

Global Blockchain Game Market Research Report 2026(Status and Outlook)

<https://marketpublishers.com/r/G27ED913AE1DEN.html>

Date: March 2026

Pages: 110

Price: US\$ 3,200.00 (Single User License)

ID: G27ED913AE1DEN

Abstracts

Blockchain games are games that use blockchain technology to allow players to own, trade, and sell in-game items and characters. It uses NFTs to ensure scarcity and features transparent and secure transactions. Blockchain games have enabled players to earn billions of dollars through transactions involving non-fungible tokens (NFTs) and cryptocurrencies. The gaming craze has even forced some players to quit their jobs to make a living exploring the metaverse and trading collectibles. Features of blockchain games: First and foremost, blockchain games are video games that use blockchain technology. These games use cryptocurrencies, non-fungible tokens, or both, making the game's built-in economy directly connected to the real world. These features allow users to earn money while playing. They can be rewarded with the game's native tokens while playing, and then exchange the tokens for other valuable cryptocurrencies or fiat currencies. Explore the differences between crypto games and traditional games in detail. Benefits of blockchain games: Digital asset ownership: Since everything is registered on the blockchain, players can still own their game assets and even profit from them even if the game is closed. Interoperability: Blockchain allows users to transfer assets from one game to another as long as it is compatible with the new ecosystem. Financial incentives: Blockchain games finally provide players with a means to earn money while playing, rather than just expanding it.

The global Blockchain Game market size was estimated at USD 336.0 million in 2025 and is projected to grow at a compound annual growth rate (CAGR) of 22.60% during the forecast period.

This report offers a comprehensive and in-depth analysis of the global Blockchain Game market, covering all critical facets from a broad macroeconomic overview to detailed micro-level insights. It examines market size, competitive landscape, emerging

development trends, niche segments, key drivers and challenges, as well as conducts SWOT and value chain analyses.

The insights provided enable readers to understand the competitive dynamics within the industry and formulate effective strategies to enhance profitability and market positioning. Additionally, the report presents a clear framework for evaluating the current status and future outlook of business organizations operating in this sector.

A significant focus of this report lies in the competitive landscape of the global Blockchain Game market. It offers detailed profiles of major players, including their market shares, performance metrics, product portfolios, and operational status. This enables stakeholders to identify leading competitors and gain a nuanced understanding of market rivalry and structure.

In summary, this report serves as an essential resource for industry participants, investors, researchers, consultants, and business strategists, as well as anyone planning to enter or expand their presence in the Blockchain Game market.

Global Blockchain Game Market: Market Segmentation Analysis

This research report provides a detailed segmentation of the market by region (country), key manufacturers, product type, and application. Market segmentation divides the overall market into distinct subsets based on factors such as product categories, end-user industries, geographic locations, and other relevant criteria.

A clear understanding of these market segments enables decision-makers to tailor their product development, sales, and marketing strategies more effectively to meet the unique needs of each segment. Leveraging market segmentation insights can significantly enhance targeted approaches, optimize resource allocation, and accelerate product innovation cycles by aligning offerings with the specific demands of diverse customer groups.

Key Company

EA

Tencent Games

NetEase Games

Xbox Game Studios

Telltale Games

Sony Interactive Entertainment
SpacePirate Games
Mythical Games
Experimental
VZ Games
Mojang Studios
Xiaomi
Baidu
Planet Ventures
Activision Blizzard

Market Segmentation (by Type)

Play-to-earn Games
NFT Games

Market Segmentation (by Application)

Computer
Mobile Devices

Geographic Segmentation

North America (USA, Canada, Mexico)

Europe (Germany, UK, France, Russia, Italy, Rest of Europe)

Asia-Pacific (China, Japan, South Korea, India, Southeast Asia, Rest of Asia-Pacific)

South America (Brazil, Argentina, Columbia, Rest of South America)

The Middle East and Africa (Saudi Arabia, UAE, Egypt, Nigeria, South Africa, Rest of MEA)

Key Benefits of This Market Research:

Industry drivers, restraints, and opportunities covered in the study

Neutral perspective on the market performance
Recent industry trends and developments
Competitive landscape & strategies of key players
Potential & niche segments and regions exhibiting promising growth covered
Historical, current, and projected market size, in terms of value
In-depth analysis of the Blockchain Game Market
Overview of the regional outlook of the Blockchain Game Market:

Customization of the Report

In case of any queries or customization requirements, please connect with our sales team, who will ensure that your requirements are met.

Chapter Outline

Chapter 1 mainly introduces the statistical scope of the report, market division standards, and market research methods.

Chapter 2 is an executive summary of different market segments (by region, product type, application, etc), including the market size of each market segment, future development potential, and so on. It offers a high-level view of the current state of the Blockchain Game Market and its likely evolution in the short to mid-term, and long term.

Chapter 3 makes a detailed analysis of the market's competitive landscape of the market and provides the market share, capacity, output, price, latest development plan, merger, and acquisition information of the main manufacturers in the market.

Chapter 4 is the analysis of the whole market industrial chain, including the upstream and downstream of the industry, as well as Porter's five forces analysis.

Chapter 5 introduces the latest developments of the market, the driving factors and restrictive factors of the market, the challenges and risks faced by manufacturers in the industry, and the analysis of relevant policies in the industry.

Chapter 6 provides the analysis of various market segments according to product types, covering the market size and development potential of each market segment, to help readers find the blue ocean market in different market segments.

Chapter 7 provides the analysis of various market segments according to application,

covering the market size and development potential of each market segment, to help readers find the blue ocean market in different downstream markets.

Chapter 8 provides a quantitative analysis of the market size and development potential of each region and its main countries and introduces the market development, future development prospects, market space, and capacity of each country in the world.

Chapter 9 shares the main producing countries of Blockchain Game, their output value, profit level, regional supply, production capacity layout, etc. from the supply side.

Chapter 10 introduces the basic situation of the main companies in the market in detail, including product sales revenue, sales volume, price, gross profit margin, market share, product introduction, recent development, etc.

Chapter 11 provides a quantitative analysis of the market size and development potential of each region in the next five years.

Chapter 12 provides a quantitative analysis of the market size and development potential of each market segment in the next five years.

Chapter 13 is the main points and conclusions of the report.

Key Reasons to Buy this Report:

Access to date statistics compiled by our researchers. These provide you with historical and forecast data, which is analyzed to tell you why your market is set to change

This enables you to anticipate market changes to remain ahead of your competitors

You will be able to copy data from the Excel spreadsheet straight into your marketing plans, business presentations, or other strategic documents

The concise analysis, clear graph, and table format will enable you to pinpoint the information you require quickly

Provision of market value data for each segment and sub-segment

Indicates the region and segment that is expected to witness the fastest growth as well as to dominate the market

Analysis by geography highlighting the consumption of the product/service in the region as well as indicating the factors that are affecting the market within each region

Competitive landscape which incorporates the market ranking of the major players, along with new service/product launches, partnerships, business expansions, and acquisitions in the past five years of companies profiled

Extensive company profiles comprising of company overview, company insights, product benchmarking, and SWOT analysis for the major market players

The current as well as the future market outlook of the industry concerning recent developments which involve growth opportunities and drivers as well as challenges and restraints of both emerging as well as developed regions

Includes in-depth analysis of the market from various perspectives through Porter's five forces analysis

Provides insight into the market through Value Chain

Market dynamics scenario, along with growth opportunities of the market in the years to come

6-month post-sales analyst support

Customization of the Report

In case of any queries or customization requirements, please connect with our sales team, who will ensure that your requirements are met.

Contents

1 RESEARCH METHODOLOGY AND STATISTICAL SCOPE

- 1.1 Market Definition and Statistical Scope of Blockchain Game
- 1.2 Key Market Segments
 - 1.2.1 Blockchain Game Segment by Type
 - 1.2.2 Blockchain Game Segment by Application
- 1.3 Methodology & Sources of Information
 - 1.3.1 Research Methodology
 - 1.3.2 Research Process
 - 1.3.3 Market Breakdown and Data Triangulation
 - 1.3.4 Base Year
 - 1.3.5 Report Assumptions & Caveats

2 BLOCKCHAIN GAME MARKET OVERVIEW

- 2.1 Global Market Overview
- 2.2 Market Segment Executive Summary
- 2.3 Global Market Size by Region

3 BLOCKCHAIN GAME MARKET COMPETITIVE LANDSCAPE

- 3.1 Company Assessment Quadrant
- 3.2 Global Blockchain Game Product Life Cycle
- 3.3 Global Blockchain Game Revenue Market Share by Company (2020-2025)
- 3.4 Blockchain Game Market Share by Company Type (Tier 1, Tier 2, and Tier 3)
- 3.5 Headquarters, Areas Served, and Product Types of Major Players
- 3.6 Blockchain Game Market Competitive Situation and Trends
 - 3.6.1 Blockchain Game Market Concentration Rate
 - 3.6.2 Global 5 and 10 Largest Blockchain Game Players Market Share by Revenue
 - 3.6.3 Mergers & Acquisitions, Expansion

4 BLOCKCHAIN GAME VALUE CHAIN ANALYSIS

- 4.1 Blockchain Game Value Chain Analysis
- 4.2 Midstream Market Analysis
- 4.3 Downstream Customer Analysis

5 THE DEVELOPMENT AND DYNAMICS OF BLOCKCHAIN GAME MARKET

5.1 Key Development Trends

5.2 Driving Factors

5.3 Market Challenges

5.4 Industry News

5.4.1 New Product Developments

5.4.2 Mergers & Acquisitions

5.4.3 Expansions

5.4.4 Collaboration/Supply Contracts

5.5 PEST Analysis

5.5.1 Industry Policies Analysis

5.5.2 Economic Environment Analysis

5.5.3 Social Environment Analysis

5.5.4 Technological Environment Analysis

5.6 Global Blockchain Game Market Porter's Five Forces Analysis

6 BLOCKCHAIN GAME MARKET SEGMENTATION BY TYPE

6.1 Evaluation Matrix of Segment Market Development Potential (Type)

6.2 Global Blockchain Game Market by Type (2020-2025)

6.3 Global Blockchain Game Market Size Growth Rate by Type (2021-2025)

7 BLOCKCHAIN GAME MARKET SEGMENTATION BY APPLICATION

7.1 Evaluation Matrix of Segment Market Development Potential (Application)

7.2 Global Blockchain Game Market Size (M USD) by Application (2020-2025)

7.3 Global Blockchain Game Market Size Growth Rate by Application (2021-2025)

8 BLOCKCHAIN GAME MARKET SEGMENTATION BY REGION

8.1 Global Blockchain Game Market Size by Region

8.1.1 Global Blockchain Game Market Size by Region

8.1.2 Global Blockchain Game Market Size Market Share by Region

8.2 North America

8.2.1 North America Blockchain Game Market Size by Country

8.2.2 U.S.

8.2.3 Canada

8.2.4 Mexico

8.3 Europe

8.3.1 Europe Blockchain Game Market Size by Country

8.3.2 Germany

8.3.3 France

8.3.4 U.K.

8.3.5 Italy

8.3.6 Spain

8.4 Asia Pacific

8.4.1 Asia Pacific Blockchain Game Market Size by Region

8.4.2 China

8.4.3 Japan

8.4.4 South Korea

8.4.5 India

8.4.6 Southeast Asia

8.5 South America

8.5.1 South America Blockchain Game Market Size by Country

8.5.2 Brazil

8.5.3 Argentina

8.5.4 Columbia

8.6 Middle East and Africa

8.6.1 Middle East and Africa Blockchain Game Market Size by Region

8.6.2 Saudi Arabia

8.6.3 UAE

8.6.4 Egypt

8.6.5 Nigeria

8.6.6 South Africa

9 KEY COMPANIES PROFILE

9.1 EA

9.1.1 EA Basic Information

9.1.2 EA Blockchain Game Product Overview

9.1.3 EA Blockchain Game Product Market Performance

9.1.4 EA SWOT Analysis

9.1.5 EA Business Overview

9.1.6 EA Recent Developments

9.2 Tencent Games

9.2.1 Tencent Games Basic Information

9.2.2 Tencent Games Blockchain Game Product Overview

- 9.2.3 Tencent Games Blockchain Game Product Market Performance
- 9.2.4 Tencent Games SWOT Analysis
- 9.2.5 Tencent Games Business Overview
- 9.2.6 Tencent Games Recent Developments
- 9.3 NetEase Games
 - 9.3.1 NetEase Games Basic Information
 - 9.3.2 NetEase Games Blockchain Game Product Overview
 - 9.3.3 NetEase Games Blockchain Game Product Market Performance
 - 9.3.4 NetEase Games SWOT Analysis
 - 9.3.5 NetEase Games Business Overview
 - 9.3.6 NetEase Games Recent Developments
- 9.4 Xbox Game Studios
 - 9.4.1 Xbox Game Studios Basic Information
 - 9.4.2 Xbox Game Studios Blockchain Game Product Overview
 - 9.4.3 Xbox Game Studios Blockchain Game Product Market Performance
 - 9.4.4 Xbox Game Studios Business Overview
 - 9.4.5 Xbox Game Studios Recent Developments
- 9.5 Telltale Games
 - 9.5.1 Telltale Games Basic Information
 - 9.5.2 Telltale Games Blockchain Game Product Overview
 - 9.5.3 Telltale Games Blockchain Game Product Market Performance
 - 9.5.4 Telltale Games Business Overview
 - 9.5.5 Telltale Games Recent Developments
- 9.6 Sony Interactive Entertainment
 - 9.6.1 Sony Interactive Entertainment Basic Information
 - 9.6.2 Sony Interactive Entertainment Blockchain Game Product Overview
 - 9.6.3 Sony Interactive Entertainment Blockchain Game Product Market Performance
 - 9.6.4 Sony Interactive Entertainment Business Overview
 - 9.6.5 Sony Interactive Entertainment Recent Developments
- 9.7 SpacePirate Games
 - 9.7.1 SpacePirate Games Basic Information
 - 9.7.2 SpacePirate Games Blockchain Game Product Overview
 - 9.7.3 SpacePirate Games Blockchain Game Product Market Performance
 - 9.7.4 SpacePirate Games Business Overview
 - 9.7.5 SpacePirate Games Recent Developments
- 9.8 Mythical Games
 - 9.8.1 Mythical Games Basic Information
 - 9.8.2 Mythical Games Blockchain Game Product Overview
 - 9.8.3 Mythical Games Blockchain Game Product Market Performance

- 9.8.4 Mythical Games Business Overview
- 9.8.5 Mythical Games Recent Developments
- 9.9 Experimental
 - 9.9.1 Experimental Basic Information
 - 9.9.2 Experimental Blockchain Game Product Overview
 - 9.9.3 Experimental Blockchain Game Product Market Performance
 - 9.9.4 Experimental Business Overview
 - 9.9.5 Experimental Recent Developments
- 9.10 VZ Games
 - 9.10.1 VZ Games Basic Information
 - 9.10.2 VZ Games Blockchain Game Product Overview
 - 9.10.3 VZ Games Blockchain Game Product Market Performance
 - 9.10.4 VZ Games Business Overview
 - 9.10.5 VZ Games Recent Developments
- 9.11 Mojang Studios
 - 9.11.1 Mojang Studios Basic Information
 - 9.11.2 Mojang Studios Blockchain Game Product Overview
 - 9.11.3 Mojang Studios Blockchain Game Product Market Performance
 - 9.11.4 Mojang Studios Business Overview
 - 9.11.5 Mojang Studios Recent Developments
- 9.12 Xiaomi
 - 9.12.1 Xiaomi Basic Information
 - 9.12.2 Xiaomi Blockchain Game Product Overview
 - 9.12.3 Xiaomi Blockchain Game Product Market Performance
 - 9.12.4 Xiaomi Business Overview
 - 9.12.5 Xiaomi Recent Developments
- 9.13 Baidu
 - 9.13.1 Baidu Basic Information
 - 9.13.2 Baidu Blockchain Game Product Overview
 - 9.13.3 Baidu Blockchain Game Product Market Performance
 - 9.13.4 Baidu Business Overview
 - 9.13.5 Baidu Recent Developments
- 9.14 Planet Ventures
 - 9.14.1 Planet Ventures Basic Information
 - 9.14.2 Planet Ventures Blockchain Game Product Overview
 - 9.14.3 Planet Ventures Blockchain Game Product Market Performance
 - 9.14.4 Planet Ventures Business Overview
 - 9.14.5 Planet Ventures Recent Developments
- 9.15 Activision Blizzard

- 9.15.1 Activision Blizzard Basic Information
- 9.15.2 Activision Blizzard Blockchain Game Product Overview
- 9.15.3 Activision Blizzard Blockchain Game Product Market Performance
- 9.15.4 Activision Blizzard Business Overview
- 9.15.5 Activision Blizzard Recent Developments

10 BLOCKCHAIN GAME MARKET FORECAST BY REGION

- 10.1 Global Blockchain Game Market Size Forecast
- 10.2 Global Blockchain Game Market Forecast by Region
 - 10.2.1 North America Market Size Forecast by Country
 - 10.2.2 Europe Blockchain Game Market Size Forecast by Country
 - 10.2.3 Asia Pacific Blockchain Game Market Size Forecast by Region
 - 10.2.4 South America Blockchain Game Market Size Forecast by Country
 - 10.2.5 Middle East and Africa Forecasted Sales of Blockchain Game by Country

11 FORECAST MARKET BY TYPE AND BY APPLICATION (2026-2035)

- 11.1 Global Blockchain Game Market Forecast by Type (2026-2035)
 - 11.1.1 Global Blockchain Game Market Size Forecast by Type (2026-2035)
- 11.2 Global Blockchain Game Market Forecast by Application (2026-2035)
 - 11.2.1 Global Blockchain Game Market Size (M USD) Forecast by Application (2026-2035)

12 CONCLUSION AND KEY FINDINGS

List Of Tables

LIST OF TABLES

- Table 1. Introduction of the Type
- Table 2. Introduction of the Application
- Table 3. Global Blockchain Game Market Size by Type (M USD)
- Table 4. Global Blockchain Game Market Size by Application
- Table 5. Blockchain Game Market Size Comparison by Region (M USD)
- Table 6. Global Blockchain Game Revenue (M USD) by Company (2020-2025)
- Table 7. Global Blockchain Game Revenue Share by Company (2020-2025)
- Table 8. Company Type (Tier 1, Tier 2, and Tier 3) & (based on the Revenue in Blockchain Game as of 2025)
- Table 9. Headquarters, Areas Served, and Product Types of Major Players
- Table 10. Product Type of Major Players
- Table 11. Global Blockchain Game Company Market Concentration Ratio (CR5 and HHI)
- Table 12. Mergers & Acquisitions, Expansion Plans
- Table 13. Midstream Market Analysis
- Table 14. Downstream Customer Analysis
- Table 15. Key Development Trends
- Table 16. Driving Factors
- Table 17. Blockchain Game Market Challenges
- Table 18. Goldman Sachs' forecast real GDP growth rate for 2024-2026
- Table 19. S&P Global ' Forecast Real GDP Growth Rate For 2024-2027
- Table 20. World Bank ' Forecast Real GDP Growth Rate For 2024-2026
- Table 21. Global Blockchain Game Market Size by Type (M USD)
- Table 22. Global Blockchain Game Market Size (M USD) by Type (2020-2025)
- Table 23. Global Blockchain Game Market Share by Type (2020-2025)
- Table 24. Global Blockchain Game Market Size Growth Rate by Type (2021-2025)
- Table 25. Global Blockchain Game Market Size by Application
- Table 26. Global Blockchain Game Market Size by Application (2020-2025) & (M USD)
- Table 27. Global Blockchain Game Market Share by Application (2020-2025)
- Table 28. Global Blockchain Game Market Size Growth Rate by Application (2021-2025)
- Table 29. Global Blockchain Game Market Size by Region (2020-2025) & (M USD)
- Table 30. Global Blockchain Game Market Size Market Share by Region (2020-2025)
- Table 31. North America Blockchain Game Market Size by Country (2020-2025) & (M USD)

- Table 32. Europe Blockchain Game Market Size by Country (2020-2025) & (M USD)
- Table 33. Asia Pacific Blockchain Game Market Size by Region (2020-2025) & (M USD)
- Table 34. South America Blockchain Game Market Size by Country (2020-2025) & (M USD)
- Table 35. Middle East and Africa Blockchain Game Market Size by Region (2020-2025) & (M USD)
- Table 36. EA Basic Information
- Table 37. EA Blockchain Game Product Overview
- Table 38. EA Blockchain Game Revenue (M USD) and Gross Margin (2020-2025)
- Table 39. EA SWOT Analysis
- Table 40. EA Business Overview
- Table 41. EA Recent Developments
- Table 42. Tencent Games Basic Information
- Table 43. Tencent Games Blockchain Game Product Overview
- Table 44. Tencent Games Blockchain Game Revenue (M USD) and Gross Margin (2020-2025)
- Table 45. Tencent Games SWOT Analysis
- Table 46. Tencent Games Business Overview
- Table 47. Tencent Games Recent Developments
- Table 48. NetEase Games Basic Information
- Table 49. NetEase Games Blockchain Game Product Overview
- Table 50. NetEase Games Blockchain Game Revenue (M USD) and Gross Margin (2020-2025)
- Table 51. NetEase Games SWOT Analysis
- Table 52. NetEase Games Business Overview
- Table 53. NetEase Games Recent Developments
- Table 54. Xbox Game Studios Basic Information
- Table 55. Xbox Game Studios Blockchain Game Product Overview
- Table 56. Xbox Game Studios Blockchain Game Revenue (M USD) and Gross Margin (2020-2025)
- Table 57. Xbox Game Studios Business Overview
- Table 58. Xbox Game Studios Recent Developments
- Table 59. Telltale Games Basic Information
- Table 60. Telltale Games Blockchain Game Product Overview
- Table 61. Telltale Games Blockchain Game Revenue (M USD) and Gross Margin (2020-2025)
- Table 62. Telltale Games Business Overview
- Table 63. Telltale Games Recent Developments
- Table 64. Sony Interactive Entertainment Basic Information

- Table 65. Sony Interactive Entertainment Blockchain Game Product Overview
- Table 66. Sony Interactive Entertainment Blockchain Game Revenue (M USD) and Gross Margin (2020-2025)
- Table 67. Sony Interactive Entertainment Business Overview
- Table 68. Sony Interactive Entertainment Recent Developments
- Table 69. SpacePirate Games Basic Information
- Table 70. SpacePirate Games Blockchain Game Product Overview
- Table 71. SpacePirate Games Blockchain Game Revenue (M USD) and Gross Margin (2020-2025)
- Table 72. SpacePirate Games Business Overview
- Table 73. SpacePirate Games Recent Developments
- Table 74. Mythical Games Basic Information
- Table 75. Mythical Games Blockchain Game Product Overview
- Table 76. Mythical Games Blockchain Game Revenue (M USD) and Gross Margin (2020-2025)
- Table 77. Mythical Games Business Overview
- Table 78. Mythical Games Recent Developments
- Table 79. Experimental Basic Information
- Table 80. Experimental Blockchain Game Product Overview
- Table 81. Experimental Blockchain Game Revenue (M USD) and Gross Margin (2020-2025)
- Table 82. Experimental Business Overview
- Table 83. Experimental Recent Developments
- Table 84. VZ Games Basic Information
- Table 85. VZ Games Blockchain Game Product Overview
- Table 86. VZ Games Blockchain Game Revenue (M USD) and Gross Margin (2020-2025)
- Table 87. VZ Games Business Overview
- Table 88. VZ Games Recent Developments
- Table 89. Mojang Studios Basic Information
- Table 90. Mojang Studios Blockchain Game Product Overview
- Table 91. Mojang Studios Blockchain Game Revenue (M USD) and Gross Margin (2020-2025)
- Table 92. Mojang Studios Business Overview
- Table 93. Mojang Studios Recent Developments
- Table 94. Xiaomi Basic Information
- Table 95. Xiaomi Blockchain Game Product Overview
- Table 96. Xiaomi Blockchain Game Revenue (M USD) and Gross Margin (2020-2025)
- Table 97. Xiaomi Business Overview

Table 98. Xiaomi Recent Developments

Table 99. Baidu Basic Information

Table 100. Baidu Blockchain Game Product Overview

Table 101. Baidu Blockchain Game Revenue (M USD) and Gross Margin (2020-2025)

Table 102. Baidu Business Overview

Table 103. Baidu Recent Developments

Table 104. Planet Ventures Basic Information

Table 105. Planet Ventures Blockchain Game Product Overview

Table 106. Planet Ventures Blockchain Game Revenue (M USD) and Gross Margin (2020-2025)

Table 107. Planet Ventures Business Overview

Table 108. Planet Ventures Recent Developments

Table 109. Activision Blizzard Basic Information

Table 110. Activision Blizzard Blockchain Game Product Overview

Table 111. Activision Blizzard Blockchain Game Revenue (M USD) and Gross Margin (2020-2025)

Table 112. Activision Blizzard Business Overview

Table 113. Activision Blizzard Recent Developments

Table 114. Global Blockchain Game Market Size Forecast by Region (2026-2035) & (M USD)

Table 115. North America Blockchain Game Market Size Forecast by Country (2026-2035) & (M USD)

Table 116. Europe Blockchain Game Market Size Forecast by Country (2026-2035) & (M USD)

Table 117. Asia Pacific Blockchain Game Market Size Forecast by Region (2026-2035) & (M USD)

Table 118. South America Blockchain Game Market Size Forecast by Country (2026-2035) & (M USD)

Table 119. Middle East and Africa Blockchain Game Market Size Forecast by Country (2026-2035) & (M USD)

Table 120. Global Blockchain Game Market Size Forecast by Type (2026-2035) & (M USD)

Table 121. Global Blockchain Game Market Size Forecast by Application (2026-2035) & (M USD)

List Of Figures

LIST OF FIGURES

- Figure 1. Industry Chain of Blockchain Game
- Figure 2. Data Triangulation
- Figure 3. Key Caveats
- Figure 4. Global Blockchain Game Market Size (M USD), 2025-2035
- Figure 5. Global Blockchain Game Market Size (M USD) (2020-2035)
- Figure 6. Evaluation Matrix of Segment Market Development Potential (Type)
- Figure 7. Evaluation Matrix of Segment Market Development Potential (Application)
- Figure 8. Evaluation Matrix of Regional Market Development Potential
- Figure 9. Blockchain Game Market Size by Country (M USD)
- Figure 10. Company Assessment Quadrant
- Figure 11. Global Blockchain Game Product Life Cycle
- Figure 12. Global Blockchain Game Revenue Share by Company in 2025
- Figure 13. Blockchain Game Market Share by Company Type (Tier 1, Tier 2 and Tier 3): 2025
- Figure 14. The Global 5 and 10 Largest Players: Market Share by Blockchain Game Revenue in 2025
- Figure 15. Value Chain Map of Blockchain Game
- Figure 16. Global Blockchain Game Market PEST Analysis
- Figure 17. Global Blockchain Game Market Porter's Five Forces Analysis
- Figure 18. Evaluation Matrix of Segment Market Development Potential (Type)
- Figure 19. Global Blockchain Game Market Share by Type
- Figure 20. Market Share of Blockchain Game by Type (2020-2025)
- Figure 21. Global Blockchain Game Market Size Growth Rate by Type (2021-2025)
- Figure 22. Evaluation Matrix of Segment Market Development Potential (Application)
- Figure 23. Global Blockchain Game Market Share by Application
- Figure 24. Global Blockchain Game Market Share by Application (2020-2025)
- Figure 25. Global Blockchain Game Market Share by Application in 2024
- Figure 26. Global Blockchain Game Market Size Growth Rate by Application (2021-2025)
- Figure 27. Global Blockchain Game Market Size Market Share by Region (2020-2025)
- Figure 28. North America Blockchain Game Market Size and Growth Rate (2020-2025) & (M USD)
- Figure 29. North America Blockchain Game Market Size Market Share by Country in 2024
- Figure 30. U.S. Blockchain Game Market Size and Growth Rate (2020-2025) & (M

USD)

Figure 31. Canada Blockchain Game Market Size (M USD) and Growth Rate (2020-2025)

Figure 32. Mexico Blockchain Game Market Size (M USD) and Growth Rate (2020-2025)

Figure 33. Europe Blockchain Game Market Size and Growth Rate (2020-2025) & (M USD)

Figure 34. Europe Blockchain Game Market Share by Country in 2024

Figure 35. Germany Blockchain Game Market Size and Growth Rate (2020-2025) & (M USD)

Figure 36. France Blockchain Game Market Size and Growth Rate (2020-2025) & (M USD)

Figure 37. U.K. Blockchain Game Market Size and Growth Rate (2020-2025) & (M USD)

Figure 38. Italy Blockchain Game Market Size and Growth Rate (2020-2025) & (M USD)

Figure 39. Spain Blockchain Game Market Size and Growth Rate (2020-2025) & (M USD)

Figure 40. Asia Pacific Blockchain Game Market Size and Growth Rate (M USD)

Figure 41. Asia Pacific Blockchain Game Market Size Market Share by Region in 2024

Figure 42. China Blockchain Game Market Size and Growth Rate (2020-2025) & (M USD)

Figure 43. Japan Blockchain Game Market Size and Growth Rate (2020-2025) & (M USD)

Figure 44. South Korea Blockchain Game Market Size and Growth Rate (2020-2025) & (M USD)

Figure 45. India Blockchain Game Market Size and Growth Rate (2020-2025) & (M USD)

Figure 46. Southeast Asia Blockchain Game Market Size and Growth Rate (2020-2025) & (M USD)

Figure 47. South America Blockchain Game Market Size and Growth Rate (M USD)

Figure 48. South America Blockchain Game Market Size Market Share by Country in 2024

Figure 49. Brazil Blockchain Game Market Size and Growth Rate (2020-2025) & (M USD)

Figure 50. Argentina Blockchain Game Market Size and Growth Rate (2020-2025) & (M USD)

Figure 51. Columbia Blockchain Game Market Size and Growth Rate (2020-2025) & (M USD)

Figure 52. Middle East and Africa Blockchain Game Market Size and Growth Rate (M

USD)

Figure 53. Middle East and Africa Blockchain Game Market Size Market Share by Region in 2024

Figure 54. Saudi Arabia Blockchain Game Market Size and Growth Rate (2020-2025) & (M USD)

Figure 55. UAE Blockchain Game Market Size and Growth Rate (2020-2025) & (M USD)

Figure 56. Egypt Blockchain Game Market Size and Growth Rate (2020-2025) & (M USD)

Figure 57. Nigeria Blockchain Game Market Size and Growth Rate (2020-2025) & (M USD)

Figure 58. South Africa Blockchain Game Market Size and Growth Rate (2020-2025) & (M USD)

Figure 59. Global Blockchain Game Market Size Forecast by Value (2020-2035) & (M USD)

Figure 60. Global Blockchain Game Market Share Forecast by Type (2026-2035)

Figure 61. Global Blockchain Game Market Share Forecast by Application (2026-2035)

I would like to order

Product name: Global Blockchain Game Market Research Report 2026(Status and Outlook)

Product link: <https://marketpublishers.com/r/G27ED913AE1DEN.html>

Price: US\$ 3,200.00 (Single User License / Electronic Delivery)

If you want to order Corporate License or Hard Copy, please, contact our Customer Service:

info@marketpublishers.com

Payment

To pay by Credit Card (Visa, MasterCard, American Express, PayPal), please, click button on product page <https://marketpublishers.com/r/G27ED913AE1DEN.html>