

Global IoS Based Mobile Games Market 2018 by Manufacturers, Countries, Type and Application, Forecast to 2023

https://marketpublishers.com/r/G40D453507EGEN.html

Date: August 2018

Pages: 115

Price: US\$ 3,480.00 (Single User License)

ID: G40D453507EGEN

Abstracts

A mobile game is a video game played on a feature phone, smartphone/tablet, smartwatch, PDA, portable media player or graphing calculator. IOS based mobile games is based on Mac OS and Darwin(BSD) released by Apple Inc. These are Unix like operating systems.

SCOPE OF THE REPORT:

This report studies the IoS Based Mobile Games market status and outlook of Global and major regions, from angles of players, countries, product types and end industries; this report analyzes the top players in global market, and splits the IoS Based Mobile Games market by product type and applications/end industries.

The global IoS Based Mobile Games market is valued at xx million USD in 2017 and is expected to reach xx million USD by the end of 2023, growing at a CAGR of xx% between 2017 and 2023.

The Asia-Pacific will occupy for more market share in following years, especially in China, also fast growing India and Southeast Asia regions.

North America, especially The United States, will still play an important role which cannot be ignored. Any changes from United States might affect the development trend of IoS Based Mobile Games.

Europe also play important roles in global market, with market size of xx million USD in 2017 and will be xx million USD in 2023, with a CAGR of xx%.



Market Segment by Companies, this report covers		
Nintendo		
Ubisoft		
Supercell		
Impending		
Halfbrick Studios		
Glu Mobile		
Netmarble		
Netmarble Games		
Beeline Interactive		
Capcom		
Market Segment by Regions, regional analysis covers		
North America (United States, Canada and Mexico)		
Europe (Germany, France, UK, Russia and Italy)		
Asia-Pacific (China, Japan, Korea, India and Southeast Asia)		
South America (Brazil, Argentina, Colombia)		
Middle East and Africa (Saudi Arabia, UAE, Egypt, Nigeria and South Africa)		
Market Segment by Type, covers		

Puzzle



	Action	
	Role-play	
	Arcade	
	Sports	
Market Segment by Applications, can be divided into		
	iphone/ipad	
	MAC	



Contents

1 IOS BASED MOBILE GAMES MARKET OVERVIEW

- 1.1 Product Overview and Scope of IoS Based Mobile Games
- 1.2 Classification of IoS Based Mobile Games by Types
- 1.2.1 Global IoS Based Mobile Games Revenue Comparison by Types (2017-2023)
- 1.2.2 Global IoS Based Mobile Games Revenue Market Share by Types in 2017
- 1.2.3 Puzzle
- 1.2.4 Action
- 1.2.5 Role-play
- 1.2.6 Arcade
- 1.2.7 Sports
- 1.3 Global IoS Based Mobile Games Market by Application
- 1.3.1 Global IoS Based Mobile Games Market Size and Market Share Comparison by Applications (2013-2023)
 - 1.3.2 iphone/ipad
 - 1.3.3 MAC
- 1.4 Global IoS Based Mobile Games Market by Regions
- 1.4.1 Global IoS Based Mobile Games Market Size (Million USD) Comparison by Regions (2013-2023)
- 1.4.1 North America (USA, Canada and Mexico) IoS Based Mobile Games Status and Prospect (2013-2023)
- 1.4.2 Europe (Germany, France, UK, Russia and Italy) IoS Based Mobile Games Status and Prospect (2013-2023)
- 1.4.3 Asia-Pacific (China, Japan, Korea, India and Southeast Asia) IoS Based Mobile Games Status and Prospect (2013-2023)
- 1.4.4 South America (Brazil, Argentina, Colombia) IoS Based Mobile Games Status and Prospect (2013-2023)
- 1.4.5 Middle East and Africa (Saudi Arabia, UAE, Egypt, Nigeria and South Africa) IoS Based Mobile Games Status and Prospect (2013-2023)
- 1.5 Global Market Size of IoS Based Mobile Games (2013-2023)

2 MANUFACTURERS PROFILES

- 2.1 Nintendo
 - 2.1.1 Business Overview
 - 2.1.2 IoS Based Mobile Games Type and Applications
 - 2.1.2.1 Product A



- 2.1.2.2 Product B
- 2.1.3 Nintendo IoS Based Mobile Games Revenue, Gross Margin and Market Share (2016-2017)
- 2.2 Ubisoft
 - 2.2.1 Business Overview
 - 2.2.2 IoS Based Mobile Games Type and Applications
 - 2.2.2.1 Product A
 - 2.2.2.2 Product B
- 2.2.3 Ubisoft IoS Based Mobile Games Revenue, Gross Margin and Market Share (2016-2017)
- 2.3 Supercell
 - 2.3.1 Business Overview
 - 2.3.2 IoS Based Mobile Games Type and Applications
 - 2.3.2.1 Product A
 - 2.3.2.2 Product B
- 2.3.3 Supercell IoS Based Mobile Games Revenue, Gross Margin and Market Share (2016-2017)
- 2.4 Impending
 - 2.4.1 Business Overview
 - 2.4.2 IoS Based Mobile Games Type and Applications
 - 2.4.2.1 Product A
 - 2.4.2.2 Product B
- 2.4.3 Impending IoS Based Mobile Games Revenue, Gross Margin and Market Share (2016-2017)
- 2.5 Halfbrick Studios
 - 2.5.1 Business Overview
 - 2.5.2 IoS Based Mobile Games Type and Applications
 - 2.5.2.1 Product A
 - 2.5.2.2 Product B
- 2.5.3 Halfbrick Studios IoS Based Mobile Games Revenue, Gross Margin and Market Share (2016-2017)
- 2.6 Glu Mobile
 - 2.6.1 Business Overview
 - 2.6.2 IoS Based Mobile Games Type and Applications
 - 2.6.2.1 Product A
 - 2.6.2.2 Product B
- 2.6.3 Glu Mobile IoS Based Mobile Games Revenue, Gross Margin and Market Share (2016-2017)
- 2.7 Netmarble



- 2.7.1 Business Overview
- 2.7.2 IoS Based Mobile Games Type and Applications
 - 2.7.2.1 Product A
 - 2.7.2.2 Product B
- 2.7.3 Netmarble IoS Based Mobile Games Revenue, Gross Margin and Market Share (2016-2017)
- 2.8 Netmarble Games
 - 2.8.1 Business Overview
 - 2.8.2 IoS Based Mobile Games Type and Applications
 - 2.8.2.1 Product A
 - 2.8.2.2 Product B
- 2.8.3 Netmarble Games IoS Based Mobile Games Revenue, Gross Margin and Market Share (2016-2017)
- 2.9 Beeline Interactive
 - 2.9.1 Business Overview
 - 2.9.2 IoS Based Mobile Games Type and Applications
 - 2.9.2.1 Product A
 - 2.9.2.2 Product B
- 2.9.3 Beeline Interactive IoS Based Mobile Games Revenue, Gross Margin and Market Share (2016-2017)
- 2.10 Capcom
 - 2.10.1 Business Overview
 - 2.10.2 IoS Based Mobile Games Type and Applications
 - 2.10.2.1 Product A
 - 2.10.2.2 Product B
- 2.10.3 Capcom IoS Based Mobile Games Revenue, Gross Margin and Market Share (2016-2017)

3 GLOBAL IOS BASED MOBILE GAMES MARKET COMPETITION, BY PLAYERS

- 3.1 Global IoS Based Mobile Games Revenue and Share by Players (2013-2018)
- 3.2 Market Concentration Rate
- 3.2.1 Top 5 IoS Based Mobile Games Players Market Share
- 3.2.2 Top 10 IoS Based Mobile Games Players Market Share
- 3.3 Market Competition Trend

4 GLOBAL IOS BASED MOBILE GAMES MARKET SIZE BY REGIONS

4.1 Global IoS Based Mobile Games Revenue and Market Share by Regions



- 4.2 North America IoS Based Mobile Games Revenue and Growth Rate (2013-2018)
- 4.3 Europe IoS Based Mobile Games Revenue and Growth Rate (2013-2018)
- 4.4 Asia-Pacific IoS Based Mobile Games Revenue and Growth Rate (2013-2018)
- 4.5 South America IoS Based Mobile Games Revenue and Growth Rate (2013-2018)
- 4.6 Middle East and Africa IoS Based Mobile Games Revenue and Growth Rate (2013-2018)

5 NORTH AMERICA IOS BASED MOBILE GAMES REVENUE BY COUNTRIES

- 5.1 North America IoS Based Mobile Games Revenue by Countries (2013-2018)
- 5.2 USA IoS Based Mobile Games Revenue and Growth Rate (2013-2018)
- 5.3 Canada IoS Based Mobile Games Revenue and Growth Rate (2013-2018)
- 5.4 Mexico IoS Based Mobile Games Revenue and Growth Rate (2013-2018)

6 EUROPE IOS BASED MOBILE GAMES REVENUE BY COUNTRIES

- 6.1 Europe IoS Based Mobile Games Revenue by Countries (2013-2018)
- 6.2 Germany IoS Based Mobile Games Revenue and Growth Rate (2013-2018)
- 6.3 UK IoS Based Mobile Games Revenue and Growth Rate (2013-2018)
- 6.4 France IoS Based Mobile Games Revenue and Growth Rate (2013-2018)
- 6.5 Russia IoS Based Mobile Games Revenue and Growth Rate (2013-2018)
- 6.6 Italy IoS Based Mobile Games Revenue and Growth Rate (2013-2018)

7 ASIA-PACIFIC IOS BASED MOBILE GAMES REVENUE BY COUNTRIES

- 7.1 Asia-Pacific IoS Based Mobile Games Revenue by Countries (2013-2018)
- 7.2 China IoS Based Mobile Games Revenue and Growth Rate (2013-2018)
- 7.3 Japan IoS Based Mobile Games Revenue and Growth Rate (2013-2018)
- 7.4 Korea IoS Based Mobile Games Revenue and Growth Rate (2013-2018)
- 7.5 India IoS Based Mobile Games Revenue and Growth Rate (2013-2018)
- 7.6 Southeast Asia IoS Based Mobile Games Revenue and Growth Rate (2013-2018)

8 SOUTH AMERICA IOS BASED MOBILE GAMES REVENUE BY COUNTRIES

- 8.1 South America IoS Based Mobile Games Revenue by Countries (2013-2018)
- 8.2 Brazil IoS Based Mobile Games Revenue and Growth Rate (2013-2018)
- 8.3 Argentina IoS Based Mobile Games Revenue and Growth Rate (2013-2018)
- 8.4 Colombia IoS Based Mobile Games Revenue and Growth Rate (2013-2018)



9 MIDDLE EAST AND AFRICA REVENUE IOS BASED MOBILE GAMES BY COUNTRIES

- 9.1 Middle East and Africa IoS Based Mobile Games Revenue by Countries (2013-2018)
- 9.2 Saudi Arabia IoS Based Mobile Games Revenue and Growth Rate (2013-2018)
- 9.3 UAE IoS Based Mobile Games Revenue and Growth Rate (2013-2018)
- 9.4 Egypt IoS Based Mobile Games Revenue and Growth Rate (2013-2018)
- 9.5 Nigeria IoS Based Mobile Games Revenue and Growth Rate (2013-2018)
- 9.6 South Africa IoS Based Mobile Games Revenue and Growth Rate (2013-2018)

10 GLOBAL IOS BASED MOBILE GAMES MARKET SEGMENT BY TYPE

- 10.1 Global IoS Based Mobile Games Revenue and Market Share by Type (2013-2018)
- 10.2 Global IoS Based Mobile Games Market Forecast by Type (2018-2023)
- 10.3 Puzzle Revenue Growth Rate (2013-2023)
- 10.4 Action Revenue Growth Rate (2013-2023)
- 10.5 Role-play Revenue Growth Rate (2013-2023)
- 10.6 Arcade Revenue Growth Rate (2013-2023)
- 10.7 Sports Revenue Growth Rate (2013-2023)

11 GLOBAL IOS BASED MOBILE GAMES MARKET SEGMENT BY APPLICATION

- 11.1 Global IoS Based Mobile Games Revenue Market Share by Application (2013-2018)
- 11.2 IoS Based Mobile Games Market Forecast by Application (2018-2023)
- 11.3 iphone/ipad Revenue Growth (2013-2018)
- 11.4 MAC Revenue Growth (2013-2018)

12 GLOBAL IOS BASED MOBILE GAMES MARKET SIZE FORECAST (2018-2023)

- 12.1 Global IoS Based Mobile Games Market Size Forecast (2018-2023)
- 12.2 Global IoS Based Mobile Games Market Forecast by Regions (2018-2023)
- 12.3 North America IoS Based Mobile Games Revenue Market Forecast (2018-2023)
- 12.4 Europe IoS Based Mobile Games Revenue Market Forecast (2018-2023)
- 12.5 Asia-Pacific IoS Based Mobile Games Revenue Market Forecast (2018-2023)
- 12.6 South America IoS Based Mobile Games Revenue Market Forecast (2018-2023)
- 12.7 Middle East and Africa IoS Based Mobile Games Revenue Market Forecast (2018-2023)



13 RESEARCH FINDINGS AND CONCLUSION

14 APPENDIX

- 14.1 Methodology
- 14.2 Data Source



List Of Tables

LIST OF TABLES AND FIGURES

Figure IoS Based Mobile Games Picture

Table Product Specifications of IoS Based Mobile Games

Table Global IoS Based Mobile Games and Revenue (Million USD) Market Split by Product Type

Figure Global IoS Based Mobile Games Revenue Market Share by Types in 2017

Figure Puzzle Picture

Figure Action Picture

Figure Role-play Picture

Figure Arcade Picture

Figure Sports Picture

Table Global IoS Based Mobile Games Revenue (Million USD) by Application (2013-2023)

Figure IoS Based Mobile Games Revenue Market Share by Applications in 2017 Figure iphone/ipad Picture

Figure MAC Picture

Table Global Market IoS Based Mobile Games Revenue (Million USD) Comparison by Regions 2013-2023

Figure North America IoS Based Mobile Games Revenue (Million USD) and Growth Rate (2013-2023)

Figure Europe IoS Based Mobile Games Revenue (Million USD) and Growth Rate (2013-2023)

Figure Asia-Pacific IoS Based Mobile Games Revenue (Million USD) and Growth Rate (2013-2023)

Figure South America IoS Based Mobile Games Revenue (Million USD) and Growth Rate (2013-2023)

Figure Middle East and Africa IoS Based Mobile Games Revenue (Million USD) and Growth Rate (2013-2023)

Figure Global IoS Based Mobile Games Revenue (Million USD) and Growth Rate (2013-2023)

Table Nintendo Basic Information, Manufacturing Base and Competitors

Table Nintendo IoS Based Mobile Games Type and Applications

Table Nintendo IoS Based Mobile Games Revenue, Gross Margin and Market Share (2016-2017)

Table Ubisoft Basic Information, Manufacturing Base and Competitors

Table Ubisoft IoS Based Mobile Games Type and Applications



Table Ubisoft IoS Based Mobile Games Revenue, Gross Margin and Market Share (2016-2017)

Table Supercell Basic Information, Manufacturing Base and Competitors

Table Supercell IoS Based Mobile Games Type and Applications

Table Supercell IoS Based Mobile Games Revenue, Gross Margin and Market Share (2016-2017)

Table Impending Basic Information, Manufacturing Base and Competitors

Table Impending IoS Based Mobile Games Type and Applications

Table Impending IoS Based Mobile Games Revenue, Gross Margin and Market Share (2016-2017)

Table Halfbrick Studios Basic Information, Manufacturing Base and Competitors

Table Halfbrick Studios IoS Based Mobile Games Type and Applications

Table Halfbrick Studios IoS Based Mobile Games Revenue, Gross Margin and Market Share (2016-2017)

Table Glu Mobile Basic Information, Manufacturing Base and Competitors

Table Glu Mobile IoS Based Mobile Games Type and Applications

Table Glu Mobile IoS Based Mobile Games Revenue, Gross Margin and Market Share (2016-2017)

Table Netmarble Basic Information, Manufacturing Base and Competitors

Table Netmarble IoS Based Mobile Games Type and Applications

Table Netmarble IoS Based Mobile Games Revenue, Gross Margin and Market Share (2016-2017)

Table Netmarble Games Basic Information, Manufacturing Base and Competitors

Table Netmarble Games IoS Based Mobile Games Type and Applications

Table Netmarble Games IoS Based Mobile Games Revenue, Gross Margin and Market Share (2016-2017)

Table Beeline Interactive Basic Information, Manufacturing Base and Competitors

Table Beeline Interactive IoS Based Mobile Games Type and Applications

Table Beeline Interactive IoS Based Mobile Games Revenue, Gross Margin and Market Share (2016-2017)

Table Capcom Basic Information, Manufacturing Base and Competitors

Table Capcom IoS Based Mobile Games Type and Applications

Table Capcom IoS Based Mobile Games Revenue, Gross Margin and Market Share (2016-2017)

Table Global IoS Based Mobile Games Revenue (Million USD) by Players (2013-2018)

Table Global IoS Based Mobile Games Revenue Share by Players (2013-2018)

Figure Global IoS Based Mobile Games Revenue Share by Players in 2016

Figure Global IoS Based Mobile Games Revenue Share by Players in 2017

Figure Global Top 5 Players IoS Based Mobile Games Revenue Market Share in 2017



Figure Global Top 10 Players IoS Based Mobile Games Revenue Market Share in 2017 Figure Global IoS Based Mobile Games Revenue (Million USD) and Growth Rate (%) (2013-2018)

Table Global IoS Based Mobile Games Revenue (Million USD) by Regions (2013-2018) Table Global IoS Based Mobile Games Revenue Market Share by Regions (2013-2018) Figure Global IoS Based Mobile Games Revenue Market Share by Regions (2013-2018)

Figure Global IoS Based Mobile Games Revenue Market Share by Regions in 2017
Figure North America IoS Based Mobile Games Revenue and Growth Rate (2013-2018)
Figure Europe IoS Based Mobile Games Revenue and Growth Rate (2013-2018)
Figure Asia-Pacific IoS Based Mobile Games Revenue and Growth Rate (2013-2018)
Figure South America IoS Based Mobile Games Revenue and Growth Rate (2013-2018)

Figure Middle East and Africa IoS Based Mobile Games Revenue and Growth Rate (2013-2018)

Table North America IoS Based Mobile Games Revenue by Countries (2013-2018) Table North America IoS Based Mobile Games Revenue Market Share by Countries (2013-2018)

Figure North America IoS Based Mobile Games Revenue Market Share by Countries (2013-2018)

Figure North America IoS Based Mobile Games Revenue Market Share by Countries in 2017

Figure USA IoS Based Mobile Games Revenue and Growth Rate (2013-2018) Figure Canada IoS Based Mobile Games Revenue and Growth Rate (2013-2018) Figure Mexico IoS Based Mobile Games Revenue and Growth Rate (2013-2018) Table Europe IoS Based Mobile Games Revenue (Million USD) by Countries (2013-2018)

Figure Europe IoS Based Mobile Games Revenue Market Share by Countries (2013-2018)

Figure Europe IoS Based Mobile Games Revenue Market Share by Countries in 2017 Figure Germany IoS Based Mobile Games Revenue and Growth Rate (2013-2018) Figure UK IoS Based Mobile Games Revenue and Growth Rate (2013-2018) Figure France IoS Based Mobile Games Revenue and Growth Rate (2013-2018) Figure Russia IoS Based Mobile Games Revenue and Growth Rate (2013-2018) Figure Italy IoS Based Mobile Games Revenue and Growth Rate (2013-2018)

Table Asia-Pacific IoS Based Mobile Games Revenue (Million USD) by Countries (2013-2018)

Figure Asia-Pacific IoS Based Mobile Games Revenue Market Share by Countries (2013-2018)



Figure Asia-Pacific IoS Based Mobile Games Revenue Market Share by Countries in 2017

Figure China IoS Based Mobile Games Revenue and Growth Rate (2013-2018)

Figure Japan IoS Based Mobile Games Revenue and Growth Rate (2013-2018)

Figure Korea IoS Based Mobile Games Revenue and Growth Rate (2013-2018)

Figure India IoS Based Mobile Games Revenue and Growth Rate (2013-2018)

Figure Southeast Asia IoS Based Mobile Games Revenue and Growth Rate (2013-2018)

Table South America IoS Based Mobile Games Revenue by Countries (2013-2018) Table South America IoS Based Mobile Games Revenue Market Share by Countries (2013-2018)

Figure South America IoS Based Mobile Games Revenue Market Share by Countries (2013-2018)

Figure South America IoS Based Mobile Games Revenue Market Share by Countries in 2017

Figure Brazil IoS Based Mobile Games Revenue and Growth Rate (2013-2018)

Figure Argentina IoS Based Mobile Games Revenue and Growth Rate (2013-2018)

Figure Colombia IoS Based Mobile Games Revenue and Growth Rate (2013-2018)

Table Middle East and Africa IoS Based Mobile Games Revenue (Million USD) by Countries (2013-2018)

Table Middle East and Africa IoS Based Mobile Games Revenue Market Share by Countries (2013-2018)

Figure Middle East and Africa IoS Based Mobile Games Revenue Market Share by Countries (2013-2018)

Figure Middle East and Africa IoS Based Mobile Games Revenue Market Share by Countries in 2017

Figure Saudi Arabia IoS Based Mobile Games Revenue and Growth Rate (2013-2018)

Figure UAE IoS Based Mobile Games Revenue and Growth Rate (2013-2018)

Figure Egypt IoS Based Mobile Games Revenue and Growth Rate (2013-2018)

Figure Nigeria IoS Based Mobile Games Revenue and Growth Rate (2013-2018)

Figure South Africa IoS Based Mobile Games Revenue and Growth Rate (2013-2018)

Table Global IoS Based Mobile Games Revenue (Million USD) by Type (2013-2018)

Table Global IoS Based Mobile Games Revenue Share by Type (2013-2018)

Figure Global IoS Based Mobile Games Revenue Share by Type (2013-2018)

Figure Global IoS Based Mobile Games Revenue Share by Type in 2017

Table Global IoS Based Mobile Games Revenue Forecast by Type (2018-2023)

Figure Global IoS Based Mobile Games Market Share Forecast by Type (2018-2023)

Figure Global Puzzle Revenue Growth Rate (2013-2018)

Figure Global Action Revenue Growth Rate (2013-2018)



Figure Global Role-play Revenue Growth Rate (2013-2018)

Figure Global Arcade Revenue Growth Rate (2013-2018)

Figure Global Sports Revenue Growth Rate (2013-2018)

Table Global IoS Based Mobile Games Revenue by Application (2013-2018)

Table Global IoS Based Mobile Games Revenue Share by Application (2013-2018)

Figure Global IoS Based Mobile Games Revenue Share by Application (2013-2018)

Figure Global IoS Based Mobile Games Revenue Share by Application in 2017

Table Global IoS Based Mobile Games Revenue Forecast by Application (2018-2023)

Figure Global IoS Based Mobile Games Market Share Forecast by Application (2018-2023)

Figure Global iphone/ipad Revenue Growth Rate (2013-2018)

Figure Global MAC Revenue Growth Rate (2013-2018)

Figure Global IoS Based Mobile Games Revenue (Million USD) and Growth Rate Forecast (2018 -2023)

Table Global IoS Based Mobile Games Revenue (Million USD) Forecast by Regions (2018-2023)

Figure Global IoS Based Mobile Games Revenue Market Share Forecast by Regions (2018-2023)

Figure North America IoS Based Mobile Games Revenue Market Forecast (2018-2023)

Figure Europe IoS Based Mobile Games Revenue Market Forecast (2018-2023)

Figure Asia-Pacific IoS Based Mobile Games Revenue Market Forecast (2018-2023)

Figure South America IoS Based Mobile Games Revenue Market Forecast (2018-2023)

Figure Middle East and Africa IoS Based Mobile Games Revenue Market Forecast (2018-2023)



I would like to order

Product name: Global IoS Based Mobile Games Market 2018 by Manufacturers, Countries, Type and

Application, Forecast to 2023

Product link: https://marketpublishers.com/r/G40D453507EGEN.html

Price: US\$ 3,480.00 (Single User License / Electronic Delivery)

If you want to order Corporate License or Hard Copy, please, contact our Customer

Service:

info@marketpublishers.com

Payment

First name:

To pay by Credit Card (Visa, MasterCard, American Express, PayPal), please, click button on product page https://marketpublishers.com/r/G40D453507EGEN.html

To pay by Wire Transfer, please, fill in your contact details in the form below:

Last name:	
Email:	
Company:	
Address:	
City:	
Zip code:	
Country:	
Tel:	
Fax:	
Your message:	
	**All fields are required
	Custumer signature

Please, note that by ordering from marketpublishers.com you are agreeing to our Terms & Conditions at https://marketpublishers.com/docs/terms.html

To place an order via fax simply print this form, fill in the information below and fax the completed form to +44 20 7900 3970

