+44 20 8123 2220
info@marketpublishers.com

2020-2025 Global Virtual Reality in Education Market Report - Production and Consumption Professional Analysis (Impact of COVID-19)

https://marketpublishers.com/r/2B7416A6F31BEN.html
Date: August 2021
Pages: 121
Price: US$ 3,360.00 (Single User License)
ID: 2B7416A6F31BEN

Abstracts

This report elaborates the market size, market characteristics, and market growth of the Virtual Reality in Education industry, and breaks down according to the type, application, and consumption area of Virtual Reality in Education. The report also conducted a PESTEL analysis of the industry to study the main influencing factors and entry barriers of the industry.

In Chapter 3.4 of the report, the impact of the COVID-19 outbreak on the industry was fully assessed. Fully risk assessment and industry recommendations were made for Virtual Reality in Education in a special period. This chapter also compares the markets of Pre COVID-19 and Post COVID-19.
In addition, chapters 8-12 consider the impact of COVID-19 on the regional economy.

Key players in the global Virtual Reality in Education market covered in Chapter 13:
Oculus VR
Cyberith GmbH
Samsung Electronics Co., Ltd
Virtalis Limited
Alchemy VR
EON Reality Inc.
Leap Motion Inc.
WorldViz
HTC Corporation
Avantis Education
Sony Corporation
Sixense Entertainment, Inc

+44 20 8123 2220
info@marketpublishers.com

Vuzix Corporation
Google Inc.
Microsoft Corporation

In Chapter 6, on the basis of types, the Virtual Reality in Education market from 2015 to 2025 is primarily split into:
Software
Hardware

In Chapter 7, on the basis of applications, the Virtual Reality in Education market from 2015 to 2025 covers:
Residential
Schools
Training Institutions

Geographically, the detailed analysis of production, trade of the following countries is covered in Chapter 4.2, 5:
United States
Europe
China
Japan
India

Geographically, the detailed analysis of consumption, revenue, market share and growth rate of the following regions are covered in Chapter 8, 9, 10, 11, 12:
North America (Covered in Chapter 8)
United States
Canada
Mexico
Europe (Covered in Chapter 9)
Germany
UK
France
Italy
Spain
Others
Asia-Pacific (Covered in Chapter 10)
China
Japan

+44 20 8123 2220
info@marketpublishers.com

India
South Korea
Southeast Asia
Others
Middle East and Africa (Covered in Chapter 11)
Saudi Arabia
UAE
South Africa
Others
South America (Covered in Chapter 12)
Brazil
Others

Years considered for this report:
Historical Years: 2015-2019
Base Year: 2019
Estimated Year: 2020
Forecast Period: 2020-2025

+44 20 8123 2220
info@marketpublishers.com

Contents

1 VIRTUAL REALITY IN EDUCATION MARKET - RESEARCH SCOPE

1.1 Study Goals
1.2 Market Definition and Scope
1.3 Key Market Segments
1.4 Study and Forecasting Years

2 VIRTUAL REALITY IN EDUCATION MARKET - RESEARCH METHODOLOGY

2.1 Methodology
2.2 Research Data Source
  2.2.1 Secondary Data
  2.2.2 Primary Data
  2.2.3 Market Size Estimation
  2.2.4 Legal Disclaimer

3 VIRTUAL REALITY IN EDUCATION MARKET FORCES

3.1 Global Virtual Reality in Education Market Size
3.2 Top Impacting Factors (PESTEL Analysis)
  3.2.1 Political Factors
  3.2.2 Economic Factors
  3.2.3 Social Factors
  3.2.4 Technological Factors
  3.2.5 Environmental Factors
  3.2.6 Legal Factors
3.3 Industry Trend Analysis
3.4 Industry Trends Under COVID-19
  3.4.1 Risk Assessment on COVID-19
  3.4.2 Assessment of the Overall Impact of COVID-19 on the Industry
  3.4.3 Pre COVID-19 and Post COVID-19 Market Scenario
3.5 Industry Risk Assessment

4 VIRTUAL REALITY IN EDUCATION MARKET - BY GEOGRAPHY

4.1 Global Virtual Reality in Education Market Value and Market Share by Regions
  4.1.1 Global Virtual Reality in Education Value ($) by Region (2015-2020)

+44 20 8123 2220
info@marketpublishers.com

4.1.2 Global Virtual Reality in Education Value Market Share by Regions (2015-2020)
4.2 Global Virtual Reality in Education Market Production and Market Share by Major Countries
4.2.1 Global Virtual Reality in Education Production by Major Countries (2015-2020)
4.2.2 Global Virtual Reality in Education Production Market Share by Major Countries (2015-2020)
4.3 Global Virtual Reality in Education Market Consumption and Market Share by Regions
4.3.1 Global Virtual Reality in Education Consumption by Regions (2015-2020)
4.3.2 Global Virtual Reality in Education Consumption Market Share by Regions (2015-2020)

5 VIRTUAL REALITY IN EDUCATION MARKET - BY TRADE STATISTICS

5.1 Global Virtual Reality in Education Export and Import
5.2 United States Virtual Reality in Education Export and Import (2015-2020)
5.3 Europe Virtual Reality in Education Export and Import (2015-2020)
5.4 China Virtual Reality in Education Export and Import (2015-2020)
5.5 Japan Virtual Reality in Education Export and Import (2015-2020)
5.6 India Virtual Reality in Education Export and Import (2015-2020)
5.7 ...

6 VIRTUAL REALITY IN EDUCATION MARKET - BY TYPE

6.1 Global Virtual Reality in Education Production and Market Share by Types (2015-2020)
6.1.1 Global Virtual Reality in Education Production by Types (2015-2020)
6.1.2 Global Virtual Reality in Education Production Market Share by Types (2015-2020)
6.2 Global Virtual Reality in Education Value and Market Share by Types (2015-2020)
6.2.1 Global Virtual Reality in Education Value by Types (2015-2020)
6.2.2 Global Virtual Reality in Education Value Market Share by Types (2015-2020)
6.3 Global Virtual Reality in Education Production, Price and Growth Rate of Software (2015-2020)
6.4 Global Virtual Reality in Education Production, Price and Growth Rate of Hardware (2015-2020)

7 VIRTUAL REALITY IN EDUCATION MARKET - BY APPLICATION

+44 20 8123 2220
info@marketpublishers.com

7.1 Global Virtual Reality in Education Consumption and Market Share by Applications (2015-2020)
7.1.1 Global Virtual Reality in Education Consumption by Applications (2015-2020)
7.1.2 Global Virtual Reality in Education Consumption Market Share by Applications (2015-2020)
7.2 Global Virtual Reality in Education Consumption and Growth Rate of Residential (2015-2020)
7.3 Global Virtual Reality in Education Consumption and Growth Rate of Schools (2015-2020)
7.4 Global Virtual Reality in Education Consumption and Growth Rate of Training Institutions (2015-2020)

8 NORTH AMERICA VIRTUAL REALITY IN EDUCATION MARKET

8.1 North America Virtual Reality in Education Market Size
8.2 United States Virtual Reality in Education Market Size
8.3 Canada Virtual Reality in Education Market Size
8.4 Mexico Virtual Reality in Education Market Size
8.5 The Influence of COVID-19 on North America Market

9 EUROPE VIRTUAL REALITY IN EDUCATION MARKET ANALYSIS

9.1 Europe Virtual Reality in Education Market Size
9.2 Germany Virtual Reality in Education Market Size
9.3 United Kingdom Virtual Reality in Education Market Size
9.4 France Virtual Reality in Education Market Size
9.5 Italy Virtual Reality in Education Market Size
9.6 Spain Virtual Reality in Education Market Size
9.7 The Influence of COVID-19 on Europe Market

10 ASIA-PACIFIC VIRTUAL REALITY IN EDUCATION MARKET ANALYSIS

10.1 Asia-Pacific Virtual Reality in Education Market Size
10.2 China Virtual Reality in Education Market Size
10.3 Japan Virtual Reality in Education Market Size
10.4 South Korea Virtual Reality in Education Market Size
10.5 Southeast Asia Virtual Reality in Education Market Size
10.6 India Virtual Reality in Education Market Size
10.7 The Influence of COVID-19 on Asia Pacific Market

+44 20 8123 2220
info@marketpublishers.com

11 MIDDLE EAST AND AFRICA VIRTUAL REALITY IN EDUCATION MARKET ANALYSIS

11.1 Middle East and Africa Virtual Reality in Education Market Size
11.2 Saudi Arabia Virtual Reality in Education Market Size
11.3 UAE Virtual Reality in Education Market Size
11.4 South Africa Virtual Reality in Education Market Size
11.5 The Influence of COVID-19 on Middle East and Africa Market

12 SOUTH AMERICA VIRTUAL REALITY IN EDUCATION MARKET ANALYSIS

12.1 South America Virtual Reality in Education Market Size
12.2 Brazil Virtual Reality in Education Market Size
12.3 The Influence of COVID-19 on South America Market

13 COMPANY PROFILES

13.1 Oculus VR
  13.1.1 Oculus VR Basic Information
  13.1.2 Oculus VR Product Profiles, Application and Specification
  13.1.3 Oculus VR Virtual Reality in Education Market Performance (2015-2020)
13.2 Cyberith GmbH
  13.2.1 Cyberith GmbH Basic Information
  13.2.2 Cyberith GmbH Product Profiles, Application and Specification
  13.2.3 Cyberith GmbH Virtual Reality in Education Market Performance (2015-2020)
13.3 Samsung Electronics Co., Ltd
  13.3.1 Samsung Electronics Co., Ltd Basic Information
  13.3.2 Samsung Electronics Co., Ltd Product Profiles, Application and Specification
  13.3.3 Samsung Electronics Co., Ltd Virtual Reality in Education Market Performance (2015-2020)
13.4 Virtalis Limited
  13.4.1 Virtalis Limited Basic Information
  13.4.2 Virtalis Limited Product Profiles, Application and Specification
  13.4.3 Virtalis Limited Virtual Reality in Education Market Performance (2015-2020)
13.5 Alchemy VR
  13.5.1 Alchemy VR Basic Information
  13.5.2 Alchemy VR Product Profiles, Application and Specification
  13.5.3 Alchemy VR Virtual Reality in Education Market Performance (2015-2020)

+44 20 8123 2220
info@marketpublishers.com

13.6 EON Reality Inc.
13.6.1 EON Reality Inc. Basic Information
13.6.2 EON Reality Inc. Product Profiles, Application and Specification
13.6.3 EON Reality Inc. Virtual Reality in Education Market Performance (2015-2020)
13.7 Leap Motion Inc.
13.7.1 Leap Motion Inc. Basic Information
13.7.2 Leap Motion Inc. Product Profiles, Application and Specification
13.7.3 Leap Motion Inc. Virtual Reality in Education Market Performance (2015-2020)
13.8 WorldViz
13.8.1 WorldViz Basic Information
13.8.2 WorldViz Product Profiles, Application and Specification
13.8.3 WorldViz Virtual Reality in Education Market Performance (2015-2020)
13.9 HTC Corporation
13.9.1 HTC Corporation Basic Information
13.9.2 HTC Corporation Product Profiles, Application and Specification
13.9.3 HTC Corporation Virtual Reality in Education Market Performance (2015-2020)
13.10 Avantis Education
13.10.1 Avantis Education Basic Information
13.10.2 Avantis Education Product Profiles, Application and Specification
13.10.3 Avantis Education Virtual Reality in Education Market Performance (2015-2020)
13.11 Sony Corporation
13.11.1 Sony Corporation Basic Information
13.11.2 Sony Corporation Product Profiles, Application and Specification
13.11.3 Sony Corporation Virtual Reality in Education Market Performance (2015-2020)
13.12 Sixense Entertainment, Inc
13.12.1 Sixense Entertainment, Inc Basic Information
13.12.2 Sixense Entertainment, Inc Product Profiles, Application and Specification
13.12.3 Sixense Entertainment, Inc Virtual Reality in Education Market Performance (2015-2020)
13.13 Vuzix Corporation
13.13.1 Vuzix Corporation Basic Information
13.13.2 Vuzix Corporation Product Profiles, Application and Specification
13.13.3 Vuzix Corporation Virtual Reality in Education Market Performance (2015-2020)
13.14 Google Inc.
13.14.1 Google Inc. Basic Information
13.14.2 Google Inc. Product Profiles, Application and Specification

+44 20 8123 2220
info@marketpublishers.com

13.14.3 Google Inc. Virtual Reality in Education Market Performance (2015-2020)
13.15 Microsoft Corporation
13.15.1 Microsoft Corporation Basic Information
13.15.2 Microsoft Corporation Product Profiles, Application and Specification
13.15.3 Microsoft Corporation Virtual Reality in Education Market Performance (2015-2020)

14 MARKET FORECAST - BY REGIONS

14.1 North America Virtual Reality in Education Market Forecast (2020-2025)
14.2 Europe Virtual Reality in Education Market Forecast (2020-2025)
14.3 Asia-Pacific Virtual Reality in Education Market Forecast (2020-2025)
14.4 Middle East and Africa Virtual Reality in Education Market Forecast (2020-2025)
14.5 South America Virtual Reality in Education Market Forecast (2020-2025)

15 MARKET FORECAST - BY TYPE AND APPLICATIONS

15.1 Global Virtual Reality in Education Market Forecast by Types (2020-2025)
15.1.1 Global Virtual Reality in Education Market Forecast Production and Market Share by Types (2020-2025)
15.1.2 Global Virtual Reality in Education Market Forecast Value and Market Share by Types (2020-2025)
15.2 Global Virtual Reality in Education Market Forecast by Applications (2020-2025)

+44 20 8123 2220
info@marketpublishers.com

List Of Tables

LIST OF TABLES AND FIGURES

Figure Virtual Reality in Education Picture
Table Virtual Reality in Education Key Market Segments
Figure Study and Forecasting Years
Figure Global Virtual Reality in Education Market Size and Growth Rate 2015-2025
Figure Industry PESTEL Analysis
Figure Global COVID-19 Status
Figure Market Size Forecast Comparison of Pre COVID-19 and Post COVID-19
Figure Global Virtual Reality in Education Value ($) and Growth Rate (2015-2020)
Table Global Virtual Reality in Education Value ($) by Countries (2015-2020)
Table Global Virtual Reality in Education Value Market Share by Regions (2015-2020)
Figure Global Virtual Reality in Education Value Market Share by Regions in 2019
Figure Global Virtual Reality in Education Production and Growth Rate (2015-2020)
Table Global Virtual Reality in Education Production by Major Countries (2015-2020)
Table Global Virtual Reality in Education Production Market Share by Major Countries (2015-2020)
Figure Global Virtual Reality in Education Production Market Share by Regions in 2019
Figure Global Virtual Reality in Education Consumption and Growth Rate (2015-2020)
Table Global Virtual Reality in Education Consumption by Regions (2015-2020)
Table Global Virtual Reality in Education Consumption Market Share by Regions (2015-2020)
Figure Global Virtual Reality in Education Consumption Market Share by Regions in 2019
Table Global Virtual Reality in Education Export Top 3 Country 2019
Table Global Virtual Reality in Education Import Top 3 Country 2019
Table United States Virtual Reality in Education Export and Import (2015-2020)
Table Europe Virtual Reality in Education Export and Import (2015-2020)
Table China Virtual Reality in Education Export and Import (2015-2020)
Table Japan Virtual Reality in Education Export and Import (2015-2020)
Table India Virtual Reality in Education Export and Import (2015-2020)
Table Global Virtual Reality in Education Production by Types (2015-2020)
Table Global Virtual Reality in Education Production Market Share by Types (2015-2020)
Figure Global Virtual Reality in Education Production Share by Type (2015-2020)
Table Global Virtual Reality in Education Value by Types (2015-2020)
Table Global Virtual Reality in Education Value Market Share by Types (2015-2020)

+44 20 8123 2220
info@marketpublishers.com

Figure Global Virtual Reality in Education Value Share by Type (2015-2020)
Figure Global Software Production and Growth Rate (2015-2020)
Figure Global Software Price (2015-2020)
Figure Global Hardware Production and Growth Rate (2015-2020)
Figure Global Hardware Price (2015-2020)
Table Global Virtual Reality in Education Consumption by Applications (2015-2020)
Table Global Virtual Reality in Education Consumption Market Share by Applications (2015-2020)
Figure Global Virtual Reality in Education Consumption Share by Application (2015-2020)
Figure Global Residential Consumption and Growth Rate (2015-2020)
Figure Global Schools Consumption and Growth Rate (2015-2020)
Figure Global Training Institutions Consumption and Growth Rate (2015-2020)
Figure North America Virtual Reality in Education Market Consumption and Growth Rate (2015-2020)
Table North America Virtual Reality in Education Consumption by Countries (2015-2020)
Table North America Virtual Reality in Education Consumption Market Share by Countries (2015-2020)
Figure North America Virtual Reality in Education Consumption Market Share by Countries (2015-2020)
Figure United States Virtual Reality in Education Market Consumption and Growth Rate (2015-2020)
Figure Canada Virtual Reality in Education Market Consumption and Growth Rate (2015-2020)
Figure Mexico Virtual Reality in Education Market Consumption and Growth Rate (2015-2020)
Figure North America COVID-19 Status
Figure Europe Virtual Reality in Education Market Consumption and Growth Rate (2015-2020)
Table Europe Virtual Reality in Education Consumption by Countries (2015-2020)
Table Europe Virtual Reality in Education Consumption Market Share by Countries (2015-2020)
Figure Europe Virtual Reality in Education Consumption Market Share by Countries (2015-2020)
Figure Germany Virtual Reality in Education Market Consumption and Growth Rate (2015-2020)
Figure United Kingdom Virtual Reality in Education Market Consumption and Growth Rate (2015-2020)

+44 20 8123 2220
info@marketpublishers.com

Figure France Virtual Reality in Education Market Consumption and Growth Rate (2015-2020)
Figure Italy Virtual Reality in Education Market Consumption and Growth Rate (2015-2020)
Figure Spain Virtual Reality in Education Market Consumption and Growth Rate (2015-2020)
Figure Europe COVID-19 Status
Figure Asia-Pacific Virtual Reality in Education Market Consumption and Growth Rate (2015-2020)
Table Asia-Pacific Virtual Reality in Education Consumption by Countries (2015-2020)
Table Asia-Pacific Virtual Reality in Education Consumption Market Share by Countries (2015-2020)
Figure Asia-Pacific Virtual Reality in Education Consumption Market Share by Countries (2015-2020)
Figure China Virtual Reality in Education Market Consumption and Growth Rate (2015-2020)
Figure Japan Virtual Reality in Education Market Consumption and Growth Rate (2015-2020)
Figure South Korea Virtual Reality in Education Market Consumption and Growth Rate (2015-2020)
Figure Southeast Asia Virtual Reality in Education Market Consumption and Growth Rate (2015-2020)
Figure India Virtual Reality in Education Market Consumption and Growth Rate (2015-2020)
Figure Asia Pacific COVID-19 Status
Figure Middle East and Africa Virtual Reality in Education Market Consumption and Growth Rate (2015-2020)
Table Middle East and Africa Virtual Reality in Education Consumption by Countries (2015-2020)
Table Middle East and Africa Virtual Reality in Education Consumption Market Share by Countries (2015-2020)
Figure Middle East and Africa Virtual Reality in Education Consumption Market Share by Countries (2015-2020)
Figure Saudi Arabia Virtual Reality in Education Market Consumption and Growth Rate (2015-2020)
Figure UAE Virtual Reality in Education Market Consumption and Growth Rate (2015-2020)
Figure South Africa Virtual Reality in Education Market Consumption and Growth Rate (2015-2020)

+44 20 8123 2220
info@marketpublishers.com

Figure South America Virtual Reality in Education Market Consumption and Growth Rate (2015-2020)
Table South America Virtual Reality in Education Consumption by Countries (2015-2020)
Table South America Virtual Reality in Education Consumption Market Share by Countries (2015-2020)
Figure South America Virtual Reality in Education Consumption Market Share by Countries (2015-2020)
Figure Brazil Virtual Reality in Education Market Consumption and Growth Rate (2015-2020)
Table Oculus VR Company Profile
Table Oculus VR Production, Value, Price, Gross Margin 2015-2020
Figure Oculus VR Production and Growth Rate
Figure Oculus VR Value ($) Market Share 2015-2020
Table Cyberith GmbH Company Profile
Table Cyberith GmbH Production, Value, Price, Gross Margin 2015-2020
Figure Cyberith GmbH Production and Growth Rate
Figure Cyberith GmbH Value ($) Market Share 2015-2020
Table Samsung Electronics Co., Ltd Company Profile
Table Samsung Electronics Co., Ltd Production, Value, Price, Gross Margin 2015-2020
Figure Samsung Electronics Co., Ltd Production and Growth Rate
Figure Samsung Electronics Co., Ltd Value ($) Market Share 2015-2020
Table Virtalis Limited Company Profile
Table Virtalis Limited Production, Value, Price, Gross Margin 2015-2020
Figure Virtalis Limited Production and Growth Rate
Figure Virtalis Limited Value ($) Market Share 2015-2020
Table Alchemy VR Company Profile
Table Alchemy VR Production, Value, Price, Gross Margin 2015-2020
Figure Alchemy VR Production and Growth Rate
Figure Alchemy VR Value ($) Market Share 2015-2020
Table EON Reality Inc. Company Profile
Table EON Reality Inc. Production, Value, Price, Gross Margin 2015-2020
Figure EON Reality Inc. Production and Growth Rate
Figure EON Reality Inc. Value ($) Market Share 2015-2020
Table Leap Motion Inc. Company Profile
Table Leap Motion Inc. Production, Value, Price, Gross Margin 2015-2020
Figure Leap Motion Inc. Production and Growth Rate
Figure Leap Motion Inc. Value ($) Market Share 2015-2020
Table WorldViz Company Profile

+44 20 8123 2220
info@marketpublishers.com

Table WorldViz Production, Value, Price, Gross Margin 2015-2020
Figure WorldViz Production and Growth Rate
Figure WorldViz Value ($) Market Share 2015-2020
Table HTC Corporation Company Profile
Table HTC Corporation Production, Value, Price, Gross Margin 2015-2020
Figure HTC Corporation Production and Growth Rate
Figure HTC Corporation Value ($) Market Share 2015-2020
Table Avantis Education Company Profile
Table Avantis Education Production, Value, Price, Gross Margin 2015-2020
Figure Avantis Education Production and Growth Rate
Figure Avantis Education Value ($) Market Share 2015-2020
Table Sony Corporation Company Profile
Table Sony Corporation Production, Value, Price, Gross Margin 2015-2020
Figure Sony Corporation Production and Growth Rate
Figure Sony Corporation Value ($) Market Share 2015-2020
Table Sixense Entertainment, Inc Company Profile
Table Sixense Entertainment, Inc Production, Value, Price, Gross Margin 2015-2020
Figure Sixense Entertainment, Inc Production and Growth Rate
Figure Sixense Entertainment, Inc Value ($) Market Share 2015-2020
Table Vuzix Corporation Company Profile
Table Vuzix Corporation Production, Value, Price, Gross Margin 2015-2020
Figure Vuzix Corporation Production and Growth Rate
Figure Vuzix Corporation Value ($) Market Share 2015-2020
Table Google Inc. Company Profile
Table Google Inc. Production, Value, Price, Gross Margin 2015-2020
Figure Google Inc. Production and Growth Rate
Figure Google Inc. Value ($) Market Share 2015-2020
Table Microsoft Corporation Company Profile
Table Microsoft Corporation Production, Value, Price, Gross Margin 2015-2020
Figure Microsoft Corporation Production and Growth Rate
Figure Microsoft Corporation Value ($) Market Share 2015-2020
Figure North America Market Consumption and Growth Rate Forecast (2020-2025)
Figure Europe Market Consumption and Growth Rate Forecast (2020-2025)
Figure Asia-Pacific Market Consumption and Growth Rate Forecast (2020-2025)
Figure Middle East and Africa Market Consumption and Growth Rate Forecast (2020-2025)
Figure South America Market Consumption and Growth Rate Forecast (2020-2025)
Table Global Virtual Reality in Education Market Forecast Production by Types (2020-2025)

+44 20 8123 2220
info@marketpublishers.com

Table Global Virtual Reality in Education Market Forecast Production Share by Types (2020-2025)
Table Global Virtual Reality in Education Market Forecast Value ($) by Types (2020-2025)
Table Global Virtual Reality in Education Market Forecast Value Share by Types (2020-2025)
Table Global Virtual Reality in Education Market Forecast Consumption by Applications (2020-2025)
Table Global Virtual Reality in Education Market Forecast Consumption Share by Applications (2020-2025)

+44 20 8123 2220
info@marketpublishers.com

I would like to order

Product name: 2020-2025 Global Virtual Reality in Education Market Report - Production and Consumption Professional Analysis (Impact of COVID-19)

Product link: https://marketpublishers.com/r/2B7416A6F31BEN.html

Price: US$ 3,360.00 (Single User License / Electronic Delivery)

If you want to order Corporate License or Hard Copy, please, contact our Customer Service:
info@marketpublishers.com

Payment

To pay by Credit Card (Visa, MasterCard, American Express, PayPal), please, click button on product page https://marketpublishers.com/r/2B7416A6F31BEN.html

To pay by Wire Transfer, please, fill in your contact details in the form below:

First name:
Last name:
Email:
Company:
Address:
City:
Zip code:
Country:
Tel:
Fax:
Your message:

**All fields are required

Custumer signature _____

Please, note that by ordering from marketpublishers.com you are agreeing to our Terms & Conditions at https://marketpublishers.com/docs/terms.html

To place an order via fax simply print this form, fill in the information below and fax the completed form to +44 20 7900 3970

+44 20 8123 2220
info@marketpublishers.com