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Global Network Simulator Software Market 2026 by Company, Regions, Type and Application, Forecast to 2032

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Abstracts

According to our (Global Info Research) latest study, the global Network Simulator Software market size was valued at US$ 312 million in 2025 and is forecast to a readjusted size of US$ 448 million by 2032 with a CAGR of 5.3% during review period.

Network simulator software is specialized software used to digitally build, run, and analyze models of communication or computer networks. Its core research objects include network nodes, links, topology, protocol stacks, traffic, wireless channels, user mobility, routing behavior, network status, and fault events. The product can employ various technical approaches such as discrete event simulation, parallel discrete event simulation, packet-level simulation, protocol-level simulation, wireless system-level simulation, virtual network nodes, mathematical state models, and network digital twins. It runs repeated experiments based on user-defined network structures, service models, protocol parameters, and scenario conditions, and outputs metrics such as throughput, latency, packet loss rate, spectral efficiency, capacity, routing convergence, network reachability, interference, QoS, and reliability.

Key Findings

Packet-level wireless system-level and virtualized network simulation form the principal methodological structure of Network Simulator Software

Wired/IP cellular mobile and multi-domain networks create materially different requirements for protocol radio and topology modelling

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On-premises cloud-based and hybrid deployment support different requirements for control scalability computing resources and collaborative use

Communications equipment vendors telecom operators cybersecurity and connected vehicles constitute the principal application groups

Market Trends

Network Simulator Software is evolving from isolated protocol or topology modelling toward higher-fidelity, more automated and increasingly operationally connected simulation environments. Packet-level simulation remains important for examining protocol behavior, traffic flows, routing, congestion and end-to-end performance, while wireless system-level simulation is becoming more sophisticated through multi-cell modelling, mobility, interference, traffic models and increasingly detailed PHY-to-application interactions. MathWorks, for example, supports multinode 5G system-level simulation across PHY, MAC, RLC and application layers, including interference, scheduling, traffic and mobility analysis. A parallel development is the expansion of virtualized network simulation into network digital twins that reproduce production-like behavior for change validation, troubleshooting, security analysis and optimization. Keysight EXata, Forward Networks, VIAVI and NVIDIA all demonstrate this direction through virtual replicas, real-time or high-fidelity simulation and digitally reproduced network environments. Cloud computing is also becoming more relevant for computationally intensive simulations: current MathWorks workflows support scalable 5G system-level simulation on AWS with high-memory, parallel and GPU resources. These developments are pushing Network Simulator Software toward reusable models, APIs, automation pipelines and simulation environments that can support design, testing and operational decision-making across a broader portion of the network lifecycle.

Market Dynamics

Drivers

The fundamental driver for Network Simulator Software is the increasing cost and complexity of validating modern networks directly in physical environments. Communications networks now combine large node counts, heterogeneous protocols, virtualized functions, cloud infrastructure, cellular radio systems and rapidly changing security and application requirements. Building equivalent physical test environments

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can require significant equipment, engineering time and operational risk, while simulation allows topology, traffic, failures and configuration changes to be reproduced under controlled and repeatable conditions. Cisco Modeling Labs illustrates the value proposition in wired/IP environments by enabling users to create virtual Cisco and multi-vendor networks using virtual network images and to automate simulations through APIs and NetDevOps workflows. In cellular environments, system-level simulation enables developers to evaluate interference, scheduling, mobility, capacity and traffic behavior before physical deployment. Growing adoption of network automation, AI-driven network functions, private cellular networks, connected vehicles and increasingly complex cybersecurity validation further expands the number of scenarios that organizations need to test repeatedly, strengthening demand for programmable simulation environments.

Restraints

The principal restraint is the trade-off between model fidelity, simulation scale and computing cost. Packet-level models can provide detailed visibility into protocol and traffic behavior but become computationally intensive as node counts, event rates and protocol complexity increase. Wireless system-level models must balance detailed radio and channel representation against the need to simulate many cells, users and time steps, while highly detailed physical-layer simulation can require substantial CPU, memory or GPU resources. MathWorks' current AWS architecture specifically addresses large simulations requiring high memory, parallel execution or GPU acceleration, illustrating the resource intensity associated with advanced system-level modelling. Virtualized network simulation introduces another constraint: an accurate virtual environment requires current device images, configurations, topology data and behavioral models. Simulation results can therefore become less representative when model assumptions, production configurations or protocol implementations are outdated. Customers also face integration costs when linking Network Simulator Software with existing DevOps systems, security platforms, traffic generators, telemetry repositories or laboratory hardware, particularly in complex multi-domain environments.

Opportunities

A major opportunity is the integration of simulation with network digital twins, automation and AI-assisted network operations. Virtualized network models can increasingly be synchronized with real network configurations and telemetry, allowing organizations to evaluate planned changes, security policies or optimization strategies before

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implementation. Forward Networks positions its platform around a mathematically modelled hybrid-network digital twin for pre-change validation, while Nokia's network engineering initiatives use digital twins to test designs and configuration changes in virtual environments before production deployment. Cellular simulation provides a second important opportunity as 5G evolves toward 5G-Advanced, AI-RAN and 6G. VIAVI is using digital twins and scenario generation to validate AI-controlled RAN behavior, and NVIDIA Aerial Omniverse Digital Twin provides physically based wireless environments for next-generation network design and testing. Cloud-based execution further expands the addressable use cases by allowing customers to allocate large computing resources only when required. For application areas such as cybersecurity and connected vehicles, programmable scenario generation and integration with real software or hardware create opportunities to combine pure simulation with emulation and hardware-in-the-loop validation.

Challenges

The central challenge is ensuring that simulation results remain sufficiently representative of real network behavior. Different simulation methodologies make different abstractions: packet-level simulation focuses on protocol and traffic events, wireless system-level simulation may abstract part of the physical layer, and virtualized simulation can reproduce real network software while still depending on modelled links, traffic and infrastructure. As a result, network scale alone does not determine test quality; topology accuracy, traffic models, channel assumptions, device behavior and parameter calibration can materially affect conclusions. Multi-domain networks increase the challenge because wired/IP, cellular, cloud, edge and application layers may need to interact within one scenario. Emerging AI-controlled networks add another dimension, since simulation environments may be used both to train algorithms and to validate their decisions. VIAVI's current AI-RAN testing approach combines RAN and AI KPIs with calibrated digital-twin environments, highlighting the need for high-quality real-world alignment when simulation supports autonomous decisions. Suppliers must therefore continually update protocol models, virtual images, APIs and scenario libraries while maintaining reproducibility, computational efficiency and compatibility with rapidly changing customer infrastructure.

Value Chain Analysis

The upstream layer of the Network Simulator Software value chain consists of protocol specifications, network operating systems, radio and channel models, traffic models,

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topology and configuration data, virtualization technologies, cloud computing resources, GPU and CPU computing infrastructure, container and virtual-machine technologies, digital maps where relevant, and software development frameworks. These inputs determine how accurately software can reproduce real network functions and how efficiently simulations can scale. Packet-level platforms depend heavily on protocol implementation and discrete-event engines; wireless system-level platforms additionally depend on radio propagation, PHY abstractions, mobility and scheduling models; virtualized network simulators rely more strongly on actual or functionally representative network software images and virtualization infrastructure. Current solutions increasingly expose APIs and programming interfaces so that simulation models can interact with external automation, AI/ML and analytics workflows. Cisco Modeling Labs, for instance, provides API integration for simulation automation, while NetSim supports packet-level wired and wireless simulation together with Python interfaces for automation and AI/ML workflows.

The midstream value layer comprises topology creation, node and protocol modelling, scenario configuration, simulation execution, traffic generation, visualization, trace collection, performance analysis, virtual-device orchestration, digital-twin modelling and integration with external systems. Downstream customers use these functions for network architecture design, equipment development, capacity analysis, configuration validation, cybersecurity testing, connected-vehicle communication studies and operational change assessment. Software R&D, protocol and device-model maintenance, computational optimization and domain expertise constitute important cost components, while higher-value functions increasingly arise from automation, high-fidelity models, specialized wireless or security libraries, digital-twin synchronization and integration with production workflows. Cloud and hybrid deployment can also shift value toward scalable compute consumption, centralized model management and collaborative simulation while preserving local execution for sensitive or hardware-connected tasks.

Segment Insights

By simulation method, packet-level simulation provides detailed modelling of packet transmission, protocol events, queues, routing, application traffic and end-to-end performance, making it particularly relevant to wired/IP, cybersecurity and protocol-development applications. TETCOS NetSim exemplifies this methodology as a packet-level discrete-event platform spanning wired and wireless stacks and providing packet traces and detailed network metrics. Wireless system-level simulation concentrates more heavily on network-wide radio behavior, including multiple base stations and

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users, interference, scheduling, spectrum efficiency, mobility and traffic performance. This approach is particularly important for cellular research and network planning where full physical-layer simulation at every node would create excessive computational burden. Virtualized network simulation represents a different direction by instantiating network operating systems, virtual network functions or high-fidelity behavioral models so users can reproduce operational configurations and test changes in a risk-controlled environment. Cisco Modeling Labs, Keysight EXata and NVIDIA DSX Air illustrate different implementations of this virtualized or digital-twin-oriented model.

By network domain, wired/IP networks emphasize topology, routing, switching, configuration and application-flow behavior; cellular mobile networks require additional modelling of radio propagation, mobility, interference, scheduling and RAN/core interaction; multi-domain networks require coordinated representation across different network technologies and infrastructure layers. By deployment mode, on-premises software remains important for controlled laboratories, sensitive data and direct hardware integration, while cloud-based deployment offers elastic computing capacity and easier geographically distributed access. Hybrid deployment combines local models or hardware-connected environments with cloud compute and centralized analysis, providing a practical path for large organizations with both security and scalability requirements.

Downstream Market Opportunities

Communications equipment vendors use Network Simulator Software to evaluate protocol implementations, network architectures, scalability and performance before completing physical prototypes or large laboratory deployments. Telecommunications operators can apply simulation to capacity planning, network-change validation, service optimization and emerging digital-twin workflows. Network digital twins are increasingly positioned as safe environments for testing configuration changes and studying disruptions before intervention in operational networks. The cybersecurity industry represents another important application because simulated or virtualized networks allow security teams to reproduce attack conditions, policy changes and defensive configurations without exposing production environments. Connected-vehicle applications create additional opportunities for modelling V2X communications, cellular connectivity, mobility and interactions among network domains. Across these downstream markets, the commercial value of Network Simulator Software increasingly depends on reducing the cost of physical testing, accelerating scenario repetition, improving automation and enabling organizations to evaluate network behavior under conditions that would be difficult, expensive or risky to reproduce directly.

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Regional Insights

Regional demand for Network Simulator Software is linked to the concentration of telecommunications R&D, network equipment development, cloud and data-center engineering, cybersecurity activity and advanced automotive connectivity programs. North America has a substantial ecosystem in enterprise networking, cloud computing, network assurance, cybersecurity and GPU-accelerated simulation, supporting diverse demand across wired/IP simulation, virtualized network modelling and network digital twins. Europe combines telecommunications research, network testing, industrial communications and advanced mobile-network development, including active work around 5G, 6G and multi-domain network digital twins. East Asia has major telecommunications operators, network equipment ecosystems, electronics industries and connected-vehicle development programs, supporting extensive cellular and multi-domain simulation requirements. These differences create multiple regional demand centers without implying a single universal deployment model.

Deployment preferences also vary by project. Organizations handling sensitive configurations, proprietary network images or direct laboratory interfaces often emphasize on-premises deployment, whereas cloud-based simulation is attractive for computationally intensive workloads, distributed engineering and temporary high-capacity requirements. MathWorks' support for 5G system-level simulations on AWS demonstrates the use of cloud resources for memory-intensive, parallel and GPU-accelerated workloads. Hybrid approaches are particularly relevant to multinational operators, equipment suppliers and research organizations that need centralized model management while retaining local execution or hardware connectivity. Regional competitiveness therefore depends on protocol and technology coverage, cloud and virtualization ecosystems, local engineering support and the ability to adapt simulation models to country- or operator-specific network architectures.

Competitive Landscape Analysis

The Network Simulator Software competitive landscape consists of several technology groups with distinct strengths. Keysight Technologies, Inc. spans network modelling, real-time simulation and digital-twin-oriented emulation through platforms such as EXata, while The MathWorks, Inc. provides programmable wireless system-level simulation integrated with MATLAB and Simulink workflows for 5G and broader wireless

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research. Cisco Systems, Inc. addresses virtualized wired/IP network simulation through Cisco Modeling Labs, whereas Forward Networks, Inc., IP Fabric, Inc. and NetBrain Technologies, Inc. participate in model-driven network verification, digital representation and automated network analysis. VIAVI Solutions Inc. increasingly links network testing with digital-twin and AI-RAN validation, while Amarisoft SAS, Ranplan Group AB, CelPlan Technologies, Inc., GL Communications Inc., Valid8.com Inc., Space-Time Engineering, LLC and Magister Solutions Oy bring specialized cellular, wireless, protocol, planning or simulation capabilities. TETCOS LLP, Boson Software, LLC, OpenSim Informatikai Kft., Gambit Communications, Inc. and SIMULTELCO address different combinations of packet-level modelling, training, network emulation and communications simulation. NVIDIA Corporation expands the competitive field through GPU-accelerated virtual infrastructure and wireless digital-twin technology, while Nokia Corporation participates through advanced telecom simulation and network digital-twin capabilities. Beijing Suifang Xinxi Jishu Co., Ltd., Beijing Weier Ruichuang Keji Co., Ltd., Shanghai GaussWave Communication Technologies Co., Ltd. and Beijing Zhiwang Changlian Keji Co., Ltd. add localized communications simulation and engineering capabilities in China, while ComWorth Co., Ltd. participates from Japan. Competitive differentiation is increasingly determined by model fidelity, supported network domains and protocols, scalability, simulation speed, automation and API openness, deployment flexibility, digital-twin capability and the ability to integrate simulation with real network software, laboratory equipment and operational workflows.

Report Scope

This report is a detailed and comprehensive analysis for global Network Simulator Software market. Both quantitative and qualitative analyses are presented by company, by region & country, by Type and by Application. As the market is constantly changing, this report explores the competition, supply and demand trends, as well as key factors that contribute to its changing demands across many markets. Company profiles and product examples of selected competitors, along with market share estimates of some of the selected leaders for the year 2025, are provided.

Key Features:

- Global Network Simulator Software market size and forecasts, in consumption value ($ Million), 2021-2032

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Global Network Simulator Software market size and forecasts by region and country, in consumption value ($ Million), 2021-2032

Global Network Simulator Software market size and forecasts, by Type and by Application, in consumption value ($ Million), 2021-2032

Global Network Simulator Software market shares of main players, in revenue ($ Million), 2021-2026

The Primary Objectives in This Report Are:

To determine the size of the total market opportunity of global and key countries

To assess the growth potential for Network Simulator Software

To forecast future growth in each product and end-use market

To assess competitive factors affecting the marketplace

This report profiles key players in the global Network Simulator Software market based on the following parameters - company overview, revenue, gross margin, product portfolio, geographical presence, and key developments. Key companies covered as a part of this study include Keysight Technologies, Inc., The MathWorks, Inc., Cisco Systems, Inc., Forward Networks, Inc., VIAVI Solutions Inc., IP Fabric, Inc., NetBrain Technologies, Inc., Amarisoft SAS, Ranplan Group AB, TETCOS LLP, etc.

This report also provides key insights about market drivers, restraints, opportunities, new product launches or approvals.

Network Simulator Software market is split by Type and by Application. For the period 2021-2032, the growth among segments provides accurate calculations and forecasts for Consumption Value by Type and by Application. This analysis can help you expand your business by targeting qualified niche markets.

Market segmentation

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Market segment by Type

- Packet-level Simulation
- Wireless System-level Simulation
- Virtualized Network Simulation
- Other

Market segment by Network Domains

Wired/IP Networks

Cellular Mobile Networks

Multi-domain Networks

Market segment by Deployment Mode

Local Deployment

Cloud-based

Hybrid Deployment

Market segment by Application

- Communication Equipment Manufacturers
- Telecom Operators
- Cybersecurity Industry
- Vehicle-to-Everything (V2X)
- Other

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Market segment by players, this report covers

Keysight Technologies, Inc.

The MathWorks, Inc.

Cisco Systems, Inc.

Forward Networks, Inc.

VIAVI Solutions Inc.

IP Fabric, Inc.

NetBrain Technologies, Inc.

Amarisoft SAS

Ranplan Group AB

TETCOS LLP

CelPlan Technologies, Inc.

GL Communications Inc.

Boson Software, LLC

Valid8.com Inc.

OpenSim Informatikai Kft.

Gambit Communications, Inc.

NVIDIA Corporation

Space-Time Engineering, LLC

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Magister Solutions Oy

Beijing Suifang Xinxi Jishu Co., Ltd.

Beijing Weier Ruichuang Keji Co., Ltd.

Shanghai GaussWave Communication Technologies Co., Ltd.

Beijing Zhiwang Changlian Keji Co., Ltd.

ComWorth Co., Ltd.

SIMULTELCO

Nokia Corporation

Market segment by regions, regional analysis covers

North America (United States, Canada and Mexico)

Europe (Germany, France, UK, Russia, Italy and Rest of Europe)

Asia-Pacific (China, Japan, South Korea, India, Southeast Asia and Rest of Asia-Pacific)

South America (Brazil, Rest of South America)

Middle East & Africa (Turkey, Saudi Arabia, UAE, Rest of Middle East & Africa)

Chapter Outline

Chapter 1, to describe Network Simulator Software product scope, market overview, market estimation caveats and base year.

Chapter 2, to profile the top players of Network Simulator Software, with revenue, gross margin, and global market share of Network Simulator Software from 2021 to 2026.

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Chapter 3, the Network Simulator Software competitive situation, revenue, and global market share of top players are analyzed emphatically by landscape contrast.

Chapter 4 and 5, to segment the market size by Type and by Application, with consumption value and growth rate by Type, by Application, from 2021 to 2032.

Chapter 6, 7, 8, 9, and 10, to break the market size data at the country level, with revenue and market share for key countries in the world, from 2021 to 2026.and Network Simulator Software market forecast, by regions, by Type and by Application, with consumption value, from 2027 to 2032.

Chapter 11, market dynamics, drivers, restraints, trends, Porters Five Forces analysis.

Chapter 12, the key raw materials and key suppliers, and industry chain of Network Simulator Software.

Chapter 13, to describe Network Simulator Software research findings and conclusion.

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