

Flight Simulator Market - 2022-2030

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Abstracts

The Flight Simulator Market was valued at USD 6.8 billion in 2022 and is anticipated to reach USD 11.6 billion by 2030, at a CAGR of 0.07 from 2026 to 2032.

The report delivers in-depth insights into key market dynamics, including regional growth trends, market segmentation, CAGR projections, and the revenue performance of leading industry players. It also highlights major growth drivers shaping the market landscape. Designed to provide a clear and comprehensive perspective, the report offers a detailed view of the current market size in terms of both value and volume, along with emerging opportunities and the overall development outlook of the Flight Simulator Market.

This report delivers a comprehensive overview of the Flight Simulator Market, with both quantitative and qualitative analyses, to help readers develop growth strategies, assess the competitive landscape, evaluate their position in the current market, and make informed business decisions regarding Flight Simulator Market. The Flight Simulator Market size, estimates, and forecasts are provided in terms of output/shipments (K MT) and revenue (US\$ millions), with 2025 as the base year and historical and forecast data for 2022–2030.

Flight Simulator Market Scope:

By Type

Full Flight Simulators

Fixed Base Simulators

Flight Training Devices

Full Mission Flight Simulators

By Application

Military

Civilian

UAVs

Key Players

CAE Inc.

Flightsafety International Inc.

L-3 Communications Holdings, Inc.

Lockheed Martin Corp.

The Boeing Company

Fidelity Technologies Corp.

Alenia Aeronautica

Airbus Group N.V.

ATC Flight Simulator

Rockwell Collins(LIST NOT EXHAUSTIVE)

Major Highlights

This report delivers a comprehensive overview of the Flight Simulator Market, with both

quantitative and qualitative analyses, to help readers develop growth strategies, assess the competitive landscape, evaluate their position in the current market, and make informed business decisions regarding Flight Simulator Market. The Flight Simulator Market size, estimates, and forecasts are provided in terms of output/shipments (K Sqm) and revenue (US\$ millions), with 2025 as the base year and historical and forecast data for 2022–2030.

This report will assist keyword manufacturers, new entrants, and companies across the industry value chain with information on revenues, production, and average prices for the overall market and its sub-segments, by company, by Type, by Application, and by region.

Regional Analysis:

North America (U.S., Canada, Mexico)

Europe (U.K., Italy, Germany, Russia, France, Spain, The Netherlands and Rest of Europe)

Asia-Pacific (India, Japan, China, South Korea, Australia, Indonesia Rest of Asia Pacific)

South America (Colombia, Brazil, Argentina, Rest of South America)

Middle East & Africa (Saudi Arabia, U.A.E., South Africa, Rest of Middle East & Africa)

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Target Audience 2026

Manufacturers/ Buyers

Industry Investors/Investment Bankers

Research Professionals

Emerging Companies

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