

Slot Machines Market Status and Trend Analysis 2017-2026 (COVID-19 Version)

https://marketpublishers.com/r/SD860B513C9EEN.html

Date: February 2021

Pages: 109

Price: US\$ 3,000.00 (Single User License)

ID: SD860B513C9EEN

Abstracts

SUMMARY

Further key aspects of the report indicate that:

Chapter 1: Research Scope: Product Definition, Type, End-Use & Methodology

Chapter 2: Global Industry Summary

Chapter 3: Market Dynamics

Chapter 4: Global Market Segmentation by region, type and End-Use

Chapter 5: North America Market Segmentation by region, type and End-Use

Chapter 6: Europe Market Segmentation by region, type and End-Use

Chapter 7: Asia-Pacific Market Segmentation by region, type and End-Use

Chapter 8: South America Market Segmentation by region, type and End-Use

Chapter 9: Middle East and Africa Market Segmentation by region, type and End-Use.

Chapter 10: Market Competition by Companies

Chapter 11: Market forecast and environment forecast.

Chapter 12: Industry Summary.

The global Slot Machines market has the potential to grow with xx million USD with growing CAGR in the forecast period from 2021f to 2026f. Factors driving the market for @@@@@ are the significant development of demand and improvement of COVID-19 and geo-economics.

Based on the type of product, the global Slot Machines market segmented into

Reel Slot Machines



Video Slot Machines
Multi-denomination Slot Machines
Others
Based on the end-use, the global Slot Machines market classified into
New/ Expansion
Replacement
Based on geography, the global Slot Machines market segmented into
North America [U.S., Canada, Mexico]
Europe [Germany, UK, France, Italy, Rest of Europe]
Asia-Pacific [China, India, Japan, South Korea, Southeast Asia, Australia, Rest of Asia Pacific]
South America [Brazil, Argentina, Rest of Latin America]
Middle East & Africa [GCC, North Africa, South Africa, Rest of Middle East and Africa]

And the major players included in the report are

Scientific Games

Aristocrat Leisure

IGT

Novomatic



Konami Gaming
Ainsworth Game Technology
Everi (Multimedia Games)
AGS
EGT
Universal Entertainment (Former Aruze Corp)
Merkur
Zitro
Interblock
Incredible Technologies
Grand Vision Gaming
Inspired Entertainment
Aries Technology (previously Rocket Gaming Systems)
Castle Hill Gaming



Contents

1 RESEARCH SCOPE

- 1.1 Research Product Definition
- 1.2 Research Segmentation
 - 1.2.1 Product Type
 - 1.2.2 Main product Type of Major Players
- 1.3 Demand Overview
- 1.4 Research Methodology

2 GLOBAL SLOT MACHINES INDUSTRY

- 2.1 Summary about Slot Machines Industry
- 2.2 Slot Machines Market Trends
 - 2.2.1 Slot Machines Production & Consumption Trends
 - 2.2.2 Slot Machines Demand Structure Trends
- 2.3 Slot Machines Cost & Price

3 MARKET DYNAMICS

- 3.1 Manufacturing & Purchasing Behavior in 2020
- 3.2 Market Development under the Impact of COVID-19
 - 3.2.1 Drivers
 - 3.2.2 Restraints
 - 3.2.3 Opportunity
 - 3.2.4 Risk

4 GLOBAL MARKET SEGMENTATION

- 4.1 Region Segmentation (2017 to 2021f)
 - 4.1.1 North America (U.S., Canada and Mexico)
 - 4.1.2 Europe (Germany, UK, France, Italy, Rest of Europe)
- 4.1.3 Asia-Pacific (China, India, Japan, South Korea, Southeast Asia, Australia, Rest of Asia Pacific)
 - 4.1.4 South America (Brazil,, Argentina, Rest of Latin America)
- 4.1.5 Middle East and Africa (GCC, North Africa, South Africa, Rest of Middle East and Africa)
- 4.2 Product Type Segmentation (2017 to 2021f)



- 4.2.1 Reel Slot Machines
- 4.2.2 Video Slot Machines
- 4.2.3 Multi-denomination Slot Machines
- 4.2.4 Others
- 4.3 Consumption Segmentation (2017 to 2021f)
 - 4.3.1 New/ Expansion
 - 4.3.2 Replacement

5 NORTH AMERICA MARKET SEGMENT

- 5.1 Region Segmentation (2017 to 2021f)
 - 5.1.1 U.S.
 - 5.1.2 Canada
 - 5.1.3 Mexico
- 5.2 Product Type Segmentation (2017 to 2021f)
 - 5.2.1 Reel Slot Machines
 - 5.2.2 Video Slot Machines
 - 5.2.3 Multi-denomination Slot Machines
 - 5.2.4 Others
- 5.3 Consumption Segmentation (2017 to 2021f)
 - 5.3.1 New/ Expansion
 - 5.3.2 Replacement
- 5.4 Impact of COVID-19 in North America

6 EUROPE MARKET SEGMENTATION

- 6.1 Region Segmentation (2017 to 2021f)
 - 6.1.1 Germany
 - 6.1.2 UK
 - 6.1.3 France
 - 6.1.4 Italy
 - 6.1.5 Rest of Europe
- 6.2 Product Type Segmentation (2017 to 2021f)
 - 6.2.1 Reel Slot Machines
 - 6.2.2 Video Slot Machines
 - 6.2.3 Multi-denomination Slot Machines
 - 6.2.4 Others
- 6.3 Consumption Segmentation (2017 to 2021f)
 - 6.3.1 New/ Expansion



6.3.2 Replacement

6.4 Impact of COVID-19 in Europe

7 ASIA-PACIFIC MARKET SEGMENTATION

- 7.1 Region Segmentation (2017 to 2021f)
 - 7.1.1 China
 - 7.1.2 India
 - 7.1.3 Japan
 - 7.1.4 South Korea
 - 7.1.5 Southeast Asia
 - 7.1.6 Australia
 - 7.1.7 Rest of Asia Pacific
- 7.2 Product Type Segmentation (2017 to 2021f)
 - 7.2.1 Reel Slot Machines
 - 7.2.2 Video Slot Machines
 - 7.2.3 Multi-denomination Slot Machines
 - **7.2.4 Others**
- 7.3 Consumption Segmentation (2017 to 2021f)
 - 7.3.1 New/ Expansion
 - 7.3.2 Replacement
- 7.4 Impact of COVID-19 in Europe

8 SOUTH AMERICA MARKET SEGMENTATION

- 8.1 Region Segmentation (2017 to 2021f)
 - 8.1.1 Brazil
 - 8.1.2 Argentina
 - 8.1.3 Rest of Latin America
- 8.2 Product Type Segmentation (2017 to 2021f)
 - 8.2.1 Reel Slot Machines
 - 8.2.2 Video Slot Machines
 - 8.2.3 Multi-denomination Slot Machines
 - 8.2.4 Others
- 8.3 Consumption Segmentation (2017 to 2021f)
 - 8.3.1 New/ Expansion
 - 8.3.2 Replacement
- 8.4 Impact of COVID-19 in Europe



9 MIDDLE EAST AND AFRICA MARKET SEGMENTATION

- 9.1 Region Segmentation (2017 to 2021f)
 - 9.1.1 GCC
 - 9.1.2 North Africa
 - 9.1.3 South Africa
 - 9.1.4 Rest of Middle East and Africa
- 9.2 Product Type Segmentation (2017 to 2021f)
 - 9.2.1 Reel Slot Machines
 - 9.2.2 Video Slot Machines
 - 9.2.3 Multi-denomination Slot Machines
 - 9.2.4 Others
- 9.3 Consumption Segmentation (2017 to 2021f)
 - 9.3.1 New/ Expansion
 - 9.3.2 Replacement
- 9.4 Impact of COVID-19 in Europe

10 COMPETITION OF MAJOR PLAYERS

- 10.1 Brief Introduction of Major Players
 - 10.1.1 Scientific Games
 - 10.1.2 Aristocrat Leisure
 - 10.1.3 IGT
 - 10.1.4 Novomatic
 - 10.1.5 Konami Gaming
 - 10.1.6 Ainsworth Game Technology
 - 10.1.7 Everi (Multimedia Games)
 - 10.1.8 AGS
 - 10.1.9 EGT
 - 10.1.10 Universal Entertainment (Former Aruze Corp)
 - 10.1.11 Merkur
 - 10.1.12 Zitro
 - 10.1.13 Interblock
 - 10.1.14 Incredible Technologies
 - 10.1.15 Grand Vision Gaming
 - 10.1.16 Inspired Entertainment
 - 10.1.17 Aries Technology (previously Rocket Gaming Systems)
 - 10.1.18 Castle Hill Gaming
- 10.2 Slot Machines Sales Date of Major Players (2017-2020e)



- 10.2.1 Scientific Games
- 10.2.2 Aristocrat Leisure
- 10.2.3 IGT
- 10.2.4 Novomatic
- 10.2.5 Konami Gaming
- 10.2.6 Ainsworth Game Technology
- 10.2.7 Everi (Multimedia Games)
- 10.2.8 AGS
- 10.2.9 EGT
- 10.2.10 Universal Entertainment (Former Aruze Corp)
- 10.2.11 Merkur
- 10.2.12 Zitro
- 10.2.13 Interblock
- 10.2.14 Incredible Technologies
- 10.2.15 Grand Vision Gaming
- 10.2.16 Inspired Entertainment
- 10.2.17 Aries Technology (previously Rocket Gaming Systems)
- 10.2.18 Castle Hill Gaming
- 10.3 Market Distribution of Major Players
- 10.4 Global Competition Segmentation

11 MARKET FORECAST

- 11.1 Forecast by Region
- 11.2 Forecast by Demand
- 11.3 Environment Forecast
 - 11.3.1 Impact of COVID-19
 - 11.3.2 Geopolitics Overview
 - 11.3.3 Economic Overview of Major Countries

12 REPORT SUMMARY STATEMENT



List Of Tables

LIST OF TABLES

- 1. Table Slot Machines Product Type Overview
- 2. Table Slot Machines Product Type Market Share List
- 3. Table Slot Machines Product Type of Major Players
- 4. Table Brief Introduction of Scientific Games
- 5. Table Brief Introduction of Aristocrat Leisure
- 6. Table Brief Introduction of IGT
- 7. Table Brief Introduction of Novomatic
- 8. Table Brief Introduction of Konami Gaming
- 9. Table Brief Introduction of Ainsworth Game Technology
- 10. Table Brief Introduction of Everi (Multimedia Games)
- 11. Table Brief Introduction of AGS
- 12. Table Brief Introduction of EGT
- 13. Table Brief Introduction of Universal Entertainment (Former Aruze Corp)
- 14. Table Brief Introduction of Merkur
- 15. Table Brief Introduction of Zitro
- 16. Table Brief Introduction of Interblock
- 17. Table Brief Introduction of Incredible Technologies
- 18. Table Brief Introduction of Grand Vision Gaming
- 19. Table Brief Introduction of Inspired Entertainment
- 20. Table Brief Introduction of Aries Technology (previously Rocket Gaming Systems)
- 21. Table Brief Introduction of Castle Hill Gaming
- 22. Table Products & Services of Scientific Games
- 23. Table Products & Services of Aristocrat Leisure
- 24. Table Products & Services of IGT
- 25. Table Products & Services of Novomatic
- 26. Table Products & Services of Konami Gaming
- 27. Table Products & Services of Ainsworth Game Technology
- 28. Table Products & Services of Everi (Multimedia Games)
- 29. Table Products & Services of AGS
- 30. Table Products & Services of EGT
- 31. Table Products & Services of Universal Entertainment (Former Aruze Corp)
- 32. Table Products & Services of Merkur
- 33. Table Products & Services of Zitro
- 34. Table Products & Services of Interblock
- 35. Table Products & Services of Incredible Technologies
- 36. Table Products & Services of Grand Vision Gaming



- 37. Table Products & Services of Inspired Entertainment
- 38. Table Products & Services of Aries Technology (previously Rocket Gaming Systems)
- 39. Table Products & Services of Castle Hill Gaming
- 40. Table Market Distribution of Major Players
- 41. Table Global Major Players Sales Revenue (Million USD) 2017-2020e
- 42. Table Global Major Players Sales Revenue (Million USD) Share 2017-2020e
- 43. Table Global Slot Machines Market Forecast (Million USD) by Region 2021f-2026f
- 44. Table Global Slot Machines Market Forecast (Million USD) Share by Region 2021f-2026f
- 45. Table Global Slot Machines Market Forecast (Million USD) by Demand 2021f-2026f 46. Table Global Slot Machines Market Forecast (Million USD) Share by Demand 2021f-2026f



List Of Figures

LIST OF FIGURES

- 1.Figure Global Slot Machines Market Size under the Impact of COVID-19, 2017-2021f (USD Million)
- 2. Figure Global Slot Machines Market by Region under the Impact of COVID-19, 2017-2021f (USD Million)
- 3. Figure Global Slot Machines Market by Product Type under the Impact of COVID-19, 2017-2021f (USD Million)
- 4. Figure Global Slot Machines Market by Demand under the Impact of COVID-19, 2017-2021f (USD Million)
- 5. Figure Global Slot Machines Production by Region under the Impact of COVID-19, 2021-2026 (USD Million)
- 6. Figure Global Slot Machines Consumption by Region under the Impact of COVID-19, 2021-2026 (USD Million)
- 7. Figure Global Slot Machines Consumption by Type under the Impact of COVID-19, 2021-2026 (USD Million)
- 8. Figure North America Market Size (USD Million) 2017-2021f and Year-over-year (YOY) Growth (%) 2018-2021f
- 9. Figure Europe Market Size (USD Million) 2017-2021f and Year-over-year (YOY) Growth (%) 2018-2021f
- 10.Figure Asia-Pacific Market Size (USD Million) 2017-2021f and Year-over-year (YOY) Growth (%) 2018-2021f
- 11.Figure South America Market Size (USD Million) 2017-2021f and Year-over-year (YOY) Growth (%) 2018-2021f
- 12. Figure Middle East and Africa Market Size (USD Million) 2017-2021f and Year-over-year (YOY) Growth (%) 2018-2021f
- 13. Figure Reel Slot Machines Segmentation Market Size (USD Million) 2017-2021f and Year-over-year (YOY) Growth (%) 2018-2021f
- 14. Figure Video Slot Machines Segmentation Market Size (USD Million) 2017-2021f and Year-over-year (YOY) Growth (%) 2018-2021f
- 15. Figure Multi-denomination Slot Machines Segmentation Market Size (USD Million) 2017-2021f and Year-over-year (YOY) Growth (%) 2018-2021f
- 16. Figure Others Segmentation Market Size (USD Million) 2017-2021f and Year-over-year (YOY) Growth (%) 2018-2021f
- 17.Figure New/ Expansion Segmentation Market Size (USD Million) 2017-2021f and Year-over-year (YOY) Growth (%) 2018-2021f
- 18.Figure Replacement Segmentation Market Size (USD Million) 2017-2021f and Year-over-year (YOY) Growth (%) 2018-2021f



- 19.Figure U.S. Market Size (USD Million) 2017-2021f and Year-over-year (YOY) Growth (%) 2018-2021f
- 20.Figure Canada Market Size (USD Million) 2017-2021f and Year-over-year (YOY) Growth (%) 2018-2021f
- 21.Figure Mexico Market Size (USD Million) 2017-2021f and Year-over-year (YOY) Growth (%) 2018-2021f
- 22. Figure Reel Slot Machines Segmentation Market Size (USD Million) 2017-2021f and Year-over-year (YOY) Growth (%) 2018-2021f
- 23. Figure Video Slot Machines Segmentation Market Size (USD Million) 2017-2021f and Year-over-year (YOY) Growth (%) 2018-2021f
- 24. Figure Multi-denomination Slot Machines Segmentation Market Size (USD Million) 2017-2021f and Year-over-year (YOY) Growth (%) 2018-2021f
- 25. Figure Others Segmentation Market Size (USD Million) 2017-2021f and Year-over-year (YOY) Growth (%) 2018-2021f
- 26.Figure New/ Expansion Segmentation Market Size (USD Million) 2017-2021f and Year-over-year (YOY) Growth (%) 2018-2021f
- 27. Figure Replacement Segmentation Market Size (USD Million) 2017-2021f and Year-over-year (YOY) Growth (%) 2018-2021f
- 28.Figure Germany Market Size (USD Million) 2017-2021f and Year-over-year (YOY) Growth (%) 2018-2021f
- 29. Figure UK Market Size (USD Million) 2017-2021f and Year-over-year (YOY) Growth (%) 2018-2021f
- 30.Figure France Market Size (USD Million) 2017-2021f and Year-over-year (YOY) Growth (%) 2018-2021f
- 31. Figure Italy Market Size (USD Million) 2017-2021f and Year-over-year (YOY) Growth (%) 2018-2021f
- 32. Figure Rest of Europe Market Size (USD Million) 2017-2021f and Year-over-year (YOY) Growth (%) 2018-2021f
- 33. Figure Reel Slot Machines Segmentation Market Size (USD Million) 2017-2021f and Year-over-year (YOY) Growth (%) 2018-2021f
- 34. Figure Video Slot Machines Segmentation Market Size (USD Million) 2017-2021f and Year-over-year (YOY) Growth (%) 2018-2021f
- 35. Figure Multi-denomination Slot Machines Segmentation Market Size (USD Million) 2017-2021f and Year-over-year (YOY) Growth (%) 2018-2021f
- 36. Figure Others Segmentation Market Size (USD Million) 2017-2021f and Year-over-year (YOY) Growth (%) 2018-2021f
- 37. Figure New/ Expansion Segmentation Market Size (USD Million) 2017-2021f and Year-over-year (YOY) Growth (%) 2018-2021f
- 38. Figure Replacement Segmentation Market Size (USD Million) 2017-2021f and Year-



- over-year (YOY) Growth (%) 2018-2021f
- 39. Figure China Market Size (USD Million) 2017-2021f and Year-over-year (YOY) Growth (%) 2018-2021f
- 40.Figure India Market Size (USD Million) 2017-2021f and Year-over-year (YOY) Growth (%) 2018-2021f
- 41.Figure Japan Market Size (USD Million) 2017-2021f and Year-over-year (YOY) Growth (%) 2018-2021f
- 42. Figure South Korea Market Size (USD Million) 2017-2021f and Year-over-year (YOY) Growth (%) 2018-2021f
- 43. Figure Southeast Asia Market Size (USD Million) 2017-2021f and Year-over-year (YOY) Growth (%) 2018-2021f
- 44.Figure Australia Market Size (USD Million) 2017-2021f and Year-over-year (YOY) Growth (%) 2018-2021f
- 45. Figure Rest of Asia Pacific Market Size (USD Million) 2017-2021f and Year-over-year (YOY) Growth (%) 2018-2021f
- 46.Figure Reel Slot Machines Segmentation Market Size (USD Million) 2017-2021f and Year-over-year (YOY) Growth (%) 2018-2021f
- 47. Figure Video Slot Machines Segmentation Market Size (USD Million) 2017-2021f and Year-over-year (YOY) Growth (%) 2018-2021f
- 48. Figure Multi-denomination Slot Machines Segmentation Market Size (USD Million) 2017-2021f and Year-over-year (YOY) Growth (%) 2018-2021f
- 49. Figure Others Segmentation Market Size (USD Million) 2017-2021f and Year-over-year (YOY) Growth (%) 2018-2021f
- 50. Figure New/ Expansion Segmentation Market Size (USD Million) 2017-2021f and Year-over-year (YOY) Growth (%) 2018-2021f
- 51. Figure Replacement Segmentation Market Size (USD Million) 2017-2021f and Year-over-year (YOY) Growth (%) 2018-2021f
- 52. Figure Brazil Market Size (USD Million) 2017-2021f and Year-over-year (YOY) Growth (%) 2018-2021f
- 53. Figure Argentina Market Size (USD Million) 2017-2021f and Year-over-year (YOY) Growth (%) 2018-2021f
- 54. Figure Rest of Latin America Market Size (USD Million) 2017-2021f and Year-over-year (YOY) Growth (%) 2018-2021f
- 55. Figure Reel Slot Machines Segmentation Market Size (USD Million) 2017-2021f and Year-over-year (YOY) Growth (%) 2018-2021f
- 56. Figure Video Slot Machines Segmentation Market Size (USD Million) 2017-2021f and Year-over-year (YOY) Growth (%) 2018-2021f
- 57. Figure Multi-denomination Slot Machines Segmentation Market Size (USD Million) 2017-2021f and Year-over-year (YOY) Growth (%) 2018-2021f



- 58. Figure Others Segmentation Market Size (USD Million) 2017-2021f and Year-over-year (YOY) Growth (%) 2018-2021f
- 59. Figure New/ Expansion Segmentation Market Size (USD Million) 2017-2021f and Year-over-year (YOY) Growth (%) 2018-2021f
- 60. Figure Replacement Segmentation Market Size (USD Million) 2017-2021f and Year-over-year (YOY) Growth (%) 2018-2021f
- 61.Figure GCC Market Size (USD Million) 2017-2021f and Year-over-year (YOY) Growth (%) 2018-2021f
- 62. Figure North Africa Market Size (USD Million) 2017-2021f and Year-over-year (YOY) Growth (%) 2018-2021f
- 63. Figure South Africa Market Size (USD Million) 2017-2021f and Year-over-year (YOY) Growth (%) 2018-2021f
- 64. Figure Rest of Middle East and Africa Market Size (USD Million) 2017-2021f and Year-over-year (YOY) Growth (%) 2018-2021f
- 65. Figure Reel Slot Machines Segmentation Market Size (USD Million) 2017-2021f and Year-over-year (YOY) Growth (%) 2018-2021f
- 66. Figure Video Slot Machines Segmentation Market Size (USD Million) 2017-2021f and Year-over-year (YOY) Growth (%) 2018-2021f
- 67. Figure Multi-denomination Slot Machines Segmentation Market Size (USD Million) 2017-2021f and Year-over-year (YOY) Growth (%) 2018-2021f
- 68. Figure Others Segmentation Market Size (USD Million) 2017-2021f and Year-over-year (YOY) Growth (%) 2018-2021f
- 69. Figure New/ Expansion Segmentation Market Size (USD Million) 2017-2021f and Year-over-year (YOY) Growth (%) 2018-2021f
- 70. Figure Replacement Segmentation Market Size (USD Million) 2017-2021f and Year-over-year (YOY) Growth (%) 2018-2021f
- 71. Figure Slot Machines Sales Revenue (Million USD) of Scientific Games 2017-2020e
- 72. Figure Slot Machines Sales Revenue (Million USD) of Aristocrat Leisure 2017-2020e
- 73. Figure Slot Machines Sales Revenue (Million USD) of IGT 2017-2020e
- 74. Figure Slot Machines Sales Revenue (Million USD) of Novomatic 2017-2020e
- 75. Figure Slot Machines Sales Revenue (Million USD) of Konami Gaming 2



I would like to order

Product name: Slot Machines Market Status and Trend Analysis 2017-2026 (COVID-19 Version)

Product link: https://marketpublishers.com/r/SD860B513C9EEN.html

Price: US\$ 3,000.00 (Single User License / Electronic Delivery)

If you want to order Corporate License or Hard Copy, please, contact our Customer

Service:

info@marketpublishers.com

Payment

To pay by Credit Card (Visa, MasterCard, American Express, PayPal), please, click button on product page https://marketpublishers.com/r/SD860B513C9EEN.html

To pay by Wire Transfer, please, fill in your contact details in the form below:

riist name.		
Last name:		
Email:		
Company:		
Address:		
City:		
Zip code:		
Country:		
Tel:		
Fax:		
Your message:		
	**All fields are required	
	Custumer signature	

Please, note that by ordering from marketpublishers.com you are agreeing to our Terms & Conditions at https://marketpublishers.com/docs/terms.html

To place an order via fax simply print this form, fill in the information below and fax the completed form to +44 20 7900 3970