

2020-2025 Global Digital Games Market Report - Production and Consumption Professional Analysis (Impact of COVID-19)

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Abstracts

Digital games are all kinds of games designed and developed by means of digital technology and implemented on the basis of digital devices.

This report elaborates the market size, market characteristics, and market growth of the Digital Games industry, and breaks down according to the type, application, and consumption area of Digital Games. The report also conducted a PESTEL analysis of the industry to study the main influencing factors and entry barriers of the industry.

In Chapter 3.4 of the report, the impact of the COVID-19 outbreak on the industry was fully assessed. Fully risk assessment and industry recommendations were made for Digital Games in a special period. This chapter also compares the markets of Pre COVID-19 and Post COVID-19.

In addition, chapters 8-12 consider the impact of COVID-19 on the regional economy.

Key players in the global Digital Games market covered in Chapter 13:

Touchten Games

Activision Blizzard

Nazara Technologies

Electronic Arts

Chopup

Ubisoft

Steel Wool Studios

Omnidrone

Take-Two Interactive

Witching Hour Studios

Nintendo

GungHo Online

Zynga

Piranha Games

Sony Corporation

Microsoft Corporation

Playsnak

NCsoft

In Chapter 6, on the basis of types, the Digital Games market from 2015 to 2025 is primarily split into:

Game machine

Tablet

Computer

Mobile phone

Other

In Chapter 7, on the basis of applications, the Digital Games market from 2015 to 2025 covers:

woman

Man

Geographically, the detailed analysis of production, trade of the following countries is covered in Chapter 4.2, 5:

United States

Europe

China

Japan

India

Geographically, the detailed analysis of consumption, revenue, market share and growth rate of the following regions are covered in Chapter 8, 9, 10, 11, 12:

North America (Covered in Chapter 8)

United States

Canada

Mexico

Europe (Covered in Chapter 9)

Germany

UK
France
Italy
Spain
Others
Asia-Pacific (Covered in Chapter 10)
China
Japan
India
South Korea
Southeast Asia
Others
Middle East and Africa (Covered in Chapter 11)
Saudi Arabia
UAE
South Africa
Others
South America (Covered in Chapter 12)
Brazil
Others

Years considered for this report:

Historical Years: 2015-2019

Base Year: 2019

Estimated Year: 2020

Forecast Period: 2020-2025

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