

Mobile Augmented Reality (MAR): Market Research Report

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Abstracts

This report analyzes the worldwide markets for Mobile Augmented Reality (MAR) in US\$ Million. The Global market is further analyzed by the following Applications: Education, Marketing, Gaming, and Others.

The report provides separate comprehensive analytics for the US, Canada, Japan, Europe, Asia-Pacific, and Rest of World. Annual estimates and forecasts are provided for the period 2015 through 2024. Market data and analytics are derived from primary and secondary research.

Company profiles are primarily based on public domain information including company URLs. The report profiles 103 companies including many key and niche players such as

Apple, Inc.

Augmensys GmbH

Augment

Augmented Pixels Inc.

Aurasma

Blippar



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Smart Glasses

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Enterprise MAR Apps

Games MAR Apps

Location-Based Search MAR Apps

Others

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Apple Unveils ARKit

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Blippar Unveils Halos AR Face Profiles

Augment Unveils First-Ever Augmented Reality SDK Solution

AR Devices Launches GogglePal

WSI Provides Ross Video's Camera Tracking Software and Hardware

QuestUpon Unveils Mobile Augmented Reality Platform

ZSPACE Introduces AR Application for Ferrari Dealers

Zappar Launches Zappar Studio Tool

Inglobe Technologies Introduces Hyperspaces Augmented Reality Platform

TimberTech Unveils AR iPad App

Magic Leap Launches Development Platform for Creating AR Apps

Polaris Slingshot Rolls Out Augmented Reality App

WSI Unveils Max Reality

Snipp Interactive Introduces AR Campaign for Honda

Meme Streak Introduces Artifact MAR Browser App on Google Play and APP Store

Tesco Launches AR App for Google Glass

Disney Interactive and Lucasfilm Launches Star Wars AR App



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Apple Takes Over Vrvana

OCCIPITAL Takes Over Paracosm

Snapchat Acquires Cimagine, an Israeli Startup

Starbreeze Takes Over ePawn, French Toys to Life, VR & Augmented Reality Tech

Company

GAME Digital Acquires Ads Reality to Open up Retail, Marketing and Customer

Experience

StayinFront Partners with Augment for Retail Execution Solution

Apple Takes Over Flyby Media, an AR Startup

Apple Acquires Metaio

Oculus Takes Over Surreal Vision

Epson Partners with Ngrain for 3D Augmented Reality Technology

Singtel Inks Partnership with Infinite Studios

Struan Moore Signs Agreement with Blippar

Strata Inks Partnership with Augment for AR App

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Blue Star Partners with Toys "R" Us to Develop an Interactive Easter Egg Hunt AR App

Ford Endorses New Mustang Car with AR App

7. FOCUS ON SELECT GLOBAL PLAYERS

Apple, Inc. (USA)

Augmensys GmbH (Austria)

Augment (France)

Augmented Pixels Inc. (USA)

Aurasma (UK)

Blippar (UK)

Catchoom Technologies (Spain)

DAQRI (USA)

Google Inc. (USA)



Gravity Jack (USA)

Hunter Research and Technology, LLC (USA)

LM3LABS Corporation (Japan)

Marxent Labs LLC (USA)

Mollejuo Software, Inc. (Canada)

Mybrana Network S. L. (Spain)

Niantic, Inc. (USA)

Occipital Inc. (USA)

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Canada (9)

Japan (2)

Europe (37)

France (5)

Germany (2)

The United Kingdom (10)



Italy (3)
Spain (5)
Rest of Europe (12)
Asia-Pacific (Excluding Japan) (13)
Middle East (4)



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