

Metaverse Market Size, Share & Trends Analysis Report By Product (Software, Services), By Platform (Desktop, Mobile), By Technology (VR & AR, Mixed Reality), By Application (Gaming, Online Shopping), By End-user, And Segment Forecasts, 2024 - 2030

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Abstracts

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Metaverse Market Growth & Trends

The global metaverse market size is expected t%li%reach USD 936.6 billion by 2030, growing at a CAGR of 43.9% from 2024 t%li%2030, according t%li%a new report by Grand View Research, Inc. The market is poised for expansion, driven by rising demand across diverse sectors such as media and entertainment, education, aerospace and defense. The increasing adoption of XR technologies fuels this growth t%li%enrich user experiences across multiple platforms. Additionally, the market is benefiting from the growing inclination towards using cryptocurrencies for purchasing digital assets within the metaverse. Furthermore, the ongoing development and wider availability of Virtual Reality (VR), Augmented Reality (AR), and Mixed Reality (MR) devices are expected t%li%accelerate market growth in the coming years.

The metaverse serves as a dynamic virtual realm facilitating extensive opportunities for brand engagement and connection. It heralds a new era of digital social experiences, with platforms enabling users t%li%create, own, and exchange autonomous digital assets and virtual territories utilizing blockchain technology and cryptocurrencies such as Bitcoin, Ethereum, and non-fungible tokens (NFTs). Moreover, the increasing demand for blockchain-powered metaverse networks and trading platforms for digital assets drives anticipated market growth. The burgeoning gaming industry emerges as a



significant catalyst propelling the future expansion of the metaverse sector.

Utilizing accelerated computing technologies can significantly drive the metaverse market forward by enhancing the efficiency and capabilities of virtual simulations and real-time processing. With accelerated computing, metaverse applications can efficiently manage complex computational tasks such as rendering high-fidelity 3D models and processing large datasets, leading t%li%improved performance and productivity. In March 2024, Ansys Inc. expanded its collaboration with NVIDIA Corporation t%li%integrate accelerated computing technologies, enhancing Ansys Al+modules. This includes utilizing NVIDIA Modulus for advanced solver capabilities, focusing initially on semiconductor software products. This collaboration aims t%li%accelerate simulations, allowing engineers t%li%explore more design alternatives rapidly.

In the metaverse market, there's a noticeable surge in the adoption of wearable Mixed Reality (MR) devices, including MR headsets and smart glasses, particularly within industrial settings. These devices offer users hands-free access t%li%digital information and contextual data in real-world environments. The prevailing trend leans towards more lightweight, ergonomic, and feature-rich wearable MR devices tailored t%li%specific industrial applications. Industries are increasingly integrating wearable MR devices for maintenance, training, and inspection purposes, enabling workers t%li%access crucial information without impeding their ability t%li%perform tasks. This trend underscores the growing significance of immersive, hands-free MR experiences across various industrial domains within the metaverse market.

Metaverse Market Report Highlights

Software segment dominated the market with a significant revenue share in 2023. The rapid advancement of software technologies, along with the increasing demand for digital entertainment, collaboration, and communication platforms, als%li%contributes t%li%the dominance in this segment of the market.

Desktop segment is experiencing significant growth in 2023. Desktopbased metaverse platforms often feature a wide range of content creation tools, social interaction options, and compatibility with existing software applications, making them attractive t%li%a broad user base.



VR and AR segment has gained dominance in the market with a significant revenue share in 2023. The increasing accessibility and affordability of VR and AR devices have spurred greater adoption among both consumers and businesses.

The online shopping segment is projected t%li%grow significantly from 2024 t%li%2030. As metaverse applications evolve, they will increasingly offer virtual storefronts and digital marketplaces where users can browse, shop, and interact with products and brands in a three-dimensional space.

The tourism & hospitality segment is projected t%li%grow significantly from 2024 t%li%2030. The metaverse introduces innovative methods for individuals t%li%virtually explore destinations, offering immersive experiences that accurately replicate the sights, sounds, and ambiance of real-world travel.



Contents

Table Of Contents

CHAPTER 1. METHODOLOGY AND SCOPE

- 1.1. Market Segmentation and Scope
- 1.2. Research Methodology
- 1.2.1. Information Procurement
- 1.3. Information or Data Analysis
- 1.4. Methodology
- 1.5. Research Scope and Assumptions
- 1.6. List of Data Sources

CHAPTER 2. EXECUTIVE SUMMARY

- 2.1. Market Outlook
- 2.2. Segment Outlook
- 2.3. Competitive Insights

CHAPTER 3. METAVERSE MARKET VARIABLES, TRENDS, & SCOPE

- 3.1. Market Lineage Outlook
- 3.2. Market Dynamics
 - 3.2.1. Market Driver Analysis
 - 3.2.2. Market Restraint Analysis
 - 3.2.3. Industry Challenge
- 3.3. Metaverse Market Analysis Tools
 - 3.3.1. Industry Analysis Porter's
 - 3.3.1.1. Bargaining power of the suppliers
 - 3.3.1.2. Bargaining power of the buyers
 - 3.3.1.3. Threats of substitution
 - 3.3.1.4. Threats from new entrants
 - 3.3.1.5. Competitive rivalry
 - 3.3.2. PESTEL Analysis
 - 3.3.2.1. Political landscape
 - 3.3.2.2. Economic and Social landscape
 - 3.3.2.3. Technological landscape



CHAPTER 4. METAVERSE MARKET: PRODUCT ESTIMATES & TREND ANALYSIS

- 4.1. Segment Dashboard
- 4.2. Metaverse market: Product Movement Analysis, 2022 & 2030 (USD Billion)
- 4.3. Infrastructure
- 4.3.1. Infrastructure Market Revenue Estimates and Forecasts, 2017 2030 (USD Billion)
- 4.4. Hardware
- 4.4.1. Hardware Market Revenue Estimates and Forecasts, 2017 2030 (USD Billion)
- 4.5. Software
 - 4.5.1. Software Market Revenue Estimates and Forecasts, 2017 2030 (USD Billion)

CHAPTER 5. METAVERSE MARKET: PLATFORM ESTIMATES & TREND ANALYSIS

- 5.1. Segment Dashboard
- 5.2. Metaverse market: Platform Movement Analysis, 2022 & 2030 (USD Billion)
- 5.3. Desktop
- 5.3.1. Desktop Metaverse Market Revenue Estimates and Forecasts, 2017 2030 (USD Billion)
- 5.4. Mobile
- 5.4.1. Mobile Metaverse Market Revenue Estimates and Forecasts, 2017 2030 (USD Billion)
- 5.5. Headsets
- 5.5.1. Headsets Metaverse Market Revenue Estimates and Forecasts, 2017 2030 (USD Billion)

CHAPTER 6. METAVERSE MARKET: TECHNOLOGY ESTIMATES & TREND ANALYSIS

- 6.1. Segment Dashboard
- 6.2. Metaverse market: Technology Movement Analysis, 2022 & 2030 (USD Billion)
- 6.3. Blockchain
- 6.3.1. Blockchain Metaverse Market Revenue Estimates and Forecasts, 2017 2030 (USD Billion)
- 6.4. Virtual Reality (VR) & Augmented Reality (AR)
- 6.4.1. Virtual Reality (VR) & Augmented Reality (AR) Metaverse Market Revenue Estimates and Forecasts, 2017 2030 (USD Billion)
- 6.5. Mixed Reality (MR)



- 6.5.1. Mixed Reality (MR) Metaverse Market Revenue Estimates and Forecasts, 20172030 (USD Billion)
- 6.6. Others
- 6.6.1. Others Metaverse Market Revenue Estimates and Forecasts, 2017 2030 (USD Billion)

CHAPTER 7. METAVERSE MARKET: APPLICATION ESTIMATES & TREND ANALYSIS

- 7.1. Segment Dashboard
- 7.2. Metaverse market: Application Movement Analysis, 2022 & 2030 (USD Billion)
- 7.3. Gaming
- 7.3.1. Gaming Metaverse Market Revenue Estimates and Forecasts, 2017 2030 (USD Billion)
- 7.4. Online Shopping
- 7.4.1. Online Shopping Metaverse Market Revenue Estimates and Forecasts, 2017 2030 (USD Billion)
- 7.5. Content Creation & Social Media
- 7.5.1. Content Creation & Social Media Metaverse Market Revenue Estimates and Forecasts, 2017 2030 (USD Billion)
- 7.6. Events & Conference
- 7.6.1. Events & Conference Metaverse Market Revenue Estimates and Forecasts, 2017 2030 (USD Billion)
- 7.7. Digital Marketing (Advertising)
- 7.7.1. Digital Marketing (Advertising) Metaverse Market Revenue Estimates and Forecasts, 2017 2030 (USD Billion)
- 7.8. Testing and Inspection
- 7.8.1. Testing and Inspection Metaverse Market Revenue Estimates and Forecasts, 2017 2030 (USD Billion)
- 7.9. Others
- 7.9.1. Others Metaverse Market Revenue Estimates and Forecasts, 2017 2030 (USD Billion)

CHAPTER 8. METAVERSE MARKET: END-USER ESTIMATES & TREND ANALYSIS

- 8.1. Segment Dashboard
- 8.2. Metaverse market: End-user Movement Analysis, 2022 & 2030 (USD Billion)
- 8.3. Aerospace & Defense
- 8.3.1. Aerospace & Defense Metaverse Market Revenue Estimates and Forecasts,



- 2017 2030 (USD Billion)
- 8.4. Education
- 8.4.1. Education Metaverse Market Revenue Estimates and Forecasts, 2017 2030 (USD Billion)
- 8.5. Healthcare
- 8.5.1. Healthcare Metaverse Market Revenue Estimates and Forecasts, 2017 2030 (USD Billion)
- 8.6. Tourism and Hospitality
- 8.6.1. Tourism and Hospitality Metaverse Market Revenue Estimates and Forecasts, 2017 2030 (USD Billion)
- 8.7. BFSI
- 8.7.1. BFSI Metaverse Market Revenue Estimates and Forecasts, 2017 2030 (USD Billion)
- 8.8. Retail
- 8.8.1. Retail Metaverse Market Revenue Estimates and Forecasts, 2017 2030 (USD Billion)
- 8.9. Media & Entertainment
- 8.9.1. Media & Entertainment Metaverse Market Revenue Estimates and Forecasts,
- 2017 2030 (USD Billion)
- 8.10. Automotive
- 8.10.1. Automotive Metaverse Market Revenue Estimates and Forecasts, 2017 2030 (USD Billion)
- 8.11. Others
- 8.11.1. Others Metaverse Market Revenue Estimates and Forecasts, 2017 2030 (USD Billion)

CHAPTER 9. METAVERSE MARKET: REGIONAL ESTIMATES & TREND ANALYSIS

- 9.1. Metaverse Market Share, By Region, 2022 & 2030, USD Billion
- 9.2. North America
- 9.2.1. North America Metaverse Market Estimates and Forecasts, 2017 2030 (USD Billion)
 - 9.2.2. U.S.
 - 9.2.2.1. U.S. Metaverse Market Estimates and Forecasts, 2017 2030 (USD Billion)
 - 9.2.3. Canada
- 9.2.3.1. Canada Metaverse Market Estimates and Forecasts, 2017 2030 (USD Billion)
 - 9.2.4. Mexico
 - 9.2.4.1. Mexico Metaverse Market Estimates and Forecasts, 2017 2030 (USD



Billion)

- 9.3. Europe
- 9.3.1. Europe Metaverse Market Estimates and Forecasts, 2017 2030 (USD Billion)
- 9.3.2. UK
- 9.3.2.1. UK Metaverse Market Estimates and Forecasts, 2017 2030 (USD Billion)
- 9.3.3. Germany
- 9.3.3.1. Germany Metaverse Market Estimates and Forecasts, 2017 2030 (USD Billion)
 - 9.3.4. France
- 9.3.4.1. France Metaverse Market Estimates and Forecasts, 2017 2030 (USD Billion)
- 9.4. Asia Pacific
- 9.4.1. Asia Pacific Metaverse Market Estimates and Forecasts, 2017 2030 (USD Billion)
 - 9.4.2. China
 - 9.4.2.1. China Metaverse Market Estimates and Forecasts, 2017 2030 (USD Billion)
 - 9.4.3. Japan
 - 9.4.3.1. Japan Metaverse Market Estimates and Forecasts, 2017 2030 (USD Billion)
 - 9.4.4. India
 - 9.4.4.1. India Metaverse Market Estimates and Forecasts, 2017 2030 (USD Billion)
 - 9.4.5. South Korea
- 9.4.5.1. South Korea Metaverse Market Estimates and Forecasts, 2017 2030 (USD Billion)
- 9.5. Latin America
- 9.5.1. South America Metaverse Market Estimates and Forecasts, 2017 2030 (USD Billion)
 - 9.5.2. Brazil
 - 9.5.2.1. Brazil Metaverse Market Estimates and Forecasts, 2017 2030 (USD Billion)
- 9.6. Middle East and Africa
- 9.6.1. Middle East and Africa Metaverse Market Estimates and Forecasts, 2017 2030 (USD Billion)

CHAPTER 10. COMPETITIVE LANDSCAPE

- 10.1. Company Categorization
- 10.2. Company Market Positioning
- 10.3. Participant's Overview
- 10.4. Financial Performance
- 10.5. Product Benchmarking



- 10.6. Company Heat Map Analysis
- 10.7. Strategy Mapping
- 10.8. Company Profiles/Listing
 - 10.8.1. Active Theory
 - 10.8.2. Antiersolutions.
 - 10.8.3. ByteDance Ltd.
 - 10.8.4. Decentraland
 - 10.8.5. Epic Games, Inc.
 - 10.8.6. Lilith Games
 - 10.8.7. Meta
 - 10.8.8. Microsoft
 - 10.8.9. NetEase, Inc.
 - 10.8.10. Nextech AR Solutions Inc.
 - 10.8.11. NVIDIA Corporation
 - 10.8.12. Roblox Corporation
 - 10.8.13. Tencent Holdings Ltd.
 - 10.8.14. The Sandbox
- 10.8.15. Unity Technologies



List Of Tables

LIST OF TABLES

- Table 1 Global metaverse market by Product, 2017 2030 (USD Billion)
- Table 2 Global metaverse market by Platform, 2017 2030 (USD Billion)
- Table 3 Global metaverse market by Technology, 2017 2030 (USD Billion)
- Table 4 Global metaverse market by Application, 2017 2030 (USD Billion)
- Table 5 Global metaverse market by End-user, 2017 2030 (USD Billion)
- Table 6 Global metaverse market by region, 2017 2030 (USD Billion)
- Table 7 North America metaverse market by country, 2017 2030 (USD Billion)
- Table 8 Europe metaverse market by country, 2017 2030 (USD Billion)
- Table 9 Asia Pacific metaverse market by country, 2017 2030 (USD Billion)
- Table 10 South America metaverse market by country, 2017 2030 (USD Billion)
- Table 11 MEA metaverse market by country, 2017 2030 (USD Billion)
- Table 12 Key companies launching new products/services.
- Table 13 Key companies engaged in mergers & acquisition.
- Table 14 Key companies engaged in Research & development.
- Table 15 Key Companies engaged in expansion.



List Of Figures

LIST OF FIGURES

- Fig. 1 Clinical trial biorepository & archiving solutions market segmentation
- Fig. 2 Market research process
- Fig. 3 Information procurement
- Fig. 4 Primary research pattern
- Fig. 5 Market research approaches
- Fig. 6 Market formulation & validation
- Fig. 7 Commodity flow analysis
- Fig. 8 Value-chain-based sizing & forecasting
- Fig. 9 QFD model sizing & forecasting
- Fig. 10 Bottom-up approach
- Fig. 11 Market snapshot
- Fig. 12 Segment snapshot 1
- Fig. 13 Segment snapshot 2
- Fig. 14 Competitive landscape snapshot
- Fig. 15 Parent market outlook, 2023 (USD Billion)
- Fig. 16 Ancillary market outlook, 2023 (USD Billion)
- Fig. 17 Clinical trial biorepository & archiving solutions market dynamics
- Fig. 18 Porter's five forces analysis
- Fig. 19 PESTEL analysis
- Fig. 20 Clinical trial biorepository & archiving solutions market: Service outlook and key takeaways
- Fig. 21 Clinical Trial Biorepository & Archiving Solutions market: Service movement analysis
- Fig. 22 Biorepository services market estimates and forecast, 2018 2030 (USD Million)
- Fig. 23 Warehousing & storage market estimates and forecast, 2018 2030 (USD Million)
- Fig. 24 Transportation market estimates and forecast, 2018 2030 (USD Million)
- Fig. 25 Sample processing market estimates and forecast, 2018 2030 (USD Million)
- Fig. 26 Others biorepository services market estimates and forecast, 2018 2030 (USD Million)
- Fig. 27 Archiving solution services market estimates and forecast, 2018 2030 (USD Million)
- Fig. 28 Database indexing & management market estimates and forecast, 2018 2030 (USD Million)



- Fig. 29 Scanning & destruction market estimates and forecast, 2018 2030 (USD Million)
- Fig. 30 Clinical Trial Biorepository & Archiving Solutions market: Product outlook and key takeaways
- Fig. 31 Clinical Trial Biorepository & Archiving Solutions market: Product movement analysis
- Fig. 32 Preclinical products market estimates and forecast, 2018 2030 (USD Million)
- Fig. 33 Clinical products market estimates and forecast, 2018 2030 (USD Million)
- Fig. 34 Human tissue market estimates and forecast, 2018 2030 (USD Million)
- Fig. 35 Organs market estimates and forecast, 2018 2030 (USD Million)
- Fig. 36 Stem cells market estimates and forecast, 2018 2030 (USD Million)
- Fig. 37 Other biospecimens market estimates and forecast, 2018 2030 (USD Million)
- Fig. 38 Clinical Trial biorepository & archiving solutions market: Phase outlook and key takeaways
- Fig. 39 Clinical trial biorepository & archiving solutions market: Phase movement analysis
- Fig. 40 Preclinical market estimates and forecast, 2018 2030 (USD Million)
- Fig. 41 Phase I market estimates and forecast, 2018 2030 (USD Million)
- Fig. 42 Phase II market estimates and forecast, 2018 2030 (USD Million)
- Fig. 43 Phase III market estimates and forecast, 2018 2030 (USD Million)
- Fig. 44 Phase IV market estimates and forecast, 2018 2030 (USD Million)
- Fig. 45 Regional Marketplace: Key Takeaways
- Fig. 46 North America clinical trial biorepository & archiving solutions market estimates and forecasts, 2018–2030 (USD Million)
- Fig. 47 Key country dynamics
- Fig. 48 U.S. clinical trial biorepository & archiving solutions market estimates and forecasts, 2018 2030 (USD Million)
- Fig. 49 Key country dynamics
- Fig. 50 Canada clinical trial biorepository & archiving solutions market estimates and forecasts, 2018 2030 (USD Million)
- Fig. 51 Europe clinical trial biorepository & archiving solutions market estimates and forecasts, 2018 2030 (USD Million)
- Fig. 52 Key country dynamics
- Fig. 53 UK clinical trial biorepository & archiving solutions market estimates and forecasts, 2018 2030 (USD Million)
- Fig. 54 Key country dynamics
- Fig. 55 Germany clinical trial biorepository & archiving solutions market estimates and forecasts, 2018 2030 (USD Million)
- Fig. 56 Key country dynamics



Fig. 57 France clinical trial biorepository & archiving solutions market estimates and forecasts, 2018 - 2030 (USD Million)

Fig. 58 Key country dynamics

Fig. 59 Italy clinical trial biorepository & archiving solutions market estimates and forecasts, 2018 - 2030 (USD Million)

Fig. 60 Key country dynamics

Fig. 61 Spain clinical trial biorepository & archiving solutions market estimates and forecasts, 2018 - 2030 (USD Million)

Fig. 62 Key country dynamics

Fig. 63 Denmark clinical trial biorepository & archiving solutions market estimates and forecasts, 2018 - 2030 (USD Million)

Fig. 64 Key country dynamics

Fig. 65 Sweden clinical trial biorepository & archiving solutions market estimates and forecasts, 2018 - 2030 (USD Million)

Fig. 66 Key country dynamics

Fig. 67 Norway clinical trial biorepository & archiving solutions market estimates and forecasts, 2018 - 2030 (USD Million)

Fig. 68 Asia Pacific clinical trial biorepository & archiving solutions market estimates and forecasts, 2018 - 2030 (USD Million)

Fig. 69 Key country dynamics

Fig. 70 China clinical trial biorepository & archiving solutions market estimates and forecasts, 2018 - 2030 (USD Million)

Fig. 71 Key country dynamics

Fig. 72 India clinical trial biorepository & archiving solutions market estimates and forecasts, 2018 - 2030 (USD Million)

Fig. 73 Key country dynamics

Fig. 74 Japan clinical trial biorepository & archiving solutions market estimates and forecasts, 2018 - 2030 (USD Million)

Fig. 75 Key country dynamics

Fig. 76 Australia clinical trial biorepository & archiving solutions market estimates and forecasts, 2018 - 2030 (USD Million)

Fig. 77 Key country dynamics

Fig. 78 South Korea clinical trial biorepository & archiving solutions market estimates and forecasts, 2018 - 2030 (USD Million)

Fig. 79 Key country dynamics

Fig. 80 Thailand clinical trial biorepository & archiving solutions market estimates and forecasts, 2018 - 2030 (USD Million)

Fig. 81 Latin America clinical trial biorepository & archiving solutions market estimates and forecasts, 2018 - 2030 (USD Million)



Fig. 82 Key country dynamics

Fig. 83 Brazil clinical trial biorepository & archiving solutions market estimates and forecasts, 2018 - 2030 (USD Million)

Fig. 84 Key country dynamics

Fig. 85 Mexico clinical trial biorepository & archiving solutions market estimates and forecasts, 2018 - 2030 (USD Million)

Fig. 86 Key country dynamics

Fig. 87 Argentina clinical trial biorepository & archiving solutions market estimates and forecasts, 2018 - 2030 (USD Million)

Fig. 88 Key country dynamics

Fig. 89 Colombia clinical trial biorepository & archiving solutions market estimates and forecasts, 2018 - 2030 (USD Million)

Fig. 90 MEA clinical trial biorepository & archiving solutions market estimates and forecasts, 2018 - 2030 (USD Million)

Fig. 91 Key country dynamics

Fig. 92 South Africa clinical trial biorepository & archiving solutions market estimates and forecasts, 2018 - 2030 (USD Million)

Fig. 93 Fig. Key country dynamics

Fig. 94 Saudi Arabia clinical trial biorepository & archiving solutions market estimates and forecasts, 2018 - 2030 (USD Million)

Fig. 95 Key country dynamics

Fig. 96 UAE clinical trial biorepository & archiving solutions market estimates and forecasts, 2018 - 2030 (USD Million)

Fig. 97 Key country dynamics

Fig. 98 Kuwait clinical trial biorepository & archiving solutions market estimates and forecasts, 2018 - 2030 (USD Million)

Fig. 99 Key company categorization

Fig. 100 Service heat map analysis

Fig. 101 Strategic framework



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