

Global Behavior Recognition Supply, Demand and Key Producers, 2023-2029

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Abstracts

This report studies the global Behavior Recognition demand, key companies, and key regions.

This report is a detailed and comprehensive analysis of the world market for Behavior Recognition, and provides market size (US\$ million) and Year-over-Year (YoY) growth, considering 2022 as the base year. This report explores demand trends and competition, as well as details the characteristics of Behavior Recognition that contribute to its increasing demand across many markets.

The global Behavior Recognition market size is expected to reach \$ million by 2029, rising at a market growth of % CAGR during the forecast period (2023-2029).

In China market, key players of behavior recognition include SenseTime, Beijing Deep Glint Tech, Chengdu Ruiyan Technology, Beijing Dilusense, Watrix, etc. The top three players hold a share over 60%. Eastern China is the largest market, has a share about 41%, followed by North China, and South China, with share 30% and 14%, separately.

Highlights and key features of the study

Global Behavior Recognition total market, 2018-2029, (USD Million)

Global Behavior Recognition total market by region & country, CAGR, 2018-2029, (USD Million)

U.S. VS China: Behavior Recognition total market, key domestic companies and share, (USD Million)

Global Behavior Recognition revenue by player and market share 2018-2023, (USD Million)

Global Behavior Recognition total market by Type, CAGR, 2018-2029, (USD Million)

Global Behavior Recognition total market by Application, CAGR, 2018-2029, (USD Million)

This reports profiles major players in the global Behavior Recognition market based on the following parameters – company overview, revenue, gross margin, product portfolio, geographical presence, and key developments. Key companies covered as a part of this study include Hinge Health (Wrnch), Viisights, Edgetensor, Humanising Autonomy, SenseTime, Beijing Deep Glint Tech, Chengdu Ruiyan Technology, Beijing Dilusense and Watrix, etc.

This report also provides key insights about market drivers, restraints, opportunities, new product launches or approvals, COVID-19 and Russia-Ukraine War Influence.

Stakeholders would have ease in decision-making through various strategy matrices used in analyzing the World Behavior Recognition market

Detailed Segmentation:

Each section contains quantitative market data including market by value (US\$ Millions), by player, by regions, by Type, and by Application. Data is given for the years 2018-2029 by year with 2022 as the base year, 2023 as the estimate year, and 2024-2029 as the forecast year.

Global Behavior Recognition Market, By Region:

United States

China

Europe

Japan

South Korea

ASEAN

India

Rest of World

Global Behavior Recognition Market, Segmentation by Type

Still Image

Dynamic Image

Other

Global Behavior Recognition Market, Segmentation by Application

Public Safety and Transportation

City Management

Smart Home

Sports & Health

Other

Companies Profiled:

Hinge Health (Wrnch)

Viisights

Edgetensor

Humanising Autonomy

SenseTime

Beijing Deep Glint Tech

Chengdu Ruiyan Technology

Beijing Dilusense

Watrix

Shanghai Readsense

Yitu Network Technology

Guangzhou X-Bull

Key Questions Answered

1. How big is the global Behavior Recognition market?
2. What is the demand of the global Behavior Recognition market?
3. What is the year over year growth of the global Behavior Recognition market?
4. What is the total value of the global Behavior Recognition market?
5. Who are the major players in the global Behavior Recognition market?
6. What are the growth factors driving the market demand?

Contents

1 SUPPLY SUMMARY

- 1.1 Behavior Recognition Introduction
- 1.2 World Behavior Recognition Market Size & Forecast (2018 & 2022 & 2029)
- 1.3 World Behavior Recognition Total Market by Region (by Headquarter Location)
 - 1.3.1 World Behavior Recognition Market Size by Region (2018-2029), (by Headquarter Location)
 - 1.3.2 United States Behavior Recognition Market Size (2018-2029)
 - 1.3.3 China Behavior Recognition Market Size (2018-2029)
 - 1.3.4 Europe Behavior Recognition Market Size (2018-2029)
 - 1.3.5 Japan Behavior Recognition Market Size (2018-2029)
 - 1.3.6 South Korea Behavior Recognition Market Size (2018-2029)
 - 1.3.7 ASEAN Behavior Recognition Market Size (2018-2029)
 - 1.3.8 India Behavior Recognition Market Size (2018-2029)
- 1.4 Market Drivers, Restraints and Trends
 - 1.4.1 Behavior Recognition Market Drivers
 - 1.4.2 Factors Affecting Demand
 - 1.4.3 Behavior Recognition Major Market Trends
- 1.5 Influence of COVID-19 and Russia-Ukraine War
 - 1.5.1 Influence of COVID-19
 - 1.5.2 Influence of Russia-Ukraine War

2 DEMAND SUMMARY

- 2.1 World Behavior Recognition Consumption Value (2018-2029)
- 2.2 World Behavior Recognition Consumption Value by Region
 - 2.2.1 World Behavior Recognition Consumption Value by Region (2018-2023)
 - 2.2.2 World Behavior Recognition Consumption Value Forecast by Region (2024-2029)
- 2.3 United States Behavior Recognition Consumption Value (2018-2029)
- 2.4 China Behavior Recognition Consumption Value (2018-2029)
- 2.5 Europe Behavior Recognition Consumption Value (2018-2029)
- 2.6 Japan Behavior Recognition Consumption Value (2018-2029)
- 2.7 South Korea Behavior Recognition Consumption Value (2018-2029)
- 2.8 ASEAN Behavior Recognition Consumption Value (2018-2029)
- 2.9 India Behavior Recognition Consumption Value (2018-2029)

3 WORLD BEHAVIOR RECOGNITION COMPANIES COMPETITIVE ANALYSIS

- 3.1 World Behavior Recognition Revenue by Player (2018-2023)
- 3.2 Industry Rank and Concentration Rate (CR)
 - 3.2.1 Global Behavior Recognition Industry Rank of Major Players
 - 3.2.2 Global Concentration Ratios (CR4) for Behavior Recognition in 2022
 - 3.2.3 Global Concentration Ratios (CR8) for Behavior Recognition in 2022
- 3.3 Behavior Recognition Company Evaluation Quadrant
- 3.4 Behavior Recognition Market: Overall Company Footprint Analysis
 - 3.4.1 Behavior Recognition Market: Region Footprint
 - 3.4.2 Behavior Recognition Market: Company Product Type Footprint
 - 3.4.3 Behavior Recognition Market: Company Product Application Footprint
- 3.5 Competitive Environment
 - 3.5.1 Historical Structure of the Industry
 - 3.5.2 Barriers of Market Entry
 - 3.5.3 Factors of Competition
- 3.6 Mergers, Acquisitions Activity

4 UNITED STATES VS CHINA VS REST OF THE WORLD (BY HEADQUARTER LOCATION)

- 4.1 United States VS China: Behavior Recognition Revenue Comparison (by Headquarter Location)
 - 4.1.1 United States VS China: Behavior Recognition Market Size Comparison (2018 & 2022 & 2029) (by Headquarter Location)
 - 4.1.2 United States VS China: Behavior Recognition Revenue Market Share Comparison (2018 & 2022 & 2029)
- 4.2 United States Based Companies VS China Based Companies: Behavior Recognition Consumption Value Comparison
 - 4.2.1 United States VS China: Behavior Recognition Consumption Value Comparison (2018 & 2022 & 2029)
 - 4.2.2 United States VS China: Behavior Recognition Consumption Value Market Share Comparison (2018 & 2022 & 2029)
- 4.3 United States Based Behavior Recognition Companies and Market Share, 2018-2023
 - 4.3.1 United States Based Behavior Recognition Companies, Headquarters (States, Country)
 - 4.3.2 United States Based Companies Behavior Recognition Revenue, (2018-2023)
- 4.4 China Based Companies Behavior Recognition Revenue and Market Share,

2018-2023

4.4.1 China Based Behavior Recognition Companies, Company Headquarters
(Province, Country)

4.4.2 China Based Companies Behavior Recognition Revenue, (2018-2023)

4.5 Rest of World Based Behavior Recognition Companies and Market Share,
2018-2023

4.5.1 Rest of World Based Behavior Recognition Companies, Headquarters (States,
Country)

4.5.2 Rest of World Based Companies Behavior Recognition Revenue, (2018-2023)

5 MARKET ANALYSIS BY TYPE

5.1 World Behavior Recognition Market Size Overview by Type: 2018 VS 2022 VS 2029

5.2 Segment Introduction by Type

5.2.1 Still Image

5.2.2 Dynamic Image

5.2.3 Other

5.3 Market Segment by Type

5.3.1 World Behavior Recognition Market Size by Type (2018-2023)

5.3.2 World Behavior Recognition Market Size by Type (2024-2029)

5.3.3 World Behavior Recognition Market Size Market Share by Type (2018-2029)

6 MARKET ANALYSIS BY APPLICATION

6.1 World Behavior Recognition Market Size Overview by Application: 2018 VS 2022
VS 2029

6.2 Segment Introduction by Application

6.2.1 Public Safety and Transportation

6.2.2 City Management

6.2.3 Smart Home

6.2.4 Sports & Health

6.2.5 Sports & Health

6.3 Market Segment by Application

6.3.1 World Behavior Recognition Market Size by Application (2018-2023)

6.3.2 World Behavior Recognition Market Size by Application (2024-2029)

6.3.3 World Behavior Recognition Market Size by Application (2018-2029)

7 COMPANY PROFILES

7.1 Hinge Health (Wrnch)

7.1.1 Hinge Health (Wrnch) Details

7.1.2 Hinge Health (Wrnch) Major Business

7.1.3 Hinge Health (Wrnch) Behavior Recognition Product and Services

7.1.4 Hinge Health (Wrnch) Behavior Recognition Revenue, Gross Margin and Market Share (2018-2023)

7.1.5 Hinge Health (Wrnch) Recent Developments/Updates

7.1.6 Hinge Health (Wrnch) Competitive Strengths & Weaknesses

7.2 Viisights

7.2.1 Viisights Details

7.2.2 Viisights Major Business

7.2.3 Viisights Behavior Recognition Product and Services

7.2.4 Viisights Behavior Recognition Revenue, Gross Margin and Market Share (2018-2023)

7.2.5 Viisights Recent Developments/Updates

7.2.6 Viisights Competitive Strengths & Weaknesses

7.3 Edgetensor

7.3.1 Edgetensor Details

7.3.2 Edgetensor Major Business

7.3.3 Edgetensor Behavior Recognition Product and Services

7.3.4 Edgetensor Behavior Recognition Revenue, Gross Margin and Market Share (2018-2023)

7.3.5 Edgetensor Recent Developments/Updates

7.3.6 Edgetensor Competitive Strengths & Weaknesses

7.4 Humanising Autonomy

7.4.1 Humanising Autonomy Details

7.4.2 Humanising Autonomy Major Business

7.4.3 Humanising Autonomy Behavior Recognition Product and Services

7.4.4 Humanising Autonomy Behavior Recognition Revenue, Gross Margin and Market Share (2018-2023)

7.4.5 Humanising Autonomy Recent Developments/Updates

7.4.6 Humanising Autonomy Competitive Strengths & Weaknesses

7.5 SenseTime

7.5.1 SenseTime Details

7.5.2 SenseTime Major Business

7.5.3 SenseTime Behavior Recognition Product and Services

7.5.4 SenseTime Behavior Recognition Revenue, Gross Margin and Market Share (2018-2023)

7.5.5 SenseTime Recent Developments/Updates

- 7.5.6 SenseTime Competitive Strengths & Weaknesses
- 7.6 Beijing Deep Glint Tech
 - 7.6.1 Beijing Deep Glint Tech Details
 - 7.6.2 Beijing Deep Glint Tech Major Business
 - 7.6.3 Beijing Deep Glint Tech Behavior Recognition Product and Services
 - 7.6.4 Beijing Deep Glint Tech Behavior Recognition Revenue, Gross Margin and Market Share (2018-2023)
 - 7.6.5 Beijing Deep Glint Tech Recent Developments/Updates
 - 7.6.6 Beijing Deep Glint Tech Competitive Strengths & Weaknesses
- 7.7 Chengdu Ruiyan Technology
 - 7.7.1 Chengdu Ruiyan Technology Details
 - 7.7.2 Chengdu Ruiyan Technology Major Business
 - 7.7.3 Chengdu Ruiyan Technology Behavior Recognition Product and Services
 - 7.7.4 Chengdu Ruiyan Technology Behavior Recognition Revenue, Gross Margin and Market Share (2018-2023)
 - 7.7.5 Chengdu Ruiyan Technology Recent Developments/Updates
 - 7.7.6 Chengdu Ruiyan Technology Competitive Strengths & Weaknesses
- 7.8 Beijing Dilusense
 - 7.8.1 Beijing Dilusense Details
 - 7.8.2 Beijing Dilusense Major Business
 - 7.8.3 Beijing Dilusense Behavior Recognition Product and Services
 - 7.8.4 Beijing Dilusense Behavior Recognition Revenue, Gross Margin and Market Share (2018-2023)
 - 7.8.5 Beijing Dilusense Recent Developments/Updates
 - 7.8.6 Beijing Dilusense Competitive Strengths & Weaknesses
- 7.9 Watrix
 - 7.9.1 Watrix Details
 - 7.9.2 Watrix Major Business
 - 7.9.3 Watrix Behavior Recognition Product and Services
 - 7.9.4 Watrix Behavior Recognition Revenue, Gross Margin and Market Share (2018-2023)
 - 7.9.5 Watrix Recent Developments/Updates
 - 7.9.6 Watrix Competitive Strengths & Weaknesses
- 7.10 Shanghai Readsense
 - 7.10.1 Shanghai Readsense Details
 - 7.10.2 Shanghai Readsense Major Business
 - 7.10.3 Shanghai Readsense Behavior Recognition Product and Services
 - 7.10.4 Shanghai Readsense Behavior Recognition Revenue, Gross Margin and Market Share (2018-2023)

- 7.10.5 Shanghai Readsense Recent Developments/Updates
- 7.10.6 Shanghai Readsense Competitive Strengths & Weaknesses
- 7.11 Yitu Network Technology
 - 7.11.1 Yitu Network Technology Details
 - 7.11.2 Yitu Network Technology Major Business
 - 7.11.3 Yitu Network Technology Behavior Recognition Product and Services
 - 7.11.4 Yitu Network Technology Behavior Recognition Revenue, Gross Margin and Market Share (2018-2023)
 - 7.11.5 Yitu Network Technology Recent Developments/Updates
 - 7.11.6 Yitu Network Technology Competitive Strengths & Weaknesses
- 7.12 Guangzhou X-Bull
 - 7.12.1 Guangzhou X-Bull Details
 - 7.12.2 Guangzhou X-Bull Major Business
 - 7.12.3 Guangzhou X-Bull Behavior Recognition Product and Services
 - 7.12.4 Guangzhou X-Bull Behavior Recognition Revenue, Gross Margin and Market Share (2018-2023)
 - 7.12.5 Guangzhou X-Bull Recent Developments/Updates
 - 7.12.6 Guangzhou X-Bull Competitive Strengths & Weaknesses

8 INDUSTRY CHAIN ANALYSIS

- 8.1 Behavior Recognition Industry Chain
- 8.2 Behavior Recognition Upstream Analysis
- 8.3 Behavior Recognition Midstream Analysis
- 8.4 Behavior Recognition Downstream Analysis

9 RESEARCH FINDINGS AND CONCLUSION

10 APPENDIX

- 10.1 Methodology
- 10.2 Research Process and Data Source
- 10.3 Disclaimer

List Of Tables

LIST OF TABLES

Table 1. World Behavior Recognition Revenue by Region (2018, 2022 and 2029) & (USD Million), (by Headquarter Location)

Table 2. World Behavior Recognition Revenue by Region (2018-2023) & (USD Million), (by Headquarter Location)

Table 3. World Behavior Recognition Revenue by Region (2024-2029) & (USD Million), (by Headquarter Location)

Table 4. World Behavior Recognition Revenue Market Share by Region (2018-2023), (by Headquarter Location)

Table 5. World Behavior Recognition Revenue Market Share by Region (2024-2029), (by Headquarter Location)

Table 6. Major Market Trends

Table 7. World Behavior Recognition Consumption Value Growth Rate Forecast by Region (2018 & 2022 & 2029) & (USD Million)

Table 8. World Behavior Recognition Consumption Value by Region (2018-2023) & (USD Million)

Table 9. World Behavior Recognition Consumption Value Forecast by Region (2024-2029) & (USD Million)

Table 10. World Behavior Recognition Revenue by Player (2018-2023) & (USD Million)

Table 11. Revenue Market Share of Key Behavior Recognition Players in 2022

Table 12. World Behavior Recognition Industry Rank of Major Player, Based on Revenue in 2022

Table 13. Global Behavior Recognition Company Evaluation Quadrant

Table 14. Head Office of Key Behavior Recognition Player

Table 15. Behavior Recognition Market: Company Product Type Footprint

Table 16. Behavior Recognition Market: Company Product Application Footprint

Table 17. Behavior Recognition Mergers & Acquisitions Activity

Table 18. United States VS China Behavior Recognition Market Size Comparison, (2018 & 2022 & 2029) & (USD Million)

Table 19. United States VS China Behavior Recognition Consumption Value Comparison, (2018 & 2022 & 2029) & (USD Million)

Table 20. United States Based Behavior Recognition Companies, Headquarters (States, Country)

Table 21. United States Based Companies Behavior Recognition Revenue, (2018-2023) & (USD Million)

Table 22. United States Based Companies Behavior Recognition Revenue Market

Share (2018-2023)

Table 23. China Based Behavior Recognition Companies, Headquarters (Province, Country)

Table 24. China Based Companies Behavior Recognition Revenue, (2018-2023) & (USD Million)

Table 25. China Based Companies Behavior Recognition Revenue Market Share (2018-2023)

Table 26. Rest of World Based Behavior Recognition Companies, Headquarters (States, Country)

Table 27. Rest of World Based Companies Behavior Recognition Revenue, (2018-2023) & (USD Million)

Table 28. Rest of World Based Companies Behavior Recognition Revenue Market Share (2018-2023)

Table 29. World Behavior Recognition Market Size by Type, (USD Million), 2018 & 2022 & 2029

Table 30. World Behavior Recognition Market Size by Type (2018-2023) & (USD Million)

Table 31. World Behavior Recognition Market Size by Type (2024-2029) & (USD Million)

Table 32. World Behavior Recognition Market Size by Application, (USD Million), 2018 & 2022 & 2029

Table 33. World Behavior Recognition Market Size by Application (2018-2023) & (USD Million)

Table 34. World Behavior Recognition Market Size by Application (2024-2029) & (USD Million)

Table 35. Hinge Health (Wrnch) Basic Information, Area Served and Competitors

Table 36. Hinge Health (Wrnch) Major Business

Table 37. Hinge Health (Wrnch) Behavior Recognition Product and Services

Table 38. Hinge Health (Wrnch) Behavior Recognition Revenue, Gross Margin and Market Share (2018-2023) & (USD Million)

Table 39. Hinge Health (Wrnch) Recent Developments/Updates

Table 40. Hinge Health (Wrnch) Competitive Strengths & Weaknesses

Table 41. Viisights Basic Information, Area Served and Competitors

Table 42. Viisights Major Business

Table 43. Viisights Behavior Recognition Product and Services

Table 44. Viisights Behavior Recognition Revenue, Gross Margin and Market Share (2018-2023) & (USD Million)

Table 45. Viisights Recent Developments/Updates

Table 46. Viisights Competitive Strengths & Weaknesses

- Table 47. Edgetensor Basic Information, Area Served and Competitors
- Table 48. Edgetensor Major Business
- Table 49. Edgetensor Behavior Recognition Product and Services
- Table 50. Edgetensor Behavior Recognition Revenue, Gross Margin and Market Share (2018-2023) & (USD Million)
- Table 51. Edgetensor Recent Developments/Updates
- Table 52. Edgetensor Competitive Strengths & Weaknesses
- Table 53. Humanising Autonomy Basic Information, Area Served and Competitors
- Table 54. Humanising Autonomy Major Business
- Table 55. Humanising Autonomy Behavior Recognition Product and Services
- Table 56. Humanising Autonomy Behavior Recognition Revenue, Gross Margin and Market Share (2018-2023) & (USD Million)
- Table 57. Humanising Autonomy Recent Developments/Updates
- Table 58. Humanising Autonomy Competitive Strengths & Weaknesses
- Table 59. SenseTime Basic Information, Area Served and Competitors
- Table 60. SenseTime Major Business
- Table 61. SenseTime Behavior Recognition Product and Services
- Table 62. SenseTime Behavior Recognition Revenue, Gross Margin and Market Share (2018-2023) & (USD Million)
- Table 63. SenseTime Recent Developments/Updates
- Table 64. SenseTime Competitive Strengths & Weaknesses
- Table 65. Beijing Deep Glint Tech Basic Information, Area Served and Competitors
- Table 66. Beijing Deep Glint Tech Major Business
- Table 67. Beijing Deep Glint Tech Behavior Recognition Product and Services
- Table 68. Beijing Deep Glint Tech Behavior Recognition Revenue, Gross Margin and Market Share (2018-2023) & (USD Million)
- Table 69. Beijing Deep Glint Tech Recent Developments/Updates
- Table 70. Beijing Deep Glint Tech Competitive Strengths & Weaknesses
- Table 71. Chengdu Ruiyan Technology Basic Information, Area Served and Competitors
- Table 72. Chengdu Ruiyan Technology Major Business
- Table 73. Chengdu Ruiyan Technology Behavior Recognition Product and Services
- Table 74. Chengdu Ruiyan Technology Behavior Recognition Revenue, Gross Margin and Market Share (2018-2023) & (USD Million)
- Table 75. Chengdu Ruiyan Technology Recent Developments/Updates
- Table 76. Chengdu Ruiyan Technology Competitive Strengths & Weaknesses
- Table 77. Beijing Dilusense Basic Information, Area Served and Competitors
- Table 78. Beijing Dilusense Major Business
- Table 79. Beijing Dilusense Behavior Recognition Product and Services

Table 80. Beijing Dilusense Behavior Recognition Revenue, Gross Margin and Market Share (2018-2023) & (USD Million)

Table 81. Beijing Dilusense Recent Developments/Updates

Table 82. Beijing Dilusense Competitive Strengths & Weaknesses

Table 83. Watrix Basic Information, Area Served and Competitors

Table 84. Watrix Major Business

Table 85. Watrix Behavior Recognition Product and Services

Table 86. Watrix Behavior Recognition Revenue, Gross Margin and Market Share (2018-2023) & (USD Million)

Table 87. Watrix Recent Developments/Updates

Table 88. Watrix Competitive Strengths & Weaknesses

Table 89. Shanghai Readsense Basic Information, Area Served and Competitors

Table 90. Shanghai Readsense Major Business

Table 91. Shanghai Readsense Behavior Recognition Product and Services

Table 92. Shanghai Readsense Behavior Recognition Revenue, Gross Margin and Market Share (2018-2023) & (USD Million)

Table 93. Shanghai Readsense Recent Developments/Updates

Table 94. Shanghai Readsense Competitive Strengths & Weaknesses

Table 95. Yitu Network Technology Basic Information, Area Served and Competitors

Table 96. Yitu Network Technology Major Business

Table 97. Yitu Network Technology Behavior Recognition Product and Services

Table 98. Yitu Network Technology Behavior Recognition Revenue, Gross Margin and Market Share (2018-2023) & (USD Million)

Table 99. Yitu Network Technology Recent Developments/Updates

Table 100. Guangzhou X-Bull Basic Information, Area Served and Competitors

Table 101. Guangzhou X-Bull Major Business

Table 102. Guangzhou X-Bull Behavior Recognition Product and Services

Table 103. Guangzhou X-Bull Behavior Recognition Revenue, Gross Margin and Market Share (2018-2023) & (USD Million)

Table 104. Global Key Players of Behavior Recognition Upstream (Raw Materials)

Table 105. Behavior Recognition Typical Customers

List Of Figures

LIST OF FIGURES

Figure 1. Behavior Recognition Picture

Figure 2. World Behavior Recognition Total Market Size: 2018 & 2022 & 2029, (USD Million)

Figure 3. World Behavior Recognition Total Market Size (2018-2029) & (USD Million)

Figure 4. World Behavior Recognition Revenue Market Share by Region (2018, 2022 and 2029) & (USD Million) , (by Headquarter Location)

Figure 5. World Behavior Recognition Revenue Market Share by Region (2018-2029), (by Headquarter Location)

Figure 6. United States Based Company Behavior Recognition Revenue (2018-2029) & (USD Million)

Figure 7. China Based Company Behavior Recognition Revenue (2018-2029) & (USD Million)

Figure 8. Europe Based Company Behavior Recognition Revenue (2018-2029) & (USD Million)

Figure 9. Japan Based Company Behavior Recognition Revenue (2018-2029) & (USD Million)

Figure 10. South Korea Based Company Behavior Recognition Revenue (2018-2029) & (USD Million)

Figure 11. ASEAN Based Company Behavior Recognition Revenue (2018-2029) & (USD Million)

Figure 12. India Based Company Behavior Recognition Revenue (2018-2029) & (USD Million)

Figure 13. Behavior Recognition Market Drivers

Figure 14. Factors Affecting Demand

Figure 15. World Behavior Recognition Consumption Value (2018-2029) & (USD Million)

Figure 16. World Behavior Recognition Consumption Value Market Share by Region (2018-2029)

Figure 17. United States Behavior Recognition Consumption Value (2018-2029) & (USD Million)

Figure 18. China Behavior Recognition Consumption Value (2018-2029) & (USD Million)

Figure 19. Europe Behavior Recognition Consumption Value (2018-2029) & (USD Million)

Figure 20. Japan Behavior Recognition Consumption Value (2018-2029) & (USD Million)

Million)

Figure 21. South Korea Behavior Recognition Consumption Value (2018-2029) & (USD Million)

Figure 22. ASEAN Behavior Recognition Consumption Value (2018-2029) & (USD Million)

Figure 23. India Behavior Recognition Consumption Value (2018-2029) & (USD Million)

Figure 24. Producer Shipments of Behavior Recognition by Player Revenue (\$MM) and Market Share (%): 2022

Figure 25. Global Four-firm Concentration Ratios (CR4) for Behavior Recognition Markets in 2022

Figure 26. Global Four-firm Concentration Ratios (CR8) for Behavior Recognition Markets in 2022

Figure 27. United States VS China: Behavior Recognition Revenue Market Share Comparison (2018 & 2022 & 2029)

Figure 28. United States VS China: Behavior Recognition Consumption Value Market Share Comparison (2018 & 2022 & 2029)

Figure 29. World Behavior Recognition Market Size by Type, (USD Million), 2018 & 2022 & 2029

Figure 30. World Behavior Recognition Market Size Market Share by Type in 2022

Figure 31. Still Image

Figure 32. Dynamic Image

Figure 33. Other

Figure 34. World Behavior Recognition Market Size Market Share by Type (2018-2029)

Figure 35. World Behavior Recognition Market Size by Application, (USD Million), 2018 & 2022 & 2029

Figure 36. World Behavior Recognition Market Size Market Share by Application in 2022

Figure 37. Public Safety and Transportation

Figure 38. City Management

Figure 39. Smart Home

Figure 40. Sports & Health

Figure 41. Other

Figure 42. Behavior Recognition Industrial Chain

Figure 43. Methodology

Figure 44. Research Process and Data Source

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