

Global and China Headphone Market Research by Company, Type & Application 2013-2025

<https://marketpublishers.com/r/G83B9EFE209EN.html>

Date: August 2019

Pages: 89

Price: US\$ 2,000.00 (Single User License)

ID: G83B9EFE209EN

Abstracts

SUMMARY

Headphones (or head-phones in the early days of telephony and radio) are a pair of small listening devices that are designed to be worn on or around the head over a user's ears. They are electroacoustic transducers, which convert an electrical signal to a corresponding sound in the user's ear. Headphones are designed to allow a single user to listen to an audio source privately, in contrast to a loudspeaker, which emits sound into the open air, for anyone nearby to hear. Headphones are also known as earspeakers, earphones or, colloquially, cans. Circumaural and supra-aural headphones use a band over the top of the head to hold the speakers in place. The other type, known as earbuds or earphones consist of individual units that plug into the user's ear canal. In the context of telecommunication, a headset is a combination of headphone and microphone. Headphones either connect directly to a signal source such as an audio amplifier, radio, CD player, portable media player, mobile phone, video game consoles, electronic musical instrument, or use wireless technology such as Bluetooth or FM radio. Early headphones were first used by radio pioneers (crystal sets) and also by radio telephone and telegraph operators allowing a better audio reception without disturbing others around. Initially the audio quality was mediocre and a step forward was the invention of high fidelity headphones.

Market Segment as follows:

By Type

Wired Headphone

Wireless Headphones

By Application

Sports

Gaming

Ordinary

Others

By Company

Foster

CRESYN

Gerotek

Fujikon

Merry

Foxlink

Cosonic

Hosiden

AAC

DUNU

Eastern Technologies

Voxtech

SoundMAGIC

OVC

Sun Young

DZL

Beats

Plantronics

Sennheiser

Sony

GN Netcom

Harman

Bose

JVC

Philips

Logitech

Skullcandy

Audio-Technica

The main contents of the report including:

Section 1:

Product definition, type and application, global and China market overview;

Section 2:

Global and China Market competition by company;

Section 3:

Global and China sales revenue, volume and price by type;

Section 4:

Global and China sales revenue, volume and price by application;

Section 5:

China export and import;

Section 6:

Company information, business overview, sales data and product specifications;

Section 7:

Industry chain and raw materials;

Section 8:

SWOT and Porter's Five Forces;

Section 9:

Conclusion.

Contents

1 MARKET OVERVIEW

- 1.1 Market Segment Overview
 - 1.1.1 Product Definition
 - 1.1.2 Market by Type
 - 1.1.2.1 Wired Headphone
 - 1.1.2.2 Wireless Headphones
 - 1.1.3 Market by Application
 - 1.1.3.1 Sports
 - 1.1.3.2 Gaming
 - 1.1.3.3 Ordinary
 - 1.1.3.4 Others
- 1.2 Global and China Market Size
 - 1.2.1 Global Overview
 - 1.2.2 China Overview

2 GLOBAL AND CHINA MARKET BY COMPANY

- 2.1 Global
 - 2.1.1 Global Sales by Company
 - 2.1.2 Global Price by Company
- 2.2 China
 - 2.2.1 China Sales by Company
 - 2.2.2 China Price by Company

3 GLOBAL AND CHINA MARKET BY TYPE

- 3.1 Global
 - 3.1.1 Global Sales by Type
 - 3.1.2 Global Price by Type
- 3.2 China
 - 3.2.1 China Sales by Type
 - 3.2.2 China Price by Type

4 GLOBAL AND CHINA MARKET BY APPLICATION

- 4.1 Global

- 4.1.1 Global Sales by Application
- 4.1.2 Global Price by Application
- 4.2 China
 - 4.2.1 China Sales by Application
 - 4.2.2 China Price by Application

5 CHINA TRADE

- 5.1 Export
- 5.2 Import

6 KEY MANUFACTURERS

- 6.1 Foster
 - 6.1.1 Company Information
 - 6.1.2 Product Specifications
 - 6.1.3 Business Data (Capacity, Sales Revenue, Volume, Price, Cost and Margin)
- 6.2 CRESYN
- 6.3 Gerotek
- 6.4 Fujikon
- 6.5 Merry
- 6.6 Foxlink
- 6.7 Cosonic
- 6.8 Hosiden
- 6.9 AAC
- 6.10 DUNU
- 6.11 Eastern Technologies
- 6.12 Voxtech
- 6.13 SoundMAGIC
- 6.14 OVC
- 6.15 Sun Young
- 6.16 DZL
- 6.17 Beats
- 6.18 Plantronics
- 6.19 Sennheiser
- 6.20 Sony
- 6.21 GN Netcom
- 6.22 Harman
- 6.23 Bose

6.24 JVC

6.25 Philips

6.26 Logitech

6.27 Skullcandy

6.28 Audio-Technica

7 INDUSTRY UPSTREAM

7.1 Industry Chain

7.2 Raw Materials

8 MARKET ENVIRONMENT

8.1 SWOT

8.2 Porter's Five Forces

9 CONCLUSION

List Of Tables

LIST OF TABLES

Table Global Market Sales Revenue by Company 2013-2017
Table Global Market Sales Revenue Share by Company 2013-2017
Table Global Market Sales Volume by Company 2013-2017
Table Global Market Sales Volume Share by Company 2013-2017
Table Global Price by Company 2013-2017
Table China Market Sales Revenue by Company 2013-2017
Table China Market Sales Revenue Share by Company 2013-2017
Table China Market Sales Volume by Company 2013-2017
Table China Market Sales Volume Share by Company 2013-2017
Table China Price by Company 2013-2017
Table Global Market Sales Revenue by Type 2013-2017
Table Global Market Sales Revenue Share by Type 2013-2017
Table Global Market Sales Volume by Type 2013-2017
Table Global Market Sales Volume Share by Type 2013-2017
Table Global Price by Type 2013-2017
Table China Market Sales Revenue by Type 2013-2017
Table China Market Sales Revenue Share by Type 2013-2017
Table China Market Sales Volume by Type 2013-2017
Table China Market Sales Volume Share by Type 2013-2017
Table China Price by Type 2013-2017
Table Global Market Sales Revenue by Application 2013-2017
Table Global Market Sales Revenue Share by Application 2013-2017
Table Global Market Sales Volume by Application 2013-2017
Table Global Market Sales Volume Share by Application 2013-2017
Table Global Price by Application 2013-2017
Table China Market Sales Revenue by Application 2013-2017
Table China Market Sales Revenue Share by Application 2013-2017
Table China Market Sales Volume by Application 2013-2017
Table China Market Sales Volume Share by Application 2013-2017
Table China Price by Application 2013-2017
Table China Export 2013-2017 (Million USD)
Table China Export 2013-2017 (Volume)
Table China Import 2013-2017 (Million USD)
Table China Import 2013-2017 (Volume)
Table Sales Revenue, Sales Volume, Price, Cost and Margin of Foster

Table Sales Revenue, Sales Volume, Price, Cost and Margin of CRESYN
Table Sales Revenue, Sales Volume, Price, Cost and Margin of Gerotek
Table Sales Revenue, Sales Volume, Price, Cost and Margin of Fujikon
Table Sales Revenue, Sales Volume, Price, Cost and Margin of Merry
Table Sales Revenue, Sales Volume, Price, Cost and Margin of Foxlink
Table Sales Revenue, Sales Volume, Price, Cost and Margin of Cosonic
Table Sales Revenue, Sales Volume, Price, Cost and Margin of Hosiden
Table Sales Revenue, Sales Volume, Price, Cost and Margin of AAC
Table Sales Revenue, Sales Volume, Price, Cost and Margin of DUNU
Table Sales Revenue, Sales Volume, Price, Cost and Margin of Eastern Technologies
Table Sales Revenue, Sales Volume, Price, Cost and Margin of Voxtech
Table Sales Revenue, Sales Volume, Price, Cost and Margin of SoundMAGIC
Table Sales Revenue, Sales Volume, Price, Cost and Margin of OVC
Table Sales Revenue, Sales Volume, Price, Cost and Margin of Sun Young
Table Sales Revenue, Sales Volume, Price, Cost and Margin of DZL
Table Sales Revenue, Sales Volume, Price, Cost and Margin of Beats
Table Sales Revenue, Sales Volume, Price, Cost and Margin of Plantronics
Table Sales Revenue, Sales Volume, Price, Cost and Margin of Sennheiser
Table Sales Revenue, Sales Volume, Price, Cost and Margin of Sony
Table Sales Revenue, Sales Volume, Price, Cost and Margin of GN Netcom
Table Sales Revenue, Sales Volume, Price, Cost and Margin of Harman
Table Sales Revenue, Sales Volume, Price, Cost and Margin of Bose
Table Sales Revenue, Sales Volume, Price, Cost and Margin of JVC
Table Sales Revenue, Sales Volume, Price, Cost and Margin of Philips
Table Sales Revenue, Sales Volume, Price, Cost and Margin of Logitech
Table Sales Revenue, Sales Volume, Price, Cost and Margin of Skullcandy
Table Sales Revenue, Sales Volume, Price, Cost and Margin of Audio-Technica

List Of Figures

LIST OF FIGURES

Figure Wired Headphone Market Size and CAGR 2013-2018 (Million USD)
Figure Wired Headphone Market Size and CAGR 2013-2018 (Volume)
Figure Wired Headphone Market Forecast and CAGR 2019-2025 (Million USD)
Figure Wired Headphone Market Forecast and CAGR 2019-2025 (Volume)
Figure Wireless Headphones Market Size and CAGR 2013-2018 (Million USD)
Figure Wireless Headphones Market Size and CAGR 2013-2018 (Volume)
Figure Wireless Headphones Market Forecast and CAGR 2019-2025 (Million USD)
Figure Wireless Headphones Market Forecast and CAGR 2019-2025 (Volume)
Figure Sports Market Size and CAGR 2013-2018 (Million USD)
Figure Sports Market Size and CAGR 2013-2018 (Volume)
Figure Sports Market Forecast and CAGR 2019-2025 (Million USD)
Figure Sports Market Forecast and CAGR 2019-2025 (Volume)
Figure Gaming Market Size and CAGR 2013-2018 (Million USD)
Figure Gaming Market Size and CAGR 2013-2018 (Volume)
Figure Gaming Market Forecast and CAGR 2019-2025 (Million USD)
Figure Gaming Market Forecast and CAGR 2019-2025 (Volume)
Figure Ordinary Market Size and CAGR 2013-2018 (Million USD)
Figure Ordinary Market Size and CAGR 2013-2018 (Volume)
Figure Ordinary Market Forecast and CAGR 2019-2025 (Million USD)
Figure Ordinary Market Forecast and CAGR 2019-2025 (Volume)
Figure Others Market Size and CAGR 2013-2018 (Million USD)
Figure Others Market Size and CAGR 2013-2018 (Volume)
Figure Others Market Forecast and CAGR 2019-2025 (Million USD)
Figure Others Market Forecast and CAGR 2019-2025 (Volume)
Figure Global Headphone Market Size and CAGR 2013-2017 (Million USD)
Figure Global Headphone Market Size and CAGR 2013-2017 (Volume)
Figure Global Headphone Market Forecast and CAGR 2019-2025 (Million USD)
Figure Global Headphone Market Forecast and CAGR 2019-2025 (Volume)
Figure China Headphone Market Size and CAGR 2013-2017 (Million USD)
Figure China Headphone Market Size and CAGR 2013-2017 (Volume)
Figure China Headphone Market Forecast and CAGR 2019-2025 (Million USD)
Figure China Headphone Market Forecast and CAGR 2019-2025 (Volume)
Figure Global Market Sales Revenue Share by Company in 2017
Figure Global Market Sales Volume Share by Company in 2017
Figure China Market Sales Revenue Share by Company in 2017

Figure China Market Sales Volume Share by Company in 2017
Figure Global Market Sales Revenue Share by Type in 2017
Figure Global Market Sales Volume Share by Type in 2017
Figure China Market Sales Revenue Share by Type in 2017
Figure China Market Sales Volume Share by Type in 2017
Figure Global Market Sales Revenue Share by Application in 2017
Figure Global Market Sales Volume Share by Application in 2017
Figure China Market Sales Revenue Share by Application in 2017
Figure China Market Sales Volume Share by Application in 2017
Figure Industry Chain Overview
Figure Headphone SWOT List
Figure Headphone Porter's Five Forces

I would like to order

Product name: Global and China Headphone Market Research by Company, Type & Application 2013-2025

Product link: <https://marketpublishers.com/r/G83B9EFE209EN.html>

Price: US\$ 2,000.00 (Single User License / Electronic Delivery)

If you want to order Corporate License or Hard Copy, please, contact our Customer Service:

info@marketpublishers.com

Payment

To pay by Credit Card (Visa, MasterCard, American Express, PayPal), please, click button on product page <https://marketpublishers.com/r/G83B9EFE209EN.html>

To pay by Wire Transfer, please, fill in your contact details in the form below:

First name:
Last name:
Email:
Company:
Address:
City:
Zip code:
Country:
Tel:
Fax:
Your message:

****All fields are required**

Customer signature _____

Please, note that by ordering from marketpublishers.com you are agreeing to our Terms & Conditions at <https://marketpublishers.com/docs/terms.html>

To place an order via fax simply print this form, fill in the information below and fax the completed form to +44 20 7900 3970

