

Global Tabletop Role-Playing Game (TRPG) Market Growth (Status and Outlook) 2026-2032

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Abstracts

The global Tabletop Role-Playing Game (TRPG) market size is predicted to grow from US\$ million in 2025 to US\$ million in 2032; it is expected to grow at a CAGR of % from 2026 to 2032.

TRPG stands for Tabletop Role-Playing Game. It is a genre of games where players assume the roles of characters within a fictional setting and engage in collaborative storytelling and problem-solving.

United States market for Tabletop Role-Playing Game (TRPG) is estimated to increase from US\$ million in 2025 to US\$ million by 2032, at a CAGR of % from 2026 through 2032.

China market for Tabletop Role-Playing Game (TRPG) is estimated to increase from US\$ million in 2025 to US\$ million by 2032, at a CAGR of % from 2026 through 2032.

Europe market for Tabletop Role-Playing Game (TRPG) is estimated to increase from US\$ million in 2025 to US\$ million by 2032, at a CAGR of % from 2026 through 2032.

Global key Tabletop Role-Playing Game (TRPG) players cover Wizards, Chaosium, Planplay, Yoka, Jingshi, etc. In terms of revenue, the global two largest companies occupied for a share nearly % in 2025.

LPI (LP Information)' newest research report, the "Tabletop Role-Playing Game (TRPG) Industry Forecast" looks at past sales and reviews total world Tabletop Role-Playing Game (TRPG) sales in 2025, providing a comprehensive analysis by region and market sector of projected Tabletop Role-Playing Game (TRPG) sales for 2026 through 2032.

With Tabletop Role-Playing Game (TRPG) sales broken down by region, market sector and sub-sector, this report provides a detailed analysis in US\$ millions of the world Tabletop Role-Playing Game (TRPG) industry.

This Insight Report provides a comprehensive analysis of the global Tabletop Role-Playing Game (TRPG) landscape and highlights key trends related to product segmentation, company formation, revenue, and market share, latest development, and M&A activity. This report also analyses the strategies of leading global companies with a focus on Tabletop Role-Playing Game (TRPG) portfolios and capabilities, market entry strategies, market positions, and geographic footprints, to better understand these firms' unique position in an accelerating global Tabletop Role-Playing Game (TRPG) market.

This Insight Report evaluates the key market trends, drivers, and affecting factors shaping the global outlook for Tabletop Role-Playing Game (TRPG) and breaks down the forecast by Type, by Application, geography, and market size to highlight emerging pockets of opportunity. With a transparent methodology based on hundreds of bottom-up qualitative and quantitative market inputs, this study forecast offers a highly nuanced view of the current state and future trajectory in the global Tabletop Role-Playing Game (TRPG).

This report presents a comprehensive overview, market shares, and growth opportunities of Tabletop Role-Playing Game (TRPG) market by product type, application, key players and key regions and countries.

Segmentation by Type:

With DM

Without DM

Segmentation by Application:

Competition

Entertainment

This report also splits the market by region:

Americas

United States

Canada

Mexico

Brazil

APAC

China

Japan

Korea

Southeast Asia

India

Australia

Europe

Germany

France

UK

Italy

Russia

Middle East & Africa

Egypt

South Africa

Israel

Turkey

GCC Countries

The below companies that are profiled have been selected based on inputs gathered from primary experts and analyzing the company's coverage, product portfolio, its market penetration.

Wizards

Chaosium

Planplay

Yoka

Jingshi

White Wolf

Ye Mao

Spike-Chunsoft

Type-Moon

Spin Master

CD Projekt RED STUDIO

FromSoftware, Inc.

Nintendo

Ubisoft

Activision Blizzard

SQUARE ENIX

SEGA

HyperGryph

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