

United States of America (USA) Leisure Attractions Market to 2027

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Abstracts

United States of America (USA) Leisure Attractions Market to 2027

Summary

Leisure Attractions in the United States industry profile provides top-line qualitative and quantitative summary information including: market size (value 2017-22, and forecast to 2027). The profile also contains descriptions of the leading players including key financial metrics and analysis of competitive pressures within the market.

Key Highlights

The leisure attractions sector encompasses the revenue generated by recreational establishments such as amusement parks, arcades, museums, and historical sites.

The US captured a share of 51.6% in the global leisure attractions sector in 2022.

The US leisure attractions sector had total revenues of \$51.8 billion in 2022, representing a compound annual growth rate (CAGR) of 4.8% between 2017 and 2022.

The amusement parks and arcades segment accounted for the sector's largest proportion in 2022, with total revenues of \$30.2 billion, equivalent to 58.2% of the sector's overall value.

Scope

Save time carrying out entry-level research by identifying the size, growth, major segments, and leading players in the leisure attractions market in the United States

Use the Five Forces analysis to determine the competitive intensity and therefore attractiveness of the leisure attractions market in the United States

Leading company profiles reveal details of key leisure attractions market players' global operations and financial performance

Add weight to presentations and pitches by understanding the future growth prospects of the United States leisure attractions market with five year forecasts

Reasons to Buy

What was the size of the United States leisure attractions market by value in 2022?

What will be the size of the United States leisure attractions market in 2027?

What factors are affecting the strength of competition in the United States leisure attractions market?

How has the market performed over the last five years?

What are the main segments that make up the United States's leisure attractions market?

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