

Global AR and VR in Healthcare Market Growth (Status and Outlook) 2026-2032

<https://marketpublishers.com/r/G1C96EF87E14EN.html>

Date: May 2026

Pages: 135

Price: US\$ 3,660.00 (Single User License)

ID: G1C96EF87E14EN

Abstracts

The global AR and VR in Healthcare market size is predicted to grow from US\$ million in 2025 to US\$ million in 2032; it is expected to grow at a CAGR of %from 2026 to 2032.

According to our research, the global market for medical devices is estimated at US\$ 603 billion in the year 2023, and will be growing at a CAGR of 5% during next six years. The global healthcare spending contributes to occupy 10% of the global GDP and is continuously rising in recent years due to the increasing health needs of the aging population, the growing prevalence of chronic and infectious diseases and the expansion of emerging markets. The medical devices market plays a significant role in the healthcare industry. The market is driven by several factors, including the increasing demand for advanced healthcare services globally, advancements in medical technology, growing geriatric population, rising healthcare expenditure, and increasing awareness about early disease diagnosis and treatment.

LPI (LP Information)' newest research report, the "AR and VR in Healthcare Industry Forecast" looks at past sales and reviews total world AR and VR in Healthcare sales in 2025, providing a comprehensive analysis by region and market sector of projected AR and VR in Healthcare sales for 2026 through 2032. With AR and VR in Healthcare sales broken down by region, market sector and sub-sector, this report provides a detailed analysis in US\$ millions of the world AR and VR in Healthcare industry.

This Insight Report provides a comprehensive analysis of the global AR and VR in Healthcare landscape and highlights key trends related to product segmentation, company formation, revenue, and market share, latest development, and M&A activity. This report also analyses the strategies of leading global companies with a focus on AR

and VR in Healthcare portfolios and capabilities, market entry strategies, market positions, and geographic footprints, to better understand these firms' unique position in an accelerating global AR and VR in Healthcare market.

This Insight Report evaluates the key market trends, drivers, and affecting factors shaping the global outlook for AR and VR in Healthcare and breaks down the forecast by Type, by Application, geography, and market size to highlight emerging pockets of opportunity. With a transparent methodology based on hundreds of bottom-up qualitative and quantitative market inputs, this study forecast offers a highly nuanced view of the current state and future trajectory in the global AR and VR in Healthcare.

This report presents a comprehensive overview, market shares, and growth opportunities of AR and VR in Healthcare market by product type, application, key players and key regions and countries.

Segmentation by Type:

AR

VR

Segmentation by Application:

Operation

Diagnosis

Instrument

Other

This report also splits the market by region:

Americas

United States

Canada

Mexico

Brazil

APAC

China

Japan

Korea

Southeast Asia

India

Australia

Europe

Germany

France

UK

Italy

Russia

Middle East & Africa

Egypt

South Africa

Israel

Turkey

GCC Countries

The below companies that are profiled have been selected based on inputs gathered from primary experts and analyzing the company's coverage, product portfolio, its market penetration.

Vection Technologies

FundamentalVR

Karuna Labs

OxfordVR

Augmedics

Surgical Theater

EchoPixel

Medivis

Health Scholars

Vicarious Surgical

Touch Surgery

Proprio Vision

ImmersiveTouch

OSSO VR

SentiAR

Medical Augmented Intelligence

HoloAnatomy

SyncThink

XR Health

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