

Global Entertainment Video Games Market Growth (Status and Outlook) 2024-2030

<https://marketpublishers.com/r/G6FF18858660EN.html>

Date: December 2024

Pages: 156

Price: US\$ 3,660.00 (Single User License)

ID: G6FF18858660EN

Abstracts

The report requires updating with new data and is sent in 48 hours after order is placed.

According to our LPI (LP Information) latest study, the global Entertainment Video Games market size was valued at US\$ million in 2023. With growing demand in downstream market, the Entertainment Video Games is forecast to a readjusted size of US\$ million by 2030 with a CAGR of % during review period.

The research report highlights the growth potential of the global Entertainment Video Games market. Entertainment Video Games are expected to show stable growth in the future market. However, product differentiation, reducing costs, and supply chain optimization remain crucial for the widespread adoption of Entertainment Video Games. Market players need to invest in research and development, forge strategic partnerships, and align their offerings with evolving consumer preferences to capitalize on the immense opportunities presented by the Entertainment Video Games market.

Key Features:

The report on Entertainment Video Games market reflects various aspects and provide valuable insights into the industry.

Market Size and Growth: The research report provide an overview of the current size and growth of the Entertainment Video Games market. It may include historical data, market segmentation by Type (e.g., Action Games, Adventure Games), and regional breakdowns.

Market Drivers and Challenges: The report can identify and analyse the factors driving

the growth of the Entertainment Video Games market, such as government regulations, environmental concerns, technological advancements, and changing consumer preferences. It can also highlight the challenges faced by the industry, including infrastructure limitations, range anxiety, and high upfront costs.

Competitive Landscape: The research report provides analysis of the competitive landscape within the Entertainment Video Games market. It includes profiles of key players, their market share, strategies, and product offerings. The report can also highlight emerging players and their potential impact on the market.

Technological Developments: The research report can delve into the latest technological developments in the Entertainment Video Games industry. This include advancements in Entertainment Video Games technology, Entertainment Video Games new entrants, Entertainment Video Games new investment, and other innovations that are shaping the future of Entertainment Video Games.

Downstream Procumbent Preference: The report can shed light on customer procumbent behaviour and adoption trends in the Entertainment Video Games market. It includes factors influencing customer ' purchasing decisions, preferences for Entertainment Video Games product.

Government Policies and Incentives: The research report analyse the impact of government policies and incentives on the Entertainment Video Games market. This may include an assessment of regulatory frameworks, subsidies, tax incentives, and other measures aimed at promoting Entertainment Video Games market. The report also evaluates the effectiveness of these policies in driving market growth.

Environmental Impact and Sustainability: The research report assess the environmental impact and sustainability aspects of the Entertainment Video Games market.

Market Forecasts and Future Outlook: Based on the analysis conducted, the research report provide market forecasts and outlook for the Entertainment Video Games industry. This includes projections of market size, growth rates, regional trends, and predictions on technological advancements and policy developments.

Recommendations and Opportunities: The report conclude with recommendations for industry stakeholders, policymakers, and investors. It highlights potential opportunities for market players to capitalize on emerging trends, overcome challenges, and contribute to the growth and development of the Entertainment Video Games market.

Market Segmentation:

Entertainment Video Games market is split by Type and by Application. For the period 2019-2030, the growth among segments provides accurate calculations and forecasts for consumption value by Type, and by Application in terms of value.

Segmentation by type

Action Games

Adventure Games

Role-playing Games

Simulation Games

Strategy Games

Sports Games

Puzzle Games

Others

Segmentation by application

PC and Mac

Smartphones and Tablets

PS4

VR/AR Headsets

Xbox One

Apple TV

Nintendo Switch

Others

This report also splits the market by region:

Americas

United States

Canada

Mexico

Brazil

APAC

China

Japan

Korea

Southeast Asia

India

Australia

Europe

Germany

France

UK

Italy

Russia

Middle East & Africa

Egypt

South Africa

Israel

Turkey

GCC Countries

The below companies that are profiled have been selected based on inputs gathered from primary experts and analyzing the company's coverage, product portfolio, its market penetration.

Blizzard Entertainment Inc

Riot Games

Nintendo

Valve Corporation

Rockstar Games

Electronic Arts

Activision Blizzard

Sony Computer Entertainment

Ubisoft

Tencent

NetEase

Sega Games Co.

Mojang

Epic Games

BioWare

Naughty Dog Inc

Square Enix Holdings Co. Ltd

Capcom Company Ltd

Bungie Inc

Microsoft Corporation

Bandai Namco Entertainment

Game Freak

Insomniac Games Inc

Infinity Ward

Take-Two Interactive Software Inc

Gameloft

NCSOFT

Nexon Co. Ltd

Contents

1 SCOPE OF THE REPORT

- 1.1 Market Introduction
- 1.2 Years Considered
- 1.3 Research Objectives
- 1.4 Market Research Methodology
- 1.5 Research Process and Data Source
- 1.6 Economic Indicators
- 1.7 Currency Considered
- 1.8 Market Estimation Caveats

2 EXECUTIVE SUMMARY

- 2.1 World Market Overview
 - 2.1.1 Global Entertainment Video Games Market Size 2019-2030
 - 2.1.2 Entertainment Video Games Market Size CAGR by Region 2019 VS 2023 VS 2030
- 2.2 Entertainment Video Games Segment by Type
 - 2.2.1 Action Games
 - 2.2.2 Adventure Games
 - 2.2.3 Role-playing Games
 - 2.2.4 Simulation Games
 - 2.2.5 Strategy Games
 - 2.2.6 Sports Games
 - 2.2.7 Puzzle Games
 - 2.2.8 Others
- 2.3 Entertainment Video Games Market Size by Type
 - 2.3.1 Entertainment Video Games Market Size CAGR by Type (2019 VS 2023 VS 2030)
 - 2.3.2 Global Entertainment Video Games Market Size Market Share by Type (2019-2024)
- 2.4 Entertainment Video Games Segment by Application
 - 2.4.1 PC and Mac
 - 2.4.2 Smartphones and Tablets
 - 2.4.3 PS4
 - 2.4.4 VR/AR Headsets
 - 2.4.5 Xbox One

2.4.6 Apple TV

2.4.7 Nintendo Switch

2.4.8 Others

2.5 Entertainment Video Games Market Size by Application

2.5.1 Entertainment Video Games Market Size CAGR by Application (2019 VS 2023 VS 2030)

2.5.2 Global Entertainment Video Games Market Size Market Share by Application (2019-2024)

3 ENTERTAINMENT VIDEO GAMES MARKET SIZE BY PLAYER

3.1 Entertainment Video Games Market Size Market Share by Players

3.1.1 Global Entertainment Video Games Revenue by Players (2019-2024)

3.1.2 Global Entertainment Video Games Revenue Market Share by Players (2019-2024)

3.2 Global Entertainment Video Games Key Players Head office and Products Offered

3.3 Market Concentration Rate Analysis

3.3.1 Competition Landscape Analysis

3.3.2 Concentration Ratio (CR3, CR5 and CR10) & (2022-2024)

3.4 New Products and Potential Entrants

3.5 Mergers & Acquisitions, Expansion

4 ENTERTAINMENT VIDEO GAMES BY REGIONS

4.1 Entertainment Video Games Market Size by Regions (2019-2024)

4.2 Americas Entertainment Video Games Market Size Growth (2019-2024)

4.3 APAC Entertainment Video Games Market Size Growth (2019-2024)

4.4 Europe Entertainment Video Games Market Size Growth (2019-2024)

4.5 Middle East & Africa Entertainment Video Games Market Size Growth (2019-2024)

5 AMERICAS

5.1 Americas Entertainment Video Games Market Size by Country (2019-2024)

5.2 Americas Entertainment Video Games Market Size by Type (2019-2024)

5.3 Americas Entertainment Video Games Market Size by Application (2019-2024)

5.4 United States

5.5 Canada

5.6 Mexico

5.7 Brazil

6 APAC

- 6.1 APAC Entertainment Video Games Market Size by Region (2019-2024)
- 6.2 APAC Entertainment Video Games Market Size by Type (2019-2024)
- 6.3 APAC Entertainment Video Games Market Size by Application (2019-2024)
- 6.4 China
- 6.5 Japan
- 6.6 Korea
- 6.7 Southeast Asia
- 6.8 India
- 6.9 Australia

7 EUROPE

- 7.1 Europe Entertainment Video Games by Country (2019-2024)
- 7.2 Europe Entertainment Video Games Market Size by Type (2019-2024)
- 7.3 Europe Entertainment Video Games Market Size by Application (2019-2024)
- 7.4 Germany
- 7.5 France
- 7.6 UK
- 7.7 Italy
- 7.8 Russia

8 MIDDLE EAST & AFRICA

- 8.1 Middle East & Africa Entertainment Video Games by Region (2019-2024)
- 8.2 Middle East & Africa Entertainment Video Games Market Size by Type (2019-2024)
- 8.3 Middle East & Africa Entertainment Video Games Market Size by Application (2019-2024)
- 8.4 Egypt
- 8.5 South Africa
- 8.6 Israel
- 8.7 Turkey
- 8.8 GCC Countries

9 MARKET DRIVERS, CHALLENGES AND TRENDS

- 9.1 Market Drivers & Growth Opportunities

9.2 Market Challenges & Risks

9.3 Industry Trends

10 GLOBAL ENTERTAINMENT VIDEO GAMES MARKET FORECAST

10.1 Global Entertainment Video Games Forecast by Regions (2025-2030)

10.1.1 Global Entertainment Video Games Forecast by Regions (2025-2030)

10.1.2 Americas Entertainment Video Games Forecast

10.1.3 APAC Entertainment Video Games Forecast

10.1.4 Europe Entertainment Video Games Forecast

10.1.5 Middle East & Africa Entertainment Video Games Forecast

10.2 Americas Entertainment Video Games Forecast by Country (2025-2030)

10.2.1 United States Entertainment Video Games Market Forecast

10.2.2 Canada Entertainment Video Games Market Forecast

10.2.3 Mexico Entertainment Video Games Market Forecast

10.2.4 Brazil Entertainment Video Games Market Forecast

10.3 APAC Entertainment Video Games Forecast by Region (2025-2030)

10.3.1 China Entertainment Video Games Market Forecast

10.3.2 Japan Entertainment Video Games Market Forecast

10.3.3 Korea Entertainment Video Games Market Forecast

10.3.4 Southeast Asia Entertainment Video Games Market Forecast

10.3.5 India Entertainment Video Games Market Forecast

10.3.6 Australia Entertainment Video Games Market Forecast

10.4 Europe Entertainment Video Games Forecast by Country (2025-2030)

10.4.1 Germany Entertainment Video Games Market Forecast

10.4.2 France Entertainment Video Games Market Forecast

10.4.3 UK Entertainment Video Games Market Forecast

10.4.4 Italy Entertainment Video Games Market Forecast

10.4.5 Russia Entertainment Video Games Market Forecast

10.5 Middle East & Africa Entertainment Video Games Forecast by Region (2025-2030)

10.5.1 Egypt Entertainment Video Games Market Forecast

10.5.2 South Africa Entertainment Video Games Market Forecast

10.5.3 Israel Entertainment Video Games Market Forecast

10.5.4 Turkey Entertainment Video Games Market Forecast

10.5.5 GCC Countries Entertainment Video Games Market Forecast

10.6 Global Entertainment Video Games Forecast by Type (2025-2030)

10.7 Global Entertainment Video Games Forecast by Application (2025-2030)

11 KEY PLAYERS ANALYSIS

11.1 Blizzard Entertainment Inc

11.1.1 Blizzard Entertainment Inc Company Information

11.1.2 Blizzard Entertainment Inc Entertainment Video Games Product Offered

11.1.3 Blizzard Entertainment Inc Entertainment Video Games Revenue, Gross Margin and Market Share (2019-2024)

11.1.4 Blizzard Entertainment Inc Main Business Overview

11.1.5 Blizzard Entertainment Inc Latest Developments

11.2 Riot Games

11.2.1 Riot Games Company Information

11.2.2 Riot Games Entertainment Video Games Product Offered

11.2.3 Riot Games Entertainment Video Games Revenue, Gross Margin and Market Share (2019-2024)

11.2.4 Riot Games Main Business Overview

11.2.5 Riot Games Latest Developments

11.3 Nintendo

11.3.1 Nintendo Company Information

11.3.2 Nintendo Entertainment Video Games Product Offered

11.3.3 Nintendo Entertainment Video Games Revenue, Gross Margin and Market Share (2019-2024)

11.3.4 Nintendo Main Business Overview

11.3.5 Nintendo Latest Developments

11.4 Valve Corporation

11.4.1 Valve Corporation Company Information

11.4.2 Valve Corporation Entertainment Video Games Product Offered

11.4.3 Valve Corporation Entertainment Video Games Revenue, Gross Margin and Market Share (2019-2024)

11.4.4 Valve Corporation Main Business Overview

11.4.5 Valve Corporation Latest Developments

11.5 Rockstar Games

11.5.1 Rockstar Games Company Information

11.5.2 Rockstar Games Entertainment Video Games Product Offered

11.5.3 Rockstar Games Entertainment Video Games Revenue, Gross Margin and Market Share (2019-2024)

11.5.4 Rockstar Games Main Business Overview

11.5.5 Rockstar Games Latest Developments

11.6 Electronic Arts

11.6.1 Electronic Arts Company Information

11.6.2 Electronic Arts Entertainment Video Games Product Offered

11.6.3 Electronic Arts Entertainment Video Games Revenue, Gross Margin and Market Share (2019-2024)

11.6.4 Electronic Arts Main Business Overview

11.6.5 Electronic Arts Latest Developments

11.7 Activision Blizzard

11.7.1 Activision Blizzard Company Information

11.7.2 Activision Blizzard Entertainment Video Games Product Offered

11.7.3 Activision Blizzard Entertainment Video Games Revenue, Gross Margin and Market Share (2019-2024)

11.7.4 Activision Blizzard Main Business Overview

11.7.5 Activision Blizzard Latest Developments

11.8 Sony Computer Entertainment

11.8.1 Sony Computer Entertainment Company Information

11.8.2 Sony Computer Entertainment Entertainment Video Games Product Offered

11.8.3 Sony Computer Entertainment Entertainment Video Games Revenue, Gross Margin and Market Share (2019-2024)

11.8.4 Sony Computer Entertainment Main Business Overview

11.8.5 Sony Computer Entertainment Latest Developments

11.9 Ubisoft

11.9.1 Ubisoft Company Information

11.9.2 Ubisoft Entertainment Video Games Product Offered

11.9.3 Ubisoft Entertainment Video Games Revenue, Gross Margin and Market Share (2019-2024)

11.9.4 Ubisoft Main Business Overview

11.9.5 Ubisoft Latest Developments

11.10 Tencent

11.10.1 Tencent Company Information

11.10.2 Tencent Entertainment Video Games Product Offered

11.10.3 Tencent Entertainment Video Games Revenue, Gross Margin and Market Share (2019-2024)

11.10.4 Tencent Main Business Overview

11.10.5 Tencent Latest Developments

11.11 NetEase

11.11.1 NetEase Company Information

11.11.2 NetEase Entertainment Video Games Product Offered

11.11.3 NetEase Entertainment Video Games Revenue, Gross Margin and Market Share (2019-2024)

11.11.4 NetEase Main Business Overview

11.11.5 NetEase Latest Developments

11.12 Sega Games Co.

11.12.1 Sega Games Co. Company Information

11.12.2 Sega Games Co. Entertainment Video Games Product Offered

11.12.3 Sega Games Co. Entertainment Video Games Revenue, Gross Margin and Market Share (2019-2024)

11.12.4 Sega Games Co. Main Business Overview

11.12.5 Sega Games Co. Latest Developments

11.13 Mojang

11.13.1 Mojang Company Information

11.13.2 Mojang Entertainment Video Games Product Offered

11.13.3 Mojang Entertainment Video Games Revenue, Gross Margin and Market Share (2019-2024)

11.13.4 Mojang Main Business Overview

11.13.5 Mojang Latest Developments

11.14 Epic Games

11.14.1 Epic Games Company Information

11.14.2 Epic Games Entertainment Video Games Product Offered

11.14.3 Epic Games Entertainment Video Games Revenue, Gross Margin and Market Share (2019-2024)

11.14.4 Epic Games Main Business Overview

11.14.5 Epic Games Latest Developments

11.15 BioWare

11.15.1 BioWare Company Information

11.15.2 BioWare Entertainment Video Games Product Offered

11.15.3 BioWare Entertainment Video Games Revenue, Gross Margin and Market Share (2019-2024)

11.15.4 BioWare Main Business Overview

11.15.5 BioWare Latest Developments

11.16 Naughty Dog Inc

11.16.1 Naughty Dog Inc Company Information

11.16.2 Naughty Dog Inc Entertainment Video Games Product Offered

11.16.3 Naughty Dog Inc Entertainment Video Games Revenue, Gross Margin and Market Share (2019-2024)

11.16.4 Naughty Dog Inc Main Business Overview

11.16.5 Naughty Dog Inc Latest Developments

11.17 Square Enix Holdings Co. Ltd

11.17.1 Square Enix Holdings Co. Ltd Company Information

11.17.2 Square Enix Holdings Co. Ltd Entertainment Video Games Product Offered

11.17.3 Square Enix Holdings Co. Ltd Entertainment Video Games Revenue, Gross

Margin and Market Share (2019-2024)

11.17.4 Square Enix Holdings Co. Ltd Main Business Overview

11.17.5 Square Enix Holdings Co. Ltd Latest Developments

11.18 Capcom Company Ltd

11.18.1 Capcom Company Ltd Company Information

11.18.2 Capcom Company Ltd Entertainment Video Games Product Offered

11.18.3 Capcom Company Ltd Entertainment Video Games Revenue, Gross Margin and Market Share (2019-2024)

11.18.4 Capcom Company Ltd Main Business Overview

11.18.5 Capcom Company Ltd Latest Developments

11.19 Bungie Inc

11.19.1 Bungie Inc Company Information

11.19.2 Bungie Inc Entertainment Video Games Product Offered

11.19.3 Bungie Inc Entertainment Video Games Revenue, Gross Margin and Market Share (2019-2024)

11.19.4 Bungie Inc Main Business Overview

11.19.5 Bungie Inc Latest Developments

11.20 Microsoft Corporation

11.20.1 Microsoft Corporation Company Information

11.20.2 Microsoft Corporation Entertainment Video Games Product Offered

11.20.3 Microsoft Corporation Entertainment Video Games Revenue, Gross Margin and Market Share (2019-2024)

11.20.4 Microsoft Corporation Main Business Overview

11.20.5 Microsoft Corporation Latest Developments

11.21 Bandai Namco Entertainment

11.21.1 Bandai Namco Entertainment Company Information

11.21.2 Bandai Namco Entertainment Entertainment Video Games Product Offered

11.21.3 Bandai Namco Entertainment Entertainment Video Games Revenue, Gross Margin and Market Share (2019-2024)

11.21.4 Bandai Namco Entertainment Main Business Overview

11.21.5 Bandai Namco Entertainment Latest Developments

11.22 Game Freak

11.22.1 Game Freak Company Information

11.22.2 Game Freak Entertainment Video Games Product Offered

11.22.3 Game Freak Entertainment Video Games Revenue, Gross Margin and Market Share (2019-2024)

11.22.4 Game Freak Main Business Overview

11.22.5 Game Freak Latest Developments

11.23 Insomniac Games Inc

- 11.23.1 Insomniac Games Inc Company Information
- 11.23.2 Insomniac Games Inc Entertainment Video Games Product Offered
- 11.23.3 Insomniac Games Inc Entertainment Video Games Revenue, Gross Margin and Market Share (2019-2024)
- 11.23.4 Insomniac Games Inc Main Business Overview
- 11.23.5 Insomniac Games Inc Latest Developments
- 11.24 Infinity Ward
 - 11.24.1 Infinity Ward Company Information
 - 11.24.2 Infinity Ward Entertainment Video Games Product Offered
 - 11.24.3 Infinity Ward Entertainment Video Games Revenue, Gross Margin and Market Share (2019-2024)
 - 11.24.4 Infinity Ward Main Business Overview
 - 11.24.5 Infinity Ward Latest Developments
- 11.25 Take-Two Interactive Software Inc
 - 11.25.1 Take-Two Interactive Software Inc Company Information
 - 11.25.2 Take-Two Interactive Software Inc Entertainment Video Games Product Offered
 - 11.25.3 Take-Two Interactive Software Inc Entertainment Video Games Revenue, Gross Margin and Market Share (2019-2024)
 - 11.25.4 Take-Two Interactive Software Inc Main Business Overview
 - 11.25.5 Take-Two Interactive Software Inc Latest Developments
- 11.26 Gameloft
 - 11.26.1 Gameloft Company Information
 - 11.26.2 Gameloft Entertainment Video Games Product Offered
 - 11.26.3 Gameloft Entertainment Video Games Revenue, Gross Margin and Market Share (2019-2024)
 - 11.26.4 Gameloft Main Business Overview
 - 11.26.5 Gameloft Latest Developments
- 11.27 NCSOFT
 - 11.27.1 NCSOFT Company Information
 - 11.27.2 NCSOFT Entertainment Video Games Product Offered
 - 11.27.3 NCSOFT Entertainment Video Games Revenue, Gross Margin and Market Share (2019-2024)
 - 11.27.4 NCSOFT Main Business Overview
 - 11.27.5 NCSOFT Latest Developments
- 11.28 Nexon Co. Ltd
 - 11.28.1 Nexon Co. Ltd Company Information
 - 11.28.2 Nexon Co. Ltd Entertainment Video Games Product Offered
 - 11.28.3 Nexon Co. Ltd Entertainment Video Games Revenue, Gross Margin and

Market Share (2019-2024)

11.28.4 Nexon Co. Ltd Main Business Overview

11.28.5 Nexon Co. Ltd Latest Developments

12 RESEARCH FINDINGS AND CONCLUSION

List Of Tables

LIST OF TABLES

- .
- Table 1. Entertainment Video Games Market Size CAGR by Region (2019 VS 2023 VS 2030) & (\$ Millions)
- Table 2. Major Players of Action Games
- Table 3. Major Players of Adventure Games
- Table 4. Major Players of Role-playing Games
- Table 5. Major Players of Simulation Games
- Table 6. Major Players of Strategy Games
- Table 7. Major Players of Sports Games
- Table 8. Major Players of Puzzle Games
- Table 9. Major Players of Others
- Table 10. Entertainment Video Games Market Size CAGR by Type (2019 VS 2023 VS 2030) & (\$ Millions)
- Table 11. Global Entertainment Video Games Market Size by Type (2019-2024) & (\$ Millions)
- Table 12. Global Entertainment Video Games Market Size Market Share by Type (2019-2024)
- Table 13. Entertainment Video Games Market Size CAGR by Application (2019 VS 2023 VS 2030) & (\$ Millions)
- Table 14. Global Entertainment Video Games Market Size by Application (2019-2024) & (\$ Millions)
- Table 15. Global Entertainment Video Games Market Size Market Share by Application (2019-2024)
- Table 16. Global Entertainment Video Games Revenue by Players (2019-2024) & (\$ Millions)
- Table 17. Global Entertainment Video Games Revenue Market Share by Player (2019-2024)
- Table 18. Entertainment Video Games Key Players Head office and Products Offered
- Table 19. Entertainment Video Games Concentration Ratio (CR3, CR5 and CR10) & (2022-2024)
- Table 20. New Products and Potential Entrants
- Table 21. Mergers & Acquisitions, Expansion
- Table 22. Global Entertainment Video Games Market Size by Regions 2019-2024 & (\$ Millions)
- Table 23. Global Entertainment Video Games Market Size Market Share by Regions (2019-2024)

Table 24. Global Entertainment Video Games Revenue by Country/Region (2019-2024) & (\$ millions)

Table 25. Global Entertainment Video Games Revenue Market Share by Country/Region (2019-2024)

Table 26. Americas Entertainment Video Games Market Size by Country (2019-2024) & (\$ Millions)

Table 27. Americas Entertainment Video Games Market Size Market Share by Country (2019-2024)

Table 28. Americas Entertainment Video Games Market Size by Type (2019-2024) & (\$ Millions)

Table 29. Americas Entertainment Video Games Market Size Market Share by Type (2019-2024)

Table 30. Americas Entertainment Video Games Market Size by Application (2019-2024) & (\$ Millions)

Table 31. Americas Entertainment Video Games Market Size Market Share by Application (2019-2024)

Table 32. APAC Entertainment Video Games Market Size by Region (2019-2024) & (\$ Millions)

Table 33. APAC Entertainment Video Games Market Size Market Share by Region (2019-2024)

Table 34. APAC Entertainment Video Games Market Size by Type (2019-2024) & (\$ Millions)

Table 35. APAC Entertainment Video Games Market Size Market Share by Type (2019-2024)

Table 36. APAC Entertainment Video Games Market Size by Application (2019-2024) & (\$ Millions)

Table 37. APAC Entertainment Video Games Market Size Market Share by Application (2019-2024)

Table 38. Europe Entertainment Video Games Market Size by Country (2019-2024) & (\$ Millions)

Table 39. Europe Entertainment Video Games Market Size Market Share by Country (2019-2024)

Table 40. Europe Entertainment Video Games Market Size by Type (2019-2024) & (\$ Millions)

Table 41. Europe Entertainment Video Games Market Size Market Share by Type (2019-2024)

Table 42. Europe Entertainment Video Games Market Size by Application (2019-2024) & (\$ Millions)

Table 43. Europe Entertainment Video Games Market Size Market Share by Application

(2019-2024)

Table 44. Middle East & Africa Entertainment Video Games Market Size by Region (2019-2024) & (\$ Millions)

Table 45. Middle East & Africa Entertainment Video Games Market Size Market Share by Region (2019-2024)

Table 46. Middle East & Africa Entertainment Video Games Market Size by Type (2019-2024) & (\$ Millions)

Table 47. Middle East & Africa Entertainment Video Games Market Size Market Share by Type (2019-2024)

Table 48. Middle East & Africa Entertainment Video Games Market Size by Application (2019-2024) & (\$ Millions)

Table 49. Middle East & Africa Entertainment Video Games Market Size Market Share by Application (2019-2024)

Table 50. Key Market Drivers & Growth Opportunities of Entertainment Video Games

Table 51. Key Market Challenges & Risks of Entertainment Video Games

Table 52. Key Industry Trends of Entertainment Video Games

Table 53. Global Entertainment Video Games Market Size Forecast by Regions (2025-2030) & (\$ Millions)

Table 54. Global Entertainment Video Games Market Size Market Share Forecast by Regions (2025-2030)

Table 55. Global Entertainment Video Games Market Size Forecast by Type (2025-2030) & (\$ Millions)

Table 56. Global Entertainment Video Games Market Size Forecast by Application (2025-2030) & (\$ Millions)

Table 57. Blizzard Entertainment Inc Details, Company Type, Entertainment Video Games Area Served and Its Competitors

Table 58. Blizzard Entertainment Inc Entertainment Video Games Product Offered

Table 59. Blizzard Entertainment Inc Entertainment Video Games Revenue (\$ million), Gross Margin and Market Share (2019-2024)

Table 60. Blizzard Entertainment Inc Main Business

Table 61. Blizzard Entertainment Inc Latest Developments

Table 62. Riot Games Details, Company Type, Entertainment Video Games Area Served and Its Competitors

Table 63. Riot Games Entertainment Video Games Product Offered

Table 64. Riot Games Main Business

Table 65. Riot Games Entertainment Video Games Revenue (\$ million), Gross Margin and Market Share (2019-2024)

Table 66. Riot Games Latest Developments

Table 67. Nintendo Details, Company Type, Entertainment Video Games Area Served

and Its Competitors

Table 68. Nintendo Entertainment Video Games Product Offered

Table 69. Nintendo Main Business

Table 70. Nintendo Entertainment Video Games Revenue (\$ million), Gross Margin and Market Share (2019-2024)

Table 71. Nintendo Latest Developments

Table 72. Valve Corporation Details, Company Type, Entertainment Video Games Area Served and Its Competitors

Table 73. Valve Corporation Entertainment Video Games Product Offered

Table 74. Valve Corporation Main Business

Table 75. Valve Corporation Entertainment Video Games Revenue (\$ million), Gross Margin and Market Share (2019-2024)

Table 76. Valve Corporation Latest Developments

Table 77. Rockstar Games Details, Company Type, Entertainment Video Games Area Served and Its Competitors

Table 78. Rockstar Games Entertainment Video Games Product Offered

Table 79. Rockstar Games Main Business

Table 80. Rockstar Games Entertainment Video Games Revenue (\$ million), Gross Margin and Market Share (2019-2024)

Table 81. Rockstar Games Latest Developments

Table 82. Electronic Arts Details, Company Type, Entertainment Video Games Area Served and Its Competitors

Table 83. Electronic Arts Entertainment Video Games Product Offered

Table 84. Electronic Arts Main Business

Table 85. Electronic Arts Entertainment Video Games Revenue (\$ million), Gross Margin and Market Share (2019-2024)

Table 86. Electronic Arts Latest Developments

Table 87. Activision Blizzard Details, Company Type, Entertainment Video Games Area Served and Its Competitors

Table 88. Activision Blizzard Entertainment Video Games Product Offered

Table 89. Activision Blizzard Main Business

Table 90. Activision Blizzard Entertainment Video Games Revenue (\$ million), Gross Margin and Market Share (2019-2024)

Table 91. Activision Blizzard Latest Developments

Table 92. Sony Computer Entertainment Details, Company Type, Entertainment Video Games Area Served and Its Competitors

Table 93. Sony Computer Entertainment Entertainment Video Games Product Offered

Table 94. Sony Computer Entertainment Main Business

Table 95. Sony Computer Entertainment Entertainment Video Games Revenue (\$

million), Gross Margin and Market Share (2019-2024)

Table 96. Sony Computer Entertainment Latest Developments

Table 97. Ubisoft Details, Company Type, Entertainment Video Games Area Served and Its Competitors

Table 98. Ubisoft Entertainment Video Games Product Offered

Table 99. Ubisoft Main Business

Table 100. Ubisoft Entertainment Video Games Revenue (\$ million), Gross Margin and Market Share (2019-2024)

Table 101. Ubisoft Latest Developments

Table 102. Tencent Details, Company Type, Entertainment Video Games Area Served and Its Competitors

Table 103. Tencent Entertainment Video Games Product Offered

Table 104. Tencent Main Business

Table 105. Tencent Entertainment Video Games Revenue (\$ million), Gross Margin and Market Share (2019-2024)

Table 106. Tencent Latest Developments

Table 107. NetEase Details, Company Type, Entertainment Video Games Area Served and Its Competitors

Table 108. NetEase Entertainment Video Games Product Offered

Table 109. NetEase Entertainment Video Games Revenue (\$ million), Gross Margin and Market Share (2019-2024)

Table 110. NetEase Main Business

Table 111. NetEase Latest Developments

Table 112. Sega Games Co. Details, Company Type, Entertainment Video Games Area Served and Its Competitors

Table 113. Sega Games Co. Entertainment Video Games Product Offered

Table 114. Sega Games Co. Main Business

Table 115. Sega Games Co. Entertainment Video Games Revenue (\$ million), Gross Margin and Market Share (2019-2024)

Table 116. Sega Games Co. Latest Developments

Table 117. Mojang Details, Company Type, Entertainment Video Games Area Served and Its Competitors

Table 118. Mojang Entertainment Video Games Product Offered

Table 119. Mojang Main Business

Table 120. Mojang Entertainment Video Games Revenue (\$ million), Gross Margin and Market Share (2019-2024)

Table 121. Mojang Latest Developments

Table 122. Epic Games Details, Company Type, Entertainment Video Games Area Served and Its Competitors

Table 123. Epic Games Entertainment Video Games Product Offered

Table 124. Epic Games Main Business

Table 125. Epic Games Entertainment Video Games Revenue (\$ million), Gross Margin and Market Share (2019-2024)

Table 126. Epic Games Latest Developments

Table 127. BioWare Details, Company Type, Entertainment Video Games Area Served and Its Competitors

Table 128. BioWare Entertainment Video Games Product Offered

Table 129. BioWare Main Business

Table 130. BioWare Entertainment Video Games Revenue (\$ million), Gross Margin and Market Share (2019-2024)

Table 131. BioWare Latest Developments

Table 132. Naughty Dog Inc Details, Company Type, Entertainment Video Games Area Served and Its Competitors

Table 133. Naughty Dog Inc Entertainment Video Games Product Offered

Table 134. Naughty Dog Inc Main Business

Table 135. Naughty Dog Inc Entertainment Video Games Revenue (\$ million), Gross Margin and Market Share (2019-2024)

Table 136. Naughty Dog Inc Latest Developments

Table 137. Square Enix Holdings Co. Ltd Details, Company Type, Entertainment Video Games Area Served and Its Competitors

Table 138. Square Enix Holdings Co. Ltd Entertainment Video Games Product Offered

Table 139. Square Enix Holdings Co. Ltd Main Business

Table 140. Square Enix Holdings Co. Ltd Entertainment Video Games Revenue (\$ million), Gross Margin and Market Share (2019-2024)

Table 141. Square Enix Holdings Co. Ltd Latest Developments

Table 142. Capcom Company Ltd Details, Company Type, Entertainment Video Games Area Served and Its Competitors

Table 143. Capcom Company Ltd Entertainment Video Games Product Offered

Table 144. Capcom Company Ltd Main Business

Table 145. Capcom Company Ltd Entertainment Video Games Revenue (\$ million), Gross Margin and Market Share (2019-2024)

Table 146. Capcom Company Ltd Latest Developments

Table 147. Bungie Inc Details, Company Type, Entertainment Video Games Area Served and Its Competitors

Table 148. Bungie Inc Entertainment Video Games Product Offered

Table 149. Bungie Inc Main Business

Table 150. Bungie Inc Entertainment Video Games Revenue (\$ million), Gross Margin and Market Share (2019-2024)

Table 151. Bungie Inc Latest Developments
Table 152. Microsoft Corporation Details, Company Type, Entertainment Video Games Area Served and Its Competitors
Table 153. Microsoft Corporation Entertainment Video Games Product Offered
Table 154. Microsoft Corporation Main Business
Table 155. Microsoft Corporation Entertainment Video Games Revenue (\$ million), Gross Margin and Market Share (2019-2024)
Table 156. Microsoft Corporation Latest Developments
Table 157. Bandai Namco Entertainment Details, Company Type, Entertainment Video Games Area Served and Its Competitors
Table 158. Bandai Namco Entertainment Entertainment Video Games Product Offered
Table 159. Bandai Namco Entertainment Entertainment Video Games Revenue (\$ million), Gross Margin and Market Share (2019-2024)
Table 160. Bandai Namco Entertainment Main Business
Table 161. Bandai Namco Entertainment Latest Developments
Table 162. Game Freak Details, Company Type, Entertainment Video Games Area Served and Its Competitors
Table 163. Game Freak Entertainment Video Games Product Offered
Table 164. Game Freak Main Business
Table 165. Game Freak Entertainment Video Games Revenue (\$ million), Gross Margin and Market Share (2019-2024)
Table 166. Game Freak Latest Developments
Table 167. Insomniac Games Inc Details, Company Type, Entertainment Video Games Area Served and Its Competitors
Table 168. Insomniac Games Inc Entertainment Video Games Product Offered
Table 169. Insomniac Games Inc Main Business
Table 170. Insomniac Games Inc Entertainment Video Games Revenue (\$ million), Gross Margin and Market Share (2019-2024)
Table 171. Insomniac Games Inc Latest Developments
Table 172. Infinity Ward Details, Company Type, Entertainment Video Games Area Served and Its Competitors
Table 173. Infinity Ward Entertainment Video Games Product Offered
Table 174. Infinity Ward Main Business
Table 175. Infinity Ward Entertainment Video Games Revenue (\$ million), Gross Margin and Market Share (2019-2024)
Table 176. Infinity Ward Latest Developments
Table 177. Take-Two Interactive Software Inc Details, Company Type, Entertainment Video Games Area Served and Its Competitors
Table 178. Take-Two Interactive Software Inc Entertainment Video Games Product

Offered

Table 179. Take-Two Interactive Software Inc Main Business

Table 180. Take-Two Interactive Software Inc Entertainment Video Games Revenue (\$ million), Gross Margin and Market Share (2019-2024)

Table 181. Take-Two Interactive Software Inc Latest Developments

Table 182. Gameloft Details, Company Type, Entertainment Video Games Area Served and Its Competitors

Table 183. Gameloft Entertainment Video Games Product Offered

Table 184. Gameloft Main Business

Table 185. Gameloft Entertainment Video Games Revenue (\$ million), Gross Margin and Market Share (2019-2024)

Table 186. Gameloft Latest Developments

Table 187. NCSOFT Details, Company Type, Entertainment Video Games Area Served and Its Competitors

Table 188. NCSOFT Entertainment Video Games Product Offered

Table 189. NCSOFT Main Business

Table 190. NCSOFT Entertainment Video Games Revenue (\$ million), Gross Margin and Market Share (2019-2024)

Table 191. NCSOFT Latest Developments

Table 192. Nexon Co. Ltd Details, Company Type, Entertainment Video Games Area Served and Its Competitors

Table 193. Nexon Co. Ltd Entertainment Video Games Product Offered

Table 194. Nexon Co. Ltd Main Business

Table 195. Nexon Co. Ltd Entertainment Video Games Revenue (\$ million), Gross Margin and Market Share (2019-2024)

Table 196. Nexon Co. Ltd Latest Developments

List Of Figures

LIST OF FIGURES

- Figure 1. Entertainment Video Games Report Years Considered
- Figure 2. Research Objectives
- Figure 3. Research Methodology
- Figure 4. Research Process and Data Source
- Figure 5. Global Entertainment Video Games Market Size Growth Rate 2019-2030 (\$ Millions)
- Figure 6. Entertainment Video Games Sales by Geographic Region (2019, 2023 & 2030) & (\$ millions)
- Figure 7. Entertainment Video Games Sales Market Share by Country/Region (2023)
- Figure 8. Entertainment Video Games Sales Market Share by Country/Region (2019, 2023 & 2030)
- Figure 9. Global Entertainment Video Games Market Size Market Share by Type in 2023
- Figure 10. Entertainment Video Games in PC and Mac
- Figure 11. Global Entertainment Video Games Market: PC and Mac (2019-2024) & (\$ Millions)
- Figure 12. Entertainment Video Games in Smartphones and Tablets
- Figure 13. Global Entertainment Video Games Market: Smartphones and Tablets (2019-2024) & (\$ Millions)
- Figure 14. Entertainment Video Games in PS4
- Figure 15. Global Entertainment Video Games Market: PS4 (2019-2024) & (\$ Millions)
- Figure 16. Entertainment Video Games in VR/AR Headsets
- Figure 17. Global Entertainment Video Games Market: VR/AR Headsets (2019-2024) & (\$ Millions)
- Figure 18. Entertainment Video Games in Xbox One
- Figure 19. Global Entertainment Video Games Market: Xbox One (2019-2024) & (\$ Millions)
- Figure 20. Entertainment Video Games in Apple TV
- Figure 21. Global Entertainment Video Games Market: Apple TV (2019-2024) & (\$ Millions)
- Figure 22. Entertainment Video Games in Nintendo Switch
- Figure 23. Global Entertainment Video Games Market: Nintendo Switch (2019-2024) & (\$ Millions)
- Figure 24. Entertainment Video Games in Others
- Figure 25. Global Entertainment Video Games Market: Others (2019-2024) & (\$

Millions)

Figure 26. Global Entertainment Video Games Market Size Market Share by Application in 2023

Figure 27. Global Entertainment Video Games Revenue Market Share by Player in 2023

Figure 28. Global Entertainment Video Games Market Size Market Share by Regions (2019-2024)

Figure 29. Americas Entertainment Video Games Market Size 2019-2024 (\$ Millions)

Figure 30. APAC Entertainment Video Games Market Size 2019-2024 (\$ Millions)

Figure 31. Europe Entertainment Video Games Market Size 2019-2024 (\$ Millions)

Figure 32. Middle East & Africa Entertainment Video Games Market Size 2019-2024 (\$ Millions)

Figure 33. Americas Entertainment Video Games Value Market Share by Country in 2023

Figure 34. United States Entertainment Video Games Market Size Growth 2019-2024 (\$ Millions)

Figure 35. Canada Entertainment Video Games Market Size Growth 2019-2024 (\$ Millions)

Figure 36. Mexico Entertainment Video Games Market Size Growth 2019-2024 (\$ Millions)

Figure 37. Brazil Entertainment Video Games Market Size Growth 2019-2024 (\$ Millions)

Figure 38. APAC Entertainment Video Games Market Size Market Share by Region in 2023

Figure 39. APAC Entertainment Video Games Market Size Market Share by Type in 2023

Figure 40. APAC Entertainment Video Games Market Size Market Share by Application in 2023

Figure 41. China Entertainment Video Games Market Size Growth 2019-2024 (\$ Millions)

Figure 42. Japan Entertainment Video Games Market Size Growth 2019-2024 (\$ Millions)

Figure 43. Korea Entertainment Video Games Market Size Growth 2019-2024 (\$ Millions)

Figure 44. Southeast Asia Entertainment Video Games Market Size Growth 2019-2024 (\$ Millions)

Figure 45. India Entertainment Video Games Market Size Growth 2019-2024 (\$ Millions)

Figure 46. Australia Entertainment Video Games Market Size Growth 2019-2024 (\$

Millions)

Figure 47. Europe Entertainment Video Games Market Size Market Share by Country in 2023

Figure 48. Europe Entertainment Video Games Market Size Market Share by Type (2019-2024)

Figure 49. Europe Entertainment Video Games Market Size Market Share by Application (2019-2024)

Figure 50. Germany Entertainment Video Games Market Size Growth 2019-2024 (\$ Millions)

Figure 51. France Entertainment Video Games Market Size Growth 2019-2024 (\$ Millions)

Figure 52. UK Entertainment Video Games Market Size Growth 2019-2024 (\$ Millions)

Figure 53. Italy Entertainment Video Games Market Size Growth 2019-2024 (\$ Millions)

Figure 54. Russia Entertainment Video Games Market Size Growth 2019-2024 (\$ Millions)

Figure 55. Middle East & Africa Entertainment Video Games Market Size Market Share by Region (2019-2024)

Figure 56. Middle East & Africa Entertainment Video Games Market Size Market Share by Type (2019-2024)

Figure 57. Middle East & Africa Entertainment Video Games Market Size Market Share by Application (2019-2024)

Figure 58. Egypt Entertainment Video Games Market Size Growth 2019-2024 (\$ Millions)

Figure 59. South Africa Entertainment Video Games Market Size Growth 2019-2024 (\$ Millions)

Figure 60. Israel Entertainment Video Games Market Size Growth 2019-2024 (\$ Millions)

Figure 61. Turkey Entertainment Video Games Market Size Growth 2019-2024 (\$ Millions)

Figure 62. GCC Country Entertainment Video Games Market Size Growth 2019-2024 (\$ Millions)

Figure 63. Americas Entertainment Video Games Market Size 2025-2030 (\$ Millions)

Figure 64. APAC Entertainment Video Games Market Size 2025-2030 (\$ Millions)

Figure 65. Europe Entertainment Video Games Market Size 2025-2030 (\$ Millions)

Figure 66. Middle East & Africa Entertainment Video Games Market Size 2025-2030 (\$ Millions)

Figure 67. United States Entertainment Video Games Market Size 2025-2030 (\$ Millions)

Figure 68. Canada Entertainment Video Games Market Size 2025-2030 (\$ Millions)

Figure 69. Mexico Entertainment Video Games Market Size 2025-2030 (\$ Millions)

Figure 70. Brazil Entertainment Video Games Market Size 2025-2030 (\$ Millions)

Figure 71. China Entertainment Video Games Market Size 2025-2030 (\$ Millions)

Figure 72. Japan Entertainment Video Games Market Size 2025-2030 (\$ Millions)

Figure 73. Korea Entertainment Video Games Market Size 2025-2030 (\$ Millions)

Figure 74. Southeast Asia Entertainment Video Games Market Size 2025-2030 (\$ Millions)

Figure 75. India Entertainment Video Games Market Size 2025-2030 (\$ Millions)

Figure 76. Australia Entertainment Video Games Market Size 2025-2030 (\$ Millions)

Figure 77. Germany Entertainment Video Games Market Size 2025-2030 (\$ Millions)

Figure 78. France Entertainment Video Games Market Size 2025-2030 (\$ Millions)

Figure 79. UK Entertainment Video Games Market Size 2025-2030 (\$ Millions)

Figure 80. Italy Entertainment Video Games Market Size 2025-2030 (\$ Millions)

Figure 81. Russia Entertainment Video Games Market Size 2025-2030 (\$ Millions)

Figure 82. Spain Entertainment Video Games Market Size 2025-2030 (\$ Millions)

Figure 83. Egypt Entertainment Video Games Market Size 2025-2030 (\$ Millions)

Figure 84. South Africa Entertainment Video Games Market Size 2025-2030 (\$ Millions)

Figure 85. Israel Entertainment Video Games Market Size 2025-2030 (\$ Millions)

Figure 86. Turkey Entertainment Video Games Market Size 2025-2030 (\$ Millions)

Figure 87. GCC Countries Entertainment Video Games Market Size 2025-2030 (\$ Millions)

Figure 88. Global Entertainment Video Games Market Size Market Share Forecast by Type (2025-2030)

Figure 89. Global Entertainment Video Games Market Size Market Share Forecast by Application (2025-2030)

I would like to order

Product name: Global Entertainment Video Games Market Growth (Status and Outlook) 2024-2030

Product link: <https://marketpublishers.com/r/G6FF18858660EN.html>

Price: US\$ 3,660.00 (Single User License / Electronic Delivery)

If you want to order Corporate License or Hard Copy, please, contact our Customer Service:

info@marketpublishers.com

Payment

To pay by Credit Card (Visa, MasterCard, American Express, PayPal), please, click button on product page <https://marketpublishers.com/r/G6FF18858660EN.html>