

# Animation Software: Market Research Report

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## Abstracts

This report analyzes the worldwide markets for Animation Software in US\$ Thousand. The Global market is also analyzed by the following Segments: 3D Animation Software, and 2D Animation Software. The report provides separate comprehensive analytics for the US, Canada, Japan, Europe, Asia-Pacific, Latin America, and Rest of World. Annual estimates and forecasts are provided for the period 2015 through 2022.

Also, a six-year historic analysis is provided for these markets. Market data and analytics are derived from primary and secondary research.

Company profiles are primarily based on public domain information including company URLs.

The report profiles 46 companies including many key and niche players such as -

Adobe Systems Incorporated

Autodesk, Inc.

Autodesk Media and Entertainment

BIONATICS

Caligari Corporation

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Autodesk Media and Entertainment (Canada)  
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Caligari Corporation (US)  
Corel Corporation (Canada)  
Corus Entertainment, Inc. (Canada)  
Toon Boom Animation, Inc (Canada)  
Digimania Ltd. (UK)  
Electric Image, Inc. (US)  
MAGIX Software GmbH (Germany)  
Xara Group Limited (UK)  
MAXON Computer GmbH (Germany)  
NaturalPoint, Inc. (US)  
NewTek, Inc (US)

NVIDIA Corporation (US)  
PhaseSpace, Inc. (US)  
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Total Companies Profiled: 46 (including Divisions/Subsidiaries - 47)

The United States (20)

Canada (5)

Japan (1)

Europe (19)

France (3)

Germany (4)  
The United Kingdom (8)  
Rest of Europe (4)  
Asia-Pacific (Excluding Japan) (2)

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