

# Global Vr Smartglasses Market Report 2019, Competitive Landscape, Trends and Opportunities

<https://marketpublishers.com/r/G80E5C38F632EN.html>

Date: June 2019

Pages: 109

Price: US\$ 2,950.00 (Single User License)

ID: G80E5C38F632EN

## Abstracts

The Vr Smartglasses market has witnessed growth from USD XX million to USD XX million from 2014 to 2019. With the CAGR of X.X%, this market is estimated to reach USD XX million in 2026.

The report mainly studies the size, recent trends and development status of the Vr Smartglasses market, as well as investment opportunities, government policy, market dynamics (drivers, restraints, opportunities), supply chain and competitive landscape. Technological innovation and advancement will further optimize the performance of the product, making it more widely used in downstream applications. Moreover, Porter's Five Forces Analysis (potential entrants, suppliers, substitutes, buyers, industry competitors) provides crucial information for knowing the Vr Smartglasses market.

Major players in the global Vr Smartglasses market include:

Samsung

Google

Samsung

FlexEl, LLC

Vuzix

Ricoh

Avegant

HTC

Royole Corporation

Oculus

Imprint Energy, Inc

Atheer Labs

Seiko Epson Corporation

Jenax

Razer

MicroOLED

Optinvent

Kopin Corporation

Sony

On the basis of types, the Vr Smartglasses market is primarily split into:

Mobile

Desktop

On the basis of applications, the market covers:

Sports Competition

Medical

Military

Others

Geographically, the report includes the research on production, consumption, revenue, market share and growth rate, and forecast (2014-2026) of the following regions:

United States

Europe (Germany, UK, France, Italy, Spain, Russia, Poland)

China

Japan

India

Southeast Asia (Malaysia, Singapore, Philippines, Indonesia, Thailand, Vietnam)

Central and South America (Brazil, Mexico, Colombia)

Middle East and Africa (Saudi Arabia, United Arab Emirates, Turkey, Egypt, South Africa, Nigeria)

Other Regions

Chapter 1 provides an overview of Vr Smartglasses market, containing global revenue, global production, sales, and CAGR. The forecast and analysis of Vr Smartglasses market by type, application, and region are also presented in this chapter.

Chapter 2 is about the market landscape and major players. It provides competitive situation and market concentration status along with the basic information of these players.

Chapter 3 provides a full-scale analysis of major players in Vr Smartglasses industry.

The basic information, as well as the profiles, applications and specifications of products market performance along with Business Overview are offered.

Chapter 4 gives a worldwide view of Vr Smartglasses market. It includes production, market share revenue, price, and the growth rate by type.

Chapter 5 focuses on the application of Vr Smartglasses, by analyzing the consumption and its growth rate of each application.

Chapter 6 is about production, consumption, export, and import of Vr Smartglasses in each region.

Chapter 7 pays attention to the production, revenue, price and gross margin of Vr Smartglasses in markets of different regions. The analysis on production, revenue, price and gross margin of the global market is covered in this part.

Chapter 8 concentrates on manufacturing analysis, including key raw material analysis, cost structure analysis and process analysis, making up a comprehensive analysis of manufacturing cost.

Chapter 9 introduces the industrial chain of Vr Smartglasses. Industrial chain analysis, raw material sources and downstream buyers are analyzed in this chapter.

Chapter 10 provides clear insights into market dynamics.

Chapter 11 prospects the whole Vr Smartglasses market, including the global production and revenue forecast, regional forecast. It also foresees the Vr Smartglasses market by type and application.

Chapter 12 concludes the research findings and refines all the highlights of the study.

Chapter 13 introduces the research methodology and sources of research data for your understanding.

Years considered for this report:

Historical Years: 2014-2018

Base Year: 2019

Estimated Year: 2019

Forecast Period: 2019-2026

## Contents

### 1 VR SMARTGLASSES MARKET OVERVIEW

- 1.1 Product Overview and Scope of Vr Smartglasses
- 1.2 Vr Smartglasses Segment by Type
  - 1.2.1 Global Vr Smartglasses Production and CAGR (%) Comparison by Type (2014-2026)
  - 1.2.2 The Market Profile of Mobile
  - 1.2.3 The Market Profile of Desktop
- 1.3 Global Vr Smartglasses Segment by Application
  - 1.3.1 Vr Smartglasses Consumption (Sales) Comparison by Application (2014-2026)
  - 1.3.2 The Market Profile of Sports Competition
  - 1.3.3 The Market Profile of Medical
  - 1.3.4 The Market Profile of Military
  - 1.3.5 The Market Profile of Others
- 1.4 Global Vr Smartglasses Market by Region (2014-2026)
  - 1.4.1 Global Vr Smartglasses Market Size (Value) and CAGR (%) Comparison by Region (2014-2026)
  - 1.4.2 United States Vr Smartglasses Market Status and Prospect (2014-2026)
  - 1.4.3 Europe Vr Smartglasses Market Status and Prospect (2014-2026)
    - 1.4.3.1 Germany Vr Smartglasses Market Status and Prospect (2014-2026)
    - 1.4.3.2 UK Vr Smartglasses Market Status and Prospect (2014-2026)
    - 1.4.3.3 France Vr Smartglasses Market Status and Prospect (2014-2026)
    - 1.4.3.4 Italy Vr Smartglasses Market Status and Prospect (2014-2026)
    - 1.4.3.5 Spain Vr Smartglasses Market Status and Prospect (2014-2026)
    - 1.4.3.6 Russia Vr Smartglasses Market Status and Prospect (2014-2026)
    - 1.4.3.7 Poland Vr Smartglasses Market Status and Prospect (2014-2026)
  - 1.4.4 China Vr Smartglasses Market Status and Prospect (2014-2026)
  - 1.4.5 Japan Vr Smartglasses Market Status and Prospect (2014-2026)
  - 1.4.6 India Vr Smartglasses Market Status and Prospect (2014-2026)
  - 1.4.7 Southeast Asia Vr Smartglasses Market Status and Prospect (2014-2026)
    - 1.4.7.1 Malaysia Vr Smartglasses Market Status and Prospect (2014-2026)
    - 1.4.7.2 Singapore Vr Smartglasses Market Status and Prospect (2014-2026)
    - 1.4.7.3 Philippines Vr Smartglasses Market Status and Prospect (2014-2026)
    - 1.4.7.4 Indonesia Vr Smartglasses Market Status and Prospect (2014-2026)
    - 1.4.7.5 Thailand Vr Smartglasses Market Status and Prospect (2014-2026)
    - 1.4.7.6 Vietnam Vr Smartglasses Market Status and Prospect (2014-2026)
  - 1.4.8 Central and South America Vr Smartglasses Market Status and Prospect

(2014-2026)

- 1.4.8.1 Brazil Vr Smartglasses Market Status and Prospect (2014-2026)
- 1.4.8.2 Mexico Vr Smartglasses Market Status and Prospect (2014-2026)
- 1.4.8.3 Colombia Vr Smartglasses Market Status and Prospect (2014-2026)
- 1.4.9 Middle East and Africa Vr Smartglasses Market Status and Prospect

(2014-2026)

- 1.4.9.1 Saudi Arabia Vr Smartglasses Market Status and Prospect (2014-2026)
- 1.4.9.2 United Arab Emirates Vr Smartglasses Market Status and Prospect

(2014-2026)

- 1.4.9.3 Turkey Vr Smartglasses Market Status and Prospect (2014-2026)
- 1.4.9.4 Egypt Vr Smartglasses Market Status and Prospect (2014-2026)
- 1.4.9.5 South Africa Vr Smartglasses Market Status and Prospect (2014-2026)
- 1.4.9.6 Nigeria Vr Smartglasses Market Status and Prospect (2014-2026)

1.5 Global Market Size (Value) of Vr Smartglasses (2014-2026)

- 1.5.1 Global Vr Smartglasses Revenue Status and Outlook (2014-2026)
- 1.5.2 Global Vr Smartglasses Production Status and Outlook (2014-2026)

## **2 GLOBAL VR SMARTGLASSES MARKET LANDSCAPE BY PLAYER**

2.1 Global Vr Smartglasses Production and Share by Player (2014-2019)

2.2 Global Vr Smartglasses Revenue and Market Share by Player (2014-2019)

2.3 Global Vr Smartglasses Average Price by Player (2014-2019)

2.4 Vr Smartglasses Manufacturing Base Distribution, Sales Area and Product Type by Player

2.5 Vr Smartglasses Market Competitive Situation and Trends

- 2.5.1 Vr Smartglasses Market Concentration Rate
- 2.5.2 Vr Smartglasses Market Share of Top 3 and Top 6 Players
- 2.5.3 Mergers & Acquisitions, Expansion

## **3 PLAYERS PROFILES**

3.1 Samsung

- 3.1.1 Samsung Basic Information, Manufacturing Base, Sales Area and Competitors
- 3.1.2 Vr Smartglasses Product Profiles, Application and Specification
- 3.1.3 Samsung Vr Smartglasses Market Performance (2014-2019)
- 3.1.4 Samsung Business Overview

3.2 Google

- 3.2.1 Google Basic Information, Manufacturing Base, Sales Area and Competitors
- 3.2.2 Vr Smartglasses Product Profiles, Application and Specification

- 3.2.3 Google Vr Smartglasses Market Performance (2014-2019)
- 3.2.4 Google Business Overview
- 3.3 Samsung
  - 3.3.1 Samsung Basic Information, Manufacturing Base, Sales Area and Competitors
  - 3.3.2 Vr Smartglasses Product Profiles, Application and Specification
  - 3.3.3 Samsung Vr Smartglasses Market Performance (2014-2019)
  - 3.3.4 Samsung Business Overview
- 3.4 FlexEl, LLC
  - 3.4.1 FlexEl, LLC Basic Information, Manufacturing Base, Sales Area and Competitors
  - 3.4.2 Vr Smartglasses Product Profiles, Application and Specification
  - 3.4.3 FlexEl, LLC Vr Smartglasses Market Performance (2014-2019)
  - 3.4.4 FlexEl, LLC Business Overview
- 3.5 Vuzix
  - 3.5.1 Vuzix Basic Information, Manufacturing Base, Sales Area and Competitors
  - 3.5.2 Vr Smartglasses Product Profiles, Application and Specification
  - 3.5.3 Vuzix Vr Smartglasses Market Performance (2014-2019)
  - 3.5.4 Vuzix Business Overview
- 3.6 Ricoh
  - 3.6.1 Ricoh Basic Information, Manufacturing Base, Sales Area and Competitors
  - 3.6.2 Vr Smartglasses Product Profiles, Application and Specification
  - 3.6.3 Ricoh Vr Smartglasses Market Performance (2014-2019)
  - 3.6.4 Ricoh Business Overview
- 3.7 Avegant
  - 3.7.1 Avegant Basic Information, Manufacturing Base, Sales Area and Competitors
  - 3.7.2 Vr Smartglasses Product Profiles, Application and Specification
  - 3.7.3 Avegant Vr Smartglasses Market Performance (2014-2019)
  - 3.7.4 Avegant Business Overview
- 3.8 HTC
  - 3.8.1 HTC Basic Information, Manufacturing Base, Sales Area and Competitors
  - 3.8.2 Vr Smartglasses Product Profiles, Application and Specification
  - 3.8.3 HTC Vr Smartglasses Market Performance (2014-2019)
  - 3.8.4 HTC Business Overview
- 3.9 Royole Corporation
  - 3.9.1 Royole Corporation Basic Information, Manufacturing Base, Sales Area and Competitors
  - 3.9.2 Vr Smartglasses Product Profiles, Application and Specification
  - 3.9.3 Royole Corporation Vr Smartglasses Market Performance (2014-2019)
  - 3.9.4 Royole Corporation Business Overview
- 3.10 Oculus

- 3.10.1 Oculus Basic Information, Manufacturing Base, Sales Area and Competitors
- 3.10.2 Vr Smartglasses Product Profiles, Application and Specification
- 3.10.3 Oculus Vr Smartglasses Market Performance (2014-2019)
- 3.10.4 Oculus Business Overview
- 3.11 Imprint Energy, Inc
  - 3.11.1 Imprint Energy, Inc Basic Information, Manufacturing Base, Sales Area and Competitors
  - 3.11.2 Vr Smartglasses Product Profiles, Application and Specification
  - 3.11.3 Imprint Energy, Inc Vr Smartglasses Market Performance (2014-2019)
  - 3.11.4 Imprint Energy, Inc Business Overview
- 3.12 Atheer Labs
  - 3.12.1 Atheer Labs Basic Information, Manufacturing Base, Sales Area and Competitors
  - 3.12.2 Vr Smartglasses Product Profiles, Application and Specification
  - 3.12.3 Atheer Labs Vr Smartglasses Market Performance (2014-2019)
  - 3.12.4 Atheer Labs Business Overview
- 3.13 Seiko Epson Corporation
  - 3.13.1 Seiko Epson Corporation Basic Information, Manufacturing Base, Sales Area and Competitors
  - 3.13.2 Vr Smartglasses Product Profiles, Application and Specification
  - 3.13.3 Seiko Epson Corporation Vr Smartglasses Market Performance (2014-2019)
  - 3.13.4 Seiko Epson Corporation Business Overview
- 3.14 Jenax
  - 3.14.1 Jenax Basic Information, Manufacturing Base, Sales Area and Competitors
  - 3.14.2 Vr Smartglasses Product Profiles, Application and Specification
  - 3.14.3 Jenax Vr Smartglasses Market Performance (2014-2019)
  - 3.14.4 Jenax Business Overview
- 3.15 Razer
  - 3.15.1 Razer Basic Information, Manufacturing Base, Sales Area and Competitors
  - 3.15.2 Vr Smartglasses Product Profiles, Application and Specification
  - 3.15.3 Razer Vr Smartglasses Market Performance (2014-2019)
  - 3.15.4 Razer Business Overview
- 3.16 MicroOLED
  - 3.16.1 MicroOLED Basic Information, Manufacturing Base, Sales Area and Competitors
  - 3.16.2 Vr Smartglasses Product Profiles, Application and Specification
  - 3.16.3 MicroOLED Vr Smartglasses Market Performance (2014-2019)
  - 3.16.4 MicroOLED Business Overview
- 3.17 Optinvent

- 3.17.1 Optinvent Basic Information, Manufacturing Base, Sales Area and Competitors
- 3.17.2 Vr Smartglasses Product Profiles, Application and Specification
- 3.17.3 Optinvent Vr Smartglasses Market Performance (2014-2019)
- 3.17.4 Optinvent Business Overview
- 3.18 Kopin Corporation
  - 3.18.1 Kopin Corporation Basic Information, Manufacturing Base, Sales Area and Competitors
  - 3.18.2 Vr Smartglasses Product Profiles, Application and Specification
  - 3.18.3 Kopin Corporation Vr Smartglasses Market Performance (2014-2019)
  - 3.18.4 Kopin Corporation Business Overview
- 3.19 Sony
  - 3.19.1 Sony Basic Information, Manufacturing Base, Sales Area and Competitors
  - 3.19.2 Vr Smartglasses Product Profiles, Application and Specification
  - 3.19.3 Sony Vr Smartglasses Market Performance (2014-2019)
  - 3.19.4 Sony Business Overview

#### **4 GLOBAL VR SMARTGLASSES PRODUCTION, REVENUE (VALUE), PRICE TREND BY TYPE**

- 4.1 Global Vr Smartglasses Production and Market Share by Type (2014-2019)
- 4.2 Global Vr Smartglasses Revenue and Market Share by Type (2014-2019)
- 4.3 Global Vr Smartglasses Price by Type (2014-2019)
- 4.4 Global Vr Smartglasses Production Growth Rate by Type (2014-2019)
  - 4.4.1 Global Vr Smartglasses Production Growth Rate of Mobile (2014-2019)
  - 4.4.2 Global Vr Smartglasses Production Growth Rate of Desktop (2014-2019)

#### **5 GLOBAL VR SMARTGLASSES MARKET ANALYSIS BY APPLICATION**

- 5.1 Global Vr Smartglasses Consumption and Market Share by Application (2014-2019)
- 5.2 Global Vr Smartglasses Consumption Growth Rate by Application (2014-2019)
  - 5.2.1 Global Vr Smartglasses Consumption Growth Rate of Sports Competition (2014-2019)
  - 5.2.2 Global Vr Smartglasses Consumption Growth Rate of Medical (2014-2019)
  - 5.2.3 Global Vr Smartglasses Consumption Growth Rate of Military (2014-2019)
  - 5.2.4 Global Vr Smartglasses Consumption Growth Rate of Others (2014-2019)

#### **6 GLOBAL VR SMARTGLASSES PRODUCTION, CONSUMPTION, EXPORT, IMPORT BY REGION (2014-2019)**



- 6.1 Global Vr Smartglasses Consumption by Region (2014-2019)
- 6.2 United States Vr Smartglasses Production, Consumption, Export, Import (2014-2019)
- 6.3 Europe Vr Smartglasses Production, Consumption, Export, Import (2014-2019)
- 6.4 China Vr Smartglasses Production, Consumption, Export, Import (2014-2019)
- 6.5 Japan Vr Smartglasses Production, Consumption, Export, Import (2014-2019)
- 6.6 India Vr Smartglasses Production, Consumption, Export, Import (2014-2019)
- 6.7 Southeast Asia Vr Smartglasses Production, Consumption, Export, Import (2014-2019)
- 6.8 Central and South America Vr Smartglasses Production, Consumption, Export, Import (2014-2019)
- 6.9 Middle East and Africa Vr Smartglasses Production, Consumption, Export, Import (2014-2019)

## **7 GLOBAL VR SMARTGLASSES PRODUCTION, REVENUE (VALUE) BY REGION (2014-2019)**

- 7.1 Global Vr Smartglasses Production and Market Share by Region (2014-2019)
- 7.2 Global Vr Smartglasses Revenue (Value) and Market Share by Region (2014-2019)
- 7.3 Global Vr Smartglasses Production, Revenue, Price and Gross Margin (2014-2019)
- 7.4 United States Vr Smartglasses Production, Revenue, Price and Gross Margin (2014-2019)
- 7.5 Europe Vr Smartglasses Production, Revenue, Price and Gross Margin (2014-2019)
- 7.6 China Vr Smartglasses Production, Revenue, Price and Gross Margin (2014-2019)
- 7.7 Japan Vr Smartglasses Production, Revenue, Price and Gross Margin (2014-2019)
- 7.8 India Vr Smartglasses Production, Revenue, Price and Gross Margin (2014-2019)
- 7.9 Southeast Asia Vr Smartglasses Production, Revenue, Price and Gross Margin (2014-2019)
- 7.10 Central and South America Vr Smartglasses Production, Revenue, Price and Gross Margin (2014-2019)
- 7.11 Middle East and Africa Vr Smartglasses Production, Revenue, Price and Gross Margin (2014-2019)

## **8 VR SMARTGLASSES MANUFACTURING ANALYSIS**

- 8.1 Vr Smartglasses Key Raw Materials Analysis
  - 8.1.1 Key Raw Materials Introduction
  - 8.1.2 Price Trend of Key Raw Materials
  - 8.1.3 Key Suppliers of Raw Materials

- 8.1.4 Market Concentration Rate of Raw Materials
- 8.2 Manufacturing Cost Analysis
  - 8.2.1 Labor Cost Analysis
  - 8.2.2 Manufacturing Cost Structure Analysis
- 8.3 Manufacturing Process Analysis of Vr Smartglasses

## **9 INDUSTRIAL CHAIN, SOURCING STRATEGY AND DOWNSTREAM BUYERS**

- 9.1 Vr Smartglasses Industrial Chain Analysis
- 9.2 Raw Materials Sources of Vr Smartglasses Major Players in 2018
- 9.3 Downstream Buyers

## **10 MARKET DYNAMICS**

- 10.1 Drivers
- 10.2 Restraints
- 10.3 Opportunities
  - 10.3.1 Advances in Innovation and Technology for Vr Smartglasses
  - 10.3.2 Increased Demand in Emerging Markets
- 10.4 Challenges
  - 10.4.1 The Performance of Alternative Product Type is Getting Better and Better
  - 10.4.2 Price Variance Caused by Fluctuations in Raw Material Prices
- 10.5 Porter's Five Forces Analysis
  - 10.5.1 Threat of New Entrants
  - 10.5.2 Threat of Substitutes
  - 10.5.3 Bargaining Power of Suppliers
  - 10.5.4 Bargaining Power of Buyers
  - 10.5.5 Intensity of Competitive Rivalry

## **11 GLOBAL VR SMARTGLASSES MARKET FORECAST (2019-2026)**

- 11.1 Global Vr Smartglasses Production, Revenue Forecast (2019-2026)
  - 11.1.1 Global Vr Smartglasses Production and Growth Rate Forecast (2019-2026)
  - 11.1.2 Global Vr Smartglasses Revenue and Growth Rate Forecast (2019-2026)
  - 11.1.3 Global Vr Smartglasses Price and Trend Forecast (2019-2026)
- 11.2 Global Vr Smartglasses Production, Consumption, Export and Import Forecast by Region (2019-2026)
  - 11.2.1 United States Vr Smartglasses Production, Consumption, Export and Import Forecast (2019-2026)

11.2.2 Europe Vr Smartglasses Production, Consumption, Export and Import Forecast (2019-2026)

11.2.3 China Vr Smartglasses Production, Consumption, Export and Import Forecast (2019-2026)

11.2.4 Japan Vr Smartglasses Production, Consumption, Export and Import Forecast (2019-2026)

11.2.5 India Vr Smartglasses Production, Consumption, Export and Import Forecast (2019-2026)

11.2.6 Southeast Asia Vr Smartglasses Production, Consumption, Export and Import Forecast (2019-2026)

11.2.7 Central and South America Vr Smartglasses Production, Consumption, Export and Import Forecast (2019-2026)

11.2.8 Middle East and Africa Vr Smartglasses Production, Consumption, Export and Import Forecast (2019-2026)

11.3 Global Vr Smartglasses Production, Revenue and Price Forecast by Type (2019-2026)

11.4 Global Vr Smartglasses Consumption Forecast by Application (2019-2026)

## **12 RESEARCH FINDINGS AND CONCLUSION**

## **13 APPENDIX**

13.1 Methodology

13.2 Research Data Source

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