

Global Graphics Cards for AI Market Growth 2026-2032

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Abstracts

The global Graphics Cards for AI market size is predicted to grow from US\$ 5390 million in 2025 to US\$ 37380 million in 2032; it is expected to grow at a CAGR of 33.1% from 2026 to 2032.

Graphics Cards for AI, often referred to as AI Accelerators or GPUs for AI, are specialized hardware components designed to efficiently process the complex mathematical calculations involved in artificial intelligence tasks. These cards leverage parallel processing architectures to handle the large datasets and iterative computations common in machine learning, deep learning, and other AI applications.

Unlike traditional CPUs, which are designed for sequential tasks, GPUs excel at handling numerous simultaneous operations, making them ideal for tasks like training neural networks, inferring models, and processing large volumes of data.

In 2024, global Graphics Cards for AI production reached approximately 571 k units, with an average global market price of around US\$ 7110 per unit.

The upstream of the Graphics Cards for AI market is highly concentrated and capital-intensive. Core inputs include advanced semiconductor fabrication (primarily at leading foundries), high-bandwidth memory (HBM), advanced packaging technologies such as CoWoS or similar 2.5D/3D integration, and high-end substrates and interposers. Key upstream suppliers include semiconductor foundries, memory manufacturers, packaging and testing providers, and substrate vendors. Supply tightness in advanced nodes and HBM capacity has become a structural constraint influencing both production volumes and pricing.

Downstream demand is driven mainly by hyperscale cloud service providers, enterprise AI infrastructure operators, research institutions, and national computing centers. Cloud AI training, large language models, recommendation systems, and generative AI applications represent the dominant demand drivers. While training workloads generate the highest per-unit value, inference deployment across data centers and edge environments increasingly contributes to shipment growth. OEM server manufacturers and system integrators serve as important intermediaries between GPU vendors and end users.

The cost structure of Graphics Cards for AI is dominated by silicon fabrication, HBM memory, advanced packaging, and board-level components, followed by testing, logistics, and warranty support. Compared with consumer GPUs, AI graphics cards exhibit significantly higher bill-of-materials costs but also benefit from strong pricing power. Gross margins for leading vendors are structurally high, supported by differentiated architectures, software ecosystems, and long-term supply agreements, while operating margins reflect substantial ongoing R&D investment.

LP Information, Inc. (LPI) ' newest research report, the “Graphics Cards for AI Industry Forecast” looks at past sales and reviews total world Graphics Cards for AI sales in 2025, providing a comprehensive analysis by region and market sector of projected Graphics Cards for AI sales for 2026 through 2032. With Graphics Cards for AI sales broken down by region, market sector and sub-sector, this report provides a detailed analysis in US\$ millions of the world Graphics Cards for AI industry.

This Insight Report provides a comprehensive analysis of the global Graphics Cards for AI landscape and highlights key trends related to product segmentation, company formation, revenue, and market share, latest development, and M&A activity. This report also analyzes the strategies of leading global companies with a focus on Graphics Cards for AI portfolios and capabilities, market entry strategies, market positions, and geographic footprints, to better understand these firms' unique position in an accelerating global Graphics Cards for AI market.

This Insight Report evaluates the key market trends, drivers, and affecting factors shaping the global outlook for Graphics Cards for AI and breaks down the forecast by Type, by Application, geography, and market size to highlight emerging pockets of opportunity. With a transparent methodology based on hundreds of bottom-up qualitative and quantitative market inputs, this study forecast offers a highly nuanced view of the current state and future trajectory in the global Graphics Cards for AI.

This report presents a comprehensive overview, market shares, and growth opportunities of Graphics Cards for AI market by product type, application, key manufacturers and key regions and countries.

Segmentation by Type:

AI Training Graphics Cards

AI Inference Graphics Cards

Unified Training & Inference Cards

Segmentation by Form Factor:

PCIe Add-in Cards

SXM / OAM Modules

MXM / Embedded AI Graphics Cards

Others

Segmentation by Memory Configuration:

HBM-based AI Graphics Cards

GDDR-based AI Graphics Cards

Others

Segmentation by Application:

Data Center

Enterprise

Others

This report also splits the market by region:

Americas

United States

Canada

Mexico

Brazil

APAC

China

Japan

Korea

Southeast Asia

India

Australia

Europe

Germany

France

UK

Italy

Russia

Middle East & Africa

Egypt

South Africa

Israel

Turkey

GCC Countries

The below companies that are profiled have been selected based on inputs gathered from primary experts and analysing the company's coverage, product portfolio, its market penetration.

Nvidia

AMD

Intel

Moore Threads

Biren Intelligent Technology

Key Questions Addressed in this Report

What is the 10-year outlook for the global Graphics Cards for AI market?

What factors are driving Graphics Cards for AI market growth, globally and by region?

Which technologies are poised for the fastest growth by market and region?

How do Graphics Cards for AI market opportunities vary by end market size?

How does Graphics Cards for AI break out by Type, by Application?

The report requires updating with new data and is sent in 48 hours after order is placed.

Contents

1 SCOPE OF THE REPORT

- 1.1 Market Introduction
- 1.2 Years Considered
- 1.3 Research Objectives
- 1.4 Market Research Methodology
- 1.5 Research Process and Data Source
- 1.6 Economic Indicators
- 1.7 Currency Considered
- 1.8 Market Estimation Caveats

2 EXECUTIVE SUMMARY

- 2.1 World Market Overview
 - 2.1.1 Global Graphics Cards for AI Annual Sales 2021-2032
 - 2.1.2 World Current & Future Analysis for Graphics Cards for AI by Geographic Region, 2021, 2025 & 2032
 - 2.1.3 World Current & Future Analysis for Graphics Cards for AI by Country/Region, 2021, 2025 & 2032
- 2.2 Graphics Cards for AI Segment by Type
 - 2.2.1 AI Training Graphics Cards
 - 2.2.2 AI Inference Graphics Cards
 - 2.2.3 Unified Training & Inference Cards
 - 2.2.4 Graphics Cards for AI Sales by Type
 - 2.2.4.1 Global Graphics Cards for AI Sales Market Share by Type (2021-2026)
 - 2.2.4.2 Global Graphics Cards for AI Revenue and Market Share by Type (2021-2026)
 - 2.2.4.3 Global Graphics Cards for AI Sale Price by Type (2021-2026)
- 2.3 Graphics Cards for AI Segment by Form Factor
 - 2.3.1 PCIe Add-in Cards
 - 2.3.2 SXM / OAM Modules
 - 2.3.3 MXM / Embedded AI Graphics Cards
 - 2.3.4 Others
 - 2.3.5 Graphics Cards for AI Sales by Form Factor
 - 2.3.5.1 Global Graphics Cards for AI Sales Market Share by Form Factor (2021-2026)
 - 2.3.5.2 Global Graphics Cards for AI Revenue and Market Share by Form Factor

(2021-2026)

2.3.5.3 Global Graphics Cards for AI Sale Price by Form Factor (2021-2026)

2.4 Graphics Cards for AI Segment by Memory Configuration

2.4.1 HBM-based AI Graphics Cards

2.4.2 GDDR-based AI Graphics Cards

2.4.3 Others

2.4.4 Graphics Cards for AI Sales by Memory Configuration

2.4.4.1 Global Graphics Cards for AI Sales Market Share by Memory Configuration

(2021-2026)

2.4.4.2 Global Graphics Cards for AI Revenue and Market Share by Memory Configuration (2021-2026)

2.4.4.3 Global Graphics Cards for AI Sale Price by Memory Configuration

(2021-2026)

2.5 Graphics Cards for AI Segment by Application

2.5.1 Data Center

2.5.2 Enterprise

2.5.3 Others

2.5.4 Graphics Cards for AI Sales by Application

2.5.4.1 Global Graphics Cards for AI Sale Market Share by Application (2021-2026)

2.5.4.2 Global Graphics Cards for AI Revenue and Market Share by Application

(2021-2026)

2.5.4.3 Global Graphics Cards for AI Sale Price by Application (2021-2026)

3 GLOBAL BY COMPANY

3.1 Global Graphics Cards for AI Breakdown Data by Company

3.1.1 Global Graphics Cards for AI Annual Sales by Company (2021-2026)

3.1.2 Global Graphics Cards for AI Sales Market Share by Company (2021-2026)

3.2 Global Graphics Cards for AI Annual Revenue by Company (2021-2026)

3.2.1 Global Graphics Cards for AI Revenue by Company (2021-2026)

3.2.2 Global Graphics Cards for AI Revenue Market Share by Company (2021-2026)

3.3 Global Graphics Cards for AI Sale Price by Company

3.4 Key Manufacturers Graphics Cards for AI Producing Area Distribution, Sales Area, Product Type

3.4.1 Key Manufacturers Graphics Cards for AI Product Location Distribution

3.4.2 Players Graphics Cards for AI Products Offered

3.5 Market Concentration Rate Analysis

3.5.1 Competition Landscape Analysis

3.5.2 Concentration Ratio (CR3, CR5 and CR10) & (2024-2026)

- 3.6 New Products and Potential Entrants
- 3.7 Market M&A Activity & Strategy

4 WORLD HISTORIC REVIEW FOR GRAPHICS CARDS FOR AI BY GEOGRAPHIC REGION

- 4.1 World Historic Graphics Cards for AI Market Size by Geographic Region (2021-2026)
 - 4.1.1 Global Graphics Cards for AI Annual Sales by Geographic Region (2021-2026)
 - 4.1.2 Global Graphics Cards for AI Annual Revenue by Geographic Region (2021-2026)
- 4.2 World Historic Graphics Cards for AI Market Size by Country/Region (2021-2026)
 - 4.2.1 Global Graphics Cards for AI Annual Sales by Country/Region (2021-2026)
 - 4.2.2 Global Graphics Cards for AI Annual Revenue by Country/Region (2021-2026)
- 4.3 Americas Graphics Cards for AI Sales Growth
- 4.4 APAC Graphics Cards for AI Sales Growth
- 4.5 Europe Graphics Cards for AI Sales Growth
- 4.6 Middle East & Africa Graphics Cards for AI Sales Growth

5 AMERICAS

- 5.1 Americas Graphics Cards for AI Sales by Country
 - 5.1.1 Americas Graphics Cards for AI Sales by Country (2021-2026)
 - 5.1.2 Americas Graphics Cards for AI Revenue by Country (2021-2026)
- 5.2 Americas Graphics Cards for AI Sales by Type (2021-2026)
- 5.3 Americas Graphics Cards for AI Sales by Application (2021-2026)
- 5.4 United States
- 5.5 Canada
- 5.6 Mexico
- 5.7 Brazil

6 APAC

- 6.1 APAC Graphics Cards for AI Sales by Region
 - 6.1.1 APAC Graphics Cards for AI Sales by Region (2021-2026)
 - 6.1.2 APAC Graphics Cards for AI Revenue by Region (2021-2026)
- 6.2 APAC Graphics Cards for AI Sales by Type (2021-2026)
- 6.3 APAC Graphics Cards for AI Sales by Application (2021-2026)
- 6.4 China

- 6.5 Japan
- 6.6 South Korea
- 6.7 Southeast Asia
- 6.8 India
- 6.9 Australia
- 6.10 China Taiwan

7 EUROPE

- 7.1 Europe Graphics Cards for AI by Country
 - 7.1.1 Europe Graphics Cards for AI Sales by Country (2021-2026)
 - 7.1.2 Europe Graphics Cards for AI Revenue by Country (2021-2026)
- 7.2 Europe Graphics Cards for AI Sales by Type (2021-2026)
- 7.3 Europe Graphics Cards for AI Sales by Application (2021-2026)
- 7.4 Germany
- 7.5 France
- 7.6 UK
- 7.7 Italy
- 7.8 Russia

8 MIDDLE EAST & AFRICA

- 8.1 Middle East & Africa Graphics Cards for AI by Country
 - 8.1.1 Middle East & Africa Graphics Cards for AI Sales by Country (2021-2026)
 - 8.1.2 Middle East & Africa Graphics Cards for AI Revenue by Country (2021-2026)
- 8.2 Middle East & Africa Graphics Cards for AI Sales by Type (2021-2026)
- 8.3 Middle East & Africa Graphics Cards for AI Sales by Application (2021-2026)
- 8.4 Egypt
- 8.5 South Africa
- 8.6 Israel
- 8.7 Turkey
- 8.8 GCC Countries

9 MARKET DRIVERS, CHALLENGES AND TRENDS

- 9.1 Market Drivers & Growth Opportunities
- 9.2 Market Challenges & Risks
- 9.3 Industry Trends

10 MANUFACTURING COST STRUCTURE ANALYSIS

- 10.1 Raw Material and Suppliers
- 10.2 Manufacturing Cost Structure Analysis of Graphics Cards for AI
- 10.3 Manufacturing Process Analysis of Graphics Cards for AI
- 10.4 Industry Chain Structure of Graphics Cards for AI

11 MARKETING, DISTRIBUTORS AND CUSTOMER

- 11.1 Sales Channel
 - 11.1.1 Direct Channels
 - 11.1.2 Indirect Channels
- 11.2 Graphics Cards for AI Distributors
- 11.3 Graphics Cards for AI Customer

12 WORLD FORECAST REVIEW FOR GRAPHICS CARDS FOR AI BY GEOGRAPHIC REGION

- 12.1 Global Graphics Cards for AI Market Size Forecast by Region
 - 12.1.1 Global Graphics Cards for AI Forecast by Region (2027-2032)
 - 12.1.2 Global Graphics Cards for AI Annual Revenue Forecast by Region (2027-2032)
- 12.2 Americas Forecast by Country (2027-2032)
- 12.3 APAC Forecast by Region (2027-2032)
- 12.4 Europe Forecast by Country (2027-2032)
- 12.5 Middle East & Africa Forecast by Country (2027-2032)
- 12.6 Global Graphics Cards for AI Forecast by Type (2027-2032)
- 12.7 Global Graphics Cards for AI Forecast by Application (2027-2032)

13 KEY PLAYERS ANALYSIS

- 13.1 Nvidia
 - 13.1.1 Nvidia Company Information
 - 13.1.2 Nvidia Graphics Cards for AI Product Portfolios and Specifications
 - 13.1.3 Nvidia Graphics Cards for AI Sales, Revenue, Price and Gross Margin (2021-2026)
 - 13.1.4 Nvidia Main Business Overview
 - 13.1.5 Nvidia Latest Developments
- 13.2 AMD
 - 13.2.1 AMD Company Information

- 13.2.2 AMD Graphics Cards for AI Product Portfolios and Specifications
- 13.2.3 AMD Graphics Cards for AI Sales, Revenue, Price and Gross Margin (2021-2026)
- 13.2.4 AMD Main Business Overview
- 13.2.5 AMD Latest Developments
- 13.3 Intel
 - 13.3.1 Intel Company Information
 - 13.3.2 Intel Graphics Cards for AI Product Portfolios and Specifications
 - 13.3.3 Intel Graphics Cards for AI Sales, Revenue, Price and Gross Margin (2021-2026)
 - 13.3.4 Intel Main Business Overview
 - 13.3.5 Intel Latest Developments
- 13.4 Moore Threads
 - 13.4.1 Moore Threads Company Information
 - 13.4.2 Moore Threads Graphics Cards for AI Product Portfolios and Specifications
 - 13.4.3 Moore Threads Graphics Cards for AI Sales, Revenue, Price and Gross Margin (2021-2026)
 - 13.4.4 Moore Threads Main Business Overview
 - 13.4.5 Moore Threads Latest Developments
- 13.5 Biren Intelligent Technology
 - 13.5.1 Biren Intelligent Technology Company Information
 - 13.5.2 Biren Intelligent Technology Graphics Cards for AI Product Portfolios and Specifications
 - 13.5.3 Biren Intelligent Technology Graphics Cards for AI Sales, Revenue, Price and Gross Margin (2021-2026)
 - 13.5.4 Biren Intelligent Technology Main Business Overview
 - 13.5.5 Biren Intelligent Technology Latest Developments

14 RESEARCH FINDINGS AND CONCLUSION

List Of Tables

LIST OF TABLES

Table 1. Graphics Cards for AI Annual Sales CAGR by Geographic Region (2021, 2025 & 2032) & (\$ millions)

Table 2. Graphics Cards for AI Annual Sales CAGR by Country/Region (2021, 2025 & 2032) & (\$ millions)

Table 3. Major Players of AI Training Graphics Cards

Table 4. Major Players of AI Inference Graphics Cards

Table 5. Major Players of Unified Training & Inference Cards

Table 6. Global Graphics Cards for AI Sales by Type (2021-2026) & (K Units)

Table 7. Global Graphics Cards for AI Sales Market Share by Type (2021-2026)

Table 8. Global Graphics Cards for AI Revenue by Type (2021-2026) & (\$ million)

Table 9. Global Graphics Cards for AI Revenue Market Share by Type (2021-2026)

Table 10. Global Graphics Cards for AI Sale Price by Type (2021-2026) & (US\$/Unit)

Table 11. Major Players of PCIe Add-in Cards

Table 12. Major Players of SXM / OAM Modules

Table 13. Major Players of MXM / Embedded AI Graphics Cards

Table 14. Major Players of Others

Table 15. Global Graphics Cards for AI Sales by Form Factor (2021-2026) & (K Units)

Table 16. Global Graphics Cards for AI Sales Market Share by Form Factor (2021-2026)

Table 17. Global Graphics Cards for AI Revenue by Form Factor (2021-2026) & (\$ million)

Table 18. Global Graphics Cards for AI Revenue Market Share by Form Factor (2021-2026)

Table 19. Global Graphics Cards for AI Sale Price by Form Factor (2021-2026) & (US\$/Unit)

Table 20. Major Players of HBM-based AI Graphics Cards

Table 21. Major Players of GDDR-based AI Graphics Cards

Table 22. Major Players of Others

Table 23. Global Graphics Cards for AI Sales by Memory Configuration (2021-2026) & (K Units)

Table 24. Global Graphics Cards for AI Sales Market Share by Memory Configuration (2021-2026)

Table 25. Global Graphics Cards for AI Revenue by Memory Configuration (2021-2026) & (\$ million)

Table 26. Global Graphics Cards for AI Revenue Market Share by Memory

Configuration (2021-2026)

Table 27. Global Graphics Cards for AI Sale Price by Memory Configuration (2021-2026) & (US\$/Unit)

Table 28. Global Graphics Cards for AI Sale by Application (2021-2026) & (K Units)

Table 29. Global Graphics Cards for AI Sale Market Share by Application (2021-2026)

Table 30. Global Graphics Cards for AI Revenue by Application (2021-2026) & (\$ million)

Table 31. Global Graphics Cards for AI Revenue Market Share by Application (2021-2026)

Table 32. Global Graphics Cards for AI Sale Price by Application (2021-2026) & (US\$/Unit)

Table 33. Global Graphics Cards for AI Sales by Company (2021-2026) & (K Units)

Table 34. Global Graphics Cards for AI Sales Market Share by Company (2021-2026)

Table 35. Global Graphics Cards for AI Revenue by Company (2021-2026) & (\$ millions)

Table 36. Global Graphics Cards for AI Revenue Market Share by Company (2021-2026)

Table 37. Global Graphics Cards for AI Sale Price by Company (2021-2026) & (US\$/Unit)

Table 38. Key Manufacturers Graphics Cards for AI Producing Area Distribution and Sales Area

Table 39. Players Graphics Cards for AI Products Offered

Table 40. Graphics Cards for AI Concentration Ratio (CR3, CR5 and CR10) & (2024-2026)

Table 41. New Products and Potential Entrants

Table 42. Market M&A Activity & Strategy

Table 43. Global Graphics Cards for AI Sales by Geographic Region (2021-2026) & (K Units)

Table 44. Global Graphics Cards for AI Sales Market Share Geographic Region (2021-2026)

Table 45. Global Graphics Cards for AI Revenue by Geographic Region (2021-2026) & (\$ millions)

Table 46. Global Graphics Cards for AI Revenue Market Share by Geographic Region (2021-2026)

Table 47. Global Graphics Cards for AI Sales by Country/Region (2021-2026) & (K Units)

Table 48. Global Graphics Cards for AI Sales Market Share by Country/Region (2021-2026)

Table 49. Global Graphics Cards for AI Revenue by Country/Region (2021-2026) & (\$

millions)

Table 50. Global Graphics Cards for AI Revenue Market Share by Country/Region (2021-2026)

Table 51. Americas Graphics Cards for AI Sales by Country (2021-2026) & (K Units)

Table 52. Americas Graphics Cards for AI Sales Market Share by Country (2021-2026)

Table 53. Americas Graphics Cards for AI Revenue by Country (2021-2026) & (\$ millions)

Table 54. Americas Graphics Cards for AI Sales by Type (2021-2026) & (K Units)

Table 55. Americas Graphics Cards for AI Sales by Application (2021-2026) & (K Units)

Table 56. APAC Graphics Cards for AI Sales by Region (2021-2026) & (K Units)

Table 57. APAC Graphics Cards for AI Sales Market Share by Region (2021-2026)

Table 58. APAC Graphics Cards for AI Revenue by Region (2021-2026) & (\$ millions)

Table 59. APAC Graphics Cards for AI Sales by Type (2021-2026) & (K Units)

Table 60. APAC Graphics Cards for AI Sales by Application (2021-2026) & (K Units)

Table 61. Europe Graphics Cards for AI Sales by Country (2021-2026) & (K Units)

Table 62. Europe Graphics Cards for AI Revenue by Country (2021-2026) & (\$ millions)

Table 63. Europe Graphics Cards for AI Sales by Type (2021-2026) & (K Units)

Table 64. Europe Graphics Cards for AI Sales by Application (2021-2026) & (K Units)

Table 65. Middle East & Africa Graphics Cards for AI Sales by Country (2021-2026) & (K Units)

Table 66. Middle East & Africa Graphics Cards for AI Revenue Market Share by Country (2021-2026)

Table 67. Middle East & Africa Graphics Cards for AI Sales by Type (2021-2026) & (K Units)

Table 68. Middle East & Africa Graphics Cards for AI Sales by Application (2021-2026) & (K Units)

Table 69. Key Market Drivers & Growth Opportunities of Graphics Cards for AI

Table 70. Key Market Challenges & Risks of Graphics Cards for AI

Table 71. Key Industry Trends of Graphics Cards for AI

Table 72. Graphics Cards for AI Raw Material

Table 73. Key Suppliers of Raw Materials

Table 74. Graphics Cards for AI Distributors List

Table 75. Graphics Cards for AI Customer List

Table 76. Global Graphics Cards for AI Sales Forecast by Region (2027-2032) & (K Units)

Table 77. Global Graphics Cards for AI Revenue Forecast by Region (2027-2032) & (\$ millions)

Table 78. Americas Graphics Cards for AI Sales Forecast by Country (2027-2032) & (K Units)

- Table 79. Americas Graphics Cards for AI Annual Revenue Forecast by Country (2027-2032) & (\$ millions)
- Table 80. APAC Graphics Cards for AI Sales Forecast by Region (2027-2032) & (K Units)
- Table 81. APAC Graphics Cards for AI Annual Revenue Forecast by Region (2027-2032) & (\$ millions)
- Table 82. Europe Graphics Cards for AI Sales Forecast by Country (2027-2032) & (K Units)
- Table 83. Europe Graphics Cards for AI Revenue Forecast by Country (2027-2032) & (\$ millions)
- Table 84. Middle East & Africa Graphics Cards for AI Sales Forecast by Country (2027-2032) & (K Units)
- Table 85. Middle East & Africa Graphics Cards for AI Revenue Forecast by Country (2027-2032) & (\$ millions)
- Table 86. Global Graphics Cards for AI Sales Forecast by Type (2027-2032) & (K Units)
- Table 87. Global Graphics Cards for AI Revenue Forecast by Type (2027-2032) & (\$ millions)
- Table 88. Global Graphics Cards for AI Sales Forecast by Application (2027-2032) & (K Units)
- Table 89. Global Graphics Cards for AI Revenue Forecast by Application (2027-2032) & (\$ millions)
- Table 90. Nvidia Basic Information, Graphics Cards for AI Manufacturing Base, Sales Area and Its Competitors
- Table 91. Nvidia Graphics Cards for AI Product Portfolios and Specifications
- Table 92. Nvidia Graphics Cards for AI Sales (K Units), Revenue (\$ Million), Price (US\$/Unit) and Gross Margin (2021-2026)
- Table 93. Nvidia Main Business
- Table 94. Nvidia Latest Developments
- Table 95. AMD Basic Information, Graphics Cards for AI Manufacturing Base, Sales Area and Its Competitors
- Table 96. AMD Graphics Cards for AI Product Portfolios and Specifications
- Table 97. AMD Graphics Cards for AI Sales (K Units), Revenue (\$ Million), Price (US\$/Unit) and Gross Margin (2021-2026)
- Table 98. AMD Main Business
- Table 99. AMD Latest Developments
- Table 100. Intel Basic Information, Graphics Cards for AI Manufacturing Base, Sales Area and Its Competitors
- Table 101. Intel Graphics Cards for AI Product Portfolios and Specifications
- Table 102. Intel Graphics Cards for AI Sales (K Units), Revenue (\$ Million), Price

(US\$/Unit) and Gross Margin (2021-2026)

Table 103. Intel Main Business

Table 104. Intel Latest Developments

Table 105. Moore Threads Basic Information, Graphics Cards for AI Manufacturing Base, Sales Area and Its Competitors

Table 106. Moore Threads Graphics Cards for AI Product Portfolios and Specifications

Table 107. Moore Threads Graphics Cards for AI Sales (K Units), Revenue (\$ Million), Price (US\$/Unit) and Gross Margin (2021-2026)

Table 108. Moore Threads Main Business

Table 109. Moore Threads Latest Developments

Table 110. Biren Intelligent Technology Basic Information, Graphics Cards for AI Manufacturing Base, Sales Area and Its Competitors

Table 111. Biren Intelligent Technology Graphics Cards for AI Product Portfolios and Specifications

Table 112. Biren Intelligent Technology Graphics Cards for AI Sales (K Units), Revenue (\$ Million), Price (US\$/Unit) and Gross Margin (2021-2026)

Table 113. Biren Intelligent Technology Main Business

Table 114. Biren Intelligent Technology Latest Developments

List Of Figures

LIST OF FIGURES

- Figure 1. Picture of Graphics Cards for AI
- Figure 2. Graphics Cards for AI Report Years Considered
- Figure 3. Research Objectives
- Figure 4. Research Methodology
- Figure 5. Research Process and Data Source
- Figure 6. Global Graphics Cards for AI Sales Growth Rate 2021-2032 (K Units)
- Figure 7. Global Graphics Cards for AI Revenue Growth Rate 2021-2032 (\$ millions)
- Figure 8. Graphics Cards for AI Sales by Geographic Region (2021, 2025 & 2032) & (\$ millions)
- Figure 9. Graphics Cards for AI Sales Market Share by Country/Region (2025)
- Figure 10. Graphics Cards for AI Sales Market Share by Country/Region (2021, 2025 & 2032)
- Figure 11. Product Picture of AI Training Graphics Cards
- Figure 12. Product Picture of AI Inference Graphics Cards
- Figure 13. Product Picture of Unified Training & Inference Cards
- Figure 14. Global Graphics Cards for AI Sales Market Share by Type in 2026
- Figure 15. Global Graphics Cards for AI Revenue Market Share by Type (2021-2026)
- Figure 16. Product Picture of PCIe Add-in Cards
- Figure 17. Product Picture of SXM / OAM Modules
- Figure 18. Product Picture of MXM / Embedded AI Graphics Cards
- Figure 19. Product Picture of Others
- Figure 20. Global Graphics Cards for AI Sales Market Share by Form Factor in 2026
- Figure 21. Global Graphics Cards for AI Revenue Market Share by Form Factor (2021-2026)
- Figure 22. Product Picture of HBM-based AI Graphics Cards
- Figure 23. Product Picture of GDDR-based AI Graphics Cards
- Figure 24. Product Picture of Others
- Figure 25. Global Graphics Cards for AI Sales Market Share by Memory Configuration in 2026
- Figure 26. Global Graphics Cards for AI Revenue Market Share by Memory Configuration (2021-2026)
- Figure 27. Graphics Cards for AI Consumed in Data Center
- Figure 28. Global Graphics Cards for AI Market: Data Center (2021-2026) & (K Units)
- Figure 29. Graphics Cards for AI Consumed in Enterprise
- Figure 30. Global Graphics Cards for AI Market: Enterprise (2021-2026) & (K Units)

- Figure 31. Graphics Cards for AI Consumed in Others
- Figure 32. Global Graphics Cards for AI Market: Others (2021-2026) & (K Units)
- Figure 33. Global Graphics Cards for AI Sale Market Share by Application (2025)
- Figure 34. Global Graphics Cards for AI Revenue Market Share by Application in 2026
- Figure 35. Graphics Cards for AI Sales by Company in 2026 (K Units)
- Figure 36. Global Graphics Cards for AI Sales Market Share by Company in 2026
- Figure 37. Graphics Cards for AI Revenue by Company in 2026 (\$ millions)
- Figure 38. Global Graphics Cards for AI Revenue Market Share by Company in 2026
- Figure 39. Global Graphics Cards for AI Sales Market Share by Geographic Region (2021-2026)
- Figure 40. Global Graphics Cards for AI Revenue Market Share by Geographic Region in 2026
- Figure 41. Americas Graphics Cards for AI Sales 2021-2026 (K Units)
- Figure 42. Americas Graphics Cards for AI Revenue 2021-2026 (\$ millions)
- Figure 43. APAC Graphics Cards for AI Sales 2021-2026 (K Units)
- Figure 44. APAC Graphics Cards for AI Revenue 2021-2026 (\$ millions)
- Figure 45. Europe Graphics Cards for AI Sales 2021-2026 (K Units)
- Figure 46. Europe Graphics Cards for AI Revenue 2021-2026 (\$ millions)
- Figure 47. Middle East & Africa Graphics Cards for AI Sales 2021-2026 (K Units)
- Figure 48. Middle East & Africa Graphics Cards for AI Revenue 2021-2026 (\$ millions)
- Figure 49. Americas Graphics Cards for AI Sales Market Share by Country in 2026
- Figure 50. Americas Graphics Cards for AI Revenue Market Share by Country (2021-2026)
- Figure 51. Americas Graphics Cards for AI Sales Market Share by Type (2021-2026)
- Figure 52. Americas Graphics Cards for AI Sales Market Share by Application (2021-2026)
- Figure 53. United States Graphics Cards for AI Revenue Growth 2021-2026 (\$ millions)
- Figure 54. Canada Graphics Cards for AI Revenue Growth 2021-2026 (\$ millions)
- Figure 55. Mexico Graphics Cards for AI Revenue Growth 2021-2026 (\$ millions)
- Figure 56. Brazil Graphics Cards for AI Revenue Growth 2021-2026 (\$ millions)
- Figure 57. APAC Graphics Cards for AI Sales Market Share by Region in 2026
- Figure 58. APAC Graphics Cards for AI Revenue Market Share by Region (2021-2026)
- Figure 59. APAC Graphics Cards for AI Sales Market Share by Type (2021-2026)
- Figure 60. APAC Graphics Cards for AI Sales Market Share by Application (2021-2026)
- Figure 61. China Graphics Cards for AI Revenue Growth 2021-2026 (\$ millions)
- Figure 62. Japan Graphics Cards for AI Revenue Growth 2021-2026 (\$ millions)
- Figure 63. South Korea Graphics Cards for AI Revenue Growth 2021-2026 (\$ millions)
- Figure 64. Southeast Asia Graphics Cards for AI Revenue Growth 2021-2026 (\$ millions)

- Figure 65. India Graphics Cards for AI Revenue Growth 2021-2026 (\$ millions)
- Figure 66. Australia Graphics Cards for AI Revenue Growth 2021-2026 (\$ millions)
- Figure 67. China Taiwan Graphics Cards for AI Revenue Growth 2021-2026 (\$ millions)
- Figure 68. Europe Graphics Cards for AI Sales Market Share by Country in 2026
- Figure 69. Europe Graphics Cards for AI Revenue Market Share by Country (2021-2026)
- Figure 70. Europe Graphics Cards for AI Sales Market Share by Type (2021-2026)
- Figure 71. Europe Graphics Cards for AI Sales Market Share by Application (2021-2026)
- Figure 72. Germany Graphics Cards for AI Revenue Growth 2021-2026 (\$ millions)
- Figure 73. France Graphics Cards for AI Revenue Growth 2021-2026 (\$ millions)
- Figure 74. UK Graphics Cards for AI Revenue Growth 2021-2026 (\$ millions)
- Figure 75. Italy Graphics Cards for AI Revenue Growth 2021-2026 (\$ millions)
- Figure 76. Russia Graphics Cards for AI Revenue Growth 2021-2026 (\$ millions)
- Figure 77. Middle East & Africa Graphics Cards for AI Sales Market Share by Country (2021-2026)
- Figure 78. Middle East & Africa Graphics Cards for AI Sales Market Share by Type (2021-2026)
- Figure 79. Middle East & Africa Graphics Cards for AI Sales Market Share by Application (2021-2026)
- Figure 80. Egypt Graphics Cards for AI Revenue Growth 2021-2026 (\$ millions)
- Figure 81. South Africa Graphics Cards for AI Revenue Growth 2021-2026 (\$ millions)
- Figure 82. Israel Graphics Cards for AI Revenue Growth 2021-2026 (\$ millions)
- Figure 83. Turkey Graphics Cards for AI Revenue Growth 2021-2026 (\$ millions)
- Figure 84. GCC Countries Graphics Cards for AI Revenue Growth 2021-2026 (\$ millions)
- Figure 85. Manufacturing Cost Structure Analysis of Graphics Cards for AI in 2026
- Figure 86. Manufacturing Process Analysis of Graphics Cards for AI
- Figure 87. Industry Chain Structure of Graphics Cards for AI
- Figure 88. Channels of Distribution
- Figure 89. Global Graphics Cards for AI Sales Market Forecast by Region (2027-2032)
- Figure 90. Global Graphics Cards for AI Revenue Market Share Forecast by Region (2027-2032)
- Figure 91. Global Graphics Cards for AI Sales Market Share Forecast by Type (2027-2032)
- Figure 92. Global Graphics Cards for AI Revenue Market Share Forecast by Type (2027-2032)
- Figure 93. Global Graphics Cards for AI Sales Market Share Forecast by Application (2027-2032)

Figure 94. Global Graphics Cards for AI Revenue Market Share Forecast by Application (2027-2032)

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