

2020-2025 Global Strategy Games Market Report - Production and Consumption Professional Analysis (Impact of COVID-19)

<https://marketpublishers.com/r/24C87DD349DEEN.html>

Date: September 2021

Pages: 131

Price: US\$ 3,360.00 (Single User License)

ID: 24C87DD349DEEN

Abstracts

This report elaborates the market size, market characteristics, and market growth of the Strategy Games industry, and breaks down according to the type, application, and consumption area of Strategy Games. The report also conducted a PESTEL analysis of the industry to study the main influencing factors and entry barriers of the industry.

In Chapter 3.4 of the report, the impact of the COVID-19 outbreak on the industry was fully assessed. Fully risk assessment and industry recommendations were made for Strategy Games in a special period. This chapter also compares the markets of Pre COVID-19 and Post COVID-19.

In addition, chapters 8-12 consider the impact of COVID-19 on the regional economy.

Key players in the global Strategy Games market covered in Chapter 13:

Big Huge Games

Firaxis Games

Games Workshop Group

Game-Labs

Wargaming Seattle

Subset Games

Relic

Ensemble Studios

Chucklefish

TaleWorlds

Blizzard

NGD Studios

Paradox Interactive

Creative Assembly

In Chapter 6, on the basis of types, the Strategy Games market from 2015 to 2025 is primarily split into:

Client Type

Webgame Type

In Chapter 7, on the basis of applications, the Strategy Games market from 2015 to 2025 covers:

PC

Mobile

Tablet

Others

Geographically, the detailed analysis of production, trade of the following countries is covered in Chapter 4.2, 5:

United States

Europe

China

Japan

India

Geographically, the detailed analysis of consumption, revenue, market share and growth rate of the following regions are covered in Chapter 8, 9, 10, 11, 12:

North America (Covered in Chapter 8)

United States

Canada

Mexico

Europe (Covered in Chapter 9)

Germany

UK

France

Italy

Spain

Others

Asia-Pacific (Covered in Chapter 10)

China

Japan

India

South Korea
Southeast Asia
Others
Middle East and Africa (Covered in Chapter 11)
Saudi Arabia
UAE
South Africa
Others
South America (Covered in Chapter 12)
Brazil
Others

Years considered for this report:

Historical Years: 2015-2019

Base Year: 2019

Estimated Year: 2020

Forecast Period: 2020-2025

Contents

1 STRATEGY GAMES MARKET - RESEARCH SCOPE

- 1.1 Study Goals
- 1.2 Market Definition and Scope
- 1.3 Key Market Segments
- 1.4 Study and Forecasting Years

2 STRATEGY GAMES MARKET - RESEARCH METHODOLOGY

- 2.1 Methodology
- 2.2 Research Data Source
 - 2.2.1 Secondary Data
 - 2.2.2 Primary Data
 - 2.2.3 Market Size Estimation
 - 2.2.4 Legal Disclaimer

3 STRATEGY GAMES MARKET FORCES

- 3.1 Global Strategy Games Market Size
- 3.2 Top Impacting Factors (PESTEL Analysis)
 - 3.2.1 Political Factors
 - 3.2.2 Economic Factors
 - 3.2.3 Social Factors
 - 3.2.4 Technological Factors
 - 3.2.5 Environmental Factors
 - 3.2.6 Legal Factors
- 3.3 Industry Trend Analysis
- 3.4 Industry Trends Under COVID-19
 - 3.4.1 Risk Assessment on COVID-19
 - 3.4.2 Assessment of the Overall Impact of COVID-19 on the Industry
 - 3.4.3 Pre COVID-19 and Post COVID-19 Market Scenario
- 3.5 Industry Risk Assessment

4 STRATEGY GAMES MARKET - BY GEOGRAPHY

- 4.1 Global Strategy Games Market Value and Market Share by Regions
 - 4.1.1 Global Strategy Games Value (\$) by Region (2015-2020)

- 4.1.2 Global Strategy Games Value Market Share by Regions (2015-2020)
- 4.2 Global Strategy Games Market Production and Market Share by Major Countries
 - 4.2.1 Global Strategy Games Production by Major Countries (2015-2020)
 - 4.2.2 Global Strategy Games Production Market Share by Major Countries (2015-2020)
- 4.3 Global Strategy Games Market Consumption and Market Share by Regions
 - 4.3.1 Global Strategy Games Consumption by Regions (2015-2020)
 - 4.3.2 Global Strategy Games Consumption Market Share by Regions (2015-2020)

5 STRATEGY GAMES MARKET - BY TRADE STATISTICS

- 5.1 Global Strategy Games Export and Import
- 5.2 United States Strategy Games Export and Import (2015-2020)
- 5.3 Europe Strategy Games Export and Import (2015-2020)
- 5.4 China Strategy Games Export and Import (2015-2020)
- 5.5 Japan Strategy Games Export and Import (2015-2020)
- 5.6 India Strategy Games Export and Import (2015-2020)
- 5.7 ...

6 STRATEGY GAMES MARKET - BY TYPE

- 6.1 Global Strategy Games Production and Market Share by Types (2015-2020)
 - 6.1.1 Global Strategy Games Production by Types (2015-2020)
 - 6.1.2 Global Strategy Games Production Market Share by Types (2015-2020)
- 6.2 Global Strategy Games Value and Market Share by Types (2015-2020)
 - 6.2.1 Global Strategy Games Value by Types (2015-2020)
 - 6.2.2 Global Strategy Games Value Market Share by Types (2015-2020)
- 6.3 Global Strategy Games Production, Price and Growth Rate of Client Type (2015-2020)
- 6.4 Global Strategy Games Production, Price and Growth Rate of Webgame Type (2015-2020)

7 STRATEGY GAMES MARKET - BY APPLICATION

- 7.1 Global Strategy Games Consumption and Market Share by Applications (2015-2020)
 - 7.1.1 Global Strategy Games Consumption by Applications (2015-2020)
 - 7.1.2 Global Strategy Games Consumption Market Share by Applications (2015-2020)
- 7.2 Global Strategy Games Consumption and Growth Rate of PC (2015-2020)

- 7.3 Global Strategy Games Consumption and Growth Rate of Mobile (2015-2020)
- 7.4 Global Strategy Games Consumption and Growth Rate of Tablet (2015-2020)
- 7.5 Global Strategy Games Consumption and Growth Rate of Others (2015-2020)

8 NORTH AMERICA STRATEGY GAMES MARKET

- 8.1 North America Strategy Games Market Size
- 8.2 United States Strategy Games Market Size
- 8.3 Canada Strategy Games Market Size
- 8.4 Mexico Strategy Games Market Size
- 8.5 The Influence of COVID-19 on North America Market

9 EUROPE STRATEGY GAMES MARKET ANALYSIS

- 9.1 Europe Strategy Games Market Size
- 9.2 Germany Strategy Games Market Size
- 9.3 United Kingdom Strategy Games Market Size
- 9.4 France Strategy Games Market Size
- 9.5 Italy Strategy Games Market Size
- 9.6 Spain Strategy Games Market Size
- 9.7 The Influence of COVID-19 on Europe Market

10 ASIA-PACIFIC STRATEGY GAMES MARKET ANALYSIS

- 10.1 Asia-Pacific Strategy Games Market Size
- 10.2 China Strategy Games Market Size
- 10.3 Japan Strategy Games Market Size
- 10.4 South Korea Strategy Games Market Size
- 10.5 Southeast Asia Strategy Games Market Size
- 10.6 India Strategy Games Market Size
- 10.7 The Influence of COVID-19 on Asia Pacific Market

11 MIDDLE EAST AND AFRICA STRATEGY GAMES MARKET ANALYSIS

- 11.1 Middle East and Africa Strategy Games Market Size
- 11.2 Saudi Arabia Strategy Games Market Size
- 11.3 UAE Strategy Games Market Size
- 11.4 South Africa Strategy Games Market Size
- 11.5 The Influence of COVID-19 on Middle East and Africa Market

12 SOUTH AMERICA STRATEGY GAMES MARKET ANALYSIS

- 12.1 South America Strategy Games Market Size
- 12.2 Brazil Strategy Games Market Size
- 12.3 The Influence of COVID-19 on South America Market

13 COMPANY PROFILES

- 13.1 Big Huge Games
 - 13.1.1 Big Huge Games Basic Information
 - 13.1.2 Big Huge Games Product Profiles, Application and Specification
 - 13.1.3 Big Huge Games Strategy Games Market Performance (2015-2020)
- 13.2 Firaxis Games
 - 13.2.1 Firaxis Games Basic Information
 - 13.2.2 Firaxis Games Product Profiles, Application and Specification
 - 13.2.3 Firaxis Games Strategy Games Market Performance (2015-2020)
- 13.3 Games Workshop Group
 - 13.3.1 Games Workshop Group Basic Information
 - 13.3.2 Games Workshop Group Product Profiles, Application and Specification
 - 13.3.3 Games Workshop Group Strategy Games Market Performance (2015-2020)
- 13.4 Game-Labs
 - 13.4.1 Game-Labs Basic Information
 - 13.4.2 Game-Labs Product Profiles, Application and Specification
 - 13.4.3 Game-Labs Strategy Games Market Performance (2015-2020)
- 13.5 Wargaming Seattle
 - 13.5.1 Wargaming Seattle Basic Information
 - 13.5.2 Wargaming Seattle Product Profiles, Application and Specification
 - 13.5.3 Wargaming Seattle Strategy Games Market Performance (2015-2020)
- 13.6 Subset Games
 - 13.6.1 Subset Games Basic Information
 - 13.6.2 Subset Games Product Profiles, Application and Specification
 - 13.6.3 Subset Games Strategy Games Market Performance (2015-2020)
- 13.7 Relic
 - 13.7.1 Relic Basic Information
 - 13.7.2 Relic Product Profiles, Application and Specification
 - 13.7.3 Relic Strategy Games Market Performance (2015-2020)
- 13.8 Ensemble Studios
 - 13.8.1 Ensemble Studios Basic Information

- 13.8.2 Ensemble Studios Product Profiles, Application and Specification
- 13.8.3 Ensemble Studios Strategy Games Market Performance (2015-2020)
- 13.9 Chucklefish
 - 13.9.1 Chucklefish Basic Information
 - 13.9.2 Chucklefish Product Profiles, Application and Specification
 - 13.9.3 Chucklefish Strategy Games Market Performance (2015-2020)
- 13.10 TaleWorlds
 - 13.10.1 TaleWorlds Basic Information
 - 13.10.2 TaleWorlds Product Profiles, Application and Specification
 - 13.10.3 TaleWorlds Strategy Games Market Performance (2015-2020)
- 13.11 Blizzard
 - 13.11.1 Blizzard Basic Information
 - 13.11.2 Blizzard Product Profiles, Application and Specification
 - 13.11.3 Blizzard Strategy Games Market Performance (2015-2020)
- 13.12 NGD Studios
 - 13.12.1 NGD Studios Basic Information
 - 13.12.2 NGD Studios Product Profiles, Application and Specification
 - 13.12.3 NGD Studios Strategy Games Market Performance (2015-2020)
- 13.13 Paradox Interactive
 - 13.13.1 Paradox Interactive Basic Information
 - 13.13.2 Paradox Interactive Product Profiles, Application and Specification
 - 13.13.3 Paradox Interactive Strategy Games Market Performance (2015-2020)
- 13.14 Creative Assembly
 - 13.14.1 Creative Assembly Basic Information
 - 13.14.2 Creative Assembly Product Profiles, Application and Specification
 - 13.14.3 Creative Assembly Strategy Games Market Performance (2015-2020)

14 MARKET FORECAST - BY REGIONS

- 14.1 North America Strategy Games Market Forecast (2020-2025)
- 14.2 Europe Strategy Games Market Forecast (2020-2025)
- 14.3 Asia-Pacific Strategy Games Market Forecast (2020-2025)
- 14.4 Middle East and Africa Strategy Games Market Forecast (2020-2025)
- 14.5 South America Strategy Games Market Forecast (2020-2025)

15 MARKET FORECAST - BY TYPE AND APPLICATIONS

- 15.1 Global Strategy Games Market Forecast by Types (2020-2025)
 - 15.1.1 Global Strategy Games Market Forecast Production and Market Share by

Types (2020-2025)

15.1.2 Global Strategy Games Market Forecast Value and Market Share by Types
(2020-2025)

15.2 Global Strategy Games Market Forecast by Applications (2020-2025)

List Of Tables

LIST OF TABLES AND FIGURES

Figure Strategy Games Picture
Table Strategy Games Key Market Segments
Figure Study and Forecasting Years
Figure Global Strategy Games Market Size and Growth Rate 2015-2025
Figure Industry PESTEL Analysis
Figure Global COVID-19 Status
Figure Market Size Forecast Comparison of Pre COVID-19 and Post COVID-19
Figure Global Strategy Games Value (\$) and Growth Rate (2015-2020)
Table Global Strategy Games Value (\$) by Countries (2015-2020)
Table Global Strategy Games Value Market Share by Regions (2015-2020)
Figure Global Strategy Games Value Market Share by Regions in 2019
Figure Global Strategy Games Production and Growth Rate (2015-2020)
Table Global Strategy Games Production by Major Countries (2015-2020)
Table Global Strategy Games Production Market Share by Major Countries (2015-2020)
Figure Global Strategy Games Production Market Share by Regions in 2019
Figure Global Strategy Games Consumption and Growth Rate (2015-2020)
Table Global Strategy Games Consumption by Regions (2015-2020)
Table Global Strategy Games Consumption Market Share by Regions (2015-2020)
Figure Global Strategy Games Consumption Market Share by Regions in 2019
Table Global Strategy Games Export Top 3 Country 2019
Table Global Strategy Games Import Top 3 Country 2019
Table United States Strategy Games Export and Import (2015-2020)
Table Europe Strategy Games Export and Import (2015-2020)
Table China Strategy Games Export and Import (2015-2020)
Table Japan Strategy Games Export and Import (2015-2020)
Table India Strategy Games Export and Import (2015-2020)
Table Global Strategy Games Production by Types (2015-2020)
Table Global Strategy Games Production Market Share by Types (2015-2020)
Figure Global Strategy Games Production Share by Type (2015-2020)
Table Global Strategy Games Value by Types (2015-2020)
Table Global Strategy Games Value Market Share by Types (2015-2020)
Figure Global Strategy Games Value Share by Type (2015-2020)
Figure Global Client Type Production and Growth Rate (2015-2020)
Figure Global Client Type Price (2015-2020)
Figure Global Webgame Type Production and Growth Rate (2015-2020)

Figure Global Webgame Type Price (2015-2020)
Table Global Strategy Games Consumption by Applications (2015-2020)
Table Global Strategy Games Consumption Market Share by Applications (2015-2020)
Figure Global Strategy Games Consumption Share by Application (2015-2020)
Figure Global PC Consumption and Growth Rate (2015-2020)
Figure Global Mobile Consumption and Growth Rate (2015-2020)
Figure Global Tablet Consumption and Growth Rate (2015-2020)
Figure Global Others Consumption and Growth Rate (2015-2020)
Figure North America Strategy Games Market Consumption and Growth Rate (2015-2020)
Table North America Strategy Games Consumption by Countries (2015-2020)
Table North America Strategy Games Consumption Market Share by Countries (2015-2020)
Figure North America Strategy Games Consumption Market Share by Countries (2015-2020)
Figure United States Strategy Games Market Consumption and Growth Rate (2015-2020)
Figure Canada Strategy Games Market Consumption and Growth Rate (2015-2020)
Figure Mexico Strategy Games Market Consumption and Growth Rate (2015-2020)
Figure North America COVID-19 Status
Figure Europe Strategy Games Market Consumption and Growth Rate (2015-2020)
Table Europe Strategy Games Consumption by Countries (2015-2020)
Table Europe Strategy Games Consumption Market Share by Countries (2015-2020)
Figure Europe Strategy Games Consumption Market Share by Countries (2015-2020)
Figure Germany Strategy Games Market Consumption and Growth Rate (2015-2020)
Figure United Kingdom Strategy Games Market Consumption and Growth Rate (2015-2020)
Figure France Strategy Games Market Consumption and Growth Rate (2015-2020)
Figure Italy Strategy Games Market Consumption and Growth Rate (2015-2020)
Figure Spain Strategy Games Market Consumption and Growth Rate (2015-2020)
Figure Europe COVID-19 Status
Figure Asia-Pacific Strategy Games Market Consumption and Growth Rate (2015-2020)
Table Asia-Pacific Strategy Games Consumption by Countries (2015-2020)
Table Asia-Pacific Strategy Games Consumption Market Share by Countries (2015-2020)
Figure Asia-Pacific Strategy Games Consumption Market Share by Countries (2015-2020)
Figure China Strategy Games Market Consumption and Growth Rate (2015-2020)
Figure Japan Strategy Games Market Consumption and Growth Rate (2015-2020)

Figure South Korea Strategy Games Market Consumption and Growth Rate (2015-2020)

Figure Southeast Asia Strategy Games Market Consumption and Growth Rate (2015-2020)

Figure India Strategy Games Market Consumption and Growth Rate (2015-2020)

Figure Asia Pacific COVID-19 Status

Figure Middle East and Africa Strategy Games Market Consumption and Growth Rate (2015-2020)

Table Middle East and Africa Strategy Games Consumption by Countries (2015-2020)

Table Middle East and Africa Strategy Games Consumption Market Share by Countries (2015-2020)

Figure Middle East and Africa Strategy Games Consumption Market Share by Countries (2015-2020)

Figure Saudi Arabia Strategy Games Market Consumption and Growth Rate (2015-2020)

Figure UAE Strategy Games Market Consumption and Growth Rate (2015-2020)

Figure South Africa Strategy Games Market Consumption and Growth Rate (2015-2020)

Figure South America Strategy Games Market Consumption and Growth Rate (2015-2020)

Table South America Strategy Games Consumption by Countries (2015-2020)

Table South America Strategy Games Consumption Market Share by Countries (2015-2020)

Figure South America Strategy Games Consumption Market Share by Countries (2015-2020)

Figure Brazil Strategy Games Market Consumption and Growth Rate (2015-2020)

Table Big Huge Games Company Profile

Table Big Huge Games Production, Value, Price, Gross Margin 2015-2020

Figure Big Huge Games Production and Growth Rate

Figure Big Huge Games Value (\$) Market Share 2015-2020

Table Firaxis Games Company Profile

Table Firaxis Games Production, Value, Price, Gross Margin 2015-2020

Figure Firaxis Games Production and Growth Rate

Figure Firaxis Games Value (\$) Market Share 2015-2020

Table Games Workshop Group Company Profile

Table Games Workshop Group Production, Value, Price, Gross Margin 2015-2020

Figure Games Workshop Group Production and Growth Rate

Figure Games Workshop Group Value (\$) Market Share 2015-2020

Table Game-Labs Company Profile

Table Game-Labs Production, Value, Price, Gross Margin 2015-2020
Figure Game-Labs Production and Growth Rate
Figure Game-Labs Value (\$) Market Share 2015-2020
Table Wargaming Seattle Company Profile
Table Wargaming Seattle Production, Value, Price, Gross Margin 2015-2020
Figure Wargaming Seattle Production and Growth Rate
Figure Wargaming Seattle Value (\$) Market Share 2015-2020
Table Subset Games Company Profile
Table Subset Games Production, Value, Price, Gross Margin 2015-2020
Figure Subset Games Production and Growth Rate
Figure Subset Games Value (\$) Market Share 2015-2020
Table Relic Company Profile
Table Relic Production, Value, Price, Gross Margin 2015-2020
Figure Relic Production and Growth Rate
Figure Relic Value (\$) Market Share 2015-2020
Table Ensemble Studios Company Profile
Table Ensemble Studios Production, Value, Price, Gross Margin 2015-2020
Figure Ensemble Studios Production and Growth Rate
Figure Ensemble Studios Value (\$) Market Share 2015-2020
Table Chucklefish Company Profile
Table Chucklefish Production, Value, Price, Gross Margin 2015-2020
Figure Chucklefish Production and Growth Rate
Figure Chucklefish Value (\$) Market Share 2015-2020
Table TaleWorlds Company Profile
Table TaleWorlds Production, Value, Price, Gross Margin 2015-2020
Figure TaleWorlds Production and Growth Rate
Figure TaleWorlds Value (\$) Market Share 2015-2020
Table Blizzard Company Profile
Table Blizzard Production, Value, Price, Gross Margin 2015-2020
Figure Blizzard Production and Growth Rate
Figure Blizzard Value (\$) Market Share 2015-2020
Table NGD Studios Company Profile
Table NGD Studios Production, Value, Price, Gross Margin 2015-2020
Figure NGD Studios Production and Growth Rate
Figure NGD Studios Value (\$) Market Share 2015-2020
Table Paradox Interactive Company Profile
Table Paradox Interactive Production, Value, Price, Gross Margin 2015-2020
Figure Paradox Interactive Production and Growth Rate
Figure Paradox Interactive Value (\$) Market Share 2015-2020

Table Creative Assembly Company Profile
Table Creative Assembly Production, Value, Price, Gross Margin 2015-2020
Figure Creative Assembly Production and Growth Rate
Figure Creative Assembly Value (\$) Market Share 2015-2020
Figure North America Market Consumption and Growth Rate Forecast (2020-2025)
Figure Europe Market Consumption and Growth Rate Forecast (2020-2025)
Figure Asia-Pacific Market Consumption and Growth Rate Forecast (2020-2025)
Figure Middle East and Africa Market Consumption and Growth Rate Forecast (2020-2025)
Figure South America Market Consumption and Growth Rate Forecast (2020-2025)
Table Global Strategy Games Market Forecast Production by Types (2020-2025)
Table Global Strategy Games Market Forecast Production Share by Types (2020-2025)
Table Global Strategy Games Market Forecast Value (\$) by Types (2020-2025)
Table Global Strategy Games Market Forecast Value Share by Types (2020-2025)
Table Global Strategy Games Market Forecast Consumption by Applications (2020-2025)
Table Global Strategy Games Market Forecast Consumption Share by Applications (2020-2025)

I would like to order

Product name: 2020-2025 Global Strategy Games Market Report - Production and Consumption Professional Analysis (Impact of COVID-19)

Product link: <https://marketpublishers.com/r/24C87DD349DEEN.html>

Price: US\$ 3,360.00 (Single User License / Electronic Delivery)

If you want to order Corporate License or Hard Copy, please, contact our Customer Service:

info@marketpublishers.com

Payment

To pay by Credit Card (Visa, MasterCard, American Express, PayPal), please, click button on product page <https://marketpublishers.com/r/24C87DD349DEEN.html>

To pay by Wire Transfer, please, fill in your contact details in the form below:

First name:
Last name:
Email:
Company:
Address:
City:
Zip code:
Country:
Tel:
Fax:
Your message:

****All fields are required**

Customer signature _____

Please, note that by ordering from marketpublishers.com you are agreeing to our Terms & Conditions at <https://marketpublishers.com/docs/terms.html>

To place an order via fax simply print this form, fill in the information below and fax the completed form to +44 20 7900 3970

