

# Global AI-powered Interactive Digital Human Supply, Demand and Key Producers, 2023-2029

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## Abstracts

The global AI-powered Interactive Digital Human market size is expected to reach \$ million by 2029, rising at a market growth of % CAGR during the forecast period (2023-2029).

This report studies the global AI-powered Interactive Digital Human demand, key companies, and key regions.

This report is a detailed and comprehensive analysis of the world market for AI-powered Interactive Digital Human, and provides market size (US\$ million) and Year-over-Year (YoY) growth, considering 2022 as the base year. This report explores demand trends and competition, as well as details the characteristics of AI-powered Interactive Digital Human that contribute to its increasing demand across many markets.

Highlights and key features of the study

Global AI-powered Interactive Digital Human total market, 2018-2029, (USD Million)

Global AI-powered Interactive Digital Human total market by region & country, CAGR, 2018-2029, (USD Million)

U.S. VS China: AI-powered Interactive Digital Human total market, key domestic companies and share, (USD Million)

Global AI-powered Interactive Digital Human revenue by player and market share 2018-2023, (USD Million)

Global AI-powered Interactive Digital Human total market by Type, CAGR, 2018-2029, (USD Million)

Global AI-powered Interactive Digital Human total market by Application, CAGR, 2018-2029, (USD Million).

This reports profiles major players in the global AI-powered Interactive Digital Human market based on the following parameters – company overview, revenue, gross margin, product portfolio, geographical presence, and key developments. Key companies covered as a part of this study include Tencent, Soul Machines, Digital Domain, ObEN, quantumcapture, UneeQ, Trulience, SAMSUNG and Avataris, etc.

This report also provides key insights about market drivers, restraints, opportunities, new product launches or approvals.

Stakeholders would have ease in decision-making through various strategy matrices used in analyzing the World AI-powered Interactive Digital Human market.

Detailed Segmentation:

Each section contains quantitative market data including market by value (US\$ Millions), by player, by regions, by Type, and by Application. Data is given for the years 2018-2029 by year with 2022 as the base year, 2023 as the estimate year, and 2024-2029 as the forecast year.

Global AI-powered Interactive Digital Human Market, By Region:

United States

China

Europe

Japan

South Korea

ASEAN

India

Rest of World

### Global AI-powered Interactive Digital Human Market, Segmentation by Type

Virtual Assistants

Virtual Influencers

Others

### Global AI-powered Interactive Digital Human Market, Segmentation by Application

Entertainment

Medical Care

Education

Others

### Companies Profiled:

Tencent

Soul Machines

Digital Domain

ObEN

quantumcapture

UneeQ

Trulience

SAMSUNG

Avataris

TelcoBuddy

NVIDIA

evrstudio

ByteDance

XMOV

SenseTime

FaceUnity

Chaodian Culture

Baidu

Microsoft

iFLYTEK

Alibaba

Zhuiyi

Virtro

## Key Questions Answered

1. How big is the global AI-powered Interactive Digital Human market?

2. What is the demand of the global AI-powered Interactive Digital Human market?
3. What is the year over year growth of the global AI-powered Interactive Digital Human market?
4. What is the total value of the global AI-powered Interactive Digital Human market?
5. Who are the major players in the global AI-powered Interactive Digital Human market?

## Contents

### 1 SUPPLY SUMMARY

- 1.1 AI-powered Interactive Digital Human Introduction
- 1.2 World AI-powered Interactive Digital Human Market Size & Forecast (2018 & 2022 & 2029)
- 1.3 World AI-powered Interactive Digital Human Total Market by Region (by Headquarter Location)
  - 1.3.1 World AI-powered Interactive Digital Human Market Size by Region (2018-2029), (by Headquarter Location)
  - 1.3.2 United States AI-powered Interactive Digital Human Market Size (2018-2029)
  - 1.3.3 China AI-powered Interactive Digital Human Market Size (2018-2029)
  - 1.3.4 Europe AI-powered Interactive Digital Human Market Size (2018-2029)
  - 1.3.5 Japan AI-powered Interactive Digital Human Market Size (2018-2029)
  - 1.3.6 South Korea AI-powered Interactive Digital Human Market Size (2018-2029)
  - 1.3.7 ASEAN AI-powered Interactive Digital Human Market Size (2018-2029)
  - 1.3.8 India AI-powered Interactive Digital Human Market Size (2018-2029)
- 1.4 Market Drivers, Restraints and Trends
  - 1.4.1 AI-powered Interactive Digital Human Market Drivers
  - 1.4.2 Factors Affecting Demand
  - 1.4.3 AI-powered Interactive Digital Human Major Market Trends

### 2 DEMAND SUMMARY

- 2.1 World AI-powered Interactive Digital Human Consumption Value (2018-2029)
- 2.2 World AI-powered Interactive Digital Human Consumption Value by Region
  - 2.2.1 World AI-powered Interactive Digital Human Consumption Value by Region (2018-2023)
  - 2.2.2 World AI-powered Interactive Digital Human Consumption Value Forecast by Region (2024-2029)
- 2.3 United States AI-powered Interactive Digital Human Consumption Value (2018-2029)
- 2.4 China AI-powered Interactive Digital Human Consumption Value (2018-2029)
- 2.5 Europe AI-powered Interactive Digital Human Consumption Value (2018-2029)
- 2.6 Japan AI-powered Interactive Digital Human Consumption Value (2018-2029)
- 2.7 South Korea AI-powered Interactive Digital Human Consumption Value (2018-2029)
- 2.8 ASEAN AI-powered Interactive Digital Human Consumption Value (2018-2029)
- 2.9 India AI-powered Interactive Digital Human Consumption Value (2018-2029)

### **3 WORLD AI-POWERED INTERACTIVE DIGITAL HUMAN COMPANIES COMPETITIVE ANALYSIS**

- 3.1 World AI-powered Interactive Digital Human Revenue by Player (2018-2023)
- 3.2 Industry Rank and Concentration Rate (CR)
  - 3.2.1 Global AI-powered Interactive Digital Human Industry Rank of Major Players
  - 3.2.2 Global Concentration Ratios (CR4) for AI-powered Interactive Digital Human in 2022
  - 3.2.3 Global Concentration Ratios (CR8) for AI-powered Interactive Digital Human in 2022
- 3.3 AI-powered Interactive Digital Human Company Evaluation Quadrant
- 3.4 AI-powered Interactive Digital Human Market: Overall Company Footprint Analysis
  - 3.4.1 AI-powered Interactive Digital Human Market: Region Footprint
  - 3.4.2 AI-powered Interactive Digital Human Market: Company Product Type Footprint
  - 3.4.3 AI-powered Interactive Digital Human Market: Company Product Application Footprint
- 3.5 Competitive Environment
  - 3.5.1 Historical Structure of the Industry
  - 3.5.2 Barriers of Market Entry
  - 3.5.3 Factors of Competition
- 3.6 Mergers, Acquisitions Activity

### **4 UNITED STATES VS CHINA VS REST OF THE WORLD (BY HEADQUARTER LOCATION)**

- 4.1 United States VS China: AI-powered Interactive Digital Human Revenue Comparison (by Headquarter Location)
  - 4.1.1 United States VS China: AI-powered Interactive Digital Human Market Size Comparison (2018 & 2022 & 2029) (by Headquarter Location)
  - 4.1.2 United States VS China: AI-powered Interactive Digital Human Revenue Market Share Comparison (2018 & 2022 & 2029)
- 4.2 United States Based Companies VS China Based Companies: AI-powered Interactive Digital Human Consumption Value Comparison
  - 4.2.1 United States VS China: AI-powered Interactive Digital Human Consumption Value Comparison (2018 & 2022 & 2029)
  - 4.2.2 United States VS China: AI-powered Interactive Digital Human Consumption Value Market Share Comparison (2018 & 2022 & 2029)
- 4.3 United States Based AI-powered Interactive Digital Human Companies and Market

Share, 2018-2023

4.3.1 United States Based AI-powered Interactive Digital Human Companies, Headquarters (States, Country)

4.3.2 United States Based Companies AI-powered Interactive Digital Human Revenue, (2018-2023)

4.4 China Based Companies AI-powered Interactive Digital Human Revenue and Market Share, 2018-2023

4.4.1 China Based AI-powered Interactive Digital Human Companies, Company Headquarters (Province, Country)

4.4.2 China Based Companies AI-powered Interactive Digital Human Revenue, (2018-2023)

4.5 Rest of World Based AI-powered Interactive Digital Human Companies and Market Share, 2018-2023

4.5.1 Rest of World Based AI-powered Interactive Digital Human Companies, Headquarters (States, Country)

4.5.2 Rest of World Based Companies AI-powered Interactive Digital Human Revenue, (2018-2023)

## **5 MARKET ANALYSIS BY TYPE**

5.1 World AI-powered Interactive Digital Human Market Size Overview by Type: 2018 VS 2022 VS 2029

5.2 Segment Introduction by Type

5.2.1 Virtual Assistants

5.2.2 Virtual Influencers

5.2.3 Others

5.3 Market Segment by Type

5.3.1 World AI-powered Interactive Digital Human Market Size by Type (2018-2023)

5.3.2 World AI-powered Interactive Digital Human Market Size by Type (2024-2029)

5.3.3 World AI-powered Interactive Digital Human Market Size Market Share by Type (2018-2029)

## **6 MARKET ANALYSIS BY APPLICATION**

6.1 World AI-powered Interactive Digital Human Market Size Overview by Application: 2018 VS 2022 VS 2029

6.2 Segment Introduction by Application

6.2.1 Entertainment

6.2.2 Medical Care



6.2.3 Education

6.2.4 Others

6.2.5 Others

6.3 Market Segment by Application

6.3.1 World AI-powered Interactive Digital Human Market Size by Application (2018-2023)

6.3.2 World AI-powered Interactive Digital Human Market Size by Application (2024-2029)

6.3.3 World AI-powered Interactive Digital Human Market Size by Application (2018-2029)

## **7 COMPANY PROFILES**

7.1 Tencent

7.1.1 Tencent Details

7.1.2 Tencent Major Business

7.1.3 Tencent AI-powered Interactive Digital Human Product and Services

7.1.4 Tencent AI-powered Interactive Digital Human Revenue, Gross Margin and Market Share (2018-2023)

7.1.5 Tencent Recent Developments/Updates

7.1.6 Tencent Competitive Strengths & Weaknesses

7.2 Soul Machines

7.2.1 Soul Machines Details

7.2.2 Soul Machines Major Business

7.2.3 Soul Machines AI-powered Interactive Digital Human Product and Services

7.2.4 Soul Machines AI-powered Interactive Digital Human Revenue, Gross Margin and Market Share (2018-2023)

7.2.5 Soul Machines Recent Developments/Updates

7.2.6 Soul Machines Competitive Strengths & Weaknesses

7.3 Digital Domain

7.3.1 Digital Domain Details

7.3.2 Digital Domain Major Business

7.3.3 Digital Domain AI-powered Interactive Digital Human Product and Services

7.3.4 Digital Domain AI-powered Interactive Digital Human Revenue, Gross Margin and Market Share (2018-2023)

7.3.5 Digital Domain Recent Developments/Updates

7.3.6 Digital Domain Competitive Strengths & Weaknesses

7.4 ObEN

7.4.1 ObEN Details

- 7.4.2 ObEN Major Business
- 7.4.3 ObEN AI-powered Interactive Digital Human Product and Services
- 7.4.4 ObEN AI-powered Interactive Digital Human Revenue, Gross Margin and Market Share (2018-2023)
- 7.4.5 ObEN Recent Developments/Updates
- 7.4.6 ObEN Competitive Strengths & Weaknesses
- 7.5 quantumcapture
  - 7.5.1 quantumcapture Details
  - 7.5.2 quantumcapture Major Business
  - 7.5.3 quantumcapture AI-powered Interactive Digital Human Product and Services
  - 7.5.4 quantumcapture AI-powered Interactive Digital Human Revenue, Gross Margin and Market Share (2018-2023)
  - 7.5.5 quantumcapture Recent Developments/Updates
  - 7.5.6 quantumcapture Competitive Strengths & Weaknesses
- 7.6 UneeQ
  - 7.6.1 UneeQ Details
  - 7.6.2 UneeQ Major Business
  - 7.6.3 UneeQ AI-powered Interactive Digital Human Product and Services
  - 7.6.4 UneeQ AI-powered Interactive Digital Human Revenue, Gross Margin and Market Share (2018-2023)
  - 7.6.5 UneeQ Recent Developments/Updates
  - 7.6.6 UneeQ Competitive Strengths & Weaknesses
- 7.7 Trulience
  - 7.7.1 Trulience Details
  - 7.7.2 Trulience Major Business
  - 7.7.3 Trulience AI-powered Interactive Digital Human Product and Services
  - 7.7.4 Trulience AI-powered Interactive Digital Human Revenue, Gross Margin and Market Share (2018-2023)
  - 7.7.5 Trulience Recent Developments/Updates
  - 7.7.6 Trulience Competitive Strengths & Weaknesses
- 7.8 SAMSUNG
  - 7.8.1 SAMSUNG Details
  - 7.8.2 SAMSUNG Major Business
  - 7.8.3 SAMSUNG AI-powered Interactive Digital Human Product and Services
  - 7.8.4 SAMSUNG AI-powered Interactive Digital Human Revenue, Gross Margin and Market Share (2018-2023)
  - 7.8.5 SAMSUNG Recent Developments/Updates
  - 7.8.6 SAMSUNG Competitive Strengths & Weaknesses
- 7.9 Avataris

- 7.9.1 Avataris Details
- 7.9.2 Avataris Major Business
- 7.9.3 Avataris AI-powered Interactive Digital Human Product and Services
- 7.9.4 Avataris AI-powered Interactive Digital Human Revenue, Gross Margin and Market Share (2018-2023)
- 7.9.5 Avataris Recent Developments/Updates
- 7.9.6 Avataris Competitive Strengths & Weaknesses
- 7.10 TelcoBuddy
  - 7.10.1 TelcoBuddy Details
  - 7.10.2 TelcoBuddy Major Business
  - 7.10.3 TelcoBuddy AI-powered Interactive Digital Human Product and Services
  - 7.10.4 TelcoBuddy AI-powered Interactive Digital Human Revenue, Gross Margin and Market Share (2018-2023)
  - 7.10.5 TelcoBuddy Recent Developments/Updates
  - 7.10.6 TelcoBuddy Competitive Strengths & Weaknesses
- 7.11 NVIDIA
  - 7.11.1 NVIDIA Details
  - 7.11.2 NVIDIA Major Business
  - 7.11.3 NVIDIA AI-powered Interactive Digital Human Product and Services
  - 7.11.4 NVIDIA AI-powered Interactive Digital Human Revenue, Gross Margin and Market Share (2018-2023)
  - 7.11.5 NVIDIA Recent Developments/Updates
  - 7.11.6 NVIDIA Competitive Strengths & Weaknesses
- 7.12 evrstudio
  - 7.12.1 evrstudio Details
  - 7.12.2 evrstudio Major Business
  - 7.12.3 evrstudio AI-powered Interactive Digital Human Product and Services
  - 7.12.4 evrstudio AI-powered Interactive Digital Human Revenue, Gross Margin and Market Share (2018-2023)
  - 7.12.5 evrstudio Recent Developments/Updates
  - 7.12.6 evrstudio Competitive Strengths & Weaknesses
- 7.13 ByteDance
  - 7.13.1 ByteDance Details
  - 7.13.2 ByteDance Major Business
  - 7.13.3 ByteDance AI-powered Interactive Digital Human Product and Services
  - 7.13.4 ByteDance AI-powered Interactive Digital Human Revenue, Gross Margin and Market Share (2018-2023)
  - 7.13.5 ByteDance Recent Developments/Updates
  - 7.13.6 ByteDance Competitive Strengths & Weaknesses

## 7.14 XMOV

### 7.14.1 XMOV Details

### 7.14.2 XMOV Major Business

### 7.14.3 XMOV AI-powered Interactive Digital Human Product and Services

### 7.14.4 XMOV AI-powered Interactive Digital Human Revenue, Gross Margin and Market Share (2018-2023)

### 7.14.5 XMOV Recent Developments/Updates

### 7.14.6 XMOV Competitive Strengths & Weaknesses

## 7.15 SenseTime

### 7.15.1 SenseTime Details

### 7.15.2 SenseTime Major Business

### 7.15.3 SenseTime AI-powered Interactive Digital Human Product and Services

### 7.15.4 SenseTime AI-powered Interactive Digital Human Revenue, Gross Margin and Market Share (2018-2023)

### 7.15.5 SenseTime Recent Developments/Updates

### 7.15.6 SenseTime Competitive Strengths & Weaknesses

## 7.16 FaceUnity

### 7.16.1 FaceUnity Details

### 7.16.2 FaceUnity Major Business

### 7.16.3 FaceUnity AI-powered Interactive Digital Human Product and Services

### 7.16.4 FaceUnity AI-powered Interactive Digital Human Revenue, Gross Margin and Market Share (2018-2023)

### 7.16.5 FaceUnity Recent Developments/Updates

### 7.16.6 FaceUnity Competitive Strengths & Weaknesses

## 7.17 Chaodian Culture

### 7.17.1 Chaodian Culture Details

### 7.17.2 Chaodian Culture Major Business

### 7.17.3 Chaodian Culture AI-powered Interactive Digital Human Product and Services

### 7.17.4 Chaodian Culture AI-powered Interactive Digital Human Revenue, Gross Margin and Market Share (2018-2023)

### 7.17.5 Chaodian Culture Recent Developments/Updates

### 7.17.6 Chaodian Culture Competitive Strengths & Weaknesses

## 7.18 Baidu

### 7.18.1 Baidu Details

### 7.18.2 Baidu Major Business

### 7.18.3 Baidu AI-powered Interactive Digital Human Product and Services

### 7.18.4 Baidu AI-powered Interactive Digital Human Revenue, Gross Margin and Market Share (2018-2023)

### 7.18.5 Baidu Recent Developments/Updates

#### 7.18.6 Baidu Competitive Strengths & Weaknesses

### 7.19 Microsoft

#### 7.19.1 Microsoft Details

#### 7.19.2 Microsoft Major Business

#### 7.19.3 Microsoft AI-powered Interactive Digital Human Product and Services

#### 7.19.4 Microsoft AI-powered Interactive Digital Human Revenue, Gross Margin and Market Share (2018-2023)

#### 7.19.5 Microsoft Recent Developments/Updates

#### 7.19.6 Microsoft Competitive Strengths & Weaknesses

### 7.20 iFLYTEK

#### 7.20.1 iFLYTEK Details

#### 7.20.2 iFLYTEK Major Business

#### 7.20.3 iFLYTEK AI-powered Interactive Digital Human Product and Services

#### 7.20.4 iFLYTEK AI-powered Interactive Digital Human Revenue, Gross Margin and Market Share (2018-2023)

#### 7.20.5 iFLYTEK Recent Developments/Updates

#### 7.20.6 iFLYTEK Competitive Strengths & Weaknesses

### 7.21 Alibaba

#### 7.21.1 Alibaba Details

#### 7.21.2 Alibaba Major Business

#### 7.21.3 Alibaba AI-powered Interactive Digital Human Product and Services

#### 7.21.4 Alibaba AI-powered Interactive Digital Human Revenue, Gross Margin and Market Share (2018-2023)

#### 7.21.5 Alibaba Recent Developments/Updates

#### 7.21.6 Alibaba Competitive Strengths & Weaknesses

### 7.22 Zhuiyi

#### 7.22.1 Zhuiyi Details

#### 7.22.2 Zhuiyi Major Business

#### 7.22.3 Zhuiyi AI-powered Interactive Digital Human Product and Services

#### 7.22.4 Zhuiyi AI-powered Interactive Digital Human Revenue, Gross Margin and Market Share (2018-2023)

#### 7.22.5 Zhuiyi Recent Developments/Updates

#### 7.22.6 Zhuiyi Competitive Strengths & Weaknesses

### 7.23 Vintro

#### 7.23.1 Vintro Details

#### 7.23.2 Vintro Major Business

#### 7.23.3 Vintro AI-powered Interactive Digital Human Product and Services

#### 7.23.4 Vintro AI-powered Interactive Digital Human Revenue, Gross Margin and Market Share (2018-2023)

7.23.5 Vitro Recent Developments/Updates

7.23.6 Vitro Competitive Strengths & Weaknesses

## **8 INDUSTRY CHAIN ANALYSIS**

8.1 AI-powered Interactive Digital Human Industry Chain

8.2 AI-powered Interactive Digital Human Upstream Analysis

8.3 AI-powered Interactive Digital Human Midstream Analysis

8.4 AI-powered Interactive Digital Human Downstream Analysis

## **9 RESEARCH FINDINGS AND CONCLUSION**

## **10 APPENDIX**

10.1 Methodology

10.2 Research Process and Data Source

10.3 Disclaimer

## List Of Tables

### LIST OF TABLES

Table 1. World AI-powered Interactive Digital Human Revenue by Region (2018, 2022 and 2029) & (USD Million), (by Headquarter Location)

Table 2. World AI-powered Interactive Digital Human Revenue by Region (2018-2023) & (USD Million), (by Headquarter Location)

Table 3. World AI-powered Interactive Digital Human Revenue by Region (2024-2029) & (USD Million), (by Headquarter Location)

Table 4. World AI-powered Interactive Digital Human Revenue Market Share by Region (2018-2023), (by Headquarter Location)

Table 5. World AI-powered Interactive Digital Human Revenue Market Share by Region (2024-2029), (by Headquarter Location)

Table 6. Major Market Trends

Table 7. World AI-powered Interactive Digital Human Consumption Value Growth Rate Forecast by Region (2018 & 2022 & 2029) & (USD Million)

Table 8. World AI-powered Interactive Digital Human Consumption Value by Region (2018-2023) & (USD Million)

Table 9. World AI-powered Interactive Digital Human Consumption Value Forecast by Region (2024-2029) & (USD Million)

Table 10. World AI-powered Interactive Digital Human Revenue by Player (2018-2023) & (USD Million)

Table 11. Revenue Market Share of Key AI-powered Interactive Digital Human Players in 2022

Table 12. World AI-powered Interactive Digital Human Industry Rank of Major Player, Based on Revenue in 2022

Table 13. Global AI-powered Interactive Digital Human Company Evaluation Quadrant

Table 14. Head Office of Key AI-powered Interactive Digital Human Player

Table 15. AI-powered Interactive Digital Human Market: Company Product Type Footprint

Table 16. AI-powered Interactive Digital Human Market: Company Product Application Footprint

Table 17. AI-powered Interactive Digital Human Mergers & Acquisitions Activity

Table 18. United States VS China AI-powered Interactive Digital Human Market Size Comparison, (2018 & 2022 & 2029) & (USD Million)

Table 19. United States VS China AI-powered Interactive Digital Human Consumption Value Comparison, (2018 & 2022 & 2029) & (USD Million)

Table 20. United States Based AI-powered Interactive Digital Human Companies,



Headquarters (States, Country)

Table 21. United States Based Companies AI-powered Interactive Digital Human Revenue, (2018-2023) & (USD Million)

Table 22. United States Based Companies AI-powered Interactive Digital Human Revenue Market Share (2018-2023)

Table 23. China Based AI-powered Interactive Digital Human Companies, Headquarters (Province, Country)

Table 24. China Based Companies AI-powered Interactive Digital Human Revenue, (2018-2023) & (USD Million)

Table 25. China Based Companies AI-powered Interactive Digital Human Revenue Market Share (2018-2023)

Table 26. Rest of World Based AI-powered Interactive Digital Human Companies, Headquarters (States, Country)

Table 27. Rest of World Based Companies AI-powered Interactive Digital Human Revenue, (2018-2023) & (USD Million)

Table 28. Rest of World Based Companies AI-powered Interactive Digital Human Revenue Market Share (2018-2023)

Table 29. World AI-powered Interactive Digital Human Market Size by Type, (USD Million), 2018 & 2022 & 2029

Table 30. World AI-powered Interactive Digital Human Market Size by Type (2018-2023) & (USD Million)

Table 31. World AI-powered Interactive Digital Human Market Size by Type (2024-2029) & (USD Million)

Table 32. World AI-powered Interactive Digital Human Market Size by Application, (USD Million), 2018 & 2022 & 2029

Table 33. World AI-powered Interactive Digital Human Market Size by Application (2018-2023) & (USD Million)

Table 34. World AI-powered Interactive Digital Human Market Size by Application (2024-2029) & (USD Million)

Table 35. Tencent Basic Information, Area Served and Competitors

Table 36. Tencent Major Business

Table 37. Tencent AI-powered Interactive Digital Human Product and Services

Table 38. Tencent AI-powered Interactive Digital Human Revenue, Gross Margin and Market Share (2018-2023) & (USD Million)

Table 39. Tencent Recent Developments/Updates

Table 40. Tencent Competitive Strengths & Weaknesses

Table 41. Soul Machines Basic Information, Area Served and Competitors

Table 42. Soul Machines Major Business

Table 43. Soul Machines AI-powered Interactive Digital Human Product and Services



Table 44. Soul Machines AI-powered Interactive Digital Human Revenue, Gross Margin and Market Share (2018-2023) & (USD Million)

Table 45. Soul Machines Recent Developments/Updates

Table 46. Soul Machines Competitive Strengths & Weaknesses

Table 47. Digital Domain Basic Information, Area Served and Competitors

Table 48. Digital Domain Major Business

Table 49. Digital Domain AI-powered Interactive Digital Human Product and Services

Table 50. Digital Domain AI-powered Interactive Digital Human Revenue, Gross Margin and Market Share (2018-2023) & (USD Million)

Table 51. Digital Domain Recent Developments/Updates

Table 52. Digital Domain Competitive Strengths & Weaknesses

Table 53. ObEN Basic Information, Area Served and Competitors

Table 54. ObEN Major Business

Table 55. ObEN AI-powered Interactive Digital Human Product and Services

Table 56. ObEN AI-powered Interactive Digital Human Revenue, Gross Margin and Market Share (2018-2023) & (USD Million)

Table 57. ObEN Recent Developments/Updates

Table 58. ObEN Competitive Strengths & Weaknesses

Table 59. quantumcapture Basic Information, Area Served and Competitors

Table 60. quantumcapture Major Business

Table 61. quantumcapture AI-powered Interactive Digital Human Product and Services

Table 62. quantumcapture AI-powered Interactive Digital Human Revenue, Gross Margin and Market Share (2018-2023) & (USD Million)

Table 63. quantumcapture Recent Developments/Updates

Table 64. quantumcapture Competitive Strengths & Weaknesses

Table 65. UneeQ Basic Information, Area Served and Competitors

Table 66. UneeQ Major Business

Table 67. UneeQ AI-powered Interactive Digital Human Product and Services

Table 68. UneeQ AI-powered Interactive Digital Human Revenue, Gross Margin and Market Share (2018-2023) & (USD Million)

Table 69. UneeQ Recent Developments/Updates

Table 70. UneeQ Competitive Strengths & Weaknesses

Table 71. Trulience Basic Information, Area Served and Competitors

Table 72. Trulience Major Business

Table 73. Trulience AI-powered Interactive Digital Human Product and Services

Table 74. Trulience AI-powered Interactive Digital Human Revenue, Gross Margin and Market Share (2018-2023) & (USD Million)

Table 75. Trulience Recent Developments/Updates

Table 76. Trulience Competitive Strengths & Weaknesses

- Table 77. SAMSUNG Basic Information, Area Served and Competitors
- Table 78. SAMSUNG Major Business
- Table 79. SAMSUNG AI-powered Interactive Digital Human Product and Services
- Table 80. SAMSUNG AI-powered Interactive Digital Human Revenue, Gross Margin and Market Share (2018-2023) & (USD Million)
- Table 81. SAMSUNG Recent Developments/Updates
- Table 82. SAMSUNG Competitive Strengths & Weaknesses
- Table 83. Avataris Basic Information, Area Served and Competitors
- Table 84. Avataris Major Business
- Table 85. Avataris AI-powered Interactive Digital Human Product and Services
- Table 86. Avataris AI-powered Interactive Digital Human Revenue, Gross Margin and Market Share (2018-2023) & (USD Million)
- Table 87. Avataris Recent Developments/Updates
- Table 88. Avataris Competitive Strengths & Weaknesses
- Table 89. TelcoBuddy Basic Information, Area Served and Competitors
- Table 90. TelcoBuddy Major Business
- Table 91. TelcoBuddy AI-powered Interactive Digital Human Product and Services
- Table 92. TelcoBuddy AI-powered Interactive Digital Human Revenue, Gross Margin and Market Share (2018-2023) & (USD Million)
- Table 93. TelcoBuddy Recent Developments/Updates
- Table 94. TelcoBuddy Competitive Strengths & Weaknesses
- Table 95. NVIDIA Basic Information, Area Served and Competitors
- Table 96. NVIDIA Major Business
- Table 97. NVIDIA AI-powered Interactive Digital Human Product and Services
- Table 98. NVIDIA AI-powered Interactive Digital Human Revenue, Gross Margin and Market Share (2018-2023) & (USD Million)
- Table 99. NVIDIA Recent Developments/Updates
- Table 100. NVIDIA Competitive Strengths & Weaknesses
- Table 101. evrstudio Basic Information, Area Served and Competitors
- Table 102. evrstudio Major Business
- Table 103. evrstudio AI-powered Interactive Digital Human Product and Services
- Table 104. evrstudio AI-powered Interactive Digital Human Revenue, Gross Margin and Market Share (2018-2023) & (USD Million)
- Table 105. evrstudio Recent Developments/Updates
- Table 106. evrstudio Competitive Strengths & Weaknesses
- Table 107. ByteDance Basic Information, Area Served and Competitors
- Table 108. ByteDance Major Business
- Table 109. ByteDance AI-powered Interactive Digital Human Product and Services
- Table 110. ByteDance AI-powered Interactive Digital Human Revenue, Gross Margin

and Market Share (2018-2023) & (USD Million)

Table 111. ByteDance Recent Developments/Updates

Table 112. ByteDance Competitive Strengths & Weaknesses

Table 113. XMOV Basic Information, Area Served and Competitors

Table 114. XMOV Major Business

Table 115. XMOV AI-powered Interactive Digital Human Product and Services

Table 116. XMOV AI-powered Interactive Digital Human Revenue, Gross Margin and Market Share (2018-2023) & (USD Million)

Table 117. XMOV Recent Developments/Updates

Table 118. XMOV Competitive Strengths & Weaknesses

Table 119. SenseTime Basic Information, Area Served and Competitors

Table 120. SenseTime Major Business

Table 121. SenseTime AI-powered Interactive Digital Human Product and Services

Table 122. SenseTime AI-powered Interactive Digital Human Revenue, Gross Margin and Market Share (2018-2023) & (USD Million)

Table 123. SenseTime Recent Developments/Updates

Table 124. SenseTime Competitive Strengths & Weaknesses

Table 125. FaceUnity Basic Information, Area Served and Competitors

Table 126. FaceUnity Major Business

Table 127. FaceUnity AI-powered Interactive Digital Human Product and Services

Table 128. FaceUnity AI-powered Interactive Digital Human Revenue, Gross Margin and Market Share (2018-2023) & (USD Million)

Table 129. FaceUnity Recent Developments/Updates

Table 130. FaceUnity Competitive Strengths & Weaknesses

Table 131. Chaodian Culture Basic Information, Area Served and Competitors

Table 132. Chaodian Culture Major Business

Table 133. Chaodian Culture AI-powered Interactive Digital Human Product and Services

Table 134. Chaodian Culture AI-powered Interactive Digital Human Revenue, Gross Margin and Market Share (2018-2023) & (USD Million)

Table 135. Chaodian Culture Recent Developments/Updates

Table 136. Chaodian Culture Competitive Strengths & Weaknesses

Table 137. Baidu Basic Information, Area Served and Competitors

Table 138. Baidu Major Business

Table 139. Baidu AI-powered Interactive Digital Human Product and Services

Table 140. Baidu AI-powered Interactive Digital Human Revenue, Gross Margin and Market Share (2018-2023) & (USD Million)

Table 141. Baidu Recent Developments/Updates

Table 142. Baidu Competitive Strengths & Weaknesses

- Table 143. Microsoft Basic Information, Area Served and Competitors
- Table 144. Microsoft Major Business
- Table 145. Microsoft AI-powered Interactive Digital Human Product and Services
- Table 146. Microsoft AI-powered Interactive Digital Human Revenue, Gross Margin and Market Share (2018-2023) & (USD Million)
- Table 147. Microsoft Recent Developments/Updates
- Table 148. Microsoft Competitive Strengths & Weaknesses
- Table 149. iFLYTEK Basic Information, Area Served and Competitors
- Table 150. iFLYTEK Major Business
- Table 151. iFLYTEK AI-powered Interactive Digital Human Product and Services
- Table 152. iFLYTEK AI-powered Interactive Digital Human Revenue, Gross Margin and Market Share (2018-2023) & (USD Million)
- Table 153. iFLYTEK Recent Developments/Updates
- Table 154. iFLYTEK Competitive Strengths & Weaknesses
- Table 155. Alibaba Basic Information, Area Served and Competitors
- Table 156. Alibaba Major Business
- Table 157. Alibaba AI-powered Interactive Digital Human Product and Services
- Table 158. Alibaba AI-powered Interactive Digital Human Revenue, Gross Margin and Market Share (2018-2023) & (USD Million)
- Table 159. Alibaba Recent Developments/Updates
- Table 160. Alibaba Competitive Strengths & Weaknesses
- Table 161. Zhuiyi Basic Information, Area Served and Competitors
- Table 162. Zhuiyi Major Business
- Table 163. Zhuiyi AI-powered Interactive Digital Human Product and Services
- Table 164. Zhuiyi AI-powered Interactive Digital Human Revenue, Gross Margin and Market Share (2018-2023) & (USD Million)
- Table 165. Zhuiyi Recent Developments/Updates
- Table 166. Virtro Basic Information, Area Served and Competitors
- Table 167. Virtro Major Business
- Table 168. Virtro AI-powered Interactive Digital Human Product and Services
- Table 169. Virtro AI-powered Interactive Digital Human Revenue, Gross Margin and Market Share (2018-2023) & (USD Million)
- Table 170. Global Key Players of AI-powered Interactive Digital Human Upstream (Raw Materials)
- Table 171. AI-powered Interactive Digital Human Typical Customers

## **LIST OF FIGURE**

Figure 1. AI-powered Interactive Digital Human Picture

*Global AI-powered Interactive Digital Human Supply, Demand and Key Producers, 2023-2029*

Figure 2. World AI-powered Interactive Digital Human Total Market Size: 2018 & 2022 & 2029, (USD Million)

Figure 3. World AI-powered Interactive Digital Human Total Market Size (2018-2029) & (USD Million)

Figure 4. World AI-powered Interactive Digital Human Revenue Market Share by Region (2018, 2022 and 2029) & (USD Million) , (by Headquarter Location)

Figure 5. World AI-powered Interactive Digital Human Revenue Market Share by Region (2018-2029), (by Headquarter Location)

Figure 6. United States Based Company AI-powered Interactive Digital Human Revenue (2018-2029) & (USD Million)

Figure 7. China Based Company AI-powered Interactive Digital Human Revenue (2018-2029) & (USD Million)

Figure 8. Europe Based Company AI-powered Interactive Digital Human Revenue (2018-2029) & (USD Million)

Figure 9. Japan Based Company AI-powered Interactive Digital Human Revenue (2018-2029) & (USD Million)

Figure 10. South Korea Based Company AI-powered Interactive Digital Human Revenue (2018-2029) & (USD Million)

Figure 11. ASEAN Based Company AI-powered Interactive Digital Human Revenue (2018-2029) & (USD Million)

Figure 12. India Based Company AI-powered Interactive Digital Human Revenue (2018-2029) & (USD Million)

Figure 13. AI-powered Interactive Digital Human Market Drivers

Figure 14. Factors Affecting Demand

Figure 15. World AI-powered Interactive Digital Human Consumption Value (2018-2029) & (USD Million)

Figure 16. World AI-powered Interactive Digital Human Consumption Value Market Share by Region (2018-2029)

Figure 17. United States AI-powered Interactive Digital Human Consumption Value (2018-2029) & (USD Million)

Figure 18. China AI-powered Interactive Digital Human Consumption Value (2018-2029) & (USD Million)

Figure 19. Europe AI-powered Interactive Digital Human Consumption Value (2018-2029) & (USD Million)

Figure 20. Japan AI-powered Interactive Digital Human Consumption Value (2018-2029) & (USD Million)

Figure 21. South Korea AI-powered Interactive Digital Human Consumption Value (2018-2029) & (USD Million)

Figure 22. ASEAN AI-powered Interactive Digital Human Consumption Value



(2018-2029) & (USD Million)

Figure 23. India AI-powered Interactive Digital Human Consumption Value (2018-2029) & (USD Million)

Figure 24. Producer Shipments of AI-powered Interactive Digital Human by Player Revenue (\$MM) and Market Share (%): 2022

Figure 25. Global Four-firm Concentration Ratios (CR4) for AI-powered Interactive Digital Human Markets in 2022

Figure 26. Global Four-firm Concentration Ratios (CR8) for AI-powered Interactive Digital Human Markets in 2022

Figure 27. United States VS China: AI-powered Interactive Digital Human Revenue Market Share Comparison (2018 & 2022 & 2029)

Figure 28. United States VS China: AI-powered Interactive Digital Human Consumption Value Market Share Comparison (2018 & 2022 & 2029)

Figure 29. World AI-powered Interactive Digital Human Market Size by Type, (USD Million), 2018 & 2022 & 2029

Figure 30. World AI-powered Interactive Digital Human Market Size Market Share by Type in 2022

Figure 31. Virtual Assistants

Figure 32. Virtual Influencers

Figure 33. Others

Figure 34. World AI-powered Interactive Digital Human Market Size Market Share by Type (2018-2029)

Figure 35. World AI-powered Interactive Digital Human Market Size by Application, (USD Million), 2018 & 2022 & 2029

Figure 36. World AI-powered Interactive Digital Human Market Size Market Share by Application in 2022

Figure 37. Entertainment

Figure 38. Medical Care

Figure 39. Education

Figure 40. Others

Figure 41. AI-powered Interactive Digital Human Industrial Chain

Figure 42. Methodology

Figure 43. Research Process and Data Source

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