+44 20 8123 2220
info@marketpublishers.com

AI In Media & Entertainment Market Size, Share & Trends Analysis Report By Solution (Hardware/Equipment, Services), By Application (Gaming, Personalization), And Segment Forecasts, 2022 - 2030

https://marketpublishers.com/r/A2B56965B70EEN.html
Date: May 2022
Pages: 100
Price: US$ 4,950.00 (Single User License)
ID: A2B56965B70EEN

Abstracts

This report can be delivered to the clients within 3 Business Days

AI In Media & Entertainment Market Growth & Trends

The global AI in media & entertainment market size is expected to reach USD 99.48 billion by 2030, according to a new report by Grand View Research, Inc. The market is anticipated to expand at a CAGR of 26.9% from 2022 to 2030. The increasing popularity of virtual creation in the media and entertainment business, and its ability to create high-definition graphics and real-time virtual worlds, are driving the market forward. Artificial intelligence(AI) is helping media companies to leverage these benefits by enhancing content management across various phases in the workflow of content processes, including smart content analysis and categorization, automatic image tagging, scalable personalization and predictions, time-saving content creation assistance, and text intelligence and analysis, and voice-controlled platforms.

AI technology providers work with broadcast companies to incorporate AI to optimize programming timetables. For instance, the BBC has started many efforts to apply AI/Machine Learning (ML) to optimize and automate content management. These activities have been implemented in a live telecast and deliberated further in later segments. These projects precisely target workflow enhancements aiming at time and cost savings in creation and distribution. The growing use of AI-based virtual production infrastructure in movie studios and TV shows is anticipated to upsurge the demand for

+44 20 8123 2220
info@marketpublishers.com

motion capture workstations, virtual cameras, simulation cameras, and other virtual production hardware in the coming years.

The rising popularity of realistic virtual elements and three-dimensional designs for movies and video games is expected to drive the demand for computer graphics cards. Artificial intelligence in the media & entertainment industry is implemented for trading or marketing, including design, advertisements, and film promotion. Smart AI frameworks can create extensive marketing and advertising solutions. Using AI, predictive analytics can perform marketing procedures faster. AI-driven marketing software helps create promotional approaches, address audience goals, and make effective customer solutions. For instance, ‘Alibaba Luban’, an AI-based graphic design software produces visual designs a hundred times faster than humans, which means it will create 8000 banners in just a second.

AI In Media & Entertainment Market Report Highlights

In terms of solutions, the services segment accounted for the maximum revenue share in 2021 and will expand further at a steady CAGR from 2022 to 2030

This growth is attributed to the lack of trained professionals in virtual production and VFX technology; film studios or moviemakers often hire qualified agencies and their services to implement VFX in their video productions

The sales and marketing segment accounted for the largest share of the global market revenue in 2021

AI is used for trading or marketing aspects, including design, advertising, and promotions in the entertainment & media fields

North America is projected to dominate the market throughout the forecast period as the region offers significant growth opportunities for industry expansion due to substantial investments in AI projects and related R&D activities

+44 20 8123 2220
info@marketpublishers.com

Contents

CHAPTER 1 METHODOLOGY AND SCOPE

1.1 Research Methodology
  1.1.1 Information Analysis
  1.1.2 Market Formulation & Data Visualization
1.2 Research Scope and Assumptions
1.3 List of Data Sources
  1.3.1 Secondary Sources
  1.3.2 Primary Sources

CHAPTER 2 EXECUTIVE SUMMARY

2.1 Market Snapshot
2.2 Segmental Insights
2.3 Market Outlook
2.4 Global Artificial Intelligence (AI) In Media and Entertainment Market
  2.4.1 Global Artificial Intelligence (AI) In Media And Entertainment Market, 2017 - 2030
  2.4.2 Global Artificial Intelligence (AI) In Media And Entertainment Market, By Region, 2017 - 2030
  2.4.3 Global Artificial Intelligence (AI) In Media And Entertainment Market, By Solution, 2017 - 2030
  2.4.4 Global Artificial Intelligence (AI) In Media And Entertainment Market, By Application, 2017 - 2030

CHAPTER 3 ARTIFICIAL INTELLIGENCE (AI) IN MEDIA AND ENTERTAINMENT MARKET VARIABLES, TRENDS & SCOPE

3.1 Market Segmentation & Scope
3.2 Artificial Intelligence In Media & Entertainment - Market Size and Growth Prospects (USD Million)
3.3 Value ChAIn Analysis
3.4 Market Dynamics
  3.4.1 Market Driver Analysis
    3.4.1.1 Cognitive Opportunity In Media And Entertainment
    3.4.1.2 Automated Content Creation To Improve Workflow Efficiency
    3.4.1.3 Innovation And Advancements In Technology
  3.4.2 Market RestrAInts Analysis

+44 20 8123 2220
info@marketpublishers.com

3.4.2.1 Differing Levels Of Data Maturity And Capability
3.4.2.2 Creative And Technical Challenges
3.5 Artificial Intelligence - Penetration & Growth Prospect Mapping
3.6 Porter's Analysis
3.6.1 Competitive Rivalry: High
3.6.2 Supplier Power: Low
3.6.3 Buyer Power: Moderate
3.6.4 Threat Of Substitutes: Moderate
3.6.5 Threat Of New Entrant: Moderate
3.7 PEST Analysis
3.7.1 Political Landscape
3.7.2 Economic Landscape
3.7.3 Social Landscape
3.7.4 Technology Landscape
3.8 Major Deals & Strategic Alliances Analysis, 2020

CHAPTER 4 ARTIFICIAL INTELLIGENCE (AI) IN VIDEO PRODUCTION, BROADCASTING AND STREAMING

4.1 Artificial Intelligence Deployments in Broadcast & Media
4.1.1 Content Management
4.1.2 Content Distribution & Delivery
4.1.3 Production
4.1.4 Monetization
4.1.5 Post-Production
4.2 Artificial Intelligence In Video Production
4.3 Artificial Intelligence In Video Encoding and Delivery Optimization
4.4 Machine Learning Applications in Streaming Technology

CHAPTER 5 ARTIFICIAL INTELLIGENCE (AI) IN MEDIA AND ENTERTAINMENT MARKET: SOLUTION ESTIMATES AND TREND ANALYSIS

5.1 Artificial Intelligence (AI) In Media and Entertainment Market: Solution Movement Analysis
5.2 Artificial Intelligence In Media and Entertainment Trends, by Solution, 2020
5.3 Hardware/Equipment
5.3.1 Global Hardware/Equipment Market Estimates And Forecast, 2017 - 2030 (USD Million)
5.4 Services

+44 20 8123 2220
info@marketpublishers.com

5.4.1 Global Services Market Estimates And Forecast, 2017 - 2030 (USD Million)

CHAPTER 6 ARTIFICIAL INTELLIGENCE (AI) IN MEDIA AND ENTERTAINMENT MARKET: APPLICATION ESTIMATES AND TREND ANALYSIS

6.1 Artificial Intelligence (AI) In Media and Entertainment Market: Application Movement Analysis
6.2 Artificial Intelligence In Media and Entertainment Trends, by Application, 2020
6.3 Gaming
6.3.1 Global Gaming Market Estimates And Forecast, 2017 - 2030 (USD Million)
6.4 Fake Story Detection
6.4.1 Global Fake Story Detection Market Estimates And Forecast, 2017 - 2030 (USD Million)
6.5 Plagiarism Detection
6.5.1 Global Plagiarism Detection Market Estimates And Forecast, 2017 - 2030 (USD Million)
6.6 Personalization
6.6.1 Global Personalization Market Estimates And Forecast, 2017 - 2030 (USD Million)
6.7 Production Planning and Management
6.7.1 Global Production Planning And Management Market Estimates And Forecast, 2017 - 2030 (USD Million)
6.8 Sales and Marketing
6.8.1 Global Sales And Marketing Market Estimates And Forecast, 2017 - 2030 (USD Million)
6.9 Talent Identification
6.9.1 Global Talent Identification Market Estimates And Forecast, 2017 - 2030 (USD Million)
6.10 Content Capture
6.10.1 Global Content Capture Market Estimates And Forecast, 2017 - 2030 (USD Million)
6.11 Sports Automatic Productions
6.11.1 Global Sports Automatic Productions Market Estimates And Forecast, 2017 - 2030 (USD Million)
6.11.2 Video Production
6.11.2.1 Global Video Production Market Estimates And Forecast, 2017 - 2030 (USD Million)
6.11.3 Broadcasting & Live Streaming
6.11.3.1 Global Broadcasting & Live Streaming Market Estimates And Forecast, 2017

+44 20 8123 2220
info@marketpublishers.com

- 2030 (USD Million)
6.11.4 Analytics
6.11.4.1 Global Analytics Market Estimates And Forecast, 2017 - 2030 (USD Million)

CHAPTER 7 ARTIFICIAL INTELLIGENCE (AI) IN MEDIA AND ENTERTAINMENT MARKET: REGIONAL ESTIMATES AND TREND ANALYSIS

7.1 Artificial Intelligence (AI) In Media and Entertainment Market: Regional Outlook
7.2 Artificial Intelligence (AI) In Media and Entertainment Market: Regional Movement Analysis, 2021 & 2030
7.3 Artificial Intelligence In Media and Entertainment Trends, by Region, 2020
7.3.1 North America
7.3.2 Europe
7.3.3 Asia Pacific
7.3.4 South America
7.3.5 MEA
7.4 North America
7.4.1 North America Marketplace
7.4.2 North America AI In Media And Entertainment Market, By Solution, 2017 - 2030 (USD Million)
7.4.3 North America AI In Media And Entertainment Market, By Application, 2017 - 2030 (USD Million)
7.4.3.1 North America AI In Media And Entertainment Market, By Sports Automatic Productions, 2017 - 2030 (USD Million)
7.4.4 U.S.
7.4.4.1 U.S. AI In Media And Entertainment Market, By Solution, 2017 - 2030 (USD Million)
7.4.4.2 U.S. AI In Media And Entertainment Market, By Application, 2017 - 2030 (USD Million)
7.4.4.2.1 U.S. AI In Media And Entertainment Market, By Sports Automatic Productions, 2017 - 2030 (USD Million)
7.4.5 Canada
7.4.5.1 Canada AI In Media And Entertainment Market, By Solution, 2017 - 2030 (USD Million)
7.4.5.2 Canada AI In Media And Entertainment Market, By Application, 2017 - 2030 (USD Million)
7.4.5.2.1 Canada AI In Media And Entertainment Market, By Sports Automatic Productions, 2017 - 2030 (USD Million)
7.4.6 Mexico

7.4.6.1 Mexico AI In Media And Entertainment Market, By Solution, 2017 - 2030 (USD Million)
7.4.6.2 Mexico AI In Media And Entertainment Market, By Application, 2017 - 2030 (USD Million)
7.4.6.2.1 Mexico AI In Media And Entertainment Market, By Sports Automatic Productions, 2017 - 2030 (USD Million)
7.5 Europe
7.5.1 Europe Marketplace
7.5.2 Europe AI In Media And Entertainment Market, By Solution, 2017 - 2030 (USD Million)
7.5.3 Europe AI In Media And Entertainment Market, By Application, 2017 - 2030 (USD Million)
7.5.3.1 Europe AI In Media And Entertainment Market, By Sports Automatic Productions, 2017 - 2030 (USD Million)
7.5.4 U.K.
7.5.4.1 U.K. AI In Media And Entertainment Market, By Solution, 2017 - 2030 (USD Million)
7.5.4.2 U.K. AI In Media And Entertainment Market, By Application, 2017 - 2030 (USD Million)
7.5.4.2.1 U.K. AI In Media And Entertainment Market, By Sports Automatic Productions, 2017 - 2030 (USD Million)
7.5.5 Germany
7.5.5.1 Germany AI In Media And Entertainment Market, By Solution, 2017 - 2030 (USD Million)
7.5.5.2 Germany AI In Media And Entertainment Market, By Application, 2017 - 2030 (USD Million)
7.5.5.2.1 Germany AI In Media And Entertainment Market, By Sports Automatic Productions, 2017 - 2030 (USD Million)
7.5.6 France
7.5.6.1 France AI In Media And Entertainment Market, By Solution, 2017 - 2030 (USD Million)
7.5.6.2 France AI In Media And Entertainment Market, By Application, 2017 - 2030 (USD Million)
7.5.6.2.1 France AI In Media And Entertainment Market, By Sports Automatic Productions, 2017 - 2030 (USD Million)
7.5.7 Norway
7.5.7.1 Norway AI In Media And Entertainment Market, By Solution, 2017 - 2030 (USD Million)
7.5.7.2 Norway AI In Media And Entertainment Market, By Application, 2017 - 2030

(USD Million)
7.5.7.2.1 Norway AI In Media And Entertainment Market, By Sports Automatic Productions, 2017 - 2030 (USD Million)
7.5.8 Sweden
7.5.8.1 Sweden AI In Media And Entertainment Market, By Solution, 2017 - 2030 (USD Million)
7.5.8.2 Sweden AI In Media And Entertainment Market, By Application, 2017 - 2030 (USD Million)
7.5.8.2.1 Sweden AI In Media And Entertainment Market, By Sports Automatic Productions, 2017 - 2030 (USD Million)
7.5.9 Finland
7.5.9.1 Finland AI In Media And Entertainment Market, By Solution, 2017 - 2030 (USD Million)
7.5.9.2 Finland AI In Media And Entertainment Market, By Application, 2017 - 2030 (USD Million)
7.5.9.2.1 Finland AI In Media And Entertainment Market, By Sports Automatic Productions, 2017 - 2030 (USD Million)
7.5.10 Denmark
7.5.10.1 Denmark AI In Media And Entertainment Market, By Solution, 2017 - 2030 (USD Million)
7.5.10.2 Denmark AI In Media And Entertainment Market, By Application, 2017 - 2030 (USD Million)
7.5.10.2.1 Denmark AI In Media And Entertainment Market, By Sports Automatic Productions, 2017 - 2030 (USD Million)
7.5.11 The Netherlands
7.5.11.1 The Netherlands AI In Media And Entertainment Market, By Solution, 2017 - 2030 (USD Million)
7.5.11.2 The Netherlands AI In Media And Entertainment Market, By Application, 2017 - 2030 (USD Million)
7.5.11.2.1 The Netherlands AI In Media And Entertainment Market, By Sports Automatic Productions, 2017 - 2030 (USD Million)
7.5.12 SpAIn
7.5.12.1 SpAIn AI In Media And Entertainment Market, By Solution, 2017 - 2030 (USD Million)
7.5.12.2 SpAIn AI In Media And Entertainment Market, By Application, 2017 - 2030 (USD Million)
7.5.12.2.1 SpAIn AI In Media And Entertainment Market, By Sports Automatic Productions, 2017 - 2030 (USD Million)
7.5.13 Ireland

+44 20 8123 2220
info@marketpublishers.com

7.5.13.1 Ireland AI In Media And Entertainment Market, By Solution, 2017 - 2030 (USD Million)
7.5.13.2 Ireland AI In Media And Entertainment Market, By Application, 2017 - 2030 (USD Million)
7.5.13.2.1 Ireland AI In Media And Entertainment Market, By Sports Automatic Productions, 2017 - 2030 (USD Million)
7.5.14 Italy
7.5.14.1 Italy AI In Media And Entertainment Market, By Solution, 2017 - 2030 (USD Million)
7.5.14.2 Italy AI In Media And Entertainment Market, By Application, 2017 - 2030 (USD Million)
7.5.14.2.1 Italy AI In Media And Entertainment Market, By Sports Automatic Productions, 2017 - 2030 (USD Million)
7.5.15 Switzerland
7.5.15.1 Switzerland AI In Media And Entertainment Market, By Solution, 2017 - 2030 (USD Million)
7.5.15.2 Switzerland AI In Media And Entertainment Market, By Application, 2017 - 2030 (USD Million)
7.5.15.2.1 Switzerland AI In Media And Entertainment Market, By Sports Automatic Productions, 2017 - 2030 (USD Million)
7.5.16 Belgium
7.5.16.1 Belgium AI In Media And Entertainment Market, By Solution, 2017 - 2030 (USD Million)
7.5.16.2 Belgium AI In Media And Entertainment Market, By Application, 2017 - 2030 (USD Million)
7.5.16.2.1 Belgium AI In Media And Entertainment Market, By Sports Automatic Productions, 2017 - 2030 (USD Million)
7.6 Asia Pacific
7.6.1 Asia Pacific Marketplace
7.6.2 Asia Pacific AI In Media And Entertainment Market, By Solution, 2017 - 2030 (USD Million)
7.6.3 Asia Pacific AI In Media And Entertainment Market, By Application, 2017 - 2030 (USD Million)
7.6.3.1 Asia Pacific AI In Media And Entertainment Market, By Sports Automatic Productions, 2017 - 2030 (USD Million)
7.7.1 China
7.7.1.1 China AI In Media And Entertainment Market, By Solution, 2017 - 2030 (USD Million)
7.7.1.2 China AI In Media And Entertainment Market, By Application, 2017 - 2030

(USD Million)
7.7.1.2.1 China AI In Media And Entertainment Market, By Sports Automatic Productions, 2017 - 2030 (USD Million)
7.7.2 Japan
7.7.2.1 Japan AI In Media And Entertainment Market, By Solution, 2017 - 2030 (USD Million)
7.7.2.2 Japan AI In Media And Entertainment Market, By Application, 2017 - 2030 (USD Million)
7.7.2.2.1 Japan AI In Media And Entertainment Market, By Sports Automatic Productions, 2017 - 2030 (USD Million)
7.7.3 India
7.7.3.1 India AI In Media And Entertainment Market, By Solution, 2017 - 2030 (USD Million)
7.7.3.2 India AI In Media And Entertainment Market, By Application, 2017 - 2030 (USD Million)
7.7.3.2.1 India AI In Media And Entertainment Market, By Sports Automatic Productions, 2017 - 2030 (USD Million)
7.7.4 Singapore
7.7.4.1 Singapore AI In Media And Entertainment Market, By Solution, 2017 - 2030 (USD Million)
7.7.4.2 Singapore AI In Media And Entertainment Market, By Application, 2017 - 2030 (USD Million)
7.7.4.2.1 Singapore AI In Media And Entertainment Market, By Sports Automatic Productions, 2017 - 2030 (USD Million)
7.7.5 Australia & New Zealand
7.7.5.1 Australia & New Zealand AI In Media And Entertainment Market, By Solution, 2017 - 2030 (USD Million)
7.7.5.2 Australia & New Zealand AI In Media And Entertainment Market, By Application, 2017 - 2030 (USD Million)
7.7.5.2.1 Australia & New Zealand AI In Media And Entertainment Market, By Sports Automatic Productions, 2017 - 2030 (USD Million)
7.8 South America
7.8.1 South America Marketplace: Key Takeaways
7.8.2 South America AI In Media And Entertainment Market, By Solution, 2017 - 2030 (USD Million)
7.8.3 South America AI In Media And Entertainment Market, By Application, 2017 - 2030 (USD Million)
7.8.3.1 South America AI In Media And Entertainment Market, By Sports Automatic Productions, 2017 - 2030 (USD Million)

+44 20 8123 2220
info@marketpublishers.com

7.9.1 Brazil
7.9.1.1 Brazil AI In Media And Entertainment Market, By Solution, 2017 - 2030 (USD Million)
7.9.1.2 Brazil AI In Media And Entertainment Market, By Application, 2017 - 2030 (USD Million)
7.9.1.2.1 Brazil AI In Media And Entertainment Market, By Sports Automatic Productions, 2017 - 2030 (USD Million)
7.10 Middle East & Africa (MEA)
7.10.1 MEA Marketplace: Key Takeaways
7.10.2 MEA AI In Media And Entertainment Market, By Solution, 2017 - 2030 (USD Million)
7.10.3 MEA AI In Media And Entertainment Market, By Application, 2017 - 2030 (USD Million)
7.10.3.1 MEA AI In Media And Entertainment Market, By Sports Automatic Productions, 2017 - 2030 (USD Million)
7.11.1 U.A.E.
7.11.1.1 U.A.E. AI In Media And Entertainment Market, By Solution, 2017 - 2030 (USD Million)
7.11.1.2 U.A.E. AI In Media And Entertainment Market, By Application, 2017 - 2030 (USD Million)
7.11.1.2.1 U.A.E. AI In Media And Entertainment Market, By Sports Automatic Productions, 2017 - 2030 (USD Million)
7.11.2 Saudi Arabia
7.11.2.1 Saudi Arabia AI In Media And Entertainment Market, By Solution, 2017 - 2030 (USD Million)
7.11.2.2 Saudi Arabia AI In Media And Entertainment Market, By Application, 2017 - 2030 (USD Million)
7.11.2.2.1 Saudi Arabia AI In Media And Entertainment Market, By Sports Automatic Productions, 2017 - 2030 (USD Million)
7.11.3 Qatar
7.11.3.1 Qatar AI In Media And Entertainment Market, By Solution, 2017 - 2030 (USD Million)
7.11.3.2 Qatar AI In Media And Entertainment Market, By Application, 2017 - 2030 (USD Million)
7.11.3.2.1 Qatar AI In Media And Entertainment Market, By Sports Automatic Productions, 2017 - 2030 (USD Million)

CHAPTER 8 COMPETITIVE LANDSCAPE

+44 20 8123 2220
info@marketpublishers.com

8.1 Amazon Web Services, Inc.
8.1.1 Company Overview
8.1.2 Product Benchmarking
8.1.3 Strategic Initiatives
8.2 EMG
8.2.1 Company Overview
8.2.2 Product Benchmarking
8.2.3 Strategic Initiatives
8.3 Gearhouse South Africa PTY Limited
8.3.1 Company Overview
8.3.2 Product Benchmarking
8.4 Gravity Media
8.4.1 Company Overview
8.4.2 Product Benchmarking
8.4.3 Strategic Initiatives
8.5 GrayMeta
8.5.1 Company Overview
8.5.2 Product Benchmarking
8.5.3 Strategic Initiatives
8.6 International Business Machines Corporation
8.6.1 Company Overview
8.6.2 Financial Performance
8.6.3 Product Benchmarking
8.6.4 Strategic Initiatives
8.7 LMG, LLC
8.7.1 Company Overview
8.7.2 Product Benchmarking
8.8 Matchroom Sport Ltd
8.8.1 Company Overview
8.8.2 Product Benchmarking
8.9 Microsoft Corporation
8.9.1 Company Overview
8.9.2 Financial Performance
8.9.3 Product Benchmarking
8.9.4 Strategic Initiatives
8.10 Production Resource Group, L.L.C. (PRG)
8.10.1 Company Overview
8.10.2 Product Benchmarking
8.10.3 Strategic Initiatives

+44 20 8123 2220
info@marketpublishers.com

8.11 Synthesia Ltd
8.11.1 Company Overview
8.11.2 Product Benchmarking
8.11.3 Strategic Initiatives
8.12 TAIT
8.12.1 Company Overview
8.12.2 Product Benchmarking
8.12.3 Strategic Initiatives
8.13 Valossa Labs Ltd.
8.13.1 Company Overview
8.13.2 Product Benchmarking
8.13.3 Strategic Initiatives
8.14 Veritone, Inc.
8.14.1 Company Overview
8.14.2 Product Benchmarking
8.14.3 Financial Performance
8.14.4 Strategic Initiatives
8.15 Pixellot
8.15.1 Company Overview
8.15.2 Product Benchmarking
8.15.3 Strategic Initiatives
8.16 PlaySight Interactive LTD.
8.16.1 Company Overview
8.16.2 Product Benchmarking
8.16.3 Strategic Initiatives
8.17 AISportsWatch GmbH
8.17.1 Company Overview
8.17.2 Product Benchmarking
8.18 Spiideo
8.18.1 Company Overview
8.18.2 Product Benchmarking
8.19 Sportway AB
8.19.1 Company Overview
8.19.2 Product Benchmarking
8.19.3 Strategic Initiatives
8.20 EVS Broadcast Equipment S.A.
8.20.1 Company Overview
8.20.2 Financial Performance
8.20.3 Product Benchmarking

+44 20 8123 2220
info@marketpublishers.com

8.20.4 Strategic Initiatives
8.21 Hudl
8.21.1 Company Overview
8.21.2 Product Benchmarking
8.21.3 Strategic Initiatives
8.22 Move.AI
8.22.1 Company Overview
8.22.2 Product Benchmarking
8.23 AutomaticTV (Mediapro Group)
8.23.1 Company Overview
8.23.2 Product Benchmarking

+44 20 8123 2220
info@marketpublishers.com

List Of Tables

LIST OF TABLES

Table 1 AI In Media And Entertainment Market - Industry snapshot & key buying criteria, 2017 - 2030
Table 2 Global AI In Media And Entertainment Market, 2017 - 2030 (USD Million)
Table 3 Global AI In Media And Entertainment Market, by region, 2017 - 2030 (USD Million)
Table 4 Global AI In Media And Entertainment Market, by type, 2017 - 2030 (USD Million)
Table 5 Global AI In Media And Entertainment Market, by application, 2017 - 2030 (USD Million)
Table 6 Key market driver impact
Table 7 Key market restraint impact
Table 8 Major acquisition and partnerships in the virtual production market
Table 9 Global hardware/equipment market, by region, 2017 - 2030 (USD Million)
Table 10 Global services market, by region, 2017 - 2030 (USD Million)
Table 11 Global gaming market, by region, 2017 - 2030 (USD Million)
Table 12 Global fake story detection market, by region, 2017 - 2030 (USD Million)
Table 13 Global plagiarism detection market, by region, 2017 - 2030 (USD Million)
Table 14 Global personalization market, by region, 2017 - 2030 (USD Million)
Table 15 Global production planning and management market, by region, 2017 - 2030 (USD Million)
Table 16 Global sales and marketing market, by region, 2017 - 2030 (USD Million)
Table 17 Global talent identification market, by region, 2017 - 2030 (USD Million)
Table 18 Global content capture market, by region, 2017 - 2030 (USD Million)
Table 19 Global sports automatic productions market, by region, 2017 - 2030 (USD Million)
Table 20 Global video production market, by region, 2017 - 2030 (USD Million)
Table 21 Global broadcasting & live streaming market, by region, 2017 - 2030 (USD Million)
Table 22 Global analytics market, by region, 2017 - 2030 (USD Million)
Table 23 North America AI In Media And Entertainment Market, by solution, 2017 - 2030 (USD Million)
Table 24 North America AI In Media And Entertainment Market, by application, 2017 - 2030 (USD Million)
Table 25 North America AI In Media And Entertainment Market, by sports automatic productions, 2017 - 2030 (USD Million)
Table 26 U.S. AI In Media And Entertainment Market, by solution, 2017 - 2030 (USD

+44 20 8123 2220
info@marketpublishers.com

Million)
Table 27 U.S. AI In Media And Entertainment Market, by application, 2017 - 2030 (USD Million)
Table 28 U.S. AI In Media And Entertainment Market, by sports automatic productions, 2017 - 2030 (USD Million)
Table 29 Canada AI In Media And Entertainment Market, by solution, 2017 - 2030 (USD Million)
Table 30 Canada AI In Media And Entertainment Market, by application, 2017 - 2030 (USD Million)
Table 31 Canada AI In Media And Entertainment Market, by sports automatic productions, 2017 - 2030 (USD Million)
Table 32 Mexico AI In Media And Entertainment Market, by solution, 2017 - 2030 (USD Million)
Table 33 Mexico AI In Media And Entertainment Market, by application, 2017 - 2030 (USD Million)
Table 34 Mexico AI In Media And Entertainment Market, by sports automatic productions, 2017 - 2030 (USD Million)
Table 35 Europe AI In Media And Entertainment Market, by solution, 2017 - 2030 (USD Million)
Table 36 Europe AI In Media And Entertainment Market, by application, 2017 - 2030 (USD Million)
Table 37 Europe AI In Media And Entertainment Market, by sports automatic productions, 2017 - 2030 (USD Million)
Table 38 U.K. AI In Media And Entertainment Market, by solution, 2017 - 2030 (USD Million)
Table 39 U.K. AI In Media And Entertainment Market, by application, 2017 - 2030 (USD Million)
Table 40 U.K. AI In Media And Entertainment Market, by sports automatic productions, 2017 - 2030 (USD Million)
Table 41 Germany AI In Media And Entertainment Market, by solution, 2017 - 2030 (USD Million)
Table 42 Germany AI In Media And Entertainment Market, by application, 2017 - 2030 (USD Million)
Table 43 Germany AI In Media And Entertainment Market, by sports automatic productions, 2017 - 2030 (USD Million)
Table 44 France AI In Media And Entertainment Market, by solution, 2017 - 2030 (USD Million)
Table 45 France AI In Media And Entertainment Market, by application, 2017 - 2030 (USD Million)

+44 20 8123 2220
info@marketpublishers.com

Table 46 France AI In Media And Entertainment Market, by sports automatic productions, 2017 - 2030 (USD Million)
Table 47 Norway AI In Media And Entertainment Market, by solution, 2017 - 2030 (USD Million)
Table 48 Norway AI In Media And Entertainment Market, by application, 2017 - 2030 (USD Million)
Table 49 Norway AI In Media And Entertainment Market, by sports automatic productions, 2017 - 2030 (USD Million)
Table 50 Sweden AI In Media And Entertainment Market, by solution, 2017 - 2030 (USD Million)
Table 51 Sweden AI In Media And Entertainment Market, by application, 2017 - 2030 (USD Million)
Table 52 Sweden AI In Media And Entertainment Market, by sports automatic productions, 2017 - 2030 (USD Million)
Table 53 Finland AI In Media And Entertainment Market, by solution, 2017 - 2030 (USD Million)
Table 54 Finland AI In Media And Entertainment Market, by application, 2017 - 2030 (USD Million)
Table 55 Finland AI In Media And Entertainment Market, by sports automatic productions, 2017 - 2030 (USD Million)
Table 56 Denmark AI In Media And Entertainment Market, by solution, 2017 - 2030 (USD Million)
Table 57 Denmark AI In Media And Entertainment Market, by application, 2017 - 2030 (USD Million)
Table 58 Denmark AI In Media And Entertainment Market, by sports automatic productions, 2017 - 2030 (USD Million)
Table 59 The Netherlands AI In Media And Entertainment Market, by solution, 2017 - 2030 (USD Million)
Table 60 The Netherlands AI In Media And Entertainment Market, by application, 2017 - 2030 (USD Million)
Table 61 The Netherlands AI In Media And Entertainment Market, by sports automatic productions, 2017 - 2030 (USD Million)
Table 62 Spain AI In Media And Entertainment Market, by solution, 2017 - 2030 (USD Million)
Table 63 Spain AI In Media And Entertainment Market, by application, 2017 - 2030 (USD Million)
Table 64 Spain AI In Media And Entertainment Market, by sports automatic productions, 2017 - 2030 (USD Million)
Table 65 Ireland AI In Media And Entertainment Market, by solution, 2017 - 2030 (USD

+44 20 8123 2220
info@marketpublishers.com

Million)
Table 66 Ireland AI In Media And Entertainment Market, by application, 2017 - 2030 (USD Million)
Table 67 Ireland AI In Media And Entertainment Market, by sports automatic productions, 2017 - 2030 (USD Million)
Table 68 Italy AI In Media And Entertainment Market, by solution, 2017 - 2030 (USD Million)
Table 69 Italy AI In Media And Entertainment Market, by application, 2017 - 2030 (USD Million)
Table 70 Italy AI In Media And Entertainment Market, by sports automatic productions, 2017 - 2030 (USD Million)
Table 71 Switzerland AI In Media And Entertainment Market, by solution, 2017 - 2030 (USD Million)
Table 72 Switzerland AI In Media And Entertainment Market, by application, 2017 - 2030 (USD Million)
Table 73 Switzerland AI In Media And Entertainment Market, by sports automatic productions, 2017 - 2030 (USD Million)
Table 74 Belgium AI In Media And Entertainment Market, by solution, 2017 - 2030 (USD Million)
Table 75 Belgium AI In Media And Entertainment Market, by application, 2017 - 2030 (USD Million)
Table 76 Belgium AI In Media And Entertainment Market, by sports automatic productions, 2017 - 2030 (USD Million)
Table 77 Asia Pacific AI In Media And Entertainment Market, by solution, 2017 - 2030 (USD Million)
Table 78 Asia Pacific AI In Media And Entertainment Market, by application, 2017 - 2030 (USD Million)
Table 79 Asia Pacific AI In Media And Entertainment Market, by sports automatic productions, 2017 - 2030 (USD Million)
Table 80 China AI In Media And Entertainment Market, by solution, 2017 - 2030 (USD Million)
Table 81 China AI In Media And Entertainment Market, by application, 2017 - 2030 (USD Million)
Table 82 China AI In Media And Entertainment Market, by sports automatic productions, 2017 - 2030 (USD Million)
Table 83 Japan AI In Media And Entertainment Market, by solution, 2017 - 2030 (USD Million)
Table 84 Japan AI In Media And Entertainment Market, by application, 2017 - 2030 (USD Million)

+44 20 8123 2220
info@marketpublishers.com

Table 85 Japan AI In Media And Entertainment Market, by sports automatic productions, 2017 - 2030 (USD Million)
Table 86 India AI In Media And Entertainment Market, by solution, 2017 - 2030 (USD Million)
Table 87 India AI In Media And Entertainment Market, by application, 2017 - 2030 (USD Million)
Table 88 India AI In Media And Entertainment Market, by sports automatic productions, 2017 - 2030 (USD Million)
Table 89 Singapore AI In Media And Entertainment Market, by solution, 2017 - 2030 (USD Million)
Table 90 Singapore AI In Media And Entertainment Market, by application, 2017 - 2030 (USD Million)
Table 91 Singapore AI In Media And Entertainment Market, by sports automatic productions, 2017 - 2030 (USD Million)
Table 92 Australia & New Zealand AI In Media And Entertainment Market, by solution, 2017 - 2030 (USD Million)
Table 93 Australia & New Zealand AI In Media And Entertainment Market, by application, 2017 - 2030 (USD Million)
Table 94 Australia & New Zealand AI In Media And Entertainment Market, by sports automatic productions, 2017 - 2030 (USD Million)
Table 95 South America AI In Media And Entertainment Market, by solution, 2017 - 2030 (USD Million)
Table 96 South America AI In Media And Entertainment Market, by application, 2017 - 2030 (USD Million)
Table 97 South America AI In Media And Entertainment Market, by sports automatic productions, 2017 - 2030 (USD Million)
Table 98 Brazil AI In Media And Entertainment Market, by solution, 2017 - 2030 (USD Million)
Table 99 Brazil AI In Media And Entertainment Market, by application, 2017 - 2030 (USD Million)
Table 100 Brazil AI In Media And Entertainment Market, by sports automatic productions, 2017 - 2030 (USD Million)
Table 101 MEA AI In Media And Entertainment Market, by solution, 2017 - 2030 (USD Million)
Table 102 MEA AI In Media And Entertainment Market, by application, 2017 - 2030 (USD Million)
Table 103 MEA AI In Media And Entertainment Market, by sports automatic productions, 2017 - 2030 (USD Million)
Table 104 U.A.E. AI In Media And Entertainment Market, by solution, 2017 - 2030 (USD

+44 20 8123 2220
info@marketpublishers.com

Million)
Table 105 U.A.E. AI In Media And Entertainment Market, by application, 2017 - 2030 (USD Million)
Table 106 U.A.E. AI In Media And Entertainment Market, by sports automatic productions, 2017 - 2030 (USD Million)
Table 107 Saudi Arabia AI In Media And Entertainment Market, by solution, 2017 - 2030 (USD Million)
Table 108 Saudi Arabia AI In Media And Entertainment Market, by application, 2017 - 2030 (USD Million)
Table 109 Saudi Arabia AI In Media And Entertainment Market, by sports automatic productions, 2017 - 2030 (USD Million)
Table 110 Qatar AI In Media And Entertainment Market, by solution, 2017 - 2030 (USD Million)
Table 111 Qatar AI In Media And Entertainment Market, by application, 2017 - 2030 (USD Million)
Table 112 Qatar AI In Media And Entertainment Market, by sports automatic productions, 2017 - 2030 (USD Million)

+44 20 8123 2220
info@marketpublishers.com

List Of Figures

LIST OF FIGURES

Fig. 1 Research Process
Fig. 2 Market Formulation
Fig. 3 Market snapshot, 2021
Fig. 4 Segmental insights (1/2)
Fig. 5 Segmental insights (2/2)
Fig. 6 Market segmentation & scope
Fig. 7 Artificial intelligence in media and entertainment - Market size and growth prospects (USD Million)
Fig. 8 Value chain analysis
Fig. 9 Market dynamics
Fig. 10 Artificial Intelligence - Penetration & growth prospect mapping
Fig. 11 Artificial Intelligence (AI) In Media and Entertainment Market share by solution, 2021 & 2030 (USD Million)
Fig. 12 Artificial Intelligence (AI) In Media and Entertainment Market share by application, 2021 & 2030 (USD Million)
Fig. 13 Artificial Intelligence (AI) In Media and Entertainment Market: Regional outlook, 2021 & 2030
Fig. 14 Artificial Intelligence (AI) In Media and Entertainment Market share by region, 2021 & 2030 (USD Million)
Fig. 15 North America marketplace
Fig. 16 Europe marketplace
Fig. 17 Asia Pacific marketplace
Fig. 18 South America marketplace
Fig. 19 MEA marketplace

+44 20 8123 2220
info@marketpublishers.com

I would like to order

Product name: AI In Media & Entertainment Market Size, Share & Trends Analysis Report By Solution (Hardware/Equipment, Services), By Application (Gaming, Personalization), And Segment Forecasts, 2022 - 2030

Product link: https://marketpublishers.com/r/A2B56965B70EEN.html

Price: US$ 4,950.00 (Single User License / Electronic Delivery)

If you want to order Corporate License or Hard Copy, please, contact our Customer Service:
info@marketpublishers.com

Payment

To pay by Credit Card (Visa, MasterCard, American Express, PayPal), please, click button on product page https://marketpublishers.com/r/A2B56965B70EEN.html

To pay by Wire Transfer, please, fill in your contact details in the form below:

First name:
Last name:
Email:
Company:
Address:
City:
Zip code:
Country:
Tel:
Fax:
Your message:

**All fields are required

Custumer signature _____

Please, note that by ordering from marketpublishers.com you are agreeing to our Terms & Conditions at https://marketpublishers.com/docs/terms.html

To place an order via fax simply print this form, fill in the information below

+44 20 8123 2220
info@marketpublishers.com

and fax the completed form to +44 20 7900 3970