

# Global In-Car Infotainment Market Size study, by Installation Type (OEM, Aftermarket), by Component (Hardware, Software) and Regional Forecasts 2022-2032

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#### **Abstracts**

Global In-Car Infotainment Market is valued at approximately USD 26.6 billion in 2023 and is anticipated to grow with a healthy growth rate of more than 7.5% over the forecast period 2024-2032. In-car Infotainment systems represent a convergence of entertainment and information technologies within a vehicle's dashboard, offering an integrated and seamless user experience for drivers and passengers. In-car Infotainment systems feature advanced GPS navigation, high-definition multimedia playback (audio and video), robust internet connectivity, and seamless smartphone integration through platforms such as Apple CarPlay and Android Auto. By combining high-tech functionalities, in-car infotainment systems greatly enhance convenience, safety, and user experience. The integration of advanced connectivity features like 5G and IoT enables real-time data exchange, seamless smart device integration, and overthe-air software updates, further improving the user experience. Additionally, the rise of voice-activated assistants and personalized Al-driven interfaces is a key trend for the growth of the Global In-Car Infotainment Market

Global In-Car Infotainment Market is driven by growing consumer demand for enhanced in-vehicle experiences and connectivity. The proliferation of smartphones and the expectation for seamless integration between personal devices and vehicle systems are significant factors. Additionally, advancements in wireless communication technologies, such as 5G and IoT, enable real-time data exchange and improved functionality. Furthermore, the growing adoption of electric and autonomous vehicles, which rely heavily on advanced infotainment for navigation and entertainment, is propelling market growth. Enhanced safety features and regulatory support further contribute to the



market's expansion. However, the high cost of advanced in-car infotainment systems can hinder their adoption, especially in budget and mid-range vehicle segments. Furthermore, cybersecurity and data privacy concerns present significant challenges, as connected systems are susceptible to hacking and data breaches.

The key regions considered for the global In-Car Infotainment market study includes Asia Pacific, North America, Europe, Latin America, and Rest of the World. In 2023 North America dominates the In-car Infotainment market in terms of revenue due to its advanced automotive industry and consumer demand for high-tech vehicle features. The region is home to major automotive manufacturers and technology companies that drive innovation in infotainment systems. This strong industrial base enables rapid development and integration of cutting-edge technologies into vehicles. Additionally, North American consumers have a high propensity for adopting advanced in-car technologies, further solidifying the market's dominance. The region's leadership in automotive research and development, coupled with a robust infrastructure for technology deployment, ensures that North America remains at the forefront of the incar infotainment market. On the other hand, Asia Pacific is the fastest growing region for In-Car Infotainment Market.

Major market player included in this report are:

Continental AG

Visteon Corporation

Panasonic Holdings Corporation

Alps Alpine Co., Ltd.

Audi AG

Bayerische Motoren Werke AG

Samsung Electronics Co., Ltd.

**Pioneer Corporation** 

Ford Motor Company

Volkswagen AG

The detailed segments and sub-segment of the market are explained below:

By Installation Type

**OEM** 

Aftermarket

By Component



Hardware Software

By Region:

North America

?

U.S.

UK

Canada Europe

Germany
France
Spain
Italy
ROE
Asia Pacific
China
India
Japan
Australia
South Korea
RoAPAC
Latin America
Brazil
Mexico
Middle East & Africa
Saudi Arabia
South Africa
RoMEA
Years considered for the study are as follows:
Historical year – 2022
Base year – 2023
Forecast period – 2024 to 2032
Key Takeaways:
Market Estimates & Forecast for 10 years from 2022 to 2032.
Annualized revenues and regional level analysis for each market segment.
Detailed analysis of geographical landscape with Country level analysis of major
regions.
Global In-Car Infotainment Market Size study, by Installation Type (OEM, Aftermarket), by Component (Hardware,



Competitive landscape with information on major players in the market.

Analysis of key business strategies and recommendations on future market approach.

Analysis of competitive structure of the market.

Demand side and supply side analysis of the market.



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