

Global GPU (Graphics Processing Unit) Market 2022-2028

https://marketpublishers.com/r/GDA63345FC5BEN.html

Date: December 2022

Pages: 79

Price: US\$ 2,550.00 (Single User License)

ID: GDA63345FC5BEN

Abstracts

According to market research study published by Gen Consulting Company, the market size of the global GPU sector is expected to rise by USD 108.4 billion with a CAGR of 29.4% by the end of 2028.

The report covers market size and growth, segmentation, regional breakdowns, competitive landscape, trends and strategies for global GPU market. It traces the market's historic and forecast market growth. The report identifies top segments for opportunities and strategies based on market trends and leading competitors' approaches. This study also provides an analysis of the impact of the COVID-19 crisis on the GPU industry.

This industry report offers market estimates and forecasts of the global market, followed by a detailed analysis of the type, application, and region. The global market for GPU can be segmented by type: dedicated graphic card, integrated graphics solution, others. In 2021, the integrated graphics solution segment made up the largest share of revenue generated by the GPU market. GPU market is further segmented by application: mobile device, PC and workstation, gaming console, server, others. The mobile device segment was the largest contributor to the global GPU market in 2021. Based on region, the GPU market is segmented into: North America, Europe, Asia-Pacific, MEA (Middle East and Africa), Latin America. Asia-Pacific is estimated to account for the largest share of the global GPU market.

Market Segmentation

By type: dedicated graphic card, integrated graphics solution, others



By application: mobile device, PC and workstation, gaming console, server, others

By region: North America, Europe, Asia-Pacific, MEA (Middle East and Africa), Latin America

The report explores the recent developments and profiles of key vendors in the Global GPU Market, including Advanced Micro Devices, Inc., Arm Limited, EVGA Corporation, Imagination Technologies Group, Intel Corporation, Nvidia Corporation, Qualcomm Technologies Inc., Samsung Electronics Co., Ltd., Sapphire Technology Limited, among others.

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Historical & Forecast Period

This research report provides analysis for each segment from 2018 to 2028 considering 2021 to be the base year.

Scope of the Report

To analyze and forecast the market size of the global GPU market.

To classify and forecast the global GPU market based on type, application, region.

To identify drivers and challenges for the global GPU market.

To examine competitive developments such as mergers & acquisitions, agreements, collaborations and partnerships, etc., in the global GPU market.

To identify and analyze the profile of leading players operating in the global GPU market.

Why Choose This Report

Gain a reliable outlook of the global GPU market forecasts from 2022 to 2028 across scenarios.



Identify growth segments for investment.

Stay ahead of competitors through company profiles and market data.

The market estimate for ease of analysis across scenarios in Excel format.

Strategy consulting and research support for three months.

Print authentication provided for the single-user license.



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North America



Europe
Asia-Pacific
MEA (Middle East and Africa)
Latin America

PART 8. KEY COMPANIES

Advanced Micro Devices, Inc.

Arm Limited

EVGA Corporation

Imagination Technologies Group

Intel Corporation

Nvidia Corporation

Qualcomm Technologies Inc.

Samsung Electronics Co., Ltd.

Sapphire Technology Limited

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