

Global Video Game Translation Services Market Research Report 2024(Status and Outlook)

<https://marketpublishers.com/r/G37E421253B1EN.html>

Date: September 2024

Pages: 158

Price: US\$ 3,200.00 (Single User License)

ID: G37E421253B1EN

Abstracts

Report Overview

Video game translation services refer to language conversion and cultural adaptation services specifically for video games. This service aims to translate text, voice, interface and other elements in video games from the source language to the target language, and ensure the accuracy and adaptability of the translated content in the cultural context of the target language. Video game translation services include, but are not limited to, translation of text content such as game dialogue, menu options, character introductions, game guides, mission descriptions, user agreements, etc., as well as dubbing and localization of in-game voice dialogue. In addition, the interface elements of the game also need to be localized to adapt to the habits and aesthetic standards of target language users. The goal of video game translation services is to ensure smooth operation and good user experience of games in different languages and cultural contexts.

The global Video Game Translation Services market size was estimated at USD 800 million in 2023 and is projected to reach USD 1284.63 million by 2030, exhibiting a CAGR of 7.00% during the forecast period.

North America Video Game Translation Services market size was USD 208.46 million in 2023, at a CAGR of 6.00% during the forecast period of 2024 through 2030.

This report provides a deep insight into the global Video Game Translation Services market covering all its essential aspects. This ranges from a macro overview of the market to micro details of the market size, competitive landscape, development trend, niche market, key market drivers and challenges, SWOT analysis, value chain analysis,

etc.

The analysis helps the reader to shape the competition within the industries and strategies for the competitive environment to enhance the potential profit. Furthermore, it provides a simple framework for evaluating and accessing the position of the business organization. The report structure also focuses on the competitive landscape of the Global Video Game Translation Services Market, this report introduces in detail the market share, market performance, product situation, operation situation, etc. of the main players, which helps the readers in the industry to identify the main competitors and deeply understand the competition pattern of the market.

In a word, this report is a must-read for industry players, investors, researchers, consultants, business strategists, and all those who have any kind of stake or are planning to foray into the Video Game Translation Services market in any manner.

Global Video Game Translation Services Market: Market Segmentation Analysis

The research report includes specific segments by region (country), manufacturers, Type, and Application. Market segmentation creates subsets of a market based on product type, end-user or application, Geographic, and other factors. By understanding the market segments, the decision-maker can leverage this targeting in the product, sales, and marketing strategies. Market segments can power your product development cycles by informing how you create product offerings for different segments.

Key Company

Alconost

Stepes

Tomedes

TranslationPartner

Ulatus

Mars Translation

Gengo

CCJK

Level Up Translation

Tr?gora

Columbus Lang

ECI Games

DeafCat Studios

Localsoft

TransGlobe International

Europe Localize

Absolute Translations

GameScribes

Terra Localizations

Glyph Language Services

LocalizeDirect

Day Translations

Smartling

MK translations

Mirora

ActiveLoc

Gettranslation

Fidus Translations

TRUSTLATE

Lingohaus

Seamless Events

LeadMuster

Market Segmentation (by Type)

Single Language Translation

Multilingual Translation

Market Segmentation (by Application)

Game Development and Publishing

E-sports Events

Game Live Streaming and Content Creation

Gaming Platform

Other

Geographic Segmentation

North America (USA, Canada, Mexico)

Europe (Germany, UK, France, Russia, Italy, Rest of Europe)

Asia-Pacific (China, Japan, South Korea, India, Southeast Asia, Rest of Asia-Pacific)

South America (Brazil, Argentina, Columbia, Rest of South America)

The Middle East and Africa (Saudi Arabia, UAE, Egypt, Nigeria, South Africa, Rest of MEA)

Key Benefits of This Market Research:

Industry drivers, restraints, and opportunities covered in the study

Neutral perspective on the market performance

Recent industry trends and developments

Competitive landscape & strategies of key players

Potential & niche segments and regions exhibiting promising growth covered

Historical, current, and projected market size, in terms of value

In-depth analysis of the Video Game Translation Services Market

Overview of the regional outlook of the Video Game Translation Services Market:

Key Reasons to Buy this Report:

Access to date statistics compiled by our researchers. These provide you with historical and forecast data, which is analyzed to tell you why your market is set to change

This enables you to anticipate market changes to remain ahead of your competitors

You will be able to copy data from the Excel spreadsheet straight into your marketing plans, business presentations, or other strategic documents

The concise analysis, clear graph, and table format will enable you to pinpoint

the information you require quickly

Provision of market value (USD Billion) data for each segment and sub-segment

Indicates the region and segment that is expected to witness the fastest growth as well as to dominate the market

Analysis by geography highlighting the consumption of the product/service in the region as well as indicating the factors that are affecting the market within each region

Competitive landscape which incorporates the market ranking of the major players, along with new service/product launches, partnerships, business expansions, and acquisitions in the past five years of companies profiled

Extensive company profiles comprising of company overview, company insights, product benchmarking, and SWOT analysis for the major market players

The current as well as the future market outlook of the industry concerning recent developments which involve growth opportunities and drivers as well as challenges and restraints of both emerging as well as developed regions

Includes in-depth analysis of the market from various perspectives through Porter's five forces analysis

Provides insight into the market through Value Chain

Market dynamics scenario, along with growth opportunities of the market in the years to come

6-month post-sales analyst support

Customization of the Report

In case of any queries or customization requirements, please connect with our sales team, who will ensure that your requirements are met.

Chapter Outline

Chapter 1 mainly introduces the statistical scope of the report, market division standards, and market research methods.

Chapter 2 is an executive summary of different market segments (by region, product type, application, etc), including the market size of each market segment, future development potential, and so on. It offers a high-level view of the current state of the Video Game Translation Services Market and its likely evolution in the short to mid-term, and long term.

Chapter 3 makes a detailed analysis of the market's competitive landscape of the market and provides the market share, capacity, output, price, latest development plan, merger, and acquisition information of the main manufacturers in the market.

Chapter 4 is the analysis of the whole market industrial chain, including the upstream and downstream of the industry, as well as Porter's five forces analysis.

Chapter 5 introduces the latest developments of the market, the driving factors and restrictive factors of the market, the challenges and risks faced by manufacturers in the industry, and the analysis of relevant policies in the industry.

Chapter 6 provides the analysis of various market segments according to product types, covering the market size and development potential of each market segment, to help readers find the blue ocean market in different market segments.

Chapter 7 provides the analysis of various market segments according to application, covering the market size and development potential of each market segment, to help readers find the blue ocean market in different downstream markets.

Chapter 8 provides a quantitative analysis of the market size and development potential of each region and its main countries and introduces the market development, future development prospects, market space, and capacity of each country in the world.

Chapter 9 introduces the basic situation of the main companies in the market in detail, including product sales revenue, sales volume, price, gross profit margin, market share, product introduction, recent development, etc.

Chapter 10 provides a quantitative analysis of the market size and development potential of each region in the next five years.

Chapter 11 provides a quantitative analysis of the market size and development potential of each market segment in the next five years.

Chapter 12 is the main points and conclusions of the report.

Contents

1 RESEARCH METHODOLOGY AND STATISTICAL SCOPE

1.1 Market Definition and Statistical Scope of Video Game Translation Services

1.2 Key Market Segments

1.2.1 Video Game Translation Services Segment by Type

1.2.2 Video Game Translation Services Segment by Application

1.3 Methodology & Sources of Information

1.3.1 Research Methodology

1.3.2 Research Process

1.3.3 Market Breakdown and Data Triangulation

1.3.4 Base Year

1.3.5 Report Assumptions & Caveats

2 VIDEO GAME TRANSLATION SERVICES MARKET OVERVIEW

2.1 Global Market Overview

2.2 Market Segment Executive Summary

2.3 Global Market Size by Region

3 VIDEO GAME TRANSLATION SERVICES MARKET COMPETITIVE LANDSCAPE

3.1 Global Video Game Translation Services Revenue Market Share by Company (2019-2024)

3.2 Video Game Translation Services Market Share by Company Type (Tier 1, Tier 2, and Tier 3)

3.3 Company Video Game Translation Services Market Size Sites, Area Served, Product Type

3.4 Video Game Translation Services Market Competitive Situation and Trends

3.4.1 Video Game Translation Services Market Concentration Rate

3.4.2 Global 5 and 10 Largest Video Game Translation Services Players Market Share by Revenue

3.4.3 Mergers & Acquisitions, Expansion

4 VIDEO GAME TRANSLATION SERVICES VALUE CHAIN ANALYSIS

4.1 Video Game Translation Services Value Chain Analysis

4.2 Midstream Market Analysis

4.3 Downstream Customer Analysis

5 THE DEVELOPMENT AND DYNAMICS OF VIDEO GAME TRANSLATION SERVICES MARKET

5.1 Key Development Trends

5.2 Driving Factors

5.3 Market Challenges

5.4 Market Restraints

5.5 Industry News

5.5.1 Mergers & Acquisitions

5.5.2 Expansions

5.5.3 Collaboration/Supply Contracts

5.6 Industry Policies

6 VIDEO GAME TRANSLATION SERVICES MARKET SEGMENTATION BY TYPE

6.1 Evaluation Matrix of Segment Market Development Potential (Type)

6.2 Global Video Game Translation Services Market Size Market Share by Type (2019-2024)

6.3 Global Video Game Translation Services Market Size Growth Rate by Type (2019-2024)

7 VIDEO GAME TRANSLATION SERVICES MARKET SEGMENTATION BY APPLICATION

7.1 Evaluation Matrix of Segment Market Development Potential (Application)

7.2 Global Video Game Translation Services Market Size (M USD) by Application (2019-2024)

7.3 Global Video Game Translation Services Market Size Growth Rate by Application (2019-2024)

8 VIDEO GAME TRANSLATION SERVICES MARKET SEGMENTATION BY REGION

8.1 Global Video Game Translation Services Market Size by Region

8.1.1 Global Video Game Translation Services Market Size by Region

8.1.2 Global Video Game Translation Services Market Size Market Share by Region

8.2 North America

8.2.1 North America Video Game Translation Services Market Size by Country

8.2.2 U.S.

8.2.3 Canada

8.2.4 Mexico

8.3 Europe

8.3.1 Europe Video Game Translation Services Market Size by Country

8.3.2 Germany

8.3.3 France

8.3.4 U.K.

8.3.5 Italy

8.3.6 Russia

8.4 Asia Pacific

8.4.1 Asia Pacific Video Game Translation Services Market Size by Region

8.4.2 China

8.4.3 Japan

8.4.4 South Korea

8.4.5 India

8.4.6 Southeast Asia

8.5 South America

8.5.1 South America Video Game Translation Services Market Size by Country

8.5.2 Brazil

8.5.3 Argentina

8.5.4 Columbia

8.6 Middle East and Africa

8.6.1 Middle East and Africa Video Game Translation Services Market Size by Region

8.6.2 Saudi Arabia

8.6.3 UAE

8.6.4 Egypt

8.6.5 Nigeria

8.6.6 South Africa

9 KEY COMPANIES PROFILE

9.1 Alconost

9.1.1 Alconost Video Game Translation Services Basic Information

9.1.2 Alconost Video Game Translation Services Product Overview

9.1.3 Alconost Video Game Translation Services Product Market Performance

9.1.4 Alconost Video Game Translation Services SWOT Analysis

9.1.5 Alconost Business Overview

9.1.6 Alconost Recent Developments

9.2 Steps

- 9.2.1 Steps Video Game Translation Services Basic Information
- 9.2.2 Steps Video Game Translation Services Product Overview
- 9.2.3 Steps Video Game Translation Services Product Market Performance
- 9.2.4 Steps Video Game Translation Services SWOT Analysis
- 9.2.5 Steps Business Overview
- 9.2.6 Steps Recent Developments

9.3 Tomedes

- 9.3.1 Tomedes Video Game Translation Services Basic Information
- 9.3.2 Tomedes Video Game Translation Services Product Overview
- 9.3.3 Tomedes Video Game Translation Services Product Market Performance
- 9.3.4 Tomedes Video Game Translation Services SWOT Analysis
- 9.3.5 Tomedes Business Overview
- 9.3.6 Tomedes Recent Developments

9.4 TranslationPartner

- 9.4.1 TranslationPartner Video Game Translation Services Basic Information
- 9.4.2 TranslationPartner Video Game Translation Services Product Overview
- 9.4.3 TranslationPartner Video Game Translation Services Product Market Performance
- 9.4.4 TranslationPartner Business Overview
- 9.4.5 TranslationPartner Recent Developments

9.5 Ulatus

- 9.5.1 Ulatus Video Game Translation Services Basic Information
- 9.5.2 Ulatus Video Game Translation Services Product Overview
- 9.5.3 Ulatus Video Game Translation Services Product Market Performance
- 9.5.4 Ulatus Business Overview
- 9.5.5 Ulatus Recent Developments

9.6 Mars Translation

- 9.6.1 Mars Translation Video Game Translation Services Basic Information
- 9.6.2 Mars Translation Video Game Translation Services Product Overview
- 9.6.3 Mars Translation Video Game Translation Services Product Market Performance
- 9.6.4 Mars Translation Business Overview
- 9.6.5 Mars Translation Recent Developments

9.7 Gengo

- 9.7.1 Gengo Video Game Translation Services Basic Information
- 9.7.2 Gengo Video Game Translation Services Product Overview
- 9.7.3 Gengo Video Game Translation Services Product Market Performance
- 9.7.4 Gengo Business Overview
- 9.7.5 Gengo Recent Developments

9.8 CCJK

- 9.8.1 CCJK Video Game Translation Services Basic Information
- 9.8.2 CCJK Video Game Translation Services Product Overview
- 9.8.3 CCJK Video Game Translation Services Product Market Performance
- 9.8.4 CCJK Business Overview
- 9.8.5 CCJK Recent Developments

9.9 Level Up Translation

- 9.9.1 Level Up Translation Video Game Translation Services Basic Information
- 9.9.2 Level Up Translation Video Game Translation Services Product Overview
- 9.9.3 Level Up Translation Video Game Translation Services Product Market Performance
- 9.9.4 Level Up Translation Business Overview
- 9.9.5 Level Up Translation Recent Developments

9.10 Tr?gora

- 9.10.1 Tr?gora Video Game Translation Services Basic Information
- 9.10.2 Tr?gora Video Game Translation Services Product Overview
- 9.10.3 Tr?gora Video Game Translation Services Product Market Performance
- 9.10.4 Tr?gora Business Overview
- 9.10.5 Tr?gora Recent Developments

9.11 Columbus Lang

- 9.11.1 Columbus Lang Video Game Translation Services Basic Information
- 9.11.2 Columbus Lang Video Game Translation Services Product Overview
- 9.11.3 Columbus Lang Video Game Translation Services Product Market Performance
- 9.11.4 Columbus Lang Business Overview
- 9.11.5 Columbus Lang Recent Developments

9.12 ECI Games

- 9.12.1 ECI Games Video Game Translation Services Basic Information
- 9.12.2 ECI Games Video Game Translation Services Product Overview
- 9.12.3 ECI Games Video Game Translation Services Product Market Performance
- 9.12.4 ECI Games Business Overview
- 9.12.5 ECI Games Recent Developments

9.13 DeafCat Studios

- 9.13.1 DeafCat Studios Video Game Translation Services Basic Information
- 9.13.2 DeafCat Studios Video Game Translation Services Product Overview
- 9.13.3 DeafCat Studios Video Game Translation Services Product Market

Performance

- 9.13.4 DeafCat Studios Business Overview
- 9.13.5 DeafCat Studios Recent Developments

9.14 Localsoft

- 9.14.1 Localsoft Video Game Translation Services Basic Information
- 9.14.2 Localsoft Video Game Translation Services Product Overview
- 9.14.3 Localsoft Video Game Translation Services Product Market Performance
- 9.14.4 Localsoft Business Overview
- 9.14.5 Localsoft Recent Developments
- 9.15 TransGlobe International
 - 9.15.1 TransGlobe International Video Game Translation Services Basic Information
 - 9.15.2 TransGlobe International Video Game Translation Services Product Overview
 - 9.15.3 TransGlobe International Video Game Translation Services Product Market Performance
 - 9.15.4 TransGlobe International Business Overview
 - 9.15.5 TransGlobe International Recent Developments
- 9.16 Europe Localize
 - 9.16.1 Europe Localize Video Game Translation Services Basic Information
 - 9.16.2 Europe Localize Video Game Translation Services Product Overview
 - 9.16.3 Europe Localize Video Game Translation Services Product Market Performance
 - 9.16.4 Europe Localize Business Overview
 - 9.16.5 Europe Localize Recent Developments
- 9.17 Absolute Translations
 - 9.17.1 Absolute Translations Video Game Translation Services Basic Information
 - 9.17.2 Absolute Translations Video Game Translation Services Product Overview
 - 9.17.3 Absolute Translations Video Game Translation Services Product Market Performance
 - 9.17.4 Absolute Translations Business Overview
 - 9.17.5 Absolute Translations Recent Developments
- 9.18 GameScribes
 - 9.18.1 GameScribes Video Game Translation Services Basic Information
 - 9.18.2 GameScribes Video Game Translation Services Product Overview
 - 9.18.3 GameScribes Video Game Translation Services Product Market Performance
 - 9.18.4 GameScribes Business Overview
 - 9.18.5 GameScribes Recent Developments
- 9.19 Terra Localizations
 - 9.19.1 Terra Localizations Video Game Translation Services Basic Information
 - 9.19.2 Terra Localizations Video Game Translation Services Product Overview
 - 9.19.3 Terra Localizations Video Game Translation Services Product Market Performance
 - 9.19.4 Terra Localizations Business Overview
 - 9.19.5 Terra Localizations Recent Developments

9.20 Glyph Language Services

9.20.1 Glyph Language Services Video Game Translation Services Basic Information

9.20.2 Glyph Language Services Video Game Translation Services Product Overview

9.20.3 Glyph Language Services Video Game Translation Services Product Market

Performance

9.20.4 Glyph Language Services Business Overview

9.20.5 Glyph Language Services Recent Developments

9.21 LocalizeDirect

9.21.1 LocalizeDirect Video Game Translation Services Basic Information

9.21.2 LocalizeDirect Video Game Translation Services Product Overview

9.21.3 LocalizeDirect Video Game Translation Services Product Market Performance

9.21.4 LocalizeDirect Business Overview

9.21.5 LocalizeDirect Recent Developments

9.22 Day Translations

9.22.1 Day Translations Video Game Translation Services Basic Information

9.22.2 Day Translations Video Game Translation Services Product Overview

9.22.3 Day Translations Video Game Translation Services Product Market

Performance

9.22.4 Day Translations Business Overview

9.22.5 Day Translations Recent Developments

9.23 Smartling

9.23.1 Smartling Video Game Translation Services Basic Information

9.23.2 Smartling Video Game Translation Services Product Overview

9.23.3 Smartling Video Game Translation Services Product Market Performance

9.23.4 Smartling Business Overview

9.23.5 Smartling Recent Developments

9.24 MK translations

9.24.1 MK translations Video Game Translation Services Basic Information

9.24.2 MK translations Video Game Translation Services Product Overview

9.24.3 MK translations Video Game Translation Services Product Market Performance

9.24.4 MK translations Business Overview

9.24.5 MK translations Recent Developments

9.25 Mirora

9.25.1 Mirora Video Game Translation Services Basic Information

9.25.2 Mirora Video Game Translation Services Product Overview

9.25.3 Mirora Video Game Translation Services Product Market Performance

9.25.4 Mirora Business Overview

9.25.5 Mirora Recent Developments

9.26 ActiveLoc

- 9.26.1 ActiveLoc Video Game Translation Services Basic Information
- 9.26.2 ActiveLoc Video Game Translation Services Product Overview
- 9.26.3 ActiveLoc Video Game Translation Services Product Market Performance
- 9.26.4 ActiveLoc Business Overview
- 9.26.5 ActiveLoc Recent Developments
- 9.27 Gettranslation
 - 9.27.1 Gettranslation Video Game Translation Services Basic Information
 - 9.27.2 Gettranslation Video Game Translation Services Product Overview
 - 9.27.3 Gettranslation Video Game Translation Services Product Market Performance
 - 9.27.4 Gettranslation Business Overview
 - 9.27.5 Gettranslation Recent Developments
- 9.28 Fidus Translations
 - 9.28.1 Fidus Translations Video Game Translation Services Basic Information
 - 9.28.2 Fidus Translations Video Game Translation Services Product Overview
 - 9.28.3 Fidus Translations Video Game Translation Services Product Market Performance
 - 9.28.4 Fidus Translations Business Overview
 - 9.28.5 Fidus Translations Recent Developments
- 9.29 TRUSTLATE
 - 9.29.1 TRUSTLATE Video Game Translation Services Basic Information
 - 9.29.2 TRUSTLATE Video Game Translation Services Product Overview
 - 9.29.3 TRUSTLATE Video Game Translation Services Product Market Performance
 - 9.29.4 TRUSTLATE Business Overview
 - 9.29.5 TRUSTLATE Recent Developments
- 9.30 Lingohaus
 - 9.30.1 Lingohaus Video Game Translation Services Basic Information
 - 9.30.2 Lingohaus Video Game Translation Services Product Overview
 - 9.30.3 Lingohaus Video Game Translation Services Product Market Performance
 - 9.30.4 Lingohaus Business Overview
 - 9.30.5 Lingohaus Recent Developments

10 VIDEO GAME TRANSLATION SERVICES REGIONAL MARKET FORECAST

- 10.1 Global Video Game Translation Services Market Size Forecast
- 10.2 Global Video Game Translation Services Market Forecast by Region
 - 10.2.1 North America Market Size Forecast by Country
 - 10.2.2 Europe Video Game Translation Services Market Size Forecast by Country
 - 10.2.3 Asia Pacific Video Game Translation Services Market Size Forecast by Region
 - 10.2.4 South America Video Game Translation Services Market Size Forecast by

Country

10.2.5 Middle East and Africa Forecasted Consumption of Video Game Translation Services by Country

11 FORECAST MARKET BY TYPE AND BY APPLICATION (2025-2030)

11.1 Global Video Game Translation Services Market Forecast by Type (2025-2030)

11.2 Global Video Game Translation Services Market Forecast by Application (2025-2030)

12 CONCLUSION AND KEY FINDINGS

List Of Tables

LIST OF TABLES

Table 1. Introduction of the Type

Table 2. Introduction of the Application

Table 3. Market Size (M USD) Segment Executive Summary

Table 4. Video Game Translation Services Market Size Comparison by Region (M USD)

Table 5. Global Video Game Translation Services Revenue (M USD) by Company (2019-2024)

Table 6. Global Video Game Translation Services Revenue Share by Company (2019-2024)

Table 7. Company Type (Tier 1, Tier 2, and Tier 3) & (based on the Revenue in Video Game Translation Services as of 2022)

Table 8. Company Video Game Translation Services Market Size Sites and Area Served

Table 9. Company Video Game Translation Services Product Type

Table 10. Global Video Game Translation Services Company Market Concentration Ratio (CR5 and HHI)

Table 11. Mergers & Acquisitions, Expansion Plans

Table 12. Value Chain Map of Video Game Translation Services

Table 13. Midstream Market Analysis

Table 14. Downstream Customer Analysis

Table 15. Key Development Trends

Table 16. Driving Factors

Table 17. Video Game Translation Services Market Challenges

Table 18. Global Video Game Translation Services Market Size by Type (M USD)

Table 19. Global Video Game Translation Services Market Size (M USD) by Type (2019-2024)

Table 20. Global Video Game Translation Services Market Size Share by Type (2019-2024)

Table 21. Global Video Game Translation Services Market Size Growth Rate by Type (2019-2024)

Table 22. Global Video Game Translation Services Market Size by Application

Table 23. Global Video Game Translation Services Market Size by Application (2019-2024) & (M USD)

Table 24. Global Video Game Translation Services Market Share by Application (2019-2024)

Table 25. Global Video Game Translation Services Market Size Growth Rate by

Application (2019-2024)

Table 26. Global Video Game Translation Services Market Size by Region (2019-2024) & (M USD)

Table 27. Global Video Game Translation Services Market Size Market Share by Region (2019-2024)

Table 28. North America Video Game Translation Services Market Size by Country (2019-2024) & (M USD)

Table 29. Europe Video Game Translation Services Market Size by Country (2019-2024) & (M USD)

Table 30. Asia Pacific Video Game Translation Services Market Size by Region (2019-2024) & (M USD)

Table 31. South America Video Game Translation Services Market Size by Country (2019-2024) & (M USD)

Table 32. Middle East and Africa Video Game Translation Services Market Size by Region (2019-2024) & (M USD)

Table 33. Alconost Video Game Translation Services Basic Information

Table 34. Alconost Video Game Translation Services Product Overview

Table 35. Alconost Video Game Translation Services Revenue (M USD) and Gross Margin (2019-2024)

Table 36. Alconost Video Game Translation Services SWOT Analysis

Table 37. Alconost Business Overview

Table 38. Alconost Recent Developments

Table 39. Stepes Video Game Translation Services Basic Information

Table 40. Stepes Video Game Translation Services Product Overview

Table 41. Stepes Video Game Translation Services Revenue (M USD) and Gross Margin (2019-2024)

Table 42. Stepes Video Game Translation Services SWOT Analysis

Table 43. Stepes Business Overview

Table 44. Stepes Recent Developments

Table 45. Tomedes Video Game Translation Services Basic Information

Table 46. Tomedes Video Game Translation Services Product Overview

Table 47. Tomedes Video Game Translation Services Revenue (M USD) and Gross Margin (2019-2024)

Table 48. Tomedes Video Game Translation Services SWOT Analysis

Table 49. Tomedes Business Overview

Table 50. Tomedes Recent Developments

Table 51. TranslationPartner Video Game Translation Services Basic Information

Table 52. TranslationPartner Video Game Translation Services Product Overview

Table 53. TranslationPartner Video Game Translation Services Revenue (M USD) and

Gross Margin (2019-2024)

Table 54. TranslationPartner Business Overview

Table 55. TranslationPartner Recent Developments

Table 56. Ulatus Video Game Translation Services Basic Information

Table 57. Ulatus Video Game Translation Services Product Overview

Table 58. Ulatus Video Game Translation Services Revenue (M USD) and Gross Margin (2019-2024)

Table 59. Ulatus Business Overview

Table 60. Ulatus Recent Developments

Table 61. Mars Translation Video Game Translation Services Basic Information

Table 62. Mars Translation Video Game Translation Services Product Overview

Table 63. Mars Translation Video Game Translation Services Revenue (M USD) and Gross Margin (2019-2024)

Table 64. Mars Translation Business Overview

Table 65. Mars Translation Recent Developments

Table 66. Gengo Video Game Translation Services Basic Information

Table 67. Gengo Video Game Translation Services Product Overview

Table 68. Gengo Video Game Translation Services Revenue (M USD) and Gross Margin (2019-2024)

Table 69. Gengo Business Overview

Table 70. Gengo Recent Developments

Table 71. CCJK Video Game Translation Services Basic Information

Table 72. CCJK Video Game Translation Services Product Overview

Table 73. CCJK Video Game Translation Services Revenue (M USD) and Gross Margin (2019-2024)

Table 74. CCJK Business Overview

Table 75. CCJK Recent Developments

Table 76. Level Up Translation Video Game Translation Services Basic Information

Table 77. Level Up Translation Video Game Translation Services Product Overview

Table 78. Level Up Translation Video Game Translation Services Revenue (M USD) and Gross Margin (2019-2024)

Table 79. Level Up Translation Business Overview

Table 80. Level Up Translation Recent Developments

Table 81. Tr?gora Video Game Translation Services Basic Information

Table 82. Tr?gora Video Game Translation Services Product Overview

Table 83. Tr?gora Video Game Translation Services Revenue (M USD) and Gross Margin (2019-2024)

Table 84. Tr?gora Business Overview

Table 85. Tr?gora Recent Developments

- Table 86. Columbus Lang Video Game Translation Services Basic Information
- Table 87. Columbus Lang Video Game Translation Services Product Overview
- Table 88. Columbus Lang Video Game Translation Services Revenue (M USD) and Gross Margin (2019-2024)
- Table 89. Columbus Lang Business Overview
- Table 90. Columbus Lang Recent Developments
- Table 91. ECI Games Video Game Translation Services Basic Information
- Table 92. ECI Games Video Game Translation Services Product Overview
- Table 93. ECI Games Video Game Translation Services Revenue (M USD) and Gross Margin (2019-2024)
- Table 94. ECI Games Business Overview
- Table 95. ECI Games Recent Developments
- Table 96. DeafCat Studios Video Game Translation Services Basic Information
- Table 97. DeafCat Studios Video Game Translation Services Product Overview
- Table 98. DeafCat Studios Video Game Translation Services Revenue (M USD) and Gross Margin (2019-2024)
- Table 99. DeafCat Studios Business Overview
- Table 100. DeafCat Studios Recent Developments
- Table 101. Localsoft Video Game Translation Services Basic Information
- Table 102. Localsoft Video Game Translation Services Product Overview
- Table 103. Localsoft Video Game Translation Services Revenue (M USD) and Gross Margin (2019-2024)
- Table 104. Localsoft Business Overview
- Table 105. Localsoft Recent Developments
- Table 106. TransGlobe International Video Game Translation Services Basic Information
- Table 107. TransGlobe International Video Game Translation Services Product Overview
- Table 108. TransGlobe International Video Game Translation Services Revenue (M USD) and Gross Margin (2019-2024)
- Table 109. TransGlobe International Business Overview
- Table 110. TransGlobe International Recent Developments
- Table 111. Europe Localize Video Game Translation Services Basic Information
- Table 112. Europe Localize Video Game Translation Services Product Overview
- Table 113. Europe Localize Video Game Translation Services Revenue (M USD) and Gross Margin (2019-2024)
- Table 114. Europe Localize Business Overview
- Table 115. Europe Localize Recent Developments
- Table 116. Absolute Translations Video Game Translation Services Basic Information

- Table 117. Absolute Translations Video Game Translation Services Product Overview
- Table 118. Absolute Translations Video Game Translation Services Revenue (M USD) and Gross Margin (2019-2024)
- Table 119. Absolute Translations Business Overview
- Table 120. Absolute Translations Recent Developments
- Table 121. GameScribes Video Game Translation Services Basic Information
- Table 122. GameScribes Video Game Translation Services Product Overview
- Table 123. GameScribes Video Game Translation Services Revenue (M USD) and Gross Margin (2019-2024)
- Table 124. GameScribes Business Overview
- Table 125. GameScribes Recent Developments
- Table 126. Terra Localizations Video Game Translation Services Basic Information
- Table 127. Terra Localizations Video Game Translation Services Product Overview
- Table 128. Terra Localizations Video Game Translation Services Revenue (M USD) and Gross Margin (2019-2024)
- Table 129. Terra Localizations Business Overview
- Table 130. Terra Localizations Recent Developments
- Table 131. Glyph Language Services Video Game Translation Services Basic Information
- Table 132. Glyph Language Services Video Game Translation Services Product Overview
- Table 133. Glyph Language Services Video Game Translation Services Revenue (M USD) and Gross Margin (2019-2024)
- Table 134. Glyph Language Services Business Overview
- Table 135. Glyph Language Services Recent Developments
- Table 136. LocalizeDirect Video Game Translation Services Basic Information
- Table 137. LocalizeDirect Video Game Translation Services Product Overview
- Table 138. LocalizeDirect Video Game Translation Services Revenue (M USD) and Gross Margin (2019-2024)
- Table 139. LocalizeDirect Business Overview
- Table 140. LocalizeDirect Recent Developments
- Table 141. Day Translations Video Game Translation Services Basic Information
- Table 142. Day Translations Video Game Translation Services Product Overview
- Table 143. Day Translations Video Game Translation Services Revenue (M USD) and Gross Margin (2019-2024)
- Table 144. Day Translations Business Overview
- Table 145. Day Translations Recent Developments
- Table 146. Smartling Video Game Translation Services Basic Information
- Table 147. Smartling Video Game Translation Services Product Overview

Table 148. Smartling Video Game Translation Services Revenue (M USD) and Gross Margin (2019-2024)

Table 149. Smartling Business Overview

Table 150. Smartling Recent Developments

Table 151. MK translations Video Game Translation Services Basic Information

Table 152. MK translations Video Game Translation Services Product Overview

Table 153. MK translations Video Game Translation Services Revenue (M USD) and Gross Margin (2019-2024)

Table 154. MK translations Business Overview

Table 155. MK translations Recent Developments

Table 156. Mirora Video Game Translation Services Basic Information

Table 157. Mirora Video Game Translation Services Product Overview

Table 158. Mirora Video Game Translation Services Revenue (M USD) and Gross Margin (2019-2024)

Table 159. Mirora Business Overview

Table 160. Mirora Recent Developments

Table 161. ActiveLoc Video Game Translation Services Basic Information

Table 162. ActiveLoc Video Game Translation Services Product Overview

Table 163. ActiveLoc Video Game Translation Services Revenue (M USD) and Gross Margin (2019-2024)

Table 164. ActiveLoc Business Overview

Table 165. ActiveLoc Recent Developments

Table 166. Gettranslation Video Game Translation Services Basic Information

Table 167. Gettranslation Video Game Translation Services Product Overview

Table 168. Gettranslation Video Game Translation Services Revenue (M USD) and Gross Margin (2019-2024)

Table 169. Gettranslation Business Overview

Table 170. Gettranslation Recent Developments

Table 171. Fidus Translations Video Game Translation Services Basic Information

Table 172. Fidus Translations Video Game Translation Services Product Overview

Table 173. Fidus Translations Video Game Translation Services Revenue (M USD) and Gross Margin (2019-2024)

Table 174. Fidus Translations Business Overview

Table 175. Fidus Translations Recent Developments

Table 176. TRUSTLATE Video Game Translation Services Basic Information

Table 177. TRUSTLATE Video Game Translation Services Product Overview

Table 178. TRUSTLATE Video Game Translation Services Revenue (M USD) and Gross Margin (2019-2024)

Table 179. TRUSTLATE Business Overview

Table 180. TRUSTLATE Recent Developments

Table 181. Lingohaus Video Game Translation Services Basic Information

Table 182. Lingohaus Video Game Translation Services Product Overview

Table 183. Lingohaus Video Game Translation Services Revenue (M USD) and Gross Margin (2019-2024)

Table 184. Lingohaus Business Overview

Table 185. Lingohaus Recent Developments

Table 186. Global Video Game Translation Services Market Size Forecast by Region (2025-2030) & (M USD)

Table 187. North America Video Game Translation Services Market Size Forecast by Country (2025-2030) & (M USD)

Table 188. Europe Video Game Translation Services Market Size Forecast by Country (2025-2030) & (M USD)

Table 189. Asia Pacific Video Game Translation Services Market Size Forecast by Region (2025-2030) & (M USD)

Table 190. South America Video Game Translation Services Market Size Forecast by Country (2025-2030) & (M USD)

Table 191. Middle East and Africa Video Game Translation Services Market Size Forecast by Country (2025-2030) & (M USD)

Table 192. Global Video Game Translation Services Market Size Forecast by Type (2025-2030) & (M USD)

Table 193. Global Video Game Translation Services Market Size Forecast by Application (2025-2030) & (M USD)

List Of Figures

LIST OF FIGURES

Figure 1. Industrial Chain of Video Game Translation Services

Figure 2. Data Triangulation

Figure 3. Key Caveats

Figure 4. Global Video Game Translation Services Market Size (M USD), 2019-2030

Figure 5. Global Video Game Translation Services Market Size (M USD) (2019-2030)

Figure 6. Evaluation Matrix of Segment Market Development Potential (Type)

Figure 7. Evaluation Matrix of Segment Market Development Potential (Application)

Figure 8. Evaluation Matrix of Regional Market Development Potential

Figure 9. Video Game Translation Services Market Size by Country (M USD)

Figure 10. Global Video Game Translation Services Revenue Share by Company in 2023

Figure 11. Video Game Translation Services Market Share by Company Type (Tier 1, Tier 2 and Tier 3): 2023

Figure 12. The Global 5 and 10 Largest Players: Market Share by Video Game Translation Services Revenue in 2023

Figure 13. Evaluation Matrix of Segment Market Development Potential (Type)

Figure 14. Global Video Game Translation Services Market Share by Type

Figure 15. Market Size Share of Video Game Translation Services by Type (2019-2024)

Figure 16. Market Size Market Share of Video Game Translation Services by Type in 2022

Figure 17. Global Video Game Translation Services Market Size Growth Rate by Type (2019-2024)

Figure 18. Evaluation Matrix of Segment Market Development Potential (Application)

Figure 19. Global Video Game Translation Services Market Share by Application

Figure 20. Global Video Game Translation Services Market Share by Application (2019-2024)

Figure 21. Global Video Game Translation Services Market Share by Application in 2022

Figure 22. Global Video Game Translation Services Market Size Growth Rate by Application (2019-2024)

Figure 23. Global Video Game Translation Services Market Size Market Share by Region (2019-2024)

Figure 24. North America Video Game Translation Services Market Size and Growth Rate (2019-2024) & (M USD)

Figure 25. North America Video Game Translation Services Market Size Market Share

by Country in 2023

Figure 26. U.S. Video Game Translation Services Market Size and Growth Rate (2019-2024) & (M USD)

Figure 27. Canada Video Game Translation Services Market Size (M USD) and Growth Rate (2019-2024)

Figure 28. Mexico Video Game Translation Services Market Size (Units) and Growth Rate (2019-2024)

Figure 29. Europe Video Game Translation Services Market Size and Growth Rate (2019-2024) & (M USD)

Figure 30. Europe Video Game Translation Services Market Size Market Share by Country in 2023

Figure 31. Germany Video Game Translation Services Market Size and Growth Rate (2019-2024) & (M USD)

Figure 32. France Video Game Translation Services Market Size and Growth Rate (2019-2024) & (M USD)

Figure 33. U.K. Video Game Translation Services Market Size and Growth Rate (2019-2024) & (M USD)

Figure 34. Italy Video Game Translation Services Market Size and Growth Rate (2019-2024) & (M USD)

Figure 35. Russia Video Game Translation Services Market Size and Growth Rate (2019-2024) & (M USD)

Figure 36. Asia Pacific Video Game Translation Services Market Size and Growth Rate (M USD)

Figure 37. Asia Pacific Video Game Translation Services Market Size Market Share by Region in 2023

Figure 38. China Video Game Translation Services Market Size and Growth Rate (2019-2024) & (M USD)

Figure 39. Japan Video Game Translation Services Market Size and Growth Rate (2019-2024) & (M USD)

Figure 40. South Korea Video Game Translation Services Market Size and Growth Rate (2019-2024) & (M USD)

Figure 41. India Video Game Translation Services Market Size and Growth Rate (2019-2024) & (M USD)

Figure 42. Southeast Asia Video Game Translation Services Market Size and Growth Rate (2019-2024) & (M USD)

Figure 43. South America Video Game Translation Services Market Size and Growth Rate (M USD)

Figure 44. South America Video Game Translation Services Market Size Market Share by Country in 2023

Figure 45. Brazil Video Game Translation Services Market Size and Growth Rate (2019-2024) & (M USD)

Figure 46. Argentina Video Game Translation Services Market Size and Growth Rate (2019-2024) & (M USD)

Figure 47. Columbia Video Game Translation Services Market Size and Growth Rate (2019-2024) & (M USD)

Figure 48. Middle East and Africa Video Game Translation Services Market Size and Growth Rate (M USD)

Figure 49. Middle East and Africa Video Game Translation Services Market Size Market Share by Region in 2023

Figure 50. Saudi Arabia Video Game Translation Services Market Size and Growth Rate (2019-2024) & (M USD)

Figure 51. UAE Video Game Translation Services Market Size and Growth Rate (2019-2024) & (M USD)

Figure 52. Egypt Video Game Translation Services Market Size and Growth Rate (2019-2024) & (M USD)

Figure 53. Nigeria Video Game Translation Services Market Size and Growth Rate (2019-2024) & (M USD)

Figure 54. South Africa Video Game Translation Services Market Size and Growth Rate (2019-2024) & (M USD)

Figure 55. Global Video Game Translation Services Market Size Forecast by Value (2019-2030) & (M USD)

Figure 56. Global Video Game Translation Services Market Share Forecast by Type (2025-2030)

Figure 57. Global Video Game Translation Services Market Share Forecast by Application (2025-2030)

I would like to order

Product name: Global Video Game Translation Services Market Research Report 2024(Status and Outlook)

Product link: <https://marketpublishers.com/r/G37E421253B1EN.html>

Price: US\$ 3,200.00 (Single User License / Electronic Delivery)

If you want to order Corporate License or Hard Copy, please, contact our Customer Service:

info@marketpublishers.com

Payment

To pay by Credit Card (Visa, MasterCard, American Express, PayPal), please, click button on product page <https://marketpublishers.com/r/G37E421253B1EN.html>

To pay by Wire Transfer, please, fill in your contact details in the form below:

First name:
Last name:
Email:
Company:
Address:
City:
Zip code:
Country:
Tel:
Fax:
Your message:

****All fields are required**

Customer signature _____

Please, note that by ordering from marketpublishers.com you are agreeing to our Terms & Conditions at <https://marketpublishers.com/docs/terms.html>

To place an order via fax simply print this form, fill in the information below and fax the completed form to +44 20 7900 3970

