

Toys and Games Retail Global Group of Eight (G8) Industry Guide - Market Summary, Competitive Analysis and Forecast to 2025

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Abstracts

Toys and Games Retail Global Group of Eight (G8) Industry Guide - Market Summary, Competitive Analysis and Forecast to 2025

SUMMARY

The G8 Toys & Games industry profile provides top-line qualitative and quantitative summary information including: market size (value 2016-20, and forecast to 2025). The profile also contains descriptions of the leading players including key financial metrics and analysis of competitive pressures within the market.

KEY HIGHLIGHTS

The G8 countries contributed \$50,902.7 million in 2020 to the global toys & games industry, with a compound annual growth rate (CAGR) of 0.4% between 2016 and 2020. The G8 countries are expected to reach a value of \$53,328.2 million in 2025, with a CAGR of 0.9% over the 2020-25 period.

Among the G8 nations, the US is the leading country in the toys & games industry, with market revenues of \$26,114.6 million in 2020. This was followed by the UK and Japan, with a value of \$5,672.9 and \$5,340.7 million, respectively.

The US is expected to lead the toys & games industry in the G8 nations with a value of \$26,310.1 million in 2016, followed by the UK and Japan with expected values of \$6,994.3 and \$5,445.9 million, respectively.



SCOPE

Save time carrying out entry-level research by identifying the size, growth, and leading players in the G8 toys & games market

Use the Five Forces analysis to determine the competitive intensity and therefore attractiveness of the G8 toys & games market

Leading company profiles reveal details of key toys & games market players' G8 operations and financial performance

Add weight to presentations and pitches by understanding the future growth prospects of the G8 toys & games market with five year forecasts

Compares data from the US, Canada, Germany, France, UK, Italy, Russia and Japan, alongside individual chapters on each country

REASONS TO BUY

What was the size of the G8 toys & games market by value in 2020?

What will be the size of the G8 toys & games market in 2025?

What factors are affecting the strength of competition in the G8 toys & games market?

How has the market performed over the last five years?

How large is the G8 toys & games market in relation to its regional counterparts?



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