

Future of Gaming: Will Cloud Gaming Ever Replace PCs and Consoles?

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Abstracts

Cloud gaming has been gaining lots of traction in recent years as it allows people to access graphically demanding games without owning top-tier gaming hardware. As it offers low entry price for a PC or console experience, many expected it to take the gaming market by storm. Will cloud gaming ever replace high-end PCs and consoles?

Euromonitor International's Future of Gaming: Will Cloud Gaming Ever Replace PCs and Consoles? global briefing offers a comprehensive guide to the Toys and Games market at an international level. It looks at both global and regional level performances as well as providing category and channel analysis. It identifies the leading companies and offers strategic analysis of key factors influencing the industry, new product developments as well as future trends and prospects.

Product coverage: Traditional Toys and Games, Video Games.

Data coverage: market sizes (historic and forecasts), company shares, brand shares and distribution data.

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Pinpoint growth sectors and identify factors driving change;

Understand the competitive environment, the market's major players and leading brands;

Use five-year forecasts to assess how the market is predicted to develop.

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