

# Home Media Server Market Status and Trend Analysis 2017-2026 (COVID-19 Version)

<https://marketpublishers.com/r/H19A3F74F359EN.html>

Date: December 2020

Pages: 104

Price: US\$ 3,000.00 (Single User License)

ID: H19A3F74F359EN

## Abstracts

### SUMMARY

Further key aspects of the report indicate that:

Chapter 1: Research Scope: Product Definition, Type, End-Use & Methodology

Chapter 2: Global Industry Summary

Chapter 3: Market Dynamics

Chapter 4: Global Market Segmentation by region, type and End-Use

Chapter 5: North America Market Segmentation by region, type and End-Use

Chapter 6: Europe Market Segmentation by region, type and End-Use

Chapter 7: Asia-Pacific Market Segmentation by region, type and End-Use

Chapter 8: South America Market Segmentation by region, type and End-Use

Chapter 9: Middle East and Africa Market Segmentation by region, type and End-Use.

Chapter 10: Market Competition by Companies

Chapter 11: Market forecast and environment forecast.

Chapter 12: Industry Summary.

The global Home Media Server market has the potential to grow with xx million USD with growing CAGR in the forecast period from 2021f to 2026f. Factors driving the market for @@@@ are the significant development of demand and improvement of COVID-19 and geo-economics.

Based on the type of product, the global Home Media Server market segmented into

On Premises Server

## Cloud Server

Based on the end-use, the global Home Media Server market classified into

Entertainment

Learning

Work

Other

Based on geography, the global Home Media Server market segmented into

North America [U.S., Canada, Mexico]

Europe [Germany, UK, France, Italy, Rest of Europe]

Asia-Pacific [China, India, Japan, South Korea, Southeast Asia, Australia, Rest of Asia Pacific]

South America [Brazil, Argentina, Rest of Latin America]

Middle East & Africa [GCC, North Africa, South Africa, Rest of Middle East and Africa]

And the major players included in the report are

Samsung Electronics

Apple

Autonomic Control

Logitech

Panasonic Corporation

Sony Corporation

Western Digital

Sling Media

CyberLink

## Contents

### **1 RESEARCH SCOPE**

- 1.1 Research Product Definition
- 1.2 Research Segmentation
  - 1.2.1 Product Type
  - 1.2.2 Main product Type of Major Players
- 1.3 Demand Overview
- 1.4 Research Methodology

### **2 GLOBAL HOME MEDIA SERVER INDUSTRY**

- 2.1 Summary about Home Media Server Industry
- 2.2 Home Media Server Market Trends
  - 2.2.1 Home Media Server Production & Consumption Trends
  - 2.2.2 Home Media Server Demand Structure Trends
- 2.3 Home Media Server Cost & Price

### **3 MARKET DYNAMICS**

- 3.1 Manufacturing & Purchasing Behavior in 2020
- 3.2 Market Development under the Impact of COVID-19
  - 3.2.1 Drivers
  - 3.2.2 Restraints
  - 3.2.3 Opportunity
  - 3.2.4 Risk

### **4 GLOBAL MARKET SEGMENTATION**

- 4.1 Region Segmentation (2017 to 2021f)
  - 4.1.1 North America (U.S., Canada and Mexico)
  - 4.1.2 Europe (Germany, UK, France, Italy, Rest of Europe)
  - 4.1.3 Asia-Pacific (China, India, Japan, South Korea, Southeast Asia, Australia, Rest of Asia Pacific)
  - 4.1.4 South America (Brazil,, Argentina, Rest of Latin America)
  - 4.1.5 Middle East and Africa (GCC, North Africa, South Africa, Rest of Middle East and Africa)
- 4.2 Product Type Segmentation (2017 to 2021f)

- 4.2.1 On Premises Server
- 4.2.2 Cloud Server
- 4.3 Consumption Segmentation (2017 to 2021f)
  - 4.3.1 Entertainment
  - 4.3.2 Learning
  - 4.3.3 Work
  - 4.3.4 Other

## **5 NORTH AMERICA MARKET SEGMENT**

- 5.1 Region Segmentation (2017 to 2021f)
  - 5.1.1 U.S.
  - 5.1.2 Canada
  - 5.1.3 Mexico
- 5.2 Product Type Segmentation (2017 to 2021f)
  - 5.2.1 On Premises Server
  - 5.2.2 Cloud Server
- 5.3 Consumption Segmentation (2017 to 2021f)
  - 5.3.1 Entertainment
  - 5.3.2 Learning
  - 5.3.3 Work
  - 5.3.4 Other
- 5.4 Impact of COVID-19 in North America

## **6 EUROPE MARKET SEGMENTATION**

- 6.1 Region Segmentation (2017 to 2021f)
  - 6.1.1 Germany
  - 6.1.2 UK
  - 6.1.3 France
  - 6.1.4 Italy
  - 6.1.5 Rest of Europe
- 6.2 Product Type Segmentation (2017 to 2021f)
  - 6.2.1 On Premises Server
  - 6.2.2 Cloud Server
- 6.3 Consumption Segmentation (2017 to 2021f)
  - 6.3.1 Entertainment
  - 6.3.2 Learning
  - 6.3.3 Work

6.3.4 Other

6.4 Impact of COVID-19 in Europe

## **7 ASIA-PACIFIC MARKET SEGMENTATION**

7.1 Region Segmentation (2017 to 2021f)

7.1.1 China

7.1.2 India

7.1.3 Japan

7.1.4 South Korea

7.1.5 Southeast Asia

7.1.6 Australia

7.1.7 Rest of Asia Pacific

7.2 Product Type Segmentation (2017 to 2021f)

7.2.1 On Premises Server

7.2.2 Cloud Server

7.3 Consumption Segmentation (2017 to 2021f)

7.3.1 Entertainment

7.3.2 Learning

7.3.3 Work

7.3.4 Other

7.4 Impact of COVID-19 in Europe

## **8 SOUTH AMERICA MARKET SEGMENTATION**

8.1 Region Segmentation (2017 to 2021f)

8.1.1 Brazil

8.1.2 Argentina

8.1.3 Rest of Latin America

8.2 Product Type Segmentation (2017 to 2021f)

8.2.1 On Premises Server

8.2.2 Cloud Server

8.3 Consumption Segmentation (2017 to 2021f)

8.3.1 Entertainment

8.3.2 Learning

8.3.3 Work

8.3.4 Other

8.4 Impact of COVID-19 in Europe

## **9 MIDDLE EAST AND AFRICA MARKET SEGMENTATION**

- 9.1 Region Segmentation (2017 to 2021f)
  - 9.1.1 GCC
  - 9.1.2 North Africa
  - 9.1.3 South Africa
  - 9.1.4 Rest of Middle East and Africa
- 9.2 Product Type Segmentation (2017 to 2021f)
  - 9.2.1 On Premises Server
  - 9.2.2 Cloud Server
- 9.3 Consumption Segmentation (2017 to 2021f)
  - 9.3.1 Entertainment
  - 9.3.2 Learning
  - 9.3.3 Work
  - 9.3.4 Other
- 9.4 Impact of COVID-19 in Europe

## **10 COMPETITION OF MAJOR PLAYERS**

- 10.1 Brief Introduction of Major Players
  - 10.1.1 Samsung Electronics
  - 10.1.2 Apple
  - 10.1.3 Autonomic Control
  - 10.1.4 Logitech
  - 10.1.5 Panasonic Corporation
  - 10.1.6 Sony Corporation
  - 10.1.7 Western Digital
  - 10.1.8 Sling Media
  - 10.1.9 CyberLink
- 10.2 Home Media Server Sales Date of Major Players (2017-2020e)
  - 10.2.1 Samsung Electronics
  - 10.2.2 Apple
  - 10.2.3 Autonomic Control
  - 10.2.4 Logitech
  - 10.2.5 Panasonic Corporation
  - 10.2.6 Sony Corporation
  - 10.2.7 Western Digital
  - 10.2.8 Sling Media
  - 10.2.9 CyberLink

10.3 Market Distribution of Major Players

10.4 Global Competition Segmentation

## **11 MARKET FORECAST**

11.1 Forecast by Region

11.2 Forecast by Demand

11.3 Environment Forecast

11.3.1 Impact of COVID-19

11.3.2 Geopolitics Overview

11.3.3 Economic Overview of Major Countries

## **12 REPORT SUMMARY STATEMENT**



## List Of Tables

### LIST OF TABLES

Table Home Media Server Product Type Overview

Table Home Media Server Product Type Market Share List

Table Home Media Server Product Type of Major Players

Table Brief Introduction of Samsung Electronics

Table Brief Introduction of Apple

Table Brief Introduction of Autonomic Control

Table Brief Introduction of Logitech

Table Brief Introduction of Panasonic Corporation

Table Brief Introduction of Sony Corporation

Table Brief Introduction of Western Digital

Table Brief Introduction of Sling Media

Table Brief Introduction of CyberLink

Table Products & Services of Samsung Electronics

Table Products & Services of Apple

Table Products & Services of Autonomic Control

Table Products & Services of Logitech

Table Products & Services of Panasonic Corporation

Table Products & Services of Sony Corporation

Table Products & Services of Western Digital

Table Products & Services of Sling Media

Table Products & Services of CyberLink

Table Market Distribution of Major Players

Table Global Major Players Sales Revenue (Million USD) 2017-2020e

Table Global Major Players Sales Revenue (Million USD) Share 2017-2020e

Table Global Home Media Server Market Forecast (Million USD) by Region 2021f-2026f

Table Global Home Media Server Market Forecast (Million USD) Share by Region 2021f-2026f

Table Global Home Media Server Market Forecast (Million USD) by Demand 2021f-2026f

Table Global Home Media Server Market Forecast (Million USD) Share by Demand 2021f-2026f

## List Of Figures

### LIST OF FIGURES

Figure Global Home Media Server Market Size under the Impact of COVID-19, 2017-2021f (USD Million)

Figure Global Home Media Server Market by Region under the Impact of COVID-19, 2017-2021f (USD Million)

Figure Global Home Media Server Market by Product Type under the Impact of COVID-19, 2017-2021f (USD Million)

Figure Global Home Media Server Market by Demand under the Impact of COVID-19, 2017-2021f (USD Million)

Figure Global Home Media Server Production by Region under the Impact of COVID-19, 2021-2026 (USD Million)

Figure Global Home Media Server Consumption by Region under the Impact of COVID-19, 2021-2026 (USD Million)

Figure Global Home Media Server Consumption by Type under the Impact of COVID-19, 2021-2026 (USD Million)

Figure North America Market Size (USD Million) 2017-2021f and Year-over-year (YOY) Growth (%) 2018-2021f

Figure Europe Market Size (USD Million) 2017-2021f and Year-over-year (YOY) Growth (%) 2018-2021f

Figure Asia-Pacific Market Size (USD Million) 2017-2021f and Year-over-year (YOY) Growth (%) 2018-2021f

Figure South America Market Size (USD Million) 2017-2021f and Year-over-year (YOY) Growth (%) 2018-2021f

Figure Middle East and Africa Market Size (USD Million) 2017-2021f and Year-over-year (YOY) Growth (%) 2018-2021f

Figure On Premises Server Segmentation Market Size (USD Million) 2017-2021f and Year-over-year (YOY) Growth (%) 2018-2021f

Figure Cloud Server Segmentation Market Size (USD Million) 2017-2021f and Year-over-year (YOY) Growth (%) 2018-2021f

Figure Entertainment Segmentation Market Size (USD Million) 2017-2021f and Year-over-year (YOY) Growth (%) 2018-2021f

Figure Learning Segmentation Market Size (USD Million) 2017-2021f and Year-over-year (YOY) Growth (%) 2018-2021f

Figure Work Segmentation Market Size (USD Million) 2017-2021f and Year-over-year (YOY) Growth (%) 2018-2021f

Figure Other Segmentation Market Size (USD Million) 2017-2021f and Year-over-year (YOY) Growth (%) 2018-2021f

Figure U.S. Market Size (USD Million) 2017-2021f and Year-over-year (YOY) Growth (%) 2018-2021f

Figure Canada Market Size (USD Million) 2017-2021f and Year-over-year (YOY) Growth (%) 2018-2021f

Figure Mexico Market Size (USD Million) 2017-2021f and Year-over-year (YOY) Growth (%) 2018-2021f

Figure On Premises Server Segmentation Market Size (USD Million) 2017-2021f and Year-over-year (YOY) Growth (%) 2018-2021f

Figure Cloud Server Segmentation Market Size (USD Million) 2017-2021f and Year-over-year (YOY) Growth (%) 2018-2021f

Figure Entertainment Segmentation Market Size (USD Million) 2017-2021f and Year-over-year (YOY) Growth (%) 2018-2021f

Figure Learning Segmentation Market Size (USD Million) 2017-2021f and Year-over-year (YOY) Growth (%) 2018-2021f

Figure Work Segmentation Market Size (USD Million) 2017-2021f and Year-over-year (YOY) Growth (%) 2018-2021f

Figure Other Segmentation Market Size (USD Million) 2017-2021f and Year-over-year (YOY) Growth (%) 2018-2021f

Figure Germany Market Size (USD Million) 2017-2021f and Year-over-year (YOY) Growth (%) 2018-2021f

Figure UK Market Size (USD Million) 2017-2021f and Year-over-year (YOY) Growth (%) 2018-2021f

Figure France Market Size (USD Million) 2017-2021f and Year-over-year (YOY) Growth (%) 2018-2021f

Figure Italy Market Size (USD Million) 2017-2021f and Year-over-year (YOY) Growth (%) 2018-2021f

Figure Rest of Europe Market Size (USD Million) 2017-2021f and Year-over-year (YOY) Growth (%) 2018-2021f

Figure On Premises Server Segmentation Market Size (USD Million) 2017-2021f and Year-over-year (YOY) Growth (%) 2018-2021f

Figure Cloud Server Segmentation Market Size (USD Million) 2017-2021f and Year-over-year (YOY) Growth (%) 2018-2021f

Figure Entertainment Segmentation Market Size (USD Million) 2017-2021f and Year-over-year (YOY) Growth (%) 2018-2021f

Figure Learning Segmentation Market Size (USD Million) 2017-2021f and Year-over-year (YOY) Growth (%) 2018-2021f

Figure Work Segmentation Market Size (USD Million) 2017-2021f and Year-over-year (YOY) Growth (%) 2018-2021f

Figure Other Segmentation Market Size (USD Million) 2017-2021f and Year-over-year

(YOY) Growth (%) 2018-2021f

Figure China Market Size (USD Million) 2017-2021f and Year-over-year (YOY) Growth (%) 2018-2021f

Figure India Market Size (USD Million) 2017-2021f and Year-over-year (YOY) Growth (%) 2018-2021f

Figure Japan Market Size (USD Million) 2017-2021f and Year-over-year (YOY) Growth (%) 2018-2021f

Figure South Korea Market Size (USD Million) 2017-2021f and Year-over-year (YOY) Growth (%) 2018-2021f

Figure Southeast Asia Market Size (USD Million) 2017-2021f and Year-over-year (YOY) Growth (%) 2018-2021f

Figure Australia Market Size (USD Million) 2017-2021f and Year-over-year (YOY) Growth (%) 2018-2021f

Figure Rest of Asia Pacific Market Size (USD Million) 2017-2021f and Year-over-year (YOY) Growth (%) 2018-2021f

Figure On Premises Server Segmentation Market Size (USD Million) 2017-2021f and Year-over-year (YOY) Growth (%) 2018-2021f

Figure Cloud Server Segmentation Market Size (USD Million) 2017-2021f and Year-over-year (YOY) Growth (%) 2018-2021f

Figure Entertainment Segmentation Market Size (USD Million) 2017-2021f and Year-over-year (YOY) Growth (%) 2018-2021f

Figure Learning Segmentation Market Size (USD Million) 2017-2021f and Year-over-year (YOY) Growth (%) 2018-2021f

Figure Work Segmentation Market Size (USD Million) 2017-2021f and Year-over-year (YOY) Growth (%) 2018-2021f

Figure Other Segmentation Market Size (USD Million) 2017-2021f and Year-over-year (YOY) Growth (%) 2018-2021f

Figure Brazil Market Size (USD Million) 2017-2021f and Year-over-year (YOY) Growth (%) 2018-2021f

Figure Argentina Market Size (USD Million) 2017-2021f and Year-over-year (YOY) Growth (%) 2018-2021f

Figure Rest of Latin America Market Size (USD Million) 2017-2021f and Year-over-year (YOY) Growth (%) 2018-2021f

Figure On Premises Server Segmentation Market Size (USD Million) 2017-2021f and Year-over-year (YOY) Growth (%) 2018-2021f

Figure Cloud Server Segmentation Market Size (USD Million) 2017-2021f and Year-over-year (YOY) Growth (%) 2018-2021f

Figure Entertainment Segmentation Market Size (USD Million) 2017-2021f and Year-over-year (YOY) Growth (%) 2018-2021f

Figure Learning Segmentation Market Size (USD Million) 2017-2021f and Year-over-year (YOY) Growth (%) 2018-2021f

Figure Work Segmentation Market Size (USD Million) 2017-2021f and Year-over-year (YOY) Growth (%) 2018-2021f

Figure Other Segmentation Market Size (USD Million) 2017-2021f and Year-over-year (YOY) Growth (%) 2018-2021f

Figure GCC Market Size (USD Million) 2017-2021f and Year-over-year (YOY) Growth (%) 2018-2021f

Figure North Africa Market Size (USD Million) 2017-2021f and Year-over-year (YOY) Growth (%) 2018-2021f

Figure South Africa Market Size (USD Million) 2017-2021f and Year-over-year (YOY) Growth (%) 2018-2021f

Figure Rest of Middle East and Africa Market Size (USD Million) 2017-2021f and Year-over-year (YOY) Growth (%) 2018-2021f

Figure On Premises Server Segmentation Market Size (USD Million) 2017-2021f and Year-over-year (YOY) Growth (%) 2018-2021f

Figure Cloud Server Segmentation Market Size (USD Million) 2017-2021f and Year-over-year (YOY) Growth (%) 2018-2021f

Figure Entertainment Segmentation Market Size (USD Million) 2017-2021f and Year-over-year (YOY) Growth (%) 2018-2021f

Figure Learning Segmentation Market Size (USD Million) 2017-2021f and Year-over-year (YOY) Growth (%) 2018-2021f

Figure Work Segmentation Market Size (USD Million) 2017-2021f and Year-over-year (YOY) Growth (%) 2018-2021f

Figure Other Segmentation Market Size (USD Million) 2017-2021f and Year-over-year (YOY) Growth (%) 2018-2021f

Figure Home Media Server Sales Revenue (Million USD) of Samsung Electronics 2017-2020e

Figure Home Media Server Sales Revenue (Million USD) of Apple 2017-2020e

Figure Home Media Server Sales Revenue (Million USD) of Autonomic Control 2017-2020e

Figure Home Media Server Sales Revenue (Million USD) of Logitech 2017-2020e

Figure Home Media Server Sales Revenue (Million USD) of Panasonic Corporation 2017-2020e

Figure Home Media Server Sales Revenue (Million USD) of Sony Corporation 2017-2020e

Figure Home Media Server Sales Revenue (Million USD) of Western Digital 2017-2020e

Figure Home Media Server Sales Revenue (Million USD) of Sling Media 2017-2020e

## Figure Home Media Server Sales Revenue (Million USD) of CyberLink 2017-2020e

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