+357 96 030922
info@marketpublishers.com

Global Backgammon Online Games Market Research Report 2026(Status and Outlook)

https://marketpublishers.com/r/GCA3A6ECA972EN.html
Date: May 2026
Pages: 120
Price: US$ 3,200.00 (Single User License)
ID: GCA3A6ECA972EN

Abstracts

Backgammon is a two-player board game played with counters and dice on tables boards. It is the most widespread Western member of the large family of tables games, whose ancestors date back at least 1600 years. The earliest record of backgammon itself dates to 17th-century England, being descended from the 16th-century game of Irish.

The global Backgammon Online Games market size was estimated at USD 145.0 million in 2025 and is projected to grow at a compound annual growth rate (CAGR) of 2.90% during the forecast period.

This report offers a comprehensive and in-depth analysis of the global Backgammon Online Games market, covering all critical facets from a broad macroeconomic overview to detailed micro-level insights. It examines market size, competitive landscape, emerging development trends, niche segments, key drivers and challenges, as well as conducts SWOT and value chain analyses.

The insights provided enable readers to understand the competitive dynamics within the industry and formulate effective strategies to enhance profitability and market positioning. Additionally, the report presents a clear framework for evaluating the current status and future outlook of business organizations operating in this sector.

A significant focus of this report lies in the competitive landscape of the global Backgammon Online Games market. It offers detailed profiles of major players, including their market shares, performance metrics, product portfolios, and operational status. This enables stakeholders to identify leading competitors and gain a nuanced understanding of market rivalry and structure.

+357 96 030922
info@marketpublishers.com

In summary, this report serves as an essential resource for industry participants, investors, researchers, consultants, and business strategists, as well as anyone planning to enter or expand their presence in the Backgammon Online Games market.

Global Backgammon Online Games Market: Market Segmentation Analysis

This research report provides a detailed segmentation of the market by region (country), key manufacturers, product type, and application. Market segmentation divides the overall market into distinct subsets based on factors such as product categories, end-user industries, geographic locations, and other relevant criteria.

A clear understanding of these market segments enables decision-makers to tailor their product development, sales, and marketing strategies more effectively to meet the unique needs of each segment. Leveraging market segmentation insights can significantly enhance targeted approaches, optimize resource allocation, and accelerate product innovation cycles by aligning offerings with the specific demands of diverse customer groups.

Key Company

GNU Backgammon

Play65

Backgammon Studio

Extreme Gammon

Backgammon NJ

BGBlitz

BGLightCE

Backgammon Ace

Hardwood Backgammon

+357 96 030922
info@marketpublishers.com

Backgammon Live

GammonSite

XG Mobile

Backgammon Gold

Backgammon Masters

Backgammon Pro

Gammoned.com

BGRoom

Backgammon Blitz

Backgammon Galaxy

Market Segmentation (by Type)

Android OS

iOS

Windows OS

Others

Market Segmentation (by Application)

Private Entertainment

Competition

+357 96 030922
info@marketpublishers.com

Geographic Segmentation

North America (USA, Canada, Mexico)

Europe (Germany, UK, France, Russia, Italy, Rest of Europe)

Asia-Pacific (China, Japan, South Korea, India, Southeast Asia, Rest of Asia-Pacific)

South America (Brazil, Argentina, Columbia, Rest of South America)

The Middle East and Africa (Saudi Arabia, UAE, Egypt, Nigeria, South Africa, Rest of MEA)

Key Benefits of This Market Research:

Industry drivers, restraints, and opportunities covered in the study

Neutral perspective on the market performance

Recent industry trends and developments

Competitive landscape & strategies of key players

Potential & niche segments and regions exhibiting promising growth covered

Historical, current, and projected market size, in terms of value

In-depth analysis of the Backgammon Online Games Market

Overview of the regional outlook of the Backgammon Online Games Market:

Customization of the Report

+357 96 030922
info@marketpublishers.com

In case of any queries or customization requirements, please connect with our sales team, who will ensure that your requirements are met.

Chapter Outline

Chapter 1 mainly introduces the statistical scope of the report, market division standards, and market research methods.

Chapter 2 is an executive summary of different market segments (by region, product type, application, etc), including the market size of each market segment, future development potential, and so on. It offers a high-level view of the current state of the Backgammon Online Games Market and its likely evolution in the short to mid-term, and long term.

Chapter 3 makes a detailed analysis of the market's competitive landscape of the market and provides the market share, capacity, output, price, latest development plan, merger, and acquisition information of the main manufacturers in the market.

Chapter 4 is the analysis of the whole market industrial chain, including the upstream and downstream of the industry, as well as Porter's five forces analysis.

Chapter 5 introduces the latest developments of the market, the driving factors and restrictive factors of the market, the challenges and risks faced by manufacturers in the industry, and the analysis of relevant policies in the industry.

Chapter 6 provides the analysis of various market segments according to product types, covering the market size and development potential of each market segment, to help readers find the blue ocean market in different market segments.

Chapter 7 provides the analysis of various market segments according to application, covering the market size and development potential of each market segment, to help readers find the blue ocean market in different downstream markets.

Chapter 8 provides a quantitative analysis of the market size and development potential of each region and its main countries and introduces the market development, future development prospects, market space, and capacity of each country in the world.

Chapter 9 shares the main producing countries of Backgammon Online Games, their output value, profit level, regional supply, production capacity layout, etc. from the

+357 96 030922
info@marketpublishers.com

supply side.

Chapter 10 introduces the basic situation of the main companies in the market in detail, including product sales revenue, sales volume, price, gross profit margin, market share, product introduction, recent development, etc.

Chapter 11 provides a quantitative analysis of the market size and development potential of each region in the next five years.

Chapter 12 provides a quantitative analysis of the market size and development potential of each market segment in the next five years.

Chapter 13 is the main points and conclusions of the report.

Key Reasons to Buy this Report:

Access to date statistics compiled by our researchers. These provide you with historical and forecast data, which is analyzed to tell you why your market is set to change

This enables you to anticipate market changes to remain ahead of your competitors

You will be able to copy data from the Excel spreadsheet straight into your marketing plans, business presentations, or other strategic documents

The concise analysis, clear graph, and table format will enable you to pinpoint the information you require quickly

Provision of market value data for each segment and sub-segment

Indicates the region and segment that is expected to witness the fastest growth as well as to dominate the market

Analysis by geography highlighting the consumption of the product/service in the region as well as indicating the factors that are affecting the market within each region

Competitive landscape which incorporates the market ranking of the major

+357 96 030922
info@marketpublishers.com

players, along with new service/product launches, partnerships, business expansions, and acquisitions in the past five years of companies profiled

Extensive company profiles comprising of company overview, company insights, product benchmarking, and SWOT analysis for the major market players

The current as well as the future market outlook of the industry concerning recent developments which involve growth opportunities and drivers as well as challenges and restraints of both emerging as well as developed regions

Includes in-depth analysis of the market from various perspectives through Porter’s five forces analysis

Provides insight into the market through Value Chain

Market dynamics scenario, along with growth opportunities of the market in the years to come

6-month post-sales analyst support

+357 96 030922
info@marketpublishers.com

Contents

1 RESEARCH METHODOLOGY AND STATISTICAL SCOPE

1.1 Market Definition and Statistical Scope of Backgammon Online Games
1.2 Key Market Segments
  1.2.1 Backgammon Online Games Segment by Type
  1.2.2 Backgammon Online Games Segment by Application
1.3 Methodology & Sources of Information
  1.3.1 Research Methodology
  1.3.2 Research Process
  1.3.3 Market Breakdown and Data Triangulation
  1.3.4 Base Year
  1.3.5 Report Assumptions & Caveats

2 BACKGAMMON ONLINE GAMES MARKET OVERVIEW

2.1 Global Market Overview
2.2 Market Segment Executive Summary
2.3 Global Market Size by Region

3 BACKGAMMON ONLINE GAMES MARKET COMPETITIVE LANDSCAPE

3.1 Company Assessment Quadrant
3.2 Global Backgammon Online Games Product Life Cycle
3.3 Global Backgammon Online Games Revenue Market Share by Company (2020-2025)
3.4 Backgammon Online Games Market Share by Company Type (Tier 1, Tier 2, and Tier 3)
3.5 Headquarters, Areas Served, and Product Types of Major Players
3.6 Backgammon Online Games Market Competitive Situation and Trends
  3.6.1 Backgammon Online Games Market Concentration Rate
  3.6.2 Global 5 and 10 Largest Backgammon Online Games Players Market Share by Revenue
  3.6.3 Mergers & Acquisitions, Expansion

4 BACKGAMMON ONLINE GAMES VALUE CHAIN ANALYSIS

4.1 Backgammon Online Games Value Chain Analysis

+357 96 030922
info@marketpublishers.com

4.2 Midstream Market Analysis
4.3 Downstream Customer Analysis

5 THE DEVELOPMENT AND DYNAMICS OF BACKGAMMON ONLINE GAMES MARKET

5.1 Key Development Trends
5.2 Driving Factors
5.3 Market Challenges
5.4 Industry News
  5.4.1 New Product Developments
  5.4.2 Mergers & Acquisitions
  5.4.3 Expansions
  5.4.4 Collaboration/Supply Contracts
5.5 PEST Analysis
  5.5.1 Industry Policies Analysis
  5.5.2 Economic Environment Analysis
  5.5.3 Social Environment Analysis
  5.5.4 Technological Environment Analysis
5.6 Global Backgammon Online Games Market Porter's Five Forces Analysis

6 BACKGAMMON ONLINE GAMES MARKET SEGMENTATION BY TYPE

6.1 Evaluation Matrix of Segment Market Development Potential (Type)
6.2 Global Backgammon Online Games Market by Type (2020-2025)
6.3 Global Backgammon Online Games Market Size Growth Rate by Type (2021-2025)

7 BACKGAMMON ONLINE GAMES MARKET SEGMENTATION BY APPLICATION

7.1 Evaluation Matrix of Segment Market Development Potential (Application)
7.2 Global Backgammon Online Games Market Size (M USD) by Application (2020-2025)
7.3 Global Backgammon Online Games Market Size Growth Rate by Application (2021-2025)

8 BACKGAMMON ONLINE GAMES MARKET SEGMENTATION BY REGION

8.1 Global Backgammon Online Games Market Size by Region
  8.1.1 Global Backgammon Online Games Market Size by Region

+357 96 030922
info@marketpublishers.com

8.1.2 Global Backgammon Online Games Market Size Market Share by Region
8.2 North America
8.2.1 North America Backgammon Online Games Market Size by Country
8.2.2 U.S.
8.2.3 Canada
8.2.4 Mexico
8.3 Europe
8.3.1 Europe Backgammon Online Games Market Size by Country
8.3.2 Germany
8.3.3 France
8.3.4 U.K.
8.3.5 Italy
8.3.6 Spain
8.4 Asia Pacific
8.4.1 Asia Pacific Backgammon Online Games Market Size by Region
8.4.2 China
8.4.3 Japan
8.4.4 South Korea
8.4.5 India
8.4.6 Southeast Asia
8.5 South America
8.5.1 South America Backgammon Online Games Market Size by Country
8.5.2 Brazil
8.5.3 Argentina
8.5.4 Columbia
8.6 Middle East and Africa
8.6.1 Middle East and Africa Backgammon Online Games Market Size by Region
8.6.2 Saudi Arabia
8.6.3 UAE
8.6.4 Egypt
8.6.5 Nigeria
8.6.6 South Africa

9 KEY COMPANIES PROFILE

9.1 GNU Backgammon
9.1.1 GNU Backgammon Basic Information
9.1.2 GNU Backgammon Backgammon Online Games Product Overview
9.1.3 GNU Backgammon Backgammon Online Games Product Market Performance

+357 96 030922
info@marketpublishers.com

9.1.4 GNU Backgammon SWOT Analysis
9.1.5 GNU Backgammon Business Overview
9.1.6 GNU Backgammon Recent Developments
9.2 Play65
9.2.1 Play65 Basic Information
9.2.2 Play65 Backgammon Online Games Product Overview
9.2.3 Play65 Backgammon Online Games Product Market Performance
9.2.4 Play65 SWOT Analysis
9.2.5 Play65 Business Overview
9.2.6 Play65 Recent Developments
9.3 Backgammon Studio
9.3.1 Backgammon Studio Basic Information
9.3.2 Backgammon Studio Backgammon Online Games Product Overview
9.3.3 Backgammon Studio Backgammon Online Games Product Market Performance
9.3.4 Backgammon Studio SWOT Analysis
9.3.5 Backgammon Studio Business Overview
9.3.6 Backgammon Studio Recent Developments
9.4 Extreme Gammon
9.4.1 Extreme Gammon Basic Information
9.4.2 Extreme Gammon Backgammon Online Games Product Overview
9.4.3 Extreme Gammon Backgammon Online Games Product Market Performance
9.4.4 Extreme Gammon Business Overview
9.4.5 Extreme Gammon Recent Developments
9.5 Backgammon NJ
9.5.1 Backgammon NJ Basic Information
9.5.2 Backgammon NJ Backgammon Online Games Product Overview
9.5.3 Backgammon NJ Backgammon Online Games Product Market Performance
9.5.4 Backgammon NJ Business Overview
9.5.5 Backgammon NJ Recent Developments
9.6 BGBlitz
9.6.1 BGBlitz Basic Information
9.6.2 BGBlitz Backgammon Online Games Product Overview
9.6.3 BGBlitz Backgammon Online Games Product Market Performance
9.6.4 BGBlitz Business Overview
9.6.5 BGBlitz Recent Developments
9.7 BGLightCE
9.7.1 BGLightCE Basic Information
9.7.2 BGLightCE Backgammon Online Games Product Overview
9.7.3 BGLightCE Backgammon Online Games Product Market Performance

+357 96 030922
info@marketpublishers.com

9.7.4 BGLightCE Business Overview
9.7.5 BGLightCE Recent Developments
9.8 Backgammon Ace
9.8.1 Backgammon Ace Basic Information
9.8.2 Backgammon Ace Backgammon Online Games Product Overview
9.8.3 Backgammon Ace Backgammon Online Games Product Market Performance
9.8.4 Backgammon Ace Business Overview
9.8.5 Backgammon Ace Recent Developments
9.9 Hardwood Backgammon
9.9.1 Hardwood Backgammon Basic Information
9.9.2 Hardwood Backgammon Backgammon Online Games Product Overview
9.9.3 Hardwood Backgammon Backgammon Online Games Product Market Performance
9.9.4 Hardwood Backgammon Business Overview
9.9.5 Hardwood Backgammon Recent Developments
9.10 Backgammon Live
9.10.1 Backgammon Live Basic Information
9.10.2 Backgammon Live Backgammon Online Games Product Overview
9.10.3 Backgammon Live Backgammon Online Games Product Market Performance
9.10.4 Backgammon Live Business Overview
9.10.5 Backgammon Live Recent Developments
9.11 GammonSite
9.11.1 GammonSite Basic Information
9.11.2 GammonSite Backgammon Online Games Product Overview
9.11.3 GammonSite Backgammon Online Games Product Market Performance
9.11.4 GammonSite Business Overview
9.11.5 GammonSite Recent Developments
9.12 XG Mobile
9.12.1 XG Mobile Basic Information
9.12.2 XG Mobile Backgammon Online Games Product Overview
9.12.3 XG Mobile Backgammon Online Games Product Market Performance
9.12.4 XG Mobile Business Overview
9.12.5 XG Mobile Recent Developments
9.13 Backgammon Gold
9.13.1 Backgammon Gold Basic Information
9.13.2 Backgammon Gold Backgammon Online Games Product Overview
9.13.3 Backgammon Gold Backgammon Online Games Product Market Performance
9.13.4 Backgammon Gold Business Overview
9.13.5 Backgammon Gold Recent Developments

+357 96 030922
info@marketpublishers.com

9.14 Backgammon Masters
9.14.1 Backgammon Masters Basic Information
9.14.2 Backgammon Masters Backgammon Online Games Product Overview
9.14.3 Backgammon Masters Backgammon Online Games Product Market Performance
9.14.4 Backgammon Masters Business Overview
9.14.5 Backgammon Masters Recent Developments
9.15 Backgammon Pro
9.15.1 Backgammon Pro Basic Information
9.15.2 Backgammon Pro Backgammon Online Games Product Overview
9.15.3 Backgammon Pro Backgammon Online Games Product Market Performance
9.15.4 Backgammon Pro Business Overview
9.15.5 Backgammon Pro Recent Developments
9.16 Gammoned.com
9.16.1 Gammoned.com Basic Information
9.16.2 Gammoned.com Backgammon Online Games Product Overview
9.16.3 Gammoned.com Backgammon Online Games Product Market Performance
9.16.4 Gammoned.com Business Overview
9.16.5 Gammoned.com Recent Developments
9.17 BGRoom
9.17.1 BGRoom Basic Information
9.17.2 BGRoom Backgammon Online Games Product Overview
9.17.3 BGRoom Backgammon Online Games Product Market Performance
9.17.4 BGRoom Business Overview
9.17.5 BGRoom Recent Developments
9.18 Backgammon Blitz
9.18.1 Backgammon Blitz Basic Information
9.18.2 Backgammon Blitz Backgammon Online Games Product Overview
9.18.3 Backgammon Blitz Backgammon Online Games Product Market Performance
9.18.4 Backgammon Blitz Business Overview
9.18.5 Backgammon Blitz Recent Developments
9.19 Backgammon Galaxy
9.19.1 Backgammon Galaxy Basic Information
9.19.2 Backgammon Galaxy Backgammon Online Games Product Overview
9.19.3 Backgammon Galaxy Backgammon Online Games Product Market Performance
9.19.4 Backgammon Galaxy Business Overview
9.19.5 Backgammon Galaxy Recent Developments

+357 96 030922
info@marketpublishers.com

10 BACKGAMMON ONLINE GAMES MARKET FORECAST BY REGION

10.1 Global Backgammon Online Games Market Size Forecast
10.2 Global Backgammon Online Games Market Forecast by Region
  10.2.1 North America Market Size Forecast by Country
  10.2.2 Europe Backgammon Online Games Market Size Forecast by Country
  10.2.3 Asia Pacific Backgammon Online Games Market Size Forecast by Region
  10.2.4 South America Backgammon Online Games Market Size Forecast by Country
  10.2.5 Middle East and Africa Forecasted Sales of Backgammon Online Games by Country

11 FORECAST MARKET BY TYPE AND BY APPLICATION (2026-2035)

11.1 Global Backgammon Online Games Market Forecast by Type (2026-2035)
  11.1.1 Global Backgammon Online Games Market Size Forecast by Type (2026-2035)
11.2 Global Backgammon Online Games Market Forecast by Application (2026-2035)
  11.2.1 Global Backgammon Online Games Market Size (M USD) Forecast by Application (2026-2035)

12 CONCLUSION AND KEY FINDINGS

+357 96 030922
info@marketpublishers.com

List Of Tables

LIST OF TABLES

Table 1. Introduction of the Type
Table 2. Introduction of the Application
Table 3. Global Backgammon Online Games Market Size by Type (M USD)
Table 4. Global Backgammon Online Games Market Size by Application
Table 5. Backgammon Online Games Market Size Comparison by Region (M USD)
Table 6. Global Backgammon Online Games Revenue (M USD) by Company (2020-2025)
Table 7. Global Backgammon Online Games Revenue Share by Company (2020-2025)
Table 8. Company Type (Tier 1, Tier 2, and Tier 3) & (based on the Revenue in Backgammon Online Games as of 2025)
Table 9. Headquarters, Areas Served, and Product Types of Major Players
Table 10. Product Type of Major Players
Table 11. Global Backgammon Online Games Company Market Concentration Ratio (CR5 and HHI)
Table 12. Mergers & Acquisitions, Expansion Plans
Table 13. Midstream Market Analysis
Table 14. Downstream Customer Analysis
Table 15. Key Development Trends
Table 16. Driving Factors
Table 17. Backgammon Online Games Market Challenges
Table 18. Goldman Sachs' forecast real GDP growth rate for 2024-2026
Table 19. S&P Global ' Forecast Real GDP Growth Rate For 2024-2027
Table 20. World Bank ' Forecast Real GDP Growth Rate For 2024-2026
Table 21. Global Backgammon Online Games Market Size by Type (M USD)
Table 22. Global Backgammon Online Games Market Size (M USD) by Type (2020-2025)
Table 23. Global Backgammon Online Games Market Share by Type (2020-2025)
Table 24. Global Backgammon Online Games Market Size Growth Rate by Type (2021-2025)
Table 25. Global Backgammon Online Games Market Size by Application
Table 26. Global Backgammon Online Games Market Size by Application (2020-2025) & (M USD)
Table 27. Global Backgammon Online Games Market Share by Application (2020-2025)
Table 28. Global Backgammon Online Games Market Size Growth Rate by Application (2021-2025)

+357 96 030922
info@marketpublishers.com

Table 29. Global Backgammon Online Games Market Size by Region (2020-2025) & (M USD)
Table 30. Global Backgammon Online Games Market Size Market Share by Region (2020-2025)
Table 31. North America Backgammon Online Games Market Size by Country (2020-2025) & (M USD)
Table 32. Europe Backgammon Online Games Market Size by Country (2020-2025) & (M USD)
Table 33. Asia Pacific Backgammon Online Games Market Size by Region (2020-2025) & (M USD)
Table 34. South America Backgammon Online Games Market Size by Country (2020-2025) & (M USD)
Table 35. Middle East and Africa Backgammon Online Games Market Size by Region (2020-2025) & (M USD)
Table 36. GNU Backgammon Basic Information
Table 37. GNU Backgammon Backgammon Online Games Product Overview
Table 38. GNU Backgammon Backgammon Online Games Revenue (M USD) and Gross Margin (2020-2025)
Table 39. GNU Backgammon SWOT Analysis
Table 40. GNU Backgammon Business Overview
Table 41. GNU Backgammon Recent Developments
Table 42. Play65 Basic Information
Table 43. Play65 Backgammon Online Games Product Overview
Table 44. Play65 Backgammon Online Games Revenue (M USD) and Gross Margin (2020-2025)
Table 45. Play65 SWOT Analysis
Table 46. Play65 Business Overview
Table 47. Play65 Recent Developments
Table 48. Backgammon Studio Basic Information
Table 49. Backgammon Studio Backgammon Online Games Product Overview
Table 50. Backgammon Studio Backgammon Online Games Revenue (M USD) and Gross Margin (2020-2025)
Table 51. Backgammon Studio SWOT Analysis
Table 52. Backgammon Studio Business Overview
Table 53. Backgammon Studio Recent Developments
Table 54. Extreme Gammon Basic Information
Table 55. Extreme Gammon Backgammon Online Games Product Overview
Table 56. Extreme Gammon Backgammon Online Games Revenue (M USD) and Gross Margin (2020-2025)

+357 96 030922
info@marketpublishers.com

Table 57. Extreme Gammon Business Overview
Table 58. Extreme Gammon Recent Developments
Table 59. Backgammon NJ Basic Information
Table 60. Backgammon NJ Backgammon Online Games Product Overview
Table 61. Backgammon NJ Backgammon Online Games Revenue (M USD) and Gross Margin (2020-2025)
Table 62. Backgammon NJ Business Overview
Table 63. Backgammon NJ Recent Developments
Table 64. BGBlitz Basic Information
Table 65. BGBlitz Backgammon Online Games Product Overview
Table 66. BGBlitz Backgammon Online Games Revenue (M USD) and Gross Margin (2020-2025)
Table 67. BGBlitz Business Overview
Table 68. BGBlitz Recent Developments
Table 69. BGLightCE Basic Information
Table 70. BGLightCE Backgammon Online Games Product Overview
Table 71. BGLightCE Backgammon Online Games Revenue (M USD) and Gross Margin (2020-2025)
Table 72. BGLightCE Business Overview
Table 73. BGLightCE Recent Developments
Table 74. Backgammon Ace Basic Information
Table 75. Backgammon Ace Backgammon Online Games Product Overview
Table 76. Backgammon Ace Backgammon Online Games Revenue (M USD) and Gross Margin (2020-2025)
Table 77. Backgammon Ace Business Overview
Table 78. Backgammon Ace Recent Developments
Table 79. Hardwood Backgammon Basic Information
Table 80. Hardwood Backgammon Backgammon Online Games Product Overview
Table 81. Hardwood Backgammon Backgammon Online Games Revenue (M USD) and Gross Margin (2020-2025)
Table 82. Hardwood Backgammon Business Overview
Table 83. Hardwood Backgammon Recent Developments
Table 84. Backgammon Live Basic Information
Table 85. Backgammon Live Backgammon Online Games Product Overview
Table 86. Backgammon Live Backgammon Online Games Revenue (M USD) and Gross Margin (2020-2025)
Table 87. Backgammon Live Business Overview
Table 88. Backgammon Live Recent Developments
Table 89. GammonSite Basic Information

+357 96 030922
info@marketpublishers.com

Table 90. GammonSite Backgammon Online Games Product Overview
Table 91. GammonSite Backgammon Online Games Revenue (M USD) and Gross Margin (2020-2025)
Table 92. GammonSite Business Overview
Table 93. GammonSite Recent Developments
Table 94. XG Mobile Basic Information
Table 95. XG Mobile Backgammon Online Games Product Overview
Table 96. XG Mobile Backgammon Online Games Revenue (M USD) and Gross Margin (2020-2025)
Table 97. XG Mobile Business Overview
Table 98. XG Mobile Recent Developments
Table 99. Backgammon Gold Basic Information
Table 100. Backgammon Gold Backgammon Online Games Product Overview
Table 101. Backgammon Gold Backgammon Online Games Revenue (M USD) and Gross Margin (2020-2025)
Table 102. Backgammon Gold Business Overview
Table 103. Backgammon Gold Recent Developments
Table 104. Backgammon Masters Basic Information
Table 105. Backgammon Masters Backgammon Online Games Product Overview
Table 106. Backgammon Masters Backgammon Online Games Revenue (M USD) and Gross Margin (2020-2025)
Table 107. Backgammon Masters Business Overview
Table 108. Backgammon Masters Recent Developments
Table 109. Backgammon Pro Basic Information
Table 110. Backgammon Pro Backgammon Online Games Product Overview
Table 111. Backgammon Pro Backgammon Online Games Revenue (M USD) and Gross Margin (2020-2025)
Table 112. Backgammon Pro Business Overview
Table 113. Backgammon Pro Recent Developments
Table 114. Gammoned.com Basic Information
Table 115. Gammoned.com Backgammon Online Games Product Overview
Table 116. Gammoned.com Backgammon Online Games Revenue (M USD) and Gross Margin (2020-2025)
Table 117. Gammoned.com Business Overview
Table 118. Gammoned.com Recent Developments
Table 119. BGRoom Basic Information
Table 120. BGRoom Backgammon Online Games Product Overview
Table 121. BGRoom Backgammon Online Games Revenue (M USD) and Gross Margin (2020-2025)

+357 96 030922
info@marketpublishers.com

Table 122. BGRoom Business Overview
Table 123. BGRoom Recent Developments
Table 124. Backgammon Blitz Basic Information
Table 125. Backgammon Blitz Backgammon Online Games Product Overview
Table 126. Backgammon Blitz Backgammon Online Games Revenue (M USD) and Gross Margin (2020-2025)
Table 127. Backgammon Blitz Business Overview
Table 128. Backgammon Blitz Recent Developments
Table 129. Backgammon Galaxy Basic Information
Table 130. Backgammon Galaxy Backgammon Online Games Product Overview
Table 131. Backgammon Galaxy Backgammon Online Games Revenue (M USD) and Gross Margin (2020-2025)
Table 132. Backgammon Galaxy Business Overview
Table 133. Backgammon Galaxy Recent Developments
Table 134. Global Backgammon Online Games Market Size Forecast by Region (2026-2035) & (M USD)
Table 135. North America Backgammon Online Games Market Size Forecast by Country (2026-2035) & (M USD)
Table 136. Europe Backgammon Online Games Market Size Forecast by Country (2026-2035) & (M USD)
Table 137. Asia Pacific Backgammon Online Games Market Size Forecast by Region (2026-2035) & (M USD)
Table 138. South America Backgammon Online Games Market Size Forecast by Country (2026-2035) & (M USD)
Table 139. Middle East and Africa Backgammon Online Games Market Size Forecast by Country (2026-2035) & (M USD)
Table 140. Global Backgammon Online Games Market Size Forecast by Type (2026-2035) & (M USD)
Table 141. Global Backgammon Online Games Market Size Forecast by Application (2026-2035) & (M USD)

+357 96 030922
info@marketpublishers.com

List Of Figures

LIST OF FIGURES

Figure 1. Industry Chain of Backgammon Online Games
Figure 2. Data Triangulation
Figure 3. Key Caveats
Figure 4. Global Backgammon Online Games Market Size (M USD), 2025-2035
Figure 5. Global Backgammon Online Games Market Size (M USD) (2020-2035)
Figure 6. Evaluation Matrix of Segment Market Development Potential (Type)
Figure 7. Evaluation Matrix of Segment Market Development Potential (Application)
Figure 8. Evaluation Matrix of Regional Market Development Potential
Figure 9. Backgammon Online Games Market Size by Country (M USD)
Figure 10. Company Assessment Quadrant
Figure 11. Global Backgammon Online Games Product Life Cycle
Figure 12. Global Backgammon Online Games Revenue Share by Company in 2025
Figure 13. Backgammon Online Games Market Share by Company Type (Tier 1, Tier 2 and Tier 3): 2025
Figure 14. The Global 5 and 10 Largest Players: Market Share by Backgammon Online Games Revenue in 2025
Figure 15. Value Chain Map of Backgammon Online Games
Figure 16. Global Backgammon Online Games Market PEST Analysis
Figure 17. Global Backgammon Online Games Market Porter's Five Forces Analysis
Figure 18. Evaluation Matrix of Segment Market Development Potential (Type)
Figure 19. Global Backgammon Online Games Market Share by Type
Figure 20. Market Share of Backgammon Online Games by Type (2020-2025)
Figure 21. Global Backgammon Online Games Market Size Growth Rate by Type (2021-2025)
Figure 22. Evaluation Matrix of Segment Market Development Potential (Application)
Figure 23. Global Backgammon Online Games Market Share by Application
Figure 24. Global Backgammon Online Games Market Share by Application (2020-2025)
Figure 25. Global Backgammon Online Games Market Share by Application in 2024
Figure 26. Global Backgammon Online Games Market Size Growth Rate by Application (2021-2025)
Figure 27. Global Backgammon Online Games Market Size Market Share by Region (2020-2025)
Figure 28. North America Backgammon Online Games Market Size and Growth Rate (2020-2025) & (M USD)

+357 96 030922
info@marketpublishers.com

Figure 29. North America Backgammon Online Games Market Size Market Share by Country in 2024
Figure 30. U.S. Backgammon Online Games Market Size and Growth Rate (2020-2025) & (M USD)
Figure 31. Canada Backgammon Online Games Market Size (M USD) and Growth Rate (2020-2025)
Figure 32. Mexico Backgammon Online Games Market Size (M USD) and Growth Rate (2020-2025)
Figure 33. Europe Backgammon Online Games Market Size and Growth Rate (2020-2025) & (M USD)
Figure 34. Europe Backgammon Online Games Market Share by Country in 2024
Figure 35. Germany Backgammon Online Games Market Size and Growth Rate (2020-2025) & (M USD)
Figure 36. France Backgammon Online Games Market Size and Growth Rate (2020-2025) & (M USD)
Figure 37. U.K. Backgammon Online Games Market Size and Growth Rate (2020-2025) & (M USD)
Figure 38. Italy Backgammon Online Games Market Size and Growth Rate (2020-2025) & (M USD)
Figure 39. Spain Backgammon Online Games Market Size and Growth Rate (2020-2025) & (M USD)
Figure 40. Asia Pacific Backgammon Online Games Market Size and Growth Rate (M USD)
Figure 41. Asia Pacific Backgammon Online Games Market Size Market Share by Region in 2024
Figure 42. China Backgammon Online Games Market Size and Growth Rate (2020-2025) & (M USD)
Figure 43. Japan Backgammon Online Games Market Size and Growth Rate (2020-2025) & (M USD)
Figure 44. South Korea Backgammon Online Games Market Size and Growth Rate (2020-2025) & (M USD)
Figure 45. India Backgammon Online Games Market Size and Growth Rate (2020-2025) & (M USD)
Figure 46. Southeast Asia Backgammon Online Games Market Size and Growth Rate (2020-2025) & (M USD)
Figure 47. South America Backgammon Online Games Market Size and Growth Rate (M USD)
Figure 48. South America Backgammon Online Games Market Size Market Share by Country in 2024

+357 96 030922
info@marketpublishers.com

Figure 49. Brazil Backgammon Online Games Market Size and Growth Rate (2020-2025) & (M USD)
Figure 50. Argentina Backgammon Online Games Market Size and Growth Rate (2020-2025) & (M USD)
Figure 51. Columbia Backgammon Online Games Market Size and Growth Rate (2020-2025) & (M USD)
Figure 52. Middle East and Africa Backgammon Online Games Market Size and Growth Rate (M USD)
Figure 53. Middle East and Africa Backgammon Online Games Market Size Market Share by Region in 2024
Figure 54. Saudi Arabia Backgammon Online Games Market Size and Growth Rate (2020-2025) & (M USD)
Figure 55. UAE Backgammon Online Games Market Size and Growth Rate (2020-2025) & (M USD)
Figure 56. Egypt Backgammon Online Games Market Size and Growth Rate (2020-2025) & (M USD)
Figure 57. Nigeria Backgammon Online Games Market Size and Growth Rate (2020-2025) & (M USD)
Figure 58. South Africa Backgammon Online Games Market Size and Growth Rate (2020-2025) & (M USD)
Figure 59. Global Backgammon Online Games Market Size Forecast by Value (2020-2035) & (M USD)
Figure 60. Global Backgammon Online Games Market Share Forecast by Type (2026-2035)
Figure 61. Global Backgammon Online Games Market Share Forecast by Application (2026-2035)

+357 96 030922
info@marketpublishers.com

I would like to order

Product name: Global Backgammon Online Games Market Research Report 2026(Status and Outlook)
Product link: https://marketpublishers.com/r/GCA3A6ECA972EN.html
Price: US$ 3,200.00 (Single User License / Electronic Delivery)

If you want to order Corporate License or Hard Copy, please, contact our Customer Service:
info@marketpublishers.com

Payment

To pay by Credit Card (Visa, MasterCard, American Express, PayPal), please, click button on product page https://marketpublishers.com/r/GCA3A6ECA972EN.html