

Player Tracking System Market Size, Share & Trends Analysis Report By Offering (Solution, Services), By Technology (Optical, Wearables), By End Use (Individual, Team Sports), By Region, And Segment Forecasts, 2025 - 2030

<https://marketpublishers.com/r/P364D6B348D0EN.html>

Date: November 2024

Pages: 100

Price: US\$ 4,950.00 (Single User License)

ID: P364D6B348D0EN

Abstracts

This report can be delivered to the clients within 3 Business Days

Player Tracking System Market Growth & Trends

The global player tracking system market size is estimated to reach USD 20.44 billion by 2030, expanding at a CAGR of 20.5% from 2025 to 2030, according to a new report by Grand View Research, Inc. The continued emphasis of the coaching staff of prominent teams on tracking and enhancing the performance of players is expected to drive the growth of the market. Efforts aimed at preventing injuries to players are also necessitating the use of an appropriate player tracking system, thereby contributing to the growth of the market.

GPS-based tracking systems are expected to witness a high rate of adoption over the forecast period. The ease of installation, affordability, and availability are increasingly encouraging various sports teams to utilize GPS-based tracking systems for practice sessions as well as during tournaments. Many colleges and universities have started using GPS trackers for their football and rugby teams owing to similar reasons. For instance, Baylor University from Texas, University of Oregon, University of North Carolina, and Vanderbilt University from Nashville are some of the educational institutes in the U.S. that are using GPS trackers to monitor the performance of their players.

Asia Pacific is emerging as one of the promising regional markets for player tracking

system companies. Several sports leagues in the region are increasingly adopting different kinds of tracking systems for players. For instance, the Board of Control for Cricket in India (BCCI) had signed a deal with STATSport Group, a sports tech company based in the U.K., to implement a GPS-based player tracking system for the Indian cricket team ahead of the ICC Cricket World Cup 2019 to measure physical metrics of individual players.

However, the market is getting highly competitive as new entrants are foraging in the market with innovative and customized products. For instance, Gpexe System and Catapult Sports have launched wireless charging GPS trackers for players. These devices can be paired with smartphones to track the players in real time using dedicated apps. Moreover, market players are also forming strategic alliances with sports teams to gain a competitive advantage in the market. For instance, in March 2019, Sonda Sports announced a collaboration with Lions Rugby Co., a South African rugby team, to provide a GPS tracking system. Similarly, in April 2019, Kinexon partnered with Brose Bamberg, a German basketball team from Bamberg, North Bavaria, to provide a sports tracking system.

Player Tracking System Market Report Highlights

The services segment is expected to exhibit the highest CAGR over the forecast period owing to the growing demand for application-based monitoring systems.

The wearables segment is expected to register a high growth rate owing to the affordability and easy availability of GPS trackers.

The team sports segment is expected to exhibit the highest CAGR owing to the continued adoption of latest tracking technologies.

The Asia Pacific region is expected to advance at the fastest CAGR from 2025 to 2030 owing to the continued rollout of high-speed internet networks and proliferation of smart devices in the sports industry.

Some of the prominent players of player tracking system market include ChyronHeg Corporation, Stats LLC, STATSports Group, and SPT Group Pty Ltd., among others.

Contents

CHAPTER 1. METHODOLOGY AND SCOPE

- 1.1. Market Segmentation and Scope
- 1.2. Research Methodology
 - 1.2.1. Information Procurement
- 1.3. Information or Data Analysis
- 1.4. Methodology
- 1.5. Research Scope and Assumptions
- 1.6. Market Formulation & Validation
- 1.7. Country Based Segment Share Calculation
- 1.8. List of Data Sources

CHAPTER 2. EXECUTIVE SUMMARY

- 2.1. Market Outlook
- 2.2. Segment Outlook
- 2.3. Competitive Insights

CHAPTER 3. PLAYER TRACKING SYSTEM MARKET VARIABLES, TRENDS, & SCOPE

- 3.1. Market Lineage Outlook
- 3.2. Market Dynamics
 - 3.2.1. Market Drivers Analysis
 - 3.2.2. Market Restraints Analysis
 - 3.2.3. Industry Challenges
- 3.3. Player Tracking System Market Analysis Tools
 - 3.3.1. Porter's Analysis
 - 3.3.1.1. Bargaining power of the suppliers
 - 3.3.1.2. Bargaining power of the buyers
 - 3.3.1.3. Threats of substitution
 - 3.3.1.4. Threats from new entrants
 - 3.3.1.5. Competitive rivalry
 - 3.3.2. PESTEL Analysis
 - 3.3.2.1. Political Landscape
 - 3.3.2.2. Economic and Social Landscape
 - 3.3.2.3. Technological Landscape

3.3.2.4. Environmental Landscape

3.3.2.5. Legal Landscape

CHAPTER 4. PLAYER TRACKING SYSTEM MARKET: OFFERING ESTIMATES & TREND ANALYSIS

4.1. Segment Dashboard

4.2. Player Tracking System Market: Offering Movement Analysis, 2024 & 2030 (USD Million)

4.3. Solution

4.3.1. Solution Market Revenue Estimates and Forecasts, 2018 - 2030 (USD Million)

4.4. Services

4.4.1. Services Market Revenue Estimates and Forecasts, 2018 - 2030 (USD Million)

CHAPTER 5. PLAYER TRACKING SYSTEM MARKET: TECHNOLOGY ESTIMATES & TREND ANALYSIS

5.1. Segment Dashboard

5.2. Player Tracking System Market: Technology Movement Analysis, 2024 & 2030 (USD Million)

5.3. Optical

5.3.1. Optical Market Revenue Estimates and Forecasts, 2018 - 2030 (USD Million)

5.4. Wearables

5.4.1. Wearables Market Revenue Estimates and Forecasts, 2018 - 2030 (USD Million)

5.5. Industrial

5.5.1. Industrial Market Revenue Estimates and Forecasts, 2018 - 2030 (USD Million)

5.5.2. Satellite

5.5.2.1. Satellite Market Revenue Estimates and Forecasts, 2018 - 2030 (USD Million)

5.5.3. Others

5.5.3.1. Others Market Revenue Estimates and Forecasts, 2018 - 2030 (USD Million)

CHAPTER 6. PLAYER TRACKING SYSTEM MARKET: END USE ESTIMATES & TREND ANALYSIS

6.1. Segment Dashboard

6.2. Player Tracking System Market: End Use Movement Analysis, 2024 & 2030 (USD Million)

6.3. Individual Sports

6.3.1. Individual Sports Market Revenue Estimates and Forecasts, 2018 - 2030 (USD Million)

6.3.2. Tennis

6.3.2.1. Tennis Market Revenue Estimates and Forecasts, 2018 - 2030 (USD Million)

6.3.3. Golf

6.3.3.1. Golf Market Revenue Estimates and Forecasts, 2018 - 2030 (USD Million)

6.3.4. Other Individual Sports

6.3.4.1. Other Individual Sports Market Revenue Estimates and Forecasts, 2018 - 2030 (USD Million)

6.4. Team Sports

6.4.1. Team Sports Market Revenue Estimates and Forecasts, 2018 - 2030 (USD Million)

6.4.2. Football

6.4.2.1. Football Market Revenue Estimates and Forecasts, 2018 - 2030 (USD Million)

6.4.3. Basketball

6.4.3.1. Basketball Market Revenue Estimates and Forecasts, 2018 - 2030 (USD Million)

6.4.4. Rugby

6.4.4.1. Rugby Market Revenue Estimates and Forecasts, 2018 - 2030 (USD Million)

6.4.5. Other Team Sports

6.4.5.1. Other Team Sports Market Revenue Estimates and Forecasts, 2018 - 2030 (USD Million)

CHAPTER 7. PLAYER TRACKING SYSTEM MARKET: REGIONAL ESTIMATES & TREND ANALYSIS

7.1. Player Tracking System Market Share, By Region, 2024 & 2030 (USD Million)

7.2. North America

7.2.1. North America Player Tracking System Market Estimates and Forecasts, 2018 - 2030 (USD Million)

7.2.2. U.S.

7.2.2.1. U.S. Player Tracking System Market Estimates and Forecasts, 2018 - 2030 (USD Million)

7.2.3. Canada

7.2.3.1. Canada Player Tracking System Market Estimates and Forecasts, 2018 - 2030 (USD Million)

7.2.4. Mexico

7.2.4.1. Mexico Player Tracking System Market Estimates and Forecasts, 2018 - 2030 (USD Million)

7.3. Europe

7.3.1. Europe Player Tracking System Market Estimates and Forecasts, 2018 - 2030 (USD Million)

7.3.2. UK

7.3.2.1. UK Player Tracking System Market Estimates and Forecasts, 2018 - 2030 (USD Million)

7.3.3. Germany

7.3.3.1. Germany Player Tracking System Market Estimates and Forecasts, 2018 - 2030 (USD Million)

7.3.4. France

7.3.4.1. France Player Tracking System Market Estimates and Forecasts, 2018 - 2030 (USD Million)

7.4. Asia Pacific

7.4.1. Asia Pacific Player Tracking System Market Estimates and Forecasts, 2018 - 2030 (USD Million)

7.4.2. China

7.4.2.1. China Player Tracking System Market Estimates and Forecasts, 2018 - 2030 (USD Million)

7.4.3. Japan

7.4.3.1. Japan Player Tracking System Market Estimates and Forecasts, 2018 - 2030 (USD Million)

7.4.4. India

7.4.4.1. India Player Tracking System Market Estimates and Forecasts, 2018 - 2030 (USD Million)

7.4.5. South Korea

7.4.5.1. South Korea Player Tracking System Market Estimates and Forecasts, 2018 - 2030 (USD Million)

7.4.6. Australia

7.4.6.1. Australia Player Tracking System Market Estimates and Forecasts, 2018 - 2030 (USD Million)

7.5. Latin America

7.5.1. Latin America Player Tracking System Market Estimates and Forecasts, 2018 - 2030 (USD Million)

7.5.2. Brazil

7.5.2.1. Brazil Player Tracking System Market Estimates and Forecasts, 2018 - 2030 (USD Million)

7.6. Middle East and Africa

7.6.1. Middle East and Africa Player Tracking System Market Estimates and Forecasts, 2018 - 2030 (USD Million)

7.6.2. UAE

7.6.2.1. UAE Player Tracking System Market Estimates and Forecasts, 2018 - 2030 (USD Million)

7.6.3. Saudi Arabia

7.6.3.1. Saudi Arabia Player Tracking System Market Estimates and Forecasts, 2018 - 2030 (USD Million)

7.6.4. South Africa

7.6.4.1. South Africa Player Tracking System Market Estimates and Forecasts, 2018 - 2030 (USD Million)

CHAPTER 8. COMPETITIVE LANDSCAPE

8.1. Company Categorization

8.2. Company Market Positioning

8.3. Company Heat Map Analysis

8.4. Company Profiles

8.4.1. Catapult Group International Ltd

8.4.1.1. Participant's Overview

8.4.1.2. Financial Performance

8.4.1.3. Product Benchmarking

8.4.1.4. Recent Developments/ Strategic Initiatives

8.4.2. Chyron

8.4.2.1. Participant's Overview

8.4.2.2. Financial Performance

8.4.2.3. Product Benchmarking

8.4.2.4. Recent Developments/ Strategic Initiatives

8.4.3. JOHAN Sports

8.4.3.1. Participant's Overview

8.4.3.2. Financial Performance

8.4.3.3. Product Benchmarking

8.4.3.4. Recent Developments/ Strategic Initiatives

8.4.4. KINEXON GmbH

8.4.4.1. Participant's Overview

8.4.4.2. Financial Performance

8.4.4.3. Product Benchmarking

8.4.4.4. Recent Developments/ Strategic Initiatives

8.4.5. PlayGineering

- 8.4.5.1. Participant's Overview
- 8.4.5.2. Financial Performance
- 8.4.5.3. Product Benchmarking
- 8.4.5.4. Recent Developments/ Strategic Initiatives
- 8.4.6. Polar Electro
 - 8.4.6.1. Participant's Overview
 - 8.4.6.2. Financial Performance
 - 8.4.6.3. Product Benchmarking
 - 8.4.6.4. Recent Developments/ Strategic Initiatives
- 8.4.7. SPT Group Pty Ltd.
 - 8.4.7.1. Participant's Overview
 - 8.4.7.2. Financial Performance
 - 8.4.7.3. Product Benchmarking
 - 8.4.7.4. Recent Developments/ Strategic Initiatives
- 8.4.8. Stats Perform
 - 8.4.8.1. Participant's Overview
 - 8.4.8.2. Financial Performance
 - 8.4.8.3. Product Benchmarking
 - 8.4.8.4. Recent Developments/ Strategic Initiatives
- 8.4.9. STATSports Group
 - 8.4.9.1. Participant's Overview
 - 8.4.9.2. Financial Performance
 - 8.4.9.3. Product Benchmarking
 - 8.4.9.4. Recent Developments/ Strategic Initiatives
- 8.4.10. Xampion
 - 8.4.10.1. Participant's Overview
 - 8.4.10.2. Financial Performance
 - 8.4.10.3. Product Benchmarking
 - 8.4.10.4. Recent Developments/ Strategic Initiatives
- 8.4.11. Zebra Technologies Corp.
 - 8.4.11.1. Participant's Overview
 - 8.4.11.2. Financial Performance
 - 8.4.11.3. Product Benchmarking
 - 8.4.11.4. Recent Developments/ Strategic Initiatives

I would like to order

Product name: Player Tracking System Market Size, Share & Trends Analysis Report By Offering (Solution, Services), By Technology (Optical, Wearables), By End Use (Individual, Team Sports), By Region, And Segment Forecasts, 2025 - 2030

Product link: <https://marketpublishers.com/r/P364D6B348D0EN.html>

Price: US\$ 4,950.00 (Single User License / Electronic Delivery)

If you want to order Corporate License or Hard Copy, please, contact our Customer Service:

info@marketpublishers.com

Payment

To pay by Credit Card (Visa, MasterCard, American Express, PayPal), please, click button on product page <https://marketpublishers.com/r/P364D6B348D0EN.html>