

# Global Portable Gaming Console Market Growth 2025-2031

<https://marketpublishers.com/r/G09494F72622EN.html>

Date: June 2026

Pages: 107

Price: US\$ 3,660.00 (Single User License)

ID: G09494F72622EN

## Abstracts

The global Portable Gaming Console market size is predicted to grow from US\$ 13910 million in 2025 to US\$ 17120 million in 2031; it is expected to grow at a CAGR of 3.5% from 2025 to 2031.

The impact of the latest U.S. tariff measures and the corresponding policy responses from countries worldwide on market competitiveness, regional economic performance, and supply chain configurations will be comprehensively evaluated in this report.

A Portable Gaming Console is a small, portable self-contained video game console with a built-in screen, game controls, and speakers. Handheld game consoles are smaller than home video game consoles and contain the console, screen, speakers, and controls in one unit, allowing people to carry them and play them at any time or place.

The portable gaming console on mobiles is gaining high attention in the gaming world. The two most crucial features of the portable gaming console are its screen and weight. These consoles are widely used by the electronic consumers due to the 3D technology. The wide range of mobile gaming console is used due to new technology is enabling to securely download and play games on a handheld products.

LP Information, Inc. (LPI) ' newest research report, the "Portable Gaming Console Industry Forecast" looks at past sales and reviews total world Portable Gaming Console sales in 2024, providing a comprehensive analysis by region and market sector of projected Portable Gaming Console sales for 2025 through 2031. With Portable Gaming Console sales broken down by region, market sector and sub-sector, this report provides a detailed analysis in US\$ millions of the world Portable Gaming Console industry.

This Insight Report provides a comprehensive analysis of the global Portable Gaming Console landscape and highlights key trends related to product segmentation, company formation, revenue, and market share, latest development, and M&A activity. This report also analyzes the strategies of leading global companies with a focus on Portable Gaming Console portfolios and capabilities, market entry strategies, market positions, and geographic footprints, to better understand these firms' unique position in an accelerating global Portable Gaming Console market.

This Insight Report evaluates the key market trends, drivers, and affecting factors shaping the global outlook for Portable Gaming Console and breaks down the forecast by Type, by Application, geography, and market size to highlight emerging pockets of opportunity. With a transparent methodology based on hundreds of bottom-up qualitative and quantitative market inputs, this study forecast offers a highly nuanced view of the current state and future trajectory in the global Portable Gaming Console.

This report presents a comprehensive overview, market shares, and growth opportunities of Portable Gaming Console market by product type, application, key manufacturers and key regions and countries.

**Segmentation by Type:**

Single Function Gaming Console

Multifunction Gaming Console

**Segmentation by Application:**

Children

Adults

**This report also splits the market by region:**

Americas

United States

Canada

Mexico

Brazil

## APAC

China

Japan

Korea

Southeast Asia

India

Australia

## Europe

Germany

France

UK

Italy

Russia

## Middle East & Africa

Egypt

South Africa

Israel

Turkey

GCC Countries

The below companies that are profiled have been selected based on inputs gathered from primary experts and analysing the company's coverage, product portfolio, its market penetration.

Mad Catz

Microsoft

Nintendo

Sony

Apple

Logitech

Oculus VR

Electronic Arts

Activision Publishing

Avatar Reality

Kaneva

OUYA

Tommo

Others

**Key Questions Addressed in this Report**

What is the 10-year outlook for the global Portable Gaming Console market?

What factors are driving Portable Gaming Console market growth, globally and by region?

Which technologies are poised for the fastest growth by market and region?

How do Portable Gaming Console market opportunities vary by end market size?

How does Portable Gaming Console break out by Type, by Application?

## Contents

### 1 SCOPE OF THE REPORT

- 1.1 Market Introduction
- 1.2 Years Considered
- 1.3 Research Objectives
- 1.4 Market Research Methodology
- 1.5 Research Process and Data Source
- 1.6 Economic Indicators
- 1.7 Currency Considered
- 1.8 Market Estimation Caveats

### 2 EXECUTIVE SUMMARY

- 2.1 World Market Overview
  - 2.1.1 Global Portable Gaming Console Annual Sales 2020-2031
  - 2.1.2 World Current & Future Analysis for Portable Gaming Console by Geographic Region, 2020, 2024 & 2031
  - 2.1.3 World Current & Future Analysis for Portable Gaming Console by Country/Region, 2020, 2024 & 2031
- 2.2 Portable Gaming Console Segment by Type
  - 2.2.1 Single Function Gaming Console
  - 2.2.2 Multifunction Gaming Console
- 2.3 Portable Gaming Console Sales by Type
  - 2.3.1 Global Portable Gaming Console Sales Market Share by Type (2020-2025)
  - 2.3.2 Global Portable Gaming Console Revenue and Market Share by Type (2020-2025)
  - 2.3.3 Global Portable Gaming Console Sale Price by Type (2020-2025)
- 2.4 Portable Gaming Console Segment by Application
  - 2.4.1 Children
  - 2.4.2 Adults
- 2.5 Portable Gaming Console Sales by Application
  - 2.5.1 Global Portable Gaming Console Sale Market Share by Application (2020-2025)
  - 2.5.2 Global Portable Gaming Console Revenue and Market Share by Application (2020-2025)
  - 2.5.3 Global Portable Gaming Console Sale Price by Application (2020-2025)

### 3 GLOBAL BY COMPANY

- 3.1 Global Portable Gaming Console Breakdown Data by Company
  - 3.1.1 Global Portable Gaming Console Annual Sales by Company (2020-2025)
  - 3.1.2 Global Portable Gaming Console Sales Market Share by Company (2020-2025)
- 3.2 Global Portable Gaming Console Annual Revenue by Company (2020-2025)
  - 3.2.1 Global Portable Gaming Console Revenue by Company (2020-2025)
  - 3.2.2 Global Portable Gaming Console Revenue Market Share by Company (2020-2025)
- 3.3 Global Portable Gaming Console Sale Price by Company
- 3.4 Key Manufacturers Portable Gaming Console Producing Area Distribution, Sales Area, Product Type
  - 3.4.1 Key Manufacturers Portable Gaming Console Product Location Distribution
  - 3.4.2 Players Portable Gaming Console Products Offered
- 3.5 Market Concentration Rate Analysis
  - 3.5.1 Competition Landscape Analysis
  - 3.5.2 Concentration Ratio (CR3, CR5 and CR10) & (2023-2025)
- 3.6 New Products and Potential Entrants
- 3.7 Market M&A Activity & Strategy

## **4 WORLD HISTORIC REVIEW FOR PORTABLE GAMING CONSOLE BY GEOGRAPHIC REGION**

- 4.1 World Historic Portable Gaming Console Market Size by Geographic Region (2020-2025)
  - 4.1.1 Global Portable Gaming Console Annual Sales by Geographic Region (2020-2025)
  - 4.1.2 Global Portable Gaming Console Annual Revenue by Geographic Region (2020-2025)
- 4.2 World Historic Portable Gaming Console Market Size by Country/Region (2020-2025)
  - 4.2.1 Global Portable Gaming Console Annual Sales by Country/Region (2020-2025)
  - 4.2.2 Global Portable Gaming Console Annual Revenue by Country/Region (2020-2025)
- 4.3 Americas Portable Gaming Console Sales Growth
- 4.4 APAC Portable Gaming Console Sales Growth
- 4.5 Europe Portable Gaming Console Sales Growth
- 4.6 Middle East & Africa Portable Gaming Console Sales Growth

## **5 AMERICAS**

## 5.1 Americas Portable Gaming Console Sales by Country

5.1.1 Americas Portable Gaming Console Sales by Country (2020-2025)

5.1.2 Americas Portable Gaming Console Revenue by Country (2020-2025)

## 5.2 Americas Portable Gaming Console Sales by Type (2020-2025)

## 5.3 Americas Portable Gaming Console Sales by Application (2020-2025)

## 5.4 United States

## 5.5 Canada

## 5.6 Mexico

## 5.7 Brazil

# 6 APAC

## 6.1 APAC Portable Gaming Console Sales by Region

6.1.1 APAC Portable Gaming Console Sales by Region (2020-2025)

6.1.2 APAC Portable Gaming Console Revenue by Region (2020-2025)

## 6.2 APAC Portable Gaming Console Sales by Type (2020-2025)

## 6.3 APAC Portable Gaming Console Sales by Application (2020-2025)

## 6.4 China

## 6.5 Japan

## 6.6 South Korea

## 6.7 Southeast Asia

## 6.8 India

## 6.9 Australia

## 6.10 China Taiwan

# 7 EUROPE

## 7.1 Europe Portable Gaming Console by Country

7.1.1 Europe Portable Gaming Console Sales by Country (2020-2025)

7.1.2 Europe Portable Gaming Console Revenue by Country (2020-2025)

## 7.2 Europe Portable Gaming Console Sales by Type (2020-2025)

## 7.3 Europe Portable Gaming Console Sales by Application (2020-2025)

## 7.4 Germany

## 7.5 France

## 7.6 UK

## 7.7 Italy

## 7.8 Russia

## **8 MIDDLE EAST & AFRICA**

### 8.1 Middle East & Africa Portable Gaming Console by Country

#### 8.1.1 Middle East & Africa Portable Gaming Console Sales by Country (2020-2025)

#### 8.1.2 Middle East & Africa Portable Gaming Console Revenue by Country (2020-2025)

### 8.2 Middle East & Africa Portable Gaming Console Sales by Type (2020-2025)

### 8.3 Middle East & Africa Portable Gaming Console Sales by Application (2020-2025)

### 8.4 Egypt

### 8.5 South Africa

### 8.6 Israel

### 8.7 Turkey

### 8.8 GCC Countries

## **9 MARKET DRIVERS, CHALLENGES AND TRENDS**

### 9.1 Market Drivers & Growth Opportunities

### 9.2 Market Challenges & Risks

### 9.3 Industry Trends

## **10 MANUFACTURING COST STRUCTURE ANALYSIS**

### 10.1 Raw Material and Suppliers

### 10.2 Manufacturing Cost Structure Analysis of Portable Gaming Console

### 10.3 Manufacturing Process Analysis of Portable Gaming Console

### 10.4 Industry Chain Structure of Portable Gaming Console

## **11 MARKETING, DISTRIBUTORS AND CUSTOMER**

### 11.1 Sales Channel

#### 11.1.1 Direct Channels

#### 11.1.2 Indirect Channels

### 11.2 Portable Gaming Console Distributors

### 11.3 Portable Gaming Console Customer

## **12 WORLD FORECAST REVIEW FOR PORTABLE GAMING CONSOLE BY GEOGRAPHIC REGION**

### 12.1 Global Portable Gaming Console Market Size Forecast by Region

#### 12.1.1 Global Portable Gaming Console Forecast by Region (2026-2031)

12.1.2 Global Portable Gaming Console Annual Revenue Forecast by Region (2026-2031)

12.2 Americas Forecast by Country (2026-2031)

12.3 APAC Forecast by Region (2026-2031)

12.4 Europe Forecast by Country (2026-2031)

12.5 Middle East & Africa Forecast by Country (2026-2031)

12.6 Global Portable Gaming Console Forecast by Type (2026-2031)

12.7 Global Portable Gaming Console Forecast by Application (2026-2031)

## **13 KEY PLAYERS ANALYSIS**

### 13.1 Mad Catz

13.1.1 Mad Catz Company Information

13.1.2 Mad Catz Portable Gaming Console Product Portfolios and Specifications

13.1.3 Mad Catz Portable Gaming Console Sales, Revenue, Price and Gross Margin (2020-2025)

13.1.4 Mad Catz Main Business Overview

13.1.5 Mad Catz Latest Developments

### 13.2 Microsoft

13.2.1 Microsoft Company Information

13.2.2 Microsoft Portable Gaming Console Product Portfolios and Specifications

13.2.3 Microsoft Portable Gaming Console Sales, Revenue, Price and Gross Margin (2020-2025)

13.2.4 Microsoft Main Business Overview

13.2.5 Microsoft Latest Developments

### 13.3 Nintendo

13.3.1 Nintendo Company Information

13.3.2 Nintendo Portable Gaming Console Product Portfolios and Specifications

13.3.3 Nintendo Portable Gaming Console Sales, Revenue, Price and Gross Margin (2020-2025)

13.3.4 Nintendo Main Business Overview

13.3.5 Nintendo Latest Developments

### 13.4 Sony

13.4.1 Sony Company Information

13.4.2 Sony Portable Gaming Console Product Portfolios and Specifications

13.4.3 Sony Portable Gaming Console Sales, Revenue, Price and Gross Margin (2020-2025)

13.4.4 Sony Main Business Overview

13.4.5 Sony Latest Developments

## 13.5 Apple

13.5.1 Apple Company Information

13.5.2 Apple Portable Gaming Console Product Portfolios and Specifications

13.5.3 Apple Portable Gaming Console Sales, Revenue, Price and Gross Margin  
(2020-2025)

13.5.4 Apple Main Business Overview

13.5.5 Apple Latest Developments

## 13.6 Logitech

13.6.1 Logitech Company Information

13.6.2 Logitech Portable Gaming Console Product Portfolios and Specifications

13.6.3 Logitech Portable Gaming Console Sales, Revenue, Price and Gross Margin  
(2020-2025)

13.6.4 Logitech Main Business Overview

13.6.5 Logitech Latest Developments

## 13.7 Oculus VR

13.7.1 Oculus VR Company Information

13.7.2 Oculus VR Portable Gaming Console Product Portfolios and Specifications

13.7.3 Oculus VR Portable Gaming Console Sales, Revenue, Price and Gross Margin  
(2020-2025)

13.7.4 Oculus VR Main Business Overview

13.7.5 Oculus VR Latest Developments

## 13.8 Electronic Arts

13.8.1 Electronic Arts Company Information

13.8.2 Electronic Arts Portable Gaming Console Product Portfolios and Specifications

13.8.3 Electronic Arts Portable Gaming Console Sales, Revenue, Price and Gross  
Margin (2020-2025)

13.8.4 Electronic Arts Main Business Overview

13.8.5 Electronic Arts Latest Developments

## 13.9 Activision Publishing

13.9.1 Activision Publishing Company Information

13.9.2 Activision Publishing Portable Gaming Console Product Portfolios and  
Specifications

13.9.3 Activision Publishing Portable Gaming Console Sales, Revenue, Price and  
Gross Margin (2020-2025)

13.9.4 Activision Publishing Main Business Overview

13.9.5 Activision Publishing Latest Developments

## 13.10 Avatar Reality

13.10.1 Avatar Reality Company Information

13.10.2 Avatar Reality Portable Gaming Console Product Portfolios and Specifications

13.10.3 Avatar Reality Portable Gaming Console Sales, Revenue, Price and Gross Margin (2020-2025)

13.10.4 Avatar Reality Main Business Overview

13.10.5 Avatar Reality Latest Developments

13.11 Kaneva

13.11.1 Kaneva Company Information

13.11.2 Kaneva Portable Gaming Console Product Portfolios and Specifications

13.11.3 Kaneva Portable Gaming Console Sales, Revenue, Price and Gross Margin (2020-2025)

13.11.4 Kaneva Main Business Overview

13.11.5 Kaneva Latest Developments

13.12 OUYA

13.12.1 OUYA Company Information

13.12.2 OUYA Portable Gaming Console Product Portfolios and Specifications

13.12.3 OUYA Portable Gaming Console Sales, Revenue, Price and Gross Margin (2020-2025)

13.12.4 OUYA Main Business Overview

13.12.5 OUYA Latest Developments

13.13 Tommo

13.13.1 Tommo Company Information

13.13.2 Tommo Portable Gaming Console Product Portfolios and Specifications

13.13.3 Tommo Portable Gaming Console Sales, Revenue, Price and Gross Margin (2020-2025)

13.13.4 Tommo Main Business Overview

13.13.5 Tommo Latest Developments

13.14 Others

13.14.1 Others Company Information

13.14.2 Others Portable Gaming Console Product Portfolios and Specifications

13.14.3 Others Portable Gaming Console Sales, Revenue, Price and Gross Margin (2020-2025)

13.14.4 Others Main Business Overview

13.14.5 Others Latest Developments

## **14 RESEARCH FINDINGS AND CONCLUSION**

## List Of Tables

### LIST OF TABLES

- Table 1. Portable Gaming Console Annual Sales CAGR by Geographic Region (2020, 2024 & 2031) & (\$ millions)
- Table 2. Portable Gaming Console Annual Sales CAGR by Country/Region (2020, 2024 & 2031) & (\$ millions)
- Table 3. Major Players of Single Function Gaming Console
- Table 4. Major Players of Multifunction Gaming Console
- Table 5. Global Portable Gaming Console Sales by Type (2020-2025) & (K Units)
- Table 6. Global Portable Gaming Console Sales Market Share by Type (2020-2025)
- Table 7. Global Portable Gaming Console Revenue by Type (2020-2025) & (\$ million)
- Table 8. Global Portable Gaming Console Revenue Market Share by Type (2020-2025)
- Table 9. Global Portable Gaming Console Sale Price by Type (2020-2025) & (USD/Unit)
- Table 10. Global Portable Gaming Console Sale by Application (2020-2025) & (K Units)
- Table 11. Global Portable Gaming Console Sale Market Share by Application (2020-2025)
- Table 12. Global Portable Gaming Console Revenue by Application (2020-2025) & (\$ million)
- Table 13. Global Portable Gaming Console Revenue Market Share by Application (2020-2025)
- Table 14. Global Portable Gaming Console Sale Price by Application (2020-2025) & (USD/Unit)
- Table 15. Global Portable Gaming Console Sales by Company (2020-2025) & (K Units)
- Table 16. Global Portable Gaming Console Sales Market Share by Company (2020-2025)
- Table 17. Global Portable Gaming Console Revenue by Company (2020-2025) & (\$ millions)
- Table 18. Global Portable Gaming Console Revenue Market Share by Company (2020-2025)
- Table 19. Global Portable Gaming Console Sale Price by Company (2020-2025) & (USD/Unit)
- Table 20. Key Manufacturers Portable Gaming Console Producing Area Distribution and Sales Area
- Table 21. Players Portable Gaming Console Products Offered
- Table 22. Portable Gaming Console Concentration Ratio (CR3, CR5 and CR10) & (2023-2025)
- Table 23. New Products and Potential Entrants

Table 24. Market M&A Activity & Strategy

Table 25. Global Portable Gaming Console Sales by Geographic Region (2020-2025) & (K Units)

Table 26. Global Portable Gaming Console Sales Market Share Geographic Region (2020-2025)

Table 27. Global Portable Gaming Console Revenue by Geographic Region (2020-2025) & (\$ millions)

Table 28. Global Portable Gaming Console Revenue Market Share by Geographic Region (2020-2025)

Table 29. Global Portable Gaming Console Sales by Country/Region (2020-2025) & (K Units)

Table 30. Global Portable Gaming Console Sales Market Share by Country/Region (2020-2025)

Table 31. Global Portable Gaming Console Revenue by Country/Region (2020-2025) & (\$ millions)

Table 32. Global Portable Gaming Console Revenue Market Share by Country/Region (2020-2025)

Table 33. Americas Portable Gaming Console Sales by Country (2020-2025) & (K Units)

Table 34. Americas Portable Gaming Console Sales Market Share by Country (2020-2025)

Table 35. Americas Portable Gaming Console Revenue by Country (2020-2025) & (\$ millions)

Table 36. Americas Portable Gaming Console Sales by Type (2020-2025) & (K Units)

Table 37. Americas Portable Gaming Console Sales by Application (2020-2025) & (K Units)

Table 38. APAC Portable Gaming Console Sales by Region (2020-2025) & (K Units)

Table 39. APAC Portable Gaming Console Sales Market Share by Region (2020-2025)

Table 40. APAC Portable Gaming Console Revenue by Region (2020-2025) & (\$ millions)

Table 41. APAC Portable Gaming Console Sales by Type (2020-2025) & (K Units)

Table 42. APAC Portable Gaming Console Sales by Application (2020-2025) & (K Units)

Table 43. Europe Portable Gaming Console Sales by Country (2020-2025) & (K Units)

Table 44. Europe Portable Gaming Console Revenue by Country (2020-2025) & (\$ millions)

Table 45. Europe Portable Gaming Console Sales by Type (2020-2025) & (K Units)

Table 46. Europe Portable Gaming Console Sales by Application (2020-2025) & (K Units)

Table 47. Middle East & Africa Portable Gaming Console Sales by Country (2020-2025) & (K Units)

Table 48. Middle East & Africa Portable Gaming Console Revenue Market Share by Country (2020-2025)

Table 49. Middle East & Africa Portable Gaming Console Sales by Type (2020-2025) & (K Units)

Table 50. Middle East & Africa Portable Gaming Console Sales by Application (2020-2025) & (K Units)

Table 51. Key Market Drivers & Growth Opportunities of Portable Gaming Console

Table 52. Key Market Challenges & Risks of Portable Gaming Console

Table 53. Key Industry Trends of Portable Gaming Console

Table 54. Portable Gaming Console Raw Material

Table 55. Key Suppliers of Raw Materials

Table 56. Portable Gaming Console Distributors List

Table 57. Portable Gaming Console Customer List

Table 58. Global Portable Gaming Console Sales Forecast by Region (2026-2031) & (K Units)

Table 59. Global Portable Gaming Console Revenue Forecast by Region (2026-2031) & (\$ millions)

Table 60. Americas Portable Gaming Console Sales Forecast by Country (2026-2031) & (K Units)

Table 61. Americas Portable Gaming Console Annual Revenue Forecast by Country (2026-2031) & (\$ millions)

Table 62. APAC Portable Gaming Console Sales Forecast by Region (2026-2031) & (K Units)

Table 63. APAC Portable Gaming Console Annual Revenue Forecast by Region (2026-2031) & (\$ millions)

Table 64. Europe Portable Gaming Console Sales Forecast by Country (2026-2031) & (K Units)

Table 65. Europe Portable Gaming Console Revenue Forecast by Country (2026-2031) & (\$ millions)

Table 66. Middle East & Africa Portable Gaming Console Sales Forecast by Country (2026-2031) & (K Units)

Table 67. Middle East & Africa Portable Gaming Console Revenue Forecast by Country (2026-2031) & (\$ millions)

Table 68. Global Portable Gaming Console Sales Forecast by Type (2026-2031) & (K Units)

Table 69. Global Portable Gaming Console Revenue Forecast by Type (2026-2031) & (\$ millions)

Table 70. Global Portable Gaming Console Sales Forecast by Application (2026-2031) & (K Units)

Table 71. Global Portable Gaming Console Revenue Forecast by Application (2026-2031) & (\$ millions)

Table 72. Mad Catz Basic Information, Portable Gaming Console Manufacturing Base, Sales Area and Its Competitors

Table 73. Mad Catz Portable Gaming Console Product Portfolios and Specifications

Table 74. Mad Catz Portable Gaming Console Sales (K Units), Revenue (\$ Million), Price (USD/Unit) and Gross Margin (2020-2025)

Table 75. Mad Catz Main Business

Table 76. Mad Catz Latest Developments

Table 77. Microsoft Basic Information, Portable Gaming Console Manufacturing Base, Sales Area and Its Competitors

Table 78. Microsoft Portable Gaming Console Product Portfolios and Specifications

Table 79. Microsoft Portable Gaming Console Sales (K Units), Revenue (\$ Million), Price (USD/Unit) and Gross Margin (2020-2025)

Table 80. Microsoft Main Business

Table 81. Microsoft Latest Developments

Table 82. Nintendo Basic Information, Portable Gaming Console Manufacturing Base, Sales Area and Its Competitors

Table 83. Nintendo Portable Gaming Console Product Portfolios and Specifications

Table 84. Nintendo Portable Gaming Console Sales (K Units), Revenue (\$ Million), Price (USD/Unit) and Gross Margin (2020-2025)

Table 85. Nintendo Main Business

Table 86. Nintendo Latest Developments

Table 87. Sony Basic Information, Portable Gaming Console Manufacturing Base, Sales Area and Its Competitors

Table 88. Sony Portable Gaming Console Product Portfolios and Specifications

Table 89. Sony Portable Gaming Console Sales (K Units), Revenue (\$ Million), Price (USD/Unit) and Gross Margin (2020-2025)

Table 90. Sony Main Business

Table 91. Sony Latest Developments

Table 92. Apple Basic Information, Portable Gaming Console Manufacturing Base, Sales Area and Its Competitors

Table 93. Apple Portable Gaming Console Product Portfolios and Specifications

Table 94. Apple Portable Gaming Console Sales (K Units), Revenue (\$ Million), Price (USD/Unit) and Gross Margin (2020-2025)

Table 95. Apple Main Business

Table 96. Apple Latest Developments

- Table 97. Logitech Basic Information, Portable Gaming Console Manufacturing Base, Sales Area and Its Competitors
- Table 98. Logitech Portable Gaming Console Product Portfolios and Specifications
- Table 99. Logitech Portable Gaming Console Sales (K Units), Revenue (\$ Million), Price (USD/Unit) and Gross Margin (2020-2025)
- Table 100. Logitech Main Business
- Table 101. Logitech Latest Developments
- Table 102. Oculus VR Basic Information, Portable Gaming Console Manufacturing Base, Sales Area and Its Competitors
- Table 103. Oculus VR Portable Gaming Console Product Portfolios and Specifications
- Table 104. Oculus VR Portable Gaming Console Sales (K Units), Revenue (\$ Million), Price (USD/Unit) and Gross Margin (2020-2025)
- Table 105. Oculus VR Main Business
- Table 106. Oculus VR Latest Developments
- Table 107. Electronic Arts Basic Information, Portable Gaming Console Manufacturing Base, Sales Area and Its Competitors
- Table 108. Electronic Arts Portable Gaming Console Product Portfolios and Specifications
- Table 109. Electronic Arts Portable Gaming Console Sales (K Units), Revenue (\$ Million), Price (USD/Unit) and Gross Margin (2020-2025)
- Table 110. Electronic Arts Main Business
- Table 111. Electronic Arts Latest Developments
- Table 112. Activision Publishing Basic Information, Portable Gaming Console Manufacturing Base, Sales Area and Its Competitors
- Table 113. Activision Publishing Portable Gaming Console Product Portfolios and Specifications
- Table 114. Activision Publishing Portable Gaming Console Sales (K Units), Revenue (\$ Million), Price (USD/Unit) and Gross Margin (2020-2025)
- Table 115. Activision Publishing Main Business
- Table 116. Activision Publishing Latest Developments
- Table 117. Avatar Reality Basic Information, Portable Gaming Console Manufacturing Base, Sales Area and Its Competitors
- Table 118. Avatar Reality Portable Gaming Console Product Portfolios and Specifications
- Table 119. Avatar Reality Portable Gaming Console Sales (K Units), Revenue (\$ Million), Price (USD/Unit) and Gross Margin (2020-2025)
- Table 120. Avatar Reality Main Business
- Table 121. Avatar Reality Latest Developments
- Table 122. Kaneva Basic Information, Portable Gaming Console Manufacturing Base,

## Sales Area and Its Competitors

Table 123. Kaneva Portable Gaming Console Product Portfolios and Specifications

Table 124. Kaneva Portable Gaming Console Sales (K Units), Revenue (\$ Million), Price (USD/Unit) and Gross Margin (2020-2025)

Table 125. Kaneva Main Business

Table 126. Kaneva Latest Developments

Table 127. OUYA Basic Information, Portable Gaming Console Manufacturing Base, Sales Area and Its Competitors

Table 128. OUYA Portable Gaming Console Product Portfolios and Specifications

Table 129. OUYA Portable Gaming Console Sales (K Units), Revenue (\$ Million), Price (USD/Unit) and Gross Margin (2020-2025)

Table 130. OUYA Main Business

Table 131. OUYA Latest Developments

Table 132. Tommo Basic Information, Portable Gaming Console Manufacturing Base, Sales Area and Its Competitors

Table 133. Tommo Portable Gaming Console Product Portfolios and Specifications

Table 134. Tommo Portable Gaming Console Sales (K Units), Revenue (\$ Million), Price (USD/Unit) and Gross Margin (2020-2025)

Table 135. Tommo Main Business

Table 136. Tommo Latest Developments

Table 137. Others Basic Information, Portable Gaming Console Manufacturing Base, Sales Area and Its Competitors

Table 138. Others Portable Gaming Console Product Portfolios and Specifications

Table 139. Others Portable Gaming Console Sales (K Units), Revenue (\$ Million), Price (USD/Unit) and Gross Margin (2020-2025)

Table 140. Others Main Business

Table 141. Others Latest Developments

## List Of Figures

### LIST OF FIGURES

Figure 1. Picture of Portable Gaming Console

Figure 2. Portable Gaming Console Report Years Considered

Figure 3. Research Objectives

Figure 4. Research Methodology

Figure 5. Research Process and Data Source

Figure 6. Global Portable Gaming Console Sales Growth Rate 2020-2031 (K Units)

Figure 7. Global Portable Gaming Console Revenue Growth Rate 2020-2031 (\$ millions)

Figure 8. Portable Gaming Console Sales by Geographic Region (2020, 2024 & 2031) & (\$ millions)

Figure 9. Portable Gaming Console Sales Market Share by Country/Region (2024)

Figure 10. Portable Gaming Console Sales Market Share by Country/Region (2020, 2024 & 2031)

Figure 11. Product Picture of Single Function Gaming Console

Figure 12. Product Picture of Multifunction Gaming Console

Figure 13. Global Portable Gaming Console Sales Market Share by Type in 2025

Figure 14. Global Portable Gaming Console Revenue Market Share by Type (2020-2025)

Figure 15. Portable Gaming Console Consumed in Children

Figure 16. Global Portable Gaming Console Market: Children (2020-2025) & (K Units)

Figure 17. Portable Gaming Console Consumed in Adults

Figure 18. Global Portable Gaming Console Market: Adults (2020-2025) & (K Units)

Figure 19. Global Portable Gaming Console Sale Market Share by Application (2024)

Figure 20. Global Portable Gaming Console Revenue Market Share by Application in 2025

Figure 21. Portable Gaming Console Sales by Company in 2025 (K Units)

Figure 22. Global Portable Gaming Console Sales Market Share by Company in 2025

Figure 23. Portable Gaming Console Revenue by Company in 2025 (\$ millions)

Figure 24. Global Portable Gaming Console Revenue Market Share by Company in 2025

Figure 25. Global Portable Gaming Console Sales Market Share by Geographic Region (2020-2025)

Figure 26. Global Portable Gaming Console Revenue Market Share by Geographic Region in 2025

Figure 27. Americas Portable Gaming Console Sales 2020-2025 (K Units)

Figure 28. Americas Portable Gaming Console Revenue 2020-2025 (\$ millions)

Figure 29. APAC Portable Gaming Console Sales 2020-2025 (K Units)

Figure 30. APAC Portable Gaming Console Revenue 2020-2025 (\$ millions)

Figure 31. Europe Portable Gaming Console Sales 2020-2025 (K Units)

Figure 32. Europe Portable Gaming Console Revenue 2020-2025 (\$ millions)

Figure 33. Middle East & Africa Portable Gaming Console Sales 2020-2025 (K Units)

Figure 34. Middle East & Africa Portable Gaming Console Revenue 2020-2025 (\$ millions)

Figure 35. Americas Portable Gaming Console Sales Market Share by Country in 2025

Figure 36. Americas Portable Gaming Console Revenue Market Share by Country (2020-2025)

Figure 37. Americas Portable Gaming Console Sales Market Share by Type (2020-2025)

Figure 38. Americas Portable Gaming Console Sales Market Share by Application (2020-2025)

Figure 39. United States Portable Gaming Console Revenue Growth 2020-2025 (\$ millions)

Figure 40. Canada Portable Gaming Console Revenue Growth 2020-2025 (\$ millions)

Figure 41. Mexico Portable Gaming Console Revenue Growth 2020-2025 (\$ millions)

Figure 42. Brazil Portable Gaming Console Revenue Growth 2020-2025 (\$ millions)

Figure 43. APAC Portable Gaming Console Sales Market Share by Region in 2025

Figure 44. APAC Portable Gaming Console Revenue Market Share by Region (2020-2025)

Figure 45. APAC Portable Gaming Console Sales Market Share by Type (2020-2025)

Figure 46. APAC Portable Gaming Console Sales Market Share by Application (2020-2025)

Figure 47. China Portable Gaming Console Revenue Growth 2020-2025 (\$ millions)

Figure 48. Japan Portable Gaming Console Revenue Growth 2020-2025 (\$ millions)

Figure 49. South Korea Portable Gaming Console Revenue Growth 2020-2025 (\$ millions)

Figure 50. Southeast Asia Portable Gaming Console Revenue Growth 2020-2025 (\$ millions)

Figure 51. India Portable Gaming Console Revenue Growth 2020-2025 (\$ millions)

Figure 52. Australia Portable Gaming Console Revenue Growth 2020-2025 (\$ millions)

Figure 53. China Taiwan Portable Gaming Console Revenue Growth 2020-2025 (\$ millions)

Figure 54. Europe Portable Gaming Console Sales Market Share by Country in 2025

Figure 55. Europe Portable Gaming Console Revenue Market Share by Country (2020-2025)

- Figure 56. Europe Portable Gaming Console Sales Market Share by Type (2020-2025)
- Figure 57. Europe Portable Gaming Console Sales Market Share by Application (2020-2025)
- Figure 58. Germany Portable Gaming Console Revenue Growth 2020-2025 (\$ millions)
- Figure 59. France Portable Gaming Console Revenue Growth 2020-2025 (\$ millions)
- Figure 60. UK Portable Gaming Console Revenue Growth 2020-2025 (\$ millions)
- Figure 61. Italy Portable Gaming Console Revenue Growth 2020-2025 (\$ millions)
- Figure 62. Russia Portable Gaming Console Revenue Growth 2020-2025 (\$ millions)
- Figure 63. Middle East & Africa Portable Gaming Console Sales Market Share by Country (2020-2025)
- Figure 64. Middle East & Africa Portable Gaming Console Sales Market Share by Type (2020-2025)
- Figure 65. Middle East & Africa Portable Gaming Console Sales Market Share by Application (2020-2025)
- Figure 66. Egypt Portable Gaming Console Revenue Growth 2020-2025 (\$ millions)
- Figure 67. South Africa Portable Gaming Console Revenue Growth 2020-2025 (\$ millions)
- Figure 68. Israel Portable Gaming Console Revenue Growth 2020-2025 (\$ millions)
- Figure 69. Turkey Portable Gaming Console Revenue Growth 2020-2025 (\$ millions)
- Figure 70. GCC Countries Portable Gaming Console Revenue Growth 2020-2025 (\$ millions)
- Figure 71. Manufacturing Cost Structure Analysis of Portable Gaming Console in 2025
- Figure 72. Manufacturing Process Analysis of Portable Gaming Console
- Figure 73. Industry Chain Structure of Portable Gaming Console
- Figure 74. Channels of Distribution
- Figure 75. Global Portable Gaming Console Sales Market Forecast by Region (2026-2031)
- Figure 76. Global Portable Gaming Console Revenue Market Share Forecast by Region (2026-2031)
- Figure 77. Global Portable Gaming Console Sales Market Share Forecast by Type (2026-2031)
- Figure 78. Global Portable Gaming Console Revenue Market Share Forecast by Type (2026-2031)
- Figure 79. Global Portable Gaming Console Sales Market Share Forecast by Application (2026-2031)
- Figure 80. Global Portable Gaming Console Revenue Market Share Forecast by Application (2026-2031)

## I would like to order

Product name: Global Portable Gaming Console Market Growth 2025-2031

Product link: <https://marketpublishers.com/r/G09494F72622EN.html>

Price: US\$ 3,660.00 (Single User License / Electronic Delivery)

If you want to order Corporate License or Hard Copy, please, contact our Customer Service:

[info@marketpublishers.com](mailto:info@marketpublishers.com)

## Payment

To pay by Credit Card (Visa, MasterCard, American Express, PayPal), please, click button on product page <https://marketpublishers.com/r/G09494F72622EN.html>