

Games, Toys & Childrens Vehicles (B2B Procurement) Purchasing World Report & Database

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Abstracts

GAMES, TOYS & CHILDRENS VEHICLES (B2B PROCUREMENT) PURCHASING WORLD REPORT + DATABASE

The Games, Toys & Childrens Vehicles (B2B Procurement) Purchasing World Report gives data on a list of 58 categories of Raw Materials, Semi-Finished & Finished Products, Services, Sub-contracted Expenditures and Expenses by the 2782 entities in the Games, toys & childrens vehicles sector. The data analyses each of up to 200 countries by each Product by 3 Time series: From 1997- 2019 and Forecasts 2020-2027 & 2027-2046.

Purchasing World Database covers each country by each of the 58 Purchasing/Expenses Categories from 1997 with a forecast to 2046. This is a very large database with 2168 pages, 10093 spreadsheets, 9726 database tables, 588 illustrations. The report contains a number of Access databases which are an analogue of U.S. Government databases, and have the same database structures, datasets, field names, et al. The Database Edition is correlated with the U.S. Government NAICS/SIC code 339932.

Countries covered include: Albania, Algeria, Angola, Argentina, Armenia, Aruba, Australia, Austria, Azerbaijan, Bahamas, Bahrain, Bangladesh, Barbados, Belarus, Belgium, Belize, Bolivia, Bosnia and Herzegovina, Botswana, Brazil, Bulgaria, Cambodia, Cameroon, Canada, Chile, China, Colombia, Costa Rica, Cote d'Ivoire, Croatia, Cuba, Cyprus, Czech Republic, Denmark, Dominica, Dominican Republic, Ecuador, Egypt, Eire, El Salvador, Eritrea, Estonia, Ethiopia, Finland, France, French Guiana, Gabon, Gambia, Georgia, Germany, Ghana, Greece, Guadeloupe, Guatemala, Guinea, Guinea-Bissau, Guyana, Haiti, Honduras, Hungary, Iceland, India, Indonesia,

Iran, Iraq, Israel, Italy, Jamaica, Japan, Jordan, Kazakhstan, Kenya, Kuwait, Kyrgyzstan, Laos, Latvia, Lebanon, Lesotho, Liberia, Libya, Lithuania, Luxembourg, Macedonia, Madagascar, Malawi, Malaysia, Malta, Martinique, Mexico, Moldova, Montenegro, Morocco, Mozambique, Namibia, Netherlands, Netherlands Antilles, New Zealand, Nicaragua, Nigeria, Norway, Oman, Pakistan, Panama, Papua New Guinea, Paraguay, Peru, Philippines, Poland, Portugal, Puerto Rico, Qatar, Reunion, Romania, Russia, Saudi Arabia, Senegal, Sierra Leone, Singapore, Slovakia, Slovenia, South Africa, South Korea, Spain, Sri Lanka, Sudan, Suriname, Swaziland, Sweden, Switzerland, Syria, Taiwan, Tajikistan, Tanzania, Thailand, Trinidad and Tobago, Tunisia, Turkey, Turkmenistan, Uganda, Ukraine, United Arab Emirates, United Kingdom, United States, Uruguay, Uzbekistan, Venezuela, Vietnam, Zambia, Zimbabwe.

59 MARKET RESEARCH CHAPTERS. SPREADSHEET CHAPTERS: Market Consumption - in US\$ by Country by Product/Service by Year. Market, Financial, Competitive, Market Segmentation, Industry, Critical Parameters, Marketing Costs, Markets, Decision Makers, Performance, Product Launch.

WORLD & NATIONAL REPORT MARKET DATABASE & SPREADSHEETS. FINANCIAL SPREADSHEETS & DATABASES. INDUSTRY SPREADSHEETS & DATABASES.

Data includes Market Consumption by individual Product/Service, Per-Capita Consumption, Marketing Costs & Margins, Product Launch Data, Buyers, End Users & Customer Profile, Consumer Demographics. Historic Balance Sheets, Forecast Financial Data, Industry Profile, National Data.

The report is on a DVD containing the entire web and databases, or it is available online. Merge text, tables & databases for your own reports, spreadsheet calculations & modeling.

58 Products/Services covered, 2168 pages, 10093 spreadsheets, 9726 database tables, 588 illustrations. Updated monthly. 12 month After-Sales Service.

Purchasing Data: the report contains aggregated data from 2782 Companies or Organisations (worldwide) with their purchasing data for each of the 58 Product or Expenses Purchasing Groups, by each country, by each Year.

This Games, Toys & Childrens Vehicles (B2B Procurement) Purchasing World Report is

updated monthly.

Purchasing Volume and Unit data is available on request.

Data on the individual 2782 Purchasing Companies or Organisations is available at any time during (12 months) from the After-Sales Service.

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PURCHASES OF PRODUCTS & SERVICES (by country, by year, in US\$):

GAMES - TOYS + CHILDRENS VEHICLES (B2B PROCUREMENT)

1. Games, toys & childrens vehicles
2. Electronic components & accessories, circuit boards & recording heads (001900B4) (for NAICS 339932)
3. Materials & components, parts, containers & supplies (00970099) (for NAICS 339932)
4. Materials, ingredients, containers & supplies, n.s.k. (00971000) (for NAICS 339932)
5. Broadwoven fabrics (piece goods) (31321023) (for NAICS 339932)
6. Wood products (not lumber) (32100005) (for NAICS 339932)
7. Hardwood lumber, rough & dressed (32100025) (for NAICS 339932)
8. Softwood lumber, rough & dressed (32100031) (for NAICS 339932)
9. Paper products (32200003) (for NAICS 339932)
10. Paperboard, news, chip, pasted, tablet, check, binders board) (32213001) (for NAICS 339932)
11. Paperboard containers, boxes & corrugated paperboard (32221001) (for NAICS 339932)
12. Plastics resins consumed in the form of granules, pellets, powders, liquids, etc. (32521105) (for NAICS 339932)
13. Plastics products consumed in the form of sheets, rods, tubes, film & shapes (32610013) (for NAICS 339932)
14. Nonferrous shapes & forms (not castings, forgings & fabricated metals) (33100041) (for NAICS 339932)
15. Steel shapes & forms (not castings, forgings & fabricated metals) (33120001) (for NAICS 339932)
16. Fabricated metal products, forgings (33200005) (for NAICS 339932)
17. Doll parts (33993100) (for NAICS 339932)
18. Raw & Feedstock Materials, n.e.c.

19. Finished Materials, n.e.c.
20. All other Input Materials & Components, n.e.c.
21. Buildings & Fittings
22. Plant & Equipment
23. Vehicles & Equipment
24. Data Processing, Software & Office Equipment
25. Miscellaneous Capital Purchases
26. New Technology Purchases
27. Process Technology Purchases
28. Research & Development Purchases
29. Fuel Purchases
30. Energy Purchases
31. Sub-Contracted Work Purchased
32. After-Sales Services Purchased
33. Technical Process Services Purchased
34. Technical Product Services Purchased
35. Legal & Public Relations Services Purchased
36. Leasing of Buildings
37. Rental & Leasing of Equipment
38. Financial Services Purchased
39. Building Maintenance & Services Purchased
40. Equipment Maintenance & Services Purchased
41. Services Purchased
42. Telecommunications & Data Services
43. Travel, Hotel & Subsistence Purchased
44. Office Supplies, Mailing,
45. Advertising Services & Media Purchases
46. Advertising Materials Purchases
47. Point of Sales Materials Purchases
48. Promotional Materials & Services Purchases
49. Sales Materials & Promotional Print
50. Contracted Logistics Services
51. Logistics Services Purchased
52. Contracted Warehouse & Storage Services
53. Warehouse & Storage Purchases
54. Contracted Product Handling Services
55. Product Handling Services Purchased
56. Contracted Process Services
57. Product Process Service Purchases

GAMES, TOYS & CHILDRENS VEHICLES (B2B PROCUREMENT) PURCHASING WORLD REPORT + DATABASE

Purchasing data for Games, Toys & Childrens Vehicles (B2B Procurement) in each country by each Material, Products, Services & Expenses Purchasing Group.

TIME SERIES - Historic: 1997- 2019 / Current time series: 2020- 2027 / Long Term Projection: 2027-2046. Consumption given at industry / distribution channel / service or product line level.

PRODUCTS & MARKETS COVERED:

GAMES - TOYS + CHILDRENS VEHICLES (B2B PROCUREMENT)

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29. Fuel Purchases
30. Energy Purchases
31. Sub-Contracted Work Purchased
32. After-Sales Services Purchased
33. Technical Process Services Purchased
34. Technical Product Services Purchased
35. Legal & Public Relations Services Purchased
36. Leasing of Buildings
37. Rental & Leasing of Equipment
38. Financial Services Purchased
39. Building Maintenance & Services Purchased
40. Equipment Maintenance & Services Purchased
41. Services Purchased
42. Telecommunications & Data Services
43. Travel, Hotel & Subsistence Purchased
44. Office Supplies, Mailing,
45. Advertising Services & Media Purchases
46. Advertising Materials Purchases
47. Point of Sales Materials Purchases
48. Promotional Materials & Services Purchases
49. Sales Materials & Promotional Print
50. Contracted Logistics Services
51. Logistics Services Purchased
52. Contracted Warehouse & Storage Services
53. Warehouse & Storage Purchases
54. Contracted Product Handling Services
55. Product Handling Services Purchased

56. Contracted Process Services

57. Product Process Service Purchases

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WORLD & NATIONAL PURCHASING DATABASE & SPREADSHEETS: 1332 World Database tables & Spreadsheets covering business scenarios. 1435 World Database tables & Spreadsheets covering Markets, Market Forecast, Financial Forecast, Financial Margins, Historic Financial, Historic Costs, Industry Norms for each country. 3816 National Database tables & Spreadsheets covering business scenarios.

FINANCIAL SPREADSHEETS & DATABASES: 188 Balance Sheet, Financial Margins

& Ratios for each of 103 Business Scenarios - by Country by Year - Forecast 2020-2027, Forecast 2027-2046.

INDUSTRY SPREADSHEETS & DATABASES: 820 Database tables & Spreadsheets covering Historic Industry Balance Sheet Data, Forecast Industry Financial Data, Industry Profiles & Norms - by Country by Year - Forecast 2020- 2027, Forecast 2027-2046.

NATIONAL DATA - by Country by Year.

The report is produced on a DVD containing the entire report web and databases, and it is also supplied online as a zipped file. Readers can access & reproduce the information for their own documents or reports. Tables & databases as Access & Excel formats on the DVD to enable readers to produce their own spreadsheet calculations and modeling.

58 Products / Services / Expenses covered for over 200 Countries: 2168 pages, 10093 spreadsheets, 9726 database tables, 588 diagrams & maps.

This database is updated monthly. 12 months Full After-Sales Services & Updates available from the publishers.

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