+44 20 8123 2220
info@marketpublishers.com

VFX Software Market by Component (Software and Service), Deployment (On-premise and Cloud), and Application (Movies, Advertising, Television, and Gaming): Global Opportunity Analysis and Industry Forecast, 2019-2026

https://marketpublishers.com/r/V0E6161CBD2EEN.html
Date: September 2019
Pages: 208
Price: US$ 5,370.00 (Single User License)
ID: V0E6161CBD2EEN

Abstracts

VFX software is also known as visual effects software. The demand for visual effects software is expected to increase during the forecast period as the animation and special effects are increasingly becoming popular in films, gaming and other areas. Visual effects enable the shooting of situations which is otherwise impossible or very costly. For instance, the airplane crash scene in movies can be easily shot using visual effects rather than spending huge amount on causing an actual crash.

The factors that impact the growth of the global VFX software market include increase in use of visual effects in movies, and rise in demand for high quality content by consumers. Furthermore, rise in adoption of cloud technology for VFX software fuels the growth of the VFX software market. However, presence of free & open-source VFX software hampers the market growth. On the contrary, integration of advanced technologies such as VR & artificial intelligence with VFX software is anticipated to offer lucrative opportunities for the growth of the VFX software market.

The global VFX software market is segmented by component, deployment, application, and region. According to component, the market is bifurcated into software and service. Based on deployment type, it is divided into on-premise and cloud. As per the application, it is classified into movies, advertising, television, and gaming. Region-wise, it is analyzed across North America, Europe, Asia-Pacific, and LAMEA.

The report analyzes the profiles of key players operating in the market. These include

+44 20 8123 2220
info@marketpublishers.com

Adobe, Autodesk Inc., SideFX, Maxon Computer, Sitni Sati, The Foundry Visionmongers Limited, Pixar, Chaos Software, Blackmagic Design Pty. Ltd., and Corel Corporation.

KEY BENEFITS FOR STAKEHOLDERS

The study presents an in-depth analysis of the market along with the current & future trends to elucidate imminent investment pockets.

Information about the key drivers, restraints, and opportunities and their impact analysis on the market is provided in this study.

Porter’s five forces analysis illustrates the potency of buyers and suppliers operating in the industry.

The quantitative analysis of the market from 2018 to 2026 is provided to determine the market potential.

KEY MARKET SEGMENTS

BY COMPONENT

Software

Service

BY DEPLOYMENT

On-premise

Cloud

BY APPLICATION

Movies

+44 20 8123 2220
info@marketpublishers.com

- Advertising
- Television
- Gaming

BY REGION

- North America
  - U.S.
  - Canada
- Europe
  - UK
  - Germany
  - France
  - Rest of Europe
- Asia-Pacific
  - China
  - India
  - Japan
  - Rest of Asia-Pacific
- LAMEA
  - Latin America

+44 20 8123 2220
info@marketpublishers.com

Middle East

Africa

KEY MARKET PLAYERS

Adobe

Autodesk Inc.

SideFX

Maxon Computer

Sitni Sati

The Foundry Visionmongers Limited

Pixar

Chaos Software

Blackmagic Design Pty. Ltd.

Corel Corporation

+44 20 8123 2220
info@marketpublishers.com

Contents

CHAPTER 1: INTRODUCTION

1.1. Report Description
1.2. Key Benefits For Stakeholders
1.3. Key Market Segments
1.4. Research Methodology
  1.4.1. Secondary Research
  1.4.2. Primary Research
  1.4.3. Analyst Tools & Models

CHAPTER 2: EXECUTIVE SUMMARY

2.1. Key Findings
  2.1.1. Top Impacting Factors
  2.1.2. Top Investment Pockets
2.2. Cxo Perspective

CHAPTER 3: MARKET OVERVIEW

3.1. Market Definition And Scope
3.2. Key Forces Shaping Vfx Software Market
3.3. Industry Roadmap
3.4. Patent Analysis
  3.4.1. By Region, 1994–2019
  3.4.2. By Applicant
3.5. Case Studies
  3.5.1. Case Study
  3.5.2. Case Study
3.6. Market Dynamics
  3.6.1. Drivers
    3.6.1.1. Increase In Use of Visual Effects In Movies
    3.6.1.2. Rise In Demand For High Quality Content By Consumers
    3.6.1.3. Adoption of Cloud For Vfx
  3.6.2. Restraint
    3.6.2.1. Presence of Free & Open-Source Vfx Software
  3.6.3. Opportunities
    3.6.3.1. Integration of Virtual Reality (Vr) Technology For Visual Effects

+44 20 8123 2220
info@marketpublishers.com

3.6.3.2. Use of Artificial Intelligence In Vfx Software

CHAPTER 4: VFX SOFTWARE MARKET, BY COMPONENT

4.1. Overview
4.2. Software
4.2.1. Key Market Trends, Growth Factors, And Opportunities
4.2.2. Market Size And Forecast, By Region
4.2.3. Market Analysis, By Country
4.3. Service
4.3.1. Key Market Trends, Growth Factors, And Opportunities
4.3.2. Market Size And Forecast, By Region
4.3.3. Market Analysis, By Country

CHAPTER 5: VFX SOFTWARE MARKET, BY DEPLOYMENT

5.1. Overview
5.2. On-Premise
5.2.1. Key Market Trends, Growth Factors, And Opportunities
5.2.2. Market Size And Forecast, By Region
5.2.3. Market Analysis, By Country
5.3. Cloud
5.3.1. Key Market Trends, Growth Factors, And Opportunities
5.3.2. Market Size And Forecast, By Region
5.3.3. Market Analysis, By Country

CHAPTER 6: VFX SOFTWARE MARKET, BY APPLICATION

6.1. Overview
6.2. Movies
6.2.1. Key Market Trends, Growth Factors, And Opportunities
6.2.2. Market Size And Forecast, By Region
6.2.3. Market Analysis, By Country
6.3. Advertising
6.3.1. Key Market Trends, Growth Factors, And Opportunities
6.3.2. Market Size And Forecast, By Region
6.3.3. Market Analysis, By Country
6.4. Television
6.4.1. Key Market Trends, Growth Factors, And Opportunities

+44 20 8123 2220
info@marketpublishers.com

6.4.2. Market Size And Forecast, By Region
6.4.3. Market Analysis, By Country
6.5. Gaming
6.5.1. Key Market Trends, Growth Factors, And Opportunities
6.5.2. Market Size And Forecast, By Region
6.5.3. Market Analysis, By Country

CHAPTER 7: VFX SOFTWARE MARKET, BY REGION

7.1. Overview
7.2. North America
7.2.1. Key Market Trends, Growth Factors, And Opportunities
7.2.2. Market Size And Forecast, By Component
7.2.3. Market Size And Forecast, By Deployment
7.2.4. Market Size And Forecast, By Application
7.2.5. Market Analysis, By Country
7.2.5.1. U.S.
7.2.5.1.1. Market Size And Forecast, By Component
7.2.5.1.2. Market Size And Forecast, By Deployment
7.2.5.1.3. Market Size And Forecast, By Application
7.2.5.2. Canada
7.2.5.2.1. Market Size And Forecast, By Component
7.2.5.2.2. Market Size And Forecast, By Deployment
7.2.5.2.3. Market Size And Forecast, By Application
7.3. Europe
7.3.1. Key Market Trends, Growth Factors, And Opportunities
7.3.2. Market Size And Forecast, By Component
7.3.3. Market Size And Forecast, By Deployment
7.3.4. Market Size And Forecast, By Application
7.3.5. Market Analysis, By Country
7.3.5.1. Germany
7.3.5.1.1. Market Size And Forecast, By Component
7.3.5.1.2. Market Size And Forecast, By Deployment
7.3.5.1.3. Market Size And Forecast, By Application
7.3.5.2. France
7.3.5.2.1. Market Size And Forecast, By Component
7.3.5.2.2. Market Size And Forecast, By Deployment
7.3.5.2.3. Market Size And Forecast, By Application
7.3.5.3. Uk

+44 20 8123 2220
info@marketpublishers.com

7.3.5.3.1. Market Size And Forecast, By Component
7.3.5.3.2. Market Size And Forecast, By Deployment
7.3.5.3.3. Market Size And Forecast, By Application
7.3.5.4. Rest of Europe
7.3.5.4.1. Market Size And Forecast, By Component
7.3.5.4.2. Market Size And Forecast, By Deployment
7.3.5.4.3. Market Size And Forecast, By Application
7.4. Asia-Pacific
7.4.1. Key Market Trends, Growth Factors, And Opportunities
7.4.2. Market Size And Forecast, By Component
7.4.3. Market Size And Forecast, By Deployment
7.4.4. Market Size And Forecast, By Application
7.4.5. Market Analysis, By Country
7.4.5.1. Japan
7.4.5.1.1. Market Size And Forecast, By Component
7.4.5.1.2. Market Size And Forecast, By Deployment
7.4.5.1.3. Market Size And Forecast, By Application
7.4.5.2. China
7.4.5.2.1. Market Size And Forecast, By Component
7.4.5.2.2. Market Size And Forecast, By Deployment
7.4.5.2.3. Market Size And Forecast, By Application
7.4.5.3. India
7.4.5.3.1. Market Size And Forecast, By Component
7.4.5.3.2. Market Size And Forecast, By Deployment
7.4.5.3.3. Market Size And Forecast, By Application
7.4.5.4. Rest of Asia-Pacific
7.4.5.4.1. Market Size And Forecast, By Component
7.4.5.4.2. Market Size And Forecast, By Deployment
7.4.5.4.3. Market Size And Forecast, By Application
7.5. Lamea
7.5.1. Key Market Trends, Growth Factors, And Opportunities
7.5.2. Market Size And Forecast, By Component
7.5.3. Market Size And Forecast, By Deployment
7.5.4. Market Size And Forecast, By Application
7.5.5. Market Analysis, By Country
7.5.5.1. Latin America
7.5.5.1.1. Market Size And Forecast, By Component
7.5.5.1.2. Market Size And Forecast, By Deployment
7.5.5.1.3. Market Size And Forecast, By Application

+44 20 8123 2220
info@marketpublishers.com

7.5.5.2. Middle East
7.5.5.2.1. Market Size And Forecast, By Component
7.5.5.2.2. Market Size And Forecast, By Deployment
7.5.5.2.3. Market Size And Forecast, By Application
7.5.5.3. Africa
7.5.5.3.1. Market Size And Forecast, By Component
7.5.5.3.2. Market Size And Forecast, By Deployment
7.5.5.3.3. Market Size And Forecast, By Application

CHAPTER 8: COMPETITIVE LANDSCAPE

8.1. Introduction
8.2. Top Winning Strategies
8.3. Competitive Dashboard
8.4. Competitive Heatmap
8.5. Key Developments
8.5.1. New Product Launches
8.5.2. Partnership
8.5.3. Collaboration
8.5.4. Acquisition
8.5.5. Agreement
8.5.6. Product Development

CHAPTER 9: COMPANY PROFILE

9.1. Adobe Inc.
9.1.1. Company Overview
9.1.2. Key Executives
9.1.3. Company Snapshot
9.1.4. Operating Business Segments
9.1.5. Product Portfolio
9.1.6. R&D Expenditure
9.1.7. Business Performance
9.1.8. Key Strategic Moves And Developments
9.2. Autodesk Inc.
9.2.1. Company Overview
9.2.2. Key Executives
9.2.3. Company Snapshot
9.2.4. Product Portfolio

+44 20 8123 2220
info@marketpublishers.com

9.2.5. R&D Expenditure
9.2.6. Business Performance
9.2.7. Key Strategic Moves And Developments
9.3. Blackmagic Design Pty Ltd
9.3.1. Company Overview
9.3.2. Key Executives
9.3.3. Company Snapshot
9.3.4. Product Portfolio
9.3.5. Key Strategic Moves And Developments
9.4. Chaos Software
9.4.1. Company Overview
9.4.2. Key Executives
9.4.3. Company Snapshot
9.4.4. Product Portfolio
9.4.5. Key Strategic Moves And Developments
9.5. Corel Corporation
9.5.1. Company Overview
9.5.2. Key Executives
9.5.3. Company Snapshot
9.5.4. Product Portfolio
9.5.5. Key Strategic Moves And Developments
9.6. Foundry
9.6.1. Company Overview
9.6.2. Key Executives
9.6.3. Company Snapshot
9.6.4. Product Portfolio
9.6.5. Key Strategic Moves And Developments
9.7. Maxon Computer
9.7.1. Company Overview
9.7.2. Key Executives
9.7.3. Company Snapshot
9.7.4. Product Portfolio
9.7.5. Key Strategic Moves And Developments
9.8. Pixar
9.8.1. Company Overview
9.8.2. Key Executives
9.8.3. Company Snapshot
9.8.4. Operating Business Segments
9.8.5. Product Portfolio

+44 20 8123 2220
info@marketpublishers.com

9.8.6. Business Performance
9.9. Sidefx
9.9.1. Company Overview
9.9.2. Key Executives
9.9.3. Company Snapshot
9.9.4. Product Portfolio
9.9.5. Key Strategic Moves And Developments
9.10. Sitni Sati
9.10.1. Company Overview
9.10.2. Key Executives
9.10.3. Company Snapshot
9.10.4. Product Portfolio
9.10.5. Key Strategic Moves And Developments

+44 20 8123 2220
info@marketpublishers.com

List Of Tables

LIST OF TABLES

Table 01. Global Vfx Software Market Revenue, By Component, 2018–2026 ($Million)
Table 02. Vfx Software Market Revenue, By Region, 2018–2026 ($Million)
Table 03. Vfx Software Market Revenue For Service, By Region, 2018–2026 ($Million)
Table 04. Global Vfx Software Market Revenue, By Deployment, 2018–2026 ($Million)
Table 05. On-Premise Vfx Software Market Revenue, By Region, 2018–2026 ($Million)
Table 06. Vfx Software Market Revenue For Cloud, By Region, 2018–2026 ($Million)
Table 07. Global Vfx Software Market Revenue, By Application, 2018–2026 ($Million)
Table 08. Vfx Software Market Revenue For Movies, By Region, 2018–2026 ($Million)
Table 09. Vfx Software Market Revenue For Advertising, By Region, 2018–2026 ($Million)
Table 10. Vfx Software Market Revenue For Television, By Region, 2018–2026 ($Million)
Table 11. Vfx Software Market Revenue For Gaming, By Region, 2018–2026 ($Million)
Table 12. North America Vfx Software Market Revenue, By Component, 2018–2026 ($Million)
Table 13. North America Vfx Software Market Revenue, By Deployment, 2018–2026 ($Million)
Table 14. North America Vfx Software Market Revenue, By Application, 2018–2026 ($Million)
Table 15. North America Vfx Software Market Revenue, By Country, 2018–2026 ($Million)
Table 16. U.S. Vfx Software Market Revenue, By Component, 2018–2026 ($Million)
Table 17. U.S. Vfx Software Market Revenue, By Deployment, 2018–2026 ($Million)
Table 18. U.S. Vfx Software Market Revenue, By Application, 2018–2026 ($Million)
Table 19. Canada Vfx Software Market Revenue, By Component, 2018–2026 ($Million)
Table 20. Canada Vfx Software Market Revenue, By Deployment, 2018–2026 ($Million)
Table 21. Canada Vfx Software Market Revenue, By Application, 2018–2026 ($Million)
Table 22. Europe Vfx Software Market Revenue, By Component, 2018–2026 ($Million)
Table 23. Europe Vfx Software Market Revenue, By Deployment, 2018–2026 ($Million)
Table 24. Europe Vfx Software Market Revenue, By Application, 2018–2026 ($Million)
Table 25. Europe Vfx Software Market Revenue, By Country, 2018–2026 ($Million)
Table 26. Germany Vfx Software Market Revenue, By Component, 2018–2026 ($Million)
Table 27. Germany Vfx Software Market Revenue, By Deployment, 2018–2026 ($Million)

+44 20 8123 2220
info@marketpublishers.com

Table 28. Germany Vfx Software Market Revenue, By Application, 2018–2026 ($Million)
Table 29. France Vfx Software Market Revenue, By Component, 2018–2026 ($Million)
Table 30. France Vfx Software Market Revenue, By Deployment, 2018–2026 ($Million)
Table 31. France Vfx Software Market Revenue, By Application, 2018–2026 ($Million)
Table 32. Uk Vfx Software Market Revenue, By Component, 2018–2026 ($Million)
Table 33. Uk Vfx Software Market Revenue, By Deployment, 2018–2026 ($Million)
Table 34. Uk Vfx Software Market Revenue, By Application, 2018–2026 ($Million)
Table 35. Rest of Europe Vfx Software Market Revenue, By Component, 2018–2026 ($Million)
Table 36. Rest of Europe Vfx Software Market Revenue, By Deployment, 2018–2026 ($Million)
Table 37. Rest of Europe Vfx Software Market Revenue, By Application, 2018–2026 ($Million)
Table 38. Asia-Pacific Vfx Software Market Revenue, By Component, 2018–2026 ($Million)
Table 39. Asia-Pacific Vfx Software Market Revenue, By Deployment, 2018–2026 ($Million)
Table 40. Asia-Pacific Vfx Software Market Revenue, By Application, 2018–2026 ($Million)
Table 41. Asia-Pacific Vfx Software Market Revenue, By Country, 2018–2026 ($Million)
Table 42. Japan Vfx Software Market Revenue, By Component, 2018–2026 ($Million)
Table 43. Japan Vfx Software Market Revenue, By Deployment, 2018–2026 ($Million)
Table 44. Japan Vfx Software Market Revenue, By Application, 2018–2026 ($Million)
Table 45. China Vfx Software Market Revenue, By Component, 2018–2026 ($Million)
Table 46. China Vfx Software Market Revenue, By Deployment, 2018–2026 ($Million)
Table 47. China Vfx Software Market Revenue, By Application, 2018–2026 ($Million)
Table 48. India Vfx Software Market Revenue, By Component, 2018–2026 ($Million)
Table 49. India Vfx Software Market Revenue, By Deployment, 2018–2026 ($Million)
Table 50. India Vfx Software Market Revenue, By Application, 2018–2026 ($Million)
Table 51. Rest of Asia-Pacific Vfx Software Market Revenue, By Component, 2018–2026 ($Million)
Table 52. Rest of Asia-Pacific Vfx Software Market Revenue, By Deployment, 2018–2026 ($Million)
Table 53. Rest of Asia-Pacific Vfx Software Market Revenue, By Application, 2018–2026 ($Million)
Table 54. Lamea Vfx Software Market Revenue, By Component, 2018–2026 ($Million)
Table 55. Lamea Vfx Software Market Revenue, By Deployment, 2018–2026 ($Million)
Table 56. Lamea Vfx Software Market Revenue, By Application, 2018–2026 ($Million)
Table 57. Lamea Vfx Software Market Revenue, By Country, 2018–2026 ($Million)

+44 20 8123 2220
info@marketpublishers.com

Table 58. Latin America Vfx Software Market Revenue, By Component, 2018–2026 ($Million)
Table 59. Latin America Vfx Software Market Revenue, By Deployment, 2018–2026 ($Million)
Table 60. Latin America Vfx Software Market Revenue, By Application, 2018–2026 ($Million)
Table 61. Middle East Vfx Software Market Revenue, By Component, 2018–2026 ($Million)
Table 62. Middle East Vfx Software Market Revenue, By Deployment, 2018–2026 ($Million)
Table 63. Middle East Vfx Software Market Revenue, By Application, 2018–2026 ($Million)
Table 64. Africa Vfx Software Market Revenue, By Component, 2018–2026 ($Million)
Table 65. Africa Vfx Software Market Revenue, By Deployment, 2018–2026 ($Million)
Table 66. Africa Vfx Software Market Revenue, By Application, 2018–2026 ($Million)
Table 67. Key New Product Launches (2016-2019)
Table 68. Partnership (2016-2019)
Table 69. Collaboration (2016-2019)
Table 70. Acquisition (2016-2019)
Table 71. Agreement (2016-2019)
Table 72. Productdevelopment (2016-2019)
Table 73. Adobe Inc.: Key Executives
Table 74. Adobe Inc.: Company Snapshot
Table 75. Adobe Inc.: Operating Segments
Table 76. Adobe Inc.: Product Portfolio
Table 77. Autodesk Inc.: Key Executives
Table 78. Autodesk Inc.: Company Snapshot
Table 79. Autodesk Inc.: Product Portfolio
Table 80. Blackmagic Design Pty Ltd: Key Executives
Table 81. Blackmagic Design Pty Ltd: Company Snapshot
Table 82. Blackmagic Design Pty Ltd: Product Portfolio
Table 83. Chaos Software: Key Executives
Table 84. Chaos Software: Company Snapshot
Table 85. Chaos Software: Product Portfolio
Table 86. Corel Corporation: Key Executives
Table 87. Corel Corporation: Company Snapshot
Table 88. Corel Corporation: Product Portfolio
Table 89. Foundry: Key Executives
Table 90. Foundry: Company Snapshot

+44 20 8123 2220
info@marketpublishers.com

Table 91. Foundry: Product Portfolio
Table 92. Maxon Computer: Key Executives
Table 93. Maxon Computer: Company Snapshot
Table 94. Maxon Computer: Product Portfolio
Table 95. Pixar: Key Executives
Table 96. Pixar: Company Snapshot
Table 97. Pixar: Operating Segments
Table 98. Pixar: Product Portfolio
Table 99. Sidefx: Key Executives
Table 100. Sidefx: Company Snapshot
Table 101. Sidefx: Product Portfolio
Table 102. Sitni Sati: Key Executives
Table 103. Sitni Sati: Company Snapshot
Table 104. Sitni Sati: Product Portfolio

+44 20 8123 2220
info@marketpublishers.com

List Of Figures

LIST OF FIGURES

Figure 01. Key Market Segments
Figure 02. Global Vfx Software Market, 2018–2026
Figure 03. Global Vfx Software Market, By Region, 2018–2026
Figure 04. Top Impacting Factors
Figure 05. Top Investment Pockets
Figure 06. Moderate-To-High Bargaining Power of Suppliers
Figure 07. Low-To-Moderate Bargaining Power of Buyer
Figure 08. High Threat of Substitutes
Figure 09. Moderate-To-High Threat of New Entrants
Figure 10. High Competitive Rivalry
Figure 11. Market Evolution/Industry Roadmap
Figure 12. Patent Analysis, By Region
Figure 13. Patent Analysis, By Applicant
Figure 14. Global Vfx Software Market Revenue, By Component, 2018–2026($Million)
Figure 15. Comparative Share Analysis of Vfx Software Market, By Country, 2018 & 2026(%)
Figure 16. Comparative Share Analysis of Vfx Software Market For Service, By Country, 2018 & 2026(%)
Figure 17. Global Vfx Software Market Revenue, By Deployment, 2018–2026($Million)
Figure 18. Comparative Share Analysis of On-Premise Vfx Software Market, By Country, 2018 & 2026(%)
Figure 19. Comparative Share Analysis of Vfx Software Market For Cloud, By Country, 2018 & 2026(%)
Figure 20. Global Vfx Software Market Revenue, By Application, 2018–2026($Million)
Figure 21. Comparative Share Analysis of Vfx Software Market For S Movies, By Country, 2018 & 2026(%)
Figure 22. Comparative Share Analysis of Vfx Software Market For Advertising, By Country, 2018 & 2026(%)
Figure 23. Comparative Share Analysis of Vfx Software Market For Television, By Country, 2018 & 2026(%)
Figure 24. Comparative Share Analysis of Vfx Software Market For Gaming, By Country, 2018 & 2026(%)
Figure 25. U.S. Vfx Software Market Revenue, 2018–2026 ($Million)
Figure 26. Canada Vfx Software Market Revenue, 2018–2026 ($Million)
Figure 27. Germany Vfx Software Market Revenue, 2018–2026 ($Million)

+44 20 8123 2220
info@marketpublishers.com

Figure 28. France Vfx Software Market Revenue, 2018–2026 ($Million)
Figure 29. Uk Vfx Software Market Revenue, 2018–2026 ($Million)
Figure 30. Rest of Europe Vfx Software Market Revenue, 2018–2026 ($Million)
Figure 31. Japan Vfx Software Market Revenue, 2018–2026 ($Million)
Figure 32. China Vfx Software Market Revenue, 2018–2026 ($Million)
Figure 33. India Vfx Software Market Revenue, 2018–2026 ($Million)
Figure 34. Rest of Asia-Pacific Vfx Software Market Revenue, 2018–2026 ($Million)
Figure 35. Latin America Vfx Software Market Revenue, 2018–2026 ($Million)
Figure 36. Middle East Vfx Software Market Revenue, 2018–2026 ($Million)
Figure 37. Africa Vfx Software Market Revenue, 2018–2026 ($Million)
Figure 38. Top Winning Strategies, By Year, 2016-2019
Figure 39. Top Winning Strategies, By Development, 2016-2019 (%)
Figure 40. Top Winning Strategies, By Company, 2016-2019
Figure 41. Competitive Heatmap of Key Players
Figure 42. R&D Expenditure, 2016–2018 ($Million)
Figure 43. Adobe Inc.: Revenue, 2016–2018 ($Million)
Figure 44. Adobe Inc.: Revenue Share By Segment, 2018 (%)
Figure 45. Adobe Inc.: Revenue Share By Region, 2018 (%)
Figure 46. R&D Expenditure, 2017–2019 ($Million)
Figure 47. Autodesk Inc.: Revenue, 2016–2018 ($Million)
Figure 48. Autodesk Inc.: Revenue Share By Region, 2018 (%)
Figure 49. Pixar: Revenue, 2016–2018 ($Million)
Figure 50. Pixar: Revenue Share By Segment, 2018 (%)
Figure 51. Pixar: Revenue Share By Region, 2018 (%)

+44 20 8123 2220
info@marketpublishers.com

I would like to order

Product name: VFX Software Market by Component (Software and Service), Deployment (On-premise and Cloud), and Application (Movies, Advertising, Television, and Gaming): Global Opportunity Analysis and Industry Forecast, 2019-2026

Product link: https://marketpublishers.com/r/V0E6161CBD2EEN.html

Price: US$ 5,370.00 (Single User License / Electronic Delivery)

If you want to order Corporate License or Hard Copy, please, contact our Customer Service:
info@marketpublishers.com

Payment

To pay by Credit Card (Visa, MasterCard, American Express, PayPal), please, click button on product page https://marketpublishers.com/r/V0E6161CBD2EEN.html

To pay by Wire Transfer, please, fill in your contact details in the form below:

First name:
Last name:
Email:
Company:
Address:
City:
Zip code:
Country:
Tel:
Fax:
Your message:

**All fields are required

Custumer signature _____

Please, note that by ordering from marketpublishers.com you are agreeing to our Terms & Conditions at https://marketpublishers.com/docs/terms.html

To place an order via fax simply print this form, fill in the information below

+44 20 8123 2220
info@marketpublishers.com

and fax the completed form to +44 20 7900 3970