

United States (US) Toys and Games Retail Market Summary, Competitive Analysis and Forecast, 2017-2026

https://marketpublishers.com/r/U7BEE6F8ECA1EN.html

Date: December 2022

Pages: 49

Price: US\$ 350.00 (Single User License)

ID: U7BEE6F8ECA1EN

Abstracts

United States (US) Toys and Games Retail Market @Summary, Competitive Analysis and Forecast, 2017-2026

SUMMARY

Toys & Games Retail in the United States industry profile provides top-line qualitative and quantitative summary information including: market share, market size (value and volume 2017-21, and forecast to 2026). The profile also contains descriptions of the leading players including key financial metrics and analysis of competitive pressures within the market.

KEY HIGHLIGHTS

The toys & games market includes retail sales of action figures, activity toys, dolls, games, infant and baby toys, miniature models, plush toys, puzzles, rideon model toys, and toy vehicles. All market data and forecasts are represented as consumer expenditure in retailers which includes sales taxes (e.g. VAT) and figures presented are in nominal terms (i.e., without adjustment for inflation) and all currency conversions used in the creation of this report have been calculated using constant 2021 annual average exchange rates.

The US toys & games retail market had total sales of \$24,238.0 million in 2021, representing a negative compound annual rate of change (CARC) of 1.3% between 2017 and 2021.



Online specialists account for the largest proportion of sales in the US toys & games retail market in 2021. Sales through this channel generated \$7,166.0 million, equivalent to 29.6% of the market's overall value.

The US toys & market is the largest globally and is mature, which has tapered growth significantly.

SCOPE

Save time carrying out entry-level research by identifying the size, growth, major segments, and leading players in the toys & games retail market in the United States

Use the Five Forces analysis to determine the competitive intensity and therefore attractiveness of the toys & games retail market in the United States

Leading company profiles reveal details of key toys & games retail market players' global operations and financial performance

Add weight to presentations and pitches by understanding the future growth prospects of the United States toys & games retail market with five year forecasts by both value and volume

REASONS TO BUY

What was the size of the United States toys & games retail market by value in 2021?

What will be the size of the United States toys & games retail market in 2026?

What factors are affecting the strength of competition in the United States toys & games retail market?

How has the market performed over the last five years?

Who are the top competitors in the United States' toys & games retail market?



Contents

1 EXECUTIVE SUMMARY

- 1.1. Market value
- 1.2. Market value forecast
- 1.3. Geography segmentation
- 1.4. Market rivalry
- 1.5. Competitive Landscape

2 MARKET OVERVIEW

- 2.1. Market definition
- 2.2. Market analysis

3 MARKET DATA

3.1. Market value

4 MARKET SEGMENTATION

- 4.1. Geography segmentation
- 4.2. Market distribution

5 MARKET OUTLOOK

5.1. Market value forecast

6 FIVE FORCES ANALYSIS

- 6.1. Summary
- 6.2. Buyer power
- 6.3. Supplier power
- 6.4. New entrants
- 6.5. Threat of substitutes
- 6.6. Degree of rivalry

7 COMPETITIVE LANDSCAPE



- 7.1. Who are the leading players?
- 7.2. What strategies do the leading players follow?
- 7.3. What is the rationale for the recent M&A activity?
- 7.4. What impact is COVID-19 having on the leading players?

8 COMPANY PROFILES

- 8.1. Amazon.com, Inc.
- 8.2. Walmart Inc
- 8.3. Lego AS
- 8.4. Target Corp

9 MACROECONOMIC INDICATORS

9.1. Country data

10 APPENDIX

- 10.1. Methodology
- 10.2. Industry associations
- 10.3. Related MarketLine research
- 10.4. About MarketLine



List Of Tables

LIST OF TABLES

Table 1: United States toys & games retail market value: \$ million, 2016–21

Table 2: United States toys & games retail market geography segmentation: \$ million,

2021

Table 3: United States toys & games retail market distribution: % share, by value, 2021

Table 4: United States toys & games retail market value forecast: \$ million, 2021–26

Table 5: Amazon.com, Inc.: key facts

Table 6: Amazon.com, Inc.: Annual Financial Ratios

Table 7: Amazon.com, Inc.: Key Employees

Table 8: Amazon.com, Inc.: Key Employees Continued

Table 9: Walmart Inc: key facts

Table 10: Walmart Inc: Annual Financial Ratios

Table 11: Walmart Inc: Key Employees

Table 12: Walmart Inc: Key Employees Continued

Table 13: Walmart Inc: Key Employees Continued

Table 14: Walmart Inc: Key Employees Continued

Table 15: Lego AS: key facts

Table 16: Lego AS: Key Employees

Table 17: Target Corp: key facts

Table 18: Target Corp: Annual Financial Ratios

Table 19: Target Corp: Key Employees

Table 20: Target Corp: Key Employees Continued

Table 21: United States size of population (million), 2017–21

Table 22: United States gdp (constant 2005 prices, \$ billion), 2017–21

Table 23: United States gdp (current prices, \$ billion), 2017–21

Table 24: United States inflation, 2017–21

Table 25: United States consumer price index (absolute), 2017–21

Table 26: United States exchange rate, 2017–21



List Of Figures

LIST OF FIGURES

- Figure 1: United States toys & games retail market value: \$ million, 2016–21
- Figure 2: United States toys & games retail market geography segmentation: % share, by value, 2021
- Figure 3: United States toys & games retail market distribution: % share, by value, 2021
- Figure 4: United States toys & games retail market value forecast: \$ million, 2021–26
- Figure 5: Forces driving competition in the toys & games retail market in the United States, 2021
- Figure 6: Drivers of buyer power in the toys & games retail market in the United States, 2021
- Figure 7: Drivers of supplier power in the toys & games retail market in the United States, 2021
- Figure 8: Factors influencing the likelihood of new entrants in the toys & games retail market in the United States, 2021
- Figure 9: Factors influencing the threat of substitutes in the toys & games retail market in the United States, 2021
- Figure 10: Drivers of degree of rivalry in the toys & games retail market in the United States, 2021



I would like to order

Product name: United States (US) Toys and Games Retail Market Summary, Competitive Analysis and

Forecast, 2017-2026

Product link: https://marketpublishers.com/r/U7BEE6F8ECA1EN.html

Price: US\$ 350.00 (Single User License / Electronic Delivery)

If you want to order Corporate License or Hard Copy, please, contact our Customer

Service:

info@marketpublishers.com

Payment

First name:

To pay by Credit Card (Visa, MasterCard, American Express, PayPal), please, click button on product page https://marketpublishers.com/r/U7BEE6F8ECA1EN.html

To pay by Wire Transfer, please, fill in your contact details in the form below:

Lastasass	
Last name:	
Email:	
Company:	
Address:	
City:	
Zip code:	
Country:	
Tel:	
Fax:	
Your message:	
	**All fields are required
	Custumer signature

Please, note that by ordering from marketpublishers.com you are agreeing to our Terms & Conditions at https://marketpublishers.com/docs/terms.html

To place an order via fax simply print this form, fill in the information below and fax the completed form to +44 20 7900 3970



