

# 2015-2027 Global Video Game Controller Industry Market Research Report, Segment by Player, Type, Application, Marketing Channel, and Region

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## Abstracts

The worldwide market for Video Game Controller is estimated to grow at a CAGR of roughly X.X% in the next 8 years, and will reach X.X million US\$ in 2027, from X.X million US\$ in 2020.

The report covers market size status and forecast, value chain analysis, market segmentation of Top countries in Major Regions, such as North America, Europe, Asia-Pacific, Latin America and Middle East & Africa, by type, application and marketing channel. In addition, the report focuses on the driving factors, restraints, opportunities and PEST analysis of major regions.

### Major Companies Covered

MOGA

Sony

Logitech

Retro-Bit

SteelSeries

Corsair

Sega

Nintendo

Microsoft

Atari

SNES

Mad Catz

### Major Types Covered

Wired video game controllers  
Wireless video game controllers

Major Applications Covered

For PCs  
For Consoles  
Other

Top Countries Data Covered in This Report

United States  
Canada  
Germany  
UK  
France  
Italy  
Spain  
Russia  
Netherlands  
Turkey  
Switzerland  
Sweden  
Poland  
Belgium  
China  
Japan  
South Korea  
Australia  
India  
Taiwan  
Indonesia  
Thailand  
Philippines  
Malaysia  
Brazil  
Mexico  
Argentina  
Columbia  
Chile  
Saudi Arabia

UAE  
Egypt  
Nigeria  
South Africa

Years considered for this report:

Historical Years: 2015-2019

Base Year: 2019

Estimated Year: 2020

Forecast Period: 2020-2027

## Contents

### **1 INTRODUCTION**

- 1.1 Objective of the Study
- 1.2 Definition of the Market
- 1.3 Market Scope
  - 1.3.1 Market Segment by Type, Application and Marketing Channel
  - 1.3.2 Major Regions Covered (North America, Europe, Asia Pacific, Mid East & Africa)
- 1.4 Years Considered for the Study (2015-2027)
- 1.5 Currency Considered (U.S. Dollar)
- 1.6 Stakeholders

### **2 KEY FINDINGS OF THE STUDY**

### **3 MARKET DYNAMICS**

- 3.1 Driving Factors for this Market
- 3.2 Factors Challenging the Market
- 3.3 Opportunities of the Global Video Game Controller Market (Regions, Growing/Emerging Downstream Market Analysis)
- 3.4 Technological and Market Developments in the Video Game Controller Market
- 3.5 Industry News by Region
- 3.6 Regulatory Scenario by Region/Country
- 3.7 Market Investment Scenario Strategic Recommendations Analysis

### **4 VALUE CHAIN OF THE VIDEO GAME CONTROLLER MARKET**

- 4.1 Value Chain Status
- 4.2 Upstream Raw Material Analysis
- 4.3 Midstream Major Company Analysis (by Manufacturing Base, by Product Type)
- 4.4 Distributors/Traders
- 4.5 Downstream Major Customer Analysis (by Region)

### **5 GLOBAL VIDEO GAME CONTROLLER MARKET-SEGMENTATION BY TYPE**

- 5.1 Wired video game controllers
- 5.2 Wireless video game controllers

## **6 GLOBAL VIDEO GAME CONTROLLER MARKET-SEGMENTATION BY APPLICATION**

- 6.1 For PCs
- 6.2 For Consoles
- 6.3 Other

## **7 GLOBAL VIDEO GAME CONTROLLER MARKET-SEGMENTATION BY MARKETING CHANNEL**

- 7.1 Traditional Marketing Channel (Offline)
- 7.2 Online Channel

## **8 COMPETITIVE INTELLIGENCE – COMPANY PROFILES**

### **8.1 MOGA**

- 8.1.1 MOGA Profile
- 8.1.2 MOGA Sales, Growth Rate and Global Market Share from 2015-2020
- 8.1.3 MOGA Product/Solution Launches and Enhancements Analysis
- 8.1.4 MOGA Business Overview/Recent Development/Acquisitions

### **8.2 Sony**

- 8.2.1 Sony Profile
- 8.2.2 Sony Sales, Growth Rate and Global Market Share from 2015-2020
- 8.2.3 Sony Product/Solution Launches and Enhancements Analysis
- 8.2.4 Sony Business Overview/Recent Development/Acquisitions

### **8.3 Logitech**

- 8.3.1 Logitech Profile
- 8.3.2 Logitech Sales, Growth Rate and Global Market Share from 2015-2020
- 8.3.3 Logitech Product/Solution Launches and Enhancements Analysis
- 8.3.4 Logitech Business Overview/Recent Development/Acquisitions

### **8.4 Retro-Bit**

- 8.4.1 Retro-Bit Profile
- 8.4.2 Retro-Bit Sales, Growth Rate and Global Market Share from 2015-2020
- 8.4.3 Retro-Bit Product/Solution Launches and Enhancements Analysis
- 8.4.4 Retro-Bit Business Overview/Recent Development/Acquisitions

### **8.5 SteelSeries**

- 8.5.1 SteelSeries Profile
- 8.5.2 SteelSeries Sales, Growth Rate and Global Market Share from 2015-2020
- 8.5.3 SteelSeries Product/Solution Launches and Enhancements Analysis

8.5.4 SteelSeries Business Overview/Recent Development/Acquisitions

## 8.6 Corsair

8.6.1 Corsair Profile

8.6.2 Corsair Sales, Growth Rate and Global Market Share from 2015-2020

8.6.3 Corsair Product/Solution Launches and Enhancements Analysis

8.6.4 Corsair Business Overview/Recent Development/Acquisitions

## 8.7 Sega

8.7.1 Sega Profile

8.7.2 Sega Sales, Growth Rate and Global Market Share from 2015-2020

8.7.3 Sega Product/Solution Launches and Enhancements Analysis

8.7.4 Sega Business Overview/Recent Development/Acquisitions

## 8.8 Nintendo

8.8.1 Nintendo Profile

8.8.2 Nintendo Sales, Growth Rate and Global Market Share from 2015-2020

8.8.3 Nintendo Product/Solution Launches and Enhancements Analysis

8.8.4 Nintendo Business Overview/Recent Development/Acquisitions

## 8.9 Microsoft

8.9.1 Microsoft Profile

8.9.2 Microsoft Sales, Growth Rate and Global Market Share from 2015-2020

8.9.3 Microsoft Product/Solution Launches and Enhancements Analysis

8.9.4 Microsoft Business Overview/Recent Development/Acquisitions

## 8.10 Atari

8.10.1 Atari Profile

8.10.2 Atari Sales, Growth Rate and Global Market Share from 2015-2020

8.10.3 Atari Product/Solution Launches and Enhancements Analysis

8.10.4 Atari Business Overview/Recent Development/Acquisitions

## 8.11 SNES

8.11.1 SNES Profile

8.11.2 SNES Sales, Growth Rate and Global Market Share from 2015-2020

8.11.3 SNES Product/Solution Launches and Enhancements Analysis

8.11.4 SNES Business Overview/Recent Development/Acquisitions

## 8.12 Mad Catz

8.12.1 Mad Catz Profile

8.12.2 Mad Catz Sales, Growth Rate and Global Market Share from 2015-2020

8.12.3 Mad Catz Product/Solution Launches and Enhancements Analysis

8.12.4 Mad Catz Business Overview/Recent Development/Acquisitions

## **9 GLOBAL VIDEO GAME CONTROLLER MARKET-SEGMENTATION BY GEOGRAPHY**

## **10 NORTH AMERICA**

10.1 North America Video Game Controller Production, Ex-factory Price, Revenue, Gross Margin (%) and Gross Analysis from 2015-2020

10.2 North America Video Game Controller Consumption, Terminal Price, Consumption Value and Channel Margin Analysis from 2015-2020

10.3 North America Video Game Controller Production Analysis from 2015-2020

10.4 North America Video Game Controller Consumption Analysis from 2015-2020

10.5 North America Video Game Controller Import and Export from 2015-2020

10.6 North America Video Game Controller Value, Production and Market Share by Type (2015-2020)

10.7 North America Video Game Controller Consumption, Value and Market Share by Application (2015-2020)

10.8 North America Video Game Controller by Country (United States, Canada)

10.8.1 North America Video Game Controller Sales by Country (2015-2020)

10.8.2 North America Video Game Controller Consumption Value by Country (2015-2020)

10.9 North America Video Game Controller Market PEST Analysis

## **11 EUROPE**

11.1 Europe Video Game Controller Production, Ex-factory Price, Revenue, Gross Margin (%) and Gross Analysis from 2015-2020

11.2 Europe Video Game Controller Consumption, Terminal Price, Consumption Value and Channel Margin Analysis from 2015-2020

11.3 Europe Video Game Controller Production Analysis from 2015-2020

11.4 Europe Video Game Controller Consumption Analysis from 2015-2020

11.5 Europe Video Game Controller Import and Export from 2015-2020

11.6 Europe Video Game Controller Value, Production and Market Share by Type (2015-2020)

11.7 Europe Video Game Controller Consumption, Value and Market Share by Application (2015-2020)

11.8 Europe Video Game Controller by Country (Germany, UK, France, Italy, Spain, Russia, Netherlands, Turkey, Switzerland, Sweden, Poland, Belgium)

11.8.1 Europe Video Game Controller Sales by Country (2015-2020)

11.8.2 Europe Video Game Controller Consumption Value by Country (2015-2020)

11.9 Europe Video Game Controller Market PEST Analysis

## **12 ASIA-PACIFIC**

12.1 Asia-Pacific Video Game Controller Production, Ex-factory Price, Revenue, Gross Margin (%) and Gross Analysis from 2015-2020

12.2 Asia-Pacific Video Game Controller Consumption, Terminal Price, Consumption Value and Channel Margin Analysis from 2015-2020

12.3 Asia-Pacific Video Game Controller Production Analysis from 2015-2020

12.4 Asia-Pacific Video Game Controller Consumption Analysis from 2015-2020

12.5 Asia-Pacific Video Game Controller Import and Export from 2015-2020

12.6 Asia-Pacific Video Game Controller Value, Production and Market Share by Type (2015-2020)

12.7 Asia-Pacific Video Game Controller Consumption, Value and Market Share by Application (2015-2020)

12.8 Asia-Pacific Video Game Controller by Country (China, Japan, South Korea, Australia, India, Taiwan, Indonesia, Thailand, Philippines, Malaysia)

12.8.1 Asia-Pacific Video Game Controller Sales by Country (2015-2020)

12.8.2 Asia-Pacific Video Game Controller Consumption Value by Country (2015-2020)

12.9 Asia-Pacific Video Game Controller Market PEST Analysis

## **13 LATIN AMERICA**

13.1 Latin America Video Game Controller Production, Ex-factory Price, Revenue, Gross Margin (%) and Gross Analysis from 2015-2020

13.2 Latin America Video Game Controller Consumption, Terminal Price, Consumption Value and Channel Margin Analysis from 2015-2020

13.3 Latin America Video Game Controller Production Analysis from 2015-2020

13.4 Latin America Video Game Controller Consumption Analysis from 2015-2020

13.5 Latin America Video Game Controller Import and Export from 2015-2020

13.6 Latin America Video Game Controller Value, Production and Market Share by Type (2015-2020)

13.7 Latin America Video Game Controller Consumption, Value and Market Share by Application (2015-2020)

13.8 Latin America Video Game Controller by Country (Brazil, Mexico, Argentina, Columbia, Chile)

13.8.1 Latin America Video Game Controller Sales by Country (2015-2020)

13.8.2 Latin America Video Game Controller Consumption Value by Country (2015-2020)

13.9 Latin America Video Game Controller Market PEST Analysis



## **14 MIDDLE EAST & AFRICA**

- 14.1 Middle East & Africa Video Game Controller Production, Ex-factory Price, Revenue, Gross Margin (%) and Gross Analysis from 2015-2020
- 14.2 Middle East & Africa Video Game Controller Consumption, Terminal Price, Consumption Value and Channel Margin Analysis from 2015-2020
- 14.3 Middle East & Africa Video Game Controller Production Analysis from 2015-2020
- 14.4 Middle East & Africa Video Game Controller Consumption Analysis from 2015-2020
- 14.5 Middle East & Africa Video Game Controller Import and Export from 2015-2020
- 14.6 Middle East & Africa Video Game Controller Value, Production and Market Share by Type (2015-2020)
- 14.7 Middle East & Africa Video Game Controller Consumption, Value and Market Share by Application (2015-2020)
- 14.8 Middle East & Africa Video Game Controller by Country (Saudi Arabia, UAE, Egypt, Nigeria, South Africa)
  - 14.8.1 Middle East & Africa Video Game Controller Sales by Country (2015-2020)
  - 14.8.2 Middle East & Africa Video Game Controller Consumption Value by Country (2015-2020)
- 14.9 Middle East & Africa Video Game Controller Market PEST Analysis

## **15 FUTURE FORECAST OF THE GLOBAL VIDEO GAME CONTROLLER MARKET FROM 2020-2027**

- 15.1 Future Forecast of the Global Video Game Controller Market from 2020-2027 Segment by Region
- 15.2 Global Video Game Controller Production and Growth Rate Forecast by Type (2020-2027)
- 15.3 Global Video Game Controller Consumption and Growth Rate Forecast by Application (2020-2027)

## **16 APPENDIX**

- 16.1 Methodology
- 16.2 Research Data Source

## List Of Tables

### LIST OF TABLES AND FIGURES

Global Video Game Controller Market Value (\$) and Growth Rate of Video Game Controller from 2015-2027

Global Video Game Controller Production and Growth Rate Segment by Product Type from 2015-2027

Global Video Game Controller Consumption and Growth Rate Segment by Application from 2015-2027

Figure Video Game Controller Picture

Table Product Specifications of Video Game Controller

Table Driving Factors for this Market

Table Industry News of Video Game Controller Market

Figure Value Chain Status of Video Game Controller

Table Midstream Major Company Analysis (by Manufacturing Base, by Product Type)

Table Distributors/Traders

Table Downstream Major Customer Analysis (by Region, by Preference)

Table Global Video Game Controller Production and Growth Rate Segment by Product Type from 2015-2020

Table Global Video Game Controller Value (\$) and Growth Rate Segment by Product Type from 2015-2020

Figure Wired video game controllers of Video Game Controller

Figure Wireless video game controllers of Video Game Controller

Table Global Video Game Controller Consumption and Growth Rate Segment by Application from 2015-2020

Table Global Video Game Controller Value (\$) and Growth Rate Segment by Application from 2015-2020

Figure For PCs of Video Game Controller

Figure For Consoles of Video Game Controller

Figure Other of Video Game Controller

Table Global Video Game Controller Consumption and Growth Rate Segment by Marketing Channel from 2015-2020

Table Global Video Game Controller Value (\$) and Growth Rate Segment by Marketing Channel from 2015-2020

Figure Traditional Marketing Channel (Offline) of Video Game Controller

Figure Online Channel of Video Game Controller

Table MOGA Profile (Company Name, Plants Distribution, Sales Region)

Figure MOGA Sales and Growth Rate from 2015-2020

Figure MOGA Revenue (\$) and Global Market Share from 2015-2020  
Table MOGA Video Game Controller Sales, Price, Revenue, Gross Margin (2015-2020)  
Table Sony Profile (Company Name, Plants Distribution, Sales Region)  
Figure Sony Sales and Growth Rate from 2015-2020  
Figure Sony Revenue (\$) and Global Market Share from 2015-2020  
Table Sony Video Game Controller Sales, Price, Revenue, Gross Margin (2015-2020)  
Table Logitech Profile (Company Name, Plants Distribution, Sales Region)  
Figure Logitech Sales and Growth Rate from 2015-2020  
Figure Logitech Revenue (\$) and Global Market Share from 2015-2020  
Table Logitech Video Game Controller Sales, Price, Revenue, Gross Margin (2015-2020)  
Table Retro-Bit Profile (Company Name, Plants Distribution, Sales Region)  
Figure Retro-Bit Sales and Growth Rate from 2015-2020  
Figure Retro-Bit Revenue (\$) and Global Market Share from 2015-2020  
Table Retro-Bit Video Game Controller Sales, Price, Revenue, Gross Margin (2015-2020)  
Table SteelSeries Profile (Company Name, Plants Distribution, Sales Region)  
Figure SteelSeries Sales and Growth Rate from 2015-2020  
Figure SteelSeries Revenue (\$) and Global Market Share from 2015-2020  
Table SteelSeries Video Game Controller Sales, Price, Revenue, Gross Margin (2015-2020)  
Table Corsair Profile (Company Name, Plants Distribution, Sales Region)  
Figure Corsair Sales and Growth Rate from 2015-2020  
Figure Corsair Revenue (\$) and Global Market Share from 2015-2020  
Table Corsair Video Game Controller Sales, Price, Revenue, Gross Margin (2015-2020)  
Table Sega Profile (Company Name, Plants Distribution, Sales Region)  
Figure Sega Sales and Growth Rate from 2015-2020  
Figure Sega Revenue (\$) and Global Market Share from 2015-2020  
Table Sega Video Game Controller Sales, Price, Revenue, Gross Margin (2015-2020)  
Table Nintendo Profile (Company Name, Plants Distribution, Sales Region)  
Figure Nintendo Sales and Growth Rate from 2015-2020  
Figure Nintendo Revenue (\$) and Global Market Share from 2015-2020  
Table Nintendo Video Game Controller Sales, Price, Revenue, Gross Margin (2015-2020)  
Table Microsoft Profile (Company Name, Plants Distribution, Sales Region)  
Figure Microsoft Sales and Growth Rate from 2015-2020  
Figure Microsoft Revenue (\$) and Global Market Share from 2015-2020  
Table Microsoft Video Game Controller Sales, Price, Revenue, Gross Margin (2015-2020)

Table Atari Profile (Company Name, Plants Distribution, Sales Region)

Figure Atari Sales and Growth Rate from 2015-2020

Figure Atari Revenue (\$) and Global Market Share from 2015-2020

Table Atari Video Game Controller Sales, Price, Revenue, Gross Margin (2015-2020)

Table SNES Profile (Company Name, Plants Distribution, Sales Region)

Figure SNES Sales and Growth Rate from 2015-2020

Figure SNES Revenue (\$) and Global Market Share from 2015-2020

Table SNES Video Game Controller Sales, Price, Revenue, Gross Margin (2015-2020)

Table Mad Catz Profile (Company Name, Plants Distribution, Sales Region)

Figure Mad Catz Sales and Growth Rate from 2015-2020

Figure Mad Catz Revenue (\$) and Global Market Share from 2015-2020

Table Mad Catz Video Game Controller Sales, Price, Revenue, Gross Margin (2015-2020)

Table Global Video Game Controller Production Value (\$) by Region from 2015-2020

Table Global Video Game Controller Production Value Share by Region from 2015-2020

Table Global Video Game Controller Production by Region from 2015-2020

Table Global Video Game Controller Consumption Value (\$) by Region from 2015-2020

Table Global Video Game Controller Consumption by Region from 2015-2020

Table North America Video Game Controller Production, Ex-factory Price Revenue (\$), Gross Margin (%) and Gross (\$) Analysis from 2015-2020

Table North America Video Game Controller Consumption, Terminal Price, Consumption Value (\$) and Channel Margin Analysis from 2015-2020

Table North America Video Game Controller Import and Export from 2015-2020

Table North America Video Game Controller Value (\$) by Type (2015-2020)

Table North America Video Game Controller Production by Type (2015-2020)

Table North America Video Game Controller Consumption by Application (2015-2020)

Table North America Video Game Controller Consumption by Country (2015-2020)

Table North America Video Game Controller Consumption Value (\$) by Country (2015-2020)

Figure North America Video Game Controller Market PEST Analysis

Table Europe Video Game Controller Production, Ex-factory Price Revenue (\$), Gross Margin (%) and Gross (\$) Analysis from 2015-2020

Table Europe Video Game Controller Consumption, Terminal Price, Consumption Value (\$) and Channel Margin Analysis from 2015-2020

Table Europe Video Game Controller Import and Export from 2015-2020

Table Europe Video Game Controller Value (\$) by Type (2015-2020)

Table Europe Video Game Controller Production by Type (2015-2020)

Table Europe Video Game Controller Consumption by Application (2015-2020)

Table Europe Video Game Controller Consumption by Country (2015-2020)  
Table Europe Video Game Controller Consumption Value (\$) by Country (2015-2020)  
Figure Europe Video Game Controller Market PEST Analysis  
Table Asia-Pacific Video Game Controller Production, Ex-factory Price Revenue (\$), Gross Margin (%) and Gross (\$) Analysis from 2015-2020  
Table Asia-Pacific Video Game Controller Consumption, Terminal Price, Consumption Value (\$) and Channel Margin Analysis from 2015-2020  
Table Asia-Pacific Video Game Controller Import and Export from 2015-2020  
Table Asia-Pacific Video Game Controller Value (\$) by Type (2015-2020)  
Table Asia-Pacific Video Game Controller Production by Type (2015-2020)  
Table Asia-Pacific Video Game Controller Consumption by Application (2015-2020)  
Table Asia-Pacific Video Game Controller Consumption by Country (2015-2020)  
Table Asia-Pacific Video Game Controller Consumption Value (\$) by Country (2015-2020)  
Figure Asia-Pacific Video Game Controller Market PEST Analysis  
Table Latin America Video Game Controller Production, Ex-factory Price Revenue (\$), Gross Margin (%) and Gross (\$) Analysis from 2015-2020  
Table Latin America Video Game Controller Consumption, Terminal Price, Consumption Value (\$) and Channel Margin Analysis from 2015-2020  
Table Latin America Video Game Controller Import and Export from 2015-2020  
Table Latin America Video Game Controller Value (\$) by Type (2015-2020)  
Table Latin America Video Game Controller Production by Type (2015-2020)  
Table Latin America Video Game Controller Consumption by Application (2015-2020)  
Table Latin America Video Game Controller Consumption by Country (2015-2020)  
Table Latin America Video Game Controller Consumption Value (\$) by Country (2015-2020)  
Figure Latin America Video Game Controller Market PEST Analysis  
Table Middle East & Africa Video Game Controller Production, Ex-factory Price Revenue (\$), Gross Margin (%) and Gross (\$) Analysis from 2015-2020  
Table Middle East & Africa Video Game Controller Consumption, Terminal Price, Consumption Value (\$) and Channel Margin Analysis from 2015-2020  
Table Middle East & Africa Video Game Controller Import and Export from 2015-2020  
Table Middle East & Africa Video Game Controller Value (\$) by Type (2015-2020)  
Table Middle East & Africa Video Game Controller Production by Type (2015-2020)  
Table Middle East & Africa Video Game Controller Consumption by Application (2015-2020)  
Table Middle East & Africa Video Game Controller Consumption by Country (2015-2020)  
Table Middle East & Africa Video Game Controller Consumption Value (\$) by Country (2015-2020)

(2015-2020)

Figure Middle East & Africa Video Game Controller Market PEST Analysis

Table Global Video Game Controller Value (\$) and Growth Rate Forecast by Region

(2020-2027)

Table Global Video Game Controller Production and Growth Rate Forecast by Region

(2020-2027)

Table Global Video Game Controller Consumption and Growth Rate Forecast by

Region (2020-2027)

Table Global Video Game Controller Production and Growth Rate Forecast by Type

(2020-2027)

Table Global Video Game Controller Consumption and Growth Rate Forecast by

Application (2020-2027)



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