

Global Mobile Handset Game Market 2018 by Manufacturers, Countries, Type and Application, Forecast to 2023

https://marketpublishers.com/r/G7A8F9C9707GEN.html

Date: October 2018

Pages: 120

Price: US\$ 3,480.00 (Single User License)

ID: G7A8F9C9707GEN

Abstracts

A mobile game is a game played on a feature phone, smartphone/tablet, smartwatch, PDA, portable media player or graphing calculator.

SCOPE OF THE REPORT:

The earliest known game on a mobile phone was a Tetris variant on the Hagenuk MT-2000 device from 1994.

The global Mobile Handset Game market is valued at xx million USD in 2017 and is expected to reach xx million USD by the end of 2023, growing at a CAGR of xx% between 2017 and 2023.

The Asia-Pacific will occupy for more market share in following years, especially in China, also fast growing India and Southeast Asia regions.

North America, especially The United States, will still play an important role which cannot be ignored. Any changes from United States might affect the development trend of Mobile Handset Game.

Europe also play important roles in global market, with market size of xx million USD in 2017 and will be xx million USD in 2023, with a CAGR of xx%.

This report studies the Mobile Handset Game market status and outlook of Global and major regions, from angles of players, countries, product types and end industries; this report analyzes the top players in global market, and splits the Mobile Handset Game market by product type and applications/end industries.

Market Segment by Companies, this report covers

Supercell



Niantic Tencent NetEase Netmarble King Digital **EA Mobile** Mixi Gungho Online Nintendo Jam City Sony **Peak Games** Market Segment by Regions, regional analysis covers North America (United States, Canada and Mexico) Europe (Germany, France, UK, Russia and Italy) Asia-Pacific (China, Japan, Korea, India and Southeast Asia) South America (Brazil, Argentina, Colombia) Middle East and Africa (Saudi Arabia, UAE, Egypt, Nigeria and South Africa)

Market Segment by Type, covers



Common	Limits	of	Mobile	Games
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Location-Based Mobile Games

Augmented Reality Games

Multipurpose Games

Multiplayer Mobile Games

Market Segment by Applications, can be divided into

Smart Phone

Feature Phone



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