

Global Virtual Digital Human Market Growth (Status and Outlook) 2023-2029

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Abstracts

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Virtual digital human refers to the non physical world, which is created and used by computer means such as computer graphics, graphics rendering, motion capture, deep learning, speech synthesis and so on, It is also a comprehensive product with multiple human characteristics (appearance characteristics, human performance ability, human interaction ability, etc.). It is also called virtual image, virtual human, digital human, etc. representative subdivision applications include virtual assistant, virtual customer service, virtual idol / anchor, etc.

LPI (LP Information)' newest research report, the "Virtual Digital Human Industry Forecast" looks at past sales and reviews total world Virtual Digital Human sales in 2022, providing a comprehensive analysis by region and market sector of projected Virtual Digital Human sales for 2023 through 2029. With Virtual Digital Human sales broken down by region, market sector and sub-sector, this report provides a detailed analysis in US\$ millions of the world Virtual Digital Human industry.

This Insight Report provides a comprehensive analysis of the global Virtual Digital Human landscape and highlights key trends related to product segmentation, company formation, revenue, and market share, latest development, and M&A activity. This report also analyzes the strategies of leading global companies with a focus on Virtual Digital Human portfolios and capabilities, market entry strategies, market positions, and geographic footprints, to better understand these firms' unique position in an accelerating global Virtual Digital Human market.

This Insight Report evaluates the key market trends, drivers, and affecting factors

shaping the global outlook for Virtual Digital Human and breaks down the forecast by type, by application, geography, and market size to highlight emerging pockets of opportunity. With a transparent methodology based on hundreds of bottom-up qualitative and quantitative market inputs, this study forecast offers a highly nuanced view of the current state and future trajectory in the global Virtual Digital Human.

The global Virtual Digital Human market size is projected to grow from US\$ million in 2022 to US\$ million in 2029; it is expected to grow at a CAGR of % from 2023 to 2029.

United States market for Virtual Digital Human is estimated to increase from US\$ million in 2022 to US\$ million by 2029, at a CAGR of % from 2023 through 2029.

China market for Virtual Digital Human is estimated to increase from US\$ million in 2022 to US\$ million by 2029, at a CAGR of % from 2023 through 2029.

Europe market for Virtual Digital Human is estimated to increase from US\$ million in 2022 to US\$ million by 2029, at a CAGR of % from 2023 through 2029.

Global key Virtual Digital Human players cover Microsoft, ELLASSAY, Crypton Future Media, Inc., UneeQ, Unreal Engine, Eisko, Soul Machines, Baidu and Tencent, etc. In terms of revenue, the global two largest companies occupied for a share nearly % in 2022.

This report presents a comprehensive overview, market shares, and growth opportunities of Virtual Digital Human market by product type, application, key players and key regions and countries.

Market Segmentation:

Segmentation by type

Service Virtual Digital Human

Identity Virtual Digital Human

Segmentation by application

Media Field

Financial Field

Retail Sector

Game Field

Others

This report also splits the market by region:

Americas

United States

Canada

Mexico

Brazil

APAC

China

Japan

Korea

Southeast Asia

India

Australia

Europe

Germany

France

UK

Italy

Russia

Middle East & Africa

Egypt

South Africa

Israel

Turkey

GCC Countries

The below companies that are profiled have been selected based on inputs gathered from primary experts and analyzing the company's coverage, product portfolio, its market penetration.

Microsoft

ELLASSAY

Crypton Future Media, Inc.

UneeQ

Unreal Engine

Eisko

Soul Machines

Baidu

Tencent

Blue Focus Group

Wonder Share

Beijing Jetsen Technology Co., Ltd.

Mango Excellent Media

T-angel

Yunnan Tourism Co., Ltd

DGene Inc.

Digital Domain

Contents

1 SCOPE OF THE REPORT

- 1.1 Market Introduction
- 1.2 Years Considered
- 1.3 Research Objectives
- 1.4 Market Research Methodology
- 1.5 Research Process and Data Source
- 1.6 Economic Indicators
- 1.7 Currency Considered
- 1.8 Market Estimation Caveats

2 EXECUTIVE SUMMARY

- 2.1 World Market Overview
 - 2.1.1 Global Virtual Digital Human Market Size 2018-2029
 - 2.1.2 Virtual Digital Human Market Size CAGR by Region 2018 VS 2022 VS 2029
- 2.2 Virtual Digital Human Segment by Type
 - 2.2.1 Service Virtual Digital Human
 - 2.2.2 Identity Virtual Digital Human
- 2.3 Virtual Digital Human Market Size by Type
 - 2.3.1 Virtual Digital Human Market Size CAGR by Type (2018 VS 2022 VS 2029)
 - 2.3.2 Global Virtual Digital Human Market Size Market Share by Type (2018-2023)
- 2.4 Virtual Digital Human Segment by Application
 - 2.4.1 Media Field
 - 2.4.2 Financial Field
 - 2.4.3 Retail Sector
 - 2.4.4 Game Field
 - 2.4.5 Others
- 2.5 Virtual Digital Human Market Size by Application
 - 2.5.1 Virtual Digital Human Market Size CAGR by Application (2018 VS 2022 VS 2029)
 - 2.5.2 Global Virtual Digital Human Market Size Market Share by Application (2018-2023)

3 VIRTUAL DIGITAL HUMAN MARKET SIZE BY PLAYER

- 3.1 Virtual Digital Human Market Size Market Share by Players

- 3.1.1 Global Virtual Digital Human Revenue by Players (2018-2023)
- 3.1.2 Global Virtual Digital Human Revenue Market Share by Players (2018-2023)
- 3.2 Global Virtual Digital Human Key Players Head office and Products Offered
- 3.3 Market Concentration Rate Analysis
 - 3.3.1 Competition Landscape Analysis
 - 3.3.2 Concentration Ratio (CR3, CR5 and CR10) & (2021-2023)
- 3.4 New Products and Potential Entrants
- 3.5 Mergers & Acquisitions, Expansion

4 VIRTUAL DIGITAL HUMAN BY REGIONS

- 4.1 Virtual Digital Human Market Size by Regions (2018-2023)
- 4.2 Americas Virtual Digital Human Market Size Growth (2018-2023)
- 4.3 APAC Virtual Digital Human Market Size Growth (2018-2023)
- 4.4 Europe Virtual Digital Human Market Size Growth (2018-2023)
- 4.5 Middle East & Africa Virtual Digital Human Market Size Growth (2018-2023)

5 AMERICAS

- 5.1 Americas Virtual Digital Human Market Size by Country (2018-2023)
- 5.2 Americas Virtual Digital Human Market Size by Type (2018-2023)
- 5.3 Americas Virtual Digital Human Market Size by Application (2018-2023)
- 5.4 United States
- 5.5 Canada
- 5.6 Mexico
- 5.7 Brazil

6 APAC

- 6.1 APAC Virtual Digital Human Market Size by Region (2018-2023)
- 6.2 APAC Virtual Digital Human Market Size by Type (2018-2023)
- 6.3 APAC Virtual Digital Human Market Size by Application (2018-2023)
- 6.4 China
- 6.5 Japan
- 6.6 Korea
- 6.7 Southeast Asia
- 6.8 India
- 6.9 Australia

7 EUROPE

- 7.1 Europe Virtual Digital Human by Country (2018-2023)
- 7.2 Europe Virtual Digital Human Market Size by Type (2018-2023)
- 7.3 Europe Virtual Digital Human Market Size by Application (2018-2023)
- 7.4 Germany
- 7.5 France
- 7.6 UK
- 7.7 Italy
- 7.8 Russia

8 MIDDLE EAST & AFRICA

- 8.1 Middle East & Africa Virtual Digital Human by Region (2018-2023)
- 8.2 Middle East & Africa Virtual Digital Human Market Size by Type (2018-2023)
- 8.3 Middle East & Africa Virtual Digital Human Market Size by Application (2018-2023)
- 8.4 Egypt
- 8.5 South Africa
- 8.6 Israel
- 8.7 Turkey
- 8.8 GCC Countries

9 MARKET DRIVERS, CHALLENGES AND TRENDS

- 9.1 Market Drivers & Growth Opportunities
- 9.2 Market Challenges & Risks
- 9.3 Industry Trends

10 GLOBAL VIRTUAL DIGITAL HUMAN MARKET FORECAST

- 10.1 Global Virtual Digital Human Forecast by Regions (2024-2029)
 - 10.1.1 Global Virtual Digital Human Forecast by Regions (2024-2029)
 - 10.1.2 Americas Virtual Digital Human Forecast
 - 10.1.3 APAC Virtual Digital Human Forecast
 - 10.1.4 Europe Virtual Digital Human Forecast
 - 10.1.5 Middle East & Africa Virtual Digital Human Forecast
- 10.2 Americas Virtual Digital Human Forecast by Country (2024-2029)
 - 10.2.1 United States Virtual Digital Human Market Forecast
 - 10.2.2 Canada Virtual Digital Human Market Forecast

- 10.2.3 Mexico Virtual Digital Human Market Forecast
- 10.2.4 Brazil Virtual Digital Human Market Forecast
- 10.3 APAC Virtual Digital Human Forecast by Region (2024-2029)
 - 10.3.1 China Virtual Digital Human Market Forecast
 - 10.3.2 Japan Virtual Digital Human Market Forecast
 - 10.3.3 Korea Virtual Digital Human Market Forecast
 - 10.3.4 Southeast Asia Virtual Digital Human Market Forecast
 - 10.3.5 India Virtual Digital Human Market Forecast
 - 10.3.6 Australia Virtual Digital Human Market Forecast
- 10.4 Europe Virtual Digital Human Forecast by Country (2024-2029)
 - 10.4.1 Germany Virtual Digital Human Market Forecast
 - 10.4.2 France Virtual Digital Human Market Forecast
 - 10.4.3 UK Virtual Digital Human Market Forecast
 - 10.4.4 Italy Virtual Digital Human Market Forecast
 - 10.4.5 Russia Virtual Digital Human Market Forecast
- 10.5 Middle East & Africa Virtual Digital Human Forecast by Region (2024-2029)
 - 10.5.1 Egypt Virtual Digital Human Market Forecast
 - 10.5.2 South Africa Virtual Digital Human Market Forecast
 - 10.5.3 Israel Virtual Digital Human Market Forecast
 - 10.5.4 Turkey Virtual Digital Human Market Forecast
 - 10.5.5 GCC Countries Virtual Digital Human Market Forecast
- 10.6 Global Virtual Digital Human Forecast by Type (2024-2029)
- 10.7 Global Virtual Digital Human Forecast by Application (2024-2029)

11 KEY PLAYERS ANALYSIS

- 11.1 Microsoft
 - 11.1.1 Microsoft Company Information
 - 11.1.2 Microsoft Virtual Digital Human Product Offered
 - 11.1.3 Microsoft Virtual Digital Human Revenue, Gross Margin and Market Share (2018-2023)
 - 11.1.4 Microsoft Main Business Overview
 - 11.1.5 Microsoft Latest Developments
- 11.2 ELLASSAY
 - 11.2.1 ELLASSAY Company Information
 - 11.2.2 ELLASSAY Virtual Digital Human Product Offered
 - 11.2.3 ELLASSAY Virtual Digital Human Revenue, Gross Margin and Market Share (2018-2023)
 - 11.2.4 ELLASSAY Main Business Overview

- 11.2.5 ELLASSAY Latest Developments
- 11.3 Crypton Future Media, Inc.
 - 11.3.1 Crypton Future Media, Inc. Company Information
 - 11.3.2 Crypton Future Media, Inc. Virtual Digital Human Product Offered
 - 11.3.3 Crypton Future Media, Inc. Virtual Digital Human Revenue, Gross Margin and Market Share (2018-2023)
 - 11.3.4 Crypton Future Media, Inc. Main Business Overview
 - 11.3.5 Crypton Future Media, Inc. Latest Developments
- 11.4 UneeQ
 - 11.4.1 UneeQ Company Information
 - 11.4.2 UneeQ Virtual Digital Human Product Offered
 - 11.4.3 UneeQ Virtual Digital Human Revenue, Gross Margin and Market Share (2018-2023)
 - 11.4.4 UneeQ Main Business Overview
 - 11.4.5 UneeQ Latest Developments
- 11.5 Unreal Engine
 - 11.5.1 Unreal Engine Company Information
 - 11.5.2 Unreal Engine Virtual Digital Human Product Offered
 - 11.5.3 Unreal Engine Virtual Digital Human Revenue, Gross Margin and Market Share (2018-2023)
 - 11.5.4 Unreal Engine Main Business Overview
 - 11.5.5 Unreal Engine Latest Developments
- 11.6 Eisko
 - 11.6.1 Eisko Company Information
 - 11.6.2 Eisko Virtual Digital Human Product Offered
 - 11.6.3 Eisko Virtual Digital Human Revenue, Gross Margin and Market Share (2018-2023)
 - 11.6.4 Eisko Main Business Overview
 - 11.6.5 Eisko Latest Developments
- 11.7 Soul Machines
 - 11.7.1 Soul Machines Company Information
 - 11.7.2 Soul Machines Virtual Digital Human Product Offered
 - 11.7.3 Soul Machines Virtual Digital Human Revenue, Gross Margin and Market Share (2018-2023)
 - 11.7.4 Soul Machines Main Business Overview
 - 11.7.5 Soul Machines Latest Developments
- 11.8 Baidu
 - 11.8.1 Baidu Company Information
 - 11.8.2 Baidu Virtual Digital Human Product Offered

11.8.3 Baidu Virtual Digital Human Revenue, Gross Margin and Market Share
(2018-2023)

11.8.4 Baidu Main Business Overview

11.8.5 Baidu Latest Developments

11.9 Tencent

11.9.1 Tencent Company Information

11.9.2 Tencent Virtual Digital Human Product Offered

11.9.3 Tencent Virtual Digital Human Revenue, Gross Margin and Market Share
(2018-2023)

11.9.4 Tencent Main Business Overview

11.9.5 Tencent Latest Developments

11.10 Blue Focus Group

11.10.1 Blue Focus Group Company Information

11.10.2 Blue Focus Group Virtual Digital Human Product Offered

11.10.3 Blue Focus Group Virtual Digital Human Revenue, Gross Margin and Market
Share (2018-2023)

11.10.4 Blue Focus Group Main Business Overview

11.10.5 Blue Focus Group Latest Developments

11.11 Wonder Share

11.11.1 Wonder Share Company Information

11.11.2 Wonder Share Virtual Digital Human Product Offered

11.11.3 Wonder Share Virtual Digital Human Revenue, Gross Margin and Market
Share (2018-2023)

11.11.4 Wonder Share Main Business Overview

11.11.5 Wonder Share Latest Developments

11.12 Beijing Jetsen Technology Co., Ltd.

11.12.1 Beijing Jetsen Technology Co., Ltd. Company Information

11.12.2 Beijing Jetsen Technology Co., Ltd. Virtual Digital Human Product Offered

11.12.3 Beijing Jetsen Technology Co., Ltd. Virtual Digital Human Revenue, Gross
Margin and Market Share (2018-2023)

11.12.4 Beijing Jetsen Technology Co., Ltd. Main Business Overview

11.12.5 Beijing Jetsen Technology Co., Ltd. Latest Developments

11.13 Mango Excellent Media

11.13.1 Mango Excellent Media Company Information

11.13.2 Mango Excellent Media Virtual Digital Human Product Offered

11.13.3 Mango Excellent Media Virtual Digital Human Revenue, Gross Margin and
Market Share (2018-2023)

11.13.4 Mango Excellent Media Main Business Overview

11.13.5 Mango Excellent Media Latest Developments

11.14 T-angel

11.14.1 T-angel Company Information

11.14.2 T-angel Virtual Digital Human Product Offered

11.14.3 T-angel Virtual Digital Human Revenue, Gross Margin and Market Share

(2018-2023)

11.14.4 T-angel Main Business Overview

11.14.5 T-angel Latest Developments

11.15 Yunnan Tourism Co., Ltd

11.15.1 Yunnan Tourism Co., Ltd Company Information

11.15.2 Yunnan Tourism Co., Ltd Virtual Digital Human Product Offered

11.15.3 Yunnan Tourism Co., Ltd Virtual Digital Human Revenue, Gross Margin and

Market Share (2018-2023)

11.15.4 Yunnan Tourism Co., Ltd Main Business Overview

11.15.5 Yunnan Tourism Co., Ltd Latest Developments

11.16 DGene Inc.

11.16.1 DGene Inc. Company Information

11.16.2 DGene Inc. Virtual Digital Human Product Offered

11.16.3 DGene Inc. Virtual Digital Human Revenue, Gross Margin and Market Share

(2018-2023)

11.16.4 DGene Inc. Main Business Overview

11.16.5 DGene Inc. Latest Developments

11.17 Digital Domain

11.17.1 Digital Domain Company Information

11.17.2 Digital Domain Virtual Digital Human Product Offered

11.17.3 Digital Domain Virtual Digital Human Revenue, Gross Margin and Market

Share (2018-2023)

11.17.4 Digital Domain Main Business Overview

11.17.5 Digital Domain Latest Developments

12 RESEARCH FINDINGS AND CONCLUSION

List Of Tables

LIST OF TABLES

- Table 1. Virtual Digital Human Market Size CAGR by Region (2018 VS 2022 VS 2029) & (\$ Millions)
- Table 2. Major Players of Service Virtual Digital Human
- Table 3. Major Players of Identity Virtual Digital Human
- Table 4. Virtual Digital Human Market Size CAGR by Type (2018 VS 2022 VS 2029) & (\$ Millions)
- Table 5. Global Virtual Digital Human Market Size by Type (2018-2023) & (\$ Millions)
- Table 6. Global Virtual Digital Human Market Size Market Share by Type (2018-2023)
- Table 7. Virtual Digital Human Market Size CAGR by Application (2018 VS 2022 VS 2029) & (\$ Millions)
- Table 8. Global Virtual Digital Human Market Size by Application (2018-2023) & (\$ Millions)
- Table 9. Global Virtual Digital Human Market Size Market Share by Application (2018-2023)
- Table 10. Global Virtual Digital Human Revenue by Players (2018-2023) & (\$ Millions)
- Table 11. Global Virtual Digital Human Revenue Market Share by Player (2018-2023)
- Table 12. Virtual Digital Human Key Players Head office and Products Offered
- Table 13. Virtual Digital Human Concentration Ratio (CR3, CR5 and CR10) & (2021-2023)
- Table 14. New Products and Potential Entrants
- Table 15. Mergers & Acquisitions, Expansion
- Table 16. Global Virtual Digital Human Market Size by Regions 2018-2023 & (\$ Millions)
- Table 17. Global Virtual Digital Human Market Size Market Share by Regions (2018-2023)
- Table 18. Global Virtual Digital Human Revenue by Country/Region (2018-2023) & (\$ millions)
- Table 19. Global Virtual Digital Human Revenue Market Share by Country/Region (2018-2023)
- Table 20. Americas Virtual Digital Human Market Size by Country (2018-2023) & (\$ Millions)
- Table 21. Americas Virtual Digital Human Market Size Market Share by Country (2018-2023)
- Table 22. Americas Virtual Digital Human Market Size by Type (2018-2023) & (\$ Millions)
- Table 23. Americas Virtual Digital Human Market Size Market Share by Type

(2018-2023)

Table 24. Americas Virtual Digital Human Market Size by Application (2018-2023) & (\$ Millions)

Table 25. Americas Virtual Digital Human Market Size Market Share by Application (2018-2023)

Table 26. APAC Virtual Digital Human Market Size by Region (2018-2023) & (\$ Millions)

Table 27. APAC Virtual Digital Human Market Size Market Share by Region (2018-2023)

Table 28. APAC Virtual Digital Human Market Size by Type (2018-2023) & (\$ Millions)

Table 29. APAC Virtual Digital Human Market Size Market Share by Type (2018-2023)

Table 30. APAC Virtual Digital Human Market Size by Application (2018-2023) & (\$ Millions)

Table 31. APAC Virtual Digital Human Market Size Market Share by Application (2018-2023)

Table 32. Europe Virtual Digital Human Market Size by Country (2018-2023) & (\$ Millions)

Table 33. Europe Virtual Digital Human Market Size Market Share by Country (2018-2023)

Table 34. Europe Virtual Digital Human Market Size by Type (2018-2023) & (\$ Millions)

Table 35. Europe Virtual Digital Human Market Size Market Share by Type (2018-2023)

Table 36. Europe Virtual Digital Human Market Size by Application (2018-2023) & (\$ Millions)

Table 37. Europe Virtual Digital Human Market Size Market Share by Application (2018-2023)

Table 38. Middle East & Africa Virtual Digital Human Market Size by Region (2018-2023) & (\$ Millions)

Table 39. Middle East & Africa Virtual Digital Human Market Size Market Share by Region (2018-2023)

Table 40. Middle East & Africa Virtual Digital Human Market Size by Type (2018-2023) & (\$ Millions)

Table 41. Middle East & Africa Virtual Digital Human Market Size Market Share by Type (2018-2023)

Table 42. Middle East & Africa Virtual Digital Human Market Size by Application (2018-2023) & (\$ Millions)

Table 43. Middle East & Africa Virtual Digital Human Market Size Market Share by Application (2018-2023)

Table 44. Key Market Drivers & Growth Opportunities of Virtual Digital Human

Table 45. Key Market Challenges & Risks of Virtual Digital Human

Table 46. Key Industry Trends of Virtual Digital Human

Table 47. Global Virtual Digital Human Market Size Forecast by Regions (2024-2029) & (\$ Millions)

Table 48. Global Virtual Digital Human Market Size Market Share Forecast by Regions (2024-2029)

Table 49. Global Virtual Digital Human Market Size Forecast by Type (2024-2029) & (\$ Millions)

Table 50. Global Virtual Digital Human Market Size Forecast by Application (2024-2029) & (\$ Millions)

Table 51. Microsoft Details, Company Type, Virtual Digital Human Area Served and Its Competitors

Table 52. Microsoft Virtual Digital Human Product Offered

Table 53. Microsoft Virtual Digital Human Revenue (\$ million), Gross Margin and Market Share (2018-2023)

Table 54. Microsoft Main Business

Table 55. Microsoft Latest Developments

Table 56. ELLASSAY Details, Company Type, Virtual Digital Human Area Served and Its Competitors

Table 57. ELLASSAY Virtual Digital Human Product Offered

Table 58. ELLASSAY Main Business

Table 59. ELLASSAY Virtual Digital Human Revenue (\$ million), Gross Margin and Market Share (2018-2023)

Table 60. ELLASSAY Latest Developments

Table 61. Crypton Future Media, Inc. Details, Company Type, Virtual Digital Human Area Served and Its Competitors

Table 62. Crypton Future Media, Inc. Virtual Digital Human Product Offered

Table 63. Crypton Future Media, Inc. Main Business

Table 64. Crypton Future Media, Inc. Virtual Digital Human Revenue (\$ million), Gross Margin and Market Share (2018-2023)

Table 65. Crypton Future Media, Inc. Latest Developments

Table 66. UneeQ Details, Company Type, Virtual Digital Human Area Served and Its Competitors

Table 67. UneeQ Virtual Digital Human Product Offered

Table 68. UneeQ Main Business

Table 69. UneeQ Virtual Digital Human Revenue (\$ million), Gross Margin and Market Share (2018-2023)

Table 70. UneeQ Latest Developments

Table 71. Unreal Engine Details, Company Type, Virtual Digital Human Area Served and Its Competitors

Table 72. Unreal Engine Virtual Digital Human Product Offered

Table 73. Unreal Engine Main Business

Table 74. Unreal Engine Virtual Digital Human Revenue (\$ million), Gross Margin and Market Share (2018-2023)

Table 75. Unreal Engine Latest Developments

Table 76. Eisko Details, Company Type, Virtual Digital Human Area Served and Its Competitors

Table 77. Eisko Virtual Digital Human Product Offered

Table 78. Eisko Main Business

Table 79. Eisko Virtual Digital Human Revenue (\$ million), Gross Margin and Market Share (2018-2023)

Table 80. Eisko Latest Developments

Table 81. Soul Machines Details, Company Type, Virtual Digital Human Area Served and Its Competitors

Table 82. Soul Machines Virtual Digital Human Product Offered

Table 83. Soul Machines Main Business

Table 84. Soul Machines Virtual Digital Human Revenue (\$ million), Gross Margin and Market Share (2018-2023)

Table 85. Soul Machines Latest Developments

Table 86. Baidu Details, Company Type, Virtual Digital Human Area Served and Its Competitors

Table 87. Baidu Virtual Digital Human Product Offered

Table 88. Baidu Main Business

Table 89. Baidu Virtual Digital Human Revenue (\$ million), Gross Margin and Market Share (2018-2023)

Table 90. Baidu Latest Developments

Table 91. Tencent Details, Company Type, Virtual Digital Human Area Served and Its Competitors

Table 92. Tencent Virtual Digital Human Product Offered

Table 93. Tencent Main Business

Table 94. Tencent Virtual Digital Human Revenue (\$ million), Gross Margin and Market Share (2018-2023)

Table 95. Tencent Latest Developments

Table 96. Blue Focus Group Details, Company Type, Virtual Digital Human Area Served and Its Competitors

Table 97. Blue Focus Group Virtual Digital Human Product Offered

Table 98. Blue Focus Group Main Business

Table 99. Blue Focus Group Virtual Digital Human Revenue (\$ million), Gross Margin and Market Share (2018-2023)

Table 100. Blue Focus Group Latest Developments

Table 101. Wonder Share Details, Company Type, Virtual Digital Human Area Served and Its Competitors

Table 102. Wonder Share Virtual Digital Human Product Offered

Table 103. Wonder Share Virtual Digital Human Revenue (\$ million), Gross Margin and Market Share (2018-2023)

Table 104. Wonder Share Main Business

Table 105. Wonder Share Latest Developments

Table 106. Beijing Jetsen Technology Co., Ltd. Details, Company Type, Virtual Digital Human Area Served and Its Competitors

Table 107. Beijing Jetsen Technology Co., Ltd. Virtual Digital Human Product Offered

Table 108. Beijing Jetsen Technology Co., Ltd. Main Business

Table 109. Beijing Jetsen Technology Co., Ltd. Virtual Digital Human Revenue (\$ million), Gross Margin and Market Share (2018-2023)

Table 110. Beijing Jetsen Technology Co., Ltd. Latest Developments

Table 111. Mango Excellent Media Details, Company Type, Virtual Digital Human Area Served and Its Competitors

Table 112. Mango Excellent Media Virtual Digital Human Product Offered

Table 113. Mango Excellent Media Main Business

Table 114. Mango Excellent Media Virtual Digital Human Revenue (\$ million), Gross Margin and Market Share (2018-2023)

Table 115. Mango Excellent Media Latest Developments

Table 116. T-angel Details, Company Type, Virtual Digital Human Area Served and Its Competitors

Table 117. T-angel Virtual Digital Human Product Offered

Table 118. T-angel Main Business

Table 119. T-angel Virtual Digital Human Revenue (\$ million), Gross Margin and Market Share (2018-2023)

Table 120. T-angel Latest Developments

Table 121. Yunnan Tourism Co., Ltd Details, Company Type, Virtual Digital Human Area Served and Its Competitors

Table 122. Yunnan Tourism Co., Ltd Virtual Digital Human Product Offered

Table 123. Yunnan Tourism Co., Ltd Main Business

Table 124. Yunnan Tourism Co., Ltd Virtual Digital Human Revenue (\$ million), Gross Margin and Market Share (2018-2023)

Table 125. Yunnan Tourism Co., Ltd Latest Developments

Table 126. DGene Inc. Details, Company Type, Virtual Digital Human Area Served and Its Competitors

Table 127. DGene Inc. Virtual Digital Human Product Offered

Table 128. DGene Inc. Main Business

Table 129. DGene Inc. Virtual Digital Human Revenue (\$ million), Gross Margin and Market Share (2018-2023)

Table 130. DGene Inc. Latest Developments

Table 131. Digital Domain Details, Company Type, Virtual Digital Human Area Served and Its Competitors

Table 132. Digital Domain Virtual Digital Human Product Offered

Table 133. Digital Domain Main Business

Table 134. Digital Domain Virtual Digital Human Revenue (\$ million), Gross Margin and Market Share (2018-2023)

Table 135. Digital Domain Latest Developments

List Of Figures

LIST OF FIGURES

- Figure 1. Virtual Digital Human Report Years Considered
- Figure 2. Research Objectives
- Figure 3. Research Methodology
- Figure 4. Research Process and Data Source
- Figure 5. Global Virtual Digital Human Market Size Growth Rate 2018-2029 (\$ Millions)
- Figure 6. Virtual Digital Human Sales by Geographic Region (2018, 2022 & 2029) & (\$ millions)
- Figure 7. Virtual Digital Human Sales Market Share by Country/Region (2022)
- Figure 8. Virtual Digital Human Sales Market Share by Country/Region (2018, 2022 & 2029)
- Figure 9. Global Virtual Digital Human Market Size Market Share by Type in 2022
- Figure 10. Virtual Digital Human in Media Field
- Figure 11. Global Virtual Digital Human Market: Media Field (2018-2023) & (\$ Millions)
- Figure 12. Virtual Digital Human in Financial Field
- Figure 13. Global Virtual Digital Human Market: Financial Field (2018-2023) & (\$ Millions)
- Figure 14. Virtual Digital Human in Retail Sector
- Figure 15. Global Virtual Digital Human Market: Retail Sector (2018-2023) & (\$ Millions)
- Figure 16. Virtual Digital Human in Game Field
- Figure 17. Global Virtual Digital Human Market: Game Field (2018-2023) & (\$ Millions)
- Figure 18. Virtual Digital Human in Others
- Figure 19. Global Virtual Digital Human Market: Others (2018-2023) & (\$ Millions)
- Figure 20. Global Virtual Digital Human Market Size Market Share by Application in 2022
- Figure 21. Global Virtual Digital Human Revenue Market Share by Player in 2022
- Figure 22. Global Virtual Digital Human Market Size Market Share by Regions (2018-2023)
- Figure 23. Americas Virtual Digital Human Market Size 2018-2023 (\$ Millions)
- Figure 24. APAC Virtual Digital Human Market Size 2018-2023 (\$ Millions)
- Figure 25. Europe Virtual Digital Human Market Size 2018-2023 (\$ Millions)
- Figure 26. Middle East & Africa Virtual Digital Human Market Size 2018-2023 (\$ Millions)
- Figure 27. Americas Virtual Digital Human Value Market Share by Country in 2022
- Figure 28. United States Virtual Digital Human Market Size Growth 2018-2023 (\$ Millions)

- Figure 29. Canada Virtual Digital Human Market Size Growth 2018-2023 (\$ Millions)
- Figure 30. Mexico Virtual Digital Human Market Size Growth 2018-2023 (\$ Millions)
- Figure 31. Brazil Virtual Digital Human Market Size Growth 2018-2023 (\$ Millions)
- Figure 32. APAC Virtual Digital Human Market Size Market Share by Region in 2022
- Figure 33. APAC Virtual Digital Human Market Size Market Share by Type in 2022
- Figure 34. APAC Virtual Digital Human Market Size Market Share by Application in 2022
- Figure 35. China Virtual Digital Human Market Size Growth 2018-2023 (\$ Millions)
- Figure 36. Japan Virtual Digital Human Market Size Growth 2018-2023 (\$ Millions)
- Figure 37. Korea Virtual Digital Human Market Size Growth 2018-2023 (\$ Millions)
- Figure 38. Southeast Asia Virtual Digital Human Market Size Growth 2018-2023 (\$ Millions)
- Figure 39. India Virtual Digital Human Market Size Growth 2018-2023 (\$ Millions)
- Figure 40. Australia Virtual Digital Human Market Size Growth 2018-2023 (\$ Millions)
- Figure 41. Europe Virtual Digital Human Market Size Market Share by Country in 2022
- Figure 42. Europe Virtual Digital Human Market Size Market Share by Type (2018-2023)
- Figure 43. Europe Virtual Digital Human Market Size Market Share by Application (2018-2023)
- Figure 44. Germany Virtual Digital Human Market Size Growth 2018-2023 (\$ Millions)
- Figure 45. France Virtual Digital Human Market Size Growth 2018-2023 (\$ Millions)
- Figure 46. UK Virtual Digital Human Market Size Growth 2018-2023 (\$ Millions)
- Figure 47. Italy Virtual Digital Human Market Size Growth 2018-2023 (\$ Millions)
- Figure 48. Russia Virtual Digital Human Market Size Growth 2018-2023 (\$ Millions)
- Figure 49. Middle East & Africa Virtual Digital Human Market Size Market Share by Region (2018-2023)
- Figure 50. Middle East & Africa Virtual Digital Human Market Size Market Share by Type (2018-2023)
- Figure 51. Middle East & Africa Virtual Digital Human Market Size Market Share by Application (2018-2023)
- Figure 52. Egypt Virtual Digital Human Market Size Growth 2018-2023 (\$ Millions)
- Figure 53. South Africa Virtual Digital Human Market Size Growth 2018-2023 (\$ Millions)
- Figure 54. Israel Virtual Digital Human Market Size Growth 2018-2023 (\$ Millions)
- Figure 55. Turkey Virtual Digital Human Market Size Growth 2018-2023 (\$ Millions)
- Figure 56. GCC Country Virtual Digital Human Market Size Growth 2018-2023 (\$ Millions)
- Figure 57. Americas Virtual Digital Human Market Size 2024-2029 (\$ Millions)
- Figure 58. APAC Virtual Digital Human Market Size 2024-2029 (\$ Millions)

- Figure 59. Europe Virtual Digital Human Market Size 2024-2029 (\$ Millions)
- Figure 60. Middle East & Africa Virtual Digital Human Market Size 2024-2029 (\$ Millions)
- Figure 61. United States Virtual Digital Human Market Size 2024-2029 (\$ Millions)
- Figure 62. Canada Virtual Digital Human Market Size 2024-2029 (\$ Millions)
- Figure 63. Mexico Virtual Digital Human Market Size 2024-2029 (\$ Millions)
- Figure 64. Brazil Virtual Digital Human Market Size 2024-2029 (\$ Millions)
- Figure 65. China Virtual Digital Human Market Size 2024-2029 (\$ Millions)
- Figure 66. Japan Virtual Digital Human Market Size 2024-2029 (\$ Millions)
- Figure 67. Korea Virtual Digital Human Market Size 2024-2029 (\$ Millions)
- Figure 68. Southeast Asia Virtual Digital Human Market Size 2024-2029 (\$ Millions)
- Figure 69. India Virtual Digital Human Market Size 2024-2029 (\$ Millions)
- Figure 70. Australia Virtual Digital Human Market Size 2024-2029 (\$ Millions)
- Figure 71. Germany Virtual Digital Human Market Size 2024-2029 (\$ Millions)
- Figure 72. France Virtual Digital Human Market Size 2024-2029 (\$ Millions)
- Figure 73. UK Virtual Digital Human Market Size 2024-2029 (\$ Millions)
- Figure 74. Italy Virtual Digital Human Market Size 2024-2029 (\$ Millions)
- Figure 75. Russia Virtual Digital Human Market Size 2024-2029 (\$ Millions)
- Figure 76. Spain Virtual Digital Human Market Size 2024-2029 (\$ Millions)
- Figure 77. Egypt Virtual Digital Human Market Size 2024-2029 (\$ Millions)
- Figure 78. South Africa Virtual Digital Human Market Size 2024-2029 (\$ Millions)
- Figure 79. Israel Virtual Digital Human Market Size 2024-2029 (\$ Millions)
- Figure 80. Turkey Virtual Digital Human Market Size 2024-2029 (\$ Millions)
- Figure 81. GCC Countries Virtual Digital Human Market Size 2024-2029 (\$ Millions)
- Figure 82. Global Virtual Digital Human Market Size Market Share Forecast by Type (2024-2029)
- Figure 83. Global Virtual Digital Human Market Size Market Share Forecast by Application (2024-2029)

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