

Indonesia Movies and Entertainment Market Summary, Competitive Analysis and Forecast to 2027

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Abstracts

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Summary

Movies & Entertainment in Indonesia industry profile provides top-line qualitative and quantitative summary information including: market size (value 2017-22, and forecast to 2027). The profile also contains descriptions of the leading players including key financial metrics and analysis of competitive pressures within the market.

Key Highlights

The movie & entertainment market consists of producers and distributors of entertainment formats, such as movies and music.

The Indonesian movies & entertainment market had total revenues of \$149.8 million in 2022, representing a negative compound annual growth rate (CAGR) of 16.4% between 2017 and 2022.

The box office segment accounted for market's the largest proportion in 2022, with total revenues of \$86.6 million, equivalent to 57.8% of the market's overall value.

Factors like favorable demographics, shifting consumption patterns, more disposable income, and a propensity to spend on leisure and entertainment are driving market expansion.



Scope

Save time carrying out entry-level research by identifying the size, growth, major segments, and leading players in the movies & entertainment market in Indonesia

Use the Five Forces analysis to determine the competitive intensity and therefore attractiveness of the movies & entertainment market in Indonesia

Leading company profiles reveal details of key movies & entertainment market players' global operations and financial performance

Add weight to presentations and pitches by understanding the future growth prospects of the Indonesia movies & entertainment market with five year forecasts

Reasons to Buy

What was the size of the Indonesia movies & entertainment market by value in 2022?

What will be the size of the Indonesia movies & entertainment market in 2027?

What factors are affecting the strength of competition in the Indonesia movies & entertainment market?

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