

Global Mobile Handset Game Market Research Report 2024(Status and Outlook)

<https://marketpublishers.com/r/G4D6093BFAC8EN.html>

Date: August 2024

Pages: 110

Price: US\$ 3,200.00 (Single User License)

ID: G4D6093BFAC8EN

Abstracts

Report Overview

A mobile game is a game played on a feature phone, smartphone/tablet, smartwatch, PDA, portable media player or graphing calculator.

This report provides a deep insight into the global Mobile Handset Game market covering all its essential aspects. This ranges from a macro overview of the market to micro details of the market size, competitive landscape, development trend, niche market, key market drivers and challenges, SWOT analysis, value chain analysis, etc.

The analysis helps the reader to shape the competition within the industries and strategies for the competitive environment to enhance the potential profit. Furthermore, it provides a simple framework for evaluating and accessing the position of the business organization. The report structure also focuses on the competitive landscape of the Global Mobile Handset Game Market, this report introduces in detail the market share, market performance, product situation, operation situation, etc. of the main players, which helps the readers in the industry to identify the main competitors and deeply understand the competition pattern of the market.

In a word, this report is a must-read for industry players, investors, researchers, consultants, business strategists, and all those who have any kind of stake or are planning to foray into the Mobile Handset Game market in any manner.

Global Mobile Handset Game Market: Market Segmentation Analysis

The research report includes specific segments by region (country), manufacturers,

Type, and Application. Market segmentation creates subsets of a market based on product type, end-user or application, Geographic, and other factors. By understanding the market segments, the decision-maker can leverage this targeting in the product, sales, and marketing strategies. Market segments can power your product development cycles by informing how you create product offerings for different segments.

Key Company

Supercell

Niantic

Tencent

NetEase

Netmarble

King Digital

EA Mobile

Mixi

Gungho Online

Nintendo

Jam City

Sony

Peak Games

Market Segmentation (by Type)

Common Limits of Mobile Games

Location-Based Mobile Games

Augmented Reality Games

Multipurpose Games

Multiplayer Mobile Games

Market Segmentation (by Application)

Less Than 12 Years Old

12-18 Years Old

19-40 Years Old

40-50 Years Old

More Than 50 Years Old

Geographic Segmentation

North America (USA, Canada, Mexico)

Europe (Germany, UK, France, Russia, Italy, Rest of Europe)

Asia-Pacific (China, Japan, South Korea, India, Southeast Asia, Rest of Asia-Pacific)

South America (Brazil, Argentina, Columbia, Rest of South America)

The Middle East and Africa (Saudi Arabia, UAE, Egypt, Nigeria, South Africa, Rest of MEA)

Key Benefits of This Market Research:

Industry drivers, restraints, and opportunities covered in the study

Neutral perspective on the market performance

Recent industry trends and developments

Competitive landscape & strategies of key players

Potential & niche segments and regions exhibiting promising growth covered

Historical, current, and projected market size, in terms of value

In-depth analysis of the Mobile Handset Game Market

Overview of the regional outlook of the Mobile Handset Game Market:

Key Reasons to Buy this Report:

Access to date statistics compiled by our researchers. These provide you with historical and forecast data, which is analyzed to tell you why your market is set to change

This enables you to anticipate market changes to remain ahead of your competitors

You will be able to copy data from the Excel spreadsheet straight into your marketing plans, business presentations, or other strategic documents

The concise analysis, clear graph, and table format will enable you to pinpoint the information you require quickly

Provision of market value (USD Billion) data for each segment and sub-segment

Indicates the region and segment that is expected to witness the fastest growth as well as to dominate the market

Analysis by geography highlighting the consumption of the product/service in the region as well as indicating the factors that are affecting the market within each region

Competitive landscape which incorporates the market ranking of the major players, along with new service/product launches, partnerships, business expansions, and acquisitions in the past five years of companies profiled

Extensive company profiles comprising of company overview, company insights, product benchmarking, and SWOT analysis for the major market players

The current as well as the future market outlook of the industry concerning recent developments which involve growth opportunities and drivers as well as challenges and restraints of both emerging as well as developed regions

Includes in-depth analysis of the market from various perspectives through Porter's five forces analysis

Provides insight into the market through Value Chain

Market dynamics scenario, along with growth opportunities of the market in the years to come

6-month post-sales analyst support

Customization of the Report

In case of any queries or customization requirements, please connect with our sales team, who will ensure that your requirements are met.

Chapter Outline

Chapter 1 mainly introduces the statistical scope of the report, market division standards, and market research methods.

Chapter 2 is an executive summary of different market segments (by region, product type, application, etc), including the market size of each market segment, future development potential, and so on. It offers a high-level view of the current state of the Mobile Handset Game Market and its likely evolution in the short to mid-term, and long term.

Chapter 3 makes a detailed analysis of the market's competitive landscape of the

market and provides the market share, capacity, output, price, latest development plan, merger, and acquisition information of the main manufacturers in the market.

Chapter 4 is the analysis of the whole market industrial chain, including the upstream and downstream of the industry, as well as Porter's five forces analysis.

Chapter 5 introduces the latest developments of the market, the driving factors and restrictive factors of the market, the challenges and risks faced by manufacturers in the industry, and the analysis of relevant policies in the industry.

Chapter 6 provides the analysis of various market segments according to product types, covering the market size and development potential of each market segment, to help readers find the blue ocean market in different market segments.

Chapter 7 provides the analysis of various market segments according to application, covering the market size and development potential of each market segment, to help readers find the blue ocean market in different downstream markets.

Chapter 8 provides a quantitative analysis of the market size and development potential of each region and its main countries and introduces the market development, future development prospects, market space, and capacity of each country in the world.

Chapter 9 introduces the basic situation of the main companies in the market in detail, including product sales revenue, sales volume, price, gross profit margin, market share, product introduction, recent development, etc.

Chapter 10 provides a quantitative analysis of the market size and development potential of each region in the next five years.

Chapter 11 provides a quantitative analysis of the market size and development potential of each market segment (product type and application) in the next five years.

Chapter 12 is the main points and conclusions of the report.

Contents

1 RESEARCH METHODOLOGY AND STATISTICAL SCOPE

- 1.1 Market Definition and Statistical Scope of Mobile Handset Game
- 1.2 Key Market Segments
 - 1.2.1 Mobile Handset Game Segment by Type
 - 1.2.2 Mobile Handset Game Segment by Application
- 1.3 Methodology & Sources of Information
 - 1.3.1 Research Methodology
 - 1.3.2 Research Process
 - 1.3.3 Market Breakdown and Data Triangulation
 - 1.3.4 Base Year
 - 1.3.5 Report Assumptions & Caveats

2 MOBILE HANDSET GAME MARKET OVERVIEW

- 2.1 Global Market Overview
- 2.2 Market Segment Executive Summary
- 2.3 Global Market Size by Region

3 MOBILE HANDSET GAME MARKET COMPETITIVE LANDSCAPE

- 3.1 Global Mobile Handset Game Revenue Market Share by Company (2019-2024)
- 3.2 Mobile Handset Game Market Share by Company Type (Tier 1, Tier 2, and Tier 3)
- 3.3 Company Mobile Handset Game Market Size Sites, Area Served, Product Type
- 3.4 Mobile Handset Game Market Competitive Situation and Trends
 - 3.4.1 Mobile Handset Game Market Concentration Rate
 - 3.4.2 Global 5 and 10 Largest Mobile Handset Game Players Market Share by Revenue
 - 3.4.3 Mergers & Acquisitions, Expansion

4 MOBILE HANDSET GAME VALUE CHAIN ANALYSIS

- 4.1 Mobile Handset Game Value Chain Analysis
- 4.2 Midstream Market Analysis
- 4.3 Downstream Customer Analysis

5 THE DEVELOPMENT AND DYNAMICS OF MOBILE HANDSET GAME MARKET

- 5.1 Key Development Trends
- 5.2 Driving Factors
- 5.3 Market Challenges
- 5.4 Market Restraints
- 5.5 Industry News
 - 5.5.1 Mergers & Acquisitions
 - 5.5.2 Expansions
 - 5.5.3 Collaboration/Supply Contracts
- 5.6 Industry Policies

6 MOBILE HANDSET GAME MARKET SEGMENTATION BY TYPE

- 6.1 Evaluation Matrix of Segment Market Development Potential (Type)
- 6.2 Global Mobile Handset Game Market Size Market Share by Type (2019-2024)
- 6.3 Global Mobile Handset Game Market Size Growth Rate by Type (2019-2024)

7 MOBILE HANDSET GAME MARKET SEGMENTATION BY APPLICATION

- 7.1 Evaluation Matrix of Segment Market Development Potential (Application)
- 7.2 Global Mobile Handset Game Market Size (M USD) by Application (2019-2024)
- 7.3 Global Mobile Handset Game Market Size Growth Rate by Application (2019-2024)

8 MOBILE HANDSET GAME MARKET SEGMENTATION BY REGION

- 8.1 Global Mobile Handset Game Market Size by Region
 - 8.1.1 Global Mobile Handset Game Market Size by Region
 - 8.1.2 Global Mobile Handset Game Market Size Market Share by Region
- 8.2 North America
 - 8.2.1 North America Mobile Handset Game Market Size by Country
 - 8.2.2 U.S.
 - 8.2.3 Canada
 - 8.2.4 Mexico
- 8.3 Europe
 - 8.3.1 Europe Mobile Handset Game Market Size by Country
 - 8.3.2 Germany
 - 8.3.3 France
 - 8.3.4 U.K.
 - 8.3.5 Italy

8.3.6 Russia

8.4 Asia Pacific

8.4.1 Asia Pacific Mobile Handset Game Market Size by Region

8.4.2 China

8.4.3 Japan

8.4.4 South Korea

8.4.5 India

8.4.6 Southeast Asia

8.5 South America

8.5.1 South America Mobile Handset Game Market Size by Country

8.5.2 Brazil

8.5.3 Argentina

8.5.4 Columbia

8.6 Middle East and Africa

8.6.1 Middle East and Africa Mobile Handset Game Market Size by Region

8.6.2 Saudi Arabia

8.6.3 UAE

8.6.4 Egypt

8.6.5 Nigeria

8.6.6 South Africa

9 KEY COMPANIES PROFILE

9.1 Supercell

9.1.1 Supercell Mobile Handset Game Basic Information

9.1.2 Supercell Mobile Handset Game Product Overview

9.1.3 Supercell Mobile Handset Game Product Market Performance

9.1.4 Supercell Mobile Handset Game SWOT Analysis

9.1.5 Supercell Business Overview

9.1.6 Supercell Recent Developments

9.2 Niantic

9.2.1 Niantic Mobile Handset Game Basic Information

9.2.2 Niantic Mobile Handset Game Product Overview

9.2.3 Niantic Mobile Handset Game Product Market Performance

9.2.4 Niantic Mobile Handset Game SWOT Analysis

9.2.5 Niantic Business Overview

9.2.6 Niantic Recent Developments

9.3 Tencent

9.3.1 Tencent Mobile Handset Game Basic Information

- 9.3.2 Tencent Mobile Handset Game Product Overview
- 9.3.3 Tencent Mobile Handset Game Product Market Performance
- 9.3.4 Tencent Mobile Handset Game SWOT Analysis
- 9.3.5 Tencent Business Overview
- 9.3.6 Tencent Recent Developments

9.4 NetEase

- 9.4.1 NetEase Mobile Handset Game Basic Information
- 9.4.2 NetEase Mobile Handset Game Product Overview
- 9.4.3 NetEase Mobile Handset Game Product Market Performance
- 9.4.4 NetEase Business Overview
- 9.4.5 NetEase Recent Developments

9.5 Netmarble

- 9.5.1 Netmarble Mobile Handset Game Basic Information
- 9.5.2 Netmarble Mobile Handset Game Product Overview
- 9.5.3 Netmarble Mobile Handset Game Product Market Performance
- 9.5.4 Netmarble Business Overview
- 9.5.5 Netmarble Recent Developments

9.6 King Digital

- 9.6.1 King Digital Mobile Handset Game Basic Information
- 9.6.2 King Digital Mobile Handset Game Product Overview
- 9.6.3 King Digital Mobile Handset Game Product Market Performance
- 9.6.4 King Digital Business Overview
- 9.6.5 King Digital Recent Developments

9.7 EA Mobile

- 9.7.1 EA Mobile Mobile Handset Game Basic Information
- 9.7.2 EA Mobile Mobile Handset Game Product Overview
- 9.7.3 EA Mobile Mobile Handset Game Product Market Performance
- 9.7.4 EA Mobile Business Overview
- 9.7.5 EA Mobile Recent Developments

9.8 Mixi

- 9.8.1 Mixi Mobile Handset Game Basic Information
- 9.8.2 Mixi Mobile Handset Game Product Overview
- 9.8.3 Mixi Mobile Handset Game Product Market Performance
- 9.8.4 Mixi Business Overview
- 9.8.5 Mixi Recent Developments

9.9 Gungho Online

- 9.9.1 Gungho Online Mobile Handset Game Basic Information
- 9.9.2 Gungho Online Mobile Handset Game Product Overview
- 9.9.3 Gungho Online Mobile Handset Game Product Market Performance

9.9.4 Gungho Online Business Overview

9.9.5 Gungho Online Recent Developments

9.10 Nintendo

9.10.1 Nintendo Mobile Handset Game Basic Information

9.10.2 Nintendo Mobile Handset Game Product Overview

9.10.3 Nintendo Mobile Handset Game Product Market Performance

9.10.4 Nintendo Business Overview

9.10.5 Nintendo Recent Developments

9.11 Jam City

9.11.1 Jam City Mobile Handset Game Basic Information

9.11.2 Jam City Mobile Handset Game Product Overview

9.11.3 Jam City Mobile Handset Game Product Market Performance

9.11.4 Jam City Business Overview

9.11.5 Jam City Recent Developments

9.12 Sony

9.12.1 Sony Mobile Handset Game Basic Information

9.12.2 Sony Mobile Handset Game Product Overview

9.12.3 Sony Mobile Handset Game Product Market Performance

9.12.4 Sony Business Overview

9.12.5 Sony Recent Developments

9.13 Peak Games

9.13.1 Peak Games Mobile Handset Game Basic Information

9.13.2 Peak Games Mobile Handset Game Product Overview

9.13.3 Peak Games Mobile Handset Game Product Market Performance

9.13.4 Peak Games Business Overview

9.13.5 Peak Games Recent Developments

10 MOBILE HANDSET GAME REGIONAL MARKET FORECAST

10.1 Global Mobile Handset Game Market Size Forecast

10.2 Global Mobile Handset Game Market Forecast by Region

10.2.1 North America Market Size Forecast by Country

10.2.2 Europe Mobile Handset Game Market Size Forecast by Country

10.2.3 Asia Pacific Mobile Handset Game Market Size Forecast by Region

10.2.4 South America Mobile Handset Game Market Size Forecast by Country

10.2.5 Middle East and Africa Forecasted Consumption of Mobile Handset Game by Country

11 FORECAST MARKET BY TYPE AND BY APPLICATION (2025-2030)

11.1 Global Mobile Handset Game Market Forecast by Type (2025-2030)

11.2 Global Mobile Handset Game Market Forecast by Application (2025-2030)

12 CONCLUSION AND KEY FINDINGS

List Of Tables

LIST OF TABLES

- Table 1. Introduction of the Type
- Table 2. Introduction of the Application
- Table 3. Market Size (M USD) Segment Executive Summary
- Table 4. Mobile Handset Game Market Size Comparison by Region (M USD)
- Table 5. Global Mobile Handset Game Revenue (M USD) by Company (2019-2024)
- Table 6. Global Mobile Handset Game Revenue Share by Company (2019-2024)
- Table 7. Company Type (Tier 1, Tier 2, and Tier 3) & (based on the Revenue in Mobile Handset Game as of 2022)
- Table 8. Company Mobile Handset Game Market Size Sites and Area Served
- Table 9. Company Mobile Handset Game Product Type
- Table 10. Global Mobile Handset Game Company Market Concentration Ratio (CR5 and HHI)
- Table 11. Mergers & Acquisitions, Expansion Plans
- Table 12. Value Chain Map of Mobile Handset Game
- Table 13. Midstream Market Analysis
- Table 14. Downstream Customer Analysis
- Table 15. Key Development Trends
- Table 16. Driving Factors
- Table 17. Mobile Handset Game Market Challenges
- Table 18. Global Mobile Handset Game Market Size by Type (M USD)
- Table 19. Global Mobile Handset Game Market Size (M USD) by Type (2019-2024)
- Table 20. Global Mobile Handset Game Market Size Share by Type (2019-2024)
- Table 21. Global Mobile Handset Game Market Size Growth Rate by Type (2019-2024)
- Table 22. Global Mobile Handset Game Market Size by Application
- Table 23. Global Mobile Handset Game Market Size by Application (2019-2024) & (M USD)
- Table 24. Global Mobile Handset Game Market Share by Application (2019-2024)
- Table 25. Global Mobile Handset Game Market Size Growth Rate by Application (2019-2024)
- Table 26. Global Mobile Handset Game Market Size by Region (2019-2024) & (M USD)
- Table 27. Global Mobile Handset Game Market Size Market Share by Region (2019-2024)
- Table 28. North America Mobile Handset Game Market Size by Country (2019-2024) & (M USD)
- Table 29. Europe Mobile Handset Game Market Size by Country (2019-2024) & (M

USD)

Table 30. Asia Pacific Mobile Handset Game Market Size by Region (2019-2024) & (M USD)

Table 31. South America Mobile Handset Game Market Size by Country (2019-2024) & (M USD)

Table 32. Middle East and Africa Mobile Handset Game Market Size by Region (2019-2024) & (M USD)

Table 33. Supercell Mobile Handset Game Basic Information

Table 34. Supercell Mobile Handset Game Product Overview

Table 35. Supercell Mobile Handset Game Revenue (M USD) and Gross Margin (2019-2024)

Table 36. Supercell Mobile Handset Game SWOT Analysis

Table 37. Supercell Business Overview

Table 38. Supercell Recent Developments

Table 39. Niantic Mobile Handset Game Basic Information

Table 40. Niantic Mobile Handset Game Product Overview

Table 41. Niantic Mobile Handset Game Revenue (M USD) and Gross Margin (2019-2024)

Table 42. Niantic Mobile Handset Game SWOT Analysis

Table 43. Niantic Business Overview

Table 44. Niantic Recent Developments

Table 45. Tencent Mobile Handset Game Basic Information

Table 46. Tencent Mobile Handset Game Product Overview

Table 47. Tencent Mobile Handset Game Revenue (M USD) and Gross Margin (2019-2024)

Table 48. Tencent Mobile Handset Game SWOT Analysis

Table 49. Tencent Business Overview

Table 50. Tencent Recent Developments

Table 51. NetEase Mobile Handset Game Basic Information

Table 52. NetEase Mobile Handset Game Product Overview

Table 53. NetEase Mobile Handset Game Revenue (M USD) and Gross Margin (2019-2024)

Table 54. NetEase Business Overview

Table 55. NetEase Recent Developments

Table 56. Netmarble Mobile Handset Game Basic Information

Table 57. Netmarble Mobile Handset Game Product Overview

Table 58. Netmarble Mobile Handset Game Revenue (M USD) and Gross Margin (2019-2024)

Table 59. Netmarble Business Overview

Table 60. Netmarble Recent Developments
Table 61. King Digital Mobile Handset Game Basic Information
Table 62. King Digital Mobile Handset Game Product Overview
Table 63. King Digital Mobile Handset Game Revenue (M USD) and Gross Margin (2019-2024)
Table 64. King Digital Business Overview
Table 65. King Digital Recent Developments
Table 66. EA Mobile Mobile Handset Game Basic Information
Table 67. EA Mobile Mobile Handset Game Product Overview
Table 68. EA Mobile Mobile Handset Game Revenue (M USD) and Gross Margin (2019-2024)
Table 69. EA Mobile Business Overview
Table 70. EA Mobile Recent Developments
Table 71. Mixi Mobile Handset Game Basic Information
Table 72. Mixi Mobile Handset Game Product Overview
Table 73. Mixi Mobile Handset Game Revenue (M USD) and Gross Margin (2019-2024)
Table 74. Mixi Business Overview
Table 75. Mixi Recent Developments
Table 76. Gungho Online Mobile Handset Game Basic Information
Table 77. Gungho Online Mobile Handset Game Product Overview
Table 78. Gungho Online Mobile Handset Game Revenue (M USD) and Gross Margin (2019-2024)
Table 79. Gungho Online Business Overview
Table 80. Gungho Online Recent Developments
Table 81. Nintendo Mobile Handset Game Basic Information
Table 82. Nintendo Mobile Handset Game Product Overview
Table 83. Nintendo Mobile Handset Game Revenue (M USD) and Gross Margin (2019-2024)
Table 84. Nintendo Business Overview
Table 85. Nintendo Recent Developments
Table 86. Jam City Mobile Handset Game Basic Information
Table 87. Jam City Mobile Handset Game Product Overview
Table 88. Jam City Mobile Handset Game Revenue (M USD) and Gross Margin (2019-2024)
Table 89. Jam City Business Overview
Table 90. Jam City Recent Developments
Table 91. Sony Mobile Handset Game Basic Information
Table 92. Sony Mobile Handset Game Product Overview
Table 93. Sony Mobile Handset Game Revenue (M USD) and Gross Margin

(2019-2024)

Table 94. Sony Business Overview

Table 95. Sony Recent Developments

Table 96. Peak Games Mobile Handset Game Basic Information

Table 97. Peak Games Mobile Handset Game Product Overview

Table 98. Peak Games Mobile Handset Game Revenue (M USD) and Gross Margin
(2019-2024)

Table 99. Peak Games Business Overview

Table 100. Peak Games Recent Developments

Table 101. Global Mobile Handset Game Market Size Forecast by Region (2025-2030)
& (M USD)

Table 102. North America Mobile Handset Game Market Size Forecast by Country
(2025-2030) & (M USD)

Table 103. Europe Mobile Handset Game Market Size Forecast by Country
(2025-2030) & (M USD)

Table 104. Asia Pacific Mobile Handset Game Market Size Forecast by Region
(2025-2030) & (M USD)

Table 105. South America Mobile Handset Game Market Size Forecast by Country
(2025-2030) & (M USD)

Table 106. Middle East and Africa Mobile Handset Game Market Size Forecast by
Country (2025-2030) & (M USD)

Table 107. Global Mobile Handset Game Market Size Forecast by Type (2025-2030) &
(M USD)

Table 108. Global Mobile Handset Game Market Size Forecast by Application
(2025-2030) & (M USD)

List Of Figures

LIST OF FIGURES

Figure 1. Industrial Chain of Mobile Handset Game

Figure 2. Data Triangulation

Figure 3. Key Caveats

Figure 4. Global Mobile Handset Game Market Size (M USD), 2019-2030

Figure 5. Global Mobile Handset Game Market Size (M USD) (2019-2030)

Figure 6. Evaluation Matrix of Segment Market Development Potential (Type)

Figure 7. Evaluation Matrix of Segment Market Development Potential (Application)

Figure 8. Evaluation Matrix of Regional Market Development Potential

Figure 9. Mobile Handset Game Market Size by Country (M USD)

Figure 10. Global Mobile Handset Game Revenue Share by Company in 2023

Figure 11. Mobile Handset Game Market Share by Company Type (Tier 1, Tier 2 and Tier 3): 2023

Figure 12. The Global 5 and 10 Largest Players: Market Share by Mobile Handset Game Revenue in 2023

Figure 13. Evaluation Matrix of Segment Market Development Potential (Type)

Figure 14. Global Mobile Handset Game Market Share by Type

Figure 15. Market Size Share of Mobile Handset Game by Type (2019-2024)

Figure 16. Market Size Market Share of Mobile Handset Game by Type in 2022

Figure 17. Global Mobile Handset Game Market Size Growth Rate by Type (2019-2024)

Figure 18. Evaluation Matrix of Segment Market Development Potential (Application)

Figure 19. Global Mobile Handset Game Market Share by Application

Figure 20. Global Mobile Handset Game Market Share by Application (2019-2024)

Figure 21. Global Mobile Handset Game Market Share by Application in 2022

Figure 22. Global Mobile Handset Game Market Size Growth Rate by Application (2019-2024)

Figure 23. Global Mobile Handset Game Market Size Market Share by Region (2019-2024)

Figure 24. North America Mobile Handset Game Market Size and Growth Rate (2019-2024) & (M USD)

Figure 25. North America Mobile Handset Game Market Size Market Share by Country in 2023

Figure 26. U.S. Mobile Handset Game Market Size and Growth Rate (2019-2024) & (M USD)

Figure 27. Canada Mobile Handset Game Market Size (M USD) and Growth Rate (2019-2024)

Figure 28. Mexico Mobile Handset Game Market Size (Units) and Growth Rate (2019-2024)

Figure 29. Europe Mobile Handset Game Market Size and Growth Rate (2019-2024) & (M USD)

Figure 30. Europe Mobile Handset Game Market Size Market Share by Country in 2023

Figure 31. Germany Mobile Handset Game Market Size and Growth Rate (2019-2024) & (M USD)

Figure 32. France Mobile Handset Game Market Size and Growth Rate (2019-2024) & (M USD)

Figure 33. U.K. Mobile Handset Game Market Size and Growth Rate (2019-2024) & (M USD)

Figure 34. Italy Mobile Handset Game Market Size and Growth Rate (2019-2024) & (M USD)

Figure 35. Russia Mobile Handset Game Market Size and Growth Rate (2019-2024) & (M USD)

Figure 36. Asia Pacific Mobile Handset Game Market Size and Growth Rate (M USD)

Figure 37. Asia Pacific Mobile Handset Game Market Size Market Share by Region in 2023

Figure 38. China Mobile Handset Game Market Size and Growth Rate (2019-2024) & (M USD)

Figure 39. Japan Mobile Handset Game Market Size and Growth Rate (2019-2024) & (M USD)

Figure 40. South Korea Mobile Handset Game Market Size and Growth Rate (2019-2024) & (M USD)

Figure 41. India Mobile Handset Game Market Size and Growth Rate (2019-2024) & (M USD)

Figure 42. Southeast Asia Mobile Handset Game Market Size and Growth Rate (2019-2024) & (M USD)

Figure 43. South America Mobile Handset Game Market Size and Growth Rate (M USD)

Figure 44. South America Mobile Handset Game Market Size Market Share by Country in 2023

Figure 45. Brazil Mobile Handset Game Market Size and Growth Rate (2019-2024) & (M USD)

Figure 46. Argentina Mobile Handset Game Market Size and Growth Rate (2019-2024) & (M USD)

Figure 47. Columbia Mobile Handset Game Market Size and Growth Rate (2019-2024) & (M USD)

Figure 48. Middle East and Africa Mobile Handset Game Market Size and Growth Rate

(M USD)

Figure 49. Middle East and Africa Mobile Handset Game Market Size Market Share by Region in 2023

Figure 50. Saudi Arabia Mobile Handset Game Market Size and Growth Rate (2019-2024) & (M USD)

Figure 51. UAE Mobile Handset Game Market Size and Growth Rate (2019-2024) & (M USD)

Figure 52. Egypt Mobile Handset Game Market Size and Growth Rate (2019-2024) & (M USD)

Figure 53. Nigeria Mobile Handset Game Market Size and Growth Rate (2019-2024) & (M USD)

Figure 54. South Africa Mobile Handset Game Market Size and Growth Rate (2019-2024) & (M USD)

Figure 55. Global Mobile Handset Game Market Size Forecast by Value (2019-2030) & (M USD)

Figure 56. Global Mobile Handset Game Market Share Forecast by Type (2025-2030)

Figure 57. Global Mobile Handset Game Market Share Forecast by Application (2025-2030)

I would like to order

Product name: Global Mobile Handset Game Market Research Report 2024(Status and Outlook)

Product link: <https://marketpublishers.com/r/G4D6093BFAC8EN.html>

Price: US\$ 3,200.00 (Single User License / Electronic Delivery)

If you want to order Corporate License or Hard Copy, please, contact our Customer Service:

info@marketpublishers.com

Payment

To pay by Credit Card (Visa, MasterCard, American Express, PayPal), please, click button on product page <https://marketpublishers.com/r/G4D6093BFAC8EN.html>