

# Global AR and VR Optical Components Market Growth 2024-2030

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## Abstracts

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Virtual reality (VR) can replace the real environment with a virtual environment, augmented reality (AR) can overlay content on top of the real environment, and in mixed reality (MR), virtual content can interact with the real world. VR has become a training aid, an enabling technology that provides a sense of presence from a distance, a design or visualization tool, and not only that, VR is also the future of the gaming industry. The use of AR/MR products is steadily increasing, as they can be used for remote guidance, presenting surgical plans to surgeons, and replacing smartphones for content consumption. In the future, AR/VR/MR technology is expected to completely change the way we live, work, and communicate.

The global AR and VR Optical Components market size is projected to grow from US\$ 411 million in 2024 to US\$ 784 million in 2030; it is expected to grow at a CAGR of 11.4% from 2024 to 2030.

LP Information, Inc. (LPI) ' newest research report, the "AR and VR Optical Components Industry Forecast" looks at past sales and reviews total world AR and VR Optical Components sales in 2023, providing a comprehensive analysis by region and market sector of projected AR and VR Optical Components sales for 2024 through 2030. With AR and VR Optical Components sales broken down by region, market sector and sub-sector, this report provides a detailed analysis in US\$ millions of the world AR and VR Optical Components industry.

This Insight Report provides a comprehensive analysis of the global AR and VR Optical Components landscape and highlights key trends related to product segmentation,

company formation, revenue, and market share, latest development, and M&A activity. This report also analyzes the strategies of leading global companies with a focus on AR and VR Optical Components portfolios and capabilities, market entry strategies, market positions, and geographic footprints, to better understand these firms' unique position in an accelerating global AR and VR Optical Components market.

This Insight Report evaluates the key market trends, drivers, and affecting factors shaping the global outlook for AR and VR Optical Components and breaks down the forecast by Type, by Application, geography, and market size to highlight emerging pockets of opportunity. With a transparent methodology based on hundreds of bottom-up qualitative and quantitative market inputs, this study forecast offers a highly nuanced view of the current state and future trajectory in the global AR and VR Optical Components.

United States market for AR and VR Optical Components is estimated to increase from US\$ million in 2023 to US\$ million by 2030, at a CAGR of % from 2024 through 2030.

China market for AR and VR Optical Components is estimated to increase from US\$ million in 2023 to US\$ million by 2030, at a CAGR of % from 2024 through 2030.

Europe market for AR and VR Optical Components is estimated to increase from US\$ million in 2023 to US\$ million by 2030, at a CAGR of % from 2024 through 2030.

Global key AR and VR Optical Components players cover Radiant Vision Systems, Carl Zeiss AG, Avantier, Corning, Nalux, etc. In terms of revenue, the global two largest companies occupied for a share nearly

% in 2023.

This report presents a comprehensive overview, market shares, and growth opportunities of AR and VR Optical Components market by product type, application, key manufacturers and key regions and countries.

Segmentation by Type:

AR Lens

VR Lens

Segmentation by Application:

Games and Entertainment

Medical Care

Industrial

Others

This report also splits the market by region:

Americas

United States

Canada

Mexico

Brazil

APAC

China

Japan

Korea

Southeast Asia

India

Australia

Europe

Germany

France

UK

Italy

Russia

Middle East & Africa

Egypt

South Africa

Israel

Turkey

GCC Countries

The below companies that are profiled have been selected based on inputs gathered from primary experts and analysing the company's coverage, product portfolio, its market penetration.

Radiant Vision Systems

Carl Zeiss AG

Avantier

Corning

Nalux

Sunny Optical Technology

Fujian Fran Optics

Ningbo Jinhui Optical Technology

Yejia Optical Technology

Dongguan Yutong Optical Technology

Goertek Optical Technology

Suzhou Lylap Optical Technology

SYPO

IDTE

Zhongshan Zhongying Optical

Dongguan Lianlong Photoelectric Technology

### Key Questions Addressed in this Report

What is the 10-year outlook for the global AR and VR Optical Components market?

What factors are driving AR and VR Optical Components market growth, globally and by region?

Which technologies are poised for the fastest growth by market and region?

How do AR and VR Optical Components market opportunities vary by end market size?

How does AR and VR Optical Components break out by Type, by Application?

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