

# Global Generative AI in Music Market to Reach USD 12.25 Billion by 2032

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# Abstracts

The Global Generative AI in Music Market was valued at approximately USD 1.94 billion in 2023 and is expected to grow at a compound annual growth rate (CAGR) of 12.25% over the forecast period from 2024 to 2032. The intersection of artificial intelligence and music creation has ignited a technological revolution, allowing AI-driven systems to compose, arrange, and enhance music with unparalleled precision. Generative AI has unlocked new possibilities in music composition, sound design, and audio mastering, empowering musicians, content creators, and entertainment industries to produce unique, high-quality soundscapes in a fraction of the time. With machine learning algorithms continuously evolving, AI-powered music tools are now capable of generating adaptive compositions tailored to various user preferences, industry needs, and creative workflows.

The widespread adoption of AI-driven sound generation is fueled by advancements in deep learning, neural networks, and natural language processing (NLP), which allow AI to mimic human creativity in music production. With cloud-based AI solutions enabling real-time collaborative composition and automated mastering, businesses are capitalizing on AI's potential to enhance audio quality, streamline production processes, and optimize music recommendation algorithms. Moreover, the ability of AI to create dynamic, mood-responsive soundtracks for gaming, film scoring, and digital advertising has attracted substantial investments in AI-powered music platforms. However, challenges such as ethical concerns, copyright implications, and the need for AI transparency in creative ownership remain key hurdles in the market's growth trajectory.

As AI-generated compositions become increasingly sophisticated, the music industry, gaming sector, and film & television production houses are rapidly integrating generative AI to customize content, enhance consumer engagement, and reduce



production costs. The deployment of AI in automated music curation and adaptive soundscapes is particularly transformative in the streaming industry, where personalized music recommendations play a pivotal role in user retention. Furthermore, AI-driven platforms are reshaping independent music production by providing accessible tools that enable amateur composers, independent artists, and content creators to develop professional-grade soundtracks without requiring advanced technical expertise.

Regionally, North America dominates the Generative AI in Music Market, driven by its strong presence of AI startups, advanced technological infrastructure, and major investments in AI-powered audio solutions. The United States and Canada are witnessing widespread adoption of generative AI in streaming platforms, digital advertising, and game development. Europe follows closely, with AI-powered music solutions gaining traction across film production and live performance enhancement. Meanwhile, the Asia-Pacific region is expected to experience the fastest growth, fueled by the rapid expansion of AI-driven content creation platforms in China, India, and Japan, alongside the rising demand for automated music solutions in gaming and social media applications.

Major Market Players Included in This Report:

OpenAl Sony CSL Research Lab Amper Music AIVA Technologies IBM Watson Music Jukedeck (TikTok) Google DeepMind Humtap Boomy Corporation



Melodrive

WaveAl

Soundraw

Endel

Loudly

Algoriddim

The Detailed Segments and Sub-segments of the Market Are Explained Below:

By Technology:

Machine Learning Algorithms

Natural Language Processing (NLP)

**Neural Networks** 

Deep Learning

By Application:

**Music Composition** 

Sound Design

Music Recommendation

Audio Mastering

By User Type:



**Professional Musicians** 

Amateur Composers

**Music Producers** 

**Content Creators** 

By Deployment Model:

**Cloud-Based Solutions** 

**On-Premises Solutions** 

Hybrid Solutions

By End Use Sector:

Music Industry

Film & Television

Gaming

Advertising

By Region:

North America:

U.S.

Canada

Europe:

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UK

Germany

France

Spain

Italy

Rest of Europe

#### Asia Pacific:

China

India

Japan

Australia

South Korea

**Rest of Asia Pacific** 

#### Latin America:

Brazil

Mexico

**Rest of Latin America** 

Middle East & Africa:



Saudi Arabia

South Africa

Rest of MEA

Years Considered for the Study:

Historical Year - 2022

Base Year – 2023

Forecast Period – 2024 to 2032

Key Takeaways:

Market Estimates & Forecast for 10 years from 2022 to 2032.

Annualized revenue and regional-level analysis for each market segment.

Detailed analysis of the geographical landscape with country-level insights.

Competitive landscape analysis with information on major players.

Examination of key business strategies and recommendations for future market approaches.

Assessment of the competitive structure of the market.

Demand-side and supply-side analysis of the market.



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