

Global Distributed Rendering Market Research Report 2026(Status and Outlook)

<https://marketpublishers.com/r/G09C04319714EN.html>

Date: February 2026

Pages: 86

Price: US\$ 2,980.00 (Single User License)

ID: G09C04319714EN

Abstracts

Distributed rendering is a technology that decomposes and distributes complex rendering tasks to multiple computers or multiple processing units for parallel computing, working together over a network to improve rendering speed and efficiency. It can significantly shorten the generation time of large scenes or high-quality images, and is widely used in film special effects, animation production, and large-scale 3D visualization. It is particularly suitable for rendering tasks that require a large amount of computing resources and high-precision output.

The global Distributed Rendering market size was estimated at USD 1147.0 million in 2025 and is projected to grow at a compound annual growth rate (CAGR) of 8.70% during the forecast period.

This report offers a comprehensive and in-depth analysis of the global Distributed Rendering market, covering all critical facets from a broad macroeconomic overview to detailed micro-level insights. It examines market size, competitive landscape, emerging development trends, niche segments, key drivers and challenges, as well as conducts SWOT and value chain analyses.

The insights provided enable readers to understand the competitive dynamics within the industry and formulate effective strategies to enhance profitability and market positioning. Additionally, the report presents a clear framework for evaluating the current status and future outlook of business organizations operating in this sector.

A significant focus of this report lies in the competitive landscape of the global Distributed Rendering market. It offers detailed profiles of major players, including their market shares, performance metrics, product portfolios, and operational status. This

enables stakeholders to identify leading competitors and gain a nuanced understanding of market rivalry and structure.

In summary, this report serves as an essential resource for industry participants, investors, researchers, consultants, and business strategists, as well as anyone planning to enter or expand their presence in the Distributed Rendering market.

Global Distributed Rendering Market: Market Segmentation Analysis

This research report provides a detailed segmentation of the market by region (country), key manufacturers, product type, and application. Market segmentation divides the overall market into distinct subsets based on factors such as product categories, end-user industries, geographic locations, and other relevant criteria.

A clear understanding of these market segments enables decision-makers to tailor their product development, sales, and marketing strategies more effectively to meet the unique needs of each segment. Leveraging market segmentation insights can significantly enhance targeted approaches, optimize resource allocation, and accelerate product innovation cycles by aligning offerings with the specific demands of diverse customer groups.

Key Company

Rayvision
RebusFarm
iRender
Megarender
Beijing Shinewonder Technology. Ltd.

Market Segmentation (by Type)

CPU-based Distributed Rendering
GPU-based Distributed Rendering

Market Segmentation (by Application)

Architecture and Design
Games
Film and Animation

Other

Geographic Segmentation

North America (USA, Canada, Mexico)

Europe (Germany, UK, France, Russia, Italy, Rest of Europe)

Asia-Pacific (China, Japan, South Korea, India, Southeast Asia, Rest of Asia-Pacific)

South America (Brazil, Argentina, Columbia, Rest of South America)

The Middle East and Africa (Saudi Arabia, UAE, Egypt, Nigeria, South Africa, Rest of MEA)

Key Benefits of This Market Research:

Industry drivers, restraints, and opportunities covered in the study

Neutral perspective on the market performance

Recent industry trends and developments

Competitive landscape & strategies of key players

Potential & niche segments and regions exhibiting promising growth covered

Historical, current, and projected market size, in terms of value

In-depth analysis of the Distributed Rendering Market

Overview of the regional outlook of the Distributed Rendering Market:

Customization of the Report

In case of any queries or customization requirements, please connect with our sales team, who will ensure that your requirements are met.

Chapter Outline

Chapter 1 mainly introduces the statistical scope of the report, market division standards, and market research methods.

Chapter 2 is an executive summary of different market segments (by region, product type, application, etc), including the market size of each market segment, future development potential, and so on. It offers a high-level view of the current state of the Distributed Rendering Market and its likely evolution in the short to mid-term, and long term.

Chapter 3 makes a detailed analysis of the market's competitive landscape of the

market and provides the market share, capacity, output, price, latest development plan, merger, and acquisition information of the main manufacturers in the market.

Chapter 4 is the analysis of the whole market industrial chain, including the upstream and downstream of the industry, as well as Porter's five forces analysis.

Chapter 5 introduces the latest developments of the market, the driving factors and restrictive factors of the market, the challenges and risks faced by manufacturers in the industry, and the analysis of relevant policies in the industry.

Chapter 6 provides the analysis of various market segments according to product types, covering the market size and development potential of each market segment, to help readers find the blue ocean market in different market segments.

Chapter 7 provides the analysis of various market segments according to application, covering the market size and development potential of each market segment, to help readers find the blue ocean market in different downstream markets.

Chapter 8 provides a quantitative analysis of the market size and development potential of each region and its main countries and introduces the market development, future development prospects, market space, and capacity of each country in the world.

Chapter 9 shares the main producing countries of Distributed Rendering, their output value, profit level, regional supply, production capacity layout, etc. from the supply side.

Chapter 10 introduces the basic situation of the main companies in the market in detail, including product sales revenue, sales volume, price, gross profit margin, market share, product introduction, recent development, etc.

Chapter 11 provides a quantitative analysis of the market size and development potential of each region in the next five years.

Chapter 12 provides a quantitative analysis of the market size and development potential of each market segment in the next five years.

Chapter 13 is the main points and conclusions of the report.

Key Reasons to Buy this Report:

Access to date statistics compiled by our researchers. These provide you with historical and forecast data, which is analyzed to tell you why your market is set to change

This enables you to anticipate market changes to remain ahead of your competitors

You will be able to copy data from the Excel spreadsheet straight into your marketing plans, business presentations, or other strategic documents

The concise analysis, clear graph, and table format will enable you to pinpoint the information you require quickly

Provision of market value data for each segment and sub-segment

Indicates the region and segment that is expected to witness the fastest growth as well as to dominate the market

Analysis by geography highlighting the consumption of the product/service in the region as well as indicating the factors that are affecting the market within each region

Competitive landscape which incorporates the market ranking of the major players, along with new service/product launches, partnerships, business expansions, and acquisitions in the past five years of companies profiled

Extensive company profiles comprising of company overview, company insights, product benchmarking, and SWOT analysis for the major market players

The current as well as the future market outlook of the industry concerning recent developments which involve growth opportunities and drivers as well as challenges and restraints of both emerging as well as developed regions

Includes in-depth analysis of the market from various perspectives through Porter's five forces analysis

Provides insight into the market through Value Chain

Market dynamics scenario, along with growth opportunities of the market in the years to come

6-month post-sales analyst support

Customization of the Report

In case of any queries or customization requirements, please connect with our sales team, who will ensure that your requirements are met.

Contents

1 RESEARCH METHODOLOGY AND STATISTICAL SCOPE

- 1.1 Market Definition and Statistical Scope of Distributed Rendering
- 1.2 Key Market Segments
 - 1.2.1 Distributed Rendering Segment by Type
 - 1.2.2 Distributed Rendering Segment by Application
- 1.3 Methodology & Sources of Information
 - 1.3.1 Research Methodology
 - 1.3.2 Research Process
 - 1.3.3 Market Breakdown and Data Triangulation
 - 1.3.4 Base Year
 - 1.3.5 Report Assumptions & Caveats

2 DISTRIBUTED RENDERING MARKET OVERVIEW

- 2.1 Global Market Overview
- 2.2 Market Segment Executive Summary
- 2.3 Global Market Size by Region

3 DISTRIBUTED RENDERING MARKET COMPETITIVE LANDSCAPE

- 3.1 Company Assessment Quadrant
- 3.2 Global Distributed Rendering Product Life Cycle
- 3.3 Global Distributed Rendering Revenue Market Share by Company (2020-2025)
- 3.4 Distributed Rendering Market Share by Company Type (Tier 1, Tier 2, and Tier 3)
- 3.5 Headquarters, Areas Served, and Product Types of Major Players
- 3.6 Distributed Rendering Market Competitive Situation and Trends
 - 3.6.1 Distributed Rendering Market Concentration Rate
 - 3.6.2 Global 5 and 10 Largest Distributed Rendering Players Market Share by Revenue
 - 3.6.3 Mergers & Acquisitions, Expansion

4 DISTRIBUTED RENDERING VALUE CHAIN ANALYSIS

- 4.1 Distributed Rendering Value Chain Analysis
- 4.2 Midstream Market Analysis
- 4.3 Downstream Customer Analysis

5 THE DEVELOPMENT AND DYNAMICS OF DISTRIBUTED RENDERING MARKET

- 5.1 Key Development Trends
- 5.2 Driving Factors
- 5.3 Market Challenges
- 5.4 Industry News
 - 5.4.1 New Product Developments
 - 5.4.2 Mergers & Acquisitions
 - 5.4.3 Expansions
 - 5.4.4 Collaboration/Supply Contracts
- 5.5 PEST Analysis
 - 5.5.1 Industry Policies Analysis
 - 5.5.2 Economic Environment Analysis
 - 5.5.3 Social Environment Analysis
 - 5.5.4 Technological Environment Analysis
- 5.6 Global Distributed Rendering Market Porter's Five Forces Analysis

6 DISTRIBUTED RENDERING MARKET SEGMENTATION BY TYPE

- 6.1 Evaluation Matrix of Segment Market Development Potential (Type)
- 6.2 Global Distributed Rendering Market by Type (2020-2025)
- 6.3 Global Distributed Rendering Market Size Growth Rate by Type (2021-2025)

7 DISTRIBUTED RENDERING MARKET SEGMENTATION BY APPLICATION

- 7.1 Evaluation Matrix of Segment Market Development Potential (Application)
- 7.2 Global Distributed Rendering Market Size (M USD) by Application (2020-2025)
- 7.3 Global Distributed Rendering Market Size Growth Rate by Application (2021-2025)

8 DISTRIBUTED RENDERING MARKET SEGMENTATION BY REGION

- 8.1 Global Distributed Rendering Market Size by Region
 - 8.1.1 Global Distributed Rendering Market Size by Region
 - 8.1.2 Global Distributed Rendering Market Size Market Share by Region
- 8.2 North America
 - 8.2.1 North America Distributed Rendering Market Size by Country
 - 8.2.2 U.S.
 - 8.2.3 Canada

- 8.2.4 Mexico
- 8.3 Europe
 - 8.3.1 Europe Distributed Rendering Market Size by Country
 - 8.3.2 Germany
 - 8.3.3 France
 - 8.3.4 U.K.
 - 8.3.5 Italy
 - 8.3.6 Spain
- 8.4 Asia Pacific
 - 8.4.1 Asia Pacific Distributed Rendering Market Size by Region
 - 8.4.2 China
 - 8.4.3 Japan
 - 8.4.4 South Korea
 - 8.4.5 India
 - 8.4.6 Southeast Asia
- 8.5 South America
 - 8.5.1 South America Distributed Rendering Market Size by Country
 - 8.5.2 Brazil
 - 8.5.3 Argentina
 - 8.5.4 Columbia
- 8.6 Middle East and Africa
 - 8.6.1 Middle East and Africa Distributed Rendering Market Size by Region
 - 8.6.2 Saudi Arabia
 - 8.6.3 UAE
 - 8.6.4 Egypt
 - 8.6.5 Nigeria
 - 8.6.6 South Africa

9 KEY COMPANIES PROFILE

- 9.1 Rayvision
 - 9.1.1 Rayvision Basic Information
 - 9.1.2 Rayvision Distributed Rendering Product Overview
 - 9.1.3 Rayvision Distributed Rendering Product Market Performance
 - 9.1.4 Rayvision SWOT Analysis
 - 9.1.5 Rayvision Business Overview
 - 9.1.6 Rayvision Recent Developments
- 9.2 RebusFarm
 - 9.2.1 RebusFarm Basic Information

- 9.2.2 RebusFarm Distributed Rendering Product Overview
- 9.2.3 RebusFarm Distributed Rendering Product Market Performance
- 9.2.4 RebusFarm SWOT Analysis
- 9.2.5 RebusFarm Business Overview
- 9.2.6 RebusFarm Recent Developments
- 9.3 iRender
 - 9.3.1 iRender Basic Information
 - 9.3.2 iRender Distributed Rendering Product Overview
 - 9.3.3 iRender Distributed Rendering Product Market Performance
 - 9.3.4 iRender SWOT Analysis
 - 9.3.5 iRender Business Overview
 - 9.3.6 iRender Recent Developments
- 9.4 Megarender
 - 9.4.1 Megarender Basic Information
 - 9.4.2 Megarender Distributed Rendering Product Overview
 - 9.4.3 Megarender Distributed Rendering Product Market Performance
 - 9.4.4 Megarender Business Overview
 - 9.4.5 Megarender Recent Developments
- 9.5 Beijing Shinewonder Technology. Ltd.
 - 9.5.1 Beijing Shinewonder Technology. Ltd. Basic Information
 - 9.5.2 Beijing Shinewonder Technology. Ltd. Distributed Rendering Product Overview
 - 9.5.3 Beijing Shinewonder Technology. Ltd. Distributed Rendering Product Market Performance
 - 9.5.4 Beijing Shinewonder Technology. Ltd. Business Overview
 - 9.5.5 Beijing Shinewonder Technology. Ltd. Recent Developments

10 DISTRIBUTED RENDERING MARKET FORECAST BY REGION

- 10.1 Global Distributed Rendering Market Size Forecast
- 10.2 Global Distributed Rendering Market Forecast by Region
 - 10.2.1 North America Market Size Forecast by Country
 - 10.2.2 Europe Distributed Rendering Market Size Forecast by Country
 - 10.2.3 Asia Pacific Distributed Rendering Market Size Forecast by Region
 - 10.2.4 South America Distributed Rendering Market Size Forecast by Country
 - 10.2.5 Middle East and Africa Forecasted Sales of Distributed Rendering by Country

11 FORECAST MARKET BY TYPE AND BY APPLICATION (2026-2035)

- 11.1 Global Distributed Rendering Market Forecast by Type (2026-2035)

11.1.1 Global Distributed Rendering Market Size Forecast by Type (2026-2035)

11.2 Global Distributed Rendering Market Forecast by Application (2026-2035)

11.2.1 Global Distributed Rendering Market Size (M USD) Forecast by Application (2026-2035)

12 CONCLUSION AND KEY FINDINGS

List Of Tables

LIST OF TABLES

- Table 1. Introduction of the Type
- Table 2. Introduction of the Application
- Table 3. Global Distributed Rendering Market Size by Type (M USD)
- Table 4. Global Distributed Rendering Market Size by Application
- Table 5. Distributed Rendering Market Size Comparison by Region (M USD)
- Table 6. Global Distributed Rendering Revenue (M USD) by Company (2020-2025)
- Table 7. Global Distributed Rendering Revenue Share by Company (2020-2025)
- Table 8. Company Type (Tier 1, Tier 2, and Tier 3) & (based on the Revenue in Distributed Rendering as of 2025)
- Table 9. Headquarters, Areas Served, and Product Types of Major Players
- Table 10. Product Type of Major Players
- Table 11. Global Distributed Rendering Company Market Concentration Ratio (CR5 and HHI)
- Table 12. Mergers & Acquisitions, Expansion Plans
- Table 13. Midstream Market Analysis
- Table 14. Downstream Customer Analysis
- Table 15. Key Development Trends
- Table 16. Driving Factors
- Table 17. Distributed Rendering Market Challenges
- Table 18. Goldman Sachs' forecast real GDP growth rate for 2024-2026
- Table 19. S&P Global ' Forecast Real GDP Growth Rate For 2024-2027
- Table 20. World Bank ' Forecast Real GDP Growth Rate For 2024-2026
- Table 21. Global Distributed Rendering Market Size by Type (M USD)
- Table 22. Global Distributed Rendering Market Size (M USD) by Type (2020-2025)
- Table 23. Global Distributed Rendering Market Share by Type (2020-2025)
- Table 24. Global Distributed Rendering Market Size Growth Rate by Type (2021-2025)
- Table 25. Global Distributed Rendering Market Size by Application
- Table 26. Global Distributed Rendering Market Size by Application (2020-2025) & (M USD)
- Table 27. Global Distributed Rendering Market Share by Application (2020-2025)
- Table 28. Global Distributed Rendering Market Size Growth Rate by Application (2021-2025)
- Table 29. Global Distributed Rendering Market Size by Region (2020-2025) & (M USD)
- Table 30. Global Distributed Rendering Market Size Market Share by Region (2020-2025)

Table 31. North America Distributed Rendering Market Size by Country (2020-2025) & (M USD)

Table 32. Europe Distributed Rendering Market Size by Country (2020-2025) & (M USD)

Table 33. Asia Pacific Distributed Rendering Market Size by Region (2020-2025) & (M USD)

Table 34. South America Distributed Rendering Market Size by Country (2020-2025) & (M USD)

Table 35. Middle East and Africa Distributed Rendering Market Size by Region (2020-2025) & (M USD)

Table 36. Rayvision Basic Information

Table 37. Rayvision Distributed Rendering Product Overview

Table 38. Rayvision Distributed Rendering Revenue (M USD) and Gross Margin (2020-2025)

Table 39. Rayvision SWOT Analysis

Table 40. Rayvision Business Overview

Table 41. Rayvision Recent Developments

Table 42. RebusFarm Basic Information

Table 43. RebusFarm Distributed Rendering Product Overview

Table 44. RebusFarm Distributed Rendering Revenue (M USD) and Gross Margin (2020-2025)

Table 45. RebusFarm SWOT Analysis

Table 46. RebusFarm Business Overview

Table 47. RebusFarm Recent Developments

Table 48. iRender Basic Information

Table 49. iRender Distributed Rendering Product Overview

Table 50. iRender Distributed Rendering Revenue (M USD) and Gross Margin (2020-2025)

Table 51. iRender SWOT Analysis

Table 52. iRender Business Overview

Table 53. iRender Recent Developments

Table 54. Megarender Basic Information

Table 55. Megarender Distributed Rendering Product Overview

Table 56. Megarender Distributed Rendering Revenue (M USD) and Gross Margin (2020-2025)

Table 57. Megarender Business Overview

Table 58. Megarender Recent Developments

Table 59. Beijing Shinewonder Technology. Ltd. Basic Information

Table 60. Beijing Shinewonder Technology. Ltd. Distributed Rendering Product

Overview

Table 61. Beijing Shinewonder Technology. Ltd. Distributed Rendering Revenue (M USD) and Gross Margin (2020-2025)

Table 62. Beijing Shinewonder Technology. Ltd. Business Overview

Table 63. Beijing Shinewonder Technology. Ltd. Recent Developments

Table 64. Global Distributed Rendering Market Size Forecast by Region (2026-2035) & (M USD)

Table 65. North America Distributed Rendering Market Size Forecast by Country (2026-2035) & (M USD)

Table 66. Europe Distributed Rendering Market Size Forecast by Country (2026-2035) & (M USD)

Table 67. Asia Pacific Distributed Rendering Market Size Forecast by Region (2026-2035) & (M USD)

Table 68. South America Distributed Rendering Market Size Forecast by Country (2026-2035) & (M USD)

Table 69. Middle East and Africa Distributed Rendering Market Size Forecast by Country (2026-2035) & (M USD)

Table 70. Global Distributed Rendering Market Size Forecast by Type (2026-2035) & (M USD)

Table 71. Global Distributed Rendering Market Size Forecast by Application (2026-2035) & (M USD)

List Of Figures

LIST OF FIGURES

- Figure 1. Industry Chain of Distributed Rendering
- Figure 2. Data Triangulation
- Figure 3. Key Caveats
- Figure 4. Global Distributed Rendering Market Size (M USD), 2025-2035
- Figure 5. Global Distributed Rendering Market Size (M USD) (2020-2035)
- Figure 6. Evaluation Matrix of Segment Market Development Potential (Type)
- Figure 7. Evaluation Matrix of Segment Market Development Potential (Application)
- Figure 8. Evaluation Matrix of Regional Market Development Potential
- Figure 9. Distributed Rendering Market Size by Country (M USD)
- Figure 10. Company Assessment Quadrant
- Figure 11. Global Distributed Rendering Product Life Cycle
- Figure 12. Global Distributed Rendering Revenue Share by Company in 2025
- Figure 13. Distributed Rendering Market Share by Company Type (Tier 1, Tier 2 and Tier 3): 2025
- Figure 14. The Global 5 and 10 Largest Players: Market Share by Distributed Rendering Revenue in 2025
- Figure 15. Value Chain Map of Distributed Rendering
- Figure 16. Global Distributed Rendering Market PEST Analysis
- Figure 17. Global Distributed Rendering Market Porter's Five Forces Analysis
- Figure 18. Evaluation Matrix of Segment Market Development Potential (Type)
- Figure 19. Global Distributed Rendering Market Share by Type
- Figure 20. Market Share of Distributed Rendering by Type (2020-2025)
- Figure 21. Global Distributed Rendering Market Size Growth Rate by Type (2021-2025)
- Figure 22. Evaluation Matrix of Segment Market Development Potential (Application)
- Figure 23. Global Distributed Rendering Market Share by Application
- Figure 24. Global Distributed Rendering Market Share by Application (2020-2025)
- Figure 25. Global Distributed Rendering Market Share by Application in 2024
- Figure 26. Global Distributed Rendering Market Size Growth Rate by Application (2021-2025)
- Figure 27. Global Distributed Rendering Market Size Market Share by Region (2020-2025)
- Figure 28. North America Distributed Rendering Market Size and Growth Rate (2020-2025) & (M USD)
- Figure 29. North America Distributed Rendering Market Size Market Share by Country in 2024

Figure 30. U.S. Distributed Rendering Market Size and Growth Rate (2020-2025) & (M USD)

Figure 31. Canada Distributed Rendering Market Size (M USD) and Growth Rate (2020-2025)

Figure 32. Mexico Distributed Rendering Market Size (M USD) and Growth Rate (2020-2025)

Figure 33. Europe Distributed Rendering Market Size and Growth Rate (2020-2025) & (M USD)

Figure 34. Europe Distributed Rendering Market Share by Country in 2024

Figure 35. Germany Distributed Rendering Market Size and Growth Rate (2020-2025) & (M USD)

Figure 36. France Distributed Rendering Market Size and Growth Rate (2020-2025) & (M USD)

Figure 37. U.K. Distributed Rendering Market Size and Growth Rate (2020-2025) & (M USD)

Figure 38. Italy Distributed Rendering Market Size and Growth Rate (2020-2025) & (M USD)

Figure 39. Spain Distributed Rendering Market Size and Growth Rate (2020-2025) & (M USD)

Figure 40. Asia Pacific Distributed Rendering Market Size and Growth Rate (M USD)

Figure 41. Asia Pacific Distributed Rendering Market Size Market Share by Region in 2024

Figure 42. China Distributed Rendering Market Size and Growth Rate (2020-2025) & (M USD)

Figure 43. Japan Distributed Rendering Market Size and Growth Rate (2020-2025) & (M USD)

Figure 44. South Korea Distributed Rendering Market Size and Growth Rate (2020-2025) & (M USD)

Figure 45. India Distributed Rendering Market Size and Growth Rate (2020-2025) & (M USD)

Figure 46. Southeast Asia Distributed Rendering Market Size and Growth Rate (2020-2025) & (M USD)

Figure 47. South America Distributed Rendering Market Size and Growth Rate (M USD)

Figure 48. South America Distributed Rendering Market Size Market Share by Country in 2024

Figure 49. Brazil Distributed Rendering Market Size and Growth Rate (2020-2025) & (M USD)

Figure 50. Argentina Distributed Rendering Market Size and Growth Rate (2020-2025) & (M USD)

Figure 51. Columbia Distributed Rendering Market Size and Growth Rate (2020-2025) & (M USD)

Figure 52. Middle East and Africa Distributed Rendering Market Size and Growth Rate (M USD)

Figure 53. Middle East and Africa Distributed Rendering Market Size Market Share by Region in 2024

Figure 54. Saudi Arabia Distributed Rendering Market Size and Growth Rate (2020-2025) & (M USD)

Figure 55. UAE Distributed Rendering Market Size and Growth Rate (2020-2025) & (M USD)

Figure 56. Egypt Distributed Rendering Market Size and Growth Rate (2020-2025) & (M USD)

Figure 57. Nigeria Distributed Rendering Market Size and Growth Rate (2020-2025) & (M USD)

Figure 58. South Africa Distributed Rendering Market Size and Growth Rate (2020-2025) & (M USD)

Figure 59. Global Distributed Rendering Market Size Forecast by Value (2020-2035) & (M USD)

Figure 60. Global Distributed Rendering Market Share Forecast by Type (2026-2035)

Figure 61. Global Distributed Rendering Market Share Forecast by Application (2026-2035)

I would like to order

Product name: Global Distributed Rendering Market Research Report 2026(Status and Outlook)

Product link: <https://marketpublishers.com/r/G09C04319714EN.html>

Price: US\$ 2,980.00 (Single User License / Electronic Delivery)

If you want to order Corporate License or Hard Copy, please, contact our Customer Service:

info@marketpublishers.com

Payment

To pay by Credit Card (Visa, MasterCard, American Express, PayPal), please, click button on product page <https://marketpublishers.com/r/G09C04319714EN.html>