

# Strategy Video Game Market: Trends, Opportunities and Competitive Analysis [2023-2028]

https://marketpublishers.com/r/S36F51AE5683EN.html

Date: May 2023

Pages: 150

Price: US\$ 4,850.00 (Single User License)

ID: S36F51AE5683EN

# **Abstracts**

Get it in 2-3 working days by ordering today

Strategy Video Game Market Trends and Forecast

The future of the global strategy video game market looks promising with opportunities in the console, mobile, and computer markets. The global strategy video game market is expected to reach an estimated \$5.1 billion by 2028 with a CAGR of 5.4% from 2023 to 2028. The major drivers for this market are growing demand for games with live streaming, open source capture, and broadcast technologies, and increasing trend of diversified platforms, such as Xbox, Windows PC, and PlayStation, incorporated into a standalone device.

A more than 150-page report is developed to help in your business decisions. Sample figures with some insights are shown below.

Strategy Video Game Market by Segment

The study includes a forecast for the global strategy video game market by product type, application, and region, as follows:

Strategy Video Game Market by Product Type [Value (\$B) Shipment Analysis from 2017 to 2028]:

Advertising

In-App Purchase



Paid App

Strategy Video Game Market by Application [Value (\$B) Shipment Analysis from 2017 to 2028]:

Console

Mobile

Computer

Others

Strategy Video Game Market by Region [Value (\$B) Shipment Analysis from 2017 to 2028]:

North America

Europe

Asia Pacific

The Rest of the World

List of Strategy Video Game Companies

Companies in the market compete on the basis of product quality offered. Major players in this market focus on expanding their manufacturing facilities, R&D investments, infrastructural development, and leverage integration opportunities across the value chain. With these strategies strategy video game companies cater to increasing demand, ensure competitive effectiveness, develop innovative products & technologies, reduce production costs, and expand their customer base. Some of the strategy video game companies profiled in this report include.

Chucklefish



Games Workshop

**Ensemble Studios** 

Big Huge Games

Game-Labs

# Strategy Video Game Market Insights

Lucintel forecasts that advertising will remain the largest segment over the forecast period due to the increasing usage of in-game advertising as a method of reaching out to specific audiences.

Mobile is expected to remain the largest segment due to the increasing adoption of 5G networks and cloud-based infrastructure along with growing number of customers who subscribe to mobile-based game services.

APAC will remain the largest region due to the increasing penetration of smartphones and internet in countries like China and India and presence of major gaming hub in the region.

### Features of the Strategy Video Game Market

Market Size Estimates: Strategy video game market size estimation in terms of value (\$B)

Trend And Forecast Analysis: Market trends (2017-2022) and forecast (2023-2028) by various segments and regions.

Segmentation Analysis: Strategy video game market size by various segments, such as by product type, application, and region

Regional Analysis: Strategy video game market breakdown by North America, Europe, Asia Pacific, and the Rest of the World.



Growth Opportunities: Analysis on growth opportunities in different by product type, application, and regions for the strategy video game market.

Strategic Analysis: This includes M&A, new product development, and competitive landscape for the strategy video game market.

Analysis of competitive intensity of the industry based on Porter's Five Forces model.

FAQ

Q1. What is the strategy video game market size?

Answer: The global strategy video game market is expected to reach an estimated \$5.1 billion by 2028.

Q2. What is the growth forecast for strategy video game market?

Answer: The global strategy video game market is expected to grow with a CAGR of 5.4% from 2023 to 2028.

Q3. What are the major drivers influencing the growth of the strategy video game market?

Answer: The major drivers for this market are growing demand for games with live streaming, open source capture, and broadcast technologies, and increasing trend of diversified platforms, such as Xbox, Windows PC, and PlayStation, incorporated into a standalone device.

Q4. What are the major segments for strategy video game market?

Answer: The future of the strategy video game market looks promising with opportunities in the console, mobile, and computer markets.

Q5. Who are the key strategy video game companies?

Answer: Some of the key strategy video game companies are as follows:



Chucklefish

Games Workshop

**Ensemble Studios** 

Big Huge Games

Game-Labs

Q6. Which strategy video game segment will be the largest in future?

Answer:Lucintel forecasts that advertising will remain the largest segment over the forecast period due to the increasing usage of in-game advertising as a method of reaching out to specific audiences.

Q7. In strategy video game market, which region is expected to be the largest in next 5 years?

Answer: APAC will remain the largest region due to the increasing penetration of smartphones and internet in countries like China and India and presence of major gaming hub in the region.

Q8. Do we receive customization in this report?

Answer: Yes, Lucintel provides 10% Customization Without any Additional Cost.

This report answers following 11 key questions

- Q.1. What are some of the most promising, high-growth opportunities for the strategy video game market by product type (advertising, in-app purchase, and paid app), application (console, mobile, computer, and others), and region (North America, Europe, Asia Pacific, and the Rest of the World)?
- Q.2. Which segments will grow at a faster pace and why?
- Q.3. Which region will grow at a faster pace and why?
- Q.4. What are the key factors affecting market dynamics? What are the key challenges and business risks in this market?
- Q.5. What are the business risks and competitive threats in this market?



- Q.6. What are the emerging trends in this market and the reasons behind them?
- Q.7. What are some of the changing demands of customers in the market?
- Q.8. What are the new developments in the market? Which companies are leading these developments?
- Q.9. Who are the major players in this market? What strategic initiatives are key players pursuing for business growth?
- Q.10. What are some of the competing products in this market and how big of a threat do they pose for loss of market share by material or product substitution?
- Q.11. What M&A activity has occurred in the last five years and what has its impact been on the industry?

For any questions related to strategy video game market or related to strategy video game companies, strategy video game market size, strategy video game market share, strategy video game analysis, strategy video game market growth, strategy video game market research, write Lucintel analyst at email: helpdesk@lucintel.com we will be glad to get back to you soon.



# **Contents**

#### 1. EXECUTIVE SUMMARY

#### 2. GLOBAL STRATEGY VIDEO GAME MARKET: MARKET DYNAMICS

- 2.1: Introduction, Background, and Classifications
- 2.2: Supply Chain
- 2.3: Industry Drivers and Challenges

#### 3. MARKET TRENDS AND FORECAST ANALYSIS FROM 2017 TO 2028

- 3.1: Macroeconomic Trends (2017-2022) and Forecast (2023-2028)
- 3.2: Global Strategy Video Game Market Trends (2017-2022) and Forecast (2023-2028)
- 3.3: Global Strategy Video Game Market by Product Type
  - 3.3.1 Advertising
  - 3.3.2 In-App Purchase
  - 3.3.3 Paid App
- 3.4 Global Strategy Video Game Market by Application
  - 3.4.1 Console
  - 3.4.2 Mobile
  - 3.4.3 Computer
  - 3.4.4 Others

# 4. MARKET TRENDS AND FORECAST ANALYSIS BY REGION FROM 2017 TO 2028

- 4.1: Global Strategy Video Game Market by Region
- 4.2: North American Strategy Video Game Market
- 4.2.1: North American Strategy Video Game Market by Product Type: Advertising, In-App Purchase, and Paid App
- 4.2.2: North American Strategy Video Game Market by Application: Console, Mobile, Computer, and Others
- 4.3: European Strategy Video Game Market
- 4.3.1: European Strategy Video Game Market by Product Type: Advertising, In-App Purchase, and Paid App
- 4.3.2: European Strategy Video Game Market by Application: Console, Mobile, Computer, and Others
- 4.4: APAC Strategy Video Game Market



- 4.4.1: APAC Strategy Video Game Market by Product Type: Advertising, In-App Purchase, and Paid App
- 4.4.2: APAC Strategy Video Game Market by Application: Console, Mobile, Computer, and Others
- 4.5: ROW Strategy Video Game Market
- 4.5.1: ROW Strategy Video Game Market by Product Type: Advertising, In-App Purchase, and Paid App
- 4.5.2: ROW Strategy Video Game Market by Application: Console, Mobile, Computer, and Others

#### 5. COMPETITOR ANALYSIS

- 5.1: Product Portfolio Analysis
- 5.2: Operational Integration
- 5.3: Porter's Five Forces Analysis

#### 6. GROWTH OPPORTUNITIES AND STRATEGIC ANALYSIS

- 6.1: Growth Opportunity Analysis
- 6.1.1: Growth Opportunities for the Global Strategy Video Game Market by Product Type
  - 6.1.2: Growth Opportunities for the Global Strategy Video Game Market by Application
  - 6.1.3: Growth Opportunities for the Global Strategy Video Game Market Region
- 6.2: Emerging Trends in the Global Strategy Video Game Market
- 6.3: Strategic Analysis
  - 6.3.1: New Product Development
  - 6.3.2: Capacity Expansion of the Global Strategy Video Game Market
- 6.3.3: Mergers, Acquisitions, and Joint Ventures in the Global Strategy Video Game Market
  - 6.3.4: Certification and Licensing

#### 7. COMPANY PROFILES OF LEADING PLAYERS

- 7.1: Chucklefish
- 7.2: Games Workshop
- 7.3: Ensemble Studios
- 7.4: Big Huge Games
- 7.5: Game-Labs



#### I would like to order

Product name: Strategy Video Game Market: Trends, Opportunities and Competitive Analysis

[2023-2028]

Product link: <a href="https://marketpublishers.com/r/S36F51AE5683EN.html">https://marketpublishers.com/r/S36F51AE5683EN.html</a>

Price: US\$ 4,850.00 (Single User License / Electronic Delivery)

If you want to order Corporate License or Hard Copy, please, contact our Customer

Service:

info@marketpublishers.com

# **Payment**

First name:

To pay by Credit Card (Visa, MasterCard, American Express, PayPal), please, click button on product page <a href="https://marketpublishers.com/r/S36F51AE5683EN.html">https://marketpublishers.com/r/S36F51AE5683EN.html</a>

To pay by Wire Transfer, please, fill in your contact details in the form below:

Last name:	
Email:	
Company:	
Address:	
City:	
Zip code:	
Country:	
Tel:	
Fax:	
Your message:	
	**All fields are required
	Custumer signature

Please, note that by ordering from marketpublishers.com you are agreeing to our Terms & Conditions at <a href="https://marketpublishers.com/docs/terms.html">https://marketpublishers.com/docs/terms.html</a>

To place an order via fax simply print this form, fill in the information below and fax the completed form to +44 20 7900 3970

