

# Global Automotive Infotainment OS Market 2024 by Manufacturers, Regions, Type and Application, Forecast to 2030

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## Abstracts

According to our (Global Info Research) latest study, the global Automotive Infotainment OS market size was valued at USD 555.2 million in 2023 and is forecast to a readjusted size of USD 974.8 million by 2030 with a CAGR of 8.4% during review period.

Modern infotainment systems have evolved to be the hub of many vehicle functions, and are no longer just a way to control the stereo or navigation system. In many vehicles, they also handle telephone and data communications, plus vehicle setup and HVAC control.

Automotive is a key driver of this industry. According to data from the World Automobile Organization (OICA), global automobile production and sales in 2017 reached their peak in the past 10 years, at 97.3 million and 95.89 million respectively. In 2018, the global economic expansion ended, and the global auto market declined as a whole. In 2022, there will wear units 81.6 million vehicles in the world. At present, more than 90% of the world's automobiles are concentrated in the three continents of Asia, Europe and North America, of which Asia automobile production accounts for 56% of the world, Europe accounts for 20%, and North America accounts for 16%. The world major automobile producing countries include China, the United States, Japan, South Korea, Germany, India, Mexico, and other countries; among them, China is the largest automobile producing country in the world, accounting for about 32%. Japan is the world's largest car exporter, exporting more than 3.5 million vehicles in 2022.

The Global Info Research report includes an overview of the development of the Automotive Infotainment OS industry chain, the market status of OEM (QNX System, WinCE System), Aftermarket (QNX System, WinCE System), and key enterprises in

developed and developing market, and analysed the cutting-edge technology, patent, hot applications and market trends of Automotive Infotainment OS.

Regionally, the report analyzes the Automotive Infotainment OS markets in key regions. North America and Europe are experiencing steady growth, driven by government initiatives and increasing consumer awareness. Asia-Pacific, particularly China, leads the global Automotive Infotainment OS market, with robust domestic demand, supportive policies, and a strong manufacturing base.

#### Key Features:

The report presents comprehensive understanding of the Automotive Infotainment OS market. It provides a holistic view of the industry, as well as detailed insights into individual components and stakeholders. The report analysis market dynamics, trends, challenges, and opportunities within the Automotive Infotainment OS industry.

The report involves analyzing the market at a macro level:

**Market Sizing and Segmentation:** Report collect data on the overall market size, including the sales quantity (K Units), revenue generated, and market share of different by Type (e.g., QNX System, WinCE System).

**Industry Analysis:** Report analyse the broader industry trends, such as government policies and regulations, technological advancements, consumer preferences, and market dynamics. This analysis helps in understanding the key drivers and challenges influencing the Automotive Infotainment OS market.

**Regional Analysis:** The report involves examining the Automotive Infotainment OS market at a regional or national level. Report analyses regional factors such as government incentives, infrastructure development, economic conditions, and consumer behaviour to identify variations and opportunities within different markets.

**Market Projections:** Report covers the gathered data and analysis to make future projections and forecasts for the Automotive Infotainment OS market. This may include estimating market growth rates, predicting market demand, and identifying emerging trends.

The report also involves a more granular approach to Automotive Infotainment OS:

**Company Analysis:** Report covers individual Automotive Infotainment OS manufacturers, suppliers, and other relevant industry players. This analysis includes studying their financial performance, market positioning, product portfolios, partnerships, and strategies.

**Consumer Analysis:** Report covers data on consumer behaviour, preferences, and attitudes towards Automotive Infotainment OS. This may involve surveys, interviews, and analysis of consumer reviews and feedback from different by Application (OEM, Aftermarket).

**Technology Analysis:** Report covers specific technologies relevant to Automotive Infotainment OS. It assesses the current state, advancements, and potential future developments in Automotive Infotainment OS areas.

**Competitive Landscape:** By analyzing individual companies, suppliers, and consumers, the report presents insights into the competitive landscape of the Automotive Infotainment OS market. This analysis helps understand market share, competitive advantages, and potential areas for differentiation among industry players.

**Market Validation:** The report involves validating findings and projections through primary research, such as surveys, interviews, and focus groups.

## Market Segmentation

Automotive Infotainment OS market is split by Type and by Application. For the period 2019-2030, the growth among segments provides accurate calculations and forecasts for consumption value by Type, and by Application in terms of volume and value.

### Market segment by Type

QNX System

WinCE System

Linux System

Other System

## Market segment by Application

OEM

Aftermarket

## Major players covered

Panasonic

Fujitsu-Ten

Pioneer

Denso

Aisin

Clarion

Desay SV

Kenwood

Harman

ADAYO

Alpine

Visteon

Continental

Bosch

Hangsheng

Coagent

Mitsubishi Electronics(Melco)

Aptiv

Kaiyue Group

Soling

Sony

Skypine

FlyAudio

Market segment by region, regional analysis covers

North America (United States, Canada and Mexico)

Europe (Germany, France, United Kingdom, Russia, Italy, and Rest of Europe)

Asia-Pacific (China, Japan, Korea, India, Southeast Asia, and Australia)

South America (Brazil, Argentina, Colombia, and Rest of South America)

Middle East & Africa (Saudi Arabia, UAE, Egypt, South Africa, and Rest of Middle East & Africa)

The content of the study subjects, includes a total of 15 chapters:

Chapter 1, to describe Automotive Infotainment OS product scope, market overview, market estimation caveats and base year.

Chapter 2, to profile the top manufacturers of Automotive Infotainment OS, with price, sales, revenue and global market share of Automotive Infotainment OS from 2019 to 2024.

Chapter 3, the Automotive Infotainment OS competitive situation, sales quantity, revenue and global market share of top manufacturers are analyzed emphatically by landscape contrast.

Chapter 4, the Automotive Infotainment OS breakdown data are shown at the regional level, to show the sales quantity, consumption value and growth by regions, from 2019 to 2030.

Chapter 5 and 6, to segment the sales by Type and application, with sales market share and growth rate by type, application, from 2019 to 2030.

Chapter 7, 8, 9, 10 and 11, to break the sales data at the country level, with sales quantity, consumption value and market share for key countries in the world, from 2017 to 2023. and Automotive Infotainment OS market forecast, by regions, type and application, with sales and revenue, from 2025 to 2030.

Chapter 12, market dynamics, drivers, restraints, trends and Porters Five Forces analysis.

Chapter 13, the key raw materials and key suppliers, and industry chain of Automotive Infotainment OS.

Chapter 14 and 15, to describe Automotive Infotainment OS sales channel, distributors, customers, research findings and conclusion.

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