

Global Inflight Entertainment and Connectivity Market Research Report 2024(Status and Outlook)

https://marketpublishers.com/r/GB1EE01E85CAEN.html

Date: September 2024

Pages: 136

Price: US\$ 3,200.00 (Single User License)

ID: GB1EE01E85CAEN

Abstracts

Report Overview:

Inflight Entertainment and Connectivity (IFEC) refers to the range of entertainment options and connectivity services available to passengers during air travel. It encompasses various technologies and systems that enable passengers to access a variety of entertainment content, stay connected to the internet, and engage with digital services while onboard an aircraft.

The Global Inflight Entertainment and Connectivity Market Size was estimated at USD 4420.74 million in 2023 and is projected to reach USD 8358.42 million by 2029, exhibiting a CAGR of 11.20% during the forecast period.

This report provides a deep insight into the global Inflight Entertainment and Connectivity market covering all its essential aspects. This ranges from a macro overview of the market to micro details of the market size, competitive landscape, development trend, niche market, key market drivers and challenges, SWOT analysis, Porter's five forces analysis, value chain analysis, etc.

The analysis helps the reader to shape the competition within the industries and strategies for the competitive environment to enhance the potential profit. Furthermore, it provides a simple framework for evaluating and accessing the position of the business organization. The report structure also focuses on the competitive landscape of the Global Inflight Entertainment and Connectivity Market, this report introduces in detail the market share, market performance, product situation, operation situation, etc. of the main players, which helps the readers in the industry to identify the main competitors and deeply understand the competition pattern of the market.



In a word, this report is a must-read for industry players, investors, researchers, consultants, business strategists, and all those who have any kind of stake or are planning to foray into the Inflight Entertainment and Connectivity market in any manner.

Global Inflight Entertainment and Connectivity Market: Market Segmentation Analysis

The research report includes specific segments by region (country), manufacturers, Type, and Application. Market segmentation creates subsets of a market based on product type, end-user or application, Geographic, and other factors. By understanding the market segments, the decision-maker can leverage this targeting in the product, sales, and marketing strategies. Market segments can power your product development cycles by informing how you create product offerings for different segments.

cycles by informing how you create product offerings for different segments
Key Company
Thales SA
Lufthansa Systems
Inmarsat Global Limited
Panasonic Corporation
Immfly
Burrana
ViaSat Inc.
Raytheon Technologies Corporations
Safran
Global Eagle Entertainment Inc.
Honeywell International Inc.



Market Segmentation (by Type) Audio Entertainment Video Entertainment Satellite Telephone **Data Connection** Others Market Segmentation (by Application) Passenger Entertainment **Crew Communication** Others Geographic Segmentation North America (USA, Canada, Mexico) Europe (Germany, UK, France, Russia, Italy, Rest of Europe) Asia-Pacific (China, Japan, South Korea, India, Southeast Asia, Rest of Asia-Pacific) South America (Brazil, Argentina, Columbia, Rest of South America) The Middle East and Africa (Saudi Arabia, UAE, Egypt, Nigeria, South Africa, Rest of MEA)

Global Inflight Entertainment and Connectivity Market Research Report 2024(Status and Outlook)

Industry drivers, restraints, and opportunities covered in the study

Key Benefits of This Market Research:



Neutral perspective on the market performance

Recent industry trends and developments

Competitive landscape & strategies of key players

Potential & niche segments and regions exhibiting promising growth covered

Historical, current, and projected market size, in terms of value

In-depth analysis of the Inflight Entertainment and Connectivity Market

Overview of the regional outlook of the Inflight Entertainment and Connectivity Market:

Key Reasons to Buy this Report:

Access to date statistics compiled by our researchers. These provide you with historical and forecast data, which is analyzed to tell you why your market is set to change

This enables you to anticipate market changes to remain ahead of your competitors

You will be able to copy data from the Excel spreadsheet straight into your marketing plans, business presentations, or other strategic documents

The concise analysis, clear graph, and table format will enable you to pinpoint the information you require quickly

Provision of market value (USD Billion) data for each segment and sub-segment

Indicates the region and segment that is expected to witness the fastest growth as well as to dominate the market

Analysis by geography highlighting the consumption of the product/service in the region as well as indicating the factors that are affecting the market within each



region

Competitive landscape which incorporates the market ranking of the major players, along with new service/product launches, partnerships, business expansions, and acquisitions in the past five years of companies profiled

Extensive company profiles comprising of company overview, company insights, product benchmarking, and SWOT analysis for the major market players

The current as well as the future market outlook of the industry concerning recent developments which involve growth opportunities and drivers as well as challenges and restraints of both emerging as well as developed regions

Includes in-depth analysis of the market from various perspectives through Porter's five forces analysis

Provides insight into the market through Value Chain

Market dynamics scenario, along with growth opportunities of the market in the years to come

6-month post-sales analyst support

Customization of the Report

In case of any queries or customization requirements, please connect with our sales team, who will ensure that your requirements are met.

Note: this report may need to undergo a final check or review and this could take about 48 hours.

Chapter Outline

Chapter 1 mainly introduces the statistical scope of the report, market division standards, and market research methods.

Chapter 2 is an executive summary of different market segments (by region, product type, application, etc), including the market size of each market segment, future



development potential, and so on. It offers a high-level view of the current state of the Inflight Entertainment and Connectivity Market and its likely evolution in the short to midterm, and long term.

Chapter 3 makes a detailed analysis of the Market's Competitive Landscape of the market and provides the market share, capacity, output, price, latest development plan, merger, and acquisition information of the main manufacturers in the market.

Chapter 4 is the analysis of the whole market industrial chain, including the upstream and downstream of the industry, as well as Porter's five forces analysis.

Chapter 5 introduces the latest developments of the market, the driving factors and restrictive factors of the market, the challenges and risks faced by manufacturers in the industry, and the analysis of relevant policies in the industry.

Chapter 6 provides the analysis of various market segments according to product types, covering the market size and development potential of each market segment, to help readers find the blue ocean market in different market segments.

Chapter 7 provides the analysis of various market segments according to application, covering the market size and development potential of each market segment, to help readers find the blue ocean market in different downstream markets.

Chapter 8 provides a quantitative analysis of the market size and development potential of each region and its main countries and introduces the market development, future development prospects, market space, and capacity of each country in the world.

Chapter 9 introduces the basic situation of the main companies in the market in detail, including product sales revenue, sales volume, price, gross profit margin, market share, product introduction, recent development, etc.

Chapter 10 provides a quantitative analysis of the market size and development potential of each region in the next five years.

Chapter 11 provides a quantitative analysis of the market size and development potential of each market segment (product type and application) in the next five years.

Chapter 12 is the main points and conclusions of the report.



Contents

1 RESEARCH METHODOLOGY AND STATISTICAL SCOPE

- 1.1 Market Definition and Statistical Scope of Inflight Entertainment and Connectivity
- 1.2 Key Market Segments
 - 1.2.1 Inflight Entertainment and Connectivity Segment by Type
 - 1.2.2 Inflight Entertainment and Connectivity Segment by Application
- 1.3 Methodology & Sources of Information
 - 1.3.1 Research Methodology
 - 1.3.2 Research Process
- 1.3.3 Market Breakdown and Data Triangulation
- 1.3.4 Base Year
- 1.3.5 Report Assumptions & Caveats
- 1.4 Key Data of Global Auto Market
 - 1.4.1 Global Automobile Production by Country
 - 1.4.2 Global Automobile Production by Type

2 INFLIGHT ENTERTAINMENT AND CONNECTIVITY MARKET OVERVIEW

- 2.1 Global Market Overview
- 2.1.1 Global Inflight Entertainment and Connectivity Market Size (M USD) Estimates and Forecasts (2019-2030)
- 2.1.2 Global Inflight Entertainment and Connectivity Sales Estimates and Forecasts (2019-2030)
- 2.2 Market Segment Executive Summary
- 2.3 Global Market Size by Region

3 INFLIGHT ENTERTAINMENT AND CONNECTIVITY MARKET COMPETITIVE LANDSCAPE

- 3.1 Global Inflight Entertainment and Connectivity Sales by Manufacturers (2019-2024)
- 3.2 Global Inflight Entertainment and Connectivity Revenue Market Share by Manufacturers (2019-2024)
- 3.3 Inflight Entertainment and Connectivity Market Share by Company Type (Tier 1, Tier 2, and Tier 3)
- 3.4 Global Inflight Entertainment and Connectivity Average Price by Manufacturers (2019-2024)
- 3.5 Manufacturers Inflight Entertainment and Connectivity Sales Sites, Area Served,



Product Type

- 3.6 Inflight Entertainment and Connectivity Market Competitive Situation and Trends
 - 3.6.1 Inflight Entertainment and Connectivity Market Concentration Rate
- 3.6.2 Global 5 and 10 Largest Inflight Entertainment and Connectivity Players Market Share by Revenue
 - 3.6.3 Mergers & Acquisitions, Expansion

4 INFLIGHT ENTERTAINMENT AND CONNECTIVITY INDUSTRY CHAIN ANALYSIS

- 4.1 Inflight Entertainment and Connectivity Industry Chain Analysis
- 4.2 Market Overview of Key Raw Materials
- 4.3 Midstream Market Analysis
- 4.4 Downstream Customer Analysis

5 THE DEVELOPMENT AND DYNAMICS OF INFLIGHT ENTERTAINMENT AND CONNECTIVITY MARKET

- 5.1 Key Development Trends
- 5.2 Driving Factors
- 5.3 Market Challenges
- 5.4 Market Restraints
- 5.5 Industry News
 - 5.5.1 New Product Developments
 - 5.5.2 Mergers & Acquisitions
 - 5.5.3 Expansions
 - 5.5.4 Collaboration/Supply Contracts
- 5.6 Industry Policies

6 INFLIGHT ENTERTAINMENT AND CONNECTIVITY MARKET SEGMENTATION BY TYPE

- 6.1 Evaluation Matrix of Segment Market Development Potential (Type)
- 6.2 Global Inflight Entertainment and Connectivity Sales Market Share by Type (2019-2024)
- 6.3 Global Inflight Entertainment and Connectivity Market Size Market Share by Type (2019-2024)
- 6.4 Global Inflight Entertainment and Connectivity Price by Type (2019-2024)

7 INFLIGHT ENTERTAINMENT AND CONNECTIVITY MARKET SEGMENTATION



BY APPLICATION

- 7.1 Evaluation Matrix of Segment Market Development Potential (Application)
- 7.2 Global Inflight Entertainment and Connectivity Market Sales by Application (2019-2024)
- 7.3 Global Inflight Entertainment and Connectivity Market Size (M USD) by Application (2019-2024)
- 7.4 Global Inflight Entertainment and Connectivity Sales Growth Rate by Application (2019-2024)

8 INFLIGHT ENTERTAINMENT AND CONNECTIVITY MARKET SEGMENTATION BY REGION

- 8.1 Global Inflight Entertainment and Connectivity Sales by Region
 - 8.1.1 Global Inflight Entertainment and Connectivity Sales by Region
- 8.1.2 Global Inflight Entertainment and Connectivity Sales Market Share by Region
- 8.2 North America
 - 8.2.1 North America Inflight Entertainment and Connectivity Sales by Country
 - 8.2.2 U.S.
 - 8.2.3 Canada
 - 8.2.4 Mexico
- 8.3 Europe
 - 8.3.1 Europe Inflight Entertainment and Connectivity Sales by Country
 - 8.3.2 Germany
 - 8.3.3 France
 - 8.3.4 U.K.
 - 8.3.5 Italy
 - 8.3.6 Russia
- 8.4 Asia Pacific
 - 8.4.1 Asia Pacific Inflight Entertainment and Connectivity Sales by Region
 - 8.4.2 China
 - 8.4.3 Japan
 - 8.4.4 South Korea
 - 8.4.5 India
 - 8.4.6 Southeast Asia
- 8.5 South America
 - 8.5.1 South America Inflight Entertainment and Connectivity Sales by Country
 - 8.5.2 Brazil
 - 8.5.3 Argentina



- 8.5.4 Columbia
- 8.6 Middle East and Africa
 - 8.6.1 Middle East and Africa Inflight Entertainment and Connectivity Sales by Region
 - 8.6.2 Saudi Arabia
 - 8.6.3 UAE
 - 8.6.4 Egypt
 - 8.6.5 Nigeria
 - 8.6.6 South Africa

9 KEY COMPANIES PROFILE

- 9.1 Thales SA
- 9.1.1 Thales SA Inflight Entertainment and Connectivity Basic Information
- 9.1.2 Thales SA Inflight Entertainment and Connectivity Product Overview
- 9.1.3 Thales SA Inflight Entertainment and Connectivity Product Market Performance
- 9.1.4 Thales SA Business Overview
- 9.1.5 Thales SA Inflight Entertainment and Connectivity SWOT Analysis
- 9.1.6 Thales SA Recent Developments
- 9.2 Lufthansa Systems
 - 9.2.1 Lufthansa Systems Inflight Entertainment and Connectivity Basic Information
 - 9.2.2 Lufthansa Systems Inflight Entertainment and Connectivity Product Overview
- 9.2.3 Lufthansa Systems Inflight Entertainment and Connectivity Product Market Performance
 - 9.2.4 Lufthansa Systems Business Overview
- 9.2.5 Lufthansa Systems Inflight Entertainment and Connectivity SWOT Analysis
- 9.2.6 Lufthansa Systems Recent Developments
- 9.3 Inmarsat Global Limited
- 9.3.1 Inmarsat Global Limited Inflight Entertainment and Connectivity Basic Information
- 9.3.2 Inmarsat Global Limited Inflight Entertainment and Connectivity Product Overview
- 9.3.3 Inmarsat Global Limited Inflight Entertainment and Connectivity Product Market Performance
 - 9.3.4 Inmarsat Global Limited Inflight Entertainment and Connectivity SWOT Analysis
 - 9.3.5 Inmarsat Global Limited Business Overview
 - 9.3.6 Inmarsat Global Limited Recent Developments
- 9.4 Panasonic Corporation
 - 9.4.1 Panasonic Corporation Inflight Entertainment and Connectivity Basic Information
- 9.4.2 Panasonic Corporation Inflight Entertainment and Connectivity Product Overview



- 9.4.3 Panasonic Corporation Inflight Entertainment and Connectivity Product Market Performance
 - 9.4.4 Panasonic Corporation Business Overview
 - 9.4.5 Panasonic Corporation Recent Developments
- 9.5 Immfly
 - 9.5.1 Immfly Inflight Entertainment and Connectivity Basic Information
 - 9.5.2 Immfly Inflight Entertainment and Connectivity Product Overview
 - 9.5.3 Immfly Inflight Entertainment and Connectivity Product Market Performance
 - 9.5.4 Immfly Business Overview
 - 9.5.5 Immfly Recent Developments
- 9.6 Burrana
 - 9.6.1 Burrana Inflight Entertainment and Connectivity Basic Information
- 9.6.2 Burrana Inflight Entertainment and Connectivity Product Overview
- 9.6.3 Burrana Inflight Entertainment and Connectivity Product Market Performance
- 9.6.4 Burrana Business Overview
- 9.6.5 Burrana Recent Developments
- 9.7 ViaSat Inc.
 - 9.7.1 ViaSat Inc. Inflight Entertainment and Connectivity Basic Information
 - 9.7.2 ViaSat Inc. Inflight Entertainment and Connectivity Product Overview
 - 9.7.3 ViaSat Inc. Inflight Entertainment and Connectivity Product Market Performance
 - 9.7.4 ViaSat Inc. Business Overview
 - 9.7.5 ViaSat Inc. Recent Developments
- 9.8 Raytheon Technologies Corporations
- 9.8.1 Raytheon Technologies Corporations Inflight Entertainment and Connectivity Basic Information
- 9.8.2 Raytheon Technologies Corporations Inflight Entertainment and Connectivity Product Overview
- 9.8.3 Raytheon Technologies Corporations Inflight Entertainment and Connectivity Product Market Performance
- 9.8.4 Raytheon Technologies Corporations Business Overview
- 9.8.5 Raytheon Technologies Corporations Recent Developments
- 9.9 Safran
 - 9.9.1 Safran Inflight Entertainment and Connectivity Basic Information
 - 9.9.2 Safran Inflight Entertainment and Connectivity Product Overview
 - 9.9.3 Safran Inflight Entertainment and Connectivity Product Market Performance
 - 9.9.4 Safran Business Overview
 - 9.9.5 Safran Recent Developments
- 9.10 Global Eagle Entertainment Inc.
- 9.10.1 Global Eagle Entertainment Inc. Inflight Entertainment and Connectivity Basic



Information

- 9.10.2 Global Eagle Entertainment Inc. Inflight Entertainment and Connectivity Product Overview
- 9.10.3 Global Eagle Entertainment Inc. Inflight Entertainment and Connectivity Product Market Performance
- 9.10.4 Global Eagle Entertainment Inc. Business Overview
- 9.10.5 Global Eagle Entertainment Inc. Recent Developments
- 9.11 Honeywell International Inc.
- 9.11.1 Honeywell International Inc. Inflight Entertainment and Connectivity Basic Information
- 9.11.2 Honeywell International Inc. Inflight Entertainment and Connectivity Product Overview
- 9.11.3 Honeywell International Inc. Inflight Entertainment and Connectivity Product Market Performance
- 9.11.4 Honeywell International Inc. Business Overview
- 9.11.5 Honeywell International Inc. Recent Developments
- 9.12 Gogo LLC
 - 9.12.1 Gogo LLC Inflight Entertainment and Connectivity Basic Information
 - 9.12.2 Gogo LLC Inflight Entertainment and Connectivity Product Overview
 - 9.12.3 Gogo LLC Inflight Entertainment and Connectivity Product Market Performance
 - 9.12.4 Gogo LLC Business Overview
 - 9.12.5 Gogo LLC Recent Developments

10 INFLIGHT ENTERTAINMENT AND CONNECTIVITY MARKET FORECAST BY REGION

- 10.1 Global Inflight Entertainment and Connectivity Market Size Forecast
- 10.2 Global Inflight Entertainment and Connectivity Market Forecast by Region
 - 10.2.1 North America Market Size Forecast by Country
- 10.2.2 Europe Inflight Entertainment and Connectivity Market Size Forecast by Country
- 10.2.3 Asia Pacific Inflight Entertainment and Connectivity Market Size Forecast by Region
- 10.2.4 South America Inflight Entertainment and Connectivity Market Size Forecast by Country
- 10.2.5 Middle East and Africa Forecasted Consumption of Inflight Entertainment and Connectivity by Country

11 FORECAST MARKET BY TYPE AND BY APPLICATION (2025-2030)



- 11.1 Global Inflight Entertainment and Connectivity Market Forecast by Type (2025-2030)
- 11.1.1 Global Forecasted Sales of Inflight Entertainment and Connectivity by Type (2025-2030)
- 11.1.2 Global Inflight Entertainment and Connectivity Market Size Forecast by Type (2025-2030)
- 11.1.3 Global Forecasted Price of Inflight Entertainment and Connectivity by Type (2025-2030)
- 11.2 Global Inflight Entertainment and Connectivity Market Forecast by Application (2025-2030)
- 11.2.1 Global Inflight Entertainment and Connectivity Sales (K Units) Forecast by Application
- 11.2.2 Global Inflight Entertainment and Connectivity Market Size (M USD) Forecast by Application (2025-2030)

12 CONCLUSION AND KEY FINDINGS



List Of Tables

LIST OF TABLES

- Table 1. Introduction of the Type
- Table 2. Introduction of the Application
- Table 3. Global Automobile Production by Country (Vehicle)
- Table 4. Importance and Development Potential of Automobiles in Various Countries
- Table 5. Global Automobile Production by Type
- Table 6. Importance and Development Potential of Automobiles in Various Type
- Table 7. Market Size (M USD) Segment Executive Summary
- Table 8. Inflight Entertainment and Connectivity Market Size Comparison by Region (M USD)
- Table 9. Global Inflight Entertainment and Connectivity Sales (K Units) by Manufacturers (2019-2024)
- Table 10. Global Inflight Entertainment and Connectivity Sales Market Share by Manufacturers (2019-2024)
- Table 11. Global Inflight Entertainment and Connectivity Revenue (M USD) by Manufacturers (2019-2024)
- Table 12. Global Inflight Entertainment and Connectivity Revenue Share by Manufacturers (2019-2024)
- Table 13. Company Type (Tier 1, Tier 2, and Tier 3) & (based on the Revenue in Inflight Entertainment and Connectivity as of 2022)
- Table 14. Global Market Inflight Entertainment and Connectivity Average Price (USD/Unit) of Key Manufacturers (2019-2024)
- Table 15. Manufacturers Inflight Entertainment and Connectivity Sales Sites and Area Served
- Table 16. Manufacturers Inflight Entertainment and Connectivity Product Type
- Table 17. Global Inflight Entertainment and Connectivity Manufacturers Market Concentration Ratio (CR5 and HHI)
- Table 18. Mergers & Acquisitions, Expansion Plans
- Table 19. Industry Chain Map of Inflight Entertainment and Connectivity
- Table 20. Market Overview of Key Raw Materials
- Table 21. Midstream Market Analysis
- Table 22. Downstream Customer Analysis
- Table 23. Key Development Trends
- Table 24. Driving Factors
- Table 25. Inflight Entertainment and Connectivity Market Challenges
- Table 26. Global Inflight Entertainment and Connectivity Sales by Type (K Units)



- Table 27. Global Inflight Entertainment and Connectivity Market Size by Type (M USD)
- Table 28. Global Inflight Entertainment and Connectivity Sales (K Units) by Type (2019-2024)
- Table 29. Global Inflight Entertainment and Connectivity Sales Market Share by Type (2019-2024)
- Table 30. Global Inflight Entertainment and Connectivity Market Size (M USD) by Type (2019-2024)
- Table 31. Global Inflight Entertainment and Connectivity Market Size Share by Type (2019-2024)
- Table 32. Global Inflight Entertainment and Connectivity Price (USD/Unit) by Type (2019-2024)
- Table 33. Global Inflight Entertainment and Connectivity Sales (K Units) by Application
- Table 34. Global Inflight Entertainment and Connectivity Market Size by Application
- Table 35. Global Inflight Entertainment and Connectivity Sales by Application (2019-2024) & (K Units)
- Table 36. Global Inflight Entertainment and Connectivity Sales Market Share by Application (2019-2024)
- Table 37. Global Inflight Entertainment and Connectivity Sales by Application (2019-2024) & (M USD)
- Table 38. Global Inflight Entertainment and Connectivity Market Share by Application (2019-2024)
- Table 39. Global Inflight Entertainment and Connectivity Sales Growth Rate by Application (2019-2024)
- Table 40. Global Inflight Entertainment and Connectivity Sales by Region (2019-2024) & (K Units)
- Table 41. Global Inflight Entertainment and Connectivity Sales Market Share by Region (2019-2024)
- Table 42. North America Inflight Entertainment and Connectivity Sales by Country (2019-2024) & (K Units)
- Table 43. Europe Inflight Entertainment and Connectivity Sales by Country (2019-2024) & (K Units)
- Table 44. Asia Pacific Inflight Entertainment and Connectivity Sales by Region (2019-2024) & (K Units)
- Table 45. South America Inflight Entertainment and Connectivity Sales by Country (2019-2024) & (K Units)
- Table 46. Middle East and Africa Inflight Entertainment and Connectivity Sales by Region (2019-2024) & (K Units)
- Table 47. Thales SA Inflight Entertainment and Connectivity Basic Information
- Table 48. Thales SA Inflight Entertainment and Connectivity Product Overview



- Table 49. Thales SA Inflight Entertainment and Connectivity Sales (K Units), Revenue
- (M USD), Price (USD/Unit) and Gross Margin (2019-2024)
- Table 50. Thales SA Business Overview
- Table 51. Thales SA Inflight Entertainment and Connectivity SWOT Analysis
- Table 52. Thales SA Recent Developments
- Table 53. Lufthansa Systems Inflight Entertainment and Connectivity Basic Information
- Table 54. Lufthansa Systems Inflight Entertainment and Connectivity Product Overview
- Table 55. Lufthansa Systems Inflight Entertainment and Connectivity Sales (K Units),
- Revenue (M USD), Price (USD/Unit) and Gross Margin (2019-2024)
- Table 56. Lufthansa Systems Business Overview
- Table 57. Lufthansa Systems Inflight Entertainment and Connectivity SWOT Analysis
- Table 58. Lufthansa Systems Recent Developments
- Table 59. Inmarsat Global Limited Inflight Entertainment and Connectivity Basic Information
- Table 60. Inmarsat Global Limited Inflight Entertainment and Connectivity Product Overview
- Table 61. Inmarsat Global Limited Inflight Entertainment and Connectivity Sales (K
- Units), Revenue (M USD), Price (USD/Unit) and Gross Margin (2019-2024)
- Table 62. Inmarsat Global Limited Inflight Entertainment and Connectivity SWOT Analysis
- Table 63. Inmarsat Global Limited Business Overview
- Table 64. Inmarsat Global Limited Recent Developments
- Table 65. Panasonic Corporation Inflight Entertainment and Connectivity Basic Information
- Table 66. Panasonic Corporation Inflight Entertainment and Connectivity Product Overview
- Table 67. Panasonic Corporation Inflight Entertainment and Connectivity Sales (K
- Units), Revenue (M USD), Price (USD/Unit) and Gross Margin (2019-2024)
- Table 68. Panasonic Corporation Business Overview
- Table 69. Panasonic Corporation Recent Developments
- Table 70. Immfly Inflight Entertainment and Connectivity Basic Information
- Table 71. Immfly Inflight Entertainment and Connectivity Product Overview
- Table 72. Immfly Inflight Entertainment and Connectivity Sales (K Units), Revenue (M
- USD), Price (USD/Unit) and Gross Margin (2019-2024)
- Table 73. Immfly Business Overview
- Table 74. Immfly Recent Developments
- Table 75. Burrana Inflight Entertainment and Connectivity Basic Information
- Table 76. Burrana Inflight Entertainment and Connectivity Product Overview
- Table 77. Burrana Inflight Entertainment and Connectivity Sales (K Units), Revenue (M



- USD), Price (USD/Unit) and Gross Margin (2019-2024)
- Table 78. Burrana Business Overview
- Table 79. Burrana Recent Developments
- Table 80. ViaSat Inc. Inflight Entertainment and Connectivity Basic Information
- Table 81. ViaSat Inc. Inflight Entertainment and Connectivity Product Overview
- Table 82. ViaSat Inc. Inflight Entertainment and Connectivity Sales (K Units), Revenue
- (M USD), Price (USD/Unit) and Gross Margin (2019-2024)
- Table 83. ViaSat Inc. Business Overview
- Table 84. ViaSat Inc. Recent Developments
- Table 85. Raytheon Technologies Corporations Inflight Entertainment and Connectivity Basic Information
- Table 86. Raytheon Technologies Corporations Inflight Entertainment and Connectivity Product Overview
- Table 87. Raytheon Technologies Corporations Inflight Entertainment and Connectivity
- Sales (K Units), Revenue (M USD), Price (USD/Unit) and Gross Margin (2019-2024)
- Table 88. Raytheon Technologies Corporations Business Overview
- Table 89. Raytheon Technologies Corporations Recent Developments
- Table 90. Safran Inflight Entertainment and Connectivity Basic Information
- Table 91. Safran Inflight Entertainment and Connectivity Product Overview
- Table 92. Safran Inflight Entertainment and Connectivity Sales (K Units), Revenue (M
- USD), Price (USD/Unit) and Gross Margin (2019-2024)
- Table 93. Safran Business Overview
- Table 94. Safran Recent Developments
- Table 95. Global Eagle Entertainment Inc. Inflight Entertainment and Connectivity Basic Information
- Table 96. Global Eagle Entertainment Inc. Inflight Entertainment and Connectivity Product Overview
- Table 97. Global Eagle Entertainment Inc. Inflight Entertainment and Connectivity Sales
- (K Units), Revenue (M USD), Price (USD/Unit) and Gross Margin (2019-2024)
- Table 98. Global Eagle Entertainment Inc. Business Overview
- Table 99. Global Eagle Entertainment Inc. Recent Developments
- Table 100. Honeywell International Inc. Inflight Entertainment and Connectivity Basic Information
- Table 101. Honeywell International Inc. Inflight Entertainment and Connectivity Product Overview
- Table 102. Honeywell International Inc. Inflight Entertainment and Connectivity Sales (K
- Units), Revenue (M USD), Price (USD/Unit) and Gross Margin (2019-2024)
- Table 103. Honeywell International Inc. Business Overview
- Table 104. Honeywell International Inc. Recent Developments



- Table 105. Gogo LLC Inflight Entertainment and Connectivity Basic Information
- Table 106. Gogo LLC Inflight Entertainment and Connectivity Product Overview
- Table 107. Gogo LLC Inflight Entertainment and Connectivity Sales (K Units), Revenue (M USD), Price (USD/Unit) and Gross Margin (2019-2024)
- Table 108. Gogo LLC Business Overview
- Table 109. Gogo LLC Recent Developments
- Table 110. Global Inflight Entertainment and Connectivity Sales Forecast by Region (2025-2030) & (K Units)
- Table 111. Global Inflight Entertainment and Connectivity Market Size Forecast by Region (2025-2030) & (M USD)
- Table 112. North America Inflight Entertainment and Connectivity Sales Forecast by Country (2025-2030) & (K Units)
- Table 113. North America Inflight Entertainment and Connectivity Market Size Forecast by Country (2025-2030) & (M USD)
- Table 114. Europe Inflight Entertainment and Connectivity Sales Forecast by Country (2025-2030) & (K Units)
- Table 115. Europe Inflight Entertainment and Connectivity Market Size Forecast by Country (2025-2030) & (M USD)
- Table 116. Asia Pacific Inflight Entertainment and Connectivity Sales Forecast by Region (2025-2030) & (K Units)
- Table 117. Asia Pacific Inflight Entertainment and Connectivity Market Size Forecast by Region (2025-2030) & (M USD)
- Table 118. South America Inflight Entertainment and Connectivity Sales Forecast by Country (2025-2030) & (K Units)
- Table 119. South America Inflight Entertainment and Connectivity Market Size Forecast by Country (2025-2030) & (M USD)
- Table 120. Middle East and Africa Inflight Entertainment and Connectivity Consumption Forecast by Country (2025-2030) & (Units)
- Table 121. Middle East and Africa Inflight Entertainment and Connectivity Market Size Forecast by Country (2025-2030) & (M USD)
- Table 122. Global Inflight Entertainment and Connectivity Sales Forecast by Type (2025-2030) & (K Units)
- Table 123. Global Inflight Entertainment and Connectivity Market Size Forecast by Type (2025-2030) & (M USD)
- Table 124. Global Inflight Entertainment and Connectivity Price Forecast by Type (2025-2030) & (USD/Unit)
- Table 125. Global Inflight Entertainment and Connectivity Sales (K Units) Forecast by Application (2025-2030)
- Table 126. Global Inflight Entertainment and Connectivity Market Size Forecast by



Application (2025-2030) & (M USD)



List Of Figures

LIST OF FIGURES

- Figure 1. Product Picture of Inflight Entertainment and Connectivity
- Figure 2. Data Triangulation
- Figure 3. Key Caveats
- Figure 4. Global Inflight Entertainment and Connectivity Market Size (M USD), 2019-2030
- Figure 5. Global Inflight Entertainment and Connectivity Market Size (M USD) (2019-2030)
- Figure 6. Global Inflight Entertainment and Connectivity Sales (K Units) & (2019-2030)
- Figure 7. Evaluation Matrix of Segment Market Development Potential (Type)
- Figure 8. Evaluation Matrix of Segment Market Development Potential (Application)
- Figure 9. Evaluation Matrix of Regional Market Development Potential
- Figure 10. Inflight Entertainment and Connectivity Market Size by Country (M USD)
- Figure 11. Inflight Entertainment and Connectivity Sales Share by Manufacturers in 2023
- Figure 12. Global Inflight Entertainment and Connectivity Revenue Share by Manufacturers in 2023
- Figure 13. Inflight Entertainment and Connectivity Market Share by Company Type (Tier 1, Tier 2 and Tier 3): 2023
- Figure 14. Global Market Inflight Entertainment and Connectivity Average Price (USD/Unit) of Key Manufacturers in 2023
- Figure 15. The Global 5 and 10 Largest Players: Market Share by Inflight Entertainment and Connectivity Revenue in 2023
- Figure 16. Evaluation Matrix of Segment Market Development Potential (Type)
- Figure 17. Global Inflight Entertainment and Connectivity Market Share by Type
- Figure 18. Sales Market Share of Inflight Entertainment and Connectivity by Type (2019-2024)
- Figure 19. Sales Market Share of Inflight Entertainment and Connectivity by Type in 2023
- Figure 20. Market Size Share of Inflight Entertainment and Connectivity by Type (2019-2024)
- Figure 21. Market Size Market Share of Inflight Entertainment and Connectivity by Type in 2023
- Figure 22. Evaluation Matrix of Segment Market Development Potential (Application)
- Figure 23. Global Inflight Entertainment and Connectivity Market Share by Application
- Figure 24. Global Inflight Entertainment and Connectivity Sales Market Share by



Application (2019-2024)

Figure 25. Global Inflight Entertainment and Connectivity Sales Market Share by Application in 2023

Figure 26. Global Inflight Entertainment and Connectivity Market Share by Application (2019-2024)

Figure 27. Global Inflight Entertainment and Connectivity Market Share by Application in 2023

Figure 28. Global Inflight Entertainment and Connectivity Sales Growth Rate by Application (2019-2024)

Figure 29. Global Inflight Entertainment and Connectivity Sales Market Share by Region (2019-2024)

Figure 30. North America Inflight Entertainment and Connectivity Sales and Growth Rate (2019-2024) & (K Units)

Figure 31. North America Inflight Entertainment and Connectivity Sales Market Share by Country in 2023

Figure 32. U.S. Inflight Entertainment and Connectivity Sales and Growth Rate (2019-2024) & (K Units)

Figure 33. Canada Inflight Entertainment and Connectivity Sales (K Units) and Growth Rate (2019-2024)

Figure 34. Mexico Inflight Entertainment and Connectivity Sales (Units) and Growth Rate (2019-2024)

Figure 35. Europe Inflight Entertainment and Connectivity Sales and Growth Rate (2019-2024) & (K Units)

Figure 36. Europe Inflight Entertainment and Connectivity Sales Market Share by Country in 2023

Figure 37. Germany Inflight Entertainment and Connectivity Sales and Growth Rate (2019-2024) & (K Units)

Figure 38. France Inflight Entertainment and Connectivity Sales and Growth Rate (2019-2024) & (K Units)

Figure 39. U.K. Inflight Entertainment and Connectivity Sales and Growth Rate (2019-2024) & (K Units)

Figure 40. Italy Inflight Entertainment and Connectivity Sales and Growth Rate (2019-2024) & (K Units)

Figure 41. Russia Inflight Entertainment and Connectivity Sales and Growth Rate (2019-2024) & (K Units)

Figure 42. Asia Pacific Inflight Entertainment and Connectivity Sales and Growth Rate (K Units)

Figure 43. Asia Pacific Inflight Entertainment and Connectivity Sales Market Share by Region in 2023



Figure 44. China Inflight Entertainment and Connectivity Sales and Growth Rate (2019-2024) & (K Units)

Figure 45. Japan Inflight Entertainment and Connectivity Sales and Growth Rate (2019-2024) & (K Units)

Figure 46. South Korea Inflight Entertainment and Connectivity Sales and Growth Rate (2019-2024) & (K Units)

Figure 47. India Inflight Entertainment and Connectivity Sales and Growth Rate (2019-2024) & (K Units)

Figure 48. Southeast Asia Inflight Entertainment and Connectivity Sales and Growth Rate (2019-2024) & (K Units)

Figure 49. South America Inflight Entertainment and Connectivity Sales and Growth Rate (K Units)

Figure 50. South America Inflight Entertainment and Connectivity Sales Market Share by Country in 2023

Figure 51. Brazil Inflight Entertainment and Connectivity Sales and Growth Rate (2019-2024) & (K Units)

Figure 52. Argentina Inflight Entertainment and Connectivity Sales and Growth Rate (2019-2024) & (K Units)

Figure 53. Columbia Inflight Entertainment and Connectivity Sales and Growth Rate (2019-2024) & (K Units)

Figure 54. Middle East and Africa Inflight Entertainment and Connectivity Sales and Growth Rate (K Units)

Figure 55. Middle East and Africa Inflight Entertainment and Connectivity Sales Market Share by Region in 2023

Figure 56. Saudi Arabia Inflight Entertainment and Connectivity Sales and Growth Rate (2019-2024) & (K Units)

Figure 57. UAE Inflight Entertainment and Connectivity Sales and Growth Rate (2019-2024) & (K Units)

Figure 58. Egypt Inflight Entertainment and Connectivity Sales and Growth Rate (2019-2024) & (K Units)

Figure 59. Nigeria Inflight Entertainment and Connectivity Sales and Growth Rate (2019-2024) & (K Units)

Figure 60. South Africa Inflight Entertainment and Connectivity Sales and Growth Rate (2019-2024) & (K Units)

Figure 61. Global Inflight Entertainment and Connectivity Sales Forecast by Volume (2019-2030) & (K Units)

Figure 62. Global Inflight Entertainment and Connectivity Market Size Forecast by Value (2019-2030) & (M USD)

Figure 63. Global Inflight Entertainment and Connectivity Sales Market Share Forecast



by Type (2025-2030)

Figure 64. Global Inflight Entertainment and Connectivity Market Share Forecast by Type (2025-2030)

Figure 65. Global Inflight Entertainment and Connectivity Sales Forecast by Application (2025-2030)

Figure 66. Global Inflight Entertainment and Connectivity Market Share Forecast by Application (2025-2030)



I would like to order

Product name: Global Inflight Entertainment and Connectivity Market Research Report 2024(Status and

Outlook)

Product link: https://marketpublishers.com/r/GB1EE01E85CAEN.html

Price: US\$ 3,200.00 (Single User License / Electronic Delivery)

If you want to order Corporate License or Hard Copy, please, contact our Customer

Service:

info@marketpublishers.com

Payment

To pay by Credit Card (Visa, MasterCard, American Express, PayPal), please, click button on product page https://marketpublishers.com/r/GB1EE01E85CAEN.html

To pay by Wire Transfer, please, fill in your contact details in the form below:

First name:	
Last name:	
Email:	
Company:	
Address:	
City:	
Zip code:	
Country:	
Tel:	
Fax:	
Your message:	
	**All fields are required
	Custumer signature

Please, note that by ordering from marketpublishers.com you are agreeing to our Terms & Conditions at https://marketpublishers.com/docs/terms.html

To place an order via fax simply print this form, fill in the information below and fax the completed form to +44 20 7900 3970



