

2015-2027 Global Visual Effects (VFX) Industry Market Research Report, Segment by Player, Type, Application, Marketing Channel, and Region

<https://marketpublishers.com/r/29616FC2EB48EN.html>

Date: March 2020

Pages: 134

Price: US\$ 3,460.00 (Single User License)

ID: 29616FC2EB48EN

Abstracts

The worldwide market for Visual Effects (VFX) is estimated to grow at a CAGR of roughly X.X% in the next 8 years, and will reach X.X million US\$ in 2027, from X.X million US\$ in 2020.

The report covers market size status and forecast, value chain analysis, market segmentation of Top countries in Major Regions, such as North America, Europe, Asia-Pacific, Latin America and Middle East & Africa, by type, application and marketing channel. In addition, the report focuses on the driving factors, restraints, opportunities and PEST analysis of major regions.

Major Companies Covered

The Foundry Visionmongers

Boris FX

Vision Effects

Video Copilot

Adobe Systems

Optitrack

Autodesk

Frischluf

NVIDIA Corporation

3DAR LTDA

Blackmagic Design

Red Giant Software

Major Types Covered

On-premise
Cloud Based

Major Applications Covered

Movies
Television
Gaming
Advertisements

Top Countries Data Covered in This Report

United States
Canada
Germany
UK
France
Italy
Spain
Russia
Netherlands
Turkey
Switzerland
Sweden
Poland
Belgium
China
Japan
South Korea
Australia
India
Taiwan
Indonesia
Thailand
Philippines
Malaysia
Brazil
Mexico
Argentina
Columbia
Chile

Saudi Arabia
UAE
Egypt
Nigeria
South Africa

Years considered for this report:

Historical Years: 2015-2019

Base Year: 2019

Estimated Year: 2020

Forecast Period: 2020-2027

Contents

1 INTRODUCTION

- 1.1 Objective of the Study
- 1.2 Definition of the Market
- 1.3 Market Scope
 - 1.3.1 Market Segment by Type, Application and Marketing Channel
 - 1.3.2 Major Regions Covered (North America, Europe, Asia Pacific, Mid East & Africa)
- 1.4 Years Considered for the Study (2015-2027)
- 1.5 Currency Considered (U.S. Dollar)
- 1.6 Stakeholders

2 KEY FINDINGS OF THE STUDY

3 MARKET DYNAMICS

- 3.1 Driving Factors for this Market
- 3.2 Factors Challenging the Market
- 3.3 Opportunities of the Global Visual Effects (VFX) Market (Regions, Growing/Emerging Downstream Market Analysis)
- 3.4 Technological and Market Developments in the Visual Effects (VFX) Market
- 3.5 Industry News by Region
- 3.6 Regulatory Scenario by Region/Country
- 3.7 Market Investment Scenario Strategic Recommendations Analysis

4 VALUE CHAIN OF THE VISUAL EFFECTS (VFX) MARKET

- 4.1 Value Chain Status
- 4.2 Upstream Raw Material Analysis
- 4.3 Midstream Major Company Analysis (by Manufacturing Base, by Product Type)
- 4.4 Distributors/Traders
- 4.5 Downstream Major Customer Analysis (by Region)

5 GLOBAL VISUAL EFFECTS (VFX) MARKET-SEGMENTATION BY TYPE

- 5.1 On-premise
- 5.2 Cloud Based

6 GLOBAL VISUAL EFFECTS (VFX) MARKET-SEGMENTATION BY APPLICATION

- 6.1 Movies
- 6.2 Television
- 6.3 Gaming
- 6.4 Advertisements

7 GLOBAL VISUAL EFFECTS (VFX) MARKET-SEGMENTATION BY MARKETING CHANNEL

- 7.1 Traditional Marketing Channel (Offline)
- 7.2 Online Channel

8 COMPETITIVE INTELLIGENCE – COMPANY PROFILES

- 8.1 The Foundry Visionmongers
 - 8.1.1 The Foundry Visionmongers Profile
 - 8.1.2 The Foundry Visionmongers Sales, Growth Rate and Global Market Share from 2015-2020
 - 8.1.3 The Foundry Visionmongers Product/Solution Launches and Enhancements Analysis
 - 8.1.4 The Foundry Visionmongers Business Overview/Recent Development/Acquisitions
- 8.2 Boris FX
 - 8.2.1 Boris FX Profile
 - 8.2.2 Boris FX Sales, Growth Rate and Global Market Share from 2015-2020
 - 8.2.3 Boris FX Product/Solution Launches and Enhancements Analysis
 - 8.2.4 Boris FX Business Overview/Recent Development/Acquisitions
- 8.3 Vision Effects
 - 8.3.1 Vision Effects Profile
 - 8.3.2 Vision Effects Sales, Growth Rate and Global Market Share from 2015-2020
 - 8.3.3 Vision Effects Product/Solution Launches and Enhancements Analysis
 - 8.3.4 Vision Effects Business Overview/Recent Development/Acquisitions
- 8.4 Video Copilot
 - 8.4.1 Video Copilot Profile
 - 8.4.2 Video Copilot Sales, Growth Rate and Global Market Share from 2015-2020
 - 8.4.3 Video Copilot Product/Solution Launches and Enhancements Analysis
 - 8.4.4 Video Copilot Business Overview/Recent Development/Acquisitions
- 8.5 Adobe Systems

- 8.5.1 Adobe Systems Profile
- 8.5.2 Adobe Systems Sales, Growth Rate and Global Market Share from 2015-2020
- 8.5.3 Adobe Systems Product/Solution Launches and Enhancements Analysis
- 8.5.4 Adobe Systems Business Overview/Recent Development/Acquisitions
- 8.6 Optitrack
 - 8.6.1 Optitrack Profile
 - 8.6.2 Optitrack Sales, Growth Rate and Global Market Share from 2015-2020
 - 8.6.3 Optitrack Product/Solution Launches and Enhancements Analysis
 - 8.6.4 Optitrack Business Overview/Recent Development/Acquisitions
- 8.7 Autodesk
 - 8.7.1 Autodesk Profile
 - 8.7.2 Autodesk Sales, Growth Rate and Global Market Share from 2015-2020
 - 8.7.3 Autodesk Product/Solution Launches and Enhancements Analysis
 - 8.7.4 Autodesk Business Overview/Recent Development/Acquisitions
- 8.8 Frischluft
 - 8.8.1 Frischluft Profile
 - 8.8.2 Frischluft Sales, Growth Rate and Global Market Share from 2015-2020
 - 8.8.3 Frischluft Product/Solution Launches and Enhancements Analysis
 - 8.8.4 Frischluft Business Overview/Recent Development/Acquisitions
- 8.9 NVIDIA Corporation
 - 8.9.1 NVIDIA Corporation Profile
 - 8.9.2 NVIDIA Corporation Sales, Growth Rate and Global Market Share from 2015-2020
 - 8.9.3 NVIDIA Corporation Product/Solution Launches and Enhancements Analysis
 - 8.9.4 NVIDIA Corporation Business Overview/Recent Development/Acquisitions
- 8.10 3DAR LTDA
 - 8.10.1 3DAR LTDA Profile
 - 8.10.2 3DAR LTDA Sales, Growth Rate and Global Market Share from 2015-2020
 - 8.10.3 3DAR LTDA Product/Solution Launches and Enhancements Analysis
 - 8.10.4 3DAR LTDA Business Overview/Recent Development/Acquisitions
- 8.11 Blackmagic Design
 - 8.11.1 Blackmagic Design Profile
 - 8.11.2 Blackmagic Design Sales, Growth Rate and Global Market Share from 2015-2020
 - 8.11.3 Blackmagic Design Product/Solution Launches and Enhancements Analysis
 - 8.11.4 Blackmagic Design Business Overview/Recent Development/Acquisitions
- 8.12 Red Giant Software
 - 8.12.1 Red Giant Software Profile
 - 8.12.2 Red Giant Software Sales, Growth Rate and Global Market Share from

2015-2020

8.12.3 Red Giant Software Product/Solution Launches and Enhancements Analysis

8.12.4 Red Giant Software Business Overview/Recent Development/Acquisitions

9 GLOBAL VISUAL EFFECTS (VFX) MARKET-SEGMENTATION BY GEOGRAPHY

10 NORTH AMERICA

10.1 North America Visual Effects (VFX) Production, Ex-factory Price, Revenue, Gross Margin (%) and Gross Analysis from 2015-2020

10.2 North America Visual Effects (VFX) Consumption, Terminal Price, Consumption Value and Channel Margin Analysis from 2015-2020

10.3 North America Visual Effects (VFX) Production Analysis from 2015-2020

10.4 North America Visual Effects (VFX) Consumption Analysis from 2015-2020

10.5 North America Visual Effects (VFX) Import and Export from 2015-2020

10.6 North America Visual Effects (VFX) Value, Production and Market Share by Type (2015-2020)

10.7 North America Visual Effects (VFX) Consumption, Value and Market Share by Application (2015-2020)

10.8 North America Visual Effects (VFX) by Country (United States, Canada)

10.8.1 North America Visual Effects (VFX) Sales by Country (2015-2020)

10.8.2 North America Visual Effects (VFX) Consumption Value by Country (2015-2020)

10.9 North America Visual Effects (VFX) Market PEST Analysis

11 EUROPE

11.1 Europe Visual Effects (VFX) Production, Ex-factory Price, Revenue, Gross Margin (%) and Gross Analysis from 2015-2020

11.2 Europe Visual Effects (VFX) Consumption, Terminal Price, Consumption Value and Channel Margin Analysis from 2015-2020

11.3 Europe Visual Effects (VFX) Production Analysis from 2015-2020

11.4 Europe Visual Effects (VFX) Consumption Analysis from 2015-2020

11.5 Europe Visual Effects (VFX) Import and Export from 2015-2020

11.6 Europe Visual Effects (VFX) Value, Production and Market Share by Type (2015-2020)

11.7 Europe Visual Effects (VFX) Consumption, Value and Market Share by Application (2015-2020)

11.8 Europe Visual Effects (VFX) by Country (Germany, UK, France, Italy, Spain,

Russia, Netherlands, Turkey, Switzerland, Sweden, Poland, Belgium)

11.8.1 Europe Visual Effects (VFX) Sales by Country (2015-2020)

11.8.2 Europe Visual Effects (VFX) Consumption Value by Country (2015-2020)

11.9 Europe Visual Effects (VFX) Market PEST Analysis

12 ASIA-PACIFIC

12.1 Asia-Pacific Visual Effects (VFX) Production, Ex-factory Price, Revenue, Gross Margin (%) and Gross Analysis from 2015-2020

12.2 Asia-Pacific Visual Effects (VFX) Consumption, Terminal Price, Consumption Value and Channel Margin Analysis from 2015-2020

12.3 Asia-Pacific Visual Effects (VFX) Production Analysis from 2015-2020

12.4 Asia-Pacific Visual Effects (VFX) Consumption Analysis from 2015-2020

12.5 Asia-Pacific Visual Effects (VFX) Import and Export from 2015-2020

12.6 Asia-Pacific Visual Effects (VFX) Value, Production and Market Share by Type (2015-2020)

12.7 Asia-Pacific Visual Effects (VFX) Consumption, Value and Market Share by Application (2015-2020)

12.8 Asia-Pacific Visual Effects (VFX) by Country (China, Japan, South Korea, Australia, India, Taiwan, Indonesia, Thailand, Philippines, Malaysia)

12.8.1 Asia-Pacific Visual Effects (VFX) Sales by Country (2015-2020)

12.8.2 Asia-Pacific Visual Effects (VFX) Consumption Value by Country (2015-2020)

12.9 Asia-Pacific Visual Effects (VFX) Market PEST Analysis

13 LATIN AMERICA

13.1 Latin America Visual Effects (VFX) Production, Ex-factory Price, Revenue, Gross Margin (%) and Gross Analysis from 2015-2020

13.2 Latin America Visual Effects (VFX) Consumption, Terminal Price, Consumption Value and Channel Margin Analysis from 2015-2020

13.3 Latin America Visual Effects (VFX) Production Analysis from 2015-2020

13.4 Latin America Visual Effects (VFX) Consumption Analysis from 2015-2020

13.5 Latin America Visual Effects (VFX) Import and Export from 2015-2020

13.6 Latin America Visual Effects (VFX) Value, Production and Market Share by Type (2015-2020)

13.7 Latin America Visual Effects (VFX) Consumption, Value and Market Share by Application (2015-2020)

13.8 Latin America Visual Effects (VFX) by Country (Brazil, Mexico, Argentina, Columbia, Chile)

- 13.8.1 Latin America Visual Effects (VFX) Sales by Country (2015-2020)
- 13.8.2 Latin America Visual Effects (VFX) Consumption Value by Country (2015-2020)
- 13.9 Latin America Visual Effects (VFX) Market PEST Analysis

14 MIDDLE EAST & AFRICA

- 14.1 Middle East & Africa Visual Effects (VFX) Production, Ex-factory Price, Revenue, Gross Margin (%) and Gross Analysis from 2015-2020
- 14.2 Middle East & Africa Visual Effects (VFX) Consumption, Terminal Price, Consumption Value and Channel Margin Analysis from 2015-2020
- 14.3 Middle East & Africa Visual Effects (VFX) Production Analysis from 2015-2020
- 14.4 Middle East & Africa Visual Effects (VFX) Consumption Analysis from 2015-2020
- 14.5 Middle East & Africa Visual Effects (VFX) Import and Export from 2015-2020
- 14.6 Middle East & Africa Visual Effects (VFX) Value, Production and Market Share by Type (2015-2020)
- 14.7 Middle East & Africa Visual Effects (VFX) Consumption, Value and Market Share by Application (2015-2020)
- 14.8 Middle East & Africa Visual Effects (VFX) by Country (Saudi Arabia, UAE, Egypt, Nigeria, South Africa)
 - 14.8.1 Middle East & Africa Visual Effects (VFX) Sales by Country (2015-2020)
 - 14.8.2 Middle East & Africa Visual Effects (VFX) Consumption Value by Country (2015-2020)
- 14.9 Middle East & Africa Visual Effects (VFX) Market PEST Analysis

15 FUTURE FORECAST OF THE GLOBAL VISUAL EFFECTS (VFX) MARKET FROM 2020-2027

- 15.1 Future Forecast of the Global Visual Effects (VFX) Market from 2020-2027 Segment by Region
- 15.2 Global Visual Effects (VFX) Production and Growth Rate Forecast by Type (2020-2027)
- 15.3 Global Visual Effects (VFX) Consumption and Growth Rate Forecast by Application (2020-2027)

16 APPENDIX

- 16.1 Methodology
- 16.2 Research Data Source

List Of Tables

LIST OF TABLES AND FIGURES

Global Visual Effects (VFX) Market Value (\$) and Growth Rate of Visual Effects (VFX) from 2015-2027

Global Visual Effects (VFX) Production and Growth Rate Segment by Product Type from 2015-2027

Global Visual Effects (VFX) Consumption and Growth Rate Segment by Application from 2015-2027

Figure Visual Effects (VFX) Picture

Table Product Specifications of Visual Effects (VFX)

Table Driving Factors for this Market

Table Industry News of Visual Effects (VFX) Market

Figure Value Chain Status of Visual Effects (VFX)

Table Midstream Major Company Analysis (by Manufacturing Base, by Product Type)

Table Distributors/Traders

Table Downstream Major Customer Analysis (by Region, by Preference)

Table Global Visual Effects (VFX) Production and Growth Rate Segment by Product Type from 2015-2020

Table Global Visual Effects (VFX) Value (\$) and Growth Rate Segment by Product Type from 2015-2020

Figure On-premise of Visual Effects (VFX)

Figure Cloud Based of Visual Effects (VFX)

Table Global Visual Effects (VFX) Consumption and Growth Rate Segment by Application from 2015-2020

Table Global Visual Effects (VFX) Value (\$) and Growth Rate Segment by Application from 2015-2020

Figure Movies of Visual Effects (VFX)

Figure Television of Visual Effects (VFX)

Figure Gaming of Visual Effects (VFX)

Figure Advertisements of Visual Effects (VFX)

Table Global Visual Effects (VFX) Consumption and Growth Rate Segment by Marketing Channel from 2015-2020

Table Global Visual Effects (VFX) Value (\$) and Growth Rate Segment by Marketing Channel from 2015-2020

Figure Traditional Marketing Channel (Offline) of Visual Effects (VFX)

Figure Online Channel of Visual Effects (VFX)

Table The Foundry Visionmongers Profile (Company Name, Plants Distribution, Sales

Region)

Figure The Foundry Visionmongers Sales and Growth Rate from 2015-2020

Figure The Foundry Visionmongers Revenue (\$) and Global Market Share from 2015-2020

Table The Foundry Visionmongers Visual Effects (VFX) Sales, Price, Revenue, Gross Margin (2015-2020)

Table Boris FX Profile (Company Name, Plants Distribution, Sales Region)

Figure Boris FX Sales and Growth Rate from 2015-2020

Figure Boris FX Revenue (\$) and Global Market Share from 2015-2020

Table Boris FX Visual Effects (VFX) Sales, Price, Revenue, Gross Margin (2015-2020)

Table Vision Effects Profile (Company Name, Plants Distribution, Sales Region)

Figure Vision Effects Sales and Growth Rate from 2015-2020

Figure Vision Effects Revenue (\$) and Global Market Share from 2015-2020

Table Vision Effects Visual Effects (VFX) Sales, Price, Revenue, Gross Margin (2015-2020)

Table Video Copilot Profile (Company Name, Plants Distribution, Sales Region)

Figure Video Copilot Sales and Growth Rate from 2015-2020

Figure Video Copilot Revenue (\$) and Global Market Share from 2015-2020

Table Video Copilot Visual Effects (VFX) Sales, Price, Revenue, Gross Margin (2015-2020)

Table Adobe Systems Profile (Company Name, Plants Distribution, Sales Region)

Figure Adobe Systems Sales and Growth Rate from 2015-2020

Figure Adobe Systems Revenue (\$) and Global Market Share from 2015-2020

Table Adobe Systems Visual Effects (VFX) Sales, Price, Revenue, Gross Margin (2015-2020)

Table Optitrack Profile (Company Name, Plants Distribution, Sales Region)

Figure Optitrack Sales and Growth Rate from 2015-2020

Figure Optitrack Revenue (\$) and Global Market Share from 2015-2020

Table Optitrack Visual Effects (VFX) Sales, Price, Revenue, Gross Margin (2015-2020)

Table Autodesk Profile (Company Name, Plants Distribution, Sales Region)

Figure Autodesk Sales and Growth Rate from 2015-2020

Figure Autodesk Revenue (\$) and Global Market Share from 2015-2020

Table Autodesk Visual Effects (VFX) Sales, Price, Revenue, Gross Margin (2015-2020)

Table Frischluft Profile (Company Name, Plants Distribution, Sales Region)

Figure Frischluft Sales and Growth Rate from 2015-2020

Figure Frischluft Revenue (\$) and Global Market Share from 2015-2020

Table Frischluft Visual Effects (VFX) Sales, Price, Revenue, Gross Margin (2015-2020)

Table NVIDIA Corporation Profile (Company Name, Plants Distribution, Sales Region)

Figure NVIDIA Corporation Sales and Growth Rate from 2015-2020

Figure NVIDIA Corporation Revenue (\$) and Global Market Share from 2015-2020
Table NVIDIA Corporation Visual Effects (VFX) Sales, Price, Revenue, Gross Margin (2015-2020)

Table 3DAR LTDA Profile (Company Name, Plants Distribution, Sales Region)

Figure 3DAR LTDA Sales and Growth Rate from 2015-2020

Figure 3DAR LTDA Revenue (\$) and Global Market Share from 2015-2020

Table 3DAR LTDA Visual Effects (VFX) Sales, Price, Revenue, Gross Margin (2015-2020)

Table Blackmagic Design Profile (Company Name, Plants Distribution, Sales Region)

Figure Blackmagic Design Sales and Growth Rate from 2015-2020

Figure Blackmagic Design Revenue (\$) and Global Market Share from 2015-2020

Table Blackmagic Design Visual Effects (VFX) Sales, Price, Revenue, Gross Margin (2015-2020)

Table Red Giant Software Profile (Company Name, Plants Distribution, Sales Region)

Figure Red Giant Software Sales and Growth Rate from 2015-2020

Figure Red Giant Software Revenue (\$) and Global Market Share from 2015-2020

Table Red Giant Software Visual Effects (VFX) Sales, Price, Revenue, Gross Margin (2015-2020)

Table Global Visual Effects (VFX) Production Value (\$) by Region from 2015-2020

Table Global Visual Effects (VFX) Production Value Share by Region from 2015-2020

Table Global Visual Effects (VFX) Production by Region from 2015-2020

Table Global Visual Effects (VFX) Consumption Value (\$) by Region from 2015-2020

Table Global Visual Effects (VFX) Consumption by Region from 2015-2020

Table North America Visual Effects (VFX) Production, Ex-factory Price Revenue (\$), Gross Margin (%) and Gross (\$) Analysis from 2015-2020

Table North America Visual Effects (VFX) Consumption, Terminal Price, Consumption Value (\$) and Channel Margin Analysis from 2015-2020

Table North America Visual Effects (VFX) Import and Export from 2015-2020

Table North America Visual Effects (VFX) Value (\$) by Type (2015-2020)

Table North America Visual Effects (VFX) Production by Type (2015-2020)

Table North America Visual Effects (VFX) Consumption by Application (2015-2020)

Table North America Visual Effects (VFX) Consumption by Country (2015-2020)

Table North America Visual Effects (VFX) Consumption Value (\$) by Country (2015-2020)

Figure North America Visual Effects (VFX) Market PEST Analysis

Table Europe Visual Effects (VFX) Production, Ex-factory Price Revenue (\$), Gross Margin (%) and Gross (\$) Analysis from 2015-2020

Table Europe Visual Effects (VFX) Consumption, Terminal Price, Consumption Value (\$) and Channel Margin Analysis from 2015-2020

Table Europe Visual Effects (VFX) Import and Export from 2015-2020
Table Europe Visual Effects (VFX) Value (\$) by Type (2015-2020)
Table Europe Visual Effects (VFX) Production by Type (2015-2020)
Table Europe Visual Effects (VFX) Consumption by Application (2015-2020)
Table Europe Visual Effects (VFX) Consumption by Country (2015-2020)
Table Europe Visual Effects (VFX) Consumption Value (\$) by Country (2015-2020)
Figure Europe Visual Effects (VFX) Market PEST Analysis
Table Asia-Pacific Visual Effects (VFX) Production, Ex-factory Price Revenue (\$), Gross Margin (%) and Gross (\$) Analysis from 2015-2020
Table Asia-Pacific Visual Effects (VFX) Consumption, Terminal Price, Consumption Value (\$) and Channel Margin Analysis from 2015-2020
Table Asia-Pacific Visual Effects (VFX) Import and Export from 2015-2020
Table Asia-Pacific Visual Effects (VFX) Value (\$) by Type (2015-2020)
Table Asia-Pacific Visual Effects (VFX) Production by Type (2015-2020)
Table Asia-Pacific Visual Effects (VFX) Consumption by Application (2015-2020)
Table Asia-Pacific Visual Effects (VFX) Consumption by Country (2015-2020)
Table Asia-Pacific Visual Effects (VFX) Consumption Value (\$) by Country (2015-2020)
Figure Asia-Pacific Visual Effects (VFX) Market PEST Analysis
Table Latin America Visual Effects (VFX) Production, Ex-factory Price Revenue (\$), Gross Margin (%) and Gross (\$) Analysis from 2015-2020
Table Latin America Visual Effects (VFX) Consumption, Terminal Price, Consumption Value (\$) and Channel Margin Analysis from 2015-2020
Table Latin America Visual Effects (VFX) Import and Export from 2015-2020
Table Latin America Visual Effects (VFX) Value (\$) by Type (2015-2020)
Table Latin America Visual Effects (VFX) Production by Type (2015-2020)
Table Latin America Visual Effects (VFX) Consumption by Application (2015-2020)
Table Latin America Visual Effects (VFX) Consumption by Country (2015-2020)
Table Latin America Visual Effects (VFX) Consumption Value (\$) by Country (2015-2020)
Figure Latin America Visual Effects (VFX) Market PEST Analysis
Table Middle East & Africa Visual Effects (VFX) Production, Ex-factory Price Revenue (\$), Gross Margin (%) and Gross (\$) Analysis from 2015-2020
Table Middle East & Africa Visual Effects (VFX) Consumption, Terminal Price, Consumption Value (\$) and Channel Margin Analysis from 2015-2020
Table Middle East & Africa Visual Effects (VFX) Import and Export from 2015-2020
Table Middle East & Africa Visual Effects (VFX) Value (\$) by Type (2015-2020)
Table Middle East & Africa Visual Effects (VFX) Production by Type (2015-2020)
Table Middle East & Africa Visual Effects (VFX) Consumption by Application (2015-2020)

Table Middle East & Africa Visual Effects (VFX) Consumption by Country (2015-2020)

Table Middle East & Africa Visual Effects (VFX) Consumption Value (\$) by Country (2015-2020)

Figure Middle East & Africa Visual Effects (VFX) Market PEST Analysis

Table Global Visual Effects (VFX) Value (\$) and Growth Rate Forecast by Region (2020-2027)

Table Global Visual Effects (VFX) Production and Growth Rate Forecast by Region (2020-2027)

Table Global Visual Effects (VFX) Consumption and Growth Rate Forecast by Region (2020-2027)

Table Global Visual Effects (VFX) Production and Growth Rate Forecast by Type (2020-2027)

Table Global Visual Effects (VFX) Consumption and Growth Rate Forecast by Application (2020-2027)

I would like to order

Product name: 2015-2027 Global Visual Effects (VFX) Industry Market Research Report, Segment by Player, Type, Application, Marketing Channel, and Region

Product link: <https://marketpublishers.com/r/29616FC2EB48EN.html>

Price: US\$ 3,460.00 (Single User License / Electronic Delivery)

If you want to order Corporate License or Hard Copy, please, contact our Customer Service:

info@marketpublishers.com

Payment

To pay by Credit Card (Visa, MasterCard, American Express, PayPal), please, click button on product page <https://marketpublishers.com/r/29616FC2EB48EN.html>

To pay by Wire Transfer, please, fill in your contact details in the form below:

First name:
Last name:
Email:
Company:
Address:
City:
Zip code:
Country:
Tel:
Fax:
Your message:

****All fields are required**

Customer signature _____

Please, note that by ordering from marketpublishers.com you are agreeing to our Terms & Conditions at <https://marketpublishers.com/docs/terms.html>

To place an order via fax simply print this form, fill in the information below and fax the completed form to +44 20 7900 3970

