

Global Game Animation Services Market Growth (Status and Outlook) 2026-2032

<https://marketpublishers.com/r/GF3109DC50ECEN.html>

Date: June 2026

Pages: 173

Price: US\$ 3,660.00 (Single User License)

ID: GF3109DC50ECEN

Abstracts

The global Game Animation Services market size is predicted to grow from US\$ 419 million in 2025 to US\$ 643 million in 2032; it is expected to grow at a CAGR of 6.5% from 2026 to 2032.

Game animation service refers to the professional service of providing animation content and technology for game works. It is not only the process of converting static images into dynamic images, but also the use of animation technology to show the personality, emotions, actions and skills of game characters, creating a more immersive gaming experience for players. This service covers multiple links from character design, motion capture, animation production to special effects rendering, and is an indispensable part of the game development process.

The rapid growth of the game animation services market is primarily driven by players' increasing demand for immersive experiences and high-quality visuals, the increasing cost and complexity of game content production, and the robust demand for professional animation talent in independent games. By outsourcing animation services, developers can efficiently access cutting-edge animation technology and creative resources, creating smooth, vivid, and expressive character animations, special effects, and cutscenes at a relatively low cost and with greater speed, thereby enhancing their products' artistic appeal and commercial competitiveness amidst fierce market competition.

LPI (LP Information)' newest research report, the "Game Animation Services Industry Forecast" looks at past sales and reviews total world Game Animation Services sales in 2025, providing a comprehensive analysis by region and market sector of projected Game Animation Services sales for 2026 through 2032. With Game Animation Services

sales broken down by region, market sector and sub-sector, this report provides a detailed analysis in US\$ millions of the world Game Animation Services industry.

This Insight Report provides a comprehensive analysis of the global Game Animation Services landscape and highlights key trends related to product segmentation, company formation, revenue, and market share, latest development, and M&A activity. This report also analyses the strategies of leading global companies with a focus on Game Animation Services portfolios and capabilities, market entry strategies, market positions, and geographic footprints, to better understand these firms' unique position in an accelerating global Game Animation Services market.

This Insight Report evaluates the key market trends, drivers, and affecting factors shaping the global outlook for Game Animation Services and breaks down the forecast by Type, by Application, geography, and market size to highlight emerging pockets of opportunity. With a transparent methodology based on hundreds of bottom-up qualitative and quantitative market inputs, this study forecast offers a highly nuanced view of the current state and future trajectory in the global Game Animation Services.

This report presents a comprehensive overview, market shares, and growth opportunities of Game Animation Services market by product type, application, key players and key regions and countries.

Segmentation by Type:

2D

3D

Segmentation by Application:

Mobile Games

Computer Games

Others

This report also splits the market by region:

Americas

United States

Canada

Mexico

Brazil

APAC

China

Japan

Korea

Southeast Asia

India

Australia

Europe

Germany

France

UK

Italy

Russia

Middle East & Africa

Egypt

South Africa

Israel

Turkey

GCC Countries

The below companies that are profiled have been selected based on inputs gathered from primary experts and analyzing the company's coverage, product portfolio, its market penetration.

Virtuos

Pixune

Argentics

Blur Studio

Lakshya Digital

Zatun

Original Force

Winking Studios

Platige Image

Magic Media

InvoGames

Kevuru Games

Game-Ace

Prolific Studio

RetroStyle Games

iLogos Game Studios

Twin Win Games

Juego Studios

Whimsy Games

AAA Game Art Studio

Zvky Design Studio

Stepico

Ediie

Pingle Studio

Split Arts Technologies

Jumbla

300Mind

Contents

1 SCOPE OF THE REPORT

- 1.1 Market Introduction
- 1.2 Years Considered
- 1.3 Research Objectives
- 1.4 Market Research Methodology
- 1.5 Research Process and Data Source
- 1.6 Economic Indicators
- 1.7 Currency Considered
- 1.8 Market Estimation Caveats

2 EXECUTIVE SUMMARY

- 2.1 World Market Overview
 - 2.1.1 Global Game Animation Services Market Size (2021-2032)
 - 2.1.2 Game Animation Services Market Size CAGR by Region (2021 VS 2025 VS 2032)
 - 2.1.3 World Current & Future Analysis for Game Animation Services by Country/Region (2021, 2025 & 2032)
- 2.2 Game Animation Services Segment by Type
 - 2.2.1 2D
 - 2.2.2 3D
 - 2.2.3 Game Animation Services Market Size by Type
 - 2.2.3.1 Game Animation Services Market Size CAGR by Type (2021 VS 2025 VS 2032)
 - 2.2.3.2 Global Game Animation Services Market Size Market Share by Type (2021-2026)
- 2.3 Game Animation Services Segment by Application
 - 2.3.1 Mobile Games
 - 2.3.2 Computer Games
 - 2.3.3 Others
 - 2.3.4 Game Animation Services Market Size by Application
 - 2.3.4.1 Game Animation Services Market Size CAGR by Application (2021 VS 2025 VS 2032)
 - 2.3.4.2 Global Game Animation Services Market Size Market Share by Application (2021-2026)

3 GAME ANIMATION SERVICES MARKET SIZE BY PLAYER

3.1 Game Animation Services Market Size Market Share by Player

3.1.1 Global Game Animation Services Revenue by Player (2021-2026)

3.1.2 Global Game Animation Services Revenue Market Share by Player (2021-2026)

3.2 Global Game Animation Services Key Players Head office and Products Offered

3.3 Market Concentration Rate Analysis

3.3.1 Competition Landscape Analysis

3.3.2 Concentration Ratio (CR3, CR5 and CR10) & (2024-2026)

3.4 New Products and Potential Entrants

3.5 Mergers & Acquisitions, Expansion

4 GAME ANIMATION SERVICES BY REGION

4.1 Game Animation Services Market Size by Region (2021-2026)

4.2 Global Game Animation Services Annual Revenue by Country/Region (2021-2026)

4.3 Americas Game Animation Services Market Size Growth (2021-2026)

4.4 APAC Game Animation Services Market Size Growth (2021-2026)

4.5 Europe Game Animation Services Market Size Growth (2021-2026)

4.6 Middle East & Africa Game Animation Services Market Size Growth (2021-2026)

5 AMERICAS

5.1 Americas Game Animation Services Market Size by Country (2021-2026)

5.2 Americas Game Animation Services Market Size by Type (2021-2026)

5.3 Americas Game Animation Services Market Size by Application (2021-2026)

5.4 United States

5.5 Canada

5.6 Mexico

5.7 Brazil

6 APAC

6.1 APAC Game Animation Services Market Size by Region (2021-2026)

6.2 APAC Game Animation Services Market Size by Type (2021-2026)

6.3 APAC Game Animation Services Market Size by Application (2021-2026)

6.4 China

6.5 Japan

6.6 South Korea

6.7 Southeast Asia

6.8 India

6.9 Australia

7 EUROPE

7.1 Europe Game Animation Services Market Size by Country (2021-2026)

7.2 Europe Game Animation Services Market Size by Type (2021-2026)

7.3 Europe Game Animation Services Market Size by Application (2021-2026)

7.4 Germany

7.5 France

7.6 UK

7.7 Italy

7.8 Russia

8 MIDDLE EAST & AFRICA

8.1 Middle East & Africa Game Animation Services by Region (2021-2026)

8.2 Middle East & Africa Game Animation Services Market Size by Type (2021-2026)

8.3 Middle East & Africa Game Animation Services Market Size by Application (2021-2026)

8.4 Egypt

8.5 South Africa

8.6 Israel

8.7 Turkey

8.8 GCC Countries

9 MARKET DRIVERS, CHALLENGES AND TRENDS

9.1 Market Drivers & Growth Opportunities

9.2 Market Challenges & Risks

9.3 Industry Trends

10 GLOBAL GAME ANIMATION SERVICES MARKET FORECAST

10.1 Global Game Animation Services Forecast by Region (2027-2032)

10.1.1 Global Game Animation Services Forecast by Region (2027-2032)

10.1.2 Americas Game Animation Services Forecast

10.1.3 APAC Game Animation Services Forecast

- 10.1.4 Europe Game Animation Services Forecast
- 10.1.5 Middle East & Africa Game Animation Services Forecast
- 10.2 Americas Game Animation Services Forecast by Country (2027-2032)
 - 10.2.1 United States Market Game Animation Services Forecast
 - 10.2.2 Canada Market Game Animation Services Forecast
 - 10.2.3 Mexico Market Game Animation Services Forecast
 - 10.2.4 Brazil Market Game Animation Services Forecast
- 10.3 APAC Game Animation Services Forecast by Region (2027-2032)
 - 10.3.1 China Game Animation Services Market Forecast
 - 10.3.2 Japan Market Game Animation Services Forecast
 - 10.3.3 Korea Market Game Animation Services Forecast
 - 10.3.4 Southeast Asia Market Game Animation Services Forecast
 - 10.3.5 India Market Game Animation Services Forecast
 - 10.3.6 Australia Market Game Animation Services Forecast
- 10.4 Europe Game Animation Services Forecast by Country (2027-2032)
 - 10.4.1 Germany Market Game Animation Services Forecast
 - 10.4.2 France Market Game Animation Services Forecast
 - 10.4.3 UK Market Game Animation Services Forecast
 - 10.4.4 Italy Market Game Animation Services Forecast
 - 10.4.5 Russia Market Game Animation Services Forecast
- 10.5 Middle East & Africa Game Animation Services Forecast by Region (2027-2032)
 - 10.5.1 Egypt Market Game Animation Services Forecast
 - 10.5.2 South Africa Market Game Animation Services Forecast
 - 10.5.3 Israel Market Game Animation Services Forecast
 - 10.5.4 Turkey Market Game Animation Services Forecast
- 10.6 Global Game Animation Services Forecast by Type (2027-2032)
- 10.7 Global Game Animation Services Forecast by Application (2027-2032)
 - 10.7.1 GCC Countries Market Game Animation Services Forecast

11 KEY PLAYERS ANALYSIS

- 11.1 Virtuos
 - 11.1.1 Virtuos Company Information
 - 11.1.2 Virtuos Game Animation Services Product Offered
 - 11.1.3 Virtuos Game Animation Services Revenue, Gross Margin and Market Share (2021-2026)
 - 11.1.4 Virtuos Main Business Overview
 - 11.1.5 Virtuos Latest Developments
- 11.2 Pixune

- 11.2.1 Pixune Company Information
- 11.2.2 Pixune Game Animation Services Product Offered
- 11.2.3 Pixune Game Animation Services Revenue, Gross Margin and Market Share (2021-2026)
- 11.2.4 Pixune Main Business Overview
- 11.2.5 Pixune Latest Developments
- 11.3 Argentics
 - 11.3.1 Argentics Company Information
 - 11.3.2 Argentics Game Animation Services Product Offered
 - 11.3.3 Argentics Game Animation Services Revenue, Gross Margin and Market Share (2021-2026)
 - 11.3.4 Argentics Main Business Overview
 - 11.3.5 Argentics Latest Developments
- 11.4 Blur Studio
 - 11.4.1 Blur Studio Company Information
 - 11.4.2 Blur Studio Game Animation Services Product Offered
 - 11.4.3 Blur Studio Game Animation Services Revenue, Gross Margin and Market Share (2021-2026)
 - 11.4.4 Blur Studio Main Business Overview
 - 11.4.5 Blur Studio Latest Developments
- 11.5 Lakshya Digital
 - 11.5.1 Lakshya Digital Company Information
 - 11.5.2 Lakshya Digital Game Animation Services Product Offered
 - 11.5.3 Lakshya Digital Game Animation Services Revenue, Gross Margin and Market Share (2021-2026)
 - 11.5.4 Lakshya Digital Main Business Overview
 - 11.5.5 Lakshya Digital Latest Developments
- 11.6 Zatun
 - 11.6.1 Zatun Company Information
 - 11.6.2 Zatun Game Animation Services Product Offered
 - 11.6.3 Zatun Game Animation Services Revenue, Gross Margin and Market Share (2021-2026)
 - 11.6.4 Zatun Main Business Overview
 - 11.6.5 Zatun Latest Developments
- 11.7 Original Force
 - 11.7.1 Original Force Company Information
 - 11.7.2 Original Force Game Animation Services Product Offered
 - 11.7.3 Original Force Game Animation Services Revenue, Gross Margin and Market Share (2021-2026)

- 11.7.4 Original Force Main Business Overview
- 11.7.5 Original Force Latest Developments
- 11.8 Winking Studios
 - 11.8.1 Winking Studios Company Information
 - 11.8.2 Winking Studios Game Animation Services Product Offered
 - 11.8.3 Winking Studios Game Animation Services Revenue, Gross Margin and Market Share (2021-2026)
 - 11.8.4 Winking Studios Main Business Overview
 - 11.8.5 Winking Studios Latest Developments
- 11.9 Platige Image
 - 11.9.1 Platige Image Company Information
 - 11.9.2 Platige Image Game Animation Services Product Offered
 - 11.9.3 Platige Image Game Animation Services Revenue, Gross Margin and Market Share (2021-2026)
 - 11.9.4 Platige Image Main Business Overview
 - 11.9.5 Platige Image Latest Developments
- 11.10 Magic Media
 - 11.10.1 Magic Media Company Information
 - 11.10.2 Magic Media Game Animation Services Product Offered
 - 11.10.3 Magic Media Game Animation Services Revenue, Gross Margin and Market Share (2021-2026)
 - 11.10.4 Magic Media Main Business Overview
 - 11.10.5 Magic Media Latest Developments
- 11.11 InvoGames
 - 11.11.1 InvoGames Company Information
 - 11.11.2 InvoGames Game Animation Services Product Offered
 - 11.11.3 InvoGames Game Animation Services Revenue, Gross Margin and Market Share (2021-2026)
 - 11.11.4 InvoGames Main Business Overview
 - 11.11.5 InvoGames Latest Developments
- 11.12 Kevuru Games
 - 11.12.1 Kevuru Games Company Information
 - 11.12.2 Kevuru Games Game Animation Services Product Offered
 - 11.12.3 Kevuru Games Game Animation Services Revenue, Gross Margin and Market Share (2021-2026)
 - 11.12.4 Kevuru Games Main Business Overview
 - 11.12.5 Kevuru Games Latest Developments
- 11.13 Game-Ace
 - 11.13.1 Game-Ace Company Information

- 11.13.2 Game-Ace Game Animation Services Product Offered
- 11.13.3 Game-Ace Game Animation Services Revenue, Gross Margin and Market Share (2021-2026)
- 11.13.4 Game-Ace Main Business Overview
- 11.13.5 Game-Ace Latest Developments
- 11.14 Prolific Studio
 - 11.14.1 Prolific Studio Company Information
 - 11.14.2 Prolific Studio Game Animation Services Product Offered
 - 11.14.3 Prolific Studio Game Animation Services Revenue, Gross Margin and Market Share (2021-2026)
 - 11.14.4 Prolific Studio Main Business Overview
 - 11.14.5 Prolific Studio Latest Developments
- 11.15 RetroStyle Games
 - 11.15.1 RetroStyle Games Company Information
 - 11.15.2 RetroStyle Games Game Animation Services Product Offered
 - 11.15.3 RetroStyle Games Game Animation Services Revenue, Gross Margin and Market Share (2021-2026)
 - 11.15.4 RetroStyle Games Main Business Overview
 - 11.15.5 RetroStyle Games Latest Developments
- 11.16 iLogos Game Studios
 - 11.16.1 iLogos Game Studios Company Information
 - 11.16.2 iLogos Game Studios Game Animation Services Product Offered
 - 11.16.3 iLogos Game Studios Game Animation Services Revenue, Gross Margin and Market Share (2021-2026)
 - 11.16.4 iLogos Game Studios Main Business Overview
 - 11.16.5 iLogos Game Studios Latest Developments
- 11.17 Twin Win Games
 - 11.17.1 Twin Win Games Company Information
 - 11.17.2 Twin Win Games Game Animation Services Product Offered
 - 11.17.3 Twin Win Games Game Animation Services Revenue, Gross Margin and Market Share (2021-2026)
 - 11.17.4 Twin Win Games Main Business Overview
 - 11.17.5 Twin Win Games Latest Developments
- 11.18 Juego Studios
 - 11.18.1 Juego Studios Company Information
 - 11.18.2 Juego Studios Game Animation Services Product Offered
 - 11.18.3 Juego Studios Game Animation Services Revenue, Gross Margin and Market Share (2021-2026)
 - 11.18.4 Juego Studios Main Business Overview

- 11.18.5 Juego Studios Latest Developments
- 11.19 Whimsy Games
 - 11.19.1 Whimsy Games Company Information
 - 11.19.2 Whimsy Games Game Animation Services Product Offered
 - 11.19.3 Whimsy Games Game Animation Services Revenue, Gross Margin and Market Share (2021-2026)
 - 11.19.4 Whimsy Games Main Business Overview
 - 11.19.5 Whimsy Games Latest Developments
- 11.20 AAA Game Art Studio
 - 11.20.1 AAA Game Art Studio Company Information
 - 11.20.2 AAA Game Art Studio Game Animation Services Product Offered
 - 11.20.3 AAA Game Art Studio Game Animation Services Revenue, Gross Margin and Market Share (2021-2026)
 - 11.20.4 AAA Game Art Studio Main Business Overview
 - 11.20.5 AAA Game Art Studio Latest Developments
- 11.21 Zvky Design Studio
 - 11.21.1 Zvky Design Studio Company Information
 - 11.21.2 Zvky Design Studio Game Animation Services Product Offered
 - 11.21.3 Zvky Design Studio Game Animation Services Revenue, Gross Margin and Market Share (2021-2026)
 - 11.21.4 Zvky Design Studio Main Business Overview
 - 11.21.5 Zvky Design Studio Latest Developments
- 11.22 Stepico
 - 11.22.1 Stepico Company Information
 - 11.22.2 Stepico Game Animation Services Product Offered
 - 11.22.3 Stepico Game Animation Services Revenue, Gross Margin and Market Share (2021-2026)
 - 11.22.4 Stepico Main Business Overview
 - 11.22.5 Stepico Latest Developments
- 11.23 Ediiie
 - 11.23.1 Ediiie Company Information
 - 11.23.2 Ediiie Game Animation Services Product Offered
 - 11.23.3 Ediiie Game Animation Services Revenue, Gross Margin and Market Share (2021-2026)
 - 11.23.4 Ediiie Main Business Overview
 - 11.23.5 Ediiie Latest Developments
- 11.24 Pingle Studio
 - 11.24.1 Pingle Studio Company Information
 - 11.24.2 Pingle Studio Game Animation Services Product Offered

11.24.3 Pingle Studio Game Animation Services Revenue, Gross Margin and Market Share (2021-2026)

11.24.4 Pingle Studio Main Business Overview

11.24.5 Pingle Studio Latest Developments

11.25 Split Arts Technologies

11.25.1 Split Arts Technologies Company Information

11.25.2 Split Arts Technologies Game Animation Services Product Offered

11.25.3 Split Arts Technologies Game Animation Services Revenue, Gross Margin and Market Share (2021-2026)

11.25.4 Split Arts Technologies Main Business Overview

11.25.5 Split Arts Technologies Latest Developments

11.26 Jumbla

11.26.1 Jumbla Company Information

11.26.2 Jumbla Game Animation Services Product Offered

11.26.3 Jumbla Game Animation Services Revenue, Gross Margin and Market Share (2021-2026)

11.26.4 Jumbla Main Business Overview

11.26.5 Jumbla Latest Developments

11.27 300Mind

11.27.1 300Mind Company Information

11.27.2 300Mind Game Animation Services Product Offered

11.27.3 300Mind Game Animation Services Revenue, Gross Margin and Market Share (2021-2026)

11.27.4 300Mind Main Business Overview

11.27.5 300Mind Latest Developments

12 RESEARCH FINDINGS AND CONCLUSION

List Of Tables

LIST OF TABLES

Table 1. Game Animation Services Market Size CAGR by Region (2021 VS 2025 VS 2032) & (\$ millions)

Table 2. Game Animation Services Annual Sales CAGR by Country/Region (2021, 2025 & 2032) & (\$ millions)

Table 3. Major Players of 2D

Table 4. Major Players of 3D

Table 5. Game Animation Services Market Size CAGR by Type (2021 VS 2025 VS 2032) & (\$ millions)

Table 6. Global Game Animation Services Market Size by Type (2021-2026) & (\$ millions)

Table 7. Global Game Animation Services Market Size Market Share by Type (2021-2026)

Table 8. Game Animation Services Market Size CAGR by Application (2021 VS 2025 VS 2032) & (\$ millions)

Table 9. Global Game Animation Services Market Size by Application (2021-2026) & (\$ millions)

Table 10. Global Game Animation Services Market Size Market Share by Application (2021-2026)

Table 11. Global Game Animation Services Revenue by Player (2021-2026) & (\$ millions)

Table 12. Global Game Animation Services Revenue Market Share by Player (2021-2026)

Table 13. Game Animation Services Key Players Head office and Products Offered

Table 14. Game Animation Services Concentration Ratio (CR3, CR5 and CR10) & (2024-2026)

Table 15. New Products and Potential Entrants

Table 16. Mergers & Acquisitions, Expansion

Table 17. Global Game Animation Services Market Size by Region (2021-2026) & (\$ millions)

Table 18. Global Game Animation Services Market Size Market Share by Region (2021-2026)

Table 19. Global Game Animation Services Revenue by Country/Region (2021-2026) & (\$ millions)

Table 20. Global Game Animation Services Revenue Market Share by Country/Region (2021-2026)

Table 21. Americas Game Animation Services Market Size by Country (2021-2026) & (\$ millions)

Table 22. Americas Game Animation Services Market Size Market Share by Country (2021-2026)

Table 23. Americas Game Animation Services Market Size by Type (2021-2026) & (\$ millions)

Table 24. Americas Game Animation Services Market Size Market Share by Type (2021-2026)

Table 25. Americas Game Animation Services Market Size by Application (2021-2026) & (\$ millions)

Table 26. Americas Game Animation Services Market Size Market Share by Application (2021-2026)

Table 27. APAC Game Animation Services Market Size by Region (2021-2026) & (\$ millions)

Table 28. APAC Game Animation Services Market Size Market Share by Region (2021-2026)

Table 29. APAC Game Animation Services Market Size by Type (2021-2026) & (\$ millions)

Table 30. APAC Game Animation Services Market Size by Application (2021-2026) & (\$ millions)

Table 31. Europe Game Animation Services Market Size by Country (2021-2026) & (\$ millions)

Table 32. Europe Game Animation Services Market Size Market Share by Country (2021-2026)

Table 33. Europe Game Animation Services Market Size by Type (2021-2026) & (\$ millions)

Table 34. Europe Game Animation Services Market Size by Application (2021-2026) & (\$ millions)

Table 35. Middle East & Africa Game Animation Services Market Size by Region (2021-2026) & (\$ millions)

Table 36. Middle East & Africa Game Animation Services Market Size by Type (2021-2026) & (\$ millions)

Table 37. Middle East & Africa Game Animation Services Market Size by Application (2021-2026) & (\$ millions)

Table 38. Key Market Drivers & Growth Opportunities of Game Animation Services

Table 39. Key Market Challenges & Risks of Game Animation Services

Table 40. Key Industry Trends of Game Animation Services

Table 41. Global Game Animation Services Market Size Forecast by Region (2027-2032) & (\$ millions)

Table 42. Global Game Animation Services Market Size Market Share Forecast by Region (2027-2032)

Table 43. Global Game Animation Services Market Size Forecast by Type (2027-2032) & (\$ millions)

Table 44. Global Game Animation Services Market Size Forecast by Application (2027-2032) & (\$ millions)

Table 45. Virtuos Details, Company Type, Game Animation Services Area Served and Its Competitors

Table 46. Virtuos Game Animation Services Product Offered

Table 47. Virtuos Game Animation Services Revenue (\$ million), Gross Margin and Market Share (2021-2026)

Table 48. Virtuos Main Business

Table 49. Virtuos Latest Developments

Table 50. Pixune Details, Company Type, Game Animation Services Area Served and Its Competitors

Table 51. Pixune Game Animation Services Product Offered

Table 52. Pixune Game Animation Services Revenue (\$ million), Gross Margin and Market Share (2021-2026)

Table 53. Pixune Main Business

Table 54. Pixune Latest Developments

Table 55. Argentic's Details, Company Type, Game Animation Services Area Served and Its Competitors

Table 56. Argentic's Game Animation Services Product Offered

Table 57. Argentic's Game Animation Services Revenue (\$ million), Gross Margin and Market Share (2021-2026)

Table 58. Argentic's Main Business

Table 59. Argentic's Latest Developments

Table 60. Blur Studio Details, Company Type, Game Animation Services Area Served and Its Competitors

Table 61. Blur Studio Game Animation Services Product Offered

Table 62. Blur Studio Game Animation Services Revenue (\$ million), Gross Margin and Market Share (2021-2026)

Table 63. Blur Studio Main Business

Table 64. Blur Studio Latest Developments

Table 65. Lakshya Digital Details, Company Type, Game Animation Services Area Served and Its Competitors

Table 66. Lakshya Digital Game Animation Services Product Offered

Table 67. Lakshya Digital Game Animation Services Revenue (\$ million), Gross Margin and Market Share (2021-2026)

Table 68. Lakshya Digital Main Business

Table 69. Lakshya Digital Latest Developments

Table 70. Zatun Details, Company Type, Game Animation Services Area Served and Its Competitors

Table 71. Zatun Game Animation Services Product Offered

Table 72. Zatun Game Animation Services Revenue (\$ million), Gross Margin and Market Share (2021-2026)

Table 73. Zatun Main Business

Table 74. Zatun Latest Developments

Table 75. Original Force Details, Company Type, Game Animation Services Area Served and Its Competitors

Table 76. Original Force Game Animation Services Product Offered

Table 77. Original Force Game Animation Services Revenue (\$ million), Gross Margin and Market Share (2021-2026)

Table 78. Original Force Main Business

Table 79. Original Force Latest Developments

Table 80. Winking Studios Details, Company Type, Game Animation Services Area Served and Its Competitors

Table 81. Winking Studios Game Animation Services Product Offered

Table 82. Winking Studios Game Animation Services Revenue (\$ million), Gross Margin and Market Share (2021-2026)

Table 83. Winking Studios Main Business

Table 84. Winking Studios Latest Developments

Table 85. Platige Image Details, Company Type, Game Animation Services Area Served and Its Competitors

Table 86. Platige Image Game Animation Services Product Offered

Table 87. Platige Image Game Animation Services Revenue (\$ million), Gross Margin and Market Share (2021-2026)

Table 88. Platige Image Main Business

Table 89. Platige Image Latest Developments

Table 90. Magic Media Details, Company Type, Game Animation Services Area Served and Its Competitors

Table 91. Magic Media Game Animation Services Product Offered

Table 92. Magic Media Game Animation Services Revenue (\$ million), Gross Margin and Market Share (2021-2026)

Table 93. Magic Media Main Business

Table 94. Magic Media Latest Developments

Table 95. InvoGames Details, Company Type, Game Animation Services Area Served and Its Competitors

Table 96. InvoGames Game Animation Services Product Offered
Table 97. InvoGames Game Animation Services Revenue (\$ million), Gross Margin and Market Share (2021-2026)
Table 98. InvoGames Main Business
Table 99. InvoGames Latest Developments
Table 100. Kevuru Games Details, Company Type, Game Animation Services Area Served and Its Competitors
Table 101. Kevuru Games Game Animation Services Product Offered
Table 102. Kevuru Games Game Animation Services Revenue (\$ million), Gross Margin and Market Share (2021-2026)
Table 103. Kevuru Games Main Business
Table 104. Kevuru Games Latest Developments
Table 105. Game-Ace Details, Company Type, Game Animation Services Area Served and Its Competitors
Table 106. Game-Ace Game Animation Services Product Offered
Table 107. Game-Ace Game Animation Services Revenue (\$ million), Gross Margin and Market Share (2021-2026)
Table 108. Game-Ace Main Business
Table 109. Game-Ace Latest Developments
Table 110. Prolific Studio Details, Company Type, Game Animation Services Area Served and Its Competitors
Table 111. Prolific Studio Game Animation Services Product Offered
Table 112. Prolific Studio Game Animation Services Revenue (\$ million), Gross Margin and Market Share (2021-2026)
Table 113. Prolific Studio Main Business
Table 114. Prolific Studio Latest Developments
Table 115. RetroStyle Games Details, Company Type, Game Animation Services Area Served and Its Competitors
Table 116. RetroStyle Games Game Animation Services Product Offered
Table 117. RetroStyle Games Game Animation Services Revenue (\$ million), Gross Margin and Market Share (2021-2026)
Table 118. RetroStyle Games Main Business
Table 119. RetroStyle Games Latest Developments
Table 120. iLogos Game Studios Details, Company Type, Game Animation Services Area Served and Its Competitors
Table 121. iLogos Game Studios Game Animation Services Product Offered
Table 122. iLogos Game Studios Game Animation Services Revenue (\$ million), Gross Margin and Market Share (2021-2026)
Table 123. iLogos Game Studios Main Business

Table 124. iLogos Game Studios Latest Developments
Table 125. Twin Win Games Details, Company Type, Game Animation Services Area Served and Its Competitors
Table 126. Twin Win Games Game Animation Services Product Offered
Table 127. Twin Win Games Game Animation Services Revenue (\$ million), Gross Margin and Market Share (2021-2026)
Table 128. Twin Win Games Main Business
Table 129. Twin Win Games Latest Developments
Table 130. Juego Studios Details, Company Type, Game Animation Services Area Served and Its Competitors
Table 131. Juego Studios Game Animation Services Product Offered
Table 132. Juego Studios Game Animation Services Revenue (\$ million), Gross Margin and Market Share (2021-2026)
Table 133. Juego Studios Main Business
Table 134. Juego Studios Latest Developments
Table 135. Whimsy Games Details, Company Type, Game Animation Services Area Served and Its Competitors
Table 136. Whimsy Games Game Animation Services Product Offered
Table 137. Whimsy Games Game Animation Services Revenue (\$ million), Gross Margin and Market Share (2021-2026)
Table 138. Whimsy Games Main Business
Table 139. Whimsy Games Latest Developments
Table 140. AAA Game Art Studio Details, Company Type, Game Animation Services Area Served and Its Competitors
Table 141. AAA Game Art Studio Game Animation Services Product Offered
Table 142. AAA Game Art Studio Game Animation Services Revenue (\$ million), Gross Margin and Market Share (2021-2026)
Table 143. AAA Game Art Studio Main Business
Table 144. AAA Game Art Studio Latest Developments
Table 145. Zvky Design Studio Details, Company Type, Game Animation Services Area Served and Its Competitors
Table 146. Zvky Design Studio Game Animation Services Product Offered
Table 147. Zvky Design Studio Game Animation Services Revenue (\$ million), Gross Margin and Market Share (2021-2026)
Table 148. Zvky Design Studio Main Business
Table 149. Zvky Design Studio Latest Developments
Table 150. Stepico Details, Company Type, Game Animation Services Area Served and Its Competitors
Table 151. Stepico Game Animation Services Product Offered

Table 152. Stepico Game Animation Services Revenue (\$ million), Gross Margin and Market Share (2021-2026)

Table 153. Stepico Main Business

Table 154. Stepico Latest Developments

Table 155. Ediiie Details, Company Type, Game Animation Services Area Served and Its Competitors

Table 156. Ediiie Game Animation Services Product Offered

Table 157. Ediiie Game Animation Services Revenue (\$ million), Gross Margin and Market Share (2021-2026)

Table 158. Ediiie Main Business

Table 159. Ediiie Latest Developments

Table 160. Pingle Studio Details, Company Type, Game Animation Services Area Served and Its Competitors

Table 161. Pingle Studio Game Animation Services Product Offered

Table 162. Pingle Studio Game Animation Services Revenue (\$ million), Gross Margin and Market Share (2021-2026)

Table 163. Pingle Studio Main Business

Table 164. Pingle Studio Latest Developments

Table 165. Split Arts Technologies Details, Company Type, Game Animation Services Area Served and Its Competitors

Table 166. Split Arts Technologies Game Animation Services Product Offered

Table 167. Split Arts Technologies Game Animation Services Revenue (\$ million), Gross Margin and Market Share (2021-2026)

Table 168. Split Arts Technologies Main Business

Table 169. Split Arts Technologies Latest Developments

Table 170. Jumbla Details, Company Type, Game Animation Services Area Served and Its Competitors

Table 171. Jumbla Game Animation Services Product Offered

Table 172. Jumbla Game Animation Services Revenue (\$ million), Gross Margin and Market Share (2021-2026)

Table 173. Jumbla Main Business

Table 174. Jumbla Latest Developments

Table 175. 300Mind Details, Company Type, Game Animation Services Area Served and Its Competitors

Table 176. 300Mind Game Animation Services Product Offered

Table 177. 300Mind Game Animation Services Revenue (\$ million), Gross Margin and Market Share (2021-2026)

Table 178. 300Mind Main Business

Table 179. 300Mind Latest Developments

List Of Figures

LIST OF FIGURES

Figure 1. Game Animation Services Report Years Considered

Figure 2. Research Objectives

Figure 3. Research Methodology

Figure 4. Research Process and Data Source

Figure 5. Global Game Animation Services Market Size Growth Rate (2021-2032) (\$ millions)

Figure 6. Game Animation Services Sales by Geographic Region (2021, 2025 & 2032) & (\$ millions)

Figure 7. Game Animation Services Sales Market Share by Country/Region (2025)

Figure 8. Game Animation Services Sales Market Share by Country/Region (2021, 2025 & 2032)

Figure 9. Global Game Animation Services Market Size Market Share by Type in 2025

Figure 10. Game Animation Services in Mobile Games

Figure 11. Global Game Animation Services Market: Mobile Games (2021-2026) & (\$ millions)

Figure 12. Game Animation Services in Computer Games

Figure 13. Global Game Animation Services Market: Computer Games (2021-2026) & (\$ millions)

Figure 14. Game Animation Services in Others

Figure 15. Global Game Animation Services Market: Others (2021-2026) & (\$ millions)

Figure 16. Global Game Animation Services Market Size Market Share by Application in 2025

Figure 17. Global Game Animation Services Revenue Market Share by Player in 2025

Figure 18. Global Game Animation Services Market Size Market Share by Region (2021-2026)

Figure 19. Americas Game Animation Services Market Size 2021-2026 (\$ millions)

Figure 20. APAC Game Animation Services Market Size 2021-2026 (\$ millions)

Figure 21. Europe Game Animation Services Market Size 2021-2026 (\$ millions)

Figure 22. Middle East & Africa Game Animation Services Market Size 2021-2026 (\$ millions)

Figure 23. Americas Game Animation Services Value Market Share by Country in 2025

Figure 24. United States Game Animation Services Market Size Growth 2021-2026 (\$ millions)

Figure 25. Canada Game Animation Services Market Size Growth 2021-2026 (\$ millions)

Figure 26. Mexico Game Animation Services Market Size Growth 2021-2026 (\$ millions)

Figure 27. Brazil Game Animation Services Market Size Growth 2021-2026 (\$ millions)

Figure 28. APAC Game Animation Services Market Size Market Share by Region in 2025

Figure 29. APAC Game Animation Services Market Size Market Share by Type (2021-2026)

Figure 30. APAC Game Animation Services Market Size Market Share by Application (2021-2026)

Figure 31. China Game Animation Services Market Size Growth 2021-2026 (\$ millions)

Figure 32. Japan Game Animation Services Market Size Growth 2021-2026 (\$ millions)

Figure 33. South Korea Game Animation Services Market Size Growth 2021-2026 (\$ millions)

Figure 34. Southeast Asia Game Animation Services Market Size Growth 2021-2026 (\$ millions)

Figure 35. India Game Animation Services Market Size Growth 2021-2026 (\$ millions)

Figure 36. Australia Game Animation Services Market Size Growth 2021-2026 (\$ millions)

Figure 37. Europe Game Animation Services Market Size Market Share by Country in 2025

Figure 38. Europe Game Animation Services Market Size Market Share by Type (2021-2026)

Figure 39. Europe Game Animation Services Market Size Market Share by Application (2021-2026)

Figure 40. Germany Game Animation Services Market Size Growth 2021-2026 (\$ millions)

Figure 41. France Game Animation Services Market Size Growth 2021-2026 (\$ millions)

Figure 42. UK Game Animation Services Market Size Growth 2021-2026 (\$ millions)

Figure 43. Italy Game Animation Services Market Size Growth 2021-2026 (\$ millions)

Figure 44. Russia Game Animation Services Market Size Growth 2021-2026 (\$ millions)

Figure 45. Middle East & Africa Game Animation Services Market Size Market Share by Region (2021-2026)

Figure 46. Middle East & Africa Game Animation Services Market Size Market Share by Type (2021-2026)

Figure 47. Middle East & Africa Game Animation Services Market Size Market Share by Application (2021-2026)

Figure 48. Egypt Game Animation Services Market Size Growth 2021-2026 (\$ millions)

Figure 49. South Africa Game Animation Services Market Size Growth 2021-2026 (\$ millions)

- Figure 50. Israel Game Animation Services Market Size Growth 2021-2026 (\$ millions)
- Figure 51. Turkey Game Animation Services Market Size Growth 2021-2026 (\$ millions)
- Figure 52. GCC Countries Game Animation Services Market Size Growth 2021-2026 (\$ millions)
- Figure 53. Americas Game Animation Services Market Size 2027-2032 (\$ millions)
- Figure 54. APAC Game Animation Services Market Size 2027-2032 (\$ millions)
- Figure 55. Europe Game Animation Services Market Size 2027-2032 (\$ millions)
- Figure 56. Middle East & Africa Game Animation Services Market Size 2027-2032 (\$ millions)
- Figure 57. United States Game Animation Services Market Size 2027-2032 (\$ millions)
- Figure 58. Canada Game Animation Services Market Size 2027-2032 (\$ millions)
- Figure 59. Mexico Game Animation Services Market Size 2027-2032 (\$ millions)
- Figure 60. Brazil Game Animation Services Market Size 2027-2032 (\$ millions)
- Figure 61. China Game Animation Services Market Size 2027-2032 (\$ millions)
- Figure 62. Japan Game Animation Services Market Size 2027-2032 (\$ millions)
- Figure 63. Korea Game Animation Services Market Size 2027-2032 (\$ millions)
- Figure 64. Southeast Asia Game Animation Services Market Size 2027-2032 (\$ millions)
- Figure 65. India Game Animation Services Market Size 2027-2032 (\$ millions)
- Figure 66. Australia Game Animation Services Market Size 2027-2032 (\$ millions)
- Figure 67. Germany Game Animation Services Market Size 2027-2032 (\$ millions)
- Figure 68. France Game Animation Services Market Size 2027-2032 (\$ millions)
- Figure 69. UK Game Animation Services Market Size 2027-2032 (\$ millions)
- Figure 70. Italy Game Animation Services Market Size 2027-2032 (\$ millions)
- Figure 71. Russia Game Animation Services Market Size 2027-2032 (\$ millions)
- Figure 72. Egypt Game Animation Services Market Size 2027-2032 (\$ millions)
- Figure 73. South Africa Game Animation Services Market Size 2027-2032 (\$ millions)
- Figure 74. Israel Game Animation Services Market Size 2027-2032 (\$ millions)
- Figure 75. Turkey Game Animation Services Market Size 2027-2032 (\$ millions)
- Figure 76. Global Game Animation Services Market Size Market Share Forecast by Type (2027-2032)
- Figure 77. Global Game Animation Services Market Size Market Share Forecast by Application (2027-2032)
- Figure 78. GCC Countries Game Animation Services Market Size 2027-2032 (\$ millions)

I would like to order

Product name: Global Game Animation Services Market Growth (Status and Outlook) 2026-2032

Product link: <https://marketpublishers.com/r/GF3109DC50ECEN.html>

Price: US\$ 3,660.00 (Single User License / Electronic Delivery)

If you want to order Corporate License or Hard Copy, please, contact our Customer Service:

info@marketpublishers.com

Payment

To pay by Credit Card (Visa, MasterCard, American Express, PayPal), please, click button on product page <https://marketpublishers.com/r/GF3109DC50ECEN.html>