

# MMOG (Massively Multiplayer Online Games).: Market Research Report

<https://marketpublishers.com/r/M16F356836BEN.html>

Date: June 2010

Pages: 302

Price: US\$ 3,950.00 (Single User License)

ID: M16F356836BEN

## Abstracts

This report analyzes the Global market for MMOG (Massively Multiplayer Online Games) in US\$ Million.

Annual estimates and forecasts are provided for the period of 2006 through 2015.

The report profiles 123 companies including many key and niche players such as Activision Blizzard, Ankama Games, CCP hf, Changyou.com Limited, CipSoft GmbH, CJ Internet Corp., Cryptic Studios, Inc., Jagex Ltd., Joymax Co., Ltd., MindArk PE AB, NCsoft Corporation, NetEase.com, Inc., Nexon Corporation, NHN USA Inc., Perfect World Co., Ltd., Softstar Entertainment Inc., Sony Online Entertainment LLC, Shanda Games Limited, Square-Enix Holdings Co Ltd., Tencent, Inc., The9 Limited, and Turbine, Inc.

Market data and analytics are derived from primary and secondary research.

Company profiles are mostly extracted from URL research and reported select online sources.

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Jagex Studios and Zapak Digital Entertainment Launches Runescape  
Nexon America Launches Dragon  
Paragon Studios Introduces Guest Author Series in City of Heroes  
The Black Library and Mythic Entertainment Unveil FORGED IN CHAOS  
Pixel Mine Games Unveils Secondhand Lands  
Changyou.com Unveils Blade Hero 2

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Joymax to Unveil Legend IV: Tomb of the Qin-Shi Emperor  
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NASA Signs Agreements with three MMO Companies  
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Kylin and Baidu Announce Strategic Partnership  
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True Games Interactive Partners with GOA  
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Gala Networks Europe Partners with Suzhou Snail Electronic  
Sparkplay Media Signs Partnership Deal with Omake Interactive Services  
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NetDragon Websoft and Electronic Arts Enter into Agreement  
Zemi Interactive Enters into Partnership with Gameforge  
NHN and AMD Enter into Collaboration  
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Glu Mobile and Activision Publishing Enter Partnership  
Blizzard to Enter Licensing Agreement with NetEase.com's Affiliate Company  
MashON and Cryptic Studios Enter Licensing Deal  
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Abu Dhabi Media Company Enters into Join Venture with Gazillion  
InComm Enters into Partnership with Cartoon Network  
Aeria Games Acquires DragonSky  
NCsoft Forms NC West Subsidiary  
Vivendi and Activision Establish Activision Blizzard  
Aeria Games Purchases Pi Story  
NCsoft Merges City of Heroes with City of Villains  
Spill Group Snaps Up Onrpg.com  
NHN USA Buys Lunia Game Rights  
Ubisoft Purchases Massive Entertainment Studio  
Electronic Arts and GigaMedia Sign Agreement  
Hangame and Electronic Arts Ink Agreement to Introduce WAR  
NetDragon Websoft Signs Agreement with Electronic Arts  
GONZO Rosso and Min Communications Ink Agreement  
GameHi and Digital Media Enter into Partnership to Unveil MMORPG Dekaron  
Perfect World Ink Agreements with Games-Masters.com  
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Ankama Games (France)  
CCP hf (Iceland)  
Changyou.com Limited (China)  
CipSoft GmbH (Germany)  
CJ Internet Corp (South Korea)  
Cryptic Studios, Inc. (USA)  
Jagex Ltd. (UK)  
Joymax Co., Ltd. (South Korea)  
MindArk PE AB (Sweden)  
NCsoft Corporation (South Korea)  
NetEase.com, Inc. (China)  
Nexon Corporation (Korea)  
NHN USA Inc. (US)  
Perfect World Co., Ltd. (China)  
Softstar Entertainment Inc. (Taiwan)  
Sony Online Entertainment LLC (USA)  
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Total Companies Profiled: 123 (including Divisions/Subsidiaries - 133)

Region/CountryPlayers

The United States

Canada

Japan

Europe

France

Germany

The United Kingdom

Rest of Europe

Asia-Pacific (Excluding Japan)

Middle-East

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