

2017-2022 Global and Japan Digital Out of Home Market Analysis Report

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Abstracts

The global Digital Out of Home market is valued at XX million USD in 2016 and is expected to reach XX million USD by the end of 2017, growing at a CAGR of XX% between 2016 and 2022.

Japan plays an important role in global market, with market size of xx million USD in 2016 and will be xx million USD in 2017, with a CAGR of xx%.

This report, with focus on top players in the global and Japan, studies the Digital Out of Home market's development status and future trend in the global and Japan. It splits Digital Out of Home market by type and by applications to fully and deeply research and reveal market profile and prospect.

The major players include

AT&T Adworks

Intersection

Outfront Media

Ayuda Media Systems

RhythmOne

Billups

Kinetic Worldwide

Cadreon

Live Nation

Vistar Media

Clear Channel Outdoor

Magna Global



Xaxis

Gimbal IBM

NBC Universal Havas Media NEC VUKUNET

THEO VOICET	
BlueFocus Digital	
Esdled	
DOOH	
Absen	
Sageled	
Joywayled	
Szluxon	
Qmtmedia	
Ktoper	
Geographically, this report splits the Global market into the following region	ons:
Asia Pacific	
Japan	
Tokyo	
Yokohama	
Osaka	
Nagoya	
Others	
China	
Korea	
India	
Others	
Europe	
France	
Germany	
United Kingdom	
Italy	
Russia	
Others	
North America	
United States	



Latin America

Southeast Asia

Singapore

Brazil Mexico Others

5-1
Malaysia
Vietnam
Myanmar
Thailand
Indonesia
Philippines
Others
Middle East & Africa
Saudi Arabia
Iran
UAE
Turkey
Israel
Egypt
South Africa
Others
On the basis of product, the Digital Out of Home market is primarily split into
by Format Distinctions
Large Formats
Spectaculars
Venue Based and Public Spaces
Custom Formats
Key Applications
Supermarket
Home Theater
Corporate advertising
Other



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