

# Global VR Handle Market Research Report 2024(Status and Outlook)

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## Abstracts

### Report Overview

This report provides a deep insight into the global VR Handle market covering all its essential aspects. This ranges from a macro overview of the market to micro details of the market size, competitive landscape, development trend, niche market, key market drivers and challenges, SWOT analysis, value chain analysis, etc.

The analysis helps the reader to shape the competition within the industries and strategies for the competitive environment to enhance the potential profit. Furthermore, it provides a simple framework for evaluating and accessing the position of the business organization. The report structure also focuses on the competitive landscape of the Global VR Handle Market, this report introduces in detail the market share, market performance, product situation, operation situation, etc. of the main players, which helps the readers in the industry to identify the main competitors and deeply understand the competition pattern of the market.

In a word, this report is a must-read for industry players, investors, researchers, consultants, business strategists, and all those who have any kind of stake or are planning to foray into the VR Handle market in any manner.

### Global VR Handle Market: Market Segmentation Analysis

The research report includes specific segments by region (country), manufacturers, Type, and Application. Market segmentation creates subsets of a market based on product type, end-user or application, Geographic, and other factors. By understanding the market segments, the decision-maker can leverage this targeting in the product,

sales, and marketing strategies. Market segments can power your product development cycles by informing how you create product offerings for different segments.

Key Company

VIVE

Oculus

Sony

Antvr

Deepoon

Shinecon

Microsoft

Market Segmentation (by Type)

Signal controller

Game controllers

Market Segmentation (by Application)

Game

TV

Other

Geographic Segmentation

North America (USA, Canada, Mexico)

Europe (Germany, UK, France, Russia, Italy, Rest of Europe)

Asia-Pacific (China, Japan, South Korea, India, Southeast Asia, Rest of Asia-Pacific)

South America (Brazil, Argentina, Columbia, Rest of South America)

The Middle East and Africa (Saudi Arabia, UAE, Egypt, Nigeria, South Africa, Rest of MEA)

#### Key Benefits of This Market Research:

Industry drivers, restraints, and opportunities covered in the study

Neutral perspective on the market performance

Recent industry trends and developments

Competitive landscape & strategies of key players

Potential & niche segments and regions exhibiting promising growth covered

Historical, current, and projected market size, in terms of value

In-depth analysis of the VR Handle Market

Overview of the regional outlook of the VR Handle Market:

#### Key Reasons to Buy this Report:

Access to date statistics compiled by our researchers. These provide you with historical and forecast data, which is analyzed to tell you why your market is set to change

This enables you to anticipate market changes to remain ahead of your competitors

You will be able to copy data from the Excel spreadsheet straight into your

marketing plans, business presentations, or other strategic documents

The concise analysis, clear graph, and table format will enable you to pinpoint the information you require quickly

Provision of market value (USD Billion) data for each segment and sub-segment

Indicates the region and segment that is expected to witness the fastest growth as well as to dominate the market

Analysis by geography highlighting the consumption of the product/service in the region as well as indicating the factors that are affecting the market within each region

Competitive landscape which incorporates the market ranking of the major players, along with new service/product launches, partnerships, business expansions, and acquisitions in the past five years of companies profiled

Extensive company profiles comprising of company overview, company insights, product benchmarking, and SWOT analysis for the major market players

The current as well as the future market outlook of the industry concerning recent developments which involve growth opportunities and drivers as well as challenges and restraints of both emerging as well as developed regions

Includes in-depth analysis of the market from various perspectives through Porter's five forces analysis

Provides insight into the market through Value Chain

Market dynamics scenario, along with growth opportunities of the market in the years to come

6-month post-sales analyst support

## Customization of the Report

In case of any queries or customization requirements, please connect with our sales

team, who will ensure that your requirements are met.

## Chapter Outline

Chapter 1 mainly introduces the statistical scope of the report, market division standards, and market research methods.

Chapter 2 is an executive summary of different market segments (by region, product type, application, etc), including the market size of each market segment, future development potential, and so on. It offers a high-level view of the current state of the VR Handle Market and its likely evolution in the short to mid-term, and long term.

Chapter 3 makes a detailed analysis of the market's competitive landscape of the market and provides the market share, capacity, output, price, latest development plan, merger, and acquisition information of the main manufacturers in the market.

Chapter 4 is the analysis of the whole market industrial chain, including the upstream and downstream of the industry, as well as Porter's five forces analysis.

Chapter 5 introduces the latest developments of the market, the driving factors and restrictive factors of the market, the challenges and risks faced by manufacturers in the industry, and the analysis of relevant policies in the industry.

Chapter 6 provides the analysis of various market segments according to product types, covering the market size and development potential of each market segment, to help readers find the blue ocean market in different market segments.

Chapter 7 provides the analysis of various market segments according to application, covering the market size and development potential of each market segment, to help readers find the blue ocean market in different downstream markets.

Chapter 8 provides a quantitative analysis of the market size and development potential of each region and its main countries and introduces the market development, future development prospects, market space, and capacity of each country in the world.

Chapter 9 introduces the basic situation of the main companies in the market in detail, including product sales revenue, sales volume, price, gross profit margin, market share, product introduction, recent development, etc.

Chapter 10 provides a quantitative analysis of the market size and development potential of each region in the next five years.

Chapter 11 provides a quantitative analysis of the market size and development potential of each market segment (product type and application) in the next five years.

Chapter 12 is the main points and conclusions of the report.

## Contents

### **1 RESEARCH METHODOLOGY AND STATISTICAL SCOPE**

- 1.1 Market Definition and Statistical Scope of VR Handle
- 1.2 Key Market Segments
  - 1.2.1 VR Handle Segment by Type
  - 1.2.2 VR Handle Segment by Application
- 1.3 Methodology & Sources of Information
  - 1.3.1 Research Methodology
  - 1.3.2 Research Process
  - 1.3.3 Market Breakdown and Data Triangulation
  - 1.3.4 Base Year
  - 1.3.5 Report Assumptions & Caveats

### **2 VR HANDLE MARKET OVERVIEW**

- 2.1 Global Market Overview
  - 2.1.1 Global VR Handle Market Size (M USD) Estimates and Forecasts (2019-2030)
  - 2.1.2 Global VR Handle Sales Estimates and Forecasts (2019-2030)
- 2.2 Market Segment Executive Summary
- 2.3 Global Market Size by Region

### **3 VR HANDLE MARKET COMPETITIVE LANDSCAPE**

- 3.1 Global VR Handle Sales by Manufacturers (2019-2024)
- 3.2 Global VR Handle Revenue Market Share by Manufacturers (2019-2024)
- 3.3 VR Handle Market Share by Company Type (Tier 1, Tier 2, and Tier 3)
- 3.4 Global VR Handle Average Price by Manufacturers (2019-2024)
- 3.5 Manufacturers VR Handle Sales Sites, Area Served, Product Type
- 3.6 VR Handle Market Competitive Situation and Trends
  - 3.6.1 VR Handle Market Concentration Rate
  - 3.6.2 Global 5 and 10 Largest VR Handle Players Market Share by Revenue
  - 3.6.3 Mergers & Acquisitions, Expansion

### **4 VR HANDLE INDUSTRY CHAIN ANALYSIS**

- 4.1 VR Handle Industry Chain Analysis
- 4.2 Market Overview of Key Raw Materials

- 4.3 Midstream Market Analysis
- 4.4 Downstream Customer Analysis

## **5 THE DEVELOPMENT AND DYNAMICS OF VR HANDLE MARKET**

- 5.1 Key Development Trends
- 5.2 Driving Factors
- 5.3 Market Challenges
- 5.4 Market Restraints
- 5.5 Industry News
  - 5.5.1 New Product Developments
  - 5.5.2 Mergers & Acquisitions
  - 5.5.3 Expansions
  - 5.5.4 Collaboration/Supply Contracts
- 5.6 Industry Policies

## **6 VR HANDLE MARKET SEGMENTATION BY TYPE**

- 6.1 Evaluation Matrix of Segment Market Development Potential (Type)
- 6.2 Global VR Handle Sales Market Share by Type (2019-2024)
- 6.3 Global VR Handle Market Size Market Share by Type (2019-2024)
- 6.4 Global VR Handle Price by Type (2019-2024)

## **7 VR HANDLE MARKET SEGMENTATION BY APPLICATION**

- 7.1 Evaluation Matrix of Segment Market Development Potential (Application)
- 7.2 Global VR Handle Market Sales by Application (2019-2024)
- 7.3 Global VR Handle Market Size (M USD) by Application (2019-2024)
- 7.4 Global VR Handle Sales Growth Rate by Application (2019-2024)

## **8 VR HANDLE MARKET SEGMENTATION BY REGION**

- 8.1 Global VR Handle Sales by Region
  - 8.1.1 Global VR Handle Sales by Region
  - 8.1.2 Global VR Handle Sales Market Share by Region
- 8.2 North America
  - 8.2.1 North America VR Handle Sales by Country
  - 8.2.2 U.S.
  - 8.2.3 Canada

- 8.2.4 Mexico
- 8.3 Europe
  - 8.3.1 Europe VR Handle Sales by Country
  - 8.3.2 Germany
  - 8.3.3 France
  - 8.3.4 U.K.
  - 8.3.5 Italy
  - 8.3.6 Russia
- 8.4 Asia Pacific
  - 8.4.1 Asia Pacific VR Handle Sales by Region
  - 8.4.2 China
  - 8.4.3 Japan
  - 8.4.4 South Korea
  - 8.4.5 India
  - 8.4.6 Southeast Asia
- 8.5 South America
  - 8.5.1 South America VR Handle Sales by Country
  - 8.5.2 Brazil
  - 8.5.3 Argentina
  - 8.5.4 Columbia
- 8.6 Middle East and Africa
  - 8.6.1 Middle East and Africa VR Handle Sales by Region
  - 8.6.2 Saudi Arabia
  - 8.6.3 UAE
  - 8.6.4 Egypt
  - 8.6.5 Nigeria
  - 8.6.6 South Africa

## **9 KEY COMPANIES PROFILE**

- 9.1 VIVE
  - 9.1.1 VIVE VR Handle Basic Information
  - 9.1.2 VIVE VR Handle Product Overview
  - 9.1.3 VIVE VR Handle Product Market Performance
  - 9.1.4 VIVE Business Overview
  - 9.1.5 VIVE VR Handle SWOT Analysis
  - 9.1.6 VIVE Recent Developments
- 9.2 Oculus
  - 9.2.1 Oculus VR Handle Basic Information

- 9.2.2 Oculus VR Handle Product Overview
- 9.2.3 Oculus VR Handle Product Market Performance
- 9.2.4 Oculus Business Overview
- 9.2.5 Oculus VR Handle SWOT Analysis
- 9.2.6 Oculus Recent Developments

### 9.3 Sony

- 9.3.1 Sony VR Handle Basic Information
- 9.3.2 Sony VR Handle Product Overview
- 9.3.3 Sony VR Handle Product Market Performance
- 9.3.4 Sony VR Handle SWOT Analysis
- 9.3.5 Sony Business Overview
- 9.3.6 Sony Recent Developments

### 9.4 Antvr

- 9.4.1 Antvr VR Handle Basic Information
- 9.4.2 Antvr VR Handle Product Overview
- 9.4.3 Antvr VR Handle Product Market Performance
- 9.4.4 Antvr Business Overview
- 9.4.5 Antvr Recent Developments

### 9.5 Deepoon

- 9.5.1 Deepoon VR Handle Basic Information
- 9.5.2 Deepoon VR Handle Product Overview
- 9.5.3 Deepoon VR Handle Product Market Performance
- 9.5.4 Deepoon Business Overview
- 9.5.5 Deepoon Recent Developments

### 9.6 Shinecon

- 9.6.1 Shinecon VR Handle Basic Information
- 9.6.2 Shinecon VR Handle Product Overview
- 9.6.3 Shinecon VR Handle Product Market Performance
- 9.6.4 Shinecon Business Overview
- 9.6.5 Shinecon Recent Developments

### 9.7 Microsoft

- 9.7.1 Microsoft VR Handle Basic Information
- 9.7.2 Microsoft VR Handle Product Overview
- 9.7.3 Microsoft VR Handle Product Market Performance
- 9.7.4 Microsoft Business Overview
- 9.7.5 Microsoft Recent Developments

## **10 VR HANDLE MARKET FORECAST BY REGION**

- 10.1 Global VR Handle Market Size Forecast
- 10.2 Global VR Handle Market Forecast by Region
  - 10.2.1 North America Market Size Forecast by Country
  - 10.2.2 Europe VR Handle Market Size Forecast by Country
  - 10.2.3 Asia Pacific VR Handle Market Size Forecast by Region
  - 10.2.4 South America VR Handle Market Size Forecast by Country
  - 10.2.5 Middle East and Africa Forecasted Consumption of VR Handle by Country

## **11 FORECAST MARKET BY TYPE AND BY APPLICATION (2025-2030)**

- 11.1 Global VR Handle Market Forecast by Type (2025-2030)
  - 11.1.1 Global Forecasted Sales of VR Handle by Type (2025-2030)
  - 11.1.2 Global VR Handle Market Size Forecast by Type (2025-2030)
  - 11.1.3 Global Forecasted Price of VR Handle by Type (2025-2030)
- 11.2 Global VR Handle Market Forecast by Application (2025-2030)
  - 11.2.1 Global VR Handle Sales (K Units) Forecast by Application
  - 11.2.2 Global VR Handle Market Size (M USD) Forecast by Application (2025-2030)

## **12 CONCLUSION AND KEY FINDINGS**

## List Of Tables

### LIST OF TABLES

Table 1. Introduction of the Type

Table 2. Introduction of the Application

Table 3. Market Size (M USD) Segment Executive Summary

Table 4. VR Handle Market Size Comparison by Region (M USD)

Table 5. Global VR Handle Sales (K Units) by Manufacturers (2019-2024)

Table 6. Global VR Handle Sales Market Share by Manufacturers (2019-2024)

Table 7. Global VR Handle Revenue (M USD) by Manufacturers (2019-2024)

Table 8. Global VR Handle Revenue Share by Manufacturers (2019-2024)

Table 9. Company Type (Tier 1, Tier 2, and Tier 3) & (based on the Revenue in VR Handle as of 2022)

Table 10. Global Market VR Handle Average Price (USD/Unit) of Key Manufacturers (2019-2024)

Table 11. Manufacturers VR Handle Sales Sites and Area Served

Table 12. Manufacturers VR Handle Product Type

Table 13. Global VR Handle Manufacturers Market Concentration Ratio (CR5 and HHI)

Table 14. Mergers & Acquisitions, Expansion Plans

Table 15. Industry Chain Map of VR Handle

Table 16. Market Overview of Key Raw Materials

Table 17. Midstream Market Analysis

Table 18. Downstream Customer Analysis

Table 19. Key Development Trends

Table 20. Driving Factors

Table 21. VR Handle Market Challenges

Table 22. Global VR Handle Sales by Type (K Units)

Table 23. Global VR Handle Market Size by Type (M USD)

Table 24. Global VR Handle Sales (K Units) by Type (2019-2024)

Table 25. Global VR Handle Sales Market Share by Type (2019-2024)

Table 26. Global VR Handle Market Size (M USD) by Type (2019-2024)

Table 27. Global VR Handle Market Size Share by Type (2019-2024)

Table 28. Global VR Handle Price (USD/Unit) by Type (2019-2024)

Table 29. Global VR Handle Sales (K Units) by Application

Table 30. Global VR Handle Market Size by Application

Table 31. Global VR Handle Sales by Application (2019-2024) & (K Units)

Table 32. Global VR Handle Sales Market Share by Application (2019-2024)

Table 33. Global VR Handle Sales by Application (2019-2024) & (M USD)

- Table 34. Global VR Handle Market Share by Application (2019-2024)
- Table 35. Global VR Handle Sales Growth Rate by Application (2019-2024)
- Table 36. Global VR Handle Sales by Region (2019-2024) & (K Units)
- Table 37. Global VR Handle Sales Market Share by Region (2019-2024)
- Table 38. North America VR Handle Sales by Country (2019-2024) & (K Units)
- Table 39. Europe VR Handle Sales by Country (2019-2024) & (K Units)
- Table 40. Asia Pacific VR Handle Sales by Region (2019-2024) & (K Units)
- Table 41. South America VR Handle Sales by Country (2019-2024) & (K Units)
- Table 42. Middle East and Africa VR Handle Sales by Region (2019-2024) & (K Units)
- Table 43. VIVE VR Handle Basic Information
- Table 44. VIVE VR Handle Product Overview
- Table 45. VIVE VR Handle Sales (K Units), Revenue (M USD), Price (USD/Unit) and Gross Margin (2019-2024)
- Table 46. VIVE Business Overview
- Table 47. VIVE VR Handle SWOT Analysis
- Table 48. VIVE Recent Developments
- Table 49. Oculus VR Handle Basic Information
- Table 50. Oculus VR Handle Product Overview
- Table 51. Oculus VR Handle Sales (K Units), Revenue (M USD), Price (USD/Unit) and Gross Margin (2019-2024)
- Table 52. Oculus Business Overview
- Table 53. Oculus VR Handle SWOT Analysis
- Table 54. Oculus Recent Developments
- Table 55. Sony VR Handle Basic Information
- Table 56. Sony VR Handle Product Overview
- Table 57. Sony VR Handle Sales (K Units), Revenue (M USD), Price (USD/Unit) and Gross Margin (2019-2024)
- Table 58. Sony VR Handle SWOT Analysis
- Table 59. Sony Business Overview
- Table 60. Sony Recent Developments
- Table 61. Antvr VR Handle Basic Information
- Table 62. Antvr VR Handle Product Overview
- Table 63. Antvr VR Handle Sales (K Units), Revenue (M USD), Price (USD/Unit) and Gross Margin (2019-2024)
- Table 64. Antvr Business Overview
- Table 65. Antvr Recent Developments
- Table 66. Deepoon VR Handle Basic Information
- Table 67. Deepoon VR Handle Product Overview
- Table 68. Deepoon VR Handle Sales (K Units), Revenue (M USD), Price (USD/Unit)

and Gross Margin (2019-2024)

Table 69. Deepoon Business Overview

Table 70. Deepoon Recent Developments

Table 71. Shinecon VR Handle Basic Information

Table 72. Shinecon VR Handle Product Overview

Table 73. Shinecon VR Handle Sales (K Units), Revenue (M USD), Price (USD/Unit) and Gross Margin (2019-2024)

Table 74. Shinecon Business Overview

Table 75. Shinecon Recent Developments

Table 76. Microsoft VR Handle Basic Information

Table 77. Microsoft VR Handle Product Overview

Table 78. Microsoft VR Handle Sales (K Units), Revenue (M USD), Price (USD/Unit) and Gross Margin (2019-2024)

Table 79. Microsoft Business Overview

Table 80. Microsoft Recent Developments

Table 81. Global VR Handle Sales Forecast by Region (2025-2030) & (K Units)

Table 82. Global VR Handle Market Size Forecast by Region (2025-2030) & (M USD)

Table 83. North America VR Handle Sales Forecast by Country (2025-2030) & (K Units)

Table 84. North America VR Handle Market Size Forecast by Country (2025-2030) & (M USD)

Table 85. Europe VR Handle Sales Forecast by Country (2025-2030) & (K Units)

Table 86. Europe VR Handle Market Size Forecast by Country (2025-2030) & (M USD)

Table 87. Asia Pacific VR Handle Sales Forecast by Region (2025-2030) & (K Units)

Table 88. Asia Pacific VR Handle Market Size Forecast by Region (2025-2030) & (M USD)

Table 89. South America VR Handle Sales Forecast by Country (2025-2030) & (K Units)

Table 90. South America VR Handle Market Size Forecast by Country (2025-2030) & (M USD)

Table 91. Middle East and Africa VR Handle Consumption Forecast by Country (2025-2030) & (Units)

Table 92. Middle East and Africa VR Handle Market Size Forecast by Country (2025-2030) & (M USD)

Table 93. Global VR Handle Sales Forecast by Type (2025-2030) & (K Units)

Table 94. Global VR Handle Market Size Forecast by Type (2025-2030) & (M USD)

Table 95. Global VR Handle Price Forecast by Type (2025-2030) & (USD/Unit)

Table 96. Global VR Handle Sales (K Units) Forecast by Application (2025-2030)

Table 97. Global VR Handle Market Size Forecast by Application (2025-2030) & (M USD)



## List Of Figures

### LIST OF FIGURES

- Figure 1. Product Picture of VR Handle
- Figure 2. Data Triangulation
- Figure 3. Key Caveats
- Figure 4. Global VR Handle Market Size (M USD), 2019-2030
- Figure 5. Global VR Handle Market Size (M USD) (2019-2030)
- Figure 6. Global VR Handle Sales (K Units) & (2019-2030)
- Figure 7. Evaluation Matrix of Segment Market Development Potential (Type)
- Figure 8. Evaluation Matrix of Segment Market Development Potential (Application)
- Figure 9. Evaluation Matrix of Regional Market Development Potential
- Figure 10. VR Handle Market Size by Country (M USD)
- Figure 11. VR Handle Sales Share by Manufacturers in 2023
- Figure 12. Global VR Handle Revenue Share by Manufacturers in 2023
- Figure 13. VR Handle Market Share by Company Type (Tier 1, Tier 2 and Tier 3): 2023
- Figure 14. Global Market VR Handle Average Price (USD/Unit) of Key Manufacturers in 2023
- Figure 15. The Global 5 and 10 Largest Players: Market Share by VR Handle Revenue in 2023
- Figure 16. Evaluation Matrix of Segment Market Development Potential (Type)
- Figure 17. Global VR Handle Market Share by Type
- Figure 18. Sales Market Share of VR Handle by Type (2019-2024)
- Figure 19. Sales Market Share of VR Handle by Type in 2023
- Figure 20. Market Size Share of VR Handle by Type (2019-2024)
- Figure 21. Market Size Market Share of VR Handle by Type in 2023
- Figure 22. Evaluation Matrix of Segment Market Development Potential (Application)
- Figure 23. Global VR Handle Market Share by Application
- Figure 24. Global VR Handle Sales Market Share by Application (2019-2024)
- Figure 25. Global VR Handle Sales Market Share by Application in 2023
- Figure 26. Global VR Handle Market Share by Application (2019-2024)
- Figure 27. Global VR Handle Market Share by Application in 2023
- Figure 28. Global VR Handle Sales Growth Rate by Application (2019-2024)
- Figure 29. Global VR Handle Sales Market Share by Region (2019-2024)
- Figure 30. North America VR Handle Sales and Growth Rate (2019-2024) & (K Units)
- Figure 31. North America VR Handle Sales Market Share by Country in 2023
- Figure 32. U.S. VR Handle Sales and Growth Rate (2019-2024) & (K Units)
- Figure 33. Canada VR Handle Sales (K Units) and Growth Rate (2019-2024)

- Figure 34. Mexico VR Handle Sales (Units) and Growth Rate (2019-2024)
- Figure 35. Europe VR Handle Sales and Growth Rate (2019-2024) & (K Units)
- Figure 36. Europe VR Handle Sales Market Share by Country in 2023
- Figure 37. Germany VR Handle Sales and Growth Rate (2019-2024) & (K Units)
- Figure 38. France VR Handle Sales and Growth Rate (2019-2024) & (K Units)
- Figure 39. U.K. VR Handle Sales and Growth Rate (2019-2024) & (K Units)
- Figure 40. Italy VR Handle Sales and Growth Rate (2019-2024) & (K Units)
- Figure 41. Russia VR Handle Sales and Growth Rate (2019-2024) & (K Units)
- Figure 42. Asia Pacific VR Handle Sales and Growth Rate (K Units)
- Figure 43. Asia Pacific VR Handle Sales Market Share by Region in 2023
- Figure 44. China VR Handle Sales and Growth Rate (2019-2024) & (K Units)
- Figure 45. Japan VR Handle Sales and Growth Rate (2019-2024) & (K Units)
- Figure 46. South Korea VR Handle Sales and Growth Rate (2019-2024) & (K Units)
- Figure 47. India VR Handle Sales and Growth Rate (2019-2024) & (K Units)
- Figure 48. Southeast Asia VR Handle Sales and Growth Rate (2019-2024) & (K Units)
- Figure 49. South America VR Handle Sales and Growth Rate (K Units)
- Figure 50. South America VR Handle Sales Market Share by Country in 2023
- Figure 51. Brazil VR Handle Sales and Growth Rate (2019-2024) & (K Units)
- Figure 52. Argentina VR Handle Sales and Growth Rate (2019-2024) & (K Units)
- Figure 53. Columbia VR Handle Sales and Growth Rate (2019-2024) & (K Units)
- Figure 54. Middle East and Africa VR Handle Sales and Growth Rate (K Units)
- Figure 55. Middle East and Africa VR Handle Sales Market Share by Region in 2023
- Figure 56. Saudi Arabia VR Handle Sales and Growth Rate (2019-2024) & (K Units)
- Figure 57. UAE VR Handle Sales and Growth Rate (2019-2024) & (K Units)
- Figure 58. Egypt VR Handle Sales and Growth Rate (2019-2024) & (K Units)
- Figure 59. Nigeria VR Handle Sales and Growth Rate (2019-2024) & (K Units)
- Figure 60. South Africa VR Handle Sales and Growth Rate (2019-2024) & (K Units)
- Figure 61. Global VR Handle Sales Forecast by Volume (2019-2030) & (K Units)
- Figure 62. Global VR Handle Market Size Forecast by Value (2019-2030) & (M USD)
- Figure 63. Global VR Handle Sales Market Share Forecast by Type (2025-2030)
- Figure 64. Global VR Handle Market Share Forecast by Type (2025-2030)
- Figure 65. Global VR Handle Sales Forecast by Application (2025-2030)
- Figure 66. Global VR Handle Market Share Forecast by Application (2025-2030)

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