

Global Game Animation Outsourcing Market 2022 by Company, Regions, Type and Application, Forecast to 2028

<https://marketpublishers.com/r/G2F3B9834610EN.html>

Date: January 2022

Pages: 103

Price: US\$ 3,480.00 (Single User License)

ID: G2F3B9834610EN

Abstracts

The Game Animation Outsourcing market report provides a detailed analysis of global market size, regional and country-level market size, segmentation market growth, market share, competitive Landscape, sales analysis, impact of domestic and global market players, value chain optimization, trade regulations, recent developments, opportunities analysis, strategic market growth analysis, product launches, area marketplace expanding, and technological innovations.

According to our (Global Info Research) latest study, due to COVID-19 pandemic, the global Game Animation Outsourcing market size is estimated to be worth US\$ million in 2021 and is forecast to a readjusted size of USD million by 2028 with a CAGR of % during review period. Mobile Games accounting for % of the Game Animation Outsourcing global market in 2021, is projected to value USD million by 2028, growing at a % CAGR in next six years. While 2D Animation segment is altered to a % CAGR between 2022 and 2028.

Global key companies of Game Animation Outsourcing include Kevuru Games, ALCHEMY Information technology, ZVKY, N-iX, and EastWorks Studios, etc. In terms of revenue, the global top four players hold a share over % in 2021.

Market segmentation

Game Animation Outsourcing market is split by Type and by Application. For the period 2017-2028, the growth among segments provide accurate calculations and forecasts for revenue by Type and by Application. This analysis can help you expand your business by targeting qualified niche markets.

Market segment by Type, covers

2D Animation

3D Animation

Market segment by Application, can be divided into

Mobile Games

3A Games

Others

Market segment by players, this report covers

Kevuru Games

ALCHEMY Information technology

ZVKY

N-iX

EastWorks Studios

9th Floor

Melior Games

Skywalk Art

Polycount

GameYan Studio

Starloop Studios

RocketBrush

NarraSoft

Rabcat Game Art

Market segment by regions, regional analysis covers

North America (United States, Canada, and Mexico)

Europe (Germany, France, UK, Russia, Italy, and Rest of Europe)

Asia-Pacific (China, Japan, South Korea, India, Southeast Asia, Australia, and Rest of Asia-Pacific)

South America (Brazil, Argentina, Rest of South America)

Middle East & Africa (Turkey, Saudi Arabia, UAE, Rest of Middle East & Africa)

The content of the study subjects, includes a total of 12 chapters:

Chapter 1, to describe Game Animation Outsourcing product scope, market overview, market opportunities, market driving force and market risks.

Chapter 2, to profile the top players of Game Animation Outsourcing, with revenue, gross margin and global market share of Game Animation Outsourcing from 2019 to 2022.

Chapter 3, the Game Animation Outsourcing competitive situation, revenue and global market share of top players are analyzed emphatically by landscape contrast.

Chapter 4 and 5, to segment the market size by Type and application, with revenue and growth rate by Type, application, from 2017 to 2028.

Chapter 6, 7, 8, 9, and 10, to break the market size data at the country level, with

revenue and market share for key countries in the world, from 2017 to 2022.and Game Animation Outsourcing market forecast, by regions, type and application, with revenue, from 2023 to 2028.

Chapter 11 and 12, to describe Game Animation Outsourcing research findings and conclusion, appendix and data source.

Contents

1 MARKET OVERVIEW

- 1.1 Product Overview and Scope of Game Animation Outsourcing
- 1.2 Classification of Game Animation Outsourcing by Type
 - 1.2.1 Overview: Global Game Animation Outsourcing Market Size by Type: 2017 Versus 2021 Versus 2028
 - 1.2.2 Global Game Animation Outsourcing Revenue Market Share by Type in 2021
 - 1.2.3 2D Animation
 - 1.2.4 3D Animation
- 1.3 Global Game Animation Outsourcing Market by Application
 - 1.3.1 Overview: Global Game Animation Outsourcing Market Size by Application: 2017 Versus 2021 Versus 2028
 - 1.3.2 Mobile Games
 - 1.3.3 3A Games
 - 1.3.4 Others
- 1.4 Global Game Animation Outsourcing Market Size & Forecast
- 1.5 Global Game Animation Outsourcing Market Size and Forecast by Region
 - 1.5.1 Global Game Animation Outsourcing Market Size by Region: 2017 VS 2021 VS 2028
 - 1.5.2 Global Game Animation Outsourcing Market Size by Region, (2017-2022)
 - 1.5.3 North America Game Animation Outsourcing Market Size and Prospect (2017-2028)
 - 1.5.4 Europe Game Animation Outsourcing Market Size and Prospect (2017-2028)
 - 1.5.5 Asia-Pacific Game Animation Outsourcing Market Size and Prospect (2017-2028)
 - 1.5.6 South America Game Animation Outsourcing Market Size and Prospect (2017-2028)
 - 1.5.7 Middle East and Africa Game Animation Outsourcing Market Size and Prospect (2017-2028)
- 1.6 Market Drivers, Restraints and Trends
 - 1.6.1 Game Animation Outsourcing Market Drivers
 - 1.6.2 Game Animation Outsourcing Market Restraints
 - 1.6.3 Game Animation Outsourcing Trends Analysis

2 COMPANY PROFILES

2.1 Kevuru Games

- 2.1.1 Kevuru Games Details
- 2.1.2 Kevuru Games Major Business
- 2.1.3 Kevuru Games Game Animation Outsourcing Product and Solutions
- 2.1.4 Kevuru Games Game Animation Outsourcing Revenue, Gross Margin and Market Share (2019, 2020, 2021, and 2022)
- 2.1.5 Kevuru Games Recent Developments and Future Plans
- 2.2 ALCHEMY Information technology
 - 2.2.1 ALCHEMY Information technology Details
 - 2.2.2 ALCHEMY Information technology Major Business
 - 2.2.3 ALCHEMY Information technology Game Animation Outsourcing Product and Solutions
 - 2.2.4 ALCHEMY Information technology Game Animation Outsourcing Revenue, Gross Margin and Market Share (2019, 2020, 2021, and 2022)
 - 2.2.5 ALCHEMY Information technology Recent Developments and Future Plans
- 2.3 ZVKY
 - 2.3.1 ZVKY Details
 - 2.3.2 ZVKY Major Business
 - 2.3.3 ZVKY Game Animation Outsourcing Product and Solutions
 - 2.3.4 ZVKY Game Animation Outsourcing Revenue, Gross Margin and Market Share (2019, 2020, 2021, and 2022)
 - 2.3.5 ZVKY Recent Developments and Future Plans
- 2.4 N-iX
 - 2.4.1 N-iX Details
 - 2.4.2 N-iX Major Business
 - 2.4.3 N-iX Game Animation Outsourcing Product and Solutions
 - 2.4.4 N-iX Game Animation Outsourcing Revenue, Gross Margin and Market Share (2019, 2020, 2021, and 2022)
 - 2.4.5 N-iX Recent Developments and Future Plans
- 2.5 EastWorks Studios
 - 2.5.1 EastWorks Studios Details
 - 2.5.2 EastWorks Studios Major Business
 - 2.5.3 EastWorks Studios Game Animation Outsourcing Product and Solutions
 - 2.5.4 EastWorks Studios Game Animation Outsourcing Revenue, Gross Margin and Market Share (2019, 2020, 2021, and 2022)
 - 2.5.5 EastWorks Studios Recent Developments and Future Plans
- 2.6 9th Floor
 - 2.6.1 9th Floor Details
 - 2.6.2 9th Floor Major Business
 - 2.6.3 9th Floor Game Animation Outsourcing Product and Solutions

2.6.4 9th Floor Game Animation Outsourcing Revenue, Gross Margin and Market Share (2019, 2020, 2021, and 2022)

2.6.5 9th Floor Recent Developments and Future Plans

2.7 Melior Games

2.7.1 Melior Games Details

2.7.2 Melior Games Major Business

2.7.3 Melior Games Game Animation Outsourcing Product and Solutions

2.7.4 Melior Games Game Animation Outsourcing Revenue, Gross Margin and Market Share (2019, 2020, 2021, and 2022)

2.7.5 Melior Games Recent Developments and Future Plans

2.8 Skywalk Art

2.8.1 Skywalk Art Details

2.8.2 Skywalk Art Major Business

2.8.3 Skywalk Art Game Animation Outsourcing Product and Solutions

2.8.4 Skywalk Art Game Animation Outsourcing Revenue, Gross Margin and Market Share (2019, 2020, 2021, and 2022)

2.8.5 Skywalk Art Recent Developments and Future Plans

2.9 Polycount

2.9.1 Polycount Details

2.9.2 Polycount Major Business

2.9.3 Polycount Game Animation Outsourcing Product and Solutions

2.9.4 Polycount Game Animation Outsourcing Revenue, Gross Margin and Market Share (2019, 2020, 2021, and 2022)

2.9.5 Polycount Recent Developments and Future Plans

2.10 GameYan Studio

2.10.1 GameYan Studio Details

2.10.2 GameYan Studio Major Business

2.10.3 GameYan Studio Game Animation Outsourcing Product and Solutions

2.10.4 GameYan Studio Game Animation Outsourcing Revenue, Gross Margin and Market Share (2019, 2020, 2021, and 2022)

2.10.5 GameYan Studio Recent Developments and Future Plans

2.11 Starloop Studios

2.11.1 Starloop Studios Details

2.11.2 Starloop Studios Major Business

2.11.3 Starloop Studios Game Animation Outsourcing Product and Solutions

2.11.4 Starloop Studios Game Animation Outsourcing Revenue, Gross Margin and Market Share (2019, 2020, 2021, and 2022)

2.11.5 Starloop Studios Recent Developments and Future Plans

2.12 RocketBrush

- 2.12.1 RocketBrush Details
- 2.12.2 RocketBrush Major Business
- 2.12.3 RocketBrush Game Animation Outsourcing Product and Solutions
- 2.12.4 RocketBrush Game Animation Outsourcing Revenue, Gross Margin and Market Share (2019, 2020, 2021, and 2022)
- 2.12.5 RocketBrush Recent Developments and Future Plans
- 2.13 NarraSoft
 - 2.13.1 NarraSoft Details
 - 2.13.2 NarraSoft Major Business
 - 2.13.3 NarraSoft Game Animation Outsourcing Product and Solutions
 - 2.13.4 NarraSoft Game Animation Outsourcing Revenue, Gross Margin and Market Share (2019, 2020, 2021, and 2022)
 - 2.13.5 NarraSoft Recent Developments and Future Plans
- 2.14 Rabcat Game Art
 - 2.14.1 Rabcat Game Art Details
 - 2.14.2 Rabcat Game Art Major Business
 - 2.14.3 Rabcat Game Art Game Animation Outsourcing Product and Solutions
 - 2.14.4 Rabcat Game Art Game Animation Outsourcing Revenue, Gross Margin and Market Share (2019, 2020, 2021, and 2022)
 - 2.14.5 Rabcat Game Art Recent Developments and Future Plans

3 MARKET COMPETITION, BY PLAYERS

- 3.1 Global Game Animation Outsourcing Revenue and Share by Players (2019, 2020, 2021, and 2022)
- 3.2 Market Concentration Rate
 - 3.2.1 Top 3 Game Animation Outsourcing Players Market Share in 2021
 - 3.2.2 Top 10 Game Animation Outsourcing Players Market Share in 2021
 - 3.2.3 Market Competition Trend
- 3.3 Game Animation Outsourcing Players Head Office, Products and Services Provided
- 3.4 Game Animation Outsourcing Mergers & Acquisitions
- 3.5 Game Animation Outsourcing New Entrants and Expansion Plans

4 MARKET SIZE SEGMENT BY TYPE

- 4.1 Global Game Animation Outsourcing Revenue and Market Share by Type (2017-2022)
- 4.2 Global Game Animation Outsourcing Market Forecast by Type (2023-2028)

5 MARKET SIZE SEGMENT BY APPLICATION

5.1 Global Game Animation Outsourcing Revenue Market Share by Application (2017-2022)

5.2 Global Game Animation Outsourcing Market Forecast by Application (2023-2028)

6 NORTH AMERICA BY COUNTRY, BY TYPE, AND BY APPLICATION

6.1 North America Game Animation Outsourcing Revenue by Type (2017-2028)

6.2 North America Game Animation Outsourcing Revenue by Application (2017-2028)

6.3 North America Game Animation Outsourcing Market Size by Country

6.3.1 North America Game Animation Outsourcing Revenue by Country (2017-2028)

6.3.2 United States Game Animation Outsourcing Market Size and Forecast (2017-2028)

6.3.3 Canada Game Animation Outsourcing Market Size and Forecast (2017-2028)

6.3.4 Mexico Game Animation Outsourcing Market Size and Forecast (2017-2028)

7 EUROPE BY COUNTRY, BY TYPE, AND BY APPLICATION

7.1 Europe Game Animation Outsourcing Revenue by Type (2017-2028)

7.2 Europe Game Animation Outsourcing Revenue by Application (2017-2028)

7.3 Europe Game Animation Outsourcing Market Size by Country

7.3.1 Europe Game Animation Outsourcing Revenue by Country (2017-2028)

7.3.2 Germany Game Animation Outsourcing Market Size and Forecast (2017-2028)

7.3.3 France Game Animation Outsourcing Market Size and Forecast (2017-2028)

7.3.4 United Kingdom Game Animation Outsourcing Market Size and Forecast (2017-2028)

7.3.5 Russia Game Animation Outsourcing Market Size and Forecast (2017-2028)

7.3.6 Italy Game Animation Outsourcing Market Size and Forecast (2017-2028)

8 ASIA-PACIFIC BY REGION, BY TYPE, AND BY APPLICATION

8.1 Asia-Pacific Game Animation Outsourcing Revenue by Type (2017-2028)

8.2 Asia-Pacific Game Animation Outsourcing Revenue by Application (2017-2028)

8.3 Asia-Pacific Game Animation Outsourcing Market Size by Region

8.3.1 Asia-Pacific Game Animation Outsourcing Revenue by Region (2017-2028)

8.3.2 China Game Animation Outsourcing Market Size and Forecast (2017-2028)

8.3.3 Japan Game Animation Outsourcing Market Size and Forecast (2017-2028)

8.3.4 South Korea Game Animation Outsourcing Market Size and Forecast

(2017-2028)

8.3.5 India Game Animation Outsourcing Market Size and Forecast (2017-2028)

8.3.6 Southeast Asia Game Animation Outsourcing Market Size and Forecast
(2017-2028)

8.3.7 Australia Game Animation Outsourcing Market Size and Forecast (2017-2028)

9 SOUTH AMERICA BY COUNTRY, BY TYPE, AND BY APPLICATION

9.1 South America Game Animation Outsourcing Revenue by Type (2017-2028)

9.2 South America Game Animation Outsourcing Revenue by Application (2017-2028)

9.3 South America Game Animation Outsourcing Market Size by Country

9.3.1 South America Game Animation Outsourcing Revenue by Country (2017-2028)

9.3.2 Brazil Game Animation Outsourcing Market Size and Forecast (2017-2028)

9.3.3 Argentina Game Animation Outsourcing Market Size and Forecast (2017-2028)

10 MIDDLE EAST & AFRICA BY COUNTRY, BY TYPE, AND BY APPLICATION

10.1 Middle East & Africa Game Animation Outsourcing Revenue by Type (2017-2028)

10.2 Middle East & Africa Game Animation Outsourcing Revenue by Application
(2017-2028)

10.3 Middle East & Africa Game Animation Outsourcing Market Size by Country

10.3.1 Middle East & Africa Game Animation Outsourcing Revenue by Country
(2017-2028)

10.3.2 Turkey Game Animation Outsourcing Market Size and Forecast (2017-2028)

10.3.3 Saudi Arabia Game Animation Outsourcing Market Size and Forecast
(2017-2028)

10.3.4 UAE Game Animation Outsourcing Market Size and Forecast (2017-2028)

11 RESEARCH FINDINGS AND CONCLUSION

12 APPENDIX

12.1 Methodology

12.2 Research Process and Data Source

12.3 Disclaimer

List Of Tables

LIST OF TABLES

Table 1. Global Game Animation Outsourcing Revenue by Type, (USD Million), 2017 VS 2021 VS 2028

Table 2. Global Game Animation Outsourcing Revenue by Application, (USD Million), 2017 VS 2021 VS 2028

Table 3. Global Market Game Animation Outsourcing Revenue (Million USD) Comparison by Region (2017 VS 2021 VS 2028)

Table 4. Global Game Animation Outsourcing Revenue (USD Million) by Region (2017-2022)

Table 5. Global Game Animation Outsourcing Revenue Market Share by Region (2023-2028)

Table 6. Kevuru Games Corporate Information, Head Office, and Major Competitors

Table 7. Kevuru Games Major Business

Table 8. Kevuru Games Game Animation Outsourcing Product and Solutions

Table 9. Kevuru Games Game Animation Outsourcing Revenue (USD Million), Gross Margin and Market Share (2019, 2020, 2021, and 2022)

Table 10. ALCHEMY Information technology Corporate Information, Head Office, and Major Competitors

Table 11. ALCHEMY Information technology Major Business

Table 12. ALCHEMY Information technology Game Animation Outsourcing Product and Solutions

Table 13. ALCHEMY Information technology Game Animation Outsourcing Revenue (USD Million), Gross Margin and Market Share (2019, 2020, 2021, and 2022)

Table 14. ZVKY Corporate Information, Head Office, and Major Competitors

Table 15. ZVKY Major Business

Table 16. ZVKY Game Animation Outsourcing Product and Solutions

Table 17. ZVKY Game Animation Outsourcing Revenue (USD Million), Gross Margin and Market Share (2019, 2020, 2021, and 2022)

Table 18. N-iX Corporate Information, Head Office, and Major Competitors

Table 19. N-iX Major Business

Table 20. N-iX Game Animation Outsourcing Product and Solutions

Table 21. N-iX Game Animation Outsourcing Revenue (USD Million), Gross Margin and Market Share (2019, 2020, 2021, and 2022)

Table 22. EastWorks Studios Corporate Information, Head Office, and Major Competitors

Table 23. EastWorks Studios Major Business

Table 24. EastWorks Studios Game Animation Outsourcing Product and Solutions
Table 25. EastWorks Studios Game Animation Outsourcing Revenue (USD Million), Gross Margin and Market Share (2019, 2020, 2021, and 2022)
Table 26. 9th Floor Corporate Information, Head Office, and Major Competitors
Table 27. 9th Floor Major Business
Table 28. 9th Floor Game Animation Outsourcing Product and Solutions
Table 29. 9th Floor Game Animation Outsourcing Revenue (USD Million), Gross Margin and Market Share (2019, 2020, 2021, and 2022)
Table 30. Melior Games Corporate Information, Head Office, and Major Competitors
Table 31. Melior Games Major Business
Table 32. Melior Games Game Animation Outsourcing Product and Solutions
Table 33. Melior Games Game Animation Outsourcing Revenue (USD Million), Gross Margin and Market Share (2019, 2020, 2021, and 2022)
Table 34. Skywalk Art Corporate Information, Head Office, and Major Competitors
Table 35. Skywalk Art Major Business
Table 36. Skywalk Art Game Animation Outsourcing Product and Solutions
Table 37. Skywalk Art Game Animation Outsourcing Revenue (USD Million), Gross Margin and Market Share (2019, 2020, 2021, and 2022)
Table 38. Polycount Corporate Information, Head Office, and Major Competitors
Table 39. Polycount Major Business
Table 40. Polycount Game Animation Outsourcing Product and Solutions
Table 41. Polycount Game Animation Outsourcing Revenue (USD Million), Gross Margin and Market Share (2019, 2020, 2021, and 2022)
Table 42. GameYan Studio Corporate Information, Head Office, and Major Competitors
Table 43. GameYan Studio Major Business
Table 44. GameYan Studio Game Animation Outsourcing Product and Solutions
Table 45. GameYan Studio Game Animation Outsourcing Revenue (USD Million), Gross Margin and Market Share (2019, 2020, 2021, and 2022)
Table 46. Starloop Studios Corporate Information, Head Office, and Major Competitors
Table 47. Starloop Studios Major Business
Table 48. Starloop Studios Game Animation Outsourcing Product and Solutions
Table 49. Starloop Studios Game Animation Outsourcing Revenue (USD Million), Gross Margin and Market Share (2019, 2020, 2021, and 2022)
Table 50. RocketBrush Corporate Information, Head Office, and Major Competitors
Table 51. RocketBrush Major Business
Table 52. RocketBrush Game Animation Outsourcing Product and Solutions
Table 53. RocketBrush Game Animation Outsourcing Revenue (USD Million), Gross Margin and Market Share (2019, 2020, 2021, and 2022)
Table 54. NarraSoft Corporate Information, Head Office, and Major Competitors

Table 55. NarraSoft Major Business

Table 56. NarraSoft Game Animation Outsourcing Product and Solutions

Table 57. NarraSoft Game Animation Outsourcing Revenue (USD Million), Gross Margin and Market Share (2019, 2020, 2021, and 2022)

Table 58. Rabcat Game Art Corporate Information, Head Office, and Major Competitors

Table 59. Rabcat Game Art Major Business

Table 60. Rabcat Game Art Game Animation Outsourcing Product and Solutions

Table 61. Rabcat Game Art Game Animation Outsourcing Revenue (USD Million), Gross Margin and Market Share (2019, 2020, 2021, and 2022)

Table 62. Global Game Animation Outsourcing Revenue (USD Million) by Players (2019, 2020, 2021, and 2022)

Table 63. Global Game Animation Outsourcing Revenue Share by Players (2019, 2020, 2021, and 2022)

Table 64. Breakdown of Game Animation Outsourcing by Company Type (Tier 1, Tier 2 and Tier 3)

Table 65. Game Animation Outsourcing Players Head Office, Products and Services Provided

Table 66. Game Animation Outsourcing Mergers & Acquisitions in the Past Five Years

Table 67. Game Animation Outsourcing New Entrants and Expansion Plans

Table 68. Global Game Animation Outsourcing Revenue (USD Million) by Type (2017-2022)

Table 69. Global Game Animation Outsourcing Revenue Share by Type (2017-2022)

Table 70. Global Game Animation Outsourcing Revenue Forecast by Type (2023-2028)

Table 71. Global Game Animation Outsourcing Revenue by Application (2017-2022)

Table 72. Global Game Animation Outsourcing Revenue Forecast by Application (2023-2028)

Table 73. North America Game Animation Outsourcing Revenue by Type (2017-2022) & (USD Million)

Table 74. North America Game Animation Outsourcing Revenue by Type (2023-2028) & (USD Million)

Table 75. North America Game Animation Outsourcing Revenue by Application (2017-2022) & (USD Million)

Table 76. North America Game Animation Outsourcing Revenue by Application (2023-2028) & (USD Million)

Table 77. North America Game Animation Outsourcing Revenue by Country (2017-2022) & (USD Million)

Table 78. North America Game Animation Outsourcing Revenue by Country (2023-2028) & (USD Million)

Table 79. Europe Game Animation Outsourcing Revenue by Type (2017-2022) & (USD

Million)

Table 80. Europe Game Animation Outsourcing Revenue by Type (2023-2028) & (USD Million)

Table 81. Europe Game Animation Outsourcing Revenue by Application (2017-2022) & (USD Million)

Table 82. Europe Game Animation Outsourcing Revenue by Application (2023-2028) & (USD Million)

Table 83. Europe Game Animation Outsourcing Revenue by Country (2017-2022) & (USD Million)

Table 84. Europe Game Animation Outsourcing Revenue by Country (2023-2028) & (USD Million)

Table 85. Asia-Pacific Game Animation Outsourcing Revenue by Type (2017-2022) & (USD Million)

Table 86. Asia-Pacific Game Animation Outsourcing Revenue by Type (2023-2028) & (USD Million)

Table 87. Asia-Pacific Game Animation Outsourcing Revenue by Application (2017-2022) & (USD Million)

Table 88. Asia-Pacific Game Animation Outsourcing Revenue by Application (2023-2028) & (USD Million)

Table 89. Asia-Pacific Game Animation Outsourcing Revenue by Region (2017-2022) & (USD Million)

Table 90. Asia-Pacific Game Animation Outsourcing Revenue by Region (2023-2028) & (USD Million)

Table 91. South America Game Animation Outsourcing Revenue by Type (2017-2022) & (USD Million)

Table 92. South America Game Animation Outsourcing Revenue by Type (2023-2028) & (USD Million)

Table 93. South America Game Animation Outsourcing Revenue by Application (2017-2022) & (USD Million)

Table 94. South America Game Animation Outsourcing Revenue by Application (2023-2028) & (USD Million)

Table 95. South America Game Animation Outsourcing Revenue by Country (2017-2022) & (USD Million)

Table 96. South America Game Animation Outsourcing Revenue by Country (2023-2028) & (USD Million)

Table 97. Middle East & Africa Game Animation Outsourcing Revenue by Type (2017-2022) & (USD Million)

Table 98. Middle East & Africa Game Animation Outsourcing Revenue by Type (2023-2028) & (USD Million)

Table 99. Middle East & Africa Game Animation Outsourcing Revenue by Application (2017-2022) & (USD Million)

Table 100. Middle East & Africa Game Animation Outsourcing Revenue by Application (2023-2028) & (USD Million)

Table 101. Middle East & Africa Game Animation Outsourcing Revenue by Country (2017-2022) & (USD Million)

Table 102. Middle East & Africa Game Animation Outsourcing Revenue by Country (2023-2028) & (USD Million)

List Of Figures

LIST OF FIGURES

Figure 1. Game Animation Outsourcing Picture

Figure 2. Global Game Animation Outsourcing Revenue Market Share by Type in 2021

Figure 3. 2D Animation

Figure 4. 3D Animation

Figure 5. Game Animation Outsourcing Revenue Market Share by Application in 2021

Figure 6. Mobile Games Picture

Figure 7. 3A Games Picture

Figure 8. Others Picture

Figure 9. Global Game Animation Outsourcing Market Size, (USD Million): 2017 VS 2021 VS 2028

Figure 10. Global Game Animation Outsourcing Revenue and Forecast (2017-2028) & (USD Million)

Figure 11. Global Game Animation Outsourcing Revenue Market Share by Region (2017-2028)

Figure 12. Global Game Animation Outsourcing Revenue Market Share by Region in 2021

Figure 13. North America Game Animation Outsourcing Revenue (USD Million) and Growth Rate (2017-2028)

Figure 14. Europe Game Animation Outsourcing Revenue (USD Million) and Growth Rate (2017-2028)

Figure 15. Asia-Pacific Game Animation Outsourcing Revenue (USD Million) and Growth Rate (2017-2028)

Figure 16. South America Game Animation Outsourcing Revenue (USD Million) and Growth Rate (2017-2028)

Figure 17. Middle East and Africa Game Animation Outsourcing Revenue (USD Million) and Growth Rate (2017-2028)

Figure 18. Game Animation Outsourcing Market Drivers

Figure 19. Game Animation Outsourcing Market Restraints

Figure 20. Game Animation Outsourcing Market Trends

Figure 21. Kevuru Games Recent Developments and Future Plans

Figure 22. ALCHEMY Information technology Recent Developments and Future Plans

Figure 23. ZVKY Recent Developments and Future Plans

Figure 24. N-iX Recent Developments and Future Plans

Figure 25. EastWorks Studios Recent Developments and Future Plans

Figure 26. 9th Floor Recent Developments and Future Plans

Figure 27. Melior Games Recent Developments and Future Plans

Figure 28. Skywalk Art Recent Developments and Future Plans

Figure 29. Polycount Recent Developments and Future Plans

Figure 30. GameYan Studio Recent Developments and Future Plans

Figure 31. Starloop Studios Recent Developments and Future Plans

Figure 32. RocketBrush Recent Developments and Future Plans

Figure 33. NarraSoft Recent Developments and Future Plans

Figure 34. Rabcat Game Art Recent Developments and Future Plans

Figure 35. Global Game Animation Outsourcing Revenue Share by Players in 2021

Figure 36. Game Animation Outsourcing Market Share by Company Type (Tier 1, Tier 2 and Tier 3) in 2021

Figure 37. Global Top 3 Players Game Animation Outsourcing Revenue Market Share in 2021

Figure 38. Global Top 10 Players Game Animation Outsourcing Revenue Market Share in 2021

Figure 39. Key Players Market Share Trend (Top 3 Market Share: 2020 VS 2021 VS 2022)

Figure 40. Global Game Animation Outsourcing Revenue Share by Type in 2021

Figure 41. Global Game Animation Outsourcing Market Share Forecast by Type (2023-2028)

Figure 42. Global Game Animation Outsourcing Revenue Share by Application in 2021

Figure 43. Global Game Animation Outsourcing Market Share Forecast by Application (2023-2028)

Figure 44. North America Game Animation Outsourcing Sales Market Share by Type (2017-2028)

Figure 45. North America Game Animation Outsourcing Sales Market Share by Application (2017-2028)

Figure 46. North America Game Animation Outsourcing Revenue Market Share by Country (2017-2028)

Figure 47. United States Game Animation Outsourcing Revenue and Growth Rate (2017-2028) & (USD Million)

Figure 48. Canada Game Animation Outsourcing Revenue and Growth Rate (2017-2028) & (USD Million)

Figure 49. Mexico Game Animation Outsourcing Revenue and Growth Rate (2017-2028) & (USD Million)

Figure 50. Europe Game Animation Outsourcing Sales Market Share by Type (2017-2028)

Figure 51. Europe Game Animation Outsourcing Sales Market Share by Application (2017-2028)

Figure 52. Europe Game Animation Outsourcing Revenue Market Share by Country (2017-2028)

Figure 53. Germany Game Animation Outsourcing Revenue and Growth Rate (2017-2028) & (USD Million)

Figure 54. France Game Animation Outsourcing Revenue and Growth Rate (2017-2028) & (USD Million)

Figure 55. United Kingdom Game Animation Outsourcing Revenue and Growth Rate (2017-2028) & (USD Million)

Figure 56. Russia Game Animation Outsourcing Revenue and Growth Rate (2017-2028) & (USD Million)

Figure 57. Italy Game Animation Outsourcing Revenue and Growth Rate (2017-2028) & (USD Million)

Figure 58. Asia-Pacific Game Animation Outsourcing Sales Market Share by Type (2017-2028)

Figure 59. Asia-Pacific Game Animation Outsourcing Sales Market Share by Application (2017-2028)

Figure 60. Asia-Pacific Game Animation Outsourcing Revenue Market Share by Region (2017-2028)

Figure 61. China Game Animation Outsourcing Revenue and Growth Rate (2017-2028) & (USD Million)

Figure 62. Japan Game Animation Outsourcing Revenue and Growth Rate (2017-2028) & (USD Million)

Figure 63. South Korea Game Animation Outsourcing Revenue and Growth Rate (2017-2028) & (USD Million)

Figure 64. India Game Animation Outsourcing Revenue and Growth Rate (2017-2028) & (USD Million)

Figure 65. Southeast Asia Game Animation Outsourcing Revenue and Growth Rate (2017-2028) & (USD Million)

Figure 66. Australia Game Animation Outsourcing Revenue and Growth Rate (2017-2028) & (USD Million)

Figure 67. South America Game Animation Outsourcing Sales Market Share by Type (2017-2028)

Figure 68. South America Game Animation Outsourcing Sales Market Share by Application (2017-2028)

Figure 69. South America Game Animation Outsourcing Revenue Market Share by Country (2017-2028)

Figure 70. Brazil Game Animation Outsourcing Revenue and Growth Rate (2017-2028) & (USD Million)

Figure 71. Argentina Game Animation Outsourcing Revenue and Growth Rate

(2017-2028) & (USD Million)

Figure 72. Middle East and Africa Game Animation Outsourcing Sales Market Share by Type (2017-2028)

Figure 73. Middle East and Africa Game Animation Outsourcing Sales Market Share by Application (2017-2028)

Figure 74. Middle East and Africa Game Animation Outsourcing Revenue Market Share by Country (2017-2028)

Figure 75. Turkey Game Animation Outsourcing Revenue and Growth Rate (2017-2028) & (USD Million)

Figure 76. Saudi Arabia Game Animation Outsourcing Revenue and Growth Rate (2017-2028) & (USD Million)

Figure 77. UAE Game Animation Outsourcing Revenue and Growth Rate (2017-2028) & (USD Million)

Figure 78. Methodology

Figure 79. Research Process and Data Source

I would like to order

Product name: Global Game Animation Outsourcing Market 2022 by Company, Regions, Type and Application, Forecast to 2028

Product link: <https://marketpublishers.com/r/G2F3B9834610EN.html>

Price: US\$ 3,480.00 (Single User License / Electronic Delivery)

If you want to order Corporate License or Hard Copy, please, contact our Customer Service:

info@marketpublishers.com

Payment

To pay by Credit Card (Visa, MasterCard, American Express, PayPal), please, click button on product page <https://marketpublishers.com/r/G2F3B9834610EN.html>